
MenpoFit Documentation

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Welcome to the MenpoFit documentation!

MenpoFit is a Python package for building, fitting and manipulating deformable models. It includes state-of-the-art deformable modelling techniques implemented on top of the **Menpo** project. Currently, the techniques that have been implemented include:

- *Active Appearance Model (AAM)*
 - *Holistic, Patch-based, Masked, Linear, Linear Masked*
 - Lucas-Kanade Optimisation
 - Cascaded-Regression Optimisation
- *Active Pictorial Structures (APS)*
 - Weighted Gauss-Newton Optimisation with fixed Jacobian and Hessian
- *Active Template Model (ATM)*
 - *Holistic, Patch-based, Masked, Linear, Linear Masked*
 - Lucas-Kanade Optimisation
- *Lucas-Kanade Image Alignment (LK)*
 - Forward Additive, Forward Compositional, Inverse Compositional
 - Residuals: SSD, Fourier SSD, ECC, Gradient Correlation, Gradient Images
- *Unified Active Appearance Model and Constrained Local Model (Unified AAM-CLM)*
 - Alternating/Project Out with Regularised Landmark Mean Shift
- *Constrained Local Model (CLM)*
 - Active Shape Model
 - Regularised Landmark Mean Shift
- *Ensemble of Regression Trees (ERT)* [provided by DLib]
- *Supervised Descent Method (SDM)*
 - Non Parametric
 - Parametric Shape
 - Parametric Appearance
 - Fully Parametric

Please see the to [References](#) for an indicative list of papers that are relevant to the methods implemented in MenpoFit.

The User Guide is designed to give you an overview of the key concepts within MenpoFit. In particular, we want to try and explain some of the design decisions that we made and demonstrate why we think they are powerful concepts for building, fitting and analysing deformable models.

Quick Start

Here we give a very quick rundown of the basic links and information sources for the project.

Basic Installation

In the Menpo Team, we **strongly** advocate the usage of conda for scientific Python, as it makes installation of compiled binaries much more simple. In particular, if you wish to use any of the related Menpo projects such as *menpofit*, *menpo3d* or *menpodetect*, you will not be able to easily do so without using conda. The installation of MenpoFit using conda is as easy as

```
$ conda install -c menpo menpofit
```

Conda is able to work out all the requirements/dependencies of MenpoFit. You may for example notice that *menpo* is one of them. Please see the thorough installation instructions for each platform on the [Menpo website](#).

API Documentation

Visit [API Documentation](#)

MenpoFit is extensively documented on a per-method/class level and much of this documentation is reflected in the API Documentation. If any functions or classes are missing, please bring it to the attention of the developers on [Github](#).

Notebooks

Explore the Menpo and MenpoFit Notebooks

For a more thorough set of examples, we provide a set of Jupyter notebooks that demonstrate common use cases of MenpoFit. The notebooks include extensive examples regarding all the state-of-the-art deformable models that we provide. You may need to have a look at the Menpo notebooks in order to get an overview of the basic functionalities required by MenpoFit.

User Group and Issues

If you wish to get in contact with the Menpo developers, you can do so via various channels. If you have found a bug, or if any part of MenpoFit behaves in a way you do not expect, please raise an issue on [Github](#).

If you want to ask a theoretical question, or are having problems installing or setting up MenpoFit, please visit the [user group](#).

Introduction

This user guide is a general introduction to MenpoFit, aiming to provide a bird's eye of MenpoFit's design. After reading this guide you should be able to go explore MenpoFit's extensive Notebooks and not be too surprised by what you see.

What makes MenpoFit better?

The vast majority of **existing deformable modeling software** suffers from one or more of the following important issues:

- It is released in binary closed-source format
- It does not come with training code; only pre-trained models
- It is not well-structured which makes it very difficult to tweak and alter
- It only focuses on a single method/model

MenpoFit overcomes the above issues by providing open-source *training* and *fitting* code for multiple state-of-the-art deformable models under a unified protocol. We **strongly** believe that this is the only way towards reproducible and high-quality research.

Core Interfaces

MenpoFit is an object oriented framework for building and fitting deformable models. It makes some basic assumptions that are common for all the implemented methods. For example, all deformable models are trained in *multiple scales* and the fitting procedure is, in most cases, *iterative*. MenpoFit's key interfaces are:

- `MultiScaleNonParametricFitter` - multi-scale fitting class
- `MultiScaleParametricFitter` - multi-scale fitting class that uses a parametric shape model
- `MultiScaleNonParametricIterativeResult` - multi-scale result of an iterative fitting
- `MultiScaleParametricIterativeResult` - multi-scale result of an iterative fitting using a parametric shape model

Deformable Models

- *AAM*, *LucasKanadeAAMFitter*, *SupervisedDescentAAMFitter* - Active Appearance Model builder and fitters
- *ATM*, *LucasKanadeATMFitter* - Active Template Model builder and fitter
- *GenerativeAPS*, *GaussNewtonAPSFitter* - Active Pictorial Structures builder and fitter
- *CLM*, *GradientDescentCLMFitter* - Constrained Local Model builder and fitter
- *LucasKanadeFitter* - Lucas-Kanade Image Alignment
- *SupervisedDescentFitter* - Supervised Descent Method builder and fitter
- *DlibERT* - Ensemble of Regression Trees builder and fitter

Building Models

All MenpoFit's models are built in a **multi-scale** manner, i.e. in multiple resolutions. In all our core classes, this is controlled using the following three parameters:

reference_shape (*PointCloud*) First, the size of the training images is normalized by rescaling them so that the scale of their ground truth shapes matches the scale of this reference shape. In case no reference shape is provided, then the mean of the ground shapes is used. This step is essential in order to ensure consistency between the extracted features of the images.

diagonal (*int*) This parameter is used to rescale the reference shape so that the diagonal of its bounding box matches the provided value. This rescaling takes place before normalizing the training images' size. Thus, *diagonal* controls the size of the model at the highest scale.

scales (*tuple of float*) A *tuple* with the scale value at each level, provided in ascending order, i.e. from lowest to highest scale. These values are proportional to the final resolution achieved through the reference shape normalization.

Additionally, all models have a **holistic_features** argument which expects the *callable* that will be used for extracting features from the training images.

Given the above assumptions, an example of a typical call for building a deformable model using *HolisticAAM* is:

```
from menpofit.aam import HolisticAAM
from menpo.feature import fast_dsift

aam = HolisticAAM(training_images, group='PTS', reference_shape=None,
                  diagonal=200, scales=(0.25, 0.5, 1.0),
                  holistic_features=fast_dsift, verbose=True)
```

Information about any kind of model can be retrieved by:

```
print(aam)
```

The next section (*Fitting*) explains the basics of fitting such a deformable model.

Fitting Models

Fitter Objects

MenpoFit has specialised classes for performing a fitting process that are called *Fitters*. All *Fitter* objects are sub-classes of *MultiScaleNonParametricFitter* and *MultiScaleParametricFitter*. The main difference between those two is that a *MultiScaleParametricFitter* optimises over the parameters of a statistical shape model, whereas *MultiScaleNonParametricFitter* optimises directly the coordinates of a shape.

Their behaviour can differ depending on the deformable model. For example, a Lucas-Kanade AAM fitter (*LucasKanadeAAMFitter*) assumes that you have trained an AAM model (assume the *aam* we trained in the *Building* section) and can be created as:

```
from menpofit.aam import LucasKanadeAAMFitter, WibergInverseCompositional

fitter = LucasKanadeAAMFitter(aam,
                             lk_algorithm_cls=WibergInverseCompositional,
                             n_shape=[5, 10, 15], n_appearance=150)
```

The constructor of the *Fitter* will set the active shape and appearance components based on *n_shape* and *n_appearance* respectively, and will also perform all the necessary pre-computations based on the selected algorithm.

However, there are deformable models that are directly defined through a *Fitter* object, which is responsible for training the model as well. *SupervisedDescentFitter* is a good example. The reason for that is that the fitting process is utilised during the building procedure, thus the functionality of a *Fitter* is required. Such models can be built as:

```
from menpofit.sdm import SupervisedDescentFitter, NonParametricNewton

fitter = SupervisedDescentFitter(training_images, group='PTS',
                                sd_algorithm_cls=NonParametricNewton,
                                verbose=True)
```

Information about a *Fitter* can be retrieved by:

```
print(fitter)
```

Fitting Methods

All the deformable models that are currently implemented in MenpoFit, which are the state-of-the-art approaches in current literature, aim to find a *local optimum* of the cost function that they try to optimise, given an initialisation. The initialisation can be seen as an initial estimation of the target shape. MenpoFit's *Fitter* objects provide two functions for fitting the model to an image:

```
result = fitter.fit_from_shape(image, initial_shape, max_iters=20, gt_shape=None,
                              return_costs=False, **kwargs)
```

or

```
result = fitter.fit_from_bb(image, bounding_box, max_iters=20, gt_shape=None,
                           return_costs=False, **kwargs)
```

They only differ on the type of initialisation. *fit_from_shape* expects a *PointCloud* as the *initial_shape*. On the other hand, the *bounding_box* argument of *fit_from_bb* is a *PointDirectedGraph* of 4 vertices that represents the initial bounding box. The bounding box is used in order to align the model's reference shape and use the resulting

PointCloud as the initial shape. Such a bounding box can be retrieved using the detection methods of **menpodetect**. The rest of the options are:

max_iters (*int* or *list of int*) Defines the maximum number of iterations. If *int*, then it specifies the maximum number of iterations over all scales. If *list of int*, then it specifies the maximum number of iterations per scale. Note that this does not apply on all deformable models. For example, it can control the number of iterations of a Lucas-Kanade optimisation algorithm, but it does not affect the fitting of a cascaded-regression method (e.g. SDM) which has a predefined number of cascades (iterations).

gt_shape (*PointCloud* or *None*) The ground truth shape associated to the image. This is *only* useful to compute the final fitting error. It is *not* used, of course, at any internal stage of the optimisation.

return_costs (*bool*) If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. Note that the costs computation increases the computational cost of the fitting. The additional computation cost depends on the fitting method. Thus, this option should only be used for research purposes. Finally, this argument does not apply to all deformable models.

kwargs (*dict*) Additional keyword arguments that can be passed to specific models.

The next section ([Result](#)) presents the basics of the fitting *result*.

Fitting Result

Objects

The fitting methods of the *Fitters* presented in the previous section return a result object. MenpoFit has three basic fitting result objects:

- *Result* : Basic fitting result object that holds the final shape, and optionally, the initial shape, ground truth shape and the image.
- *MultiScaleNonParametricIterativeResult* : The result of a multi-scale iterative fitting procedure. Apart from the final shape, it also stores the shapes acquired at each fitting iteration.
- *MultiScaleParametricIterativeResult* : The same as *MultiScaleNonParametricIterativeResult* with the difference that the optimisation was performed over the parameters of a statistical parametric shape model. Thus, apart from the actual shapes, it also stores the shape parameters acquired per iteration. *Note that in this case, the initial shape that was provided by the user gets reconstructed using the shape model, i.e. it first gets projected in order to get the initial estimation of the shape parameters, and then gets reconstructed with those.* The resulting shape is then used as initialisation for the iterative fitting process.

Attributes

The above result objects can provide some very useful information regarding the fitting procedure. For example, the various shapes can be retrieved as:

result.final_shape The final shape of the fitting procedure.

result.initial_shape The initial shape of the fitting procedure that was provided by the user.

result.reconstructed_initial_shape The reconstruction of the initial shape that was used to initialise the fitting procedure. It only applies for *MultiScaleParametricIterativeResult*.

result.image The image on which the fitting procedure was applied.

result.gt_shape The ground truth shape associated to the image.

result.shapes The *list* of shapes acquired at each fitting iteration. It only applies on `MultiScaleNonParametricIterativeResult` and `MultiScaleParametricIterativeResult`.

result.costs() The cost values per iteration, if they were computed during fitting.

Also, a result can compute some error metrics, in case the *gt_shape* of the image exists:

result.final_error() The final fitting error.

result.initial_error() The initial fitting error.

result.errors() The *list* of errors acquired at each fitting iteration. It only applies on `MultiScaleNonParametricIterativeResult` and `MultiScaleParametricIterativeResult`.

Visualizing Objects

In Menpo, we take an opinionated stance that visualization is a key part of generating research on deformable models. Therefore, we tried to make the mental overhead of visualizing objects as low as possible.

We also took a strong step towards simple visualization by integrating some of our objects with visualization widgets for the Jupyter notebook. Remember that our widgets live on their own repository, called **menpowidgets**.

Visualizing Models

Without further ado, a quick example of visualising the AAM trained in the *Building* section with an interactive widget:

```
%matplotlib inline # This is only needed if viewing in a Jupyter notebook
aam.view_aam_widget()
```

Fig. 1.1: **Figure 1:** Example of visualizing an AAM using an interactive widget.

One can visualize the only the multi-scale shape models:

```
%matplotlib inline
aam.view_shape_models_widget()
```

or the appearance models:

```
%matplotlib inline
import menpo.io as mio
aam.view_appearance_models_widget()
```

The same visualization widgets can be found in other models, such as ATM, CLM etc.

Visualizing Fitting Result

The fitting result objects shown in *Building* can be easily visualized. Specifically, the initial and final shapes can be rendered as:

```
%matplotlib inline
result.view(render_initial_shape=True)
```

Similarly, the shapes acquired at each iteration can be visualized as:

```
%matplotlib inline
fr.view_iterations()
```

and the corresponding errors as:

```
%matplotlib inline
fr.plot_errors()
```

Finally, a fitting result can also be analysed through an interactive widget as:

```
%matplotlib inline
fr.view_widget()
```

Fig. 1.2: **Figure 2:** Example of visualizing the iterations of a fitting procedure using an interactive widget.

References

This is an indicative list of papers relevant to the methods that are implemented in MenpoFit. They are listed in alphabetical order of the first author's surname.

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The MenpoFit API

This section attempts to provide a simple browsing experience for the MenpoFit documentation. In MenpoFit, we use legible docstrings, and therefore, all documentation should be easily accessible in any sensible IDE (or IPython) via tab completion. However, this section should make most of the core classes available for viewing online.

Deformable Models

`menpofit.aam`

Active Appearance Model

AAM is a generative model that consists of a statistical parametric model of the shape and the appearance of an object. MenpoFit has several AAMs which differ in the manner that they compute the warp (thus represent the appearance features).

AAM

```
class menpofit.aam.base.AAM(images, group=None, holistic_features=<function
no_op>, reference_shape=None, diagonal=None,
scales=(0.5, 1.0), transform=<class 'men-
pofit.transform.piecewiseaffine.DifferentiablePiecewiseAffine'>,
shape_model_cls=<class 'menpofit.modelinstance.OrthoPDM'>,
max_shape_components=None, max_appearance_components=None,
verbose=False, batch_size=None)
```

Bases: object

Class for training a multi-scale holistic Active Appearance Model. Please see the references for a basic list of relevant papers.

Parameters

- **images** (list of `menpo.image.Image`) – The list of training images.

- **group** (*str* or `None`, optional) – The landmark group that will be used to train the AAM. If `None` and the images only have a single landmark group, then that is the one that will be used. Note that all the training images need to have the specified landmark group.
- **holistic_features** (*closure* or *list of closure*, optional) – The features that will be extracted from the training images. Note that the features are extracted before warping the images to the reference shape. If *list*, then it must define a feature function per scale. Please refer to *menpo.feature* for a list of potential features.
- **reference_shape** (*menpo.shape.PointCloud* or `None`, optional) – The reference shape that will be used for building the AAM. The purpose of the reference shape is to normalise the size of the training images. The normalization is performed by rescaling all the training images so that the scale of their ground truth shapes matches the scale of the reference shape. Note that the reference shape is rescaled with respect to the *diagonal* before performing the normalisation. If `None`, then the mean shape will be used.
- **diagonal** (*int* or `None`, optional) – This parameter is used to rescale the reference shape so that the diagonal of its bounding box matches the provided value. In other words, this parameter controls the size of the model at the highest scale. If `None`, then the reference shape does not get rescaled.
- **scales** (*float* or *tuple of float*, optional) – The scale value of each scale. They must be provided in ascending order, i.e. from lowest to highest scale. If *float*, then a single scale is assumed.
- **transform** (*subclass of DL and DX*, optional) – A differential warp transform object, e.g. *DifferentiablePiecewiseAffine* or *DifferentiableThinPlateSplines*.
- **shape_model_cls** (*subclass of PDM*, optional) – The class to be used for building the shape model. The most common choice is *OrthoPDM*.
- **max_shape_components** (*int, float, list of those or None*, optional) – The number of shape components to keep. If *int*, then it sets the exact number of components. If *float*, then it defines the variance percentage that will be kept. If *list*, then it should define a value per scale. If a single number, then this will be applied to all scales. If `None`, then all the components are kept. Note that the unused components will be permanently trimmed.
- **max_appearance_components** (*int, float, list of those or None*, optional) – The number of appearance components to keep. If *int*, then it sets the exact number of components. If *float*, then it defines the variance percentage that will be kept. If *list*, then it should define a value per scale. If a single number, then this will be applied to all scales. If `None`, then all the components are kept. Note that the unused components will be permanently trimmed.
- **verbose** (*bool*, optional) – If `True`, then the progress of building the AAM will be printed.
- **batch_size** (*int* or `None`, optional) – If an *int* is provided, then the training is performed in an incremental fashion on image batches of size equal to the provided value. If `None`, then the training is performed directly on all the images.

References

appearance_reconstructions (*appearance_parameters, n_iters_per_scale*)

Method that generates the appearance reconstructions given a set of appearance parameters. This is to be combined with a *AAMResult* object, in order to generate the appearance reconstructions of a fitting procedure.

Parameters

- **appearance_parameters** (*list of (n_params,) ndarray*) – A set of appearance parameters per fitting iteration. It can be retrieved as a property of an *AAMResult* object.

- **n_iters_per_scale** (*list of int*) – The number of iterations per scale. This is necessary in order to figure out which appearance parameters correspond to the model of each scale. It can be retrieved as a property of a *AAMResult* object.

Returns*appearance_reconstructions* (*list of menpo.image.Image*) – List of the appearance reconstructions that correspond to the provided parameters.

build_fitter_interfaces (*sampling*)

Method that builds the correct Lucas-Kanade fitting interface. It only applies in case you wish to fit the AAM with a Lucas-Kanade algorithm (i.e. *LucasKanadeAAMFitter*).

Parameters*sampling* (*list of int or ndarray or None*) – It defines a sampling mask per scale. If *int*, then it defines the sub-sampling step of the sampling mask. If *ndarray*, then it explicitly defines the sampling mask. If *None*, then no sub-sampling is applied.

Returns*fitter_interfaces* (*list*) – The list of Lucas-Kanade interface per scale.

increment (*images, group=None, shape_forgetting_factor=1.0, appearance_forgetting_factor=1.0, verbose=False, batch_size=None*)

Method to increment the trained AAM with a new set of training images.

Parameters

- **images** (*list of menpo.image.Image*) – The list of training images.

- **group** (*str or None, optional*) – The landmark group that will be used to train the AAM. If *None* and the images only have a single landmark group, then that is the one that will be used. Note that all the training images need to have the specified landmark group.

- **shape_forgetting_factor** (*[0.0, 1.0] float, optional*) – Forgetting factor that weights the relative contribution of new samples vs old samples for the shape model. If *1.0*, all samples are weighted equally and, hence, the result is the exact same as performing batch PCA on the concatenated list of old and new samples. If *<1.0*, more emphasis is put on the new samples.

- **appearance_forgetting_factor** (*[0.0, 1.0] float, optional*) – Forgetting factor that weights the relative contribution of new samples vs old samples for the appearance model. If *1.0*, all samples are weighted equally and, hence, the result is the exact same as performing batch PCA on the concatenated list of old and new samples. If *<1.0*, more emphasis is put on the new samples.

- **verbose** (*bool, optional*) – If *True*, then the progress of building the AAM will be printed.

- **batch_size** (*int or None, optional*) – If an *int* is provided, then the training is performed in an incremental fashion on image batches of size equal to the provided value. If *None*, then the training is performed directly on the all the images.

instance (*shape_weights=None, appearance_weights=None, scale_index=-1*)

Generates a novel AAM instance given a set of shape and appearance weights. If no weights are provided, then the mean AAM instance is returned.

Parameters

- **shape_weights** (*(n_weights,) ndarray or list or None, optional*) – The weights of the shape model that will be used to create a novel shape instance. If *None*, the weights are assumed to be zero, thus the mean shape is used.

•**appearance_weights** ((*n_weights*,) *ndarray* or *list* or *None*, optional) – The weights of the appearance model that will be used to create a novel appearance instance. If *None*, the weights are assumed to be zero, thus the mean appearance is used.

•**scale_index** (*int*, optional) – The scale to be used.

Returns*image* (*menpo.image.Image*) – The AAM instance.

random_instance (*scale_index=-1*)

Generates a random instance of the AAM.

Parameters**scale_index** (*int*, optional) – The scale to be used.

Returns*image* (*menpo.image.Image*) – The AAM instance.

view_aam_widget (*n_shape_parameters=5*, *n_appearance_parameters=5*, *parameters_bounds=(-3.0, 3.0)*, *mode='multiple'*, *figure_size=(7, 7)*)

Visualizes the AAM using an interactive widget.

Parameters

•**n_shape_parameters** (*int* or *list* of *int* or *None*, optional) – The number of shape principal components to be used for the parameters sliders. If *int*, then the number of sliders per scale is the minimum between *n_parameters* and the number of active components per scale. If *list* of *int*, then a number of sliders is defined per scale. If *None*, all the active components per scale will have a slider.

•**n_appearance_parameters** (*int* or *list* of *int* or *None*, optional) – The number of appearance principal components to be used for the parameters sliders. If *int*, then the number of sliders per scale is the minimum between *n_parameters* and the number of active components per scale. If *list* of *int*, then a number of sliders is defined per scale. If *None*, all the active components per scale will have a slider.

•**parameters_bounds** ((*float*, *float*), optional) – The minimum and maximum bounds, in std units, for the sliders.

•**mode** ({*single*, *multiple*}, optional) – If '*single*', only a single slider is constructed along with a drop down menu. If '*multiple*', a slider is constructed for each parameter.

•**figure_size** ((*int*, *int*), optional) – The size of the rendered figure.

view_appearance_models_widget (*n_parameters=5*, *parameters_bounds=(-3.0, 3.0)*, *mode='multiple'*, *figure_size=(7, 7)*)

Visualizes the appearance models of the AAM object using an interactive widget.

Parameters

•**n_parameters** (*int* or *list* of *int* or *None*, optional) – The number of appearance principal components to be used for the parameters sliders. If *int*, then the number of sliders per scale is the minimum between *n_parameters* and the number of active components per scale. If *list* of *int*, then a number of sliders is defined per scale. If *None*, all the active components per scale will have a slider.

•**parameters_bounds** ((*float*, *float*), optional) – The minimum and maximum bounds, in std units, for the sliders.

•**mode** ({*single*, *multiple*}, optional) – If '*single*', only a single slider is constructed along with a drop down menu. If '*multiple*', a slider is constructed for each parameter.

•**figure_size** ((*int*, *int*), optional) – The size of the rendered figure.

view_shape_models_widget (*n_parameters=5, parameters_bounds=(-3.0, 3.0), mode='multiple', figure_size=(7, 7)*)

Visualizes the shape models of the AAM object using an interactive widget.

Parameters

- **n_parameters** (*int* or *list* of *int* or `None`, optional) – The number of shape principal components to be used for the parameters sliders. If *int*, then the number of sliders per scale is the minimum between *n_parameters* and the number of active components per scale. If *list* of *int*, then a number of sliders is defined per scale. If `None`, all the active components per scale will have a slider.
- **parameters_bounds** ((*float*, *float*), optional) – The minimum and maximum bounds, in std units, for the sliders.
- **mode** ({*single*, *multiple*}, optional) – If '*single*', only a single slider is constructed along with a drop down menu. If '*multiple*', a slider is constructed for each parameter.
- **figure_size** ((*int*, *int*), optional) – The size of the rendered figure.

n_scales

Returns the number of scales.

Type *int*

HolisticAAM

`menpofit.aam.HolisticAAM`
alias of AAM

MaskedAAM

```
class menpofit.aam.MaskedAAM(images, group=None, holistic_features=<function no_op>,
                             reference_shape=None, diagonal=None, scales=(0.5, 1.0),
                             patch_shape=(17, 17), shape_model_cls=<class 'menpofit.modelinstance.OrthoPDM'>,
                             max_shape_components=None, max_appearance_components=None,
                             verbose=False, batch_size=None)
```

Bases: [AAM](#)

Class for training a multi-scale patch-based Masked Active Appearance Model. The appearance of this model is formulated by simply masking an image with a patch-based mask.

Parameters

- **images** (*list* of *menpo.image.Image*) – The *list* of training images.
- **group** (*str* or `None`, optional) – The landmark group that will be used to train the AAM. If `None` and the images only have a single landmark group, then that is the one that will be used. Note that all the training images need to have the specified landmark group.
- **holistic_features** (*closure* or *list* of *closure*, optional) – The features that will be extracted from the training images. Note that the features are extracted before warping the images to the reference shape. If *list*, then it must define a feature function per scale. Please refer to *menpo.feature* for a list of potential features.
- **reference_shape** (*menpo.shape.PointCloud* or `None`, optional) – The reference shape that will be used for building the AAM. The purpose of the reference shape is to normalise

the size of the training images. The normalization is performed by rescaling all the training images so that the scale of their ground truth shapes matches the scale of the reference shape. Note that the reference shape is rescaled with respect to the *diagonal* before performing the normalisation. If `None`, then the mean shape will be used.

- **diagonal** (*int* or `None`, optional) – This parameter is used to rescale the reference shape so that the diagonal of its bounding box matches the provided value. In other words, this parameter controls the size of the model at the highest scale. If `None`, then the reference shape does not get rescaled.
- **scales** (*float* or *tuple* of *float*, optional) – The scale value of each scale. They must be provided in ascending order, i.e. from lowest to highest scale. If *float*, then a single scale is assumed.
- **patch_shape** (*(int, int)*, optional) – The size of the patches of the mask that is used to sample the appearance vectors.
- **shape_model_cls** (*subclass* of *PDM*, optional) – The class to be used for building the shape model. The most common choice is *OrthoPDM*.
- **max_shape_components** (*int*, *float*, *list* of those or `None`, optional) – The number of shape components to keep. If *int*, then it sets the exact number of components. If *float*, then it defines the variance percentage that will be kept. If *list*, then it should define a value per scale. If a single number, then this will be applied to all scales. If `None`, then all the components are kept. Note that the unused components will be permanently trimmed.
- **max_appearance_components** (*int*, *float*, *list* of those or `None`, optional) – The number of appearance components to keep. If *int*, then it sets the exact number of components. If *float*, then it defines the variance percentage that will be kept. If *list*, then it should define a value per scale. If a single number, then this will be applied to all scales. If `None`, then all the components are kept. Note that the unused components will be permanently trimmed.
- **verbose** (*bool*, optional) – If `True`, then the progress of building the AAM will be printed.
- **batch_size** (*int* or `None`, optional) – If an *int* is provided, then the training is performed in an incremental fashion on image batches of size equal to the provided value. If `None`, then the training is performed directly on the all the images.

appearance_reconstructions (*appearance_parameters*, *n_iters_per_scale*)

Method that generates the appearance reconstructions given a set of appearance parameters. This is to be combined with a *AAMResult* object, in order to generate the appearance reconstructions of a fitting procedure.

Parameters

- **appearance_parameters** (*list* of (*n_params*,) *ndarray*) – A set of appearance parameters per fitting iteration. It can be retrieved as a property of an *AAMResult* object.
- **n_iters_per_scale** (*list* of *int*) – The number of iterations per scale. This is necessary in order to figure out which appearance parameters correspond to the model of each scale. It can be retrieved as a property of a *AAMResult* object.

Returns*appearance_reconstructions* (*list* of *menpo.image.Image*) – *List* of the appearance reconstructions that correspond to the provided parameters.

build_fitter_interfaces (*sampling*)

Method that builds the correct Lucas-Kanade fitting interface. It only applies in case you wish to fit the AAM with a Lucas-Kanade algorithm (i.e. *LucasKanadeAAMFitter*).

Parameters*sampling* (*list* of *int* or *ndarray* or `None`) – It defines a sampling mask per scale. If *int*, then it defines the sub-sampling step of the sampling mask. If *ndarray*, then it explicitly

defines the sampling mask. If `None`, then no sub-sampling is applied.

Returns`sitter_interfaces` (*list*) – The *list* of Lucas-Kanade interface per scale.

increment (*images*, *group=None*, *shape_forgetting_factor=1.0*, *appearance_forgetting_factor=1.0*, *verbose=False*, *batch_size=None*)

Method to increment the trained AAM with a new set of training images.

Parameters

- **images** (*list* of *menpo.image.Image*) – The *list* of training images.
- **group** (*str* or `None`, optional) – The landmark group that will be used to train the AAM. If `None` and the images only have a single landmark group, then that is the one that will be used. Note that all the training images need to have the specified landmark group.
- **shape_forgetting_factor** (`[0.0, 1.0]` *float*, optional) – Forgetting factor that weights the relative contribution of new samples vs old samples for the shape model. If `1.0`, all samples are weighted equally and, hence, the result is the exact same as performing batch PCA on the concatenated list of old and new samples. If `<1.0`, more emphasis is put on the new samples.
- **appearance_forgetting_factor** (`[0.0, 1.0]` *float*, optional) – Forgetting factor that weights the relative contribution of new samples vs old samples for the appearance model. If `1.0`, all samples are weighted equally and, hence, the result is the exact same as performing batch PCA on the concatenated list of old and new samples. If `<1.0`, more emphasis is put on the new samples.
- **verbose** (*bool*, optional) – If `True`, then the progress of building the AAM will be printed.
- **batch_size** (*int* or `None`, optional) – If an *int* is provided, then the training is performed in an incremental fashion on image batches of size equal to the provided value. If `None`, then the training is performed directly on the all the images.

instance (*shape_weights=None*, *appearance_weights=None*, *scale_index=-1*)

Generates a novel AAM instance given a set of shape and appearance weights. If no weights are provided, then the mean AAM instance is returned.

Parameters

- **shape_weights** (*(n_weights,)* *ndarray* or *list* or `None`, optional) – The weights of the shape model that will be used to create a novel shape instance. If `None`, the weights are assumed to be zero, thus the mean shape is used.
- **appearance_weights** (*(n_weights,)* *ndarray* or *list* or `None`, optional) – The weights of the appearance model that will be used to create a novel appearance instance. If `None`, the weights are assumed to be zero, thus the mean appearance is used.
- **scale_index** (*int*, optional) – The scale to be used.

Returns`image` (*menpo.image.Image*) – The AAM instance.

random_instance (*scale_index=-1*)

Generates a random instance of the AAM.

Parameters`scale_index` (*int*, optional) – The scale to be used.

Returns`image` (*menpo.image.Image*) – The AAM instance.

view_aam_widget (*n_shape_parameters=5*, *n_appearance_parameters=5*, *parameters_bounds=(-3.0, 3.0)*, *mode='multiple'*, *figure_size=(7, 7)*)

Visualizes the AAM using an interactive widget.

Parameters

• **n_shape_parameters** (*int* or *list* of *int* or *None*, optional) – The number of shape principal components to be used for the parameters sliders. If *int*, then the number of sliders per scale is the minimum between *n_parameters* and the number of active components per scale. If *list* of *int*, then a number of sliders is defined per scale. If *None*, all the active components per scale will have a slider.

• **n_appearance_parameters** (*int* or *list* of *int* or *None*, optional) – The number of appearance principal components to be used for the parameters sliders. If *int*, then the number of sliders per scale is the minimum between *n_parameters* and the number of active components per scale. If *list* of *int*, then a number of sliders is defined per scale. If *None*, all the active components per scale will have a slider.

• **parameters_bounds** ((*float*, *float*), optional) – The minimum and maximum bounds, in std units, for the sliders.

• **mode** ({*single*, *multiple*}, optional) – If '*single*', only a single slider is constructed along with a drop down menu. If '*multiple*', a slider is constructed for each parameter.

• **figure_size** ((*int*, *int*), optional) – The size of the rendered figure.

view_appearance_models_widget (*n_parameters*=5, *parameters_bounds*=(-3.0, 3.0),
mode='multiple', *figure_size*=(7, 7))

Visualizes the appearance models of the AAM object using an interactive widget.

Parameters

• **n_parameters** (*int* or *list* of *int* or *None*, optional) – The number of appearance principal components to be used for the parameters sliders. If *int*, then the number of sliders per scale is the minimum between *n_parameters* and the number of active components per scale. If *list* of *int*, then a number of sliders is defined per scale. If *None*, all the active components per scale will have a slider.

• **parameters_bounds** ((*float*, *float*), optional) – The minimum and maximum bounds, in std units, for the sliders.

• **mode** ({*single*, *multiple*}, optional) – If '*single*', only a single slider is constructed along with a drop down menu. If '*multiple*', a slider is constructed for each parameter.

• **figure_size** ((*int*, *int*), optional) – The size of the rendered figure.

view_shape_models_widget (*n_parameters*=5, *parameters_bounds*=(-3.0, 3.0), *mode*='multiple',
figure_size=(7, 7))

Visualizes the shape models of the AAM object using an interactive widget.

Parameters

• **n_parameters** (*int* or *list* of *int* or *None*, optional) – The number of shape principal components to be used for the parameters sliders. If *int*, then the number of sliders per scale is the minimum between *n_parameters* and the number of active components per scale. If *list* of *int*, then a number of sliders is defined per scale. If *None*, all the active components per scale will have a slider.

• **parameters_bounds** ((*float*, *float*), optional) – The minimum and maximum bounds, in std units, for the sliders.

• **mode** ({*single*, *multiple*}, optional) – If '*single*', only a single slider is constructed along with a drop down menu. If '*multiple*', a slider is constructed for each parameter.

• **figure_size** ((*int*, *int*), optional) – The size of the rendered figure.

n_scales

Returns the number of scales.

Type *int*

LinearAAM

```
class menpofit.aam.LinearAAM(images, group=None, holistic_features=<function
no_op>, reference_shape=None, diagonal=None,
scales=(0.5, 1.0), transform=<class 'men-
pofit.transform.thinsplatesplines.DifferentiableThinPlateSplines'>,
shape_model_cls=<class 'menpofit.modelinstance.OrthoPDM'>,
max_shape_components=None, max_appearance_components=None,
verbose=False, batch_size=None)
```

Bases: [AAM](#)

Class for training a multi-scale Linear Active Appearance Model.

Parameters

- **images** (*list* of *menpo.image.Image*) – The *list* of training images.
- **group** (*str* or *None*, optional) – The landmark group that will be used to train the AAM. If *None* and the images only have a single landmark group, then that is the one that will be used. Note that all the training images need to have the specified landmark group.
- **holistic_features** (*closure* or *list* of *closure*, optional) – The features that will be extracted from the training images. Note that the features are extracted before warping the images to the reference shape. If *list*, then it must define a feature function per scale. Please refer to *menpo.feature* for a list of potential features.
- **reference_shape** (*menpo.shape.PointCloud* or *None*, optional) – The reference shape that will be used for building the AAM. The purpose of the reference shape is to normalise the size of the training images. The normalization is performed by rescaling all the training images so that the scale of their ground truth shapes matches the scale of the reference shape. Note that the reference shape is rescaled with respect to the *diagonal* before performing the normalisation. If *None*, then the mean shape will be used.
- **diagonal** (*int* or *None*, optional) – This parameter is used to rescale the reference shape so that the diagonal of its bounding box matches the provided value. In other words, this parameter controls the size of the model at the highest scale. If *None*, then the reference shape does not get rescaled.
- **scales** (*float* or *tuple* of *float*, optional) – The scale value of each scale. They must be provided in ascending order, i.e. from lowest to highest scale. If *float*, then a single scale is assumed.
- **transform** (*subclass* of *DL* and *DX*, optional) – A differential warp transform object, e.g. *DifferentiablePiecewiseAffine* or *DifferentiableThinPlateSplines*.
- **shape_model_cls** (*subclass* of *PDM*, optional) – The class to be used for building the shape model. The most common choice is *OrthoPDM*.
- **max_shape_components** (*int*, *float*, *list* of those or *None*, optional) – The number of shape components to keep. If *int*, then it sets the exact number of components. If *float*, then it defines the variance percentage that will be kept. If *list*, then it should define a value

per scale. If a single number, then this will be applied to all scales. If `None`, then all the components are kept. Note that the unused components will be permanently trimmed.

- **max_appearance_components** (*int, float, list of those or None, optional*) – The number of appearance components to keep. If *int*, then it sets the exact number of components. If *float*, then it defines the variance percentage that will be kept. If *list*, then it should define a value per scale. If a single number, then this will be applied to all scales. If `None`, then all the components are kept. Note that the unused components will be permanently trimmed.

- **verbose** (*bool, optional*) – If `True`, then the progress of building the AAM will be printed.

- **batch_size** (*int or None, optional*) – If an *int* is provided, then the training is performed in an incremental fashion on image batches of size equal to the provided value. If `None`, then the training is performed directly on the all the images.

appearance_reconstructions (*appearance_parameters, n_iters_per_scale*)

Method that generates the appearance reconstructions given a set of appearance parameters. This is to be combined with a `AAMResult` object, in order to generate the appearance reconstructions of a fitting procedure.

Parameters

- **appearance_parameters** (*list of (n_params,) ndarray*) – A set of appearance parameters per fitting iteration. It can be retrieved as a property of an `AAMResult` object.

- **n_iters_per_scale** (*list of int*) – The number of iterations per scale. This is necessary in order to figure out which appearance parameters correspond to the model of each scale. It can be retrieved as a property of a `AAMResult` object.

Returns`appearance_reconstructions` (*list of menpo.image.Image*) – List of the appearance reconstructions that correspond to the provided parameters.

build_fitter_interfaces (*sampling*)

Method that builds the correct Lucas-Kanade fitting interface. It only applies in case you wish to fit the AAM with a Lucas-Kanade algorithm (i.e. `LucasKanadeAAMFitter`).

Parameters`sampling` (*list of int or ndarray or None*) – It defines a sampling mask per scale. If *int*, then it defines the sub-sampling step of the sampling mask. If *ndarray*, then it explicitly defines the sampling mask. If `None`, then no sub-sampling is applied.

Returns`fitter_interfaces` (*list*) – The list of Lucas-Kanade interface per scale.

increment (*images, group=None, shape_forgetting_factor=1.0, appearance_forgetting_factor=1.0, verbose=False, batch_size=None*)

Method to increment the trained AAM with a new set of training images.

Parameters

- **images** (*list of menpo.image.Image*) – The list of training images.

- **group** (*str or None, optional*) – The landmark group that will be used to train the AAM. If `None` and the images only have a single landmark group, then that is the one that will be used. Note that all the training images need to have the specified landmark group.

- **shape_forgetting_factor** (*[0.0, 1.0] float, optional*) – Forgetting factor that weights the relative contribution of new samples vs old samples for the shape model. If `1.0`, all samples are weighted equally and, hence, the result is the exact same as performing batch PCA on the concatenated list of old and new samples. If `<1.0`, more emphasis is put on the new samples.

- **appearance_forgetting_factor** (*[0.0, 1.0] float, optional*) – Forgetting factor that weights the relative contribution of new samples vs old samples for the appearance model. If `1.0`, all samples are weighted equally and, hence, the result is the

exact same as performing batch PCA on the concatenated list of old and new samples. If < 1.0 , more emphasis is put on the new samples.

- **verbose** (*bool*, optional) – If `True`, then the progress of building the AAM will be printed.

- **batch_size** (*int* or `None`, optional) – If an *int* is provided, then the training is performed in an incremental fashion on image batches of size equal to the provided value. If `None`, then the training is performed directly on all the images.

instance (*shape_weights=None, appearance_weights=None, scale_index=-1*)

Generates a novel AAM instance given a set of shape and appearance weights. If no weights are provided, then the mean AAM instance is returned.

Parameters

- **shape_weights** ((*n_weights*,) *ndarray* or *list* or `None`, optional) – The weights of the shape model that will be used to create a novel shape instance. If `None`, the weights are assumed to be zero, thus the mean shape is used.

- **appearance_weights** ((*n_weights*,) *ndarray* or *list* or `None`, optional) – The weights of the appearance model that will be used to create a novel appearance instance. If `None`, the weights are assumed to be zero, thus the mean appearance is used.

- **scale_index** (*int*, optional) – The scale to be used.

Returns *image* (*menpo.image.Image*) – The AAM instance.

random_instance (*scale_index=-1*)

Generates a random instance of the AAM.

Parameters **scale_index** (*int*, optional) – The scale to be used.

Returns *image* (*menpo.image.Image*) – The AAM instance.

view_shape_models_widget (*n_parameters=5, parameters_bounds=(-3.0, 3.0), mode='multiple', figure_size=(7, 7)*)

Visualizes the shape models of the AAM object using an interactive widget.

Parameters

- **n_parameters** (*int* or *list* of *int* or `None`, optional) – The number of shape principal components to be used for the parameters sliders. If *int*, then the number of sliders per scale is the minimum between *n_parameters* and the number of active components per scale. If *list* of *int*, then a number of sliders is defined per scale. If `None`, all the active components per scale will have a slider.

- **parameters_bounds** ((*float*, *float*), optional) – The minimum and maximum bounds, in std units, for the sliders.

- **mode** ({*single*, *multiple*}, optional) – If '*single*', only a single slider is constructed along with a drop down menu. If '*multiple*', a slider is constructed for each parameter.

- **figure_size** ((*int*, *int*), optional) – The size of the rendered figure.

n_scales

Returns the number of scales.

Type *int*

LinearMaskedAAM

```
class menpofit.aam.LinearMaskedAAM(images, group=None, holistic_features=<function no_op>,
                                   reference_shape=None, diagonal=None, scales=(0.5,
                                   1.0), patch_shape=(17, 17), shape_model_cls=<class
                                   'menpofit.modelinstance.OrthoPDM'>,
                                   max_shape_components=None,
                                   max_appearance_components=None, verbose=False,
                                   batch_size=None)
```

Bases: [AAM](#)

Class for training a multi-scale Linear Masked Active Appearance Model.

Parameters

- **images** (*list of menpo.image.Image*) – The *list* of training images.
- **group** (*str* or `None`, optional) – The landmark group that will be used to train the AAM. If `None` and the images only have a single landmark group, then that is the one that will be used. Note that all the training images need to have the specified landmark group.
- **holistic_features** (*closure* or *list of closure*, optional) – The features that will be extracted from the training images. Note that the features are extracted before warping the images to the reference shape. If *list*, then it must define a feature function per scale. Please refer to *menpo.feature* for a list of potential features.
- **reference_shape** (*menpo.shape.PointCloud* or `None`, optional) – The reference shape that will be used for building the AAM. The purpose of the reference shape is to normalise the size of the training images. The normalization is performed by rescaling all the training images so that the scale of their ground truth shapes matches the scale of the reference shape. Note that the reference shape is rescaled with respect to the *diagonal* before performing the normalisation. If `None`, then the mean shape will be used.
- **diagonal** (*int* or `None`, optional) – This parameter is used to rescale the reference shape so that the diagonal of its bounding box matches the provided value. In other words, this parameter controls the size of the model at the highest scale. If `None`, then the reference shape does not get rescaled.
- **scales** (*float* or *tuple of float*, optional) – The scale value of each scale. They must be provided in ascending order, i.e. from lowest to highest scale. If *float*, then a single scale is assumed.
- **patch_shape** (*(int, int)*, optional) – The size of the patches of the mask that is used to sample the appearance vectors.
- **shape_model_cls** (*subclass of PDM*, optional) – The class to be used for building the shape model. The most common choice is *OrthoPDM*.
- **max_shape_components** (*int, float, list of those* or `None`, optional) – The number of shape components to keep. If *int*, then it sets the exact number of components. If *float*, then it defines the variance percentage that will be kept. If *list*, then it should define a value per scale. If a single number, then this will be applied to all scales. If `None`, then all the components are kept. Note that the unused components will be permanently trimmed.
- **max_appearance_components** (*int, float, list of those* or `None`, optional) – The number of appearance components to keep. If *int*, then it sets the exact number of components. If *float*, then it defines the variance percentage that will be kept. If *list*, then it should define a value per scale. If a single number, then this will be applied to all scales. If `None`, then all the components are kept. Note that the unused components will be permanently trimmed.

- verbose** (*bool*, optional) – If `True`, then the progress of building the AAM will be printed.
- batch_size** (*int* or `None`, optional) – If an *int* is provided, then the training is performed in an incremental fashion on image batches of size equal to the provided value. If `None`, then the training is performed directly on the all the images.

appearance_reconstructions (*appearance_parameters, n_iters_per_scale*)

Method that generates the appearance reconstructions given a set of appearance parameters. This is to be combined with a `AAMResult` object, in order to generate the appearance reconstructions of a fitting procedure.

Parameters

- appearance_parameters** (*list of (n_params,) ndarray*) – A set of appearance parameters per fitting iteration. It can be retrieved as a property of an `AAMResult` object.
- n_iters_per_scale** (*list of int*) – The number of iterations per scale. This is necessary in order to figure out which appearance parameters correspond to the model of each scale. It can be retrieved as a property of a `AAMResult` object.

Returns`appearance_reconstructions` (*list of menpo.image.Image*) – List of the appearance reconstructions that correspond to the provided parameters.

build_fitter_interfaces (*sampling*)

Method that builds the correct Lucas-Kanade fitting interface. It only applies in case you wish to fit the AAM with a Lucas-Kanade algorithm (i.e. `LucasKanadeAAMFitter`).

Parameters`sampling` (*list of int or ndarray or None*) – It defines a sampling mask per scale. If *int*, then it defines the sub-sampling step of the sampling mask. If *ndarray*, then it explicitly defines the sampling mask. If `None`, then no sub-sampling is applied.

Returns`fitter_interfaces` (*list*) – The list of Lucas-Kanade interface per scale.

increment (*images, group=None, shape_forgetting_factor=1.0, appearance_forgetting_factor=1.0, verbose=False, batch_size=None*)

Method to increment the trained AAM with a new set of training images.

Parameters

- images** (*list of menpo.image.Image*) – The list of training images.
- group** (*str* or `None`, optional) – The landmark group that will be used to train the AAM. If `None` and the images only have a single landmark group, then that is the one that will be used. Note that all the training images need to have the specified landmark group.
- shape_forgetting_factor** (*[0.0, 1.0] float*, optional) – Forgetting factor that weights the relative contribution of new samples vs old samples for the shape model. If `1.0`, all samples are weighted equally and, hence, the result is the exact same as performing batch PCA on the concatenated list of old and new samples. If `<1.0`, more emphasis is put on the new samples.
- appearance_forgetting_factor** (*[0.0, 1.0] float*, optional) – Forgetting factor that weights the relative contribution of new samples vs old samples for the appearance model. If `1.0`, all samples are weighted equally and, hence, the result is the exact same as performing batch PCA on the concatenated list of old and new samples. If `<1.0`, more emphasis is put on the new samples.
- verbose** (*bool*, optional) – If `True`, then the progress of building the AAM will be printed.
- batch_size** (*int* or `None`, optional) – If an *int* is provided, then the training is performed in an incremental fashion on image batches of size equal to the provided value. If `None`, then the training is performed directly on the all the images.

instance (*shape_weights=None, appearance_weights=None, scale_index=-1*)

Generates a novel AAM instance given a set of shape and appearance weights. If no weights are provided, then the mean AAM instance is returned.

Parameters

- **shape_weights** ((*n_weights*,) *ndarray* or *list* or *None*, optional) – The weights of the shape model that will be used to create a novel shape instance. If *None*, the weights are assumed to be zero, thus the mean shape is used.
- **appearance_weights** ((*n_weights*,) *ndarray* or *list* or *None*, optional) – The weights of the appearance model that will be used to create a novel appearance instance. If *None*, the weights are assumed to be zero, thus the mean appearance is used.
- **scale_index** (*int*, optional) – The scale to be used.

Returns*image* (*menpo.image.Image*) – The AAM instance.

random_instance (*scale_index=-1*)

Generates a random instance of the AAM.

Parameters*scale_index* (*int*, optional) – The scale to be used.

Returns*image* (*menpo.image.Image*) – The AAM instance.

view_shape_models_widget (*n_parameters=5, parameters_bounds=(-3.0, 3.0), mode='multiple', figure_size=(7, 7)*)

Visualizes the shape models of the AAM object using an interactive widget.

Parameters

- **n_parameters** (*int* or *list* of *int* or *None*, optional) – The number of shape principal components to be used for the parameters sliders. If *int*, then the number of sliders per scale is the minimum between *n_parameters* and the number of active components per scale. If *list* of *int*, then a number of sliders is defined per scale. If *None*, all the active components per scale will have a slider.
- **parameters_bounds** ((*float*, *float*), optional) – The minimum and maximum bounds, in std units, for the sliders.
- **mode** ({*single*, *multiple*}, optional) – If '*single*', only a single slider is constructed along with a drop down menu. If '*multiple*', a slider is constructed for each parameter.
- **figure_size** ((*int*, *int*), optional) – The size of the rendered figure.

n_scales

Returns the number of scales.

Type*int*

PatchAAM

```
class menpofit.aam.PatchAAM(images, group=None, holistic_features=<function no_op>,
                             reference_shape=None, diagonal=None, scales=(0.5, 1.0),
                             patch_shape=(17, 17), patch_normalisation=<function no_op>,
                             shape_model_cls=<class 'menpofit.modelinstance.OrthoPDM'>,
                             max_shape_components=None, max_appearance_components=None,
                             verbose=False, batch_size=None)
```

Bases: [AAM](#)

Class for training a multi-scale Patch-Based Active Appearance Model. The appearance of this model is formulated by simply sampling patches around the image's landmarks.

Parameters

- **images** (*list of menpo.image.Image*) – The *list* of training images.
- **group** (*str* or `None`, optional) – The landmark group that will be used to train the AAM. If `None` and the images only have a single landmark group, then that is the one that will be used. Note that all the training images need to have the specified landmark group.
- **holistic_features** (*closure* or *list of closure*, optional) – The features that will be extracted from the training images. Note that the features are extracted before warping the images to the reference shape. If *list*, then it must define a feature function per scale. Please refer to *menpo.feature* for a list of potential features.
- **reference_shape** (*menpo.shape.PointCloud* or `None`, optional) – The reference shape that will be used for building the AAM. The purpose of the reference shape is to normalise the size of the training images. The normalization is performed by rescaling all the training images so that the scale of their ground truth shapes matches the scale of the reference shape. Note that the reference shape is rescaled with respect to the *diagonal* before performing the normalisation. If `None`, then the mean shape will be used.
- **diagonal** (*int* or `None`, optional) – This parameter is used to rescale the reference shape so that the diagonal of its bounding box matches the provided value. In other words, this parameter controls the size of the model at the highest scale. If `None`, then the reference shape does not get rescaled.
- **scales** (*float* or *tuple of float*, optional) – The scale value of each scale. They must be provided in ascending order, i.e. from lowest to highest scale. If *float*, then a single scale is assumed.
- **patch_shape** (*(int, int)* or *list of (int, int)*, optional) – The shape of the patches to be extracted. If a *list* is provided, then it defines a patch shape per scale.
- **patch_normalisation** (*list of callable* or a single *callable*, optional) – The normalisation function to be applied on the extracted patches. If *list*, then it must have length equal to the number of scales. If a single patch normalization *callable*, then this is the one applied to all scales.
- **shape_model_cls** (*subclass of PDM*, optional) – The class to be used for building the shape model. The most common choice is *OrthoPDM*.
- **max_shape_components** (*int, float, list of those* or `None`, optional) – The number of shape components to keep. If *int*, then it sets the exact number of components. If *float*, then it defines the variance percentage that will be kept. If *list*, then it should define a value per scale. If a single number, then this will be applied to all scales. If `None`, then all the components are kept. Note that the unused components will be permanently trimmed.
- **max_appearance_components** (*int, float, list of those* or `None`, optional) – The number of appearance components to keep. If *int*, then it sets the exact number of components. If *float*, then it defines the variance percentage that will be kept. If *list*, then it should define a value per scale. If a single number, then this will be applied to all scales. If `None`, then all the components are kept. Note that the unused components will be permanently trimmed.
- **verbose** (*bool*, optional) – If `True`, then the progress of building the AAM will be printed.
- **batch_size** (*int* or `None`, optional) – If an *int* is provided, then the training is performed in an incremental fashion on image batches of size equal to the provided value. If `None`, then the training is performed directly on all the images.

appearance_reconstructions (*appearance_parameters, n_iters_per_scale*)

Method that generates the appearance reconstructions given a set of appearance parameters. This is to be combined with a [AAMResult](#) object, in order to generate the appearance reconstructions of a fitting procedure.

Parameters

- **appearance_parameters** (*list of ndarray*) – A set of appearance parameters per fitting iteration. It can be retrieved as a property of a [AAMResult](#) object.

- **n_iters_per_scale** (*list of int*) – The number of iterations per scale. This is necessary in order to figure out which appearance parameters correspond to the model of each scale. It can be retrieved as a property of a [AAMResult](#) object.

Returns**appearance_reconstructions** (*list of ndarray*) – List of the appearance reconstructions that correspond to the provided parameters.

build_fitter_interfaces (*sampling*)

Method that builds the correct Lucas-Kanade fitting interface. It only applies in case you wish to fit the AAM with a Lucas-Kanade algorithm (i.e. [LucasKanadeAAMFitter](#)).

Parameters**sampling** (*list of int or ndarray or None*) – It defines a sampling mask per scale. If *int*, then it defines the sub-sampling step of the sampling mask. If *ndarray*, then it explicitly defines the sampling mask. If *None*, then no sub-sampling is applied.

Returns**fitter_interfaces** (*list*) – The *list* of Lucas-Kanade interface per scale.

increment (*images, group=None, shape_forgetting_factor=1.0, appearance_forgetting_factor=1.0, verbose=False, batch_size=None*)

Method to increment the trained AAM with a new set of training images.

Parameters

- **images** (*list of menpo.image.Image*) – The *list* of training images.

- **group** (*str or None, optional*) – The landmark group that will be used to train the AAM. If *None* and the images only have a single landmark group, then that is the one that will be used. Note that all the training images need to have the specified landmark group.

- **shape_forgetting_factor** (*[0.0, 1.0] float, optional*) – Forgetting factor that weights the relative contribution of new samples vs old samples for the shape model. If *1.0*, all samples are weighted equally and, hence, the result is the exact same as performing batch PCA on the concatenated list of old and new samples. If *<1.0*, more emphasis is put on the new samples.

- **appearance_forgetting_factor** (*[0.0, 1.0] float, optional*) – Forgetting factor that weights the relative contribution of new samples vs old samples for the appearance model. If *1.0*, all samples are weighted equally and, hence, the result is the exact same as performing batch PCA on the concatenated list of old and new samples. If *<1.0*, more emphasis is put on the new samples.

- **verbose** (*bool, optional*) – If *True*, then the progress of building the AAM will be printed.

- **batch_size** (*int or None, optional*) – If an *int* is provided, then the training is performed in an incremental fashion on image batches of size equal to the provided value. If *None*, then the training is performed directly on the all the images.

instance (*shape_weights=None, appearance_weights=None, scale_index=-1*)

Generates a novel AAM instance given a set of shape and appearance weights. If no weights are provided, then the mean AAM instance is returned.

Parameters

- shape_weights** ((*n_weights*,) *ndarray* or *list* or *None*, optional) – The weights of the shape model that will be used to create a novel shape instance. If *None*, the weights are assumed to be zero, thus the mean shape is used.

- appearance_weights** ((*n_weights*,) *ndarray* or *list* or *None*, optional) – The weights of the appearance model that will be used to create a novel appearance instance. If *None*, the weights are assumed to be zero, thus the mean appearance is used.

- scale_index** (*int*, optional) – The scale to be used.

Returns*image* (*menpo.image.Image*) – The AAM instance.

random_instance (*scale_index=-1*)

Generates a random instance of the AAM.

Parameters*scale_index* (*int*, optional) – The scale to be used.

Returns*image* (*menpo.image.Image*) – The AAM instance.

view_aam_widget (*n_shape_parameters=5*, *n_appearance_parameters=5*, *parameters_bounds=(-3.0, 3.0)*, *mode='multiple'*, *figure_size=(7, 7)*)

Visualizes the AAM using an interactive widget.

Parameters

- n_shape_parameters** (*int* or *list* of *int* or *None*, optional) – The number of shape principal components to be used for the parameters sliders. If *int*, then the number of sliders per scale is the minimum between *n_parameters* and the number of active components per scale. If *list* of *int*, then a number of sliders is defined per scale. If *None*, all the active components per scale will have a slider.

- n_appearance_parameters** (*int* or *list* of *int* or *None*, optional) – The number of appearance principal components to be used for the parameters sliders. If *int*, then the number of sliders per scale is the minimum between *n_parameters* and the number of active components per scale. If *list* of *int*, then a number of sliders is defined per scale. If *None*, all the active components per scale will have a slider.

- parameters_bounds** ((*float*, *float*), optional) – The minimum and maximum bounds, in std units, for the sliders.

- mode** ({*single*, *multiple*}, optional) – If '*single*', only a single slider is constructed along with a drop down menu. If '*multiple*', a slider is constructed for each parameter.

- figure_size** ((*int*, *int*), optional) – The size of the rendered figure.

view_appearance_models_widget (*n_parameters=5*, *parameters_bounds=(-3.0, 3.0)*, *mode='multiple'*, *figure_size=(7, 7)*)

Visualizes the appearance models of the AAM object using an interactive widget.

Parameters

- n_parameters** (*int* or *list* of *int* or *None*, optional) – The number of appearance principal components to be used for the parameters sliders. If *int*, then the number of sliders per scale is the minimum between *n_parameters* and the number of active components per scale. If *list* of *int*, then a number of sliders is defined per scale. If *None*, all the active components per scale will have a slider.

- parameters_bounds** ((*float*, *float*), optional) – The minimum and maximum bounds, in std units, for the sliders.

- mode** ({single, multiple}, optional) – If 'single', only a single slider is constructed along with a drop down menu. If 'multiple', a slider is constructed for each parameter.

- figure_size** ((int, int), optional) – The size of the rendered figure.

view_shape_models_widget (*n_parameters=5, parameters_bounds=(-3.0, 3.0), mode='multiple', figure_size=(7, 7)*)

Visualizes the shape models of the AAM object using an interactive widget.

Parameters

- n_parameters** (int or list of int or None, optional) – The number of shape principal components to be used for the parameters sliders. If *int*, then the number of sliders per scale is the minimum between *n_parameters* and the number of active components per scale. If *list* of *int*, then a number of sliders is defined per scale. If *None*, all the active components per scale will have a slider.

- parameters_bounds** ((float, float), optional) – The minimum and maximum bounds, in std units, for the sliders.

- mode** ({single, multiple}, optional) – If 'single', only a single slider is constructed along with a drop down menu. If 'multiple', a slider is constructed for each parameter.

- figure_size** ((int, int), optional) – The size of the rendered figure.

n_scales

Returns the number of scales.

Type *int*

Fitters

An AAM can be optimised either in a gradient descent manner (Lucas-Kanade) or using cascaded regression (Supervised Descent).

LucasKanadeAAMFitter

```
class menpofit.aam.LucasKanadeAAMFitter(aam, lk_algorithm_cls=<class 'menpofit.aam.algorithm.lk.WibergInverseCompositional'>,
                                         n_shape=None, n_appearance=None, sampling=None)
```

Bases: AAMFitter

Class for defining an AAM fitter using the Lucas-Kanade optimisation.

Note: When using a method with a parametric shape model, the first step is to **reconstruct the initial shape** using the shape model. The generated reconstructed shape is then used as initialisation for the iterative optimisation. This step takes place at each scale and it is not considered as an iteration, thus it is not counted for the provided *max_iters*.

Parameters

- aam** (AAM or subclass) – The trained AAM model.

- **lk_algorithm_cls** (*class*, optional) – The Lukas-Kanade optimisation algorithm that will get applied. The possible algorithms are:

Class	Method
<i>AlternatingForwardCompositional</i>	Alternating
<i>AlternatingInverseCompositional</i>	
<i>ModifiedAlternatingForwardCompositional</i>	Modified Alternating
<i>ModifiedAlternatingInverseCompositional</i>	
<i>ProjectOutForwardCompositional</i>	Project-Out
<i>ProjectOutInverseCompositional</i>	
<i>SimultaneousForwardCompositional</i>	Simultaneous
<i>SimultaneousInverseCompositional</i>	
<i>WibergForwardCompositional</i>	Wiberg
<i>WibergInverseCompositional</i>	

- **n_shape** (*int* or *float* or *list* of those or *None*, optional) – The number of shape components that will be used. If *int*, then it defines the exact number of active components. If *float*, then it defines the percentage of variance to keep. If *int* or *float*, then the provided value will be applied for all scales. If *list*, then it defines a value per scale. If *None*, then all the available components will be used. Note that this simply sets the active components without trimming the unused ones. Also, the available components may have already been trimmed to *max_shape_components* during training.

- **n_appearance** (*int* or *float* or *list* of those or *None*, optional) – The number of appearance components that will be used. If *int*, then it defines the exact number of active components. If *float*, then it defines the percentage of variance to keep. If *int* or *float*, then the provided value will be applied for all scales. If *list*, then it defines a value per scale. If *None*, then all the available components will be used. Note that this simply sets the active components without trimming the unused ones. Also, the available components may have already been trimmed to *max_appearance_components* during training.

- **sampling** (*list* of *int* or *ndarray* or *None*) – It defines a sampling mask per scale. If *int*, then it defines the sub-sampling step of the sampling mask. If *ndarray*, then it explicitly defines the sampling mask. If *None*, then no sub-sampling is applied.

appearance_reconstructions (*appearance_parameters*, *n_iters_per_scale*)

Method that generates the appearance reconstructions given a set of appearance parameters. This is to be combined with a *AAMResult* object, in order to generate the appearance reconstructions of a fitting procedure.

Parameters

- **appearance_parameters** (*list* of (*n_params*,) *ndarray*) – A set of appearance parameters per fitting iteration. It can be retrieved as a property of an *AAMResult* object.
- **n_iters_per_scale** (*list* of *int*) – The number of iterations per scale. This is necessary in order to figure out which appearance parameters correspond to the model of each scale. It can be retrieved as a property of a *AAMResult* object.

Returns *appearance_reconstructions* (*list* of *menpo.image.Image*) – *List* of the appearance reconstructions that correspond to the provided parameters.

fit_from_bb (*image*, *bounding_box*, *max_iters*=20, *gt_shape*=*None*, *return_costs*=*False*, ***kwargs*)

Fits the multi-scale fitter to an image given an initial bounding box.

Parameters

- **image** (*menpo.image.Image* or subclass) – The image to be fitted.

- **bounding_box** (*menpo.shape.PointDirectedGraph*) – The initial bounding box from which the fitting procedure will start. Note that the bounding box is used in order to align the model’s reference shape.
- **max_iters** (*int* or *list* of *int*, optional) – The maximum number of iterations. If *int*, then it specifies the maximum number of iterations over all scales. If *list* of *int*, then specifies the maximum number of iterations per scale.
- **gt_shape** (*menpo.shape.PointCloud*, optional) – The ground truth shape associated to the image.
- **return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. *Note that the costs computation increases the computational cost of the fitting. The additional computation cost depends on the fitting method. Only use this option for research purposes.*
- **kwargs** (*dict*, optional) – Additional keyword arguments that can be passed to specific implementations.

Returns*fitting_result* (*MultiScaleNonParametricIterativeResult* or subclass) – The multi-scale fitting result containing the result of the fitting procedure.

fit_from_shape (*image*, *initial_shape*, *max_iters*=20, *gt_shape*=None, *return_costs*=False, ***kwargs*)

Fits the multi-scale fitter to an image given an initial shape.

Parameters

- **image** (*menpo.image.Image* or subclass) – The image to be fitted.
- **initial_shape** (*menpo.shape.PointCloud*) – The initial shape estimate from which the fitting procedure will start.
- **max_iters** (*int* or *list* of *int*, optional) – The maximum number of iterations. If *int*, then it specifies the maximum number of iterations over all scales. If *list* of *int*, then specifies the maximum number of iterations per scale.
- **gt_shape** (*menpo.shape.PointCloud*, optional) – The ground truth shape associated to the image.
- **return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. *Note that the costs computation increases the computational cost of the fitting. The additional computation cost depends on the fitting method. Only use this option for research purposes.*
- **kwargs** (*dict*, optional) – Additional keyword arguments that can be passed to specific implementations.

Returns*fitting_result* (*MultiScaleNonParametricIterativeResult* or subclass) – The multi-scale fitting result containing the result of the fitting procedure.

warped_images (*image*, *shapes*)

Given an input test image and a list of shapes, it warps the image into the shapes. This is useful for generating the warped images of a fitting procedure stored within an *AAMResult*.

Parameters

- **image** (*menpo.image.Image* or subclass) – The input image to be warped.
- **shapes** (*list* of *menpo.shape.PointCloud*) – The list of shapes in which the image will be warped. The shapes are obtained during the iterations of a fitting procedure.

Returns`warped_images` (list of `menpo.image.MaskedImage` or `ndarray`) – The warped images.

aam

The trained AAM model.

Type`AAM` or *subclass*

holistic_features

The features that are extracted from the input image at each scale in ascending order, i.e. from lowest to highest scale.

Type*list of closure*

n_scales

Returns the number of scales.

Type`int`

reference_shape

The reference shape that is used to normalise the size of an input image so that the scale of its initial fitting shape matches the scale of this reference shape.

Type`menpo.shape.PointCloud`

scales

The scale value of each scale in ascending order, i.e. from lowest to highest scale.

Type*list of int or float*

SupervisedDescentAAMFitter

```
class menpofit.aam.SupervisedDescentAAMFitter(images, aam, group=None, bounding_box_group_glob=None, n_shape=None, n_appearance=None, sampling=None, sd_algorithm_cls=<class 'menpofit.aam.algorithm.sd.ProjectOutNewton'>, n_iterations=6, n_perturbations=30, perturb_from_gt_bounding_box=<function noisy_shape_from_bounding_box>, batch_size=None, verbose=False)
```

Bases: `SupervisedDescentFitter`

Class for training a multi-scale cascaded-regression Supervised Descent AAM fitter.

Parameters

- **images** (list of `menpo.image.Image`) – The list of training images.
- **aam** (`AAM` or *subclass*) – The trained AAM model.
- **group** (*str* or `None`, optional) – The landmark group that will be used to train the fitter. If `None` and the images only have a single landmark group, then that is the one that will be used. Note that all the training images need to have the specified landmark group.
- **bounding_box_group_glob** (*glob* or `None`, optional) – Glob that defines the bounding boxes to be used for training. If `None`, then the bounding boxes of the ground truth shapes are used.
- **n_shape** (*int* or *float* or *list* of those or `None`, optional) – The number of shape components that will be used. If *int*, then it defines the exact number of active components. If *float*, then it defines the percentage of variance to keep. If *int* or *float*, then the provided value will be applied for all scales. If *list*, then it defines a value per scale. If `None`, then all the

available components will be used. Note that this simply sets the active components without trimming the unused ones. Also, the available components may have already been trimmed to *max_shape_components* during training.

- **n_appearance** (*int* or *float* or *list* of those or *None*, optional) – The number of appearance components that will be used. If *int*, then it defines the exact number of active components. If *float*, then it defines the percentage of variance to keep. If *int* or *float*, then the provided value will be applied for all scales. If *list*, then it defines a value per scale. If *None*, then all the available components will be used. Note that this simply sets the active components without trimming the unused ones. Also, the available components may have already been trimmed to *max_appearance_components* during training.

- **sampling** (*list* of *int* or *ndarray* or *None*) – It defines a sampling mask per scale. If *int*, then it defines the sub-sampling step of the sampling mask. If *ndarray*, then it explicitly defines the sampling mask. If *None*, then no sub-sampling is applied.

- **sd_algorithm_cls** (*class*, optional) – The Supervised Descent algorithm to be used. The possible algorithms are:

Class	Features	Regression
<i>MeanTemplateNewton</i>	Mean Template	<i>IRLRegression</i>
<i>MeanTemplateGaussNewton</i>		<i>IIRLRegression</i>
<i>ProjectOutNewton</i>	Project-Out	<i>IRLRegression</i>
<i>ProjectOutGaussNewton</i>		<i>IIRLRegression</i>
<i>AppearanceWeightsNewton</i>	App. Weights	<i>IRLRegression</i>
<i>AppearanceWeightsGaussNewton</i>		<i>IIRLRegression</i>

- **n_iterations** (*int* or *list* of *int*, optional) – The number of iterations (cascades) of each level. If *list*, it must specify a value per scale. If *int*, then it defines the total number of iterations (cascades) over all scales.

- **n_perturbations** (*int* or *None*, optional) – The number of perturbations to be generated from the provided bounding boxes.

- **perturb_from_gt_bounding_box** (*callable*, optional) – The function that will be used to generate the perturbations.

- **batch_size** (*int* or *None*, optional) – If an *int* is provided, then the training is performed in an incremental fashion on image batches of size equal to the provided value. If *None*, then the training is performed directly on the all the images.

- **verbose** (*bool*, optional) – If *True*, then the progress of training will be printed.

fit_from_bb (*image*, *bounding_box*, *max_iters*=20, *gt_shape*=*None*, *return_costs*=*False*, ***kwargs*)

Fits the multi-scale fitter to an image given an initial bounding box.

Parameters

- **image** (*menpo.image.Image* or subclass) – The image to be fitted.

- **bounding_box** (*menpo.shape.PointDirectedGraph*) – The initial bounding box from which the fitting procedure will start. Note that the bounding box is used in order to align the model's reference shape.

- **max_iters** (*int* or *list* of *int*, optional) – The maximum number of iterations. If *int*, then it specifies the maximum number of iterations over all scales. If *list* of *int*, then specifies the maximum number of iterations per scale.

- **gt_shape** (*menpo.shape.PointCloud*, optional) – The ground truth shape associated to the image.

- return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. *Note that the costs computation increases the computational cost of the fitting. The additional computation cost depends on the fitting method. Only use this option for research purposes.*

- kwargs** (*dict*, optional) – Additional keyword arguments that can be passed to specific implementations.

Returns*fitting_result* (*MultiScaleNonParametricIterativeResult* or subclass) – The multi-scale fitting result containing the result of the fitting procedure.

fit_from_shape (*image*, *initial_shape*, *max_iters*=20, *gt_shape*=None, *return_costs*=False, ***kwargs*)

Fits the multi-scale fitter to an image given an initial shape.

Parameters

- image** (*menpo.image.Image* or subclass) – The image to be fitted.
- initial_shape** (*menpo.shape.PointCloud*) – The initial shape estimate from which the fitting procedure will start.
- max_iters** (*int* or *list of int*, optional) – The maximum number of iterations. If *int*, then it specifies the maximum number of iterations over all scales. If *list of int*, then specifies the maximum number of iterations per scale.
- gt_shape** (*menpo.shape.PointCloud*, optional) – The ground truth shape associated to the image.
- return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. *Note that the costs computation increases the computational cost of the fitting. The additional computation cost depends on the fitting method. Only use this option for research purposes.*
- kwargs** (*dict*, optional) – Additional keyword arguments that can be passed to specific implementations.

Returns*fitting_result* (*MultiScaleNonParametricIterativeResult* or subclass) – The multi-scale fitting result containing the result of the fitting procedure.

increment (*images*, *group*=None, *bounding_box_group_glob*=None, *verbose*=False, *batch_size*=None)

Method to increment the trained SDM with a new set of training images.

Parameters

- images** (*list of menpo.image.Image*) – The *list* of training images.
- group** (*str* or None, optional) – The landmark group that corresponds to the ground truth shape of each image. If None and the images only have a single landmark group, then that is the one that will be used. Note that all the training images need to have the specified landmark group.
- bounding_box_group_glob** (*glob* or None, optional) – Glob that defines the bounding boxes to be used for training. If None, then the bounding boxes of the ground truth shapes are used.
- verbose** (*bool*, optional) – If `True`, then the progress of training will be printed.

- **batch_size** (*int* or *None*, optional) – If an *int* is provided, then the training is performed in an incremental fashion on image batches of size equal to the provided value. If *None*, then the training is performed directly on all the images.

warped_images (*image, shapes*)

Given an input test image and a list of shapes, it warps the image into the shapes. This is useful for generating the warped images of a fitting procedure stored within a *MultiScaleParametricIterativeResult*.

Parameters

- **image** (*menpo.image.Image* or *subclass*) – The input image to be warped.
- **shapes** (*list of menpo.shape.PointCloud*) – The list of shapes in which the image will be warped. The shapes are obtained during the iterations of a fitting procedure.

Returns **warped_images** (*list of menpo.image.MaskedImage* or *ndarray*) – The warped images.

holistic_features

The features that are extracted from the input image at each scale in ascending order, i.e. from lowest to highest scale.

Type *list of closure*

n_scales

Returns the number of scales.

Type *int*

reference_shape

The reference shape that is used to normalise the size of an input image so that the scale of its initial fitting shape matches the scale of this reference shape.

Type *menpo.shape.PointCloud*

scales

The scale value of each scale in ascending order, i.e. from lowest to highest scale.

Type *list of int or float*

Lucas-Kanade Optimisation Algorithms

AlternatingForwardCompositional

```
class menpofit.aam.AlternatingForwardCompositional (aam_interface, eps=1e-05)
```

Bases: *Alternating*

Alternating Forward Compositional (AFC) Gauss-Newton algorithm.

```
run (image, initial_shape, gt_shape=None, max_iters=20, return_costs=False, map_inference=False)
```

Execute the optimization algorithm.

Parameters

- **image** (*menpo.image.Image*) – The input test image.
- **initial_shape** (*menpo.shape.PointCloud*) – The initial shape from which the optimization will start.
- **gt_shape** (*menpo.shape.PointCloud* or *None*, optional) – The ground truth shape of the image. It is only needed in order to get passed in the optimization result object, which has the ability to compute the fitting error.

- **max_iters** (*int*, optional) – The maximum number of iterations. Note that the algorithm may converge, and thus stop, earlier.

- **return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. *Note that the costs computation increases the computational cost of the fitting. The additional computation cost depends on the fitting method. Only use this option for research purposes.*

- **map_inference** (*bool*, optional) – If `True`, then the solution will be given after performing MAP inference.

Returns*fitting_result* (*AAMAlgorithmResult*) – The parametric iterative fitting result.

appearance_model

Returns the appearance model of the AAM.

Type*menpo.model.PCAModel*

template

Returns the template of the AAM (usually the mean of the appearance model).

Type*menpo.image.Image* or subclass

transform

Returns the model driven differential transform object of the AAM, e.g. *DifferentiablePiecewiseAffine* or *DifferentiableThinPlateSplines*.

Type*subclass of DL and DX*

AlternatingInverseCompositional

class *menpofit.aam.AlternatingInverseCompositional* (*aam_interface*, *eps=1e-05*)

Bases: *Alternating*

Alternating Inverse Compositional (AIC) Gauss-Newton algorithm.

run (*image*, *initial_shape*, *gt_shape=None*, *max_iters=20*, *return_costs=False*, *map_inference=False*)
Execute the optimization algorithm.

Parameters

- **image** (*menpo.image.Image*) – The input test image.

- **initial_shape** (*menpo.shape.PointCloud*) – The initial shape from which the optimization will start.

- **gt_shape** (*menpo.shape.PointCloud* or `None`, optional) – The ground truth shape of the image. It is only needed in order to get passed in the optimization result object, which has the ability to compute the fitting error.

- **max_iters** (*int*, optional) – The maximum number of iterations. Note that the algorithm may converge, and thus stop, earlier.

- **return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. *Note that the costs computation increases the computational cost of the fitting. The additional computation cost depends on the fitting method. Only use this option for research purposes.*

- **map_inference** (*bool*, optional) – If `True`, then the solution will be given after performing MAP inference.

Returns`fitting_result` (`AAMAlgorithmResult`) – The parametric iterative fitting result.

appearance_model
Returns the appearance model of the AAM.
`Type``menpo.model.PCAModel`

template
Returns the template of the AAM (usually the mean of the appearance model).
`Type``menpo.image.Image` or subclass

transform
Returns the model driven differential transform object of the AAM, e.g. `DifferentiablePiecewiseAffine` or `DifferentiableThinPlateSplines`.
`Type`subclass of `DL` and `DX`

ModifiedAlternatingForwardCompositional

`class menpofit.aam.ModifiedAlternatingForwardCompositional (aam_interface, eps=1e-05)`

Bases: `ModifiedAlternating`

Modified Alternating Forward Compositional (MAFC) Gauss-Newton algorithm

run (`image`, `initial_shape`, `gt_shape=None`, `max_iters=20`, `return_costs=False`, `map_inference=False`)
Execute the optimization algorithm.

Parameters

- **image** (`menpo.image.Image`) – The input test image.
- **initial_shape** (`menpo.shape.PointCloud`) – The initial shape from which the optimization will start.
- **gt_shape** (`menpo.shape.PointCloud` or `None`, optional) – The ground truth shape of the image. It is only needed in order to get passed in the optimization result object, which has the ability to compute the fitting error.
- **max_iters** (`int`, optional) – The maximum number of iterations. Note that the algorithm may converge, and thus stop, earlier.
- **return_costs** (`bool`, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned `fitting_result`. Note that the costs computation increases the computational cost of the fitting. The additional computation cost depends on the fitting method. Only use this option for research purposes.
- **map_inference** (`bool`, optional) – If `True`, then the solution will be given after performing MAP inference.

Returns`fitting_result` (`AAMAlgorithmResult`) – The parametric iterative fitting result.

appearance_model
Returns the appearance model of the AAM.
`Type``menpo.model.PCAModel`

template
Returns the template of the AAM (usually the mean of the appearance model).
`Type``menpo.image.Image` or subclass

transform

Returns the model driven differential transform object of the AAM, e.g. *DifferentiablePiecewiseAffine* or *DifferentiableThinPlateSplines*.

Types subclass of *DL* and *DX*

ModifiedAlternatingInverseCompositional

class menpofit.aam.**ModifiedAlternatingInverseCompositional** (*aam_interface*, *eps=1e-05*)

Bases: *ModifiedAlternating*

Modified Alternating Inverse Compositional (MAIC) Gauss-Newton algorithm

run (*image*, *initial_shape*, *gt_shape=None*, *max_iters=20*, *return_costs=False*, *map_inference=False*)
Execute the optimization algorithm.

Parameters

- **image** (*menpo.image.Image*) – The input test image.
- **initial_shape** (*menpo.shape.PointCloud*) – The initial shape from which the optimization will start.
- **gt_shape** (*menpo.shape.PointCloud* or *None*, optional) – The ground truth shape of the image. It is only needed in order to get passed in the optimization result object, which has the ability to compute the fitting error.
- **max_iters** (*int*, optional) – The maximum number of iterations. Note that the algorithm may converge, and thus stop, earlier.
- **return_costs** (*bool*, optional) – If *True*, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. Note that the costs computation increases the computational cost of the fitting. The additional computation cost depends on the fitting method. Only use this option for research purposes.
- **map_inference** (*bool*, optional) – If *True*, then the solution will be given after performing MAP inference.

Returns *fitting_result* (*AAMAlgorithmResult*) – The parametric iterative fitting result.

appearance_model

Returns the appearance model of the AAM.

Types *menpo.model.PCAModel*

template

Returns the template of the AAM (usually the mean of the appearance model).

Types *menpo.image.Image* or subclass

transform

Returns the model driven differential transform object of the AAM, e.g. *DifferentiablePiecewiseAffine* or *DifferentiableThinPlateSplines*.

Types subclass of *DL* and *DX*

ProjectOutForwardCompositional

class menpofit.aam.**ProjectOutForwardCompositional** (*aam_interface*, *eps=1e-05*)

Bases: `ProjectOut`

Project-out Forward Compositional (POFC) Gauss-Newton algorithm.

project_out (*J*)

Projects-out the appearance subspace from a given vector or matrix.

Typen`ndarray`

run (*image*, *initial_shape*, *gt_shape=None*, *max_iters=20*, *return_costs=False*, *map_inference=False*)

Execute the optimization algorithm.

Parameters

- **image** (*menpo.image.Image*) – The input test image.
- **initial_shape** (*menpo.shape.PointCloud*) – The initial shape from which the optimization will start.
- **gt_shape** (*menpo.shape.PointCloud* or `None`, optional) – The ground truth shape of the image. It is only needed in order to get passed in the optimization result object, which has the ability to compute the fitting error.
- **max_iters** (*int*, optional) – The maximum number of iterations. Note that the algorithm may converge, and thus stop, earlier.
- **return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. Note that the costs computation increases the computational cost of the fitting. The additional computation cost depends on the fitting method. Only use this option for research purposes.
- **map_inference** (*bool*, optional) – If `True`, then the solution will be given after performing MAP inference.

Returns`fitting_result` (*AAMAlgorithmResult*) – The parametric iterative fitting result.

appearance_model

Returns the appearance model of the AAM.

Typen*menpo.model.PCAModel*

template

Returns the template of the AAM (usually the mean of the appearance model).

Typen*menpo.image.Image* or subclass

transform

Returns the model driven differential transform object of the AAM, e.g. *DifferentiablePiecewiseAffine* or *DifferentiableThinPlateSplines*.

Typessubclass of *DL* and *DX*

ProjectOutInverseCompositional

class menpofit.aam.**ProjectOutInverseCompositional** (*aam_interface*, *eps=1e-05*)

Bases: `ProjectOut`

Project-out Inverse Compositional (POIC) Gauss-Newton algorithm.

project_out (*J*)

Projects-out the appearance subspace from a given vector or matrix.

Typ`ndarray`

run (*image*, *initial_shape*, *gt_shape=None*, *max_iters=20*, *return_costs=False*, *map_inference=False*)

Execute the optimization algorithm.

Parameters

- **image** (*menpo.image.Image*) – The input test image.
- **initial_shape** (*menpo.shape.PointCloud*) – The initial shape from which the optimization will start.
- **gt_shape** (*menpo.shape.PointCloud* or `None`, optional) – The ground truth shape of the image. It is only needed in order to get passed in the optimization result object, which has the ability to compute the fitting error.
- **max_iters** (*int*, optional) – The maximum number of iterations. Note that the algorithm may converge, and thus stop, earlier.
- **return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. Note that the costs computation increases the computational cost of the fitting. The additional computation cost depends on the fitting method. Only use this option for research purposes.
- **map_inference** (*bool*, optional) – If `True`, then the solution will be given after performing MAP inference.

Returns`fitting_result` (*AAMAlgorithmResult*) – The parametric iterative fitting result.

appearance_model

Returns the appearance model of the AAM.

Typ`menpo.model.PCAModel`

template

Returns the template of the AAM (usually the mean of the appearance model).

Typ`menpo.image.Image` or subclass

transform

Returns the model driven differential transform object of the AAM, e.g. *DifferentiablePiecewiseAffine* or *DifferentiableThinPlateSplines*.

Typ`subclass of DL and DX`

SimultaneousForwardCompositional

class `menpofit.aam.SimultaneousForwardCompositional` (*aam_interface*, *eps=1e-05*)

Bases: `Simultaneous`

Simultaneous Forward Compositional (SFC) Gauss-Newton algorithm.

run (*image*, *initial_shape*, *gt_shape=None*, *max_iters=20*, *return_costs=False*, *map_inference=False*)

Execute the optimization algorithm.

Parameters

- **image** (*menpo.image.Image*) – The input test image.

- **initial_shape** (*menpo.shape.PointCloud*) – The initial shape from which the optimization will start.
- **gt_shape** (*menpo.shape.PointCloud* or `None`, optional) – The ground truth shape of the image. It is only needed in order to get passed in the optimization result object, which has the ability to compute the fitting error.
- **max_iters** (*int*, optional) – The maximum number of iterations. Note that the algorithm may converge, and thus stop, earlier.
- **return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. *Note that the costs computation increases the computational cost of the fitting. The additional computation cost depends on the fitting method. Only use this option for research purposes.*
- **map_inference** (*bool*, optional) – If `True`, then the solution will be given after performing MAP inference.

Returns*fitting_result* (*AAMAlgorithmResult*) – The parametric iterative fitting result.

appearance_model

Returns the appearance model of the AAM.

Type*menpo.model.PCAModel*

template

Returns the template of the AAM (usually the mean of the appearance model).

Type*menpo.image.Image* or subclass

transform

Returns the model driven differential transform object of the AAM, e.g. *DifferentiablePiecewiseAffine* or *DifferentiableThinPlateSplines*.

Type*subclass of DL and DX*

SimultaneousInverseCompositional

class *menpofit.aam.SimultaneousInverseCompositional* (*aam_interface*, *eps=1e-05*)

Bases: *Simultaneous*

Simultaneous Inverse Compositional (SIC) Gauss-Newton algorithm.

run (*image*, *initial_shape*, *gt_shape=None*, *max_iters=20*, *return_costs=False*, *map_inference=False*)

Execute the optimization algorithm.

Parameters

- **image** (*menpo.image.Image*) – The input test image.
- **initial_shape** (*menpo.shape.PointCloud*) – The initial shape from which the optimization will start.
- **gt_shape** (*menpo.shape.PointCloud* or `None`, optional) – The ground truth shape of the image. It is only needed in order to get passed in the optimization result object, which has the ability to compute the fitting error.
- **max_iters** (*int*, optional) – The maximum number of iterations. Note that the algorithm may converge, and thus stop, earlier.

- return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. Note that the costs computation increases the computational cost of the fitting. The additional computation cost depends on the fitting method. Only use this option for research purposes.

- map_inference** (*bool*, optional) – If `True`, then the solution will be given after performing MAP inference.

Returns*fitting_result* (*AAMAlgorithmResult*) – The parametric iterative fitting result.

appearance_model

Returns the appearance model of the AAM.

Type`menpo.model.PCAModel`

template

Returns the template of the AAM (usually the mean of the appearance model).

Type`menpo.image.Image` or subclass

transform

Returns the model driven differential transform object of the AAM, e.g. *DifferentiablePiecewiseAffine* or *DifferentiableThinPlateSplines*.

*Type*subclass of *DL* and *DX*

WibergForwardCompositional

class `menpofit.aam.WibergForwardCompositional` (*aam_interface*, *eps=1e-05*)

Bases: `Wiberg`

Wiberg Forward Compositional (WFC) Gauss-Newton algorithm.

run (*image*, *initial_shape*, *gt_shape=None*, *max_iters=20*, *return_costs=False*, *map_inference=False*)
Execute the optimization algorithm.

Parameters

- image** (*menpo.image.Image*) – The input test image.
- initial_shape** (*menpo.shape.PointCloud*) – The initial shape from which the optimization will start.
- gt_shape** (*menpo.shape.PointCloud* or `None`, optional) – The ground truth shape of the image. It is only needed in order to get passed in the optimization result object, which has the ability to compute the fitting error.
- max_iters** (*int*, optional) – The maximum number of iterations. Note that the algorithm may converge, and thus stop, earlier.
- return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. Note that the costs computation increases the computational cost of the fitting. The additional computation cost depends on the fitting method. Only use this option for research purposes.
- map_inference** (*bool*, optional) – If `True`, then the solution will be given after performing MAP inference.

Returns*fitting_result* (*AAMAlgorithmResult*) – The parametric iterative fitting result.

appearance_model

Returns the appearance model of the AAM.

Type`menpo.model.PCAModel`

template

Returns the template of the AAM (usually the mean of the appearance model).

Type`menpo.image.Image` or subclass

transform

Returns the model driven differential transform object of the AAM, e.g. `DifferentiablePiecewiseAffine` or `DifferentiableThinPlateSplines`.

Typesubclass of `DL` and `DX`

WibergInverseCompositional

class `menpofit.aam.WibergInverseCompositional` (`aam_interface`, `eps=1e-05`)

Bases: `Wiberg`

Wiberg Inverse Compositional (WIC) Gauss-Newton algorithm.

run (`image`, `initial_shape`, `gt_shape=None`, `max_iters=20`, `return_costs=False`, `map_inference=False`)

Execute the optimization algorithm.

Parameters

- **image** (`menpo.image.Image`) – The input test image.
- **initial_shape** (`menpo.shape.PointCloud`) – The initial shape from which the optimization will start.
- **gt_shape** (`menpo.shape.PointCloud` or `None`, optional) – The ground truth shape of the image. It is only needed in order to get passed in the optimization result object, which has the ability to compute the fitting error.
- **max_iters** (`int`, optional) – The maximum number of iterations. Note that the algorithm may converge, and thus stop, earlier.
- **return_costs** (`bool`, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned `fitting_result`. Note that the costs computation increases the computational cost of the fitting. The additional computation cost depends on the fitting method. Only use this option for research purposes.
- **map_inference** (`bool`, optional) – If `True`, then the solution will be given after performing MAP inference.

Returns`fitting_result` (`AAMAlgorithmResult`) – The parametric iterative fitting result.

appearance_model

Returns the appearance model of the AAM.

Type`menpo.model.PCAModel`

template

Returns the template of the AAM (usually the mean of the appearance model).

Type`menpo.image.Image` or subclass

transform

Returns the model driven differential transform object of the AAM, e.g. *DifferentiablePiecewiseAffine* or *DifferentiableThinPlateSplines*.

Types subclass of *DL* and *DX*

Supervised Descent Optimisation Algorithms

AppearanceWeightsNewton

```
class menpofit.aam.AppearanceWeightsNewton (aam_interface, n_iterations=3,
                                             compute_error=<function euclidean_bb_normalised_error>,
                                             alpha=0, bias=True)
```

Bases: *AppearanceWeights*

Class for training a cascaded-regression Newton algorithm using Incremental Regularized Linear Regression (*IRLRegression*) given a trained AAM model. The algorithm uses the projection weights of the appearance vectors as features in the regression.

Parameters

- **aam_interface** (The AAM interface class from *menpofit.aam.algorithm.lk.*) – Existing interfaces include:

'LucasKanadeStandardInterface'	Suitable for holistic AAMs
'LucasKanadeLinearInterface'	Suitable for linear AAMs
'LucasKanadePatchInterface'	Suitable for patch-based AAMs

- **n_iterations** (*int*, optional) – The number of iterations (cascades).
- **compute_error** (*callable*, optional) – The function to be used for computing the fitting error when training each cascade.
- **alpha** (*float*, optional) – The regularization parameter.
- **bias** (*bool*, optional) – Flag that controls whether to use a bias term.

increment (*images*, *gt_shapes*, *current_shapes*, *prefix*='', *verbose*=*False*)

Method to increment the model with the set of current shapes.

Parameters

- **images** (*list* of *menpo.image.Image*) – The *list* of training images.
- **gt_shapes** (*list* of *menpo.shape.PointCloud*) – The *list* of ground truth shapes that correspond to the images.
- **current_shapes** (*list* of *menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.
- **prefix** (*str*, optional) – The prefix to use when printing information.
- **verbose** (*bool*, optional) – If *True*, then information is printed during training.

Returns *current_shapes* (*list* of *menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.

project (*J*)

Projects a given vector or matrix onto the appearance subspace.

Types *ndarray*

run (*image*, *initial_shape*, *gt_shape=None*, *return_costs=False*, ***kwargs*)

Run the algorithm to an image given an initial shape.

Parameters

- **image** (*menpo.image.Image* or subclass) – The image to be fitted.
- **initial_shape** (*menpo.shape.PointCloud*) – The initial shape from which the fitting procedure will start.
- **gt_shape** (*menpo.shape.PointCloud* or `None`, optional) – The ground truth shape associated to the image.
- **return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. *Note that this argument currently has no effect and will raise a warning if set to “True”.* This is because it is not possible to evaluate the cost function of this algorithm.

Returns*fitting_result* (*AAMAlgorithmResult*) – The parametric iterative fitting result.

train (*images*, *gt_shapes*, *current_shapes*, *prefix=''*, *verbose=False*)

Method to train the model given a set of initial shapes.

Parameters

- **images** (*list* of *menpo.image.Image*) – The *list* of training images.
- **gt_shapes** (*list* of *menpo.shape.PointCloud*) – The *list* of ground truth shapes that correspond to the images.
- **current_shapes** (*list* of *menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images, which will be used as initial shapes.
- **prefix** (*str*, optional) – The prefix to use when printing information.
- **verbose** (*bool*, optional) – If `True`, then information is printed during training.

Returns*current_shapes* (*list* of *menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.

appearance_model

Returns the appearance model of the AAM.

Type*menpo.model.PCAModel*

transform

Returns the model driven differential transform object of the AAM, e.g. *DifferentiablePiecewiseAffine* or *DifferentiableThinPlateSplines*.

Type*subclass* of *DL* and *DX*

AppearanceWeightsGaussNewton

```
class menpofit.aam.AppearanceWeightsGaussNewton (aam_interface, n_iterations=3,
                                                    compute_error=<function euclidean_bb_normalised_error>, alpha=0,
                                                    alpha2=0, bias=True)
```

Bases: *AppearanceWeights*

Class for training a cascaded-regression Gauss-Newton algorithm using Indirect Incremental Regularized Linear Regression (*IIRLRegression*) given a trained AAM model. The algorithm uses the projection weights of the appearance vectors as features in the regression.

Parameters

- **aam_interface** (The AAM interface class from *menpofit.aam.algorithm.lk.*) – Existing interfaces include:

'LucasKanadeStandardInterface'	Suitable for holistic AAMs
'LucasKanadeLinearInterface'	Suitable for linear AAMs
'LucasKanadePatchInterface'	Suitable for patch-based AAMs

- **n_iterations** (*int*, optional) – The number of iterations (cascades).
- **compute_error** (*callable*, optional) – The function to be used for computing the fitting error when training each cascade.
- **alpha** (*float*, optional) – The regularization parameter.
- **alpha2** (*float*, optional) – The regularization parameter of the Hessian matrix.
- **bias** (*bool*, optional) – Flag that controls whether to use a bias term.

increment (*images*, *gt_shapes*, *current_shapes*, *prefix=''*, *verbose=False*)

Method to increment the model with the set of current shapes.

Parameters

- **images** (*list of menpo.image.Image*) – The *list* of training images.
- **gt_shapes** (*list of menpo.shape.PointCloud*) – The *list* of ground truth shapes that correspond to the images.
- **current_shapes** (*list of menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.
- **prefix** (*str*, optional) – The prefix to use when printing information.
- **verbose** (*bool*, optional) – If *True*, then information is printed during training.

Returns*current_shapes* (*list of menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.

project (*J*)

Projects a given vector or matrix onto the appearance subspace.

Typendarray

run (*image*, *initial_shape*, *gt_shape=None*, *return_costs=False*, ***kwargs*)

Run the algorithm to an image given an initial shape.

Parameters

- **image** (*menpo.image.Image* or subclass) – The image to be fitted.
- **initial_shape** (*menpo.shape.PointCloud*) – The initial shape from which the fitting procedure will start.
- **gt_shape** (*menpo.shape.PointCloud* or *None*, optional) – The ground truth shape associated to the image.
- **return_costs** (*bool*, optional) – If *True*, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. Note that this argument currently has no effect and will raise a warning if set to “True”. This is because it is not possible to evaluate the cost function of this algorithm.

Returns*fitting_result* (*AAMAlgorithmResult*) – The parametric iterative fitting result.

train (*images*, *gt_shapes*, *current_shapes*, *prefix*='', *verbose*=False)

Method to train the model given a set of initial shapes.

Parameters

- **images** (*list of menpo.image.Image*) – The *list* of training images.
- **gt_shapes** (*list of menpo.shape.PointCloud*) – The *list* of ground truth shapes that correspond to the images.
- **current_shapes** (*list of menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images, which will be used as initial shapes.
- **prefix** (*str*, optional) – The prefix to use when printing information.
- **verbose** (*bool*, optional) – If `True`, then information is printed during training.

Returns*current_shapes* (*list of menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.

appearance_model

Returns the appearance model of the AAM.

Type*menpo.model.PCAModel*

transform

Returns the model driven differential transform object of the AAM, e.g. *DifferentiablePiecewiseAffine* or *DifferentiableThinPlateSplines*.

Type*subclass of DL and DX*

MeanTemplateNewton

```
class menpofit.aam.MeanTemplateNewton (aam_interface,          n_iterations=3,          compute_error=<function euclidean_bb_normalised_error>,
                                         alpha=0, bias=True)
```

Bases: *MeanTemplate*

Class for training a cascaded-regression Newton algorithm using Incremental Regularized Linear Regression (*IRLRegression*) given a trained AAM model. The algorithm uses the centered appearance vectors as features in the regression.

Parameters

- **aam_interface** (The AAM interface class from *menpofit.aam.algorithm.lk.*) – Existing interfaces include:

'LucasKanadeStandardInterface'	Suitable for holistic AAMs
'LucasKanadeLinearInterface'	Suitable for linear AAMs
'LucasKanadePatchInterface'	Suitable for patch-based AAMs

- **n_iterations** (*int*, optional) – The number of iterations (cascades).
- **compute_error** (*callable*, optional) – The function to be used for computing the fitting error when training each cascade.
- **alpha** (*float*, optional) – The regularization parameter.
- **bias** (*bool*, optional) – Flag that controls whether to use a bias term.

increment (*images*, *gt_shapes*, *current_shapes*, *prefix*='', *verbose*=False)

Method to increment the model with the set of current shapes.

Parameters

- **images** (*list of `menpo.image.Image`*) – The *list* of training images.
- **gt_shapes** (*list of `menpo.shape.PointCloud`*) – The *list* of ground truth shapes that correspond to the images.
- **current_shapes** (*list of `menpo.shape.PointCloud`*) – The *list* of current shapes that correspond to the images.
- **prefix** (*str, optional*) – The prefix to use when printing information.
- **verbose** (*bool, optional*) – If `True`, then information is printed during training.

Returns`current_shapes` (*list of `menpo.shape.PointCloud`*) – The *list* of current shapes that correspond to the images.

run (*image, initial_shape, gt_shape=None, return_costs=False, **kwargs*)

Run the algorithm to an image given an initial shape.

Parameters

- **image** (*`menpo.image.Image` or subclass*) – The image to be fitted.
- **initial_shape** (*`menpo.shape.PointCloud`*) – The initial shape from which the fitting procedure will start.
- **gt_shape** (*`menpo.shape.PointCloud` or `None`, optional*) – The ground truth shape associated to the image.
- **return_costs** (*bool, optional*) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. *Note that this argument currently has no effect and will raise a warning if set to “True”.* This is because it is not possible to evaluate the cost function of this algorithm.

Returns`fitting_result` (*`AAMAlgorithmResult`*) – The parametric iterative fitting result.

train (*images, gt_shapes, current_shapes, prefix='', verbose=False*)

Method to train the model given a set of initial shapes.

Parameters

- **images** (*list of `menpo.image.Image`*) – The *list* of training images.
- **gt_shapes** (*list of `menpo.shape.PointCloud`*) – The *list* of ground truth shapes that correspond to the images.
- **current_shapes** (*list of `menpo.shape.PointCloud`*) – The *list* of current shapes that correspond to the images, which will be used as initial shapes.
- **prefix** (*str, optional*) – The prefix to use when printing information.
- **verbose** (*bool, optional*) – If `True`, then information is printed during training.

Returns`current_shapes` (*list of `menpo.shape.PointCloud`*) – The *list* of current shapes that correspond to the images.

`appearance_model`

Returns the appearance model of the AAM.

Type`menpo.model.PCAModel`

`transform`

Returns the model driven differential transform object of the AAM, e.g. `DifferentiablePiecewiseAffine` or `DifferentiableThinPlateSplines`.

Type`subclass of DL and DX`

MeanTemplateGaussNewton

```
class menpofit.aam.MeanTemplateGaussNewton (aam_interface, n_iterations=3,
                                             compute_error=<function eu-
                                             clidean_bb_normalised_error>, alpha=0,
                                             alpha2=0, bias=True)
```

Bases: `MeanTemplate`

Class for training a cascaded-regression Gauss-Newton algorithm using Indirect Incremental Regularized Linear Regression (*IIRLRegression*) given a trained AAM model. The algorithm uses the centered appearance vectors as features in the regression.

Parameters

- **aam_interface** (The AAM interface class from *menpofit.aam.algorithm.lk.*) – Existing interfaces include:

'LucasKanadeStandardInterface'	Suitable for holistic AAMs
'LucasKanadeLinearInterface'	Suitable for linear AAMs
'LucasKanadePatchInterface'	Suitable for patch-based AAMs

- **n_iterations** (*int*, optional) – The number of iterations (cascades).
- **compute_error** (*callable*, optional) – The function to be used for computing the fitting error when training each cascade.
- **alpha** (*float*, optional) – The regularization parameter.
- **alpha2** (*float*, optional) – The regularization parameter of the Hessian matrix.
- **bias** (*bool*, optional) – Flag that controls whether to use a bias term.

increment (*images*, *gt_shapes*, *current_shapes*, *prefix*='', *verbose*=*False*)

Method to increment the model with the set of current shapes.

Parameters

- **images** (*list* of *menpo.image.Image*) – The *list* of training images.
- **gt_shapes** (*list* of *menpo.shape.PointCloud*) – The *list* of ground truth shapes that correspond to the images.
- **current_shapes** (*list* of *menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.
- **prefix** (*str*, optional) – The prefix to use when printing information.
- **verbose** (*bool*, optional) – If *True*, then information is printed during training.

Returns *current_shapes* (*list* of *menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.

run (*image*, *initial_shape*, *gt_shape*=*None*, *return_costs*=*False*, ***kwargs*)

Run the algorithm to an image given an initial shape.

Parameters

- **image** (*menpo.image.Image* or subclass) – The image to be fitted.
- **initial_shape** (*menpo.shape.PointCloud*) – The initial shape from which the fitting procedure will start.
- **gt_shape** (*menpo.shape.PointCloud* or *None*, optional) – The ground truth shape associated to the image.

•**return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. Note that this argument currently has no effect and will raise a warning if set to “`True`”. This is because it is not possible to evaluate the cost function of this algorithm.

Returns*fitting_result* (*AAMAlgorithmResult*) – The parametric iterative fitting result.

train (*images*, *gt_shapes*, *current_shapes*, *prefix*=‘’, *verbose*=*False*)

Method to train the model given a set of initial shapes.

Parameters

- images** (*list* of *menpo.image.Image*) – The *list* of training images.
- gt_shapes** (*list* of *menpo.shape.PointCloud*) – The *list* of ground truth shapes that correspond to the images.
- current_shapes** (*list* of *menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images, which will be used as initial shapes.
- prefix** (*str*, optional) – The prefix to use when printing information.
- verbose** (*bool*, optional) – If `True`, then information is printed during training.

Returns*current_shapes* (*list* of *menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.

appearance_model

Returns the appearance model of the AAM.

Type*menpo.model.PCAModel*

transform

Returns the model driven differential transform object of the AAM, e.g. *DifferentiablePiecewiseAffine* or *DifferentiableThinPlateSplines*.

Type*subclass* of *DL* and *DX*

ProjectOutNewton

class *menpofit.aam.ProjectOutNewton* (*aam_interface*, *n_iterations*=3, *compute_error*=<function *euclidean_bb_normalised_error*>, *alpha*=0, *bias*=*True*)

Bases: *ProjectOut*

Class for training a cascaded-regression Newton algorithm using Incremental Regularized Linear Regression (*IRLRegression*) given a trained AAM model. The algorithm uses the projected-out appearance vectors as features in the regression.

Parameters

- aam_interface** (The AAM interface class from *menpofit.aam.algorithm.lk.*) – Existing interfaces include:

Class	AAM
‘LucasKanadeStandardInterface’	Suitable for holistic AAMs
‘LucasKanadeLinearInterface’	Suitable for linear AAMs
‘LucasKanadePatchInterface’	Suitable for patch-based AAMs

- n_iterations** (*int*, optional) – The number of iterations (cascades).
- compute_error** (*callable*, optional) – The function to be used for computing the fitting error when training each cascade.

- alpha** (*float*, optional) – The regularization parameter.
- bias** (*bool*, optional) – Flag that controls whether to use a bias term.

increment (*images*, *gt_shapes*, *current_shapes*, *prefix*='', *verbose*=False)

Method to increment the model with the set of current shapes.

Parameters

- images** (*list of menpo.image.Image*) – The *list* of training images.
- gt_shapes** (*list of menpo.shape.PointCloud*) – The *list* of ground truth shapes that correspond to the images.
- current_shapes** (*list of menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.
- prefix** (*str*, optional) – The prefix to use when printing information.
- verbose** (*bool*, optional) – If `True`, then information is printed during training.

Returns*current_shapes* (*list of menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.

project_out (*J*)

Projects-out the appearance subspace from a given vector or matrix.

Typendarray

run (*image*, *initial_shape*, *gt_shape*=None, *return_costs*=False, ***kwargs*)

Run the algorithm to an image given an initial shape.

Parameters

- image** (*menpo.image.Image* or subclass) – The image to be fitted.
- initial_shape** (*menpo.shape.PointCloud*) – The initial shape from which the fitting procedure will start.
- gt_shape** (*menpo.shape.PointCloud* or None, optional) – The ground truth shape associated to the image.
- return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. *Note that this argument currently has no effect and will raise a warning if set to “True“.* This is because it is not possible to evaluate the cost function of this algorithm.

Returns*fitting_result* (*AAMAlgorithmResult*) – The parametric iterative fitting result.

train (*images*, *gt_shapes*, *current_shapes*, *prefix*='', *verbose*=False)

Method to train the model given a set of initial shapes.

Parameters

- images** (*list of menpo.image.Image*) – The *list* of training images.
- gt_shapes** (*list of menpo.shape.PointCloud*) – The *list* of ground truth shapes that correspond to the images.
- current_shapes** (*list of menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images, which will be used as initial shapes.
- prefix** (*str*, optional) – The prefix to use when printing information.
- verbose** (*bool*, optional) – If `True`, then information is printed during training.

Returns*current_shapes* (list of *menpo.shape.PointCloud*) – The list of current shapes that correspond to the images.

appearance_model

Returns the appearance model of the AAM.

Type*menpo.model.PCAModel*

transform

Returns the model driven differential transform object of the AAM, e.g. *DifferentiablePiecewiseAffine* or *DifferentiableThinPlateSplines*.

Type*subclass of DL and DX*

ProjectOutGaussNewton

```
class menpofit.aam.ProjectOutGaussNewton (aam_interface, n_iterations=3,
                                           compute_error=<function euclidean_bb_normalised_error>,
                                           alpha=0, alpha2=0, bias=True)
```

Bases: *ProjectOut*

Class for training a cascaded-regression Gauss-Newton algorithm using Indirect Incremental Regularized Linear Regression (*IIRLRegression*) given a trained AAM model. The algorithm uses the projected-out appearance vectors as features in the regression.

Parameters

• **aam_interface** (The AAM interface class from *menpofit.aam.algorithm.lk.*) – Existing interfaces include:

'LucasKanadeStandardInterface'	Suitable for holistic AAMs
'LucasKanadeLinearInterface'	Suitable for linear AAMs
'LucasKanadePatchInterface'	Suitable for patch-based AAMs

• **n_iterations** (*int*, optional) – The number of iterations (cascades).

• **compute_error** (*callable*, optional) – The function to be used for computing the fitting error when training each cascade.

• **alpha** (*float*, optional) – The regularization parameter.

• **alpha2** (*float*, optional) – The regularization parameter of the Hessian matrix.

• **bias** (*bool*, optional) – Flag that controls whether to use a bias term.

increment (*images*, *gt_shapes*, *current_shapes*, *prefix*='', *verbose*=*False*)

Method to increment the model with the set of current shapes.

Parameters

• **images** (list of *menpo.image.Image*) – The list of training images.

• **gt_shapes** (list of *menpo.shape.PointCloud*) – The list of ground truth shapes that correspond to the images.

• **current_shapes** (list of *menpo.shape.PointCloud*) – The list of current shapes that correspond to the images.

• **prefix** (*str*, optional) – The prefix to use when printing information.

• **verbose** (*bool*, optional) – If *True*, then information is printed during training.

Returns`current_shapes` (list of `menpo.shape.PointCloud`) – The list of current shapes that correspond to the images.

project_out (*J*)

Projects-out the appearance subspace from a given vector or matrix.

Type`ndarray`

run (*image*, *initial_shape*, *gt_shape=None*, *return_costs=False*, ***kwargs*)

Run the algorithm to an image given an initial shape.

Parameters

- **image** (*menpo.image.Image* or subclass) – The image to be fitted.
- **initial_shape** (*menpo.shape.PointCloud*) – The initial shape from which the fitting procedure will start.
- **gt_shape** (*menpo.shape.PointCloud* or `None`, optional) – The ground truth shape associated to the image.
- **return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. Note that this argument currently has no effect and will raise a warning if set to “True“. This is because it is not possible to evaluate the cost function of this algorithm.

Returns`fitting_result` (*AAMAlgorithmResult*) – The parametric iterative fitting result.

train (*images*, *gt_shapes*, *current_shapes*, *prefix=''*, *verbose=False*)

Method to train the model given a set of initial shapes.

Parameters

- **images** (list of *menpo.image.Image*) – The list of training images.
- **gt_shapes** (list of *menpo.shape.PointCloud*) – The list of ground truth shapes that correspond to the images.
- **current_shapes** (list of *menpo.shape.PointCloud*) – The list of current shapes that correspond to the images, which will be used as initial shapes.
- **prefix** (*str*, optional) – The prefix to use when printing information.
- **verbose** (*bool*, optional) – If `True`, then information is printed during training.

Returns`current_shapes` (list of *menpo.shape.PointCloud*) – The list of current shapes that correspond to the images.

appearance_model

Returns the appearance model of the AAM.

Type`menpo.model.PCAModel`

transform

Returns the model driven differential transform object of the AAM, e.g. *DifferentiablePiecewiseAffine* or *DifferentiableThinPlateSplines*.

Type`subclass` of *DL* and *DX*

Fitting Result

AAMResult

class menpofit.aam.result.**AAMResult** (*results, scales, affine_transforms, scale_transforms, image=None, gt_shape=None*)

Bases: *MultiScaleParametricIterativeResult*

Class for storing the multi-scale iterative fitting result of an AAM. It holds the shapes, shape parameters, appearance parameters and costs per iteration.

Note: When using a method with a parametric shape model, the first step is to **reconstruct the initial shape** using the shape model. The generated reconstructed shape is then used as initialisation for the iterative optimisation. This step is not counted in the number of iterations.

Parameters

- **results** (*list of AAMAlgorithmResult*) – The *list* of optimization results per scale.
- **scales** (*list or tuple*) – The *list* of scale values per scale (low to high).
- **affine_transforms** (*list of menpo.transform.Affine*) – The *list* of affine transforms per scale that transform the shapes into the original image space.
- **scale_transforms** (*list of menpo.shape.Scale*) – The *list* of scaling transforms per scale.
- **image** (*menpo.image.Image or subclass or None*, optional) – The image on which the fitting process was applied. Note that a copy of the image will be assigned as an attribute. If *None*, then no image is assigned.
- **gt_shape** (*menpo.shape.PointCloud or None*, optional) – The ground truth shape associated with the image. If *None*, then no ground truth shape is assigned.

displacements ()

A *list* containing the displacement between the shape of each iteration and the shape of the previous one.

Type *list of ndarray*

displacements_stats (stat_type='mean')

A *list* containing a statistical metric on the displacements between the shape of each iteration and the shape of the previous one.

Parameters **stat_type** (*{ 'mean', 'median', 'min', 'max' }*, optional) – Specifies a statistic metric to be extracted from the displacements.

Returns **displacements_stat** (*list of float*) – The statistical metric on the points displacements for each iteration.

Raises *ValueError* – type must be ‘mean’, ‘median’, ‘min’ or ‘max’

errors (compute_error=None)

Returns a *list* containing the error at each fitting iteration, if the ground truth shape exists.

Parameters **compute_error** (*callable*, optional) – Callable that computes the error between the shape at each iteration and the ground truth shape.

Returns **errors** (*list of float*) – The error at each iteration of the fitting process.

Raises *ValueError* – Ground truth shape has not been set, so the final error cannot be computed

final_error (*compute_error=None*)

Returns the final error of the fitting process, if the ground truth shape exists. This is the error computed based on the *final_shape*.

Parameters**compute_error** (*callable*, optional) – Callable that computes the error between the fitted and ground truth shapes.

Returns**final_error** (*float*) – The final error at the end of the fitting process.

Raises**ValueError** – Ground truth shape has not been set, so the final error cannot be computed

initial_error (*compute_error=None*)

Returns the initial error of the fitting process, if the ground truth shape and initial shape exist. This is the error computed based on the *initial_shape*.

Parameters**compute_error** (*callable*, optional) – Callable that computes the error between the initial and ground truth shapes.

Returns**initial_error** (*float*) – The initial error at the beginning of the fitting process.

Raises

- ValueError** – Initial shape has not been set, so the initial error cannot be computed
- ValueError** – Ground truth shape has not been set, so the initial error cannot be computed

plot_costs (*figure_id=None*, *new_figure=False*, *render_lines=True*, *line_colour='b'*, *line_style='-'*, *line_width=2*, *render_markers=True*, *marker_style='o'*, *marker_size=4*, *marker_face_colour='b'*, *marker_edge_colour='k'*, *marker_edge_width=1.0*, *render_axes=True*, *axes_font_name='sans-serif'*, *axes_font_size=10*, *axes_font_style='normal'*, *axes_font_weight='normal'*, *axes_x_limits=0.0*, *axes_y_limits=None*, *axes_x_ticks=None*, *axes_y_ticks=None*, *figure_size=(10, 6)*, *render_grid=True*, *grid_line_style='-'*, *grid_line_width=0.5*)

Plot of the cost function evolution at each fitting iteration.

Parameters

- figure_id** (*object*, optional) – The id of the figure to be used.
- new_figure** (*bool*, optional) – If `True`, a new figure is created.
- render_lines** (*bool*, optional) – If `True`, the line will be rendered.
- line_colour** (*colour* or `None`, optional) – The colour of the line. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{ 'r', 'g', 'b', 'c', 'm', 'k', 'w' }  
or  
(3, ) ndarray
```

- line_style** ({`'-'`, `'--'`, `'-.'`, `':'`}, optional) – The style of the lines.
- line_width** (*float*, optional) – The width of the lines.
- render_markers** (*bool*, optional) – If `True`, the markers will be rendered.
- marker_style** (*marker*, optional) – The style of the markers. Example *marker* options

```
{ '.', '!', 'o', 'v', '^', '<', '>', '+', 'x', 'D', 'd', 's',  
 'p', '*', 'h', 'H', '1', '2', '3', '4', '8' }
```

- marker_size** (*int*, optional) – The size of the markers in points.

•**marker_face_colour** (*colour* or `None`, optional) – The face (filling) colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{'r', 'g', 'b', 'c', 'm', 'k', 'w'}
or
(3, ) ndarray
```

•**marker_edge_colour** (*colour* or `None`, optional) – The edge colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{'r', 'g', 'b', 'c', 'm', 'k', 'w'}
or
(3, ) ndarray
```

•**marker_edge_width** (*float*, optional) – The width of the markers' edge.

•**render_axes** (*bool*, optional) – If `True`, the axes will be rendered.

•**axes_font_name** (*See below, optional*) – The font of the axes. Example options

```
{'serif', 'sans-serif', 'cursive', 'fantasy', 'monospace'}
```

•**axes_font_size** (*int*, optional) – The font size of the axes.

•**axes_font_style** ({`'normal'`, `'italic'`, `'oblique'`}, optional) – The font style of the axes.

•**axes_font_weight** (*See below, optional*) – The font weight of the axes. Example options

```
{'ultralight', 'light', 'normal', 'regular', 'book', 'medium',
'roman', 'semibold', 'demibold', 'demi', 'bold', 'heavy',
'extra bold', 'black'}
```

•**axes_x_limits** (*float* or (*float, float*) or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the graph as a percentage of the curves' width. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

•**axes_y_limits** (*float* or (*float, float*) or `None`, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the graph as a percentage of the curves' height. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

•**axes_x_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the x axis.

•**axes_y_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the y axis.

•**figure_size** ((*float, float*) or `None`, optional) – The size of the figure in inches.

•**render_grid** (*bool*, optional) – If `True`, the grid will be rendered.

•**grid_line_style** ({`'-'`, `'--'`, `'-.'`, `':'`}, optional) – The style of the grid lines.

•**grid_line_width** (*float*, optional) – The width of the grid lines.

Returns *renderer* (*menpo.visualize.GraphPlotter*) – The renderer object.

```
plot_displacements (stat_type='mean', figure_id=None, new_figure=False, render_lines=True,
                    line_colour='b', line_style='-', line_width=2, render_markers=True,
                    marker_style='o', marker_size=4, marker_face_colour='b',
                    marker_edge_colour='k', marker_edge_width=1.0, render_axes=True,
                    axes_font_name='sans-serif', axes_font_size=10, axes_font_style='normal',
                    axes_font_weight='normal', axes_x_limits=0.0, axes_y_limits=None,
                    axes_x_ticks=None, axes_y_ticks=None, figure_size=(10, 6),
                    render_grid=True, grid_line_style='-', grid_line_width=0.5)
```

Plot of a statistical metric of the displacement between the shape of each iteration and the shape of the previous one.

Parameters

- **stat_type** ({mean, median, min, max}, optional) – Specifies a statistic metric to be extracted from the displacements (see also `displacements_stats()` method).
- **figure_id** (object, optional) – The id of the figure to be used.
- **new_figure** (bool, optional) – If `True`, a new figure is created.
- **render_lines** (bool, optional) – If `True`, the line will be rendered.
- **line_colour** (colour or None (See below), optional) – The colour of the line. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

- **line_style** (str (See below), optional) – The style of the lines. Example options:

```
{-, --, -. , :}
```

- **line_width** (float, optional) – The width of the lines.
- **render_markers** (bool, optional) – If `True`, the markers will be rendered.
- **marker_style** (str (See below), optional) – The style of the markers. Example *marker* options

```
{., , o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8}
```

- **marker_size** (int, optional) – The size of the markers in points.
- **marker_face_colour** (colour or None, optional) – The face (filling) colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

- **marker_edge_colour** (colour or None, optional) – The edge colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

- **marker_edge_width** (float, optional) – The width of the markers' edge.

• **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.

• **axes_font_name** (*str* (See below), optional) – The font of the axes. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **axes_font_size** (*int*, optional) – The font size of the axes.

• **axes_font_style** (*str* (See below), optional) – The font style of the axes. Example options

```
{normal, italic, oblique}
```

• **axes_font_weight** (*str* (See below), optional) – The font weight of the axes. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **axes_x_limits** (*float* or (*float*, *float*) or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the graph as a percentage of the curves' width. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

• **axes_y_limits** (*float* or (*float*, *float*) or `None`, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the graph as a percentage of the curves' height. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

• **axes_x_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the x axis.

• **axes_y_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the y axis.

• **figure_size** ((*float*, *float*) or `None`, optional) – The size of the figure in inches.

• **render_grid** (*bool*, optional) – If `True`, the grid will be rendered.

• **grid_line_style** ({`'-'`, `'--'`, `'-.'`, `':'`}, optional) – The style of the grid lines.

• **grid_line_width** (*float*, optional) – The width of the grid lines.

Returns `renderer` (*menpo.visualize.GraphPlotter*) – The renderer object.

```
plot_errors (compute_error=None, figure_id=None, new_figure=False, render_lines=True,
             line_colour='b', line_style='-', line_width=2, render_markers=True,
             marker_style='o', marker_size=4, marker_face_colour='b', marker_edge_colour='k',
             marker_edge_width=1.0, render_axes=True, axes_font_name='sans-serif',
             axes_font_size=10, axes_font_style='normal', axes_font_weight='normal',
             axes_x_limits=0.0, axes_y_limits=None, axes_x_ticks=None, axes_y_ticks=None,
             figure_size=(10, 6), render_grid=True, grid_line_style='-', grid_line_width=0.5)
```

Plot of the error evolution at each fitting iteration.

Parameters

• **compute_error** (*callable*, optional) – Callable that computes the error between the shape at each iteration and the ground truth shape.

• **figure_id** (*object*, optional) – The id of the figure to be used.

• **new_figure** (*bool*, optional) – If `True`, a new figure is created.

• **render_lines** (*bool*, optional) – If `True`, the line will be rendered.

- **line_colour** (*colour* or `None` (See below), optional) – The colour of the line. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

- **line_style** (*str* (See below), optional) – The style of the lines. Example options:

```
{-, --, -. , :}
```

- **line_width** (*float*, optional) – The width of the lines.

- **render_markers** (*bool*, optional) – If `True`, the markers will be rendered.

- **marker_style** (*str* (See below), optional) – The style of the markers. Example *marker* options

```
{., , o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8}
```

- **marker_size** (*int*, optional) – The size of the markers in points.

- **marker_face_colour** (*colour* or `None`, optional) – The face (filling) colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

- **marker_edge_colour** (*colour* or `None`, optional) – The edge colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

- **marker_edge_width** (*float*, optional) – The width of the markers' edge.

- **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.

- **axes_font_name** (*str* (See below), optional) – The font of the axes. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

- **axes_font_size** (*int*, optional) – The font size of the axes.

- **axes_font_style** (*str* (See below), optional) – The font style of the axes. Example options

```
{normal, italic, oblique}
```

- **axes_font_weight** (*str* (See below), optional) – The font weight of the axes. Example options

```
{ultralight, light, normal, regular, book, medium, roman,  
semibold, demibold, demi, bold, heavy, extra bold, black}
```

- **axes_x_limits** (*float* or (*float*, *float*) or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the graph as a percentage of the curves'

width. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.

- **axes_y_limits** (*float* or (*float*, *float*) or *None*, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the graph as a percentage of the curves' height. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.

- **axes_x_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the x axis.

- **axes_y_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the y axis.

- **figure_size** ((*float*, *float*) or *None*, optional) – The size of the figure in inches.

- **render_grid** (*bool*, optional) – If *True*, the grid will be rendered.

- **grid_line_style** ({ '-', '--', '-.', ':' }, optional) – The style of the grid lines.

- **grid_line_width** (*float*, optional) – The width of the grid lines.

Returns*renderer* (*menpo.visualize.GraphPlotter*) – The renderer object.

reconstructed_initial_error (*compute_error=None*)

Returns the error of the reconstructed initial shape of the fitting process, if the ground truth shape exists. This is the error computed based on the *reconstructed_initial_shapes[0]*.

Parameters*compute_error* (*callable*, optional) – Callable that computes the error between the reconstructed initial and ground truth shapes.

Returns*reconstructed_initial_error* (*float*) – The error that corresponds to the initial shape's reconstruction.

Raises*ValueError* – Ground truth shape has not been set, so the reconstructed initial error cannot be computed

to_result (*pass_image=True*, *pass_initial_shape=True*, *pass_gt_shape=True*)

Returns a *Result* instance of the object, i.e. a fitting result object that does not store the iterations. This can be useful for reducing the size of saved fitting results.

Parameters

- **pass_image** (*bool*, optional) – If *True*, then the image will get passed (if it exists).

- **pass_initial_shape** (*bool*, optional) – If *True*, then the initial shape will get passed (if it exists).

- **pass_gt_shape** (*bool*, optional) – If *True*, then the ground truth shape will get passed (if it exists).

Returns*result* (*Result*) – The final “lightweight” fitting result.

```
view (figure_id=None, new_figure=False, render_image=True, render_final_shape=True,
      render_initial_shape=False, render_gt_shape=False, subplots_enabled=True, channels=None,
      interpolation='bilinear', cmap_name=None, alpha=1.0, masked=True, final_marker_face_colour='r',
      final_marker_edge_colour='k', final_line_colour='r', initial_marker_face_colour='b',
      initial_marker_edge_colour='k', initial_line_colour='b', gt_marker_face_colour='y',
      gt_marker_edge_colour='k', gt_line_colour='y', render_lines=True, line_style='-',
      line_width=2, render_markers=True, marker_style='o', marker_size=4,
      marker_edge_width=1.0, render_numbering=False, numbers_horizontal_align='center',
      numbers_vertical_align='bottom', numbers_font_name='sans-serif', numbers_font_size=10,
      numbers_font_style='normal', numbers_font_weight='normal', numbers_font_colour='k',
      render_legend=True, legend_title='', legend_font_name='sans-serif', legend_font_style='normal',
      legend_font_size=10, legend_font_weight='normal', legend_marker_scale=None,
      legend_location=2, legend_bbox_to_anchor=(1.05, 1.0), legend_border_axes_pad=None,
      legend_n_columns=1, legend_horizontal_spacing=None, legend_vertical_spacing=None,
      legend_border=True, legend_border_padding=None, legend_shadow=False,
      legend_rounded_corners=False, render_axes=False, axes_font_name='sans-serif',
      axes_font_size=10, axes_font_style='normal', axes_font_weight='normal',
      axes_x_limits=None, axes_y_limits=None, axes_x_ticks=None, axes_y_ticks=None,
      figure_size=(7, 7))
```

Visualize the fitting result. The method renders the final fitted shape and optionally the initial shape, ground truth shape and the image, id they were provided.

Parameters

- **figure_id** (*object*, optional) – The id of the figure to be used.
- **new_figure** (*bool*, optional) – If `True`, a new figure is created.
- **render_image** (*bool*, optional) – If `True` and the image exists, then it gets rendered.
- **render_final_shape** (*bool*, optional) – If `True`, then the final fitting shape gets rendered.
- **render_initial_shape** (*bool*, optional) – If `True` and the initial fitting shape exists, then it gets rendered.
- **render_gt_shape** (*bool*, optional) – If `True` and the ground truth shape exists, then it gets rendered.
- **subplots_enabled** (*bool*, optional) – If `True`, then the requested final, initial and ground truth shapes get rendered on separate subplots.
- **channels** (*int* or *list* of *int* or *all* or *None*) – If *int* or *list* of *int*, the specified channel(s) will be rendered. If *all*, all the channels will be rendered in subplots. If *None* and the image is RGB, it will be rendered in RGB mode. If *None* and the image is not RGB, it is equivalent to *all*.
- **interpolation** (*See Below*, *optional*) – The interpolation used to render the image. For example, if *bilinear*, the image will be smooth and if *nearest*, the image will be pixelated. Example options

```
{none, nearest, bilinear, bicubic, spline16, spline36, hanning,
 hamming, hermite, kaiser, quadric, catrom, gaussian, bessel,
 mitchell, sinc, lanczos}
```

- **cmap_name** (*str*, optional,) – If *None*, single channel and three channel images default to greyscale and rgb colormaps respectively.
- **alpha** (*float*, optional) – The alpha blending value, between 0 (transparent) and 1 (opaque).

•**masked** (*bool*, optional) – If `True`, then the image is rendered as masked.

•**final_marker_face_colour** (*See Below, optional*) – The face (filling) colour of the markers of the final fitting shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

•**final_marker_edge_colour** (*See Below, optional*) – The edge colour of the markers of the final fitting shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

•**final_line_colour** (*See Below, optional*) – The line colour of the final fitting shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

•**initial_marker_face_colour** (*See Below, optional*) – The face (filling) colour of the markers of the initial shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

•**initial_marker_edge_colour** (*See Below, optional*) – The edge colour of the markers of the initial shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

•**initial_line_colour** (*See Below, optional*) – The line colour of the initial shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

•**gt_marker_face_colour** (*See Below, optional*) – The face (filling) colour of the markers of the ground truth shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

•**gt_marker_edge_colour** (*See Below, optional*) – The edge colour of the markers of the ground truth shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **gt_line_colour** (*See Below, optional*) – The line colour of the ground truth shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

• **render_lines** (*bool or list of bool, optional*) – If `True`, the lines will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

• **line_style** (*str or list of str, optional*) – The style of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order. Example options:

```
{ '-', ' -- ', '-.', ': ' }
```

• **line_width** (*float or list of float, optional*) – The width of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

• **render_markers** (*bool or list of bool, optional*) – If `True`, the markers will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

• **marker_style** (*str or list of str, optional*) – The style of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order. Example options:

```
{ ., ,, o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8 }
```

• **marker_size** (*int or list of int, optional*) – The size of the markers in points. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

• **marker_edge_width** (*float or list of float, optional*) – The width of the markers' edge. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

• **render_numbering** (*bool, optional*) – If `True`, the landmarks will be numbered.

• **numbers_horizontal_align** (*{center, right, left}, optional*) – The horizontal alignment of the numbers' texts.

• **numbers_vertical_align** (*{center, top, bottom, baseline}, optional*) – The vertical alignment of the numbers' texts.

• **numbers_font_name** (*See Below, optional*) – The font of the numbers. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **numbers_font_size** (*int, optional*) – The font size of the numbers.

• **numbers_font_style** (*{normal, italic, oblique}, optional*) – The font style of the numbers.

• **numbers_font_weight** (*See Below, optional*) – The font weight of the numbers. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **numbers_font_colour** (*See Below, optional*) – The font colour of the numbers. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **render_legend** (*bool, optional*) – If True, the legend will be rendered.

• **legend_title** (*str, optional*) – The title of the legend.

• **legend_font_name** (*See below, optional*) – The font of the legend. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **legend_font_style** ({normal, italic, oblique}, optional) – The font style of the legend.

• **legend_font_size** (*int, optional*) – The font size of the legend.

• **legend_font_weight** (*See Below, optional*) – The font weight of the legend. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **legend_marker_scale** (*float, optional*) – The relative size of the legend markers with respect to the original

• **legend_location** (*int, optional*) – The location of the legend. The predefined values are:

'best'	0
'upper right'	1
'upper left'	2
'lower left'	3
'lower right'	4
'right'	5
'center left'	6
'center right'	7
'lower center'	8
'upper center'	9
'center'	10

• **legend_bbox_to_anchor** ((*float, float*) tuple, optional) – The bbox that the legend will be anchored.

• **legend_border_axes_pad** (*float, optional*) – The pad between the axes and legend border.

• **legend_n_columns** (*int, optional*) – The number of the legend's columns.

• **legend_horizontal_spacing** (*float, optional*) – The spacing between the columns.

• **legend_vertical_spacing** (*float, optional*) – The vertical space between the legend entries.

- **legend_border** (*bool*, optional) – If `True`, a frame will be drawn around the legend.
- **legend_border_padding** (*float*, optional) – The fractional whitespace inside the legend border.
- **legend_shadow** (*bool*, optional) – If `True`, a shadow will be drawn behind legend.
- **legend_rounded_corners** (*bool*, optional) – If `True`, the frame’s corners will be rounded (fancybox).
- **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.
- **axes_font_name** (*See Below, optional*) – The font of the axes. Example options

`{serif, sans-serif, cursive, fantasy, monospace}`

- **axes_font_size** (*int*, optional) – The font size of the axes.
- **axes_font_style** (`{normal, italic, oblique}`, optional) – The font style of the axes.
- **axes_font_weight** (*See Below, optional*) – The font weight of the axes. Example options

`{ultralight, light, normal, regular, book, medium, roman, semibold, demibold, demi, bold, heavy, extra bold, black}`

- **axes_x_limits** (*float* or *(float, float)* or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the Image as a percentage of the Image’s width. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.
- **axes_y_limits** (*(float, float) tuple* or `None`, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the Image as a percentage of the Image’s height. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.
- **axes_x_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the x axis.
- **axes_y_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the y axis.
- **figure_size** (*(float, float) tuple* or `None` optional) – The size of the figure in inches.

Returns`renderer` (*class*) – The renderer object.

```
view_iterations (figure_id=None, new_figure=False, iters=None, render_image=True,
subplots_enabled=False, channels=None, interpolation='bilinear',
cmap_name=None, alpha=1.0, masked=True, render_lines=True,
line_style='-', line_width=2, line_colour=None, render_markers=True,
marker_edge_colour=None, marker_face_colour=None, marker_style='o',
marker_size=4, marker_edge_width=1.0, render_numbering=False,
numbers_horizontal_align='center', numbers_vertical_align='bottom',
numbers_font_name='sans-serif', numbers_font_size=10, num-
bers_font_style='normal', numbers_font_weight='normal', num-
bers_font_colour='k', render_legend=True, legend_title='',
legend_font_name='sans-serif', legend_font_style='normal', leg-
end_font_size=10, legend_font_weight='normal', legend_marker_scale=None,
legend_location=2, legend_bbox_to_anchor=(1.05, 1.0), leg-
end_border_axes_pad=None, legend_n_columns=1, leg-
end_horizontal_spacing=None, legend_vertical_spacing=None, leg-
end_border=True, legend_border_padding=None, legend_shadow=False, leg-
end_rounded_corners=False, render_axes=False, axes_font_name='sans-serif',
axes_font_size=10, axes_font_style='normal', axes_font_weight='normal',
axes_x_limits=None, axes_y_limits=None, axes_x_ticks=None,
axes_y_ticks=None, figure_size=(7, 7))
```

Visualize the iterations of the fitting process.

Parameters

- **figure_id** (*object*, optional) – The id of the figure to be used.
- **new_figure** (*bool*, optional) – If `True`, a new figure is created.
- **iters** (*int* or *list* of *int* or `None`, optional) – The iterations to be visualized. If `None`, then all the iterations are rendered.

No.	Visualised shape	Description
0	<code>self.initial_shape</code>	Initial shape
1	<code>self.reconstructed_initial_shape</code>	Reconstructed initial
2	<code>self.shapes[2]</code>	Iteration 1
i	<code>self.shapes[i]</code>	Iteration i-1
n_iters+1	<code>self.final_shape</code>	Final shape

- **render_image** (*bool*, optional) – If `True` and the image exists, then it gets rendered.
- **subplots_enabled** (*bool*, optional) – If `True`, then the requested final, initial and ground truth shapes get rendered on separate subplots.
- **channels** (*int* or *list* of *int* or `all` or `None`) – If *int* or *list* of *int*, the specified channel(s) will be rendered. If `all`, all the channels will be rendered in subplots. If `None` and the image is RGB, it will be rendered in RGB mode. If `None` and the image is not RGB, it is equivalent to `all`.
- **interpolation** (*str* (See Below), optional) – The interpolation used to render the image. For example, if `bilinear`, the image will be smooth and if `nearest`, the image will be pixelated. Example options

```
{none, nearest, bilinear, bicubic, spline16, spline36, hanning,
hamming, hermite, kaiser, quadric, catrom, gaussian, bessel,
mitchell, sinc, lanczos}
```

- **cmap_name** (*str*, optional,) – If `None`, single channel and three channel images default to greyscale and rgb colormaps respectively.

• **alpha** (*float*, optional) – The alpha blending value, between 0 (transparent) and 1 (opaque).

• **masked** (*bool*, optional) – If `True`, then the image is rendered as masked.

• **render_lines** (*bool* or *list of bool*, optional) – If `True`, the lines will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.

• **line_style** (*str* or *list of str* (See below), optional) – The style of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options:

```
{-, --, -. , :}
```

• **line_width** (*float* or *list of float*, optional) – The width of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.

• **line_colour** (*colour* or *list of colour* (See Below), optional) – The colour of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

• **render_markers** (*bool* or *list of bool*, optional) – If `True`, the markers will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.

• **marker_style** (*str* or *list of str* (See below), optional) – The style of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{., ,, o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8}
```

• **marker_size** (*int* or *list of int*, optional) – The size of the markers in points. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.

• **marker_edge_colour** (*colour* or *list of colour* (See Below), optional) – The edge colour of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

• **marker_face_colour** (*colour* or *list of colour* (See Below), optional) – The face (filling) colour of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

• **marker_edge_width** (*float* or *list of float*, optional) – The width of the markers' edge. You can either provide a single value that will be used for all shapes or a list with a different

value per iteration shape.

• **render_numbering** (*bool*, optional) – If `True`, the landmarks will be numbered.

• **numbers_horizontal_align** (*str* (See below), optional) – The horizontal alignment of the numbers' texts. Example options

```
{center, right, left}
```

• **numbers_vertical_align** (*str* (See below), optional) – The vertical alignment of the numbers' texts. Example options

```
{center, top, bottom, baseline}
```

• **numbers_font_name** (*str* (See below), optional) – The font of the numbers. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **numbers_font_size** (*int*, optional) – The font size of the numbers.

• **numbers_font_style** ({*normal, italic, oblique*}, optional) – The font style of the numbers.

• **numbers_font_weight** (*str* (See below), optional) – The font weight of the numbers. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **numbers_font_colour** (*See Below, optional*) – The font colour of the numbers. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **render_legend** (*bool*, optional) – If `True`, the legend will be rendered.

• **legend_title** (*str*, optional) – The title of the legend.

• **legend_font_name** (*See below, optional*) – The font of the legend. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **legend_font_style** (*str* (See below), optional) – The font style of the legend. Example options

```
{normal, italic, oblique}
```

• **legend_font_size** (*int*, optional) – The font size of the legend.

• **legend_font_weight** (*str* (See below), optional) – The font weight of the legend. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **legend_marker_scale** (*float*, optional) – The relative size of the legend markers with respect to the original

• **legend_location** (*int*, optional) – The location of the legend. The predefined values are:

'best'	0
'upper right'	1
'upper left'	2
'lower left'	3
'lower right'	4
'right'	5
'center left'	6
'center right'	7
'lower center'	8
'upper center'	9
'center'	10

• **legend_bbox_to_anchor** (*(float, float) tuple*, optional) – The bbox that the legend will be anchored.

• **legend_border_axes_pad** (*float*, optional) – The pad between the axes and legend border.

• **legend_n_columns** (*int*, optional) – The number of the legend's columns.

• **legend_horizontal_spacing** (*float*, optional) – The spacing between the columns.

• **legend_vertical_spacing** (*float*, optional) – The vertical space between the legend entries.

• **legend_border** (*bool*, optional) – If `True`, a frame will be drawn around the legend.

• **legend_border_padding** (*float*, optional) – The fractional whitespace inside the legend border.

• **legend_shadow** (*bool*, optional) – If `True`, a shadow will be drawn behind legend.

• **legend_rounded_corners** (*bool*, optional) – If `True`, the frame's corners will be rounded (fancybox).

• **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.

• **axes_font_name** (*str* (See below), optional) – The font of the axes. Example options

`{serif, sans-serif, cursive, fantasy, monospace}`

• **axes_font_size** (*int*, optional) – The font size of the axes.

• **axes_font_style** (*{normal, italic, oblique}*, optional) – The font style of the axes.

• **axes_font_weight** (*str* (See below), optional) – The font weight of the axes. Example options

`{ultralight, light, normal, regular, book, medium, roman, semibold, demibold, demi, bold, heavy, extra bold, black}`

• **axes_x_limits** (*float* or *(float, float)* or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the Image as a percentage of the Image's width. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

•**axes_y_limits** ((*float, float*) *tuple* or *None*, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the Image as a percentage of the Image’s height. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.

•**axes_x_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the x axis.

•**axes_y_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the y axis.

•**figure_size** ((*float, float*) *tuple* or *None* optional) – The size of the figure in inches.

Returns*renderer* (*class*) – The renderer object.

view_widget (*figure_size*=(7, 7))

Visualizes the result object using an interactive widget.

Parameters*figure_size* ((*int, int*), optional) – The initial size of the rendered figure.

appearance_parameters

Returns the *list* of appearance parameters obtained at each iteration of the fitting process. The *list* includes the parameters of the *initial_shape* (if it exists) and *final_shape*.

Type*list* of (*n_params*,) *ndarray*

costs

Returns a *list* with the cost per iteration. It returns *None* if the costs are not computed.

Type*list* of *float* or *None*

final_shape

Returns the final shape of the fitting process.

Type*menpo.shape.PointCloud*

gt_shape

Returns the ground truth shape associated with the image. In case there is not an attached ground truth shape, then *None* is returned.

Type*menpo.shape.PointCloud* or *None*

image

Returns the image that the fitting was applied on, if it was provided. Otherwise, it returns *None*.

Type*menpo.shape.Image* or *subclass* or *None*

initial_shape

Returns the initial shape that was provided to the fitting method to initialise the fitting process. In case the initial shape does not exist, then *None* is returned.

Type*menpo.shape.PointCloud* or *None*

is_iterative

Flag whether the object is an iterative fitting result.

Type*bool*

n_iters

Returns the total number of iterations of the fitting process.

Type*int*

n_iters_per_scale

Returns the number of iterations per scale of the fitting process.

Type*list* of *int*

n_scales

Returns the number of scales used during the fitting process.

Type*int*

reconstructed_initial_shapes

Returns the result of the reconstruction step that takes place at each scale before applying the iterative optimisation.

Type*list of menpo.shape.PointCloud*

shape_parameters

Returns the *list* of shape parameters obtained at each iteration of the fitting process. The *list* includes the parameters of the *initial_shape* (if it exists) and *final_shape*.

Type*list of (n_params,) ndarray*

shapes

Returns the *list* of shapes obtained at each iteration of the fitting process. The *list* includes the *initial_shape* (if it exists) and *final_shape*.

Type*list of menpo.shape.PointCloud*

AAMAlgorithmResult

```
class menpofit.aam.result.AAMAlgorithmResult (shapes,      shape_parameters,      appear-
                                             ance_parameters,      initial_shape=None,
                                             image=None, gt_shape=None, costs=None)
```

Bases: *ParametricIterativeResult*

Class for storing the iterative result of an AAM optimisation algorithm.

Note: When using a method with a parametric shape model, the first step is to **reconstruct the initial shape** using the shape model. The generated reconstructed shape is then used as initialisation for the iterative optimisation. This step is not counted in the number of iterations.

Parameters

- **shapes** (*list of menpo.shape.PointCloud*) – The *list* of shapes per iteration. The first and last members correspond to the initial and final shapes, respectively.
- **shape_parameters** (*list of (n_shape_parameters,) ndarray*) – The *list* of shape parameters per iteration. The first and last members correspond to the initial and final shapes, respectively.
- **appearance_parameters** (*list of (n_appearance_parameters,) ndarray*) – The *list* of appearance parameters per iteration. The first and last members correspond to the initial and final shapes, respectively.
- **initial_shape** (*menpo.shape.PointCloud or None, optional*) – The initial shape from which the fitting process started. If *None*, then no initial shape is assigned.
- **image** (*menpo.image.Image or subclass or None, optional*) – The image on which the fitting process was applied. Note that a copy of the image will be assigned as an attribute. If *None*, then no image is assigned.
- **gt_shape** (*menpo.shape.PointCloud or None, optional*) – The ground truth shape associated with the image. If *None*, then no ground truth shape is assigned.

- **costs** (*list of float* or `None`, optional) – The *list* of cost per iteration. If `None`, then it is assumed that the cost function cannot be computed for the specific algorithm.

displacements ()

A list containing the displacement between the shape of each iteration and the shape of the previous one.

Type *list of ndarray*

displacements_stats (*stat_type='mean'*)

A list containing a statistical metric on the displacements between the shape of each iteration and the shape of the previous one.

Parameters *stat_type* (`{'mean', 'median', 'min', 'max'}`, optional) – Specifies a statistic metric to be extracted from the displacements.

Returns *displacements_stat* (*list of float*) – The statistical metric on the points displacements for each iteration.

Raises `ValueError` – type must be ‘mean’, ‘median’, ‘min’ or ‘max’

errors (*compute_error=None*)

Returns a list containing the error at each fitting iteration, if the ground truth shape exists.

Parameters *compute_error* (*callable*, optional) – Callable that computes the error between the shape at each iteration and the ground truth shape.

Returns *errors* (*list of float*) – The error at each iteration of the fitting process.

Raises `ValueError` – Ground truth shape has not been set, so the final error cannot be computed

final_error (*compute_error=None*)

Returns the final error of the fitting process, if the ground truth shape exists. This is the error computed based on the *final_shape*.

Parameters *compute_error* (*callable*, optional) – Callable that computes the error between the fitted and ground truth shapes.

Returns *final_error* (*float*) – The final error at the end of the fitting process.

Raises `ValueError` – Ground truth shape has not been set, so the final error cannot be computed

initial_error (*compute_error=None*)

Returns the initial error of the fitting process, if the ground truth shape and initial shape exist. This is the error computed based on the *initial_shape*.

Parameters *compute_error* (*callable*, optional) – Callable that computes the error between the initial and ground truth shapes.

Returns *initial_error* (*float*) – The initial error at the beginning of the fitting process.

Raises

- `ValueError` – Initial shape has not been set, so the initial error cannot be computed
- `ValueError` – Ground truth shape has not been set, so the initial error cannot be computed

plot_costs (*figure_id=None, new_figure=False, render_lines=True, line_colour='b', line_style='-', line_width=2, render_markers=True, marker_style='o', marker_size=4, marker_face_colour='b', marker_edge_colour='k', marker_edge_width=1.0, render_axes=True, axes_font_name='sans-serif', axes_font_size=10, axes_font_style='normal', axes_font_weight='normal', axes_x_limits=0.0, axes_y_limits=None, axes_x_ticks=None, axes_y_ticks=None, figure_size=(10, 6), render_grid=True, grid_line_style='-', grid_line_width=0.5*)

Plot of the cost function evolution at each fitting iteration.

Parameters

- **figure_id** (*object*, optional) – The id of the figure to be used.
- **new_figure** (*bool*, optional) – If `True`, a new figure is created.
- **render_lines** (*bool*, optional) – If `True`, the line will be rendered.
- **line_colour** (*colour* or `None`, optional) – The colour of the line. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{'r', 'g', 'b', 'c', 'm', 'k', 'w'}  
or  
(3, ) ndarray
```

- **line_style** (*{'-' , '--' , '-.' , ':'}*, optional) – The style of the lines.
- **line_width** (*float*, optional) – The width of the lines.
- **render_markers** (*bool*, optional) – If `True`, the markers will be rendered.
- **marker_style** (*marker*, optional) – The style of the markers. Example *marker* options

```
{'.', ',', 'o', 'v', '^', '<', '>', '+', 'x', 'D', 'd', 's',  
'p', '*', 'h', 'H', '1', '2', '3', '4', '8'}
```

- **marker_size** (*int*, optional) – The size of the markers in points.
- **marker_face_colour** (*colour* or `None`, optional) – The face (filling) colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{'r', 'g', 'b', 'c', 'm', 'k', 'w'}  
or  
(3, ) ndarray
```

- **marker_edge_colour** (*colour* or `None`, optional) – The edge colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{'r', 'g', 'b', 'c', 'm', 'k', 'w'}  
or  
(3, ) ndarray
```

- **marker_edge_width** (*float*, optional) – The width of the markers' edge.
- **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.
- **axes_font_name** (*See below, optional*) – The font of the axes. Example options

```
{'serif', 'sans-serif', 'cursive', 'fantasy', 'monospace'}
```

- **axes_font_size** (*int*, optional) – The font size of the axes.

•**axes_font_style** ({'normal', 'italic', 'oblique'}, optional) – The font style of the axes.

•**axes_font_weight** (See below, optional) – The font weight of the axes. Example options

```
{'ultralight', 'light', 'normal', 'regular', 'book', 'medium',
 'roman', 'semibold', 'demibold', 'demi', 'bold', 'heavy',
 'extra bold', 'black'}
```

•**axes_x_limits** (float or (float, float) or None, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the graph as a percentage of the curves' width. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.

•**axes_y_limits** (float or (float, float) or None, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the graph as a percentage of the curves' height. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.

•**axes_x_ticks** (list or tuple or None, optional) – The ticks of the x axis.

•**axes_y_ticks** (list or tuple or None, optional) – The ticks of the y axis.

•**figure_size** ((float, float) or None, optional) – The size of the figure in inches.

•**render_grid** (bool, optional) – If *True*, the grid will be rendered.

•**grid_line_style** ({ '-', '--', '-.', ':' }, optional) – The style of the grid lines.

•**grid_line_width** (float, optional) – The width of the grid lines.

Returns *renderer* (*menpo.visualize.GraphPlotter*) – The renderer object.

plot_displacements (*stat_type*='mean', *figure_id*=None, *new_figure*=False, *render_lines*=True, *line_colour*='b', *line_style*='-', *line_width*=2, *render_markers*=True, *marker_style*='o', *marker_size*=4, *marker_face_colour*='b', *marker_edge_colour*='k', *marker_edge_width*=1.0, *render_axes*=True, *axes_font_name*='sans-serif', *axes_font_size*=10, *axes_font_style*='normal', *axes_font_weight*='normal', *axes_x_limits*=0.0, *axes_y_limits*=None, *axes_x_ticks*=None, *axes_y_ticks*=None, *figure_size*=(10, 6), *render_grid*=True, *grid_line_style*='-', *grid_line_width*=0.5)

Plot of a statistical metric of the displacement between the shape of each iteration and the shape of the previous one.

Parameters

•**stat_type** ({mean, median, min, max}, optional) – Specifies a statistic metric to be extracted from the displacements (see also *displacements_stats()* method).

•**figure_id** (object, optional) – The id of the figure to be used.

•**new_figure** (bool, optional) – If *True*, a new figure is created.

•**render_lines** (bool, optional) – If *True*, the line will be rendered.

•**line_colour** (colour or None (See below), optional) – The colour of the line. If *None*, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **line_style** (*str* (See below), optional) – The style of the lines. Example options:

```
{-, --, -. , :}
```

• **line_width** (*float*, optional) – The width of the lines.

• **render_markers** (*bool*, optional) – If `True`, the markers will be rendered.

• **marker_style** (*str* (See below), optional) – The style of the markers. Example *marker* options

```
{., ,, o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8}
```

• **marker_size** (*int*, optional) – The size of the markers in points.

• **marker_face_colour** (*colour* or `None`, optional) – The face (filling) colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

• **marker_edge_colour** (*colour* or `None`, optional) – The edge colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

• **marker_edge_width** (*float*, optional) – The width of the markers' edge.

• **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.

• **axes_font_name** (*str* (See below), optional) – The font of the axes. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **axes_font_size** (*int*, optional) – The font size of the axes.

• **axes_font_style** (*str* (See below), optional) – The font style of the axes. Example options

```
{normal, italic, oblique}
```

• **axes_font_weight** (*str* (See below), optional) – The font weight of the axes. Example options

```
{ultralight, light, normal, regular, book, medium, roman,  
semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **axes_x_limits** (*float* or (*float*, *float*) or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the graph as a percentage of the curves' width. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

• **axes_y_limits** (*float* or (*float*, *float*) or `None`, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the graph as a percentage of the curves' height. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

- **axes_x_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the x axis.
- **axes_y_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the y axis.
- **figure_size** ((*float*, *float*) or `None`, optional) – The size of the figure in inches.
- **render_grid** (*bool*, optional) – If `True`, the grid will be rendered.
- **grid_line_style** ({`'-'`, `'--'`, `'-.'`, `':'`}, optional) – The style of the grid lines.
- **grid_line_width** (*float*, optional) – The width of the grid lines.

Returns `renderer` (*menpo.visualize.GraphPlotter*) – The renderer object.

plot_errors (*compute_error=None*, *figure_id=None*, *new_figure=False*, *render_lines=True*, *line_colour='b'*, *line_style='-'*, *line_width=2*, *render_markers=True*, *marker_style='o'*, *marker_size=4*, *marker_face_colour='b'*, *marker_edge_colour='k'*, *marker_edge_width=1.0*, *render_axes=True*, *axes_font_name='sans-serif'*, *axes_font_size=10*, *axes_font_style='normal'*, *axes_font_weight='normal'*, *axes_x_limits=0.0*, *axes_y_limits=None*, *axes_x_ticks=None*, *axes_y_ticks=None*, *figure_size=(10, 6)*, *render_grid=True*, *grid_line_style='-'*, *grid_line_width=0.5*)

Plot of the error evolution at each fitting iteration.

Parameters

- **compute_error** (*callable*, optional) – Callable that computes the error between the shape at each iteration and the ground truth shape.
- **figure_id** (*object*, optional) – The id of the figure to be used.
- **new_figure** (*bool*, optional) – If `True`, a new figure is created.
- **render_lines** (*bool*, optional) – If `True`, the line will be rendered.
- **line_colour** (*colour* or `None` (See below), optional) – The colour of the line. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

- **line_style** (*str* (See below), optional) – The style of the lines. Example options:

```
{-, --, -., :}
```

- **line_width** (*float*, optional) – The width of the lines.
- **render_markers** (*bool*, optional) – If `True`, the markers will be rendered.
- **marker_style** (*str* (See below), optional) – The style of the markers. Example *marker* options

```
{., ,, o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8}
```

- **marker_size** (*int*, optional) – The size of the markers in points.
- **marker_face_colour** (*colour* or `None`, optional) – The face (filling) colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

• **marker_edge_colour** (*colour* or `None`, optional) – The edge colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

• **marker_edge_width** (*float*, optional) – The width of the markers' edge.

• **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.

• **axes_font_name** (*str* (See below), optional) – The font of the axes. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **axes_font_size** (*int*, optional) – The font size of the axes.

• **axes_font_style** (*str* (See below), optional) – The font style of the axes. Example options

```
{normal, italic, oblique}
```

• **axes_font_weight** (*str* (See below), optional) – The font weight of the axes. Example options

```
{ultralight, light, normal, regular, book, medium, roman,  
semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **axes_x_limits** (*float* or (*float*, *float*) or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the graph as a percentage of the curves' width. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

• **axes_y_limits** (*float* or (*float*, *float*) or `None`, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the graph as a percentage of the curves' height. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

• **axes_x_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the x axis.

• **axes_y_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the y axis.

• **figure_size** ((*float*, *float*) or `None`, optional) – The size of the figure in inches.

• **render_grid** (*bool*, optional) – If `True`, the grid will be rendered.

• **grid_line_style** ({`'-'`, `'--'`, `'-.'`, `':'`}, optional) – The style of the grid lines.

• **grid_line_width** (*float*, optional) – The width of the grid lines.

Returns *renderer* (*menpo.visualize.GraphPlotter*) – The renderer object.

reconstructed_initial_error (*compute_error=None*)

Returns the error of the reconstructed initial shape of the fitting process, if the ground truth shape exists. This is the error computed based on the *reconstructed_initial_shape*.

Parameters`compute_error` (*callable*, optional) – Callable that computes the error between the reconstructed initial and ground truth shapes.

Returns`reconstructed_initial_error` (*float*) – The error that corresponds to the initial shape’s reconstruction.

Raises`ValueError` – Ground truth shape has not been set, so the reconstructed initial error cannot be computed

to_result (*pass_image=True, pass_initial_shape=True, pass_gt_shape=True*)

Returns a `Result` instance of the object, i.e. a fitting result object that does not store the iterations. This can be useful for reducing the size of saved fitting results.

Parameters

•**pass_image** (*bool*, optional) – If `True`, then the image will get passed (if it exists).

•**pass_initial_shape** (*bool*, optional) – If `True`, then the initial shape will get passed (if it exists).

•**pass_gt_shape** (*bool*, optional) – If `True`, then the ground truth shape will get passed (if it exists).

Returns`result` (`Result`) – The final “lightweight” fitting result.

view (*figure_id=None, new_figure=False, render_image=True, render_final_shape=True, render_initial_shape=False, render_gt_shape=False, subplots_enabled=True, channels=None, interpolation='bilinear', cmap_name=None, alpha=1.0, masked=True, final_marker_face_colour='r', final_marker_edge_colour='k', final_line_colour='r', initial_marker_face_colour='b', initial_marker_edge_colour='k', initial_line_colour='b', gt_marker_face_colour='y', gt_marker_edge_colour='k', gt_line_colour='y', render_lines=True, line_style='-', line_width=2, render_markers=True, marker_style='o', marker_size=4, marker_edge_width=1.0, render_numbering=False, numbers_horizontal_align='center', numbers_vertical_align='bottom', numbers_font_name='sans-serif', numbers_font_size=10, numbers_font_style='normal', numbers_font_weight='normal', numbers_font_colour='k', render_legend=True, legend_title='', legend_font_name='sans-serif', legend_font_style='normal', legend_font_size=10, legend_font_weight='normal', legend_marker_scale=None, legend_location=2, legend_bbox_to_anchor=(1.05, 1.0), legend_border_axes_pad=None, legend_n_columns=1, legend_horizontal_spacing=None, legend_vertical_spacing=None, legend_border=True, legend_border_padding=None, legend_shadow=False, legend_rounded_corners=False, render_axes=False, axes_font_name='sans-serif', axes_font_size=10, axes_font_style='normal', axes_font_weight='normal', axes_x_limits=None, axes_y_limits=None, axes_x_ticks=None, axes_y_ticks=None, figure_size=(7, 7)*)

Visualize the fitting result. The method renders the final fitted shape and optionally the initial shape, ground truth shape and the image, id they were provided.

Parameters

•**figure_id** (*object*, optional) – The id of the figure to be used.

•**new_figure** (*bool*, optional) – If `True`, a new figure is created.

•**render_image** (*bool*, optional) – If `True` and the image exists, then it gets rendered.

•**render_final_shape** (*bool*, optional) – If `True`, then the final fitting shape gets rendered.

•**render_initial_shape** (*bool*, optional) – If `True` and the initial fitting shape exists, then it gets rendered.

- **render_gt_shape** (*bool*, optional) – If `True` and the ground truth shape exists, then it gets rendered.
- **subplots_enabled** (*bool*, optional) – If `True`, then the requested final, initial and ground truth shapes get rendered on separate subplots.
- **channels** (*int* or *list* of *int* or *all* or *None*) – If *int* or *list* of *int*, the specified channel(s) will be rendered. If *all*, all the channels will be rendered in subplots. If *None* and the image is RGB, it will be rendered in RGB mode. If *None* and the image is not RGB, it is equivalent to *all*.
- **interpolation** (*See Below*, *optional*) – The interpolation used to render the image. For example, if *bilinear*, the image will be smooth and if *nearest*, the image will be pixelated. Example options

```
{none, nearest, bilinear, bicubic, spline16, spline36, hanning,  
hamming, hermite, kaiser, quadric, catrom, gaussian, bessel,  
mitchell, sinc, lanczos}
```

- **cmap_name** (*str*, optional,) – If *None*, single channel and three channel images default to greyscale and *rgb* colormaps respectively.
- **alpha** (*float*, optional) – The alpha blending value, between 0 (transparent) and 1 (opaque).
- **masked** (*bool*, optional) – If `True`, then the image is rendered as masked.
- **final_marker_face_colour** (*See Below*, *optional*) – The face (filling) colour of the markers of the final fitting shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

- **final_marker_edge_colour** (*See Below*, *optional*) – The edge colour of the markers of the final fitting shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

- **final_line_colour** (*See Below*, *optional*) – The line colour of the final fitting shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

- **initial_marker_face_colour** (*See Below*, *optional*) – The face (filling) colour of the markers of the initial shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

- **initial_marker_edge_colour** (*See Below*, *optional*) – The edge colour of the markers of the initial shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **initial_line_colour** (*See Below, optional*) – The line colour of the initial shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **gt_marker_face_colour** (*See Below, optional*) – The face (filling) colour of the markers of the ground truth shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **gt_marker_edge_colour** (*See Below, optional*) – The edge colour of the markers of the ground truth shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **gt_line_colour** (*See Below, optional*) – The line colour of the ground truth shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **render_lines** (*bool or list of bool, optional*) – If `True`, the lines will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

• **line_style** (*str or list of str, optional*) – The style of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order. Example options:

```
{ '-', '---', '-.', ':' }
```

• **line_width** (*float or list of float, optional*) – The width of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

• **render_markers** (*bool or list of bool, optional*) – If `True`, the markers will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

• **marker_style** (*str or list of str, optional*) – The style of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order. Example options:

```
{ ., ,, o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8 }
```

•**marker_size** (*int* or *list of int*, optional) – The size of the markers in points. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final*, *initial*, *groundtruth*) order.

•**marker_edge_width** (*float* or *list of float*, optional) – The width of the markers' edge. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final*, *initial*, *groundtruth*) order.

•**render_numbering** (*bool*, optional) – If True, the landmarks will be numbered.

•**numbers_horizontal_align** ({*center*, *right*, *left*}, optional) – The horizontal alignment of the numbers' texts.

•**numbers_vertical_align** ({*center*, *top*, *bottom*, *baseline*}, optional) – The vertical alignment of the numbers' texts.

•**numbers_font_name** (*See Below*, optional) – The font of the numbers. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

•**numbers_font_size** (*int*, optional) – The font size of the numbers.

•**numbers_font_style** ({*normal*, *italic*, *oblique*}, optional) – The font style of the numbers.

•**numbers_font_weight** (*See Below*, optional) – The font weight of the numbers. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

•**numbers_font_colour** (*See Below*, optional) – The font colour of the numbers. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

•**render_legend** (*bool*, optional) – If True, the legend will be rendered.

•**legend_title** (*str*, optional) – The title of the legend.

•**legend_font_name** (*See below*, optional) – The font of the legend. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

•**legend_font_style** ({*normal*, *italic*, *oblique*}, optional) – The font style of the legend.

•**legend_font_size** (*int*, optional) – The font size of the legend.

•**legend_font_weight** (*See Below*, optional) – The font weight of the legend. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

•**legend_marker_scale** (*float*, optional) – The relative size of the legend markers with respect to the original

- **legend_location** (*int*, optional) – The location of the legend. The predefined values are:

'best'	0
'upper right'	1
'upper left'	2
'lower left'	3
'lower right'	4
'right'	5
'center left'	6
'center right'	7
'lower center'	8
'upper center'	9
'center'	10

- **legend_bbox_to_anchor** (*(float, float) tuple*, optional) – The bbox that the legend will be anchored.
- **legend_border_axes_pad** (*float*, optional) – The pad between the axes and legend border.
- **legend_n_columns** (*int*, optional) – The number of the legend's columns.
- **legend_horizontal_spacing** (*float*, optional) – The spacing between the columns.
- **legend_vertical_spacing** (*float*, optional) – The vertical space between the legend entries.
- **legend_border** (*bool*, optional) – If `True`, a frame will be drawn around the legend.
- **legend_border_padding** (*float*, optional) – The fractional whitespace inside the legend border.
- **legend_shadow** (*bool*, optional) – If `True`, a shadow will be drawn behind legend.
- **legend_rounded_corners** (*bool*, optional) – If `True`, the frame's corners will be rounded (fancybox).
- **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.
- **axes_font_name** (*See Below, optional*) – The font of the axes. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

- **axes_font_size** (*int*, optional) – The font size of the axes.
- **axes_font_style** (*{normal, italic, oblique}*, optional) – The font style of the axes.
- **axes_font_weight** (*See Below, optional*) – The font weight of the axes. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

- **axes_x_limits** (*float or (float, float) or None*, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the Image as a percentage of the Image's width. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

- **axes_y_limits** ((*float, float*) *tuple* or *None*, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the Image as a percentage of the Image’s height. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.
- **axes_x_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the x axis.
- **axes_y_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the y axis.
- **figure_size** ((*float, float*) *tuple* or *None* optional) – The size of the figure in inches.

Returns *renderer* (*class*) – The renderer object.

```
view_iterations (figure_id=None, new_figure=False, iters=None, render_image=True,
subplots_enabled=False, channels=None, interpolation='bilinear',
cmap_name=None, alpha=1.0, masked=True, render_lines=True,
line_style='-', line_width=2, line_colour=None, render_markers=True,
marker_edge_colour=None, marker_face_colour=None, marker_style='o',
marker_size=4, marker_edge_width=1.0, render_numbering=False,
numbers_horizontal_align='center', numbers_vertical_align='bottom',
numbers_font_name='sans-serif', numbers_font_size=10, num-
bers_font_style='normal', numbers_font_weight='normal', num-
bers_font_colour='k', render_legend=True, legend_title='',
legend_font_name='sans-serif', legend_font_style='normal', leg-
end_font_size=10, legend_font_weight='normal', legend_marker_scale=None,
legend_location=2, legend_bbox_to_anchor=(1.05, 1.0), leg-
end_border_axes_pad=None, legend_n_columns=1, leg-
end_horizontal_spacing=None, legend_vertical_spacing=None, leg-
end_border=True, legend_border_padding=None, legend_shadow=False, leg-
end_rounded_corners=False, render_axes=False, axes_font_name='sans-serif',
axes_font_size=10, axes_font_style='normal', axes_font_weight='normal',
axes_x_limits=None, axes_y_limits=None, axes_x_ticks=None,
axes_y_ticks=None, figure_size=(7, 7))
```

Visualize the iterations of the fitting process.

Parameters

- **figure_id** (*object*, optional) – The id of the figure to be used.
- **new_figure** (*bool*, optional) – If *True*, a new figure is created.
- **iters** (*int* or *list* of *int* or *None*, optional) – The iterations to be visualized. If *None*, then all the iterations are rendered.

No.	Visualised shape	Description
0	<i>self.initial_shape</i>	Initial shape
1	<i>self.reconstructed_initial_shape</i>	Reconstructed initial
2	<i>self.shapes[2]</i>	Iteration 1
i	<i>self.shapes[i]</i>	Iteration i-1
n_iters+1	<i>self.final_shape</i>	Final shape

- **render_image** (*bool*, optional) – If *True* and the image exists, then it gets rendered.
- **subplots_enabled** (*bool*, optional) – If *True*, then the requested final, initial and ground truth shapes get rendered on separate subplots.
- **channels** (*int* or *list* of *int* or *all* or *None*) – If *int* or *list* of *int*, the specified channel(s) will be rendered. If *all*, all the channels will be rendered in subplots. If *None* and the image is RGB, it will be rendered in RGB mode. If *None* and the image is not RGB, it is equivalent to *all*.

- **interpolation** (*str* (See Below), optional) – The interpolation used to render the image. For example, if `bilinear`, the image will be smooth and if `nearest`, the image will be pixelated. Example options

```
{none, nearest, bilinear, bicubic, spline16, spline36, hanning,
 hamming, hermite, kaiser, quadric, catrom, gaussian, bessel,
 mitchell, sinc, lanczos}
```

- **cmap_name** (*str*, optional,) – If `None`, single channel and three channel images default to greyscale and `rgb` colormaps respectively.
- **alpha** (*float*, optional) – The alpha blending value, between 0 (transparent) and 1 (opaque).
- **masked** (*bool*, optional) – If `True`, then the image is rendered as masked.
- **render_lines** (*bool* or *list of bool*, optional) – If `True`, the lines will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.
- **line_style** (*str* or *list of str* (See below), optional) – The style of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options:

```
{-, --, -. , :}
```

- **line_width** (*float* or *list of float*, optional) – The width of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.
- **line_colour** (*colour* or *list of colour* (See Below), optional) – The colour of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

- **render_markers** (*bool* or *list of bool*, optional) – If `True`, the markers will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.
- **marker_style** (*str* or *list of str* (See below), optional) – The style of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{., ,, o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8}
```

- **marker_size** (*int* or *list of int*, optional) – The size of the markers in points. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.
- **marker_edge_colour** (*colour* or *list of colour* (See Below), optional) – The edge colour of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **marker_face_colour** (*colour* or *list of colour* (See Below), optional) – The face (filling) colour of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

• **marker_edge_width** (*float* or *list of float*, optional) – The width of the markers' edge. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.

• **render_numbering** (*bool*, optional) – If `True`, the landmarks will be numbered.

• **numbers_horizontal_align** (*str* (See below), optional) – The horizontal alignment of the numbers' texts. Example options

```
{center, right, left}
```

• **numbers_vertical_align** (*str* (See below), optional) – The vertical alignment of the numbers' texts. Example options

```
{center, top, bottom, baseline}
```

• **numbers_font_name** (*str* (See below), optional) – The font of the numbers. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **numbers_font_size** (*int*, optional) – The font size of the numbers.

• **numbers_font_style** (*{normal, italic, oblique}*, optional) – The font style of the numbers.

• **numbers_font_weight** (*str* (See below), optional) – The font weight of the numbers. Example options

```
{ultralight, light, normal, regular, book, medium, roman,  
semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **numbers_font_colour** (*See Below, optional*) – The font colour of the numbers. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

• **render_legend** (*bool*, optional) – If `True`, the legend will be rendered.

• **legend_title** (*str*, optional) – The title of the legend.

• **legend_font_name** (*See below, optional*) – The font of the legend. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **legend_font_style** (*str* (See below), optional) – The font style of the legend. Example options


```
{normal, italic, oblique}
```

• **legend_font_size** (*int*, optional) – The font size of the legend.

• **legend_font_weight** (*str* (See below), optional) – The font weight of the legend.
Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **legend_marker_scale** (*float*, optional) – The relative size of the legend markers with respect to the original

• **legend_location** (*int*, optional) – The location of the legend. The predefined values are:

'best'	0
'upper right'	1
'upper left'	2
'lower left'	3
'lower right'	4
'right'	5
'center left'	6
'center right'	7
'lower center'	8
'upper center'	9
'center'	10

• **legend_bbox_to_anchor** (*(float, float) tuple*, optional) – The bbox that the legend will be anchored.

• **legend_border_axes_pad** (*float*, optional) – The pad between the axes and legend border.

• **legend_n_columns** (*int*, optional) – The number of the legend's columns.

• **legend_horizontal_spacing** (*float*, optional) – The spacing between the columns.

• **legend_vertical_spacing** (*float*, optional) – The vertical space between the legend entries.

• **legend_border** (*bool*, optional) – If `True`, a frame will be drawn around the legend.

• **legend_border_padding** (*float*, optional) – The fractional whitespace inside the legend border.

• **legend_shadow** (*bool*, optional) – If `True`, a shadow will be drawn behind legend.

• **legend_rounded_corners** (*bool*, optional) – If `True`, the frame's corners will be rounded (fancybox).

• **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.

• **axes_font_name** (*str* (See below), optional) – The font of the axes. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **axes_font_size** (*int*, optional) – The font size of the axes.

• **axes_font_style** (*{normal, italic, oblique}*, optional) – The font style of the axes.

•**axes_font_weight** (*str* (See below), optional) – The font weight of the axes. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
semibold, demibold, demi, bold, heavy, extra bold, black}
```

•**axes_x_limits** (*float* or (*float, float*) or *None*, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the Image as a percentage of the Image's width. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.

•**axes_y_limits** ((*float, float*) *tuple* or *None*, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the Image as a percentage of the Image's height. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.

•**axes_x_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the x axis.

•**axes_y_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the y axis.

•**figure_size** ((*float, float*) *tuple* or *None* optional) – The size of the figure in inches.

Returns*renderer* (*class*) – The renderer object.

view_widget (*figure_size*=(7, 7))

Visualizes the result object using an interactive widget.

Parameters*figure_size* ((*int, int*), optional) – The initial size of the rendered figure.

appearance_parameters

Returns the *list* of appearance parameters obtained at each iteration of the fitting process. The *list* includes the parameters of the *initial_shape* (if it exists) and *final_shape*.

Type*list* of (*n_params*,) *ndarray*

costs

Returns a *list* with the cost per iteration. It returns *None* if the costs are not computed.

Type*list* of *float* or *None*

final_shape

Returns the final shape of the fitting process.

Type*menpo.shape.PointCloud*

gt_shape

Returns the ground truth shape associated with the image. In case there is not an attached ground truth shape, then *None* is returned.

Type*menpo.shape.PointCloud* or *None*

image

Returns the image that the fitting was applied on, if it was provided. Otherwise, it returns *None*.

Type*menpo.shape.Image* or *subclass* or *None*

initial_shape

Returns the initial shape that was provided to the fitting method to initialise the fitting process. In case the initial shape does not exist, then *None* is returned.

Type*menpo.shape.PointCloud* or *None*

is_iterative

Flag whether the object is an iterative fitting result.

Type*bool***n_iters**

Returns the total number of iterations of the fitting process.

Type*int***reconstructed_initial_shape**

Returns the initial shape's reconstruction with the shape model that was used to initialise the iterative optimisation process.

Type*menpo.shape.PointCloud***shape_parameters**Returns the *list* of shape parameters obtained at each iteration of the fitting process. The *list* includes the parameters of the *reconstructed_initial_shape* and *final_shape*.**Type***list of (n_params,) ndarray***shapes**Returns the *list* of shapes obtained at each iteration of the fitting process. The *list* includes the *initial_shape* (if it exists), *reconstructed_initial_shape* and *final_shape*.**Type***list of menpo.shape.PointCloud*

Pre-Trained Model

load_balanced_frontal_face_fitter

`menpofit.aam.load_balanced_frontal_face_fitter()`

Loads a frontal face patch-based AAM fitter that is a good compromise between model size, fitting time and fitting performance. The model returns 68 facial landmark points (the standard IBUG68 markup).

Note that the first time you invoke this function, menpofit will download the fitter from Menpo's server. The fitter will then be stored locally for future use.

The model is a *PatchAAM* trained using the following parameters:

Parameter	Value
<i>diagonal</i>	110
<i>scales</i>	(0.5, 1.0)
<i>patch_shape</i>	[(13, 13), (13, 13)]
<i>holistic_features</i>	<i>menpo.feature.fast_dsift()</i>
<i>n_shape</i>	[5, 20]
<i>n_appearance</i>	[30, 150]
<i>lk_algorithm_cls</i>	<i>WibergInverseCompositional</i>

It is also using the following *sampling* grid:

```
import numpy as np

patch_shape = (13, 13)
sampling_step = 4

sampling_grid = np.zeros(patch_shape, dtype=np.bool)
sampling_grid[::sampling_step, ::sampling_step] = True
sampling = [sampling_grid, sampling_grid]
```

Additionally, it is trained on LFPW trainset, HELEN trainset, IBUG and AFW datasets (3283 images in total), which are hosted in <http://ibug.doc.ic.ac.uk/resources/facial-point-annotations/>.

Returnsfitter (*LucasKanadeAAMFitter*) – A pre-trained *LucasKanadeAAMFitter* based on a *PatchAAM* that performs facial landmark localization returning 68 points (iBUG68).

menpofit.aps

Active Pictorial Structures

APS is a model that utilises a Gaussian Markov Random Field (GMRF) for learning an appearance model with pairwise distributions based on a graph. It also has a parametric statistical shape model (either using PCA or GMRF), as well as a spring-like deformation prior term. The optimisation is performed using a weighted Gauss-Newton algorithm with fixed Jacobian and Hessian.

GenerativeAPS

```
class menpofit.aps.GenerativeAPS (images,          group=None,          appearance_graph=None,
                                shape_graph=None,    deformation_graph=None,    holistic_features=<function no_op>,    reference_shape=None,
                                diagonal=None,    scales=(0.5, 1.0),    patch_shape=(17, 17),
                                patch_normalisation=<function no_op>,
                                use_procrustes=True,    precision_dtype=<type 'numpy.float32'>,
                                max_shape_components=None,
                                n_appearance_components=None, can_be_incremented=False,
                                verbose=False, batch_size=None)
```

Bases: object

Class for training a multi-scale Generative Active Pictorial Structures model. Please see the references for a basic list of relevant papers.

Parameters

- **images** (*list of menpo.image.Image*) – The list of training images.
- **group** (*str* or *None*, optional) – The landmark group that will be used to train the AAM. If *None* and the images only have a single landmark group, then that is the one that will be used. Note that all the training images need to have the specified landmark group.
- **appearance_graph** (*list of graphs* or a single graph or *None*, optional) – The graph to be used for the appearance *menpo.model.GMRFModel* training. It must be a *menpo.shape.UndirectedGraph*. If *None*, then a *menpo.model.PCAModel* is used instead.
- **shape_graph** (*list of graphs* or a single graph or *None*, optional) – The graph to be used for the shape *menpo.model.GMRFModel* training. It must be a *menpo.shape.UndirectedGraph*. If *None*, then the shape model is built using *menpo.model.PCAModel*.
- **deformation_graph** (*list of graphs* or a single graph or *None*, optional) – The graph to be used for the deformation *menpo.model.GMRFModel* training. It must be either a *menpo.shape.DirectedGraph* or a *menpo.shape.Tree*. If *None*, then the minimum spanning tree of the data is computed.
- **holistic_features** (*closure* or *list of closure*, optional) – The features that will be extracted from the training images. Note that the features are extracted before warping the images to the reference shape. If *list*, then it must define a feature function per scale. Please refer to *menpo.feature* for a list of potential features.
- **reference_shape** (*menpo.shape.PointCloud* or *None*, optional) – The reference shape that will be used for building the APS. The purpose of the reference shape is to normalise

the size of the training images. The normalization is performed by rescaling all the training images so that the scale of their ground truth shapes matches the scale of the reference shape. Note that the reference shape is rescaled with respect to the *diagonal* before performing the normalisation. If `None`, then the mean shape will be used.

- **diagonal** (*int* or `None`, optional) – This parameter is used to rescale the reference shape so that the diagonal of its bounding box matches the provided value. In other words, this parameter controls the size of the model at the highest scale. If `None`, then the reference shape does not get rescaled.
- **scales** (*float* or *tuple* of *float*, optional) – The scale value of each scale. They must be provided in ascending order, i.e. from lowest to highest scale. If *float*, then a single scale is assumed.
- **patch_shape** ((*int*, *int*) or *list* of (*int*, *int*), optional) – The shape of the patches to be extracted. If a *list* is provided, then it defines a patch shape per scale.
- **patch_normalisation** (*list* of *callable* or a single *callable*, optional) – The normalisation function to be applied on the extracted patches. If *list*, then it must have length equal to the number of scales. If a single patch normalization *callable*, then this is the one applied to all scales.
- **use_procrustes** (*bool*, optional) – If `True`, then Generalized Procrustes Alignment is applied before building the deformation model.
- **precision_dtype** (*numpy.dtype*, optional) – The data type of the appearance GMRF's precision matrix. For example, it can be set to *numpy.float32* for single precision or to *numpy.float64* for double precision. Even though the precision matrix is stored as a *scipy.sparse* matrix, this parameter has a big impact on the amount of memory required by the model.
- **max_shape_components** (*int*, *float*, *list* of those or `None`, optional) – The number of shape components to keep. If *int*, then it sets the exact number of components. If *float*, then it defines the variance percentage that will be kept. If *list*, then it should define a value per scale. If a single number, then this will be applied to all scales. If `None`, then all the components are kept. Note that the unused components will be permanently trimmed.
- **n_appearance_components** (*list* of *int* or *int* or `None`, optional) – The number of appearance components used for building the appearance *menpo.shape.GMRFFModel*. If *list*, then it must have length equal to the number of scales. If a single *int*, then this is the one applied to all scales. If `None`, the covariance matrix of each edge is inverted using *np.linalg.inv*. If *int*, it is inverted using truncated SVD using the specified number of components.
- **can_be_incremented** (*bool*, optional) – In case you intend to incrementally update the model in the future, then this flag must be set to `True` from the first place. Note that if `True`, the appearance and deformation *menpo.shape.GMRFFModel* models will occupy double memory.
- **verbose** (*bool*, optional) – If `True`, then the progress of building the APS will be printed.
- **batch_size** (*int* or `None`, optional) – If an *int* is provided, then the training is performed in an incremental fashion on image batches of size equal to the provided value. If `None`, then the training is performed directly on the all the images.

References

increment (*images*, *group=None*, *batch_size=None*, *verbose=False*)

Method that incrementally updates the APS model with a new batch of training images.

Parameters

- **images** (*list of menpo.image.Image*) – The list of training images.
- **group** (*str* or *None*, optional) – The landmark group that will be used to train the APS. If *None* and the images only have a single landmark group, then that is the one that will be used. Note that all the training images need to have the specified landmark group.
- **batch_size** (*int* or *None*, optional) – If an *int* is provided, then the training is performed in an incremental fashion on image batches of size equal to the provided value. If *None*, then the training is performed directly on the all the images.
- **verbose** (*bool*, optional) – If *True*, then the progress of building the APS will be printed.

instance (*shape_weights=None*, *scale_index=-1*, *as_graph=False*)

Generates an instance of the shape model.

Parameters

- **shape_weights** ((*n_weights*,) *ndarray* or *list* or *None*, optional) – The weights of the shape model that will be used to create a novel shape instance. If *None*, the weights are assumed to be zero, thus the mean shape is used.
- **scale_index** (*int*, optional) – The scale to be used.
- **as_graph** (*bool*, optional) – If *True*, then the instance will be returned as a *menpo.shape.PointTree* or a *menpo.shape.PointDirectedGraph*, depending on the type of the deformation graph.

random_instance (*scale_index=-1*, *as_graph=False*)

Generates a random instance of the APS.

Parameters

- **scale_index** (*int*, optional) – The scale to be used.
- **as_graph** (*bool*, optional) – If *True*, then the instance will be returned as a *menpo.shape.PointTree* or a *menpo.shape.PointDirectedGraph*, depending on the type of the deformation graph.

view_appearance_graph_widget (*scale_index=-1*, *figure_size=(7, 7)*)

Visualize the appearance graph using an interactive widget.

Parameters

- **scale_index** (*int*, optional) – The scale to be used.
- **figure_size** ((*int*, *int*), optional) – The size of the rendered figure.

Raises *ValueError* – Scale level {*scale_index*} uses a PCA appearance model, so there is no graph

view_deformation_graph_widget (*scale_index=-1*, *figure_size=(7, 7)*)

Visualize the deformation graph using an interactive widget.

Parameters

- **scale_index** (*int*, optional) – The scale to be used.
- **figure_size** ((*int*, *int*), optional) – The size of the rendered figure.

```
view_deformation_model (scale_index=-1, n_std=2, render_colour_bar=False,
                        colour_map='jet', image_view=True, figure_id=None,
                        new_figure=False, render_graph_lines=True, graph_line_colour='b',
                        graph_line_style='-', graph_line_width=1.0, ellipse_line_colour='r',
                        ellipse_line_style='-', ellipse_line_width=1.0, render_markers=True,
                        marker_style='o', marker_size=5, marker_face_colour='k',
                        marker_edge_colour='k', marker_edge_width=1.0, render_axes=False,
                        axes_font_name='sans-serif', axes_font_size=10,
                        axes_font_style='normal', axes_font_weight='normal',
                        crop_proportion=0.1, figure_size=(7, 7))
```

Visualize the deformation model by plotting a Gaussian ellipsis per graph edge.

Parameters

- **scale_index** (*int*, optional) – The scale to be used.
- **n_std** (*float*, optional) – This defines the size of the ellipses in terms of number of standard deviations.
- **render_colour_bar** (*bool*, optional) – If `True`, then the ellipses will be coloured based on their normalized standard deviations and a colour bar will also appear on the side. If `False`, then all the ellipses will have the same colour.
- **colour_map** (*str*, optional) – A valid Matplotlib colour map. For more info, please refer to *matplotlib.cm*.
- **image_view** (*bool*, optional) – If `True` the ellipses will be rendered in the image coordinates system.
- **figure_id** (*object*, optional) – The id of the figure to be used.
- **new_figure** (*bool*, optional) – If `True`, a new figure is created.
- **render_graph_lines** (*bool*, optional) – Defines whether to plot the graph's edges.
- **graph_line_colour** (*See Below*, *optional*) – The colour of the lines of the graph's edges. Example options:

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

- **graph_line_style** (*{-, --, -. , :}*, optional) – The style of the lines of the graph's edges.
- **graph_line_width** (*float*, optional) – The width of the lines of the graph's edges.
- **ellipse_line_colour** (*See Below*, *optional*) – The colour of the lines of the ellipses. Example options:

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

- **ellipse_line_style** (*{-, --, -. , :}*, optional) – The style of the lines of the ellipses.
- **ellipse_line_width** (*float*, optional) – The width of the lines of the ellipses.
- **render_markers** (*bool*, optional) – If `True`, the centers of the ellipses will be rendered.

•**marker_style** (*See Below, optional*) – The style of the centers of the ellipses. Example options

```
{., , o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8}
```

•**marker_size** (*int, optional*) – The size of the centers of the ellipses in points.

•**marker_face_colour** (*See Below, optional*) – The face (filling) colour of the centers of the ellipses. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

•**marker_edge_colour** (*See Below, optional*) – The edge colour of the centers of the ellipses. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

•**marker_edge_width** (*float, optional*) – The edge width of the centers of the ellipses.

•**render_axes** (*bool, optional*) – If True, the axes will be rendered.

•**axes_font_name** (*See Below, optional*) – The font of the axes. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

•**axes_font_size** (*int, optional*) – The font size of the axes.

•**axes_font_style** (*{normal, italic, oblique}, optional*) – The font style of the axes.

•**axes_font_weight** (*See Below, optional*) – The font weight of the axes. Example options

```
{ultralight, light, normal, regular, book, medium, roman,  
semibold, demibold, demi, bold, heavy, extra bold, black}
```

•**crop_proportion** (*float, optional*) – The proportion to be left around the centers' pointcloud.

•**figure_size** (*((float, float) tuple or None optional)*) – The size of the figure in inches.

view_shape_graph_widget (*scale_index=-1, figure_size=(7, 7)*)

Visualize the shape graph using an interactive widget.

Parameters

•**scale_index** (*int, optional*) – The scale to be used.

•**figure_size** (*((int, int), optional)*) – The size of the rendered figure.

Raises `ValueError` – Scale level {scale_index} uses a PCA shape model, so there is no graph

view_shape_models_widget (*n_parameters=5, parameters_bounds=(-3.0, 3.0), mode='multiple', figure_size=(7, 7)*)

Visualizes the shape models of the APS object using an interactive widget.

Parameters

- **n_parameters** (*int* or *list* of *int* or *None*, optional) – The number of shape principal components to be used for the parameters sliders. If *int*, then the number of sliders per scale is the minimum between *n_parameters* and the number of active components per scale. If *list* of *int*, then a number of sliders is defined per scale. If *None*, all the active components per scale will have a slider.
- **parameters_bounds** ((*float*, *float*), optional) – The minimum and maximum bounds, in std units, for the sliders.
- **mode** ({*single*, *multiple*}, optional) – If '*single*', only a single slider is constructed along with a drop down menu. If '*multiple*', a slider is constructed for each parameter.
- **figure_size** ((*int*, *int*), optional) – The size of the rendered figure.

n_scales

Returns the number of scales.

*Type**int*

Fitters

GaussNewtonAPSFitter

```
class menpofit.aps.GaussNewtonAPSFitter(aps, gn_algorithm_cls=<class 'men-
pofit.aps.algorithm.gn.Inverse'>, n_shape=None,
weight=200.0, sampling=None)
```

Bases: APSFitter

A class for fitting an APS model with Gauss-Newton optimization.

Note: When using a method with a parametric shape model, the first step is to **reconstruct the initial shape** using the shape model. The generated reconstructed shape is then used as initialisation for the iterative optimisation. This step takes place at each scale and it is not considered as an iteration, thus it is not counted for the provided *max_iters*.

Parameters

- **aps** (*GenerativeAPS* or subclass) – The trained model.
- **gn_algorithm_cls** (*class*, optional) – The Gauss-Newton optimisation algorithm that will get applied. The possible algorithms are *Inverse* and *Forward*. Note that the *Forward* algorithm is too slow. It is not recommended to be used for fitting an APS and is only included for comparison purposes.
- **n_shape** (*int* or *float* or *list* of those or *None*, optional) – The number of shape components that will be used. If *int*, then it defines the exact number of active components. If *float*, then it defines the percentage of variance to keep. If *int* or *float*, then the provided value will be applied for all scales. If *list*, then it defines a value per scale. If *None*, then all the available components will be used. Note that this simply sets the active components without trimming the unused ones. Also, the available components may have already been trimmed to *max_shape_components* during training.
- **weight** (*float* or *list* of *float*, optional) – The weight between the appearance cost and the deformation cost. The provided value gets multiplied with the deformation cost. If *float*, then the provided value will be used for all scales. If *list*, then it should define a value per scale.

- **sampling** (*list of int or ndarray or None*) – It defines a sampling mask per scale. If *int*, then it defines the sub-sampling step of the sampling mask. If *ndarray*, then it explicitly defines the sampling mask. If *None*, then no sub-sampling is applied. Note that depending on the model and the size of the appearance precision matrix, the sub-sampling may be impossible to be applied due to insufficient memory. This is because the sub-sampling of the appearance precision matrix involves converting it to *scipy.sparse.lil_matrix*, sub-sampling it and re-convert it back to *scipy.sparse.bsr_matrix*, which is a memory intensive procedure.

fit_from_bb (*image, bounding_box, max_iters=20, gt_shape=None, return_costs=False, **kwargs*)
Fits the multi-scale fitter to an image given an initial bounding box.

Parameters

- **image** (*menpo.image.Image* or subclass) – The image to be fitted.
- **bounding_box** (*menpo.shape.PointDirectedGraph*) – The initial bounding box from which the fitting procedure will start. Note that the bounding box is used in order to align the model's reference shape.
- **max_iters** (*int or list of int, optional*) – The maximum number of iterations. If *int*, then it specifies the maximum number of iterations over all scales. If *list of int*, then specifies the maximum number of iterations per scale.
- **gt_shape** (*menpo.shape.PointCloud*, optional) – The ground truth shape associated to the image.
- **return_costs** (*bool, optional*) – If *True*, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. Note that the costs computation increases the computational cost of the fitting. The additional computation cost depends on the fitting method. Only use this option for research purposes.
- **kwargs** (*dict, optional*) – Additional keyword arguments that can be passed to specific implementations.

Returns**fitting_result** (*MultiScaleNonParametricIterativeResult* or subclass) –
The multi-scale fitting result containing the result of the fitting procedure.

fit_from_shape (*image, initial_shape, max_iters=20, gt_shape=None, return_costs=False, **kwargs*)
Fits the multi-scale fitter to an image given an initial shape.

Parameters

- **image** (*menpo.image.Image* or subclass) – The image to be fitted.
- **initial_shape** (*menpo.shape.PointCloud*) – The initial shape estimate from which the fitting procedure will start.
- **max_iters** (*int or list of int, optional*) – The maximum number of iterations. If *int*, then it specifies the maximum number of iterations over all scales. If *list of int*, then specifies the maximum number of iterations per scale.
- **gt_shape** (*menpo.shape.PointCloud*, optional) – The ground truth shape associated to the image.
- **return_costs** (*bool, optional*) – If *True*, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. Note that the costs computation increases the computational cost of the fitting. The additional computation cost depends on the fitting method. Only use this option for research purposes.

- kwargs** (*dict*, optional) – Additional keyword arguments that can be passed to specific implementations.

Returns**fitting_result** (*MultiScaleNonParametricIterativeResult* or subclass) – The multi-scale fitting result containing the result of the fitting procedure.

warped_images (*image, shapes*)

Given an input test image and a list of shapes, it warps the image into the shapes. This is useful for generating the warped images of a fitting procedure stored within an *APSResult*.

Parameters

- image** (*menpo.image.Image* or subclass) – The input image to be warped.
- shapes** (*list of menpo.shape.PointCloud*) – The list of shapes in which the image will be warped. The shapes are obtained during the iterations of a fitting procedure.

Returns**warped_images** (*list of menpo.image.MaskedImage* or *ndarray*) – The warped images.

aps

The trained APS model.

Type*GenerativeAPS* or subclass

holistic_features

The features that are extracted from the input image at each scale in ascending order, i.e. from lowest to highest scale.

Type*list of closure*

n_scales

Returns the number of scales.

Type*int*

reference_shape

The reference shape that is used to normalise the size of an input image so that the scale of its initial fitting shape matches the scale of this reference shape.

Type*menpo.shape.PointCloud*

scales

The scale value of each scale in ascending order, i.e. from lowest to highest scale.

Type*list of int or float*

Gauss-Newton Optimisation Algorithms

Inverse

class `menpofit.aps.Inverse` (*aps_interface, eps=1e-05*)

Bases: `GaussNewton`

Inverse Gauss-Newton algorithm for APS.

run (*image, initial_shape, gt_shape=None, max_iters=20, return_costs=False*)

Execute the optimization algorithm.

Parameters

- image** (*menpo.image.Image*) – The input test image.

- initial_shape** (*menpo.shape.PointCloud*) – The initial shape from which the optimization will start.
- gt_shape** (*menpo.shape.PointCloud* or `None`, optional) – The ground truth shape of the image. It is only needed in order to get passed in the optimization result object, which has the ability to compute the fitting error.
- max_iters** (*int*, optional) – The maximum number of iterations. Note that the algorithm may converge, and thus stop, earlier.
- return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. *Note that the costs computation increases the computational cost of the fitting. The additional computation cost depends on the fitting method. Only use this option for research purposes.*

Returns**fitting_result** (*APSAAlgorithmResult*) – The parametric iterative fitting result.

appearance_model

Returns the appearance GMRF model.

Type*menpo.model.GMRFModel*

deformation_model

Returns the deformation GMRF model.

Type*menpo.model.GMRFModel*

template

Returns the template (usually the mean appearance).

Type*menpo.image.Image*

transform

Returns the motion model.

Type*OrthoPDM*

Forward

class *menpofit.aps*.**Forward** (*aps_interface*, *eps=1e-05*)

Bases: *GaussNewton*

Forward Gauss-Newton algorithm for APS.

Note: The Forward optimization is too slow. It is not recommended to be used for fitting an APS and is only included for comparison purposes. Use *Inverse* instead.

run (*image*, *initial_shape*, *gt_shape=None*, *max_iters=20*, *return_costs=False*)

Execute the optimization algorithm.

Parameters

- image** (*menpo.image.Image*) – The input test image.
- initial_shape** (*menpo.shape.PointCloud*) – The initial shape from which the optimization will start.

- gt_shape** (*menpo.shape.PointCloud* or `None`, optional) – The ground truth shape of the image. It is only needed in order to get passed in the optimization result object, which has the ability to compute the fitting error.
- max_iters** (*int*, optional) – The maximum number of iterations. Note that the algorithm may converge, and thus stop, earlier.
- return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. Note that the costs computation increases the computational cost of the fitting. The additional computation cost depends on the fitting method. Only use this option for research purposes.

Returns**fitting_result** (*APSAAlgorithmResult*) – The parametric iterative fitting result.

appearance_model

Returns the appearance GMRF model.

Type*menpo.model.GMRFModel*

deformation_model

Returns the deformation GMRF model.

Type*menpo.model.GMRFModel*

template

Returns the template (usually the mean appearance).

Type*menpo.image.Image*

transform

Returns the motion model.

Type*OrthoPDM*

Fitting Result

APSResult

class `menpofit.aps.result.APSResult` (*results, scales, affine_transforms, scale_transforms, image=None, gt_shape=None*)

Bases: *MultiScaleParametricIterativeResult*

Class for storing the multi-scale iterative fitting result of an APS. It holds the shapes, shape parameters, appearance parameters and costs per iteration.

Note: When using a method with a parametric shape model, the first step is to **reconstruct the initial shape** using the shape model. The generated reconstructed shape is then used as initialisation for the iterative optimisation. This step is not counted in the number of iterations.

Parameters

- results** (*list* of *APSAAlgorithmResult*) – The *list* of optimization results per scale.
- scales** (*list* or *tuple*) – The *list* of scale values per scale (low to high).
- affine_transforms** (*list* of *menpo.transform.Affine*) – The *list* of affine transforms per scale that transform the shapes into the original image space.

- scale_transforms** (*list of menpo.shape.Scale*) – The list of scaling transforms per scale.
- image** (*menpo.image.Image or subclass or None, optional*) – The image on which the fitting process was applied. Note that a copy of the image will be assigned as an attribute. If *None*, then no image is assigned.
- gt_shape** (*menpo.shape.PointCloud or None, optional*) – The ground truth shape associated with the image. If *None*, then no ground truth shape is assigned.

displacements ()

A list containing the displacement between the shape of each iteration and the shape of the previous one.

Typelist of ndarray

displacements_stats (stat_type='mean')

A list containing a statistical metric on the displacements between the shape of each iteration and the shape of the previous one.

Parametersstat_type ({'mean', 'median', 'min', 'max'}, optional) – Specifies a statistic metric to be extracted from the displacements.

Returnsdisplacements_stat (*list of float*) – The statistical metric on the points displacements for each iteration.

RaisesValueError – type must be 'mean', 'median', 'min' or 'max'

errors (compute_error=None)

Returns a list containing the error at each fitting iteration, if the ground truth shape exists.

Parameterscompute_error (*callable, optional*) – Callable that computes the error between the shape at each iteration and the ground truth shape.

Returnserrors (*list of float*) – The error at each iteration of the fitting process.

RaisesValueError – Ground truth shape has not been set, so the final error cannot be computed

final_error (compute_error=None)

Returns the final error of the fitting process, if the ground truth shape exists. This is the error computed based on the *final_shape*.

Parameterscompute_error (*callable, optional*) – Callable that computes the error between the fitted and ground truth shapes.

Returnsfinal_error (*float*) – The final error at the end of the fitting process.

RaisesValueError – Ground truth shape has not been set, so the final error cannot be computed

initial_error (compute_error=None)

Returns the initial error of the fitting process, if the ground truth shape and initial shape exist. This is the error computed based on the *initial_shape*.

Parameterscompute_error (*callable, optional*) – Callable that computes the error between the initial and ground truth shapes.

Returnsinitial_error (*float*) – The initial error at the beginning of the fitting process.

Raises

- ValueError** – Initial shape has not been set, so the initial error cannot be computed

- **ValueError** – Ground truth shape has not been set, so the initial error cannot be computed

plot_costs (*figure_id=None, new_figure=False, render_lines=True, line_colour='b', line_style='-', line_width=2, render_markers=True, marker_style='o', marker_size=4, marker_face_colour='b', marker_edge_colour='k', marker_edge_width=1.0, render_axes=True, axes_font_name='sans-serif', axes_font_size=10, axes_font_style='normal', axes_font_weight='normal', axes_x_limits=0.0, axes_y_limits=None, axes_x_ticks=None, axes_y_ticks=None, figure_size=(10, 6), render_grid=True, grid_line_style='-', grid_line_width=0.5*)

Plot of the cost function evolution at each fitting iteration.

Parameters

- **figure_id** (*object*, optional) – The id of the figure to be used.
- **new_figure** (*bool*, optional) – If `True`, a new figure is created.
- **render_lines** (*bool*, optional) – If `True`, the line will be rendered.
- **line_colour** (*colour* or `None`, optional) – The colour of the line. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{'r', 'g', 'b', 'c', 'm', 'k', 'w'}
or
(3, ) ndarray
```

- **line_style** (*{'--', '-.-', ':'}*, optional) – The style of the lines.
- **line_width** (*float*, optional) – The width of the lines.
- **render_markers** (*bool*, optional) – If `True`, the markers will be rendered.
- **marker_style** (*marker*, optional) – The style of the markers. Example *marker* options

```
{'.', ',', 'o', 'v', '^', '<', '>', '+', 'x', 'D', 'd', 's',
'p', '*', 'h', 'H', '1', '2', '3', '4', '8'}
```

- **marker_size** (*int*, optional) – The size of the markers in points.
- **marker_face_colour** (*colour* or `None`, optional) – The face (filling) colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{'r', 'g', 'b', 'c', 'm', 'k', 'w'}
or
(3, ) ndarray
```

- **marker_edge_colour** (*colour* or `None`, optional) – The edge colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{'r', 'g', 'b', 'c', 'm', 'k', 'w'}
or
(3, ) ndarray
```

- **marker_edge_width** (*float*, optional) – The width of the markers' edge.
- **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.
- **axes_font_name** (*See below, optional*) – The font of the axes. Example options

```
{'serif', 'sans-serif', 'cursive', 'fantasy', 'monospace'}
```

- **axes_font_size** (*int*, optional) – The font size of the axes.
- **axes_font_style** ({'normal', 'italic', 'oblique'}, optional) – The font style of the axes.
- **axes_font_weight** (*See below, optional*) – The font weight of the axes. Example options

```
{'ultralight', 'light', 'normal', 'regular', 'book', 'medium',  
'roman', 'semibold', 'demibold', 'demi', 'bold', 'heavy',  
'extra bold', 'black'}
```

- **axes_x_limits** (*float* or (*float, float*) or *None*, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the graph as a percentage of the curves' width. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.
- **axes_y_limits** (*float* or (*float, float*) or *None*, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the graph as a percentage of the curves' height. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.
- **axes_x_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the x axis.
- **axes_y_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the y axis.
- **figure_size** ((*float, float*) or *None*, optional) – The size of the figure in inches.
- **render_grid** (*bool*, optional) – If *True*, the grid will be rendered.
- **grid_line_style** ({'–', '– –', '– .', ':'}, optional) – The style of the grid lines.
- **grid_line_width** (*float*, optional) – The width of the grid lines.

Returns**renderer** (*menpo.visualize.GraphPlotter*) – The renderer object.

plot_displacements (*stat_type='mean', figure_id=None, new_figure=False, render_lines=True, line_colour='b', line_style='-', line_width=2, render_markers=True, marker_style='o', marker_size=4, marker_face_colour='b', marker_edge_colour='k', marker_edge_width=1.0, render_axes=True, axes_font_name='sans-serif', axes_font_size=10, axes_font_style='normal', axes_font_weight='normal', axes_x_limits=0.0, axes_y_limits=None, axes_x_ticks=None, axes_y_ticks=None, figure_size=(10, 6), render_grid=True, grid_line_style='-', grid_line_width=0.5*)

Plot of a statistical metric of the displacement between the shape of each iteration and the shape of the previous one.

Parameters

- **stat_type** ({mean, median, min, max}, optional) – Specifies a statistic metric to be extracted from the displacements (see also *displacements_stats()* method).
- **figure_id** (*object*, optional) – The id of the figure to be used.
- **new_figure** (*bool*, optional) – If *True*, a new figure is created.
- **render_lines** (*bool*, optional) – If *True*, the line will be rendered.
- **line_colour** (*colour* or *None* (See below), optional) – The colour of the line. If *None*, the colour is sampled from the jet colormap. Example *colour* options are


```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **line_style** (*str* (See below), optional) – The style of the lines. Example options:

```
{-, --, -. , :}
```

• **line_width** (*float*, optional) – The width of the lines.

• **render_markers** (*bool*, optional) – If `True`, the markers will be rendered.

• **marker_style** (*str* (See below), optional) – The style of the markers. Example *marker* options

```
{., , , o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8}
```

• **marker_size** (*int*, optional) – The size of the markers in points.

• **marker_face_colour** (*colour* or `None`, optional) – The face (filling) colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **marker_edge_colour** (*colour* or `None`, optional) – The edge colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **marker_edge_width** (*float*, optional) – The width of the markers' edge.

• **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.

• **axes_font_name** (*str* (See below), optional) – The font of the axes. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **axes_font_size** (*int*, optional) – The font size of the axes.

• **axes_font_style** (*str* (See below), optional) – The font style of the axes. Example options

```
{normal, italic, oblique}
```

• **axes_font_weight** (*str* (See below), optional) – The font weight of the axes. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **axes_x_limits** (*float* or (*float*, *float*) or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the graph as a percentage of the curves' width. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

- **axes_y_limits** (*float* or (*float*, *float*) or *None*, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the graph as a percentage of the curves' height. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.
- **axes_x_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the x axis.
- **axes_y_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the y axis.
- **figure_size** ((*float*, *float*) or *None*, optional) – The size of the figure in inches.
- **render_grid** (*bool*, optional) – If *True*, the grid will be rendered.
- **grid_line_style** ({ '-', '--', '-.', ':' }, optional) – The style of the grid lines.
- **grid_line_width** (*float*, optional) – The width of the grid lines.

Returns *renderer* (*menpo.visualize.GraphPlotter*) – The renderer object.

```
plot_errors (compute_error=None, figure_id=None, new_figure=False, render_lines=True,
             line_colour='b', line_style='-', line_width=2, render_markers=True,
             marker_style='o', marker_size=4, marker_face_colour='b', marker_edge_colour='k',
             marker_edge_width=1.0, render_axes=True, axes_font_name='sans-serif',
             axes_font_size=10, axes_font_style='normal', axes_font_weight='normal',
             axes_x_limits=0.0, axes_y_limits=None, axes_x_ticks=None, axes_y_ticks=None,
             figure_size=(10, 6), render_grid=True, grid_line_style='-', grid_line_width=0.5)
```

Plot of the error evolution at each fitting iteration.

Parameters

- **compute_error** (*callable*, optional) – Callable that computes the error between the shape at each iteration and the ground truth shape.
- **figure_id** (*object*, optional) – The id of the figure to be used.
- **new_figure** (*bool*, optional) – If *True*, a new figure is created.
- **render_lines** (*bool*, optional) – If *True*, the line will be rendered.
- **line_colour** (*colour* or *None* (See below), optional) – The colour of the line. If *None*, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

- **line_style** (*str* (See below), optional) – The style of the lines. Example options:

```
{-, --, -. , :}
```

- **line_width** (*float*, optional) – The width of the lines.
- **render_markers** (*bool*, optional) – If *True*, the markers will be rendered.
- **marker_style** (*str* (See below), optional) – The style of the markers. Example *marker* options

```
{., , o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8}
```

- **marker_size** (*int*, optional) – The size of the markers in points.

•**marker_face_colour** (*colour* or `None`, optional) – The face (filling) colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

•**marker_edge_colour** (*colour* or `None`, optional) – The edge colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

•**marker_edge_width** (*float*, optional) – The width of the markers' edge.

•**render_axes** (*bool*, optional) – If `True`, the axes will be rendered.

•**axes_font_name** (*str* (See below), optional) – The font of the axes. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

•**axes_font_size** (*int*, optional) – The font size of the axes.

•**axes_font_style** (*str* (See below), optional) – The font style of the axes. Example options

```
{normal, italic, oblique}
```

•**axes_font_weight** (*str* (See below), optional) – The font weight of the axes. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
semibold, demibold, demi, bold, heavy, extra bold, black}
```

•**axes_x_limits** (*float* or (*float*, *float*) or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the graph as a percentage of the curves' width. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

•**axes_y_limits** (*float* or (*float*, *float*) or `None`, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the graph as a percentage of the curves' height. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

•**axes_x_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the x axis.

•**axes_y_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the y axis.

•**figure_size** ((*float*, *float*) or `None`, optional) – The size of the figure in inches.

•**render_grid** (*bool*, optional) – If `True`, the grid will be rendered.

•**grid_line_style** ({`'-'`, `'--'`, `'-.'`, `':'`}, optional) – The style of the grid lines.

•**grid_line_width** (*float*, optional) – The width of the grid lines.

Returns *renderer* (*menpo.visualize.GraphPlotter*) – The renderer object.

reconstructed_initial_error (*compute_error=None*)

Returns the error of the reconstructed initial shape of the fitting process, if the ground truth shape exists. This is the error computed based on the *reconstructed_initial_shapes[0]*.

Parameters**compute_error** (*callable*, optional) – Callable that computes the error between the reconstructed initial and ground truth shapes.

Returns**reconstructed_initial_error** (*float*) – The error that corresponds to the initial shape’s reconstruction.

Raises**ValueError** – Ground truth shape has not been set, so the reconstructed initial error cannot be computed

to_result (*pass_image=True, pass_initial_shape=True, pass_gt_shape=True*)

Returns a *Result* instance of the object, i.e. a fitting result object that does not store the iterations. This can be useful for reducing the size of saved fitting results.

Parameters

• **pass_image** (*bool*, optional) – If *True*, then the image will get passed (if it exists).

• **pass_initial_shape** (*bool*, optional) – If *True*, then the initial shape will get passed (if it exists).

• **pass_gt_shape** (*bool*, optional) – If *True*, then the ground truth shape will get passed (if it exists).

Returns**result** (*Result*) – The final “lightweight” fitting result.

view (*figure_id=None, new_figure=False, render_image=True, render_final_shape=True, render_initial_shape=False, render_gt_shape=False, subplots_enabled=True, channels=None, interpolation='bilinear', cmap_name=None, alpha=1.0, masked=True, final_marker_face_colour='r', final_marker_edge_colour='k', final_line_colour='r', initial_marker_face_colour='b', initial_marker_edge_colour='k', initial_line_colour='b', gt_marker_face_colour='y', gt_marker_edge_colour='k', gt_line_colour='y', render_lines=True, line_style='-', line_width=2, render_markers=True, marker_style='o', marker_size=4, marker_edge_width=1.0, render_numbering=False, numbers_horizontal_align='center', numbers_vertical_align='bottom', numbers_font_name='sans-serif', numbers_font_size=10, numbers_font_style='normal', numbers_font_weight='normal', numbers_font_colour='k', render_legend=True, legend_title='', legend_font_name='sans-serif', legend_font_style='normal', legend_font_size=10, legend_font_weight='normal', legend_marker_scale=None, legend_location=2, legend_bbox_to_anchor=(1.05, 1.0), legend_border_axes_pad=None, legend_n_columns=1, legend_horizontal_spacing=None, legend_vertical_spacing=None, legend_border=True, legend_border_padding=None, legend_shadow=False, legend_rounded_corners=False, render_axes=False, axes_font_name='sans-serif', axes_font_size=10, axes_font_style='normal', axes_font_weight='normal', axes_x_limits=None, axes_y_limits=None, axes_x_ticks=None, axes_y_ticks=None, figure_size=(7, 7)*)

Visualize the fitting result. The method renders the final fitted shape and optionally the initial shape, ground truth shape and the image, id they were provided.

Parameters

• **figure_id** (*object*, optional) – The id of the figure to be used.

• **new_figure** (*bool*, optional) – If *True*, a new figure is created.

• **render_image** (*bool*, optional) – If *True* and the image exists, then it gets rendered.

• **render_final_shape** (*bool*, optional) – If *True*, then the final fitting shape gets rendered.

- **render_initial_shape** (*bool*, optional) – If `True` and the initial fitting shape exists, then it gets rendered.
- **render_gt_shape** (*bool*, optional) – If `True` and the ground truth shape exists, then it gets rendered.
- **subplots_enabled** (*bool*, optional) – If `True`, then the requested final, initial and ground truth shapes get rendered on separate subplots.
- **channels** (*int* or *list* of *int* or *all* or *None*) – If *int* or *list* of *int*, the specified channel(s) will be rendered. If *all*, all the channels will be rendered in subplots. If *None* and the image is RGB, it will be rendered in RGB mode. If *None* and the image is not RGB, it is equivalent to *all*.
- **interpolation** (*See Below*, *optional*) – The interpolation used to render the image. For example, if *bilinear*, the image will be smooth and if *nearest*, the image will be pixelated. Example options

```
{none, nearest, bilinear, bicubic, spline16, spline36, hanning,
hamming, hermite, kaiser, quadric, catrom, gaussian, bessel,
mitchell, sinc, lanczos}
```

- **cmap_name** (*str*, optional,) – If *None*, single channel and three channel images default to greyscale and *rgb* colormaps respectively.
- **alpha** (*float*, optional) – The alpha blending value, between 0 (transparent) and 1 (opaque).
- **masked** (*bool*, optional) – If `True`, then the image is rendered as masked.
- **final_marker_face_colour** (*See Below*, *optional*) – The face (filling) colour of the markers of the final fitting shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

- **final_marker_edge_colour** (*See Below*, *optional*) – The edge colour of the markers of the final fitting shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

- **final_line_colour** (*See Below*, *optional*) – The line colour of the final fitting shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

- **initial_marker_face_colour** (*See Below*, *optional*) – The face (filling) colour of the markers of the initial shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

- **initial_marker_edge_colour** (*See Below*, *optional*) – The edge colour of the markers of the initial shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

• **initial_line_colour** (*See Below, optional*) – The line colour of the initial shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

• **gt_marker_face_colour** (*See Below, optional*) – The face (filling) colour of the markers of the ground truth shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

• **gt_marker_edge_colour** (*See Below, optional*) – The edge colour of the markers of the ground truth shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

• **gt_line_colour** (*See Below, optional*) – The line colour of the ground truth shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

• **render_lines** (*bool or list of bool, optional*) – If `True`, the lines will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

• **line_style** (*str or list of str, optional*) – The style of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order. Example options:

```
{ '-', '---', '-.', ':' }
```

• **line_width** (*float or list of float, optional*) – The width of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

• **render_markers** (*bool or list of bool, optional*) – If `True`, the markers will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

• **marker_style** (*str or list of str, optional*) – The style of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order. Example options:

```
{ ., ,, o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8 }
```

•**marker_size** (*int* or *list of int*, optional) – The size of the markers in points. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final*, *initial*, *groundtruth*) order.

•**marker_edge_width** (*float* or *list of float*, optional) – The width of the markers' edge. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final*, *initial*, *groundtruth*) order.

•**render_numbering** (*bool*, optional) – If True, the landmarks will be numbered.

•**numbers_horizontal_align** ({*center*, *right*, *left*}, optional) – The horizontal alignment of the numbers' texts.

•**numbers_vertical_align** ({*center*, *top*, *bottom*, *baseline*}, optional) – The vertical alignment of the numbers' texts.

•**numbers_font_name** (*See Below*, optional) – The font of the numbers. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

•**numbers_font_size** (*int*, optional) – The font size of the numbers.

•**numbers_font_style** ({*normal*, *italic*, *oblique*}, optional) – The font style of the numbers.

•**numbers_font_weight** (*See Below*, optional) – The font weight of the numbers. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

•**numbers_font_colour** (*See Below*, optional) – The font colour of the numbers. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

•**render_legend** (*bool*, optional) – If True, the legend will be rendered.

•**legend_title** (*str*, optional) – The title of the legend.

•**legend_font_name** (*See below*, optional) – The font of the legend. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

•**legend_font_style** ({*normal*, *italic*, *oblique*}, optional) – The font style of the legend.

•**legend_font_size** (*int*, optional) – The font size of the legend.

•**legend_font_weight** (*See Below*, optional) – The font weight of the legend. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

•**legend_marker_scale** (*float*, optional) – The relative size of the legend markers with respect to the original

- **legend_location** (*int*, optional) – The location of the legend. The predefined values are:

‘best’	0
‘upper right’	1
‘upper left’	2
‘lower left’	3
‘lower right’	4
‘right’	5
‘center left’	6
‘center right’	7
‘lower center’	8
‘upper center’	9
‘center’	10

- **legend_bbox_to_anchor** ((*float, float*) *tuple*, optional) – The bbox that the legend will be anchored.
- **legend_border_axes_pad** (*float*, optional) – The pad between the axes and legend border.
- **legend_n_columns** (*int*, optional) – The number of the legend’s columns.
- **legend_horizontal_spacing** (*float*, optional) – The spacing between the columns.
- **legend_vertical_spacing** (*float*, optional) – The vertical space between the legend entries.
- **legend_border** (*bool*, optional) – If `True`, a frame will be drawn around the legend.
- **legend_border_padding** (*float*, optional) – The fractional whitespace inside the legend border.
- **legend_shadow** (*bool*, optional) – If `True`, a shadow will be drawn behind legend.
- **legend_rounded_corners** (*bool*, optional) – If `True`, the frame’s corners will be rounded (fancybox).
- **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.
- **axes_font_name** (*See Below, optional*) – The font of the axes. Example options

`{serif, sans-serif, cursive, fantasy, monospace}`

- **axes_font_size** (*int*, optional) – The font size of the axes.
- **axes_font_style** ({*normal, italic, oblique*}, optional) – The font style of the axes.
- **axes_font_weight** (*See Below, optional*) – The font weight of the axes. Example options

`{ultralight, light, normal, regular, book, medium, roman, semibold, demibold, demi, bold, heavy, extra bold, black}`

- **axes_x_limits** (*float* or (*float, float*) or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the Image as a percentage of the Image’s width. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

- **axes_y_limits** ((*float, float*) *tuple* or *None*, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the Image as a percentage of the Image’s height. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.
- **axes_x_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the x axis.
- **axes_y_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the y axis.
- **figure_size** ((*float, float*) *tuple* or *None* optional) – The size of the figure in inches.

Returns*renderer* (*class*) – The renderer object.

view_iterations (*figure_id=None*, *new_figure=False*, *iters=None*, *render_image=True*, *subplots_enabled=False*, *channels=None*, *interpolation='bilinear'*, *cmap_name=None*, *alpha=1.0*, *masked=True*, *render_lines=True*, *line_style='-'*, *line_width=2*, *line_colour=None*, *render_markers=True*, *marker_edge_colour=None*, *marker_face_colour=None*, *marker_style='o'*, *marker_size=4*, *marker_edge_width=1.0*, *render_numbering=False*, *numbers_horizontal_align='center'*, *numbers_vertical_align='bottom'*, *numbers_font_name='sans-serif'*, *numbers_font_size=10*, *numbers_font_style='normal'*, *numbers_font_weight='normal'*, *numbers_font_colour='k'*, *render_legend=True*, *legend_title=''*, *legend_font_name='sans-serif'*, *legend_font_style='normal'*, *legend_font_size=10*, *legend_font_weight='normal'*, *legend_marker_scale=None*, *legend_location=2*, *legend_bbox_to_anchor=(1.05, 1.0)*, *legend_border_axes_pad=None*, *legend_n_columns=1*, *legend_horizontal_spacing=None*, *legend_vertical_spacing=None*, *legend_border=True*, *legend_border_padding=None*, *legend_shadow=False*, *legend_rounded_corners=False*, *render_axes=False*, *axes_font_name='sans-serif'*, *axes_font_size=10*, *axes_font_style='normal'*, *axes_font_weight='normal'*, *axes_x_limits=None*, *axes_y_limits=None*, *axes_x_ticks=None*, *axes_y_ticks=None*, *figure_size=(7, 7)*)

Visualize the iterations of the fitting process.

Parameters

- **figure_id** (*object*, optional) – The id of the figure to be used.
- **new_figure** (*bool*, optional) – If *True*, a new figure is created.
- **iters** (*int* or *list* of *int* or *None*, optional) – The iterations to be visualized. If *None*, then all the iterations are rendered.

No.	Visualised shape	Description
0	<i>self.initial_shape</i>	Initial shape
1	<i>self.reconstructed_initial_shape</i>	Reconstructed initial
2	<i>self.shapes[2]</i>	Iteration 1
i	<i>self.shapes[i]</i>	Iteration i-1
n_iters+1	<i>self.final_shape</i>	Final shape

- **render_image** (*bool*, optional) – If *True* and the image exists, then it gets rendered.
- **subplots_enabled** (*bool*, optional) – If *True*, then the requested final, initial and ground truth shapes get rendered on separate subplots.
- **channels** (*int* or *list* of *int* or *all* or *None*) – If *int* or *list* of *int*, the specified channel(s) will be rendered. If *all*, all the channels will be rendered in subplots. If *None* and the image is RGB, it will be rendered in RGB mode. If *None* and the image is not RGB, it is equivalent to *all*.

- **interpolation** (*str* (See Below), optional) – The interpolation used to render the image. For example, if `bilinear`, the image will be smooth and if `nearest`, the image will be pixelated. Example options

```
{none, nearest, bilinear, bicubic, spline16, spline36, hanning,
hamming, hermite, kaiser, quadric, catrom, gaussian, bessel,
mitchell, sinc, lanczos}
```

- **cmap_name** (*str*, optional,) – If `None`, single channel and three channel images default to greyscale and `rgb` colormaps respectively.
- **alpha** (*float*, optional) – The alpha blending value, between 0 (transparent) and 1 (opaque).
- **masked** (*bool*, optional) – If `True`, then the image is rendered as masked.
- **render_lines** (*bool* or *list of bool*, optional) – If `True`, the lines will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.
- **line_style** (*str* or *list of str* (See below), optional) – The style of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options:

```
{-, --, -. , :}
```

- **line_width** (*float* or *list of float*, optional) – The width of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.
- **line_colour** (*colour* or *list of colour* (See Below), optional) – The colour of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

- **render_markers** (*bool* or *list of bool*, optional) – If `True`, the markers will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.
- **marker_style** (*str* or *list of str* (See below), optional) – The style of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{., ,, o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8}
```

- **marker_size** (*int* or *list of int*, optional) – The size of the markers in points. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.
- **marker_edge_colour** (*colour* or *list of colour* (See Below), optional) – The edge colour of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

•**marker_face_colour** (*colour* or *list of colour* (See Below), optional) – The face (filling) colour of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

•**marker_edge_width** (*float* or *list of float*, optional) – The width of the markers' edge. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.

•**render_numbering** (*bool*, optional) – If `True`, the landmarks will be numbered.

•**numbers_horizontal_align** (*str* (See below), optional) – The horizontal alignment of the numbers' texts. Example options

```
{center, right, left}
```

•**numbers_vertical_align** (*str* (See below), optional) – The vertical alignment of the numbers' texts. Example options

```
{center, top, bottom, baseline}
```

•**numbers_font_name** (*str* (See below), optional) – The font of the numbers. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

•**numbers_font_size** (*int*, optional) – The font size of the numbers.

•**numbers_font_style** (*{normal, italic, oblique}*, optional) – The font style of the numbers.

•**numbers_font_weight** (*str* (See below), optional) – The font weight of the numbers. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

•**numbers_font_colour** (*See Below, optional*) – The font colour of the numbers. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

•**render_legend** (*bool*, optional) – If `True`, the legend will be rendered.

•**legend_title** (*str*, optional) – The title of the legend.

•**legend_font_name** (*See below, optional*) – The font of the legend. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

•**legend_font_style** (*str* (See below), optional) – The font style of the legend. Example options

```
{normal, italic, oblique}
```

• **legend_font_size** (*int*, optional) – The font size of the legend.

• **legend_font_weight** (*str* (See below), optional) – The font weight of the legend.
Example options

```
{ultralight, light, normal, regular, book, medium, roman,  
semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **legend_marker_scale** (*float*, optional) – The relative size of the legend markers with respect to the original

• **legend_location** (*int*, optional) – The location of the legend. The predefined values are:

'best'	0
'upper right'	1
'upper left'	2
'lower left'	3
'lower right'	4
'right'	5
'center left'	6
'center right'	7
'lower center'	8
'upper center'	9
'center'	10

• **legend_bbox_to_anchor** (*(float, float) tuple*, optional) – The bbox that the legend will be anchored.

• **legend_border_axes_pad** (*float*, optional) – The pad between the axes and legend border.

• **legend_n_columns** (*int*, optional) – The number of the legend's columns.

• **legend_horizontal_spacing** (*float*, optional) – The spacing between the columns.

• **legend_vertical_spacing** (*float*, optional) – The vertical space between the legend entries.

• **legend_border** (*bool*, optional) – If `True`, a frame will be drawn around the legend.

• **legend_border_padding** (*float*, optional) – The fractional whitespace inside the legend border.

• **legend_shadow** (*bool*, optional) – If `True`, a shadow will be drawn behind legend.

• **legend_rounded_corners** (*bool*, optional) – If `True`, the frame's corners will be rounded (fancybox).

• **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.

• **axes_font_name** (*str* (See below), optional) – The font of the axes. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **axes_font_size** (*int*, optional) – The font size of the axes.

• **axes_font_style** (*{normal, italic, oblique}*, optional) – The font style of the axes.

•**axes_font_weight** (*str* (See below), optional) – The font weight of the axes. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

•**axes_x_limits** (*float* or (*float, float*) or *None*, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the Image as a percentage of the Image's width. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.

•**axes_y_limits** ((*float, float*) *tuple* or *None*, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the Image as a percentage of the Image's height. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.

•**axes_x_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the x axis.

•**axes_y_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the y axis.

•**figure_size** ((*float, float*) *tuple* or *None* optional) – The size of the figure in inches.

Returns *renderer* (*class*) – The renderer object.

view_widget (*figure_size*=(7, 7))

Visualizes the result object using an interactive widget.

Parameters *figure_size* ((*int, int*), optional) – The initial size of the rendered figure.

appearance_costs

Returns a *list* with the appearance cost per iteration. It returns *None* if the costs are not computed.

Type *list* of *float* or *None*

costs

Returns a *list* with the cost per iteration. It returns *None* if the costs are not computed.

Type *list* of *float* or *None*

deformation_costs

Returns a *list* with the deformation cost per iteration. It returns *None* if the costs are not computed.

Type *list* of *float* or *None*

final_shape

Returns the final shape of the fitting process.

Type *menpo.shape.PointCloud*

gt_shape

Returns the ground truth shape associated with the image. In case there is not an attached ground truth shape, then *None* is returned.

Type *menpo.shape.PointCloud* or *None*

image

Returns the image that the fitting was applied on, if it was provided. Otherwise, it returns *None*.

Type *menpo.shape.Image* or *subclass* or *None*

initial_shape

Returns the initial shape that was provided to the fitting method to initialise the fitting process. In case the initial shape does not exist, then *None* is returned.

Type *menpo.shape.PointCloud* or *None*

is_iterative

Flag whether the object is an iterative fitting result.

Type*bool*

n_iters

Returns the total number of iterations of the fitting process.

Type*int*

n_iters_per_scale

Returns the number of iterations per scale of the fitting process.

Type*list of int*

n_scales

Returns the number of scales used during the fitting process.

Type*int*

reconstructed_initial_shapes

Returns the result of the reconstruction step that takes place at each scale before applying the iterative optimisation.

Type*list of menpo.shape.PointCloud*

shape_parameters

Returns the *list* of shape parameters obtained at each iteration of the fitting process. The *list* includes the parameters of the *initial_shape* (if it exists) and *final_shape*.

Type*list of (n_params,) ndarray*

shapes

Returns the *list* of shapes obtained at each iteration of the fitting process. The *list* includes the *initial_shape* (if it exists) and *final_shape*.

Type*list of menpo.shape.PointCloud*

APSAAlgorithmResult

```
class menpofit.aps.result.APSAlgorithmResult (shapes,          shape_parameters,          ini-
                                             tial_shape=None,          image=None,
                                             gt_shape=None,          appearance_costs=None,
                                             deformation_costs=None, costs=None)
```

Bases: *ParametricIterativeResult*

Class for storing the iterative result of an APS optimisation algorithm.

Note: When using a method with a parametric shape model, the first step is to **reconstruct the initial shape** using the shape model. The generated reconstructed shape is then used as initialisation for the iterative optimisation. This step is not counted in the number of iterations.

Parameters

- **shapes** (*list of menpo.shape.PointCloud*) – The *list* of shapes per iteration. The first and last members correspond to the initial and final shapes, respectively.
- **shape_parameters** (*list of (n_shape_parameters,) ndarray*) – The *list* of shape parameters per iteration. The first and last members correspond to the initial and final shapes, respectively.

- **initial_shape** (*menpo.shape.PointCloud* or `None`, optional) – The initial shape from which the fitting process started. If `None`, then no initial shape is assigned.
- **image** (*menpo.image.Image* or *subclass* or `None`, optional) – The image on which the fitting process was applied. Note that a copy of the image will be assigned as an attribute. If `None`, then no image is assigned.
- **gt_shape** (*menpo.shape.PointCloud* or `None`, optional) – The ground truth shape associated with the image. If `None`, then no ground truth shape is assigned.
- **appearance_costs** (*list of float* or `None`, optional) – The *list* of the appearance cost per iteration. If `None`, then it is assumed that the cost function cannot be computed for the specific algorithm.
- **deformation_costs** (*list of float* or `None`, optional) – The *list* of the deformation cost per iteration. If `None`, then it is assumed that the cost function cannot be computed for the specific algorithm.
- **costs** (*list of float* or `None`, optional) – The *list* of the total cost per iteration. If `None`, then it is assumed that the cost function cannot be computed for the specific algorithm.

displacements ()

A list containing the displacement between the shape of each iteration and the shape of the previous one.

Typelist of ndarray

displacements_stats (*stat_type='mean'*)

A list containing a statistical metric on the displacements between the shape of each iteration and the shape of the previous one.

Parameters**stat_type** (`{'mean', 'median', 'min', 'max'}`, optional) – Specifies a statistic metric to be extracted from the displacements.

Returns**displacements_stat** (*list of float*) – The statistical metric on the points displacements for each iteration.

Raises`ValueError` – type must be ‘mean’, ‘median’, ‘min’ or ‘max’

errors (*compute_error=None*)

Returns a list containing the error at each fitting iteration, if the ground truth shape exists.

Parameters**compute_error** (*callable*, optional) – Callable that computes the error between the shape at each iteration and the ground truth shape.

Returns**errors** (*list of float*) – The error at each iteration of the fitting process.

Raises`ValueError` – Ground truth shape has not been set, so the final error cannot be computed

final_error (*compute_error=None*)

Returns the final error of the fitting process, if the ground truth shape exists. This is the error computed based on the *final_shape*.

Parameters**compute_error** (*callable*, optional) – Callable that computes the error between the fitted and ground truth shapes.

Returns**final_error** (*float*) – The final error at the end of the fitting process.

Raises`ValueError` – Ground truth shape has not been set, so the final error cannot be computed

initial_error (*compute_error=None*)

Returns the initial error of the fitting process, if the ground truth shape and initial shape exist. This is the error computed based on the *initial_shape*.

Parameters**compute_error** (*callable*, optional) – Callable that computes the error between the initial and ground truth shapes.

Returns**initial_error** (*float*) – The initial error at the beginning of the fitting process.

Raises

- ValueError** – Initial shape has not been set, so the initial error cannot be computed
- ValueError** – Ground truth shape has not been set, so the initial error cannot be computed

plot_costs (*figure_id=None, new_figure=False, render_lines=True, line_colour='b', line_style='-', line_width=2, render_markers=True, marker_style='o', marker_size=4, marker_face_colour='b', marker_edge_colour='k', marker_edge_width=1.0, render_axes=True, axes_font_name='sans-serif', axes_font_size=10, axes_font_style='normal', axes_font_weight='normal', axes_x_limits=0.0, axes_y_limits=None, axes_x_ticks=None, axes_y_ticks=None, figure_size=(10, 6), render_grid=True, grid_line_style='-', grid_line_width=0.5*)

Plot of the cost function evolution at each fitting iteration.

Parameters

- figure_id** (*object*, optional) – The id of the figure to be used.
- new_figure** (*bool*, optional) – If `True`, a new figure is created.
- render_lines** (*bool*, optional) – If `True`, the line will be rendered.
- line_colour** (*colour* or `None`, optional) – The colour of the line. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{ 'r', 'g', 'b', 'c', 'm', 'k', 'w' }  
or  
(3, ) ndarray
```

- line_style** ({`'-'`, `'--'`, `'-.'`, `':'`}, optional) – The style of the lines.
- line_width** (*float*, optional) – The width of the lines.
- render_markers** (*bool*, optional) – If `True`, the markers will be rendered.
- marker_style** (*marker*, optional) – The style of the markers. Example *marker* options

```
{ '.', 'v', 'o', 'v', '^', '<', '>', '+', 'x', 'D', 'd', 's',  
  'p', '*', 'h', 'H', '1', '2', '3', '4', '8' }
```

- marker_size** (*int*, optional) – The size of the markers in points.
- marker_face_colour** (*colour* or `None`, optional) – The face (filling) colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{ 'r', 'g', 'b', 'c', 'm', 'k', 'w' }  
or  
(3, ) ndarray
```

- marker_edge_colour** (*colour* or `None`, optional) – The edge colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are


```
{'r', 'g', 'b', 'c', 'm', 'k', 'w'}
or
(3, ) ndarray
```

• **marker_edge_width** (*float*, optional) – The width of the markers' edge.

• **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.

• **axes_font_name** (See below, optional) – The font of the axes. Example options

```
{'serif', 'sans-serif', 'cursive', 'fantasy', 'monospace'}
```

• **axes_font_size** (*int*, optional) – The font size of the axes.

• **axes_font_style** ({`'normal'`, `'italic'`, `'oblique'`}, optional) – The font style of the axes.

• **axes_font_weight** (See below, optional) – The font weight of the axes. Example options

```
{'ultralight', 'light', 'normal', 'regular', 'book', 'medium',
 'roman', 'semibold', 'demibold', 'demi', 'bold', 'heavy',
 'extra bold', 'black'}
```

• **axes_x_limits** (*float* or (*float*, *float*) or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the graph as a percentage of the curves' width. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

• **axes_y_limits** (*float* or (*float*, *float*) or `None`, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the graph as a percentage of the curves' height. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

• **axes_x_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the x axis.

• **axes_y_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the y axis.

• **figure_size** ((*float*, *float*) or `None`, optional) – The size of the figure in inches.

• **render_grid** (*bool*, optional) – If `True`, the grid will be rendered.

• **grid_line_style** ({`'-'`, `'--'`, `'-.'`, `':'`}, optional) – The style of the grid lines.

• **grid_line_width** (*float*, optional) – The width of the grid lines.

Returns `renderer` (*menpo.visualize.GraphPlotter*) – The renderer object.

plot_displacements (*stat_type*='mean', *figure_id*=`None`, *new_figure*=`False`, *render_lines*=`True`, *line_colour*='b', *line_style*='-', *line_width*=2, *render_markers*=`True`, *marker_style*='o', *marker_size*=4, *marker_face_colour*='b', *marker_edge_colour*='k', *marker_edge_width*=1.0, *render_axes*=`True`, *axes_font_name*='sans-serif', *axes_font_size*=10, *axes_font_style*='normal', *axes_font_weight*='normal', *axes_x_limits*=0.0, *axes_y_limits*=`None`, *axes_x_ticks*=`None`, *axes_y_ticks*=`None`, *figure_size*=(10, 6), *render_grid*=`True`, *grid_line_style*='-', *grid_line_width*=0.5)

Plot of a statistical metric of the displacement between the shape of each iteration and the shape of the previous one.

Parameters

- **stat_type** ({mean, median, min, max}, optional) – Specifies a statistic metric to be extracted from the displacements (see also *displacements_stats()* method).
- **figure_id** (*object*, optional) – The id of the figure to be used.
- **new_figure** (*bool*, optional) – If `True`, a new figure is created.
- **render_lines** (*bool*, optional) – If `True`, the line will be rendered.
- **line_colour** (*colour* or `None` (See below), optional) – The colour of the line. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

- **line_style** (*str* (See below), optional) – The style of the lines. Example options:

```
{-, --, -. , :}
```

- **line_width** (*float*, optional) – The width of the lines.
- **render_markers** (*bool*, optional) – If `True`, the markers will be rendered.
- **marker_style** (*str* (See below), optional) – The style of the markers. Example *marker* options

```
{., , o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8}
```

- **marker_size** (*int*, optional) – The size of the markers in points.
- **marker_face_colour** (*colour* or `None`, optional) – The face (filling) colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

- **marker_edge_colour** (*colour* or `None`, optional) – The edge colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

- **marker_edge_width** (*float*, optional) – The width of the markers' edge.
- **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.
- **axes_font_name** (*str* (See below), optional) – The font of the axes. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

- **axes_font_size** (*int*, optional) – The font size of the axes.
- **axes_font_style** (*str* (See below), optional) – The font style of the axes. Example options

```
{normal, italic, oblique}
```

• **axes_font_weight** (*str* (See below), optional) – The font weight of the axes. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **axes_x_limits** (*float* or (*float*, *float*) or *None*, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the graph as a percentage of the curves' width. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.

• **axes_y_limits** (*float* or (*float*, *float*) or *None*, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the graph as a percentage of the curves' height. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.

• **axes_x_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the x axis.

• **axes_y_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the y axis.

• **figure_size** ((*float*, *float*) or *None*, optional) – The size of the figure in inches.

• **render_grid** (*bool*, optional) – If *True*, the grid will be rendered.

• **grid_line_style** ({*'-'*, *'--'*, *'-.'*, *':'*}, optional) – The style of the grid lines.

• **grid_line_width** (*float*, optional) – The width of the grid lines.

Returns *renderer* (*menpo.visualize.GraphPlotter*) – The renderer object.

plot_errors (*compute_error=None*, *figure_id=None*, *new_figure=False*, *render_lines=True*, *line_colour='b'*, *line_style='-'*, *line_width=2*, *render_markers=True*, *marker_style='o'*, *marker_size=4*, *marker_face_colour='b'*, *marker_edge_colour='k'*, *marker_edge_width=1.0*, *render_axes=True*, *axes_font_name='sans-serif'*, *axes_font_size=10*, *axes_font_style='normal'*, *axes_font_weight='normal'*, *axes_x_limits=0.0*, *axes_y_limits=None*, *axes_x_ticks=None*, *axes_y_ticks=None*, *figure_size=(10, 6)*, *render_grid=True*, *grid_line_style='-'*, *grid_line_width=0.5*)

Plot of the error evolution at each fitting iteration.

Parameters

• **compute_error** (*callable*, optional) – Callable that computes the error between the shape at each iteration and the ground truth shape.

• **figure_id** (*object*, optional) – The id of the figure to be used.

• **new_figure** (*bool*, optional) – If *True*, a new figure is created.

• **render_lines** (*bool*, optional) – If *True*, the line will be rendered.

• **line_colour** (*colour* or *None* (See below), optional) – The colour of the line. If *None*, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **line_style** (*str* (See below), optional) – The style of the lines. Example options:

```
{-, --, -., :}
```

• **line_width** (*float*, optional) – The width of the lines.

• **render_markers** (*bool*, optional) – If `True`, the markers will be rendered.

• **marker_style** (*str* (See below), optional) – The style of the markers. Example *marker* options

```
{., , , o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8}
```

• **marker_size** (*int*, optional) – The size of the markers in points.

• **marker_face_colour** (*colour* or `None`, optional) – The face (filling) colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

• **marker_edge_colour** (*colour* or `None`, optional) – The edge colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

• **marker_edge_width** (*float*, optional) – The width of the markers' edge.

• **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.

• **axes_font_name** (*str* (See below), optional) – The font of the axes. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **axes_font_size** (*int*, optional) – The font size of the axes.

• **axes_font_style** (*str* (See below), optional) – The font style of the axes. Example options

```
{normal, italic, oblique}
```

• **axes_font_weight** (*str* (See below), optional) – The font weight of the axes. Example options

```
{ultralight, light, normal, regular, book, medium, roman,  
semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **axes_x_limits** (*float* or (*float*, *float*) or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the graph as a percentage of the curves' width. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

• **axes_y_limits** (*float* or (*float*, *float*) or `None`, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the graph as a percentage of the curves' height. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

• **axes_x_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the x axis.

• **axes_y_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the y axis.

• **figure_size** ((*float*, *float*) or `None`, optional) – The size of the figure in inches.

- **render_grid** (*bool*, optional) – If `True`, the grid will be rendered.
- **grid_line_style** ({`'-'`, `'--'`, `'-.'`, `':'`}, optional) – The style of the grid lines.
- **grid_line_width** (*float*, optional) – The width of the grid lines.

Returns `renderer` (*menpo.visualize.GraphPlotter*) – The renderer object.

reconstructed_initial_error (*compute_error=None*)

Returns the error of the reconstructed initial shape of the fitting process, if the ground truth shape exists. This is the error computed based on the *reconstructed_initial_shape*.

Parameters **compute_error** (*callable*, optional) – Callable that computes the error between the reconstructed initial and ground truth shapes.

Returns **reconstructed_initial_error** (*float*) – The error that corresponds to the initial shape's reconstruction.

Raises `ValueError` – Ground truth shape has not been set, so the reconstructed initial error cannot be computed

to_result (*pass_image=True, pass_initial_shape=True, pass_gt_shape=True*)

Returns a `Result` instance of the object, i.e. a fitting result object that does not store the iterations. This can be useful for reducing the size of saved fitting results.

Parameters

- **pass_image** (*bool*, optional) – If `True`, then the image will get passed (if it exists).
- **pass_initial_shape** (*bool*, optional) – If `True`, then the initial shape will get passed (if it exists).
- **pass_gt_shape** (*bool*, optional) – If `True`, then the ground truth shape will get passed (if it exists).

Returns **result** (`Result`) – The final “lightweight” fitting result.

view (*figure_id=None, new_figure=False, render_image=True, render_final_shape=True, render_initial_shape=False, render_gt_shape=False, subplots_enabled=True, channels=None, interpolation='bilinear', cmap_name=None, alpha=1.0, masked=True, final_marker_face_colour='r', final_marker_edge_colour='k', final_line_colour='r', initial_marker_face_colour='b', initial_marker_edge_colour='k', initial_line_colour='b', gt_marker_face_colour='y', gt_marker_edge_colour='k', gt_line_colour='y', render_lines=True, line_style='-', line_width=2, render_markers=True, marker_style='o', marker_size=4, marker_edge_width=1.0, render_numbering=False, numbers_horizontal_align='center', numbers_vertical_align='bottom', numbers_font_name='sans-serif', numbers_font_size=10, numbers_font_style='normal', numbers_font_weight='normal', numbers_font_colour='k', render_legend=True, legend_title='', legend_font_name='sans-serif', legend_font_style='normal', legend_font_size=10, legend_font_weight='normal', legend_marker_scale=None, legend_location=2, legend_bbox_to_anchor=(1.05, 1.0), legend_border_axes_pad=None, legend_n_columns=1, legend_horizontal_spacing=None, legend_vertical_spacing=None, legend_border=True, legend_border_padding=None, legend_shadow=False, legend_rounded_corners=False, render_axes=False, axes_font_name='sans-serif', axes_font_size=10, axes_font_style='normal', axes_font_weight='normal', axes_x_limits=None, axes_y_limits=None, axes_x_ticks=None, axes_y_ticks=None, figure_size=(7, 7))*

Visualize the fitting result. The method renders the final fitted shape and optionally the initial shape, ground truth shape and the image, id they were provided.

Parameters

- **figure_id** (*object*, optional) – The id of the figure to be used.
- **new_figure** (*bool*, optional) – If `True`, a new figure is created.
- **render_image** (*bool*, optional) – If `True` and the image exists, then it gets rendered.
- **render_final_shape** (*bool*, optional) – If `True`, then the final fitting shape gets rendered.
- **render_initial_shape** (*bool*, optional) – If `True` and the initial fitting shape exists, then it gets rendered.
- **render_gt_shape** (*bool*, optional) – If `True` and the ground truth shape exists, then it gets rendered.
- **subplots_enabled** (*bool*, optional) – If `True`, then the requested final, initial and ground truth shapes get rendered on separate subplots.
- **channels** (*int* or *list* of *int* or `all` or `None`) – If *int* or *list* of *int*, the specified channel(s) will be rendered. If `all`, all the channels will be rendered in subplots. If `None` and the image is RGB, it will be rendered in RGB mode. If `None` and the image is not RGB, it is equivalent to `all`.
- **interpolation** (*See Below*, *optional*) – The interpolation used to render the image. For example, if `bilinear`, the image will be smooth and if `nearest`, the image will be pixelated. Example options

```
{none, nearest, bilinear, bicubic, spline16, spline36, hanning,  
hamming, hermite, kaiser, quadric, catrom, gaussian, bessel,  
mitchell, sinc, lanczos}
```

- **cmap_name** (*str*, optional,) – If `None`, single channel and three channel images default to greyscale and `rgb` colormaps respectively.
- **alpha** (*float*, optional) – The alpha blending value, between 0 (transparent) and 1 (opaque).
- **masked** (*bool*, optional) – If `True`, then the image is rendered as masked.
- **final_marker_face_colour** (*See Below*, *optional*) – The face (filling) colour of the markers of the final fitting shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

- **final_marker_edge_colour** (*See Below*, *optional*) – The edge colour of the markers of the final fitting shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

- **final_line_colour** (*See Below*, *optional*) – The line colour of the final fitting shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

• **initial_marker_face_colour** (*See Below, optional*) – The face (filling) colour of the markers of the initial shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **initial_marker_edge_colour** (*See Below, optional*) – The edge colour of the markers of the initial shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **initial_line_colour** (*See Below, optional*) – The line colour of the initial shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **gt_marker_face_colour** (*See Below, optional*) – The face (filling) colour of the markers of the ground truth shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **gt_marker_edge_colour** (*See Below, optional*) – The edge colour of the markers of the ground truth shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **gt_line_colour** (*See Below, optional*) – The line colour of the ground truth shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **render_lines** (*bool or list of bool, optional*) – If `True`, the lines will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

• **line_style** (*str or list of str, optional*) – The style of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order. Example options:

```
{ '-', '--', '-.', ':' }
```

• **line_width** (*float or list of float, optional*) – The width of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

• **render_markers** (*bool or list of bool, optional*) – If `True`, the markers will be rendered. You can either provide a single value that will be used for all shapes or a list with a

different value per shape in (*final*, *initial*, *groundtruth*) order.

• **marker_style** (*str* or *list* of *str*, optional) – The style of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final*, *initial*, *groundtruth*) order. Example options:

```
{., , , o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8}
```

• **marker_size** (*int* or *list* of *int*, optional) – The size of the markers in points. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final*, *initial*, *groundtruth*) order.

• **marker_edge_width** (*float* or *list* of *float*, optional) – The width of the markers' edge. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final*, *initial*, *groundtruth*) order.

• **render_numbering** (*bool*, optional) – If True, the landmarks will be numbered.

• **numbers_horizontal_align** ({*center*, *right*, *left*}, optional) – The horizontal alignment of the numbers' texts.

• **numbers_vertical_align** ({*center*, *top*, *bottom*, *baseline*}, optional) – The vertical alignment of the numbers' texts.

• **numbers_font_name** (*See Below*, optional) – The font of the numbers. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **numbers_font_size** (*int*, optional) – The font size of the numbers.

• **numbers_font_style** ({*normal*, *italic*, *oblique*}, optional) – The font style of the numbers.

• **numbers_font_weight** (*See Below*, optional) – The font weight of the numbers. Example options

```
{ultralight, light, normal, regular, book, medium, roman, semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **numbers_font_colour** (*See Below*, optional) – The font colour of the numbers. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

• **render_legend** (*bool*, optional) – If True, the legend will be rendered.

• **legend_title** (*str*, optional) – The title of the legend.

• **legend_font_name** (*See below*, optional) – The font of the legend. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **legend_font_style** ({*normal*, *italic*, *oblique*}, optional) – The font style of the legend.

• **legend_font_size** (*int*, optional) – The font size of the legend.

- **legend_font_weight** (*See Below, optional*) – The font weight of the legend. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

- **legend_marker_scale** (*float, optional*) – The relative size of the legend markers with respect to the original
- **legend_location** (*int, optional*) – The location of the legend. The predefined values are:

'best'	0
'upper right'	1
'upper left'	2
'lower left'	3
'lower right'	4
'right'	5
'center left'	6
'center right'	7
'lower center'	8
'upper center'	9
'center'	10

- **legend_bbox_to_anchor** (*(float, float) tuple, optional*) – The bbox that the legend will be anchored.
- **legend_border_axes_pad** (*float, optional*) – The pad between the axes and legend border.
- **legend_n_columns** (*int, optional*) – The number of the legend's columns.
- **legend_horizontal_spacing** (*float, optional*) – The spacing between the columns.
- **legend_vertical_spacing** (*float, optional*) – The vertical space between the legend entries.
- **legend_border** (*bool, optional*) – If `True`, a frame will be drawn around the legend.
- **legend_border_padding** (*float, optional*) – The fractional whitespace inside the legend border.
- **legend_shadow** (*bool, optional*) – If `True`, a shadow will be drawn behind legend.
- **legend_rounded_corners** (*bool, optional*) – If `True`, the frame's corners will be rounded (`fancybox`).
- **render_axes** (*bool, optional*) – If `True`, the axes will be rendered.
- **axes_font_name** (*See Below, optional*) – The font of the axes. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

- **axes_font_size** (*int, optional*) – The font size of the axes.
- **axes_font_style** (*{normal, italic, oblique}, optional*) – The font style of the axes.
- **axes_font_weight** (*See Below, optional*) – The font weight of the axes. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

- **axes_x_limits** (*float* or (*float, float*) or *None*, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the Image as a percentage of the Image's width. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.
- **axes_y_limits** ((*float, float*) *tuple* or *None*, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the Image as a percentage of the Image's height. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.
- **axes_x_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the x axis.
- **axes_y_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the y axis.
- **figure_size** ((*float, float*) *tuple* or *None* optional) – The size of the figure in inches.

Returns*renderer* (*class*) – The renderer object.

view_iterations (*figure_id=None*, *new_figure=False*, *iters=None*, *render_image=True*, *subplots_enabled=False*, *channels=None*, *interpolation='bilinear'*, *cmap_name=None*, *alpha=1.0*, *masked=True*, *render_lines=True*, *line_style='-'*, *line_width=2*, *line_colour=None*, *render_markers=True*, *marker_edge_colour=None*, *marker_face_colour=None*, *marker_style='o'*, *marker_size=4*, *marker_edge_width=1.0*, *render_numbering=False*, *numbers_horizontal_align='center'*, *numbers_vertical_align='bottom'*, *numbers_font_name='sans-serif'*, *numbers_font_size=10*, *numbers_font_style='normal'*, *numbers_font_weight='normal'*, *numbers_font_colour='k'*, *render_legend=True*, *legend_title=''*, *legend_font_name='sans-serif'*, *legend_font_style='normal'*, *legend_font_size=10*, *legend_font_weight='normal'*, *legend_marker_scale=None*, *legend_location=2*, *legend_bbox_to_anchor=(1.05, 1.0)*, *legend_border_axes_pad=None*, *legend_n_columns=1*, *legend_horizontal_spacing=None*, *legend_vertical_spacing=None*, *legend_border=True*, *legend_border_padding=None*, *legend_shadow=False*, *legend_rounded_corners=False*, *render_axes=False*, *axes_font_name='sans-serif'*, *axes_font_size=10*, *axes_font_style='normal'*, *axes_font_weight='normal'*, *axes_x_limits=None*, *axes_y_limits=None*, *axes_x_ticks=None*, *axes_y_ticks=None*, *figure_size=(7, 7)*)

Visualize the iterations of the fitting process.

Parameters

- **figure_id** (*object*, optional) – The id of the figure to be used.
- **new_figure** (*bool*, optional) – If *True*, a new figure is created.
- **iters** (*int* or *list* of *int* or *None*, optional) – The iterations to be visualized. If *None*, then all the iterations are rendered.

No.	Visualised shape	Description
0	<i>self.initial_shape</i>	Initial shape
1	<i>self.reconstructed_initial_shape</i>	Reconstructed initial
2	<i>self.shapes[2]</i>	Iteration 1
i	<i>self.shapes[i]</i>	Iteration i-1
n_iters+1	<i>self.final_shape</i>	Final shape

- **render_image** (*bool*, optional) – If *True* and the image exists, then it gets rendered.

- **subplots_enabled** (*bool*, optional) – If `True`, then the requested final, initial and ground truth shapes get rendered on separate subplots.
- **channels** (*int* or *list* of *int* or `all` or `None`) – If *int* or *list* of *int*, the specified channel(s) will be rendered. If `all`, all the channels will be rendered in subplots. If `None` and the image is RGB, it will be rendered in RGB mode. If `None` and the image is not RGB, it is equivalent to `all`.
- **interpolation** (*str* (See Below), optional) – The interpolation used to render the image. For example, if `bilinear`, the image will be smooth and if `nearest`, the image will be pixelated. Example options

```
{none, nearest, bilinear, bicubic, spline16, spline36, hanning,
hamming, hermite, kaiser, quadric, catrom, gaussian, bessel,
mitchell, sinc, lanczos}
```

- **cmap_name** (*str*, optional,) – If `None`, single channel and three channel images default to greyscale and `rgb` colormaps respectively.
- **alpha** (*float*, optional) – The alpha blending value, between 0 (transparent) and 1 (opaque).
- **masked** (*bool*, optional) – If `True`, then the image is rendered as masked.
- **render_lines** (*bool* or *list* of *bool*, optional) – If `True`, the lines will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.
- **line_style** (*str* or *list* of *str* (See below), optional) – The style of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options:

```
{-, --, -. , :}
```

- **line_width** (*float* or *list* of *float*, optional) – The width of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.
- **line_colour** (*colour* or *list* of *colour* (See Below), optional) – The colour of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

- **render_markers** (*bool* or *list* of *bool*, optional) – If `True`, the markers will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.
- **marker_style** (*str* or *list* of *str* (See below), optional) – The style of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{., ,, o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8}
```

- **marker_size** (*int* or *list* of *int*, optional) – The size of the markers in points. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.

•**marker_edge_colour** (*colour* or *list of colour* (See Below), optional) – The edge colour of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

•**marker_face_colour** (*colour* or *list of colour* (See Below), optional) – The face (filling) colour of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

•**marker_edge_width** (*float* or *list of float*, optional) – The width of the markers' edge. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.

•**render_numbering** (*bool*, optional) – If `True`, the landmarks will be numbered.

•**numbers_horizontal_align** (*str* (See below), optional) – The horizontal alignment of the numbers' texts. Example options

```
{center, right, left}
```

•**numbers_vertical_align** (*str* (See below), optional) – The vertical alignment of the numbers' texts. Example options

```
{center, top, bottom, baseline}
```

•**numbers_font_name** (*str* (See below), optional) – The font of the numbers. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

•**numbers_font_size** (*int*, optional) – The font size of the numbers.

•**numbers_font_style** (*{normal, italic, oblique}*, optional) – The font style of the numbers.

•**numbers_font_weight** (*str* (See below), optional) – The font weight of the numbers. Example options

```
{ultralight, light, normal, regular, book, medium, roman,  
semibold, demibold, demi, bold, heavy, extra bold, black}
```

•**numbers_font_colour** (*See Below, optional*) – The font colour of the numbers. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

•**render_legend** (*bool*, optional) – If `True`, the legend will be rendered.

•**legend_title** (*str*, optional) – The title of the legend.

- **legend_font_name** (*See below, optional*) – The font of the legend. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

- **legend_font_style** (*str (See below), optional*) – The font style of the legend. Example options

```
{normal, italic, oblique}
```

- **legend_font_size** (*int, optional*) – The font size of the legend.

- **legend_font_weight** (*str (See below), optional*) – The font weight of the legend. Example options

```
{ultralight, light, normal, regular, book, medium, roman, semibold, demibold, demi, bold, heavy, extra bold, black}
```

- **legend_marker_scale** (*float, optional*) – The relative size of the legend markers with respect to the original

- **legend_location** (*int, optional*) – The location of the legend. The predefined values are:

'best'	0
'upper right'	1
'upper left'	2
'lower left'	3
'lower right'	4
'right'	5
'center left'	6
'center right'	7
'lower center'	8
'upper center'	9
'center'	10

- **legend_bbox_to_anchor** (*((float, float) tuple, optional)*) – The bbox that the legend will be anchored.

- **legend_border_axes_pad** (*float, optional*) – The pad between the axes and legend border.

- **legend_n_columns** (*int, optional*) – The number of the legend's columns.

- **legend_horizontal_spacing** (*float, optional*) – The spacing between the columns.

- **legend_vertical_spacing** (*float, optional*) – The vertical space between the legend entries.

- **legend_border** (*bool, optional*) – If `True`, a frame will be drawn around the legend.

- **legend_border_padding** (*float, optional*) – The fractional whitespace inside the legend border.

- **legend_shadow** (*bool, optional*) – If `True`, a shadow will be drawn behind legend.

- **legend_rounded_corners** (*bool, optional*) – If `True`, the frame's corners will be rounded (fancybox).

- **render_axes** (*bool, optional*) – If `True`, the axes will be rendered.

• **axes_font_name** (*str* (See below), optional) – The font of the axes. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **axes_font_size** (*int*, optional) – The font size of the axes.

• **axes_font_style** ({*normal*, *italic*, *oblique*}, optional) – The font style of the axes.

• **axes_font_weight** (*str* (See below), optional) – The font weight of the axes. Example options

```
{ultralight, light, normal, regular, book, medium, roman, semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **axes_x_limits** (*float* or (*float*, *float*) or *None*, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the Image as a percentage of the Image's width. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.

• **axes_y_limits** ((*float*, *float*) *tuple* or *None*, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the Image as a percentage of the Image's height. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.

• **axes_x_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the x axis.

• **axes_y_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the y axis.

• **figure_size** ((*float*, *float*) *tuple* or *None* optional) – The size of the figure in inches.

Returns *renderer* (*class*) – The renderer object.

view_widget (*figure_size*=(7, 7))

Visualizes the result object using an interactive widget.

Parameters **figure_size** ((*int*, *int*), optional) – The initial size of the rendered figure.

appearance_costs

Returns a *list* with the appearance cost per iteration. It returns *None* if the costs are not computed.

Type *list* of *float* or *None*

costs

Returns a *list* with the cost per iteration. It returns *None* if the costs are not computed.

Type *list* of *float* or *None*

deformation_costs

Returns a *list* with the deformation cost per iteration. It returns *None* if the costs are not computed.

Type *list* of *float* or *None*

final_shape

Returns the final shape of the fitting process.

Type *menpo.shape.PointCloud*

gt_shape

Returns the ground truth shape associated with the image. In case there is not an attached ground truth shape, then *None* is returned.

Type *menpo.shape.PointCloud* or *None*

image

Returns the image that the fitting was applied on, if it was provided. Otherwise, it returns `None`.

Type`menpo.shape.Image` or *subclass* or `None`

initial_shape

Returns the initial shape that was provided to the fitting method to initialise the fitting process. In case the initial shape does not exist, then `None` is returned.

Type`menpo.shape.PointCloud` or `None`

is_iterative

Flag whether the object is an iterative fitting result.

Type`bool`

n_iters

Returns the total number of iterations of the fitting process.

Type`int`

reconstructed_initial_shape

Returns the initial shape's reconstruction with the shape model that was used to initialise the iterative optimisation process.

Type`menpo.shape.PointCloud`

shape_parameters

Returns the *list* of shape parameters obtained at each iteration of the fitting process. The *list* includes the parameters of the *reconstructed_initial_shape* and *final_shape*.

Type*list* of (`n_params`,) `ndarray`

shapes

Returns the *list* of shapes obtained at each iteration of the fitting process. The *list* includes the *initial_shape* (if it exists), *reconstructed_initial_shape* and *final_shape*.

Type*list* of `menpo.shape.PointCloud`

menpofit.atm**Active Template Model**

ATM is a generative model that performs deformable alignment between a template image and a test image with respect to a statistical parametric shape model. MenpoFit has several ATMs which differ in the manner that they compute the warp (thus represent the appearance features).

ATM

```
class menpofit.atm.base.ATM(template,      shapes,      group=None,      holistic_features=<function
no_op>,      reference_shape=None,      diagonal=None,
scales=(0.5,      1.0),      transform=<class      'men-
pofit.transform.pieewiseaffine.DifferentiablePieewiseAffine'>,
shape_model_cls=<class      'menpofit.modelinstance.OrthoPDM'>,
max_shape_components=None, verbose=False, batch_size=None)
```

Bases: `object`

Class for training a multi-scale holistic Active Template Model.

Parameters

- template** (*menpo.image.Image*) – The template image.
- shapes** (*list of menpo.shape.PointCloud*) – The list of training shapes.
- group** (*str or None, optional*) – The landmark group of the *template* that will be used to train the ATM. If *None* and the *template* only has a single landmark group, then that is the one that will be used.
- holistic_features** (*closure or list of closure, optional*) – The features that will be extracted from the training images. Note that the features are extracted before warping the images to the reference shape. If *list*, then it must define a feature function per scale. Please refer to *menpo.feature* for a list of potential features.
- reference_shape** (*menpo.shape.PointCloud or None, optional*) – The reference shape that will be used for building the ATM. The purpose of the reference shape is to normalise the size of the training images. The normalization is performed by rescaling all the training images so that the scale of their ground truth shapes matches the scale of the reference shape. Note that the reference shape is rescaled with respect to the *diagonal* before performing the normalisation. If *None*, then the mean shape will be used.
- diagonal** (*int or None, optional*) – This parameter is used to rescale the reference shape so that the diagonal of its bounding box matches the provided value. In other words, this parameter controls the size of the model at the highest scale. If *None*, then the reference shape does not get rescaled.
- scales** (*float or tuple of float, optional*) – The scale value of each scale. They must be provided in ascending order, i.e. from lowest to highest scale. If *float*, then a single scale is assumed.
- transform** (*subclass of DL and DX, optional*) – A differential warp transform object, e.g. *DifferentiablePiecewiseAffine* or *DifferentiableThinPlateSplines*.
- shape_model_cls** (*subclass of PDM, optional*) – The class to be used for building the shape model. The most common choice is *OrthoPDM*.
- max_shape_components** (*int, float, list of those or None, optional*) – The number of shape components to keep. If *int*, then it sets the exact number of components. If *float*, then it defines the variance percentage that will be kept. If *list*, then it should define a value per scale. If a single number, then this will be applied to all scales. If *None*, then all the components are kept. Note that the unused components will be permanently trimmed.
- verbose** (*bool, optional*) – If *True*, then the progress of building the ATM will be printed.
- batch_size** (*int or None, optional*) – If an *int* is provided, then the training is performed in an incremental fashion on image batches of size equal to the provided value. If *None*, then the training is performed directly on all the images.

References

build_fitter_interfaces (*sampling*)

Method that builds the correct Lucas-Kanade fitting interface.

Parameters*sampling* (*list of int or ndarray or None*) – It defines a sampling mask per scale. If *int*, then it defines the sub-sampling step of the sampling mask. If *ndarray*, then it explicitly defines the sampling mask. If *None*, then no sub-sampling is applied.

Returns*fitter_interfaces* (*list*) – The *list* of Lucas-Kanade interface per scale.

increment (*template*, *shapes*, *group=None*, *shape_forgetting_factor=1.0*, *verbose=False*, *batch_size=None*)

Method to increment the trained ATM with a new set of training shapes and a new template.

Parameters

- **template** (*menpo.image.Image*) – The template image.
- **shapes** (*list of menpo.shape.PointCloud*) – The *list* of training shapes.
- **group** (*str* or *None*, optional) – The landmark group of the *template* that will be used to train the ATM. If *None* and the *template* only has a single landmark group, then that is the one that will be used.
- **shape_forgetting_factor** (*[0.0, 1.0] float*, optional) – Forgetting factor that weights the relative contribution of new samples vs old samples for the shape model. If *1.0*, all samples are weighted equally and, hence, the result is the exact same as performing batch PCA on the concatenated list of old and new samples. If *<1.0*, more emphasis is put on the new samples.
- **verbose** (*bool*, optional) – If *True*, then the progress of building the ATM will be printed.
- **batch_size** (*int* or *None*, optional) – If an *int* is provided, then the training is performed in an incremental fashion on image batches of size equal to the provided value. If *None*, then the training is performed directly on the all the images.

instance (*shape_weights=None*, *scale_index=-1*)

Generates a novel ATM instance given a set of shape weights. If no weights are provided, the mean ATM instance is returned.

Parameters

- **shape_weights** (*(n_weights,) ndarray* or *list* or *None*, optional) – The weights of the shape model that will be used to create a novel shape instance. If *None*, the weights are assumed to be zero, thus the mean shape is used.
- **scale_index** (*int*, optional) – The scale to be used.

Returns *image (menpo.image.Image)* – The ATM instance.

random_instance (*scale_index=-1*)

Generates a random instance of the ATM.

Parameters **scale_index** (*int*, optional) – The scale to be used.

Returns *image (menpo.image.Image)* – The ATM instance.

view_atm_widget (*n_shape_parameters=5*, *parameters_bounds=(-3.0, 3.0)*, *mode='multiple'*, *figure_size=(7, 7)*)

Visualizes the ATM using an interactive widget.

Parameters

- **n_shape_parameters** (*int* or *list of int* or *None*, optional) – The number of shape principal components to be used for the parameters sliders. If *int*, then the number of sliders per scale is the minimum between *n_parameters* and the number of active components per scale. If *list of int*, then a number of sliders is defined per scale. If *None*, all the active components per scale will have a slider.
- **parameters_bounds** (*(float, float)*, optional) – The minimum and maximum bounds, in std units, for the sliders.

- mode** ({single, multiple}, optional) – If 'single', only a single slider is constructed along with a drop down menu. If 'multiple', a slider is constructed for each parameter.

- figure_size** ((int, int), optional) – The size of the rendered figure.

view_shape_models_widget (*n_parameters=5, parameters_bounds=(-3.0, 3.0), mode='multiple', figure_size=(7, 7)*)

Visualizes the shape models of the ATM object using an interactive widget.

Parameters

- n_parameters** (int or list of int or None, optional) – The number of shape principal components to be used for the parameters sliders. If *int*, then the number of sliders per scale is the minimum between *n_parameters* and the number of active components per scale. If *list* of *int*, then a number of sliders is defined per scale. If *None*, all the active components per scale will have a slider.

- parameters_bounds** ((float, float), optional) – The minimum and maximum bounds, in std units, for the sliders.

- mode** ({single, multiple}, optional) – If 'single', only a single slider is constructed along with a drop down menu. If 'multiple', a slider is constructed for each parameter.

- figure_size** ((int, int), optional) – The size of the rendered figure.

n_scales

Returns the number of scales.

Type *int*

HolisticATM

`menpofit.atm.HolisticATM`

alias of ATM

MaskedATM

class `menpofit.atm.MaskedATM`(*template, shapes, group=None, holistic_features=<function no_op>, reference_shape=None, diagonal=None, scales=(0.5, 1.0), patch_shape=(17, 17), max_shape_components=None, verbose=False, batch_size=None*)

Bases: [ATM](#)

Class for training a multi-scale patch-based Masked Active Template Model. The appearance of this model is formulated by simply masking an image with a patch-based mask.

Parameters

- template** (*menpo.image.Image*) – The template image.

- shapes** (*list* of *menpo.shape.PointCloud*) – The *list* of training shapes.

- group** (*str* or *None*, optional) – The landmark group of the *template* that will be used to train the ATM. If *None* and the *template* only has a single landmark group, then that is the one that will be used.

- **holistic_features** (*closure* or *list of closure*, optional) – The features that will be extracted from the training images. Note that the features are extracted before warping the images to the reference shape. If *list*, then it must define a feature function per scale. Please refer to *menpo.feature* for a list of potential features.
- **reference_shape** (*menpo.shape.PointCloud* or *None*, optional) – The reference shape that will be used for building the ATM. The purpose of the reference shape is to normalise the size of the training images. The normalization is performed by rescaling all the training images so that the scale of their ground truth shapes matches the scale of the reference shape. Note that the reference shape is rescaled with respect to the *diagonal* before performing the normalisation. If *None*, then the mean shape will be used.
- **diagonal** (*int* or *None*, optional) – This parameter is used to rescale the reference shape so that the diagonal of its bounding box matches the provided value. In other words, this parameter controls the size of the model at the highest scale. If *None*, then the reference shape does not get rescaled.
- **scales** (*float* or *tuple of float*, optional) – The scale value of each scale. They must be provided in ascending order, i.e. from lowest to highest scale. If *float*, then a single scale is assumed.
- **patch_shape** (*(int, int)*, optional) – The size of the patches of the mask that is used to sample the appearance vectors.
- **max_shape_components** (*int, float, list of those or None*, optional) – The number of shape components to keep. If *int*, then it sets the exact number of components. If *float*, then it defines the variance percentage that will be kept. If *list*, then it should define a value per scale. If a single number, then this will be applied to all scales. If *None*, then all the components are kept. Note that the unused components will be permanently trimmed.
- **verbose** (*bool*, optional) – If *True*, then the progress of building the ATM will be printed.
- **batch_size** (*int* or *None*, optional) – If an *int* is provided, then the training is performed in an incremental fashion on image batches of size equal to the provided value. If *None*, then the training is performed directly on the all the images.

build_fitter_interfaces (*sampling*)

Method that builds the correct Lucas-Kanade fitting interface.

Parameters**sampling** (*list of int or ndarray or None*) – It defines a sampling mask per scale. If *int*, then it defines the sub-sampling step of the sampling mask. If *ndarray*, then it explicitly defines the sampling mask. If *None*, then no sub-sampling is applied.

Returns**fitter_interfaces** (*list*) – The *list* of Lucas-Kanade interface per scale.

increment (*template, shapes, group=None, shape_forgetting_factor=1.0, verbose=False, batch_size=None*)

Method to increment the trained ATM with a new set of training shapes and a new template.

Parameters

- **template** (*menpo.image.Image*) – The template image.
- **shapes** (*list of menpo.shape.PointCloud*) – The *list* of training shapes.
- **group** (*str* or *None*, optional) – The landmark group of the *template* that will be used to train the ATM. If *None* and the *template* only has a single landmark group, then that is the one that will be used.
- **shape_forgetting_factor** (*[0.0, 1.0] float*, optional) – Forgetting factor that weights the relative contribution of new samples vs old samples for the shape model. If *1.0*, all samples are weighted equally and, hence, the result is the exact same as performing

batch PCA on the concatenated list of old and new simples. If < 1.0 , more emphasis is put on the new samples.

- **verbose** (*bool*, optional) – If `True`, then the progress of building the ATM will be printed.

- **batch_size** (*int* or `None`, optional) – If an *int* is provided, then the training is performed in an incremental fashion on image batches of size equal to the provided value. If `None`, then the training is performed directly on all the images.

instance (*shape_weights=None, scale_index=-1*)

Generates a novel ATM instance given a set of shape weights. If no weights are provided, the mean ATM instance is returned.

Parameters

- **shape_weights** ((*n_weights*,) *ndarray* or *list* or `None`, optional) – The weights of the shape model that will be used to create a novel shape instance. If `None`, the weights are assumed to be zero, thus the mean shape is used.

- **scale_index** (*int*, optional) – The scale to be used.

Returns *image* (*menpo.image.Image*) – The ATM instance.

random_instance (*scale_index=-1*)

Generates a random instance of the ATM.

Parameters **scale_index** (*int*, optional) – The scale to be used.

Returns *image* (*menpo.image.Image*) – The ATM instance.

view_atm_widget (*n_shape_parameters=5, parameters_bounds=(-3.0, 3.0), mode='multiple', figure_size=(7, 7)*)

Visualizes the ATM using an interactive widget.

Parameters

- **n_shape_parameters** (*int* or *list* of *int* or `None`, optional) – The number of shape principal components to be used for the parameters sliders. If *int*, then the number of sliders per scale is the minimum between *n_parameters* and the number of active components per scale. If *list* of *int*, then a number of sliders is defined per scale. If `None`, all the active components per scale will have a slider.

- **parameters_bounds** ((*float*, *float*), optional) – The minimum and maximum bounds, in std units, for the sliders.

- **mode** ({*single*, *multiple*}, optional) – If '*single*', only a single slider is constructed along with a drop down menu. If '*multiple*', a slider is constructed for each parameter.

- **figure_size** ((*int*, *int*), optional) – The size of the rendered figure.

view_shape_models_widget (*n_parameters=5, parameters_bounds=(-3.0, 3.0), mode='multiple', figure_size=(7, 7)*)

Visualizes the shape models of the ATM object using an interactive widget.

Parameters

- **n_parameters** (*int* or *list* of *int* or `None`, optional) – The number of shape principal components to be used for the parameters sliders. If *int*, then the number of sliders per scale is the minimum between *n_parameters* and the number of active components per scale. If *list* of *int*, then a number of sliders is defined per scale. If `None`, all the active components per scale will have a slider.

- **parameters_bounds** ((float, float), optional) – The minimum and maximum bounds, in std units, for the sliders.

- **mode** ({single, multiple}, optional) – If 'single', only a single slider is constructed along with a drop down menu. If 'multiple', a slider is constructed for each parameter.

- **figure_size** ((int, int), optional) – The size of the rendered figure.

n_scales

Returns the number of scales.

Type *int*

LinearATM

```
class menpofit.atm.LinearATM(template, shapes, group=None, holistic_features=<function
no_op>, reference_shape=None, diagonal=None,
scales=(0.5, 1.0), transform=<class 'men-
pofit.transform.thinsplatesplines.DifferentiableThinPlateSplines'>,
max_shape_components=None, verbose=False, batch_size=None)
```

Bases: *ATM*

Class for training a multi-scale Linear Active Template Model.

Parameters

- **template** (*menpo.image.Image*) – The template image.

- **shapes** (*list of menpo.shape.PointCloud*) – The list of training shapes.

- **group** (*str* or *None*, optional) – The landmark group of the *template* that will be used to train the ATM. If *None* and the *template* only has a single landmark group, then that is the one that will be used.

- **holistic_features** (*closure* or *list of closure*, optional) – The features that will be extracted from the training images. Note that the features are extracted before warping the images to the reference shape. If *list*, then it must define a feature function per scale. Please refer to *menpo.feature* for a list of potential features.

- **reference_shape** (*menpo.shape.PointCloud* or *None*, optional) – The reference shape that will be used for building the ATM. The purpose of the reference shape is to normalise the size of the training images. The normalization is performed by rescaling all the training images so that the scale of their ground truth shapes matches the scale of the reference shape. Note that the reference shape is rescaled with respect to the *diagonal* before performing the normalisation. If *None*, then the mean shape will be used.

- **diagonal** (*int* or *None*, optional) – This parameter is used to rescale the reference shape so that the diagonal of its bounding box matches the provided value. In other words, this parameter controls the size of the model at the highest scale. If *None*, then the reference shape does not get rescaled.

- **scales** (*float* or *tuple of float*, optional) – The scale value of each scale. They must be provided in ascending order, i.e. from lowest to highest scale. If *float*, then a single scale is assumed.

- **transform** (*subclass of DL and DX*, optional) – A differential warp transform object, e.g. *DifferentiablePiecewiseAffine* or *DifferentiableThinPlateSplines*.

•**max_shape_components** (*int, float, list* of those or `None`, optional) – The number of shape components to keep. If *int*, then it sets the exact number of components. If *float*, then it defines the variance percentage that will be kept. If *list*, then it should define a value per scale. If a single number, then this will be applied to all scales. If `None`, then all the components are kept. Note that the unused components will be permanently trimmed.

•**verbose** (*bool*, optional) – If `True`, then the progress of building the ATM will be printed.

•**batch_size** (*int* or `None`, optional) – If an *int* is provided, then the training is performed in an incremental fashion on image batches of size equal to the provided value. If `None`, then the training is performed directly on the all the images.

build_fitter_interfaces (*sampling*)

Method that builds the correct Lucas-Kanade fitting interface.

Parameters**sampling** (*list* of *int* or *ndarray* or `None`) – It defines a sampling mask per scale. If *int*, then it defines the sub-sampling step of the sampling mask. If *ndarray*, then it explicitly defines the sampling mask. If `None`, then no sub-sampling is applied.

Returns**fitter_interfaces** (*list*) – The *list* of Lucas-Kanade interface per scale.

increment (*template, shapes, group=None, shape_forgetting_factor=1.0, verbose=False, batch_size=None*)

Method to increment the trained ATM with a new set of training shapes and a new template.

Parameters

•**template** (*menpo.image.Image*) – The template image.

•**shapes** (*list* of *menpo.shape.PointCloud*) – The *list* of training shapes.

•**group** (*str* or `None`, optional) – The landmark group of the *template* that will be used to train the ATM. If `None` and the *template* only has a single landmark group, then that is the one that will be used.

•**shape_forgetting_factor** (*[0.0, 1.0] float*, optional) – Forgetting factor that weights the relative contribution of new samples vs old samples for the shape model. If `1.0`, all samples are weighted equally and, hence, the result is the exact same as performing batch PCA on the concatenated list of old and new samples. If `<1.0`, more emphasis is put on the new samples.

•**verbose** (*bool*, optional) – If `True`, then the progress of building the ATM will be printed.

•**batch_size** (*int* or `None`, optional) – If an *int* is provided, then the training is performed in an incremental fashion on image batches of size equal to the provided value. If `None`, then the training is performed directly on the all the images.

instance (*shape_weights=None, scale_index=-1*)

Generates a novel ATM instance given a set of shape weights. If no weights are provided, the mean ATM instance is returned.

Parameters

•**shape_weights** (*(n_weights,) ndarray* or *list* or `None`, optional) – The weights of the shape model that will be used to create a novel shape instance. If `None`, the weights are assumed to be zero, thus the mean shape is used.

•**scale_index** (*int*, optional) – The scale to be used.

Returns**image** (*menpo.image.Image*) – The ATM instance.

random_instance (*scale_index=-1*)

Generates a random instance of the ATM.

Parameters**scale_index** (*int*, optional) – The scale to be used.

Returns**image** (*menpo.image.Image*) – The ATM instance.

view_shape_models_widget (*n_parameters=5, parameters_bounds=(-3.0, 3.0), mode='multiple', figure_size=(7, 7)*)

Visualizes the shape models of the ATM object using an interactive widget.

Parameters

• **n_parameters** (*int* or *list* of *int* or `None`, optional) – The number of shape principal components to be used for the parameters sliders. If *int*, then the number of sliders per scale is the minimum between *n_parameters* and the number of active components per scale. If *list* of *int*, then a number of sliders is defined per scale. If `None`, all the active components per scale will have a slider.

• **parameters_bounds** ((*float*, *float*), optional) – The minimum and maximum bounds, in std units, for the sliders.

• **mode** ({*single*, *multiple*}, optional) – If '*single*', only a single slider is constructed along with a drop down menu. If '*multiple*', a slider is constructed for each parameter.

• **figure_size** ((*int*, *int*), optional) – The size of the rendered figure.

n_scales

Returns the number of scales.

Type*int*

LinearMaskedATM

```
class menpofit.atm.LinearMaskedATM(template, shapes, group=None, holistic_features=<function
no_op>, reference_shape=None, diagonal=None,
scales=(0.5, 1.0), patch_shape=(17, 17),
max_shape_components=None, verbose=False,
batch_size=None)
```

Bases: [ATM](#)

Class for training a multi-scale Linear Masked Active Template Model.

Parameters

• **template** (*menpo.image.Image*) – The template image.

• **shapes** (*list* of *menpo.shape.PointCloud*) – The *list* of training shapes.

• **group** (*str* or `None`, optional) – The landmark group of the *template* that will be used to train the ATM. If `None` and the *template* only has a single landmark group, then that is the one that will be used.

• **holistic_features** (*closure* or *list* of *closure*, optional) – The features that will be extracted from the training images. Note that the features are extracted before warping the images to the reference shape. If *list*, then it must define a feature function per scale. Please refer to *menpo.feature* for a list of potential features.

• **reference_shape** (*menpo.shape.PointCloud* or `None`, optional) – The reference shape that will be used for building the ATM. The purpose of the reference shape is to normalise the size of the training images. The normalization is performed by rescaling all the training images so that the scale of their ground truth shapes matches the scale of the reference shape.

Note that the reference shape is rescaled with respect to the *diagonal* before performing the normalisation. If `None`, then the mean shape will be used.

- **diagonal** (*int* or `None`, optional) – This parameter is used to rescale the reference shape so that the diagonal of its bounding box matches the provided value. In other words, this parameter controls the size of the model at the highest scale. If `None`, then the reference shape does not get rescaled.
- **scales** (*float* or *tuple* of *float*, optional) – The scale value of each scale. They must be provided in ascending order, i.e. from lowest to highest scale. If *float*, then a single scale is assumed.
- **patch_shape** ((*int*, *int*) or *list* of (*int*, *int*), optional) – The shape of the patches of the mask that is used to extract the appearance vectors. If a *list* is provided, then it defines a patch shape per scale.
- **max_shape_components** (*int*, *float*, *list* of those or `None`, optional) – The number of shape components to keep. If *int*, then it sets the exact number of components. If *float*, then it defines the variance percentage that will be kept. If *list*, then it should define a value per scale. If a single number, then this will be applied to all scales. If `None`, then all the components are kept. Note that the unused components will be permanently trimmed.
- **verbose** (*bool*, optional) – If `True`, then the progress of building the ATM will be printed.
- **batch_size** (*int* or `None`, optional) – If an *int* is provided, then the training is performed in an incremental fashion on image batches of size equal to the provided value. If `None`, then the training is performed directly on the all the images.

build_fitter_interfaces (*sampling*)

Method that builds the correct Lucas-Kanade fitting interface.

Parameters*sampling* (*list* of *int* or *ndarray* or `None`) – It defines a sampling mask per scale. If *int*, then it defines the sub-sampling step of the sampling mask. If *ndarray*, then it explicitly defines the sampling mask. If `None`, then no sub-sampling is applied.

Returns*fitter_interfaces* (*list*) – The *list* of Lucas-Kanade interface per scale.

increment (*template*, *shapes*, *group*=`None`, *shape_forgetting_factor*=`1.0`, *verbose*=`False`, *batch_size*=`None`)

Method to increment the trained ATM with a new set of training shapes and a new template.

Parameters

- **template** (*menpo.image.Image*) – The template image.
- **shapes** (*list* of *menpo.shape.PointCloud*) – The *list* of training shapes.
- **group** (*str* or `None`, optional) – The landmark group of the *template* that will be used to train the ATM. If `None` and the *template* only has a single landmark group, then that is the one that will be used.
- **shape_forgetting_factor** (*[0.0, 1.0]* *float*, optional) – Forgetting factor that weights the relative contribution of new samples vs old samples for the shape model. If `1.0`, all samples are weighted equally and, hence, the result is the exact same as performing batch PCA on the concatenated list of old and new samples. If `<1.0`, more emphasis is put on the new samples.
- **verbose** (*bool*, optional) – If `True`, then the progress of building the ATM will be printed.
- **batch_size** (*int* or `None`, optional) – If an *int* is provided, then the training is performed in an incremental fashion on image batches of size equal to the provided value. If `None`, then the training is performed directly on the all the images.

instance (*shape_weights=None, scale_index=-1*)

Generates a novel ATM instance given a set of shape weights. If no weights are provided, the mean ATM instance is returned.

Parameters

- **shape_weights** ((*n_weights*,) *ndarray* or *list* or *None*, optional) – The weights of the shape model that will be used to create a novel shape instance. If *None*, the weights are assumed to be zero, thus the mean shape is used.
- **scale_index** (*int*, optional) – The scale to be used.

Returns *image* (*menpo.image.Image*) – The ATM instance.

random_instance (*scale_index=-1*)

Generates a random instance of the ATM.

Parameters **scale_index** (*int*, optional) – The scale to be used.

Returns *image* (*menpo.image.Image*) – The ATM instance.

view_shape_models_widget (*n_parameters=5, parameters_bounds=(-3.0, 3.0), mode='multiple', figure_size=(7, 7)*)

Visualizes the shape models of the ATM object using an interactive widget.

Parameters

- **n_parameters** (*int* or *list* of *int* or *None*, optional) – The number of shape principal components to be used for the parameters sliders. If *int*, then the number of sliders per scale is the minimum between *n_parameters* and the number of active components per scale. If *list* of *int*, then a number of sliders is defined per scale. If *None*, all the active components per scale will have a slider.
- **parameters_bounds** ((*float*, *float*), optional) – The minimum and maximum bounds, in std units, for the sliders.
- **mode** ({*single*, *multiple*}, optional) – If '*single*', only a single slider is constructed along with a drop down menu. If '*multiple*', a slider is constructed for each parameter.
- **figure_size** ((*int*, *int*), optional) – The size of the rendered figure.

n_scales

Returns the number of scales.

Type *int*

PatchATM

```
class menpofit.atm.PatchATM(template, shapes, group=None, holistic_features=<function
no_op>, reference_shape=None, diagonal=None, scales=(0.5, 1.0),
patch_shape=(17, 17), patch_normalisation=<function no_op>,
max_shape_components=None, verbose=False, batch_size=None)
```

Bases: [ATM](#)

Class for training a multi-scale Patch-Based Active Template Model.

Parameters

- **template** (*menpo.image.Image*) – The template image.
- **shapes** (*list* of *menpo.shape.PointCloud*) – The *list* of training shapes.

- **group** (*str* or `None`, optional) – The landmark group of the *template* that will be used to train the ATM. If `None` and the *template* only has a single landmark group, then that is the one that will be used.
- **holistic_features** (*closure* or *list of closure*, optional) – The features that will be extracted from the training images. Note that the features are extracted before warping the images to the reference shape. If *list*, then it must define a feature function per scale. Please refer to *menpo.feature* for a list of potential features.
- **reference_shape** (*menpo.shape.PointCloud* or `None`, optional) – The reference shape that will be used for building the ATM. The purpose of the reference shape is to normalise the size of the training images. The normalization is performed by rescaling all the training images so that the scale of their ground truth shapes matches the scale of the reference shape. Note that the reference shape is rescaled with respect to the *diagonal* before performing the normalisation. If `None`, then the mean shape will be used.
- **diagonal** (*int* or `None`, optional) – This parameter is used to rescale the reference shape so that the diagonal of its bounding box matches the provided value. In other words, this parameter controls the size of the model at the highest scale. If `None`, then the reference shape does not get rescaled.
- **scales** (*float* or *tuple of float*, optional) – The scale value of each scale. They must be provided in ascending order, i.e. from lowest to highest scale. If *float*, then a single scale is assumed.
- **patch_shape** (*(int, int)* or *list of (int, int)*, optional) – The shape of the patches to be extracted. If a *list* is provided, then it defines a patch shape per scale.
- **max_shape_components** (*int, float, list of those* or `None`, optional) – The number of shape components to keep. If *int*, then it sets the exact number of components. If *float*, then it defines the variance percentage that will be kept. If *list*, then it should define a value per scale. If a single number, then this will be applied to all scales. If `None`, then all the components are kept. Note that the unused components will be permanently trimmed.
- **verbose** (*bool*, optional) – If `True`, then the progress of building the ATM will be printed.
- **batch_size** (*int* or `None`, optional) – If an *int* is provided, then the training is performed in an incremental fashion on image batches of size equal to the provided value. If `None`, then the training is performed directly on the all the images.

build_fitter_interfaces (*sampling*)

Method that builds the correct Lucas-Kanade fitting interface.

Parameters*sampling* (*list of int* or *ndarray* or `None`) – It defines a sampling mask per scale. If *int*, then it defines the sub-sampling step of the sampling mask. If *ndarray*, then it explicitly defines the sampling mask. If `None`, then no sub-sampling is applied.

Returns*fitter_interfaces* (*list*) – The *list* of Lucas-Kanade interface per scale.

increment (*template, shapes, group=None, shape_forgetting_factor=1.0, verbose=False, batch_size=None*)

Method to increment the trained ATM with a new set of training shapes and a new template.

Parameters

- **template** (*menpo.image.Image*) – The template image.
- **shapes** (*list of menpo.shape.PointCloud*) – The *list* of training shapes.
- **group** (*str* or `None`, optional) – The landmark group of the *template* that will be used to train the ATM. If `None` and the *template* only has a single landmark group, then that is the one that will be used.

- shape_forgetting_factor** (`[0.0, 1.0]` *float*, optional) – Forgetting factor that weights the relative contribution of new samples vs old samples for the shape model. If `1.0`, all samples are weighted equally and, hence, the result is the exact same as performing batch PCA on the concatenated list of old and new samples. If `<1.0`, more emphasis is put on the new samples.

- verbose** (*bool*, optional) – If `True`, then the progress of building the ATM will be printed.

- batch_size** (*int* or `None`, optional) – If an *int* is provided, then the training is performed in an incremental fashion on image batches of size equal to the provided value. If `None`, then the training is performed directly on all the images.

instance (*shape_weights=*`None`, *scale_index=-1*)

Generates a novel ATM instance given a set of shape weights. If no weights are provided, the mean ATM instance is returned.

Parameters

- shape_weights** ((*n_weights*,) *ndarray* or *list* or `None`, optional) – The weights of the shape model that will be used to create a novel shape instance. If `None`, the weights are assumed to be zero, thus the mean shape is used.

- scale_index** (*int*, optional) – The scale to be used.

Returns*image* (*menpo.image.Image*) – The ATM instance.

random_instance (*scale_index=-1*)

Generates a random instance of the ATM.

Parameters*scale_index* (*int*, optional) – The scale to be used.

Returns*image* (*menpo.image.Image*) – The ATM instance.

view_atm_widget (*n_shape_parameters=5*, *parameters_bounds=(-3.0, 3.0)*, *mode='multiple'*, *figure_size=(7, 7)*)

Visualizes the ATM using an interactive widget.

Parameters

- n_shape_parameters** (*int* or *list* of *int* or `None`, optional) – The number of shape principal components to be used for the parameters sliders. If *int*, then the number of sliders per scale is the minimum between *n_parameters* and the number of active components per scale. If *list* of *int*, then a number of sliders is defined per scale. If `None`, all the active components per scale will have a slider.

- parameters_bounds** ((*float*, *float*), optional) – The minimum and maximum bounds, in std units, for the sliders.

- mode** ({*single*, *multiple*}, optional) – If '*single*', only a single slider is constructed along with a drop down menu. If '*multiple*', a slider is constructed for each parameter.

- figure_size** ((*int*, *int*), optional) – The size of the rendered figure.

view_shape_models_widget (*n_parameters=5*, *parameters_bounds=(-3.0, 3.0)*, *mode='multiple'*, *figure_size=(7, 7)*)

Visualizes the shape models of the ATM object using an interactive widget.

Parameters

- n_parameters** (*int* or *list* of *int* or `None`, optional) – The number of shape principal components to be used for the parameters sliders. If *int*, then the number of sliders per scale is the minimum between *n_parameters* and the number of active components per

scale. If *list* of *int*, then a number of sliders is defined per scale. If *None*, all the active components per scale will have a slider.

- **parameters_bounds** ((float, float), optional) – The minimum and maximum bounds, in std units, for the sliders.

- **mode** ({single, multiple}, optional) – If 'single', only a single slider is constructed along with a drop down menu. If 'multiple', a slider is constructed for each parameter.

- **figure_size** ((int, int), optional) – The size of the rendered figure.

n_scales

Returns the number of scales.

Typeint

Fitter

LucasKanadeATMFitter

```
class menpofit.atm.LucasKanadeATMFitter (atm, lk_algorithm_cls=<class 'menpofit.atm.algorithm.InverseCompositional'>, n_shape=None, sampling=None)
```

Bases: *MultiScaleParametricFitter*

Class for defining an ATM fitter using the Lucas-Kanade optimization.

Parameters

- **atm** (*ATM* or *subclass*) – The trained ATM model.

- **lk_algorithm_cls** (*class*, optional) – The Lukas-Kanade optimisation algorithm that will get applied. The possible algorithms are:

Class	Warp Direction	Warp Update
<i>ForwardCompositional</i>	Forward	Compositional
<i>InverseCompositional</i>	Inverse	

- **n_shape** (*int* or *float* or *list* of those or *None*, optional) – The number of shape components that will be used. If *int*, then it defines the exact number of active components. If *float*, then it defines the percentage of variance to keep. If *int* or *float*, then the provided value will be applied for all scales. If *list*, then it defines a value per scale. If *None*, then all the available components will be used. Note that this simply sets the active components without trimming the unused ones. Also, the available components may have already been trimmed to *max_shape_components* during training.

- **sampling** (*list* of *int* or *ndarray* or *None*) – It defines a sampling mask per scale. If *int*, then it defines the sub-sampling step of the sampling mask. If *ndarray*, then it explicitly defines the sampling mask. If *None*, then no sub-sampling is applied.

fit_from_bb (*image*, *bounding_box*, *max_iters*=20, *gt_shape*=None, *return_costs*=False, ***kwargs*)
Fits the multi-scale fitter to an image given an initial bounding box.

Parameters

- **image** (*menpo.image.Image* or *subclass*) – The image to be fitted.

- **bounding_box** (*menpo.shape.PointDirectedGraph*) – The initial bounding box from which the fitting procedure will start. Note that the bounding box is used in order to align the model's reference shape.

- **max_iters** (*int* or *list* of *int*, optional) – The maximum number of iterations. If *int*, then it specifies the maximum number of iterations over all scales. If *list* of *int*, then specifies the maximum number of iterations per scale.
- **gt_shape** (*menpo.shape.PointCloud*, optional) – The ground truth shape associated to the image.
- **return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. *Note that the costs computation increases the computational cost of the fitting. The additional computation cost depends on the fitting method. Only use this option for research purposes.*
- **kwargs** (*dict*, optional) – Additional keyword arguments that can be passed to specific implementations.

Returns*fitting_result* (*MultiScaleNonParametricIterativeResult* or subclass) – The multi-scale fitting result containing the result of the fitting procedure.

fit_from_shape (*image*, *initial_shape*, *max_iters*=20, *gt_shape*=None, *return_costs*=False, ***kwargs*)

Fits the multi-scale fitter to an image given an initial shape.

Parameters

- **image** (*menpo.image.Image* or subclass) – The image to be fitted.
- **initial_shape** (*menpo.shape.PointCloud*) – The initial shape estimate from which the fitting procedure will start.
- **max_iters** (*int* or *list* of *int*, optional) – The maximum number of iterations. If *int*, then it specifies the maximum number of iterations over all scales. If *list* of *int*, then specifies the maximum number of iterations per scale.
- **gt_shape** (*menpo.shape.PointCloud*, optional) – The ground truth shape associated to the image.
- **return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. *Note that the costs computation increases the computational cost of the fitting. The additional computation cost depends on the fitting method. Only use this option for research purposes.*
- **kwargs** (*dict*, optional) – Additional keyword arguments that can be passed to specific implementations.

Returns*fitting_result* (*MultiScaleNonParametricIterativeResult* or subclass) – The multi-scale fitting result containing the result of the fitting procedure.

warped_images (*image*, *shapes*)

Given an input test image and a list of shapes, it warps the image into the shapes. This is useful for generating the warped images of a fitting procedure stored within a *MultiScaleParametricIterativeResult*.

Parameters

- **image** (*menpo.image.Image* or subclass) – The input image to be warped.
- **shapes** (*list* of *menpo.shape.PointCloud*) – The list of shapes in which the image will be warped. The shapes are obtained during the iterations of a fitting procedure.

Returns*warped_images* (*list* of *menpo.image.MaskedImage* or *ndarray*) – The warped images.

atm

The trained ATM model.

Type*ATM* or *subclass*

holistic_features

The features that are extracted from the input image at each scale in ascending order, i.e. from lowest to highest scale.

Type*list of closure*

n_scales

Returns the number of scales.

Type*int*

reference_shape

The reference shape that is used to normalise the size of an input image so that the scale of its initial fitting shape matches the scale of this reference shape.

Type*menpo.shape.PointCloud*

scales

The scale value of each scale in ascending order, i.e. from lowest to highest scale.

Type*list of int or float*

Lucas-Kanade Optimisation Algorithms

ForwardCompositional

class `menpofit.atm.ForwardCompositional` (*atm_interface*, *eps=1e-05*)

Bases: `Compositional`

Forward Compositional (FC) Gauss-Newton algorithm.

run (*image*, *initial_shape*, *gt_shape=None*, *max_iters=20*, *return_costs=False*, *map_inference=False*)

Execute the optimization algorithm.

Parameters

- **image** (*menpo.image.Image*) – The input test image.
- **initial_shape** (*menpo.shape.PointCloud*) – The initial shape from which the optimization will start.
- **gt_shape** (*menpo.shape.PointCloud* or `None`, optional) – The ground truth shape of the image. It is only needed in order to get passed in the optimization result object, which has the ability to compute the fitting error.
- **max_iters** (*int*, optional) – The maximum number of iterations. Note that the algorithm may converge, and thus stop, earlier.
- **return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. Note that the costs computation increases the computational cost of the fitting. The additional computation cost depends on the fitting method. Only use this option for research purposes.
- **map_inference** (*bool*, optional) – If `True`, then the solution will be given after performing MAP inference.

Returns`fitting_result` (*ParametricIterativeResult*) – The parametric iterative fitting result.

template

Returns the template of the ATM.

Type`menpo.image.Image` or subclass

transform

Returns the model driven differential transform object of the AAM, e.g. *DifferentiablePiecewiseAffine* or *DifferentiableThinPlateSplines*.

Type`subclass` of *DL* and *DX*

InverseCompositional

class `menpofit.atm.InverseCompositional` (*atm_interface*, *eps=1e-05*)

Bases: `Compositional`

Inverse Compositional (IC) Gauss-Newton algorithm.

run (*image*, *initial_shape*, *gt_shape=None*, *max_iters=20*, *return_costs=False*, *map_inference=False*)

Execute the optimization algorithm.

Parameters

- **image** (*menpo.image.Image*) – The input test image.
- **initial_shape** (*menpo.shape.PointCloud*) – The initial shape from which the optimization will start.
- **gt_shape** (*menpo.shape.PointCloud* or `None`, optional) – The ground truth shape of the image. It is only needed in order to get passed in the optimization result object, which has the ability to compute the fitting error.
- **max_iters** (*int*, optional) – The maximum number of iterations. Note that the algorithm may converge, and thus stop, earlier.
- **return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. Note that the costs computation increases the computational cost of the fitting. The additional computation cost depends on the fitting method. Only use this option for research purposes.
- **map_inference** (*bool*, optional) – If `True`, then the solution will be given after performing MAP inference.

Returns`fitting_result` (*ParametricIterativeResult*) – The parametric iterative fitting result.

template

Returns the template of the ATM.

Type`menpo.image.Image` or subclass

transform

Returns the model driven differential transform object of the AAM, e.g. *DifferentiablePiecewiseAffine* or *DifferentiableThinPlateSplines*.

Type`subclass` of *DL* and *DX*

menpofit.clm

Constrained Local Model

Deformable model that consists of a generative parametric shape model and discriminatively trained experts per part.

CLM

```
class menpofit.clm.CLM(images, group=None, holistic_features=<function no_op>, reference_shape=None, diagonal=None, scales=(0.5, 1), patch_shape=(17, 17), patch_normalisation=<function no_op>, context_shape=(34, 34), cosine_mask=True, sample_offsets=None, shape_model_cls=<class 'menpofit.modelinstance.OrthoPDM'>, expert_ensemble_cls=<class 'menpofit.clm.expert.ensemble.CorrelationFilterExpertEnsemble'>, max_shape_components=None, verbose=False, batch_size=None)
```

Bases: object

Class for training a multi-scale holistic Constrained Local Model. Please see the references for a basic list of relevant papers.

Parameters

- **images** (*list of menpo.image.Image*) – The *list* of training images.
- **group** (*str* or `None`, optional) – The landmark group that will be used to train the CLM. If `None` and the images only have a single landmark group, then that is the one that will be used. Note that all the training images need to have the specified landmark group.
- **holistic_features** (*closure* or *list of closure*, optional) – The features that will be extracted from the training images. If *list*, then it must define a feature function per scale. Please refer to *menpo.feature* for a list of potential features.
- **reference_shape** (*menpo.shape.PointCloud* or `None`, optional) – The reference shape that will be used for building the CLM. The purpose of the reference shape is to normalise the size of the training images. The normalization is performed by rescaling all the training images so that the scale of their ground truth shapes matches the scale of the reference shape. Note that the reference shape is rescaled with respect to the *diagonal* before performing the normalisation. If `None`, then the mean shape will be used.
- **diagonal** (*int* or `None`, optional) – This parameter is used to rescale the reference shape so that the diagonal of its bounding box matches the provided value. In other words, this parameter controls the size of the model at the highest scale. If `None`, then the reference shape does not get rescaled.
- **scales** (*float* or *tuple of float*, optional) – The scale value of each scale. They must be provided in ascending order, i.e. from lowest to highest scale. If *float*, then a single scale is assumed.
- **patch_shape** (*(int, int)* or *list of (int, int)*, optional) – The shape of the patches to be extracted. If a *list* is provided, then it defines a patch shape per scale.
- **patch_normalisation** (*callable*, optional) – The normalisation function to be applied on the extracted patches.
- **context_shape** (*(int, int)* or *list of (int, int)*, optional) – The context shape for the convolution. If a *list* is provided, then it defines a context shape per scale.
- **cosine_mask** (*bool*, optional) – If `True`, then a cosine mask (Hanning function) will be applied on the extracted patches.

- **sample_offsets** ((*n_offsets*, *n_dims*) *ndarray* or *None*, optional) – The offsets to sample from within a patch. So (0, 0) is the centre of the patch (no offset) and (1, 0) would be sampling the patch from 1 pixel up the first axis away from the centre. If *None*, then no offsets are applied.
- **shape_model_cls** (*subclass* of *PDM*, optional) – The class to be used for building the shape model. The most common choice is *OrthoPDM*.
- **expert_ensemble_cls** (*subclass* of *ExpertEnsemble*, optional) – The class to be used for training the ensemble of experts. The most common choice is *CorrelationFilterExpertEnsemble*.
- **max_shape_components** (*int*, *float*, *list* of those or *None*, optional) – The number of shape components to keep. If *int*, then it sets the exact number of components. If *float*, then it defines the variance percentage that will be kept. If *list*, then it should define a value per scale. If a single number, then this will be applied to all scales. If *None*, then all the components are kept. Note that the unused components will be permanently trimmed.
- **verbose** (*bool*, optional) – If *True*, then the progress of building the CLM will be printed.
- **batch_size** (*int* or *None*, optional) – If an *int* is provided, then the training is performed in an incremental fashion on image batches of size equal to the provided value. If *None*, then the training is performed directly on the all the images.

References

increment (*images*, *group=None*, *shape_forgetting_factor=1.0*, *verbose=False*, *batch_size=None*)

Method to increment the trained CLM with a new set of training images.

Parameters

- **images** (*list* of *menpo.image.Image*) – The *list* of training images.
- **group** (*str* or *None*, optional) – The landmark group that will be used to train the CLM. If *None* and the images only have a single landmark group, then that is the one that will be used. Note that all the training images need to have the specified landmark group.
- **shape_forgetting_factor** ([0.0, 1.0] *float*, optional) – Forgetting factor that weights the relative contribution of new samples vs old samples for the shape model. If 1.0, all samples are weighted equally and, hence, the result is the exact same as performing batch PCA on the concatenated list of old and new samples. If <1.0, more emphasis is put on the new samples.
- **verbose** (*bool*, optional) – If *True*, then the progress of building the CLM will be printed.
- **batch_size** (*int* or *None*, optional) – If an *int* is provided, then the training is performed in an incremental fashion on image batches of size equal to the provided value. If *None*, then the training is performed directly on the all the images.

shape_instance (*shape_weights=None*, *scale_index=-1*)

Generates a novel shape instance given a set of shape weights. If no weights are provided, the mean shape is returned.

Parameters

- **shape_weights** ((*n_weights*,) *ndarray* or *list* or *None*, optional) – The weights of the shape model that will be used to create a novel shape instance. If *None*, the weights are assumed to be zero, thus the mean shape is used.

- scale_index** (*int*, optional) – The scale to be used.

Returns*instance* (*menpo.shape.PointCloud*) – The shape instance.

view_clm_widget (*n_shape_parameters=5, parameters_bounds=(-3.0, 3.0), mode='multiple', figure_size=(7, 7)*)

Visualizes the CLM object using an interactive widget.

Parameters

- n_shape_parameters** (*int* or *list* of *int* or *None*, optional) – The number of shape principal components to be used for the parameters sliders. If *int*, then the number of sliders per scale is the minimum between *n_parameters* and the number of active components per scale. If *list* of *int*, then a number of sliders is defined per scale. If *None*, all the active components per scale will have a slider.

- parameters_bounds** ((*float*, *float*), optional) – The minimum and maximum bounds, in std units, for the sliders.

- mode** ({*single*, *multiple*}, optional) – If '*single*', only a single slider is constructed along with a drop down menu. If '*multiple*', a slider is constructed for each parameter.

- figure_size** ((*int*, *int*), optional) – The size of the rendered figure.

Raises*ValueError* – Only convolution-based expert ensembles can be visualized.

view_expert_ensemble_widget (*figure_size=(7, 7)*)

Visualizes the ensemble of experts of the CLM object using an interactive widget.

Parameters*figure_size* ((*int*, *int*), optional) – The size of the plotted figures.

Raises*ValueError* – Only convolution-based expert ensembles can be visualized.

view_shape_models_widget (*n_parameters=5, parameters_bounds=(-3.0, 3.0), mode='multiple', figure_size=(7, 7)*)

Visualizes the shape models of the CLM object using an interactive widget.

Parameters

- n_parameters** (*int* or *list* of *int* or *None*, optional) – The number of shape principal components to be used for the parameters sliders. If *int*, then the number of sliders per scale is the minimum between *n_parameters* and the number of active components per scale. If *list* of *int*, then a number of sliders is defined per scale. If *None*, all the active components per scale will have a slider.

- parameters_bounds** ((*float*, *float*), optional) – The minimum and maximum bounds, in std units, for the sliders.

- mode** ({*single*, *multiple*}, optional) – If '*single*', only a single slider is constructed along with a drop down menu. If '*multiple*', a slider is constructed for each parameter.

- figure_size** ((*int*, *int*), optional) – The size of the rendered figure.

n_scales

Returns the number of scales.

Type*int*

Fitter

GradientDescentCLMFitter

```
class menpofit.clm.GradientDescentCLMFitter (clm,          gd_algorithm_cls=<class      'men-
                                                    pofit.clm.algorithm.gd.RegularisedLandmarkMeanShift'>,
                                                    n_shape=None)
```

Bases: CLMFitter

Class for defining an CLM fitter using gradient descent optimization.

Note: When using a method with a parametric shape model, the first step is to **reconstruct the initial shape** using the shape model. The generated reconstructed shape is then used as initialisation for the iterative optimisation. This step takes place at each scale and it is not considered as an iteration, thus it is not counted for the provided *max_iters*.

Parameters

- **clm** (*CLM* or *subclass*) – The trained CLM model.
- **gd_algorithm_cls** (*class*, optional) – The gradient descent optimisation algorithm that will get applied. The possible options are *RegularisedLandmarkMeanShift* and *ActiveShapeModel*.
- **n_shape** (*int* or *float* or *list* of those or *None*, optional) – The number of shape components that will be used. If *int*, then it defines the exact number of active components. If *float*, then it defines the percentage of variance to keep. If *int* or *float*, then the provided value will be applied for all scales. If *list*, then it defines a value per scale. If *None*, then all the available components will be used. Note that this simply sets the active components without trimming the unused ones. Also, the available components may have already been trimmed to *max_shape_components* during training.

fit_from_bb (*image*, *bounding_box*, *max_iters*=20, *gt_shape*=None, *return_costs*=False, ***kwargs*)

Fits the multi-scale fitter to an image given an initial bounding box.

Parameters

- **image** (*menpo.image.Image* or *subclass*) – The image to be fitted.
- **bounding_box** (*menpo.shape.PointDirectedGraph*) – The initial bounding box from which the fitting procedure will start. Note that the bounding box is used in order to align the model's reference shape.
- **max_iters** (*int* or *list* of *int*, optional) – The maximum number of iterations. If *int*, then it specifies the maximum number of iterations over all scales. If *list* of *int*, then specifies the maximum number of iterations per scale.
- **gt_shape** (*menpo.shape.PointCloud*, optional) – The ground truth shape associated to the image.
- **return_costs** (*bool*, optional) – If *True*, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. Note that the costs computation increases the computational cost of the fitting. The additional computation cost depends on the fitting method. Only use this option for research purposes.
- **kwargs** (*dict*, optional) – Additional keyword arguments that can be passed to specific implementations.

Returns`fitting_result` (`MultiScaleNonParametricIterativeResult` or subclass) –

The multi-scale fitting result containing the result of the fitting procedure.

fit_from_shape (`image`, `initial_shape`, `max_iters=20`, `gt_shape=None`, `return_costs=False`,
`**kwargs`)

Fits the multi-scale fitter to an image given an initial shape.

Parameters

- **image** (`menpo.image.Image` or subclass) – The image to be fitted.
- **initial_shape** (`menpo.shape.PointCloud`) – The initial shape estimate from which the fitting procedure will start.
- **max_iters** (`int` or `list of int`, optional) – The maximum number of iterations. If `int`, then it specifies the maximum number of iterations over all scales. If `list of int`, then specifies the maximum number of iterations per scale.
- **gt_shape** (`menpo.shape.PointCloud`, optional) – The ground truth shape associated to the image.
- **return_costs** (`bool`, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned `fitting_result`. *Note that the costs computation increases the computational cost of the fitting. The additional computation cost depends on the fitting method. Only use this option for research purposes.*
- **kwargs** (`dict`, optional) – Additional keyword arguments that can be passed to specific implementations.

Returns`fitting_result` (`MultiScaleNonParametricIterativeResult` or subclass) –

The multi-scale fitting result containing the result of the fitting procedure.

clm

The trained CLM model.

Type`CLM` or subclass

holistic_features

The features that are extracted from the input image at each scale in ascending order, i.e. from lowest to highest scale.

Type`list of closure`

n_scales

Returns the number of scales.

Type`int`

reference_shape

The reference shape that is used to normalise the size of an input image so that the scale of its initial fitting shape matches the scale of this reference shape.

Type`menpo.shape.PointCloud`

scales

The scale value of each scale in ascending order, i.e. from lowest to highest scale.

Type`list of int or float`

Gradient Descent Optimisation Algorithms

ActiveShapeModel

```
class menpofit.clm.ActiveShapeModel (expert_ensemble, shape_model, gaussian_covariance=10,
                                     eps=1e-05)
```

Bases: GradientDescentCLMAlgorithm

Active Shape Model (ASM) algorithm.

Parameters

- **expert_ensemble** (*subclass* of `ExpertEnsemble`) – The ensemble of experts object, e.g. `CorrelationFilterExpertEnsemble`.
- **shape_model** (*subclass* of `PDM`, optional) – The shape model object, e.g. `OrthoPDM`.
- **gaussian_covariance** (*int* or *float*, optional) – The covariance of the Gaussian kernel.
- **eps** (*float*, optional) – Value for checking the convergence of the optimization.

References

```
run (image, initial_shape, gt_shape=None, max_iters=20, return_costs=False, map_inference=False)
```

Execute the optimization algorithm.

Parameters

- **image** (*menpo.image.Image*) – The input test image.
- **initial_shape** (*menpo.shape.PointCloud*) – The initial shape from which the optimization will start.
- **gt_shape** (*menpo.shape.PointCloud* or `None`, optional) – The ground truth shape of the image. It is only needed in order to get passed in the optimization result object, which has the ability to compute the fitting error.
- **max_iters** (*int*, optional) – The maximum number of iterations. Note that the algorithm may converge, and thus stop, earlier.
- **return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. *Note that this argument currently has no effect and will raise a warning if set to “True”.* This is because it is not possible to evaluate the cost function of this algorithm.
- **map_inference** (*bool*, optional) – If `True`, then the solution will be given after performing MAP inference.

Returns`fitting_result` (*ParametricIterativeResult*) – The parametric iterative fitting result.

RegularisedLandmarkMeanShift

```
class menpofit.clm.RegularisedLandmarkMeanShift (expert_ensemble, shape_model, kernel_covariance=10, eps=1e-05)
```

Bases: GradientDescentCLMAlgorithm

Regularized Landmark Mean-Shift (RLMS) algorithm.

Parameters

- **expert_ensemble** (subclass of `ExpertEnsemble`) – The ensemble of experts object, e.g. `CorrelationFilterExpertEnsemble`.
- **shape_model** (subclass of `PDM`, optional) – The shape model object, e.g. `OrthoPDM`.
- **kernel_covariance** (int or float, optional) – The covariance of the kernel.
- **eps** (float, optional) – Value for checking the convergence of the optimization.

References

run (*image*, *initial_shape*, *gt_shape*=None, *max_iters*=20, *return_costs*=False, *map_inference*=False)
Execute the optimization algorithm.

Parameters

- **image** (*menpo.image.Image*) – The input test image.
- **initial_shape** (*menpo.shape.PointCloud*) – The initial shape from which the optimization will start.
- **gt_shape** (*menpo.shape.PointCloud* or None, optional) – The ground truth shape of the image. It is only needed in order to get passed in the optimization result object, which has the ability to compute the fitting error.
- **max_iters** (int, optional) – The maximum number of iterations. Note that the algorithm may converge, and thus stop, earlier.
- **return_costs** (bool, optional) – If True, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. *Note that this argument currently has no effect and will raise a warning if set to “True”.* This is because it is not possible to evaluate the cost function of this algorithm.
- **map_inference** (bool, optional) – If True, then the solution will be given after performing MAP inference.

Returns*fitting_result* (*ParametricIterativeResult*) – The parametric iterative fitting result.

Experts Ensemble

Algorithms for learning an ensemble of discriminative experts.

CorrelationFilterExpertEnsemble

```
class menpofit.clm.CorrelationFilterExpertEnsemble (images, shapes, icf_cls=<class 'menpofit.clm.expert.base.IncrementalCorrelationFilterThinWrapper'>,
                                                    patch_shape=(17, 17), context_shape=(34, 34), response_covariance=3,
                                                    patch_normalisation=<functools.partial object>, cosine_mask=True, sample_offsets=None, prefix='', verbose=False)
```

Bases: `ConvolutionBasedExpertEnsemble`

Class for defining an ensemble of correlation filter experts.

Parameters

- **images** (*list of menpo.image.Image*) – The list of training images.
- **shapes** (*list of menpo.shape.PointCloud*) – The list of training shapes that correspond to the images.
- **icf_cls** (*class, optional*) – The incremental correlation filter class. For example *IncrementalCorrelationFilterThinWrapper*.
- **patch_shape** (*((int, int), optional)*) – The shape of the patches that will be extracted around the landmarks. Those patches are used to train the experts.
- **context_shape** (*((int, int), optional)*) – The context shape for the convolution.
- **response_covariance** (*(int, optional)*) – The covariance of the generated Gaussian response.
- **patch_normalisation** (*(callable, optional)*) – A normalisation function that will be applied on the extracted patches.
- **cosine_mask** (*(bool, optional)*) – If `True`, then a cosine mask (Hanning function) will be applied on the extracted patches.
- **sample_offsets** (*((n_offsets, n_dims) ndarray or None, optional)*) – The offsets to sample from within a patch. So `(0, 0)` is the centre of the patch (no offset) and `(1, 0)` would be sampling the patch from 1 pixel up the first axis away from the centre. If `None`, then no offsets are applied.
- **prefix** (*(str, optional)*) – The prefix of the printed progress information.
- **verbose** (*(bool, optional)*) – If `True`, then information will be printed regarding the training progress.

increment (*images, shapes, prefix='', verbose=False*)

Increments the learned ensemble of convolution-based experts given a new set of training data.

Parameters

- **images** (*list of menpo.image.Image*) – The list of training images.
- **shapes** (*list of menpo.shape.PointCloud*) – The list of training shapes that correspond to the images.
- **prefix** (*(str, optional)*) – The prefix of the printed training progress.
- **verbose** (*(bool, optional)*) – If `True`, then information about the training progress will be printed.

predict_probability (*image, shape*)

Method for predicting the probability map of the response experts on a given image. Note that the provided shape must have the same number of points as the number of experts.

Parameters

- **image** (*menpo.image.Image or subclass*) – The test image.
- **shape** (*menpo.shape.PointCloud*) – The shape that corresponds to the image from which the patches will be extracted.

Returns **probability_map** (*(n_experts, 1, height, width) ndarray*) – The probability map of the response of each expert.

predict_response (*image*, *shape*)

Method for predicting the response of the experts on a given image. Note that the provided shape must have the same number of points as the number of experts.

Parameters

- **image** (*menpo.image.Image* or subclass) – The test image.
- **shape** (*menpo.shape.PointCloud*) – The shape that corresponds to the image from which the patches will be extracted.

Returns **response** ((*n_experts*, 1, height, width) *ndarray*) – The response of each expert.

view_frequency_filter_images_widget (*figure_size*=(7, 7), *style*='coloured', *browser_style*='buttons')

Visualizes the filters on the frequency domain using an interactive widget.

Parameters

- **figure_size** ((*int*, *int*), optional) – The initial size of the rendered figure.
- **style** ({'coloured', 'minimal'}, optional) – If 'coloured', then the style of the widget will be coloured. If minimal, then the style is simple using black and white colours.
- **browser_style** ({'buttons', 'slider'}, optional) – It defines whether the selector of the objects will have the form of plus/minus buttons or a slider.

view_spatial_filter_images_widget (*figure_size*=(7, 7), *style*='coloured', *browser_style*='buttons')

Visualizes the filters on the spatial domain using an interactive widget.

Parameters

- **figure_size** ((*int*, *int*), optional) – The initial size of the rendered figure.
- **style** ({'coloured', 'minimal'}, optional) – If 'coloured', then the style of the widget will be coloured. If minimal, then the style is simple using black and white colours.
- **browser_style** ({'buttons', 'slider'}, optional) – It defines whether the selector of the objects will have the form of plus/minus buttons or a slider.

frequency_filter_images

Returns a list of *n_experts* filter images on the frequency domain.

Type list of *menpo.image.Image*

n_experts

Returns the number of experts.

Type *int*

n_sample_offsets

Returns the number of offsets that are sampled within a patch.

Type *int*

padded_size

Returns the convolution pad size, i.e. $\text{floor}(1.5 * \text{patch_shape} - 1)$.

Type (*int*, *int*)

search_shape

Returns the search shape (*patch_shape*).

Type(*int*, *int*)

spatial_filter_images

Returns a *list* of *n_experts* filter images on the spatial domain.

Type*list* of *menpo.image.Image*

Experts

Discriminative experts

IncrementalCorrelationFilterThinWrapper

```
class menpofit.clm.IncrementalCorrelationFilterThinWrapper (cf_callable=<function
                                                                mccf>,
                                                                icf_callable=<function
                                                                imccf>)
```

Bases: object

Wrapper class for defining an Incremental Correlation Filter.

Parameters

•**cf_callable** (*callable*, optional) – The correlation filter function. Possible options are:

Class	Method
<i>mccf</i>	Multi-Channel Correlation Filter
<i>mosse</i>	Minimum Output Sum of Squared Errors Filter

•**icf_callable** (*callable*, optional) – The incremental correlation filter function. Possible options are:

Class	Method
<i>imccf</i>	Incremental Multi-Channel Correlation Filter
<i>imosse</i>	Incremental Minimum Output Sum of Squared Errors Filter

increment (*A*, *B*, *n_x*, *Z*, *t*)

Method that trains the correlation filter.

Parameters

•**A** ((*N*,) *ndarray*) – The current auto-correlation array, where *N* = (patch_h+response_h-1) * (patch_w+response_w-1) * n_channels

•**B** ((*N*, *N*) *ndarray*) – The current cross-correlation array, where *N* = (patch_h+response_h-1) * (patch_w+response_w-1) * n_channels

•**n_x** (*int*) – The current number of images.

•**Z** (*list* or (*n_images*, *n_channels*, *patch_h*, *patch_w*) *ndarray*) – The training images (patches). If *list*, then it consists of *n_images* (*n_channels*, *patch_h*, *patch_w*) *ndarray* members.

•**t** ((1, *response_h*, *response_w*) *ndarray*) – The desired response.

Returns

•**correlation_filter** ((*n_channels*, *response_h*, *response_w*) *ndarray*) – The learned correlation filter.

- auto_correlation** ((N,) *ndarray*) – The auto-correlation array, where $N = (\text{patch_h} + \text{response_h} - 1) * (\text{patch_w} + \text{response_w} - 1) * \text{n_channels}$

- cross_correlation** ((N, N) *ndarray*) – The cross-correlation array, where $N = (\text{patch_h} + \text{response_h} - 1) * (\text{patch_w} + \text{response_w} - 1) * \text{n_channels}$

train(X, t)

Method that trains the correlation filter.

Parameters

- X** (*list* or (n_images, n_channels, patch_h, patch_w) *ndarray*) – The training images (patches). If *list*, then it consists of *n_images* (n_channels, patch_h, patch_w) *ndarray* members.

- t** ((1, response_h, response_w) *ndarray*) – The desired response.

Returns

- correlation_filter** ((n_channels, response_h, response_w) *ndarray*) – The learned correlation filter.

- auto_correlation** ((N,) *ndarray*) – The auto-correlation array, where $N = (\text{patch_h} + \text{response_h} - 1) * (\text{patch_w} + \text{response_w} - 1) * \text{n_channels}$

- cross_correlation** ((N, N) *ndarray*) – The cross-correlation array, where $N = (\text{patch_h} + \text{response_h} - 1) * (\text{patch_w} + \text{response_w} - 1) * \text{n_channels}$

menpofit.unified_aam_clm

Unified Active Appearance Model and Constrained Local Model

This method combines a holistic AAM with a part-based CLM under a unified optimisation problem.

UnifiedAAMCLM

```
class menpofit.unified_aam_clm.base.UnifiedAAMCLM(images, group=None, holistic_features=<function no_op>, reference_shape=None, diagonal=None, scales=(0.5, 1.0), expert_ensemble_cls=<class 'menpofit.clm.expert.ensemble.CorrelationFilterExpertEnsemble'>, patch_shape=(17, 17), context_shape=(34, 34), sample_offsets=None, transform=<class 'menpofit.transform.piecewiseaffine.DifferentiablePiecewiseAffine'>, shape_model_cls=<class 'menpofit.modelinstance.OrthoPDM'>, max_shape_components=None, max_appearance_components=None, sigma=None, boundary=3, response_covariance=2, patch_normalisation=<function no_op>, cosine_mask=True, verbose=False)
```

Bases: object

Class for training a multi-scale unified holistic AAM and CLM as presented in [1]. Please see the references for AAMs and CLMs in their respective base classes.

Parameters

- **images** (*list of menpo.image.Image*) – The *list* of training images.
- **group** (*str* or `None`, optional) – The landmark group that will be used to train the model. If `None` and the images only have a single landmark group, then that is the one that will be used. Note that all the training images need to have the specified landmark group.
- **holistic_features** (*closure* or *list of closure*, optional) – The features that will be extracted from the training images. Note that the features are extracted before warping the images to the reference shape. If *list*, then it must define a feature function per scale. Please refer to *menpo.feature* for a list of potential features.
- **reference_shape** (*menpo.shape.PointCloud* or `None`, optional) – The reference shape that will be used for building the AAM. The purpose of the reference shape is to normalise the size of the training images. The normalization is performed by rescaling all the training images so that the scale of their ground truth shapes matches the scale of the reference shape. Note that the reference shape is rescaled with respect to the *diagonal* before performing the normalisation. If `None`, then the mean shape will be used.
- **diagonal** (*int* or `None`, optional) – This parameter is used to rescale the reference shape so that the diagonal of its bounding box matches the provided value. In other words, this parameter controls the size of the model at the highest scale. If `None`, then the reference shape does not get rescaled.
- **scales** (*float* or *tuple of float*, optional) – The scale value of each scale. They must be provided in ascending order, i.e. from lowest to highest scale. If *float*, then a single scale is assumed.
- **expert_ensemble_cls** (*subclass of ExpertEnsemble*, optional) – The class to be used for training the ensemble of experts. The most common choice is

CorrelationFilterExpertEnsemble.

- **patch_shape** ((*int*, *int*) or *list* of (*int*, *int*), optional) – The shape of the patches to be extracted. If a *list* is provided, then it defines a patch shape per scale.
- **context_shape** ((*int*, *int*) or *list* of (*int*, *int*), optional) – The context shape for the convolution. If a *list* is provided, then it defines a context shape per scale.
- **sample_offsets** ((*n_offsets*, *n_dims*) *ndarray* or *None*, optional) – The sample_offsets to sample from within a patch. So (0, 0) is the centre of the patch (no offset) and (1, 0) would be sampling the patch from 1 pixel up the first axis away from the centre. If *None*, then no sample_offsets are applied.
- **transform** (*subclass* of *DL* and *DX*, optional) – A differential warp transform object, e.g. *DifferentiablePiecewiseAffine* or *DifferentiableThinPlateSplines*.
- **shape_model_cls** (*subclass* of *OrthoPDM*, optional) – The class to be used for building the shape model. The most common choice is *OrthoPDM*.
- **max_shape_components** (*int*, *float*, *list* of those or *None*, optional) – The number of shape components to keep. If *int*, then it sets the exact number of components. If *float*, then it defines the variance percentage that will be kept. If *list*, then it should define a value per scale. If a single number, then this will be applied to all scales. If *None*, then all the components are kept. Note that the unused components will be permanently trimmed.
- **max_appearance_components** (*int*, *float*, *list* of those or *None*, optional) – The number of appearance components to keep. If *int*, then it sets the exact number of components. If *float*, then it defines the variance percentage that will be kept. If *list*, then it should define a value per scale. If a single number, then this will be applied to all scales. If *None*, then all the components are kept. Note that the unused components will be permanently trimmed.
- **sigma** (*float* or *None*, optional) – If not *None*, the input images are smoothed with an isotropic Gaussian filter with the specified standard deviation.
- **boundary** (*int*, optional) – The number of pixels to be left as a safe margin on the boundaries of the reference frame (has potential effects on the gradient computation).
- **response_covariance** (*int*, optional) – The covariance of the generated Gaussian response.
- **patch_normalisation** (*callable*, optional) – The normalisation function to be applied on the extracted patches.
- **cosine_mask** (*bool*, optional) – If *True*, then a cosine mask (Hanning function) will be applied on the extracted patches.
- **verbose** (*bool*, optional) – If *True*, then the progress of building the model will be printed.

References

appearance_reconstructions (*appearance_parameters*, *n_iters_per_scale*)

Method that generates the appearance reconstructions given a set of appearance parameters. This is to be combined with a *UnifiedAAMCLMResult* object, in order to generate the appearance reconstructions of a fitting procedure.

Parameters

•**appearance_parameters** (*list of (n_params,) ndarray*) – A set of appearance parameters per fitting iteration. It can be retrieved as a property of an *UnifiedAAMCLMResult* object.

•**n_iters_per_scale** (*list of int*) – The number of iterations per scale. This is necessary in order to figure out which appearance parameters correspond to the model of each scale. It can be retrieved as a property of a *UnifiedAAMCLMResult* object.

Returns*appearance_reconstructions* (*list of menpo.image.Image*) – List of the appearance reconstructions that correspond to the provided parameters.

build_fitter_interfaces (*sampling*)

Method that builds the correct fitting interface for a *UnifiedAAMCLMFitter*.

Parameters*sampling* (*list of int or ndarray or None*) – It defines a sampling mask per scale. If *int*, then it defines the sub-sampling step of the sampling mask. If *ndarray*, then it explicitly defines the sampling mask. If *None*, then no sub-sampling is applied.

Returns*fitter_interfaces* (*list*) – The list of fitting interfaces per scale.

instance (*shape_weights=None, appearance_weights=None, scale_index=-1*)

Generates a novel instance of the AAM part of the model given a set of shape and appearance weights. If no weights are provided, then the mean AAM instance is returned.

Parameters

•**shape_weights** ((*n_weights,*) *ndarray or list or None*, optional) – The weights of the shape model that will be used to create a novel shape instance. If *None*, the weights are assumed to be zero, thus the mean shape is used.

•**appearance_weights** ((*n_weights,*) *ndarray or list or None*, optional) – The weights of the appearance model that will be used to create a novel appearance instance. If *None*, the weights are assumed to be zero, thus the mean appearance is used.

•**scale_index** (*int*, optional) – The scale to be used.

Returns*image* (*menpo.image.Image*) – The AAM instance.

random_instance (*scale_index=-1*)

Generates a random instance of the AAM part of the model.

Parameters*scale_index* (*int*, optional) – The scale to be used.

Returns*image* (*menpo.image.Image*) – The AAM instance.

shape_instance (*shape_weights=None, scale_index=-1*)

Generates a novel shape instance given a set of shape weights. If no weights are provided, the mean shape is returned.

Parameters

•**shape_weights** ((*n_weights,*) *ndarray or list or None*, optional) – The weights of the shape model that will be used to create a novel shape instance. If *None*, the weights are assumed to be zero, thus the mean shape is used.

•**scale_index** (*int*, optional) – The scale to be used.

Returns*instance* (*menpo.shape.PointCloud*) – The shape instance.

view_aam_widget (*n_shape_parameters=5, n_appearance_parameters=5, parameters_bounds=(-3.0, 3.0), mode='multiple', figure_size=(10, 8)*)

Visualizes the AAM part of the model using an interactive widget.

Parameters

- **n_shape_parameters** (*int* or *list* of *int* or `None`, optional) – The number of shape principal components to be used for the parameters sliders. If *int*, then the number of sliders per scale is the minimum between *n_parameters* and the number of active components per scale. If *list* of *int*, then a number of sliders is defined per scale. If `None`, all the active components per scale will have a slider.

- **n_appearance_parameters** (*int* or *list* of *int* or `None`, optional) – The number of appearance principal components to be used for the parameters sliders. If *int*, then the number of sliders per scale is the minimum between *n_parameters* and the number of active components per scale. If *list* of *int*, then a number of sliders is defined per scale. If `None`, all the active components per scale will have a slider.

- **parameters_bounds** ((*float*, *float*), optional) – The minimum and maximum bounds, in std units, for the sliders.

- **mode** ({*single*, *multiple*}, optional) – If 'single', only a single slider is constructed along with a drop down menu. If 'multiple', a slider is constructed for each parameter.

- **figure_size** ((*int*, *int*), optional) – The size of the rendered figure.

view_appearance_models_widget (*n_parameters*=5, *parameters_bounds*=(-3.0, 3.0), *mode*='multiple', *figure_size*=(10, 8))

Visualizes the appearance models of the Unified AAM CLM object using an interactive widget.

Parameters

- **n_parameters** (*int* or *list* of *int* or `None`, optional) – The number of appearance principal components to be used for the parameters sliders. If *int*, then the number of sliders per scale is the minimum between *n_parameters* and the number of active components per scale. If *list* of *int*, then a number of sliders is defined per scale. If `None`, all the active components per scale will have a slider.

- **parameters_bounds** ((*float*, *float*), optional) – The minimum and maximum bounds, in std units, for the sliders.

- **mode** ({*single*, *multiple*}, optional) – If 'single', only a single slider is constructed along with a drop down menu. If 'multiple', a slider is constructed for each parameter.

- **figure_size** ((*int*, *int*), optional) – The size of the rendered figure.

view_clm_widget (*n_shape_parameters*=5, *parameters_bounds*=(-3.0, 3.0), *mode*='multiple', *figure_size*=(10, 8))

Visualizes the CLM part of the model using an interactive widget.

Parameters

- **n_shape_parameters** (*int* or *list* of *int* or `None`, optional) – The number of shape principal components to be used for the parameters sliders. If *int*, then the number of sliders per scale is the minimum between *n_parameters* and the number of active components per scale. If *list* of *int*, then a number of sliders is defined per scale. If `None`, all the active components per scale will have a slider.

- **parameters_bounds** ((*float*, *float*), optional) – The minimum and maximum bounds, in std units, for the sliders.

- **mode** ({*single*, *multiple*}, optional) – If 'single', only a single slider is constructed along with a drop down menu. If 'multiple', a slider is constructed for each parameter.

- **figure_size** ((*int*, *int*), optional) – The size of the rendered figure.

Raises`ValueError` – Only convolution-based expert ensembles can be visualized.

view_expert_ensemble_widget (*figure_size=(10, 8)*)

Visualizes the ensemble of experts of the Unified AAM CLM object using an interactive widget.

Parameters`figure_size` ((*int, int*), optional) – The size of the plotted figures.

Raises`ValueError` – Only convolution-based expert ensembles can be visualized.

view_shape_models_widget (*n_parameters=5, parameters_bounds=(-3.0, 3.0), mode='multiple', figure_size=(10, 8)*)

Visualizes the shape models of the Unified AAM CLM object using an interactive widget.

Parameters

- **n_parameters** (*int* or *list* of *int* or `None`, optional) – The number of shape principal components to be used for the parameters sliders. If *int*, then the number of sliders per scale is the minimum between *n_parameters* and the number of active components per scale. If *list* of *int*, then a number of sliders is defined per scale. If `None`, all the active components per scale will have a slider.

- **parameters_bounds** ((*float, float*), optional) – The minimum and maximum bounds, in std units, for the sliders.

- **mode** ({*single, multiple*}, optional) – If 'single', only a single slider is constructed along with a drop down menu. If 'multiple', a slider is constructed for each parameter.

- **figure_size** ((*int, int*), optional) – The size of the rendered figure.

n_scales

Returns the number of scales.

Type*int*

Fitter

The model optimised with a combination of Lucas-Kanade and Regularised Landmark Mean Shift algorithms.

UnifiedAAMCLMFitter

```
class menpofit.unified_aam_clm.UnifiedAAMCLMFitter (unified_aam_clm,          algo-
                                                    rithm_cls=<class          'men-
pofit.unified_aam_clm.algorithm.AlternatingRegularisedLand
n_shape=None,
n_appearance=None,          sam-
pling=None)
```

Bases: *MultiScaleParametricFitter*

Class defining a Unified AAM - CLM fitter.

Note: When using a method with a parametric shape model, the first step is to **reconstruct the initial shape** using the shape model. The generated reconstructed shape is then used as initialisation for the iterative optimisation. This step takes place at each scale and it is not considered as an iteration, thus it is not counted for the provided *max_iters*.

Parameters

• **unified_aam_clm** (*UnifiedAAMCLM* or subclass) – The trained unified AAM-CLM model.

• **algorithm_cls** (*class*, optional) – The unified optimisation algorithm that will get applied. The possible algorithms are:

Class	Method
<i>ProjectOutRegularisedLandmarkMeanShift</i>	Project-Out IC + RLMS
<i>AlternatingRegularisedLandmarkMeanShift</i>	Alternating IC + RLMS

• **n_shape** (*int* or *float* or *list* of those or *None*, optional) – The number of shape components that will be used. If *int*, then it defines the exact number of active components. If *float*, then it defines the percentage of variance to keep. If *int* or *float*, then the provided value will be applied for all scales. If *list*, then it defines a value per scale. If *None*, then all the available components will be used. Note that this simply sets the active components without trimming the unused ones. Also, the available components may have already been trimmed to *max_shape_components* during training.

• **n_appearance** (*int* or *float* or *list* of those or *None*, optional) – The number of appearance components that will be used. If *int*, then it defines the exact number of active components. If *float*, then it defines the percentage of variance to keep. If *int* or *float*, then the provided value will be applied for all scales. If *list*, then it defines a value per scale. If *None*, then all the available components will be used. Note that this simply sets the active components without trimming the unused ones. Also, the available components may have already been trimmed to *max_appearance_components* during training.

• **sampling** (*list* of *int* or *ndarray* or *None*) – It defines a sampling mask per scale. If *int*, then it defines the sub-sampling step of the sampling mask. If *ndarray*, then it explicitly defines the sampling mask. If *None*, then no sub-sampling is applied.

appearance_reconstructions (*appearance_parameters*, *n_iters_per_scale*)

Method that generates the appearance reconstructions given a set of appearance parameters. This is to be combined with a *UnifiedAAMCLMResult* object, in order to generate the appearance reconstructions of a fitting procedure.

Parameters

• **appearance_parameters** (*list* of (*n_params*,) *ndarray*) – A set of appearance parameters per fitting iteration. It can be retrieved as a property of an *UnifiedAAMCLMResult* object.

• **n_iters_per_scale** (*list* of *int*) – The number of iterations per scale. This is necessary in order to figure out which appearance parameters correspond to the model of each scale. It can be retrieved as a property of a *UnifiedAAMCLMResult* object.

Returns *appearance_reconstructions* (*list* of *menpo.image.Image*) – *List* of the appearance reconstructions that correspond to the provided parameters.

fit_from_bb (*image*, *bounding_box*, *max_iters*=20, *gt_shape*=*None*, *return_costs*=*False*, ***kwargs*)

Fits the multi-scale fitter to an image given an initial bounding box.

Parameters

• **image** (*menpo.image.Image* or subclass) – The image to be fitted.

• **bounding_box** (*menpo.shape.PointDirectedGraph*) – The initial bounding box from which the fitting procedure will start. Note that the bounding box is used in order to align the model's reference shape.

- **max_iters** (*int* or *list of int*, optional) – The maximum number of iterations. If *int*, then it specifies the maximum number of iterations over all scales. If *list of int*, then specifies the maximum number of iterations per scale.
- **gt_shape** (*menpo.shape.PointCloud*, optional) – The ground truth shape associated to the image.
- **return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. *Note that the costs computation increases the computational cost of the fitting. The additional computation cost depends on the fitting method. Only use this option for research purposes.*
- **kwargs** (*dict*, optional) – Additional keyword arguments that can be passed to specific implementations.

Returns*fitting_result* (*MultiScaleNonParametricIterativeResult* or subclass) – The multi-scale fitting result containing the result of the fitting procedure.

fit_from_shape (*image*, *initial_shape*, *max_iters*=20, *gt_shape*=None, *return_costs*=False, ***kwargs*)

Fits the multi-scale fitter to an image given an initial shape.

Parameters

- **image** (*menpo.image.Image* or subclass) – The image to be fitted.
- **initial_shape** (*menpo.shape.PointCloud*) – The initial shape estimate from which the fitting procedure will start.
- **max_iters** (*int* or *list of int*, optional) – The maximum number of iterations. If *int*, then it specifies the maximum number of iterations over all scales. If *list of int*, then specifies the maximum number of iterations per scale.
- **gt_shape** (*menpo.shape.PointCloud*, optional) – The ground truth shape associated to the image.
- **return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. *Note that the costs computation increases the computational cost of the fitting. The additional computation cost depends on the fitting method. Only use this option for research purposes.*
- **kwargs** (*dict*, optional) – Additional keyword arguments that can be passed to specific implementations.

Returns*fitting_result* (*MultiScaleNonParametricIterativeResult* or subclass) – The multi-scale fitting result containing the result of the fitting procedure.

warped_images (*image*, *shapes*)

Given an input test image and a list of shapes, it warps the image into the shapes. This is useful for generating the warped images of a fitting procedure stored within an *UnifiedAAMCLMResult*.

Parameters

- **image** (*menpo.image.Image* or subclass) – The input image to be warped.
- **shapes** (*list of menpo.shape.PointCloud*) – The list of shapes in which the image will be warped. The shapes are obtained during the iterations of a fitting procedure.

Returns*warped_images* (*list of menpo.image.MaskedImage* or *ndarray*) – The warped images.

holistic_features

The features that are extracted from the input image at each scale in ascending order, i.e. from lowest to highest scale.

Type*list of closure*

n_scales

Returns the number of scales.

Type*int*

reference_shape

The reference shape that is used to normalise the size of an input image so that the scale of its initial fitting shape matches the scale of this reference shape.

Type*menpo.shape.PointCloud*

response_covariance

Returns the covariance value of the desired Gaussian response used to train the ensemble of experts.

Type*int*

scales

The scale value of each scale in ascending order, i.e. from lowest to highest scale.

Type*list of int or float*

unified_aam_clm

The trained unified AAM-CLM model.

Type*UnifiedAAMCLM or subclass*

Optimisation Algorithms

AlternatingRegularisedLandmarkMeanShift

```
class menpofit.unified_aam_clm.AlternatingRegularisedLandmarkMeanShift (aam_interface,  
                                                                           ex-  
                                                                           pert_ensemble,  
                                                                           patch_shape,  
                                                                           re-  
                                                                           sponse_covariance,  
                                                                           eps=1e-  
                                                                           05,  
                                                                           **kwargs)
```

Bases: *UnifiedAlgorithm*

Alternating Inverse Compositional + Regularized Landmark Mean Shift

run (*image, initial_shape, gt_shape=None, max_iters=20, return_costs=False, prior=False, a=0.5*)

Execute the optimization algorithm.

Parameters

- **image** (*menpo.image.Image*) – The input test image.
- **initial_shape** (*menpo.shape.PointCloud*) – The initial shape from which the optimization will start.
- **gt_shape** (*menpo.shape.PointCloud* or *None*, optional) – The ground truth shape of the image. It is only needed in order to get passed in the optimization result object, which has the ability to compute the fitting error.

- **max_iters** (*int*, optional) – The maximum number of iterations. Note that the algorithm may converge, and thus stop, earlier.
- **return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. Note that the costs computation increases the computational cost of the fitting. The additional computation cost depends on the fitting method. Only use this option for research purposes.
- **prior** (*bool*, optional) – If `True`, use a Gaussian priors over the latent shape and appearance spaces. see the reference [1] section 3.1.1 for details.
- **a** (*float*, optional) – Ratio of the image noise variance and the shape noise variance. See [1] section 5 equations (25) & (26) and footnote 6.

Returns *fitting_result* (*UnifiedAAMCLMAlgorithmResult*) – The parametric iterative fitting result.

References

ProjectOutRegularisedLandmarkMeanShift

```
class menpofit.unified_aam_clm.ProjectOutRegularisedLandmarkMeanShift (aam_interface,
                                                                    ex-
                                                                    pert_ensemble,
                                                                    patch_shape,
                                                                    re-
                                                                    sponse_covariance,
                                                                    eps=1e-
                                                                    05,
                                                                    **kwargs)
```

Bases: `UnifiedAlgorithm`

Project-Out Inverse Compositional + Regularized Landmark Mean Shift

run (*image*, *initial_shape*, *gt_shape=None*, *max_iters=20*, *return_costs=False*, *prior=False*, *a=0.5*)
Execute the optimization algorithm.

Parameters

- **image** (*menpo.image.Image*) – The input test image.
- **initial_shape** (*menpo.shape.PointCloud*) – The initial shape from which the optimization will start.
- **gt_shape** (*menpo.shape.PointCloud* or `None`, optional) – The ground truth shape of the image. It is only needed in order to get passed in the optimization result object, which has the ability to compute the fitting error.
- **max_iters** (*int*, optional) – The maximum number of iterations. Note that the algorithm may converge, and thus stop, earlier.
- **return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. Note that the costs computation increases the computational cost of the fitting. The additional computation cost depends on the fitting method. Only use this option for research purposes.

- **prior** (*bool*, optional) – If `True`, use a Gaussian priors over the latent shape and appearance spaces. see the reference [1] section 3.1.1 for details.

- **a** (*float*, optional) – Ratio of the image noise variance and the shape noise variance. See [1] section 5 equations (25) & (26) and footnote 6.

Returns`fitting_result` (*UnifiedAAMCLMAlgorithmResult*) – The parametric iterative fitting result.

References

Fitting Result

UnifiedAAMCLMResult

```
class menpofit.unified_aam_clm.result.UnifiedAAMCLMResult (results,          scales,
                                                            affine_transforms,
                                                            scale_transforms,
                                                            image=None,
                                                            gt_shape=None)
```

Bases: *MultiScaleParametricIterativeResult*

Class for storing the multi-scale iterative fitting result of a Unified AAM-CLM. It holds the shapes, shape parameters, appearance parameters and costs per iteration.

Note: When using a method with a parametric shape model, the first step is to **reconstruct the initial shape** using the shape model. The generated reconstructed shape is then used as initialisation for the iterative optimisation. This step is not counted in the number of iterations.

Parameters

- **results** (*list* of *UnifiedAAMCLMAlgorithmResult*) – The *list* of optimization results per scale.
- **scales** (*list* or *tuple*) – The *list* of scale values per scale (low to high).
- **affine_transforms** (*list* of *menpo.transform.Affine*) – The list of affine transforms per scale that transform the shapes into the original image space.
- **scale_transforms** (*list* of *menpo.shape.Scale*) – The list of scaling transforms per scale.
- **image** (*menpo.image.Image* or *subclass* or `None`, optional) – The image on which the fitting process was applied. Note that a copy of the image will be assigned as an attribute. If `None`, then no image is assigned.
- **gt_shape** (*menpo.shape.PointCloud* or `None`, optional) – The ground truth shape associated with the image. If `None`, then no ground truth shape is assigned.

displacements ()

A list containing the displacement between the shape of each iteration and the shape of the previous one.

Type*list of ndarray*

displacements_stats (*stat_type='mean'*)

A list containing a statistical metric on the displacements between the shape of each iteration and the shape of the previous one.

Parameters**stat_type** ({'mean', 'median', 'min', 'max'}, optional) – Specifies a statistic metric to be extracted from the displacements.

Returns**displacements_stat** (*list of float*) – The statistical metric on the points displacements for each iteration.

Raises**ValueError** – type must be 'mean', 'median', 'min' or 'max'

errors (*compute_error=None*)

Returns a list containing the error at each fitting iteration, if the ground truth shape exists.

Parameters**compute_error** (*callable*, optional) – Callable that computes the error between the shape at each iteration and the ground truth shape.

Returns**errors** (*list of float*) – The error at each iteration of the fitting process.

Raises**ValueError** – Ground truth shape has not been set, so the final error cannot be computed

final_error (*compute_error=None*)

Returns the final error of the fitting process, if the ground truth shape exists. This is the error computed based on the *final_shape*.

Parameters**compute_error** (*callable*, optional) – Callable that computes the error between the fitted and ground truth shapes.

Returns**final_error** (*float*) – The final error at the end of the fitting process.

Raises**ValueError** – Ground truth shape has not been set, so the final error cannot be computed

initial_error (*compute_error=None*)

Returns the initial error of the fitting process, if the ground truth shape and initial shape exist. This is the error computed based on the *initial_shape*.

Parameters**compute_error** (*callable*, optional) – Callable that computes the error between the initial and ground truth shapes.

Returns**initial_error** (*float*) – The initial error at the beginning of the fitting process.

Raises

- ValueError** – Initial shape has not been set, so the initial error cannot be computed

- ValueError** – Ground truth shape has not been set, so the initial error cannot be computed

plot_costs (*figure_id=None, new_figure=False, render_lines=True, line_colour='b', line_style='-', line_width=2, render_markers=True, marker_style='o', marker_size=4, marker_face_colour='b', marker_edge_colour='k', marker_edge_width=1.0, render_axes=True, axes_font_name='sans-serif', axes_font_size=10, axes_font_style='normal', axes_font_weight='normal', axes_x_limits=0.0, axes_y_limits=None, axes_x_ticks=None, axes_y_ticks=None, figure_size=(10, 6), render_grid=True, grid_line_style='-', grid_line_width=0.5*)

Plot of the cost function evolution at each fitting iteration.

Parameters

- figure_id** (*object*, optional) – The id of the figure to be used.

- new_figure** (*bool*, optional) – If **True**, a new figure is created.

- **render_lines** (*bool*, optional) – If `True`, the line will be rendered.
- **line_colour** (*colour* or `None`, optional) – The colour of the line. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{'r', 'g', 'b', 'c', 'm', 'k', 'w'}  
or  
(3, ) ndarray
```

- **line_style** ({`'-'`, `'--'`, `'-.'`, `':'`}, optional) – The style of the lines.
- **line_width** (*float*, optional) – The width of the lines.
- **render_markers** (*bool*, optional) – If `True`, the markers will be rendered.
- **marker_style** (*marker*, optional) – The style of the markers. Example *marker* options

```
{'.', ',', 'o', 'v', '^', '<', '>', '+', 'x', 'D', 'd', 's',  
'p', '*', 'h', 'H', '1', '2', '3', '4', '8'}
```

- **marker_size** (*int*, optional) – The size of the markers in points.
- **marker_face_colour** (*colour* or `None`, optional) – The face (filling) colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{'r', 'g', 'b', 'c', 'm', 'k', 'w'}  
or  
(3, ) ndarray
```

- **marker_edge_colour** (*colour* or `None`, optional) – The edge colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{'r', 'g', 'b', 'c', 'm', 'k', 'w'}  
or  
(3, ) ndarray
```

- **marker_edge_width** (*float*, optional) – The width of the markers' edge.
- **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.
- **axes_font_name** (*See below, optional*) – The font of the axes. Example options

```
{'serif', 'sans-serif', 'cursive', 'fantasy', 'monospace'}
```

- **axes_font_size** (*int*, optional) – The font size of the axes.
- **axes_font_style** ({`'normal'`, `'italic'`, `'oblique'`}, optional) – The font style of the axes.
- **axes_font_weight** (*See below, optional*) – The font weight of the axes. Example options

```
{'ultralight', 'light', 'normal', 'regular', 'book', 'medium',  
'roman', 'semibold', 'demibold', 'demi', 'bold', 'heavy',  
'extra bold', 'black'}
```

- **axes_x_limits** (*float* or (*float, float*) or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the graph as a percentage of the curves'

width. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.

- **axes_y_limits** (*float* or (*float*, *float*) or *None*, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the graph as a percentage of the curves' height. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.
- **axes_x_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the x axis.
- **axes_y_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the y axis.
- **figure_size** ((*float*, *float*) or *None*, optional) – The size of the figure in inches.
- **render_grid** (*bool*, optional) – If *True*, the grid will be rendered.
- **grid_line_style** ({*'-'*, *'--'*, *'-.'*, *':'*}, optional) – The style of the grid lines.
- **grid_line_width** (*float*, optional) – The width of the grid lines.

Returns *renderer* (*menpo.visualize.GraphPlotter*) – The renderer object.

plot_displacements (*stat_type='mean'*, *figure_id=None*, *new_figure=False*, *render_lines=True*, *line_colour='b'*, *line_style='-'*, *line_width=2*, *render_markers=True*, *marker_style='o'*, *marker_size=4*, *marker_face_colour='b'*, *marker_edge_colour='k'*, *marker_edge_width=1.0*, *render_axes=True*, *axes_font_name='sans-serif'*, *axes_font_size=10*, *axes_font_style='normal'*, *axes_font_weight='normal'*, *axes_x_limits=0.0*, *axes_y_limits=None*, *axes_x_ticks=None*, *axes_y_ticks=None*, *figure_size=(10, 6)*, *render_grid=True*, *grid_line_style='-'*, *grid_line_width=0.5*)

Plot of a statistical metric of the displacement between the shape of each iteration and the shape of the previous one.

Parameters

- **stat_type** ({*mean*, *median*, *min*, *max*}, optional) – Specifies a statistic metric to be extracted from the displacements (see also *displacements_stats()* method).
- **figure_id** (*object*, optional) – The id of the figure to be used.
- **new_figure** (*bool*, optional) – If *True*, a new figure is created.
- **render_lines** (*bool*, optional) – If *True*, the line will be rendered.
- **line_colour** (*colour* or *None* (See below), optional) – The colour of the line. If *None*, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

- **line_style** (*str* (See below), optional) – The style of the lines. Example options:

```
{-, --, -., :}
```

- **line_width** (*float*, optional) – The width of the lines.
- **render_markers** (*bool*, optional) – If *True*, the markers will be rendered.
- **marker_style** (*str* (See below), optional) – The style of the markers. Example *marker* options

```
{., , o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8}
```

• **marker_size** (*int*, optional) – The size of the markers in points.

• **marker_face_colour** (*colour* or *None*, optional) – The face (filling) colour of the markers. If *None*, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

• **marker_edge_colour** (*colour* or *None*, optional) – The edge colour of the markers. If *None*, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

• **marker_edge_width** (*float*, optional) – The width of the markers' edge.

• **render_axes** (*bool*, optional) – If *True*, the axes will be rendered.

• **axes_font_name** (*str* (See below), optional) – The font of the axes. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **axes_font_size** (*int*, optional) – The font size of the axes.

• **axes_font_style** (*str* (See below), optional) – The font style of the axes. Example options

```
{normal, italic, oblique}
```

• **axes_font_weight** (*str* (See below), optional) – The font weight of the axes. Example options

```
{ultralight, light, normal, regular, book, medium, roman,  
semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **axes_x_limits** (*float* or (*float*, *float*) or *None*, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the graph as a percentage of the curves' width. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.

• **axes_y_limits** (*float* or (*float*, *float*) or *None*, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the graph as a percentage of the curves' height. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.

• **axes_x_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the x axis.

• **axes_y_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the y axis.

• **figure_size** ((*float*, *float*) or *None*, optional) – The size of the figure in inches.

• **render_grid** (*bool*, optional) – If *True*, the grid will be rendered.

• **grid_line_style** ({*'-'*, *'--'*, *'-.'*, *':'*}, optional) – The style of the grid lines.

•**grid_line_width** (*float*, optional) – The width of the grid lines.

Returns *renderer* (*menpo.visualize.GraphPlotter*) – The renderer object.

plot_errors (*compute_error=None*, *figure_id=None*, *new_figure=False*, *render_lines=True*, *line_colour='b'*, *line_style='-'*, *line_width=2*, *render_markers=True*, *marker_style='o'*, *marker_size=4*, *marker_face_colour='b'*, *marker_edge_colour='k'*, *marker_edge_width=1.0*, *render_axes=True*, *axes_font_name='sans-serif'*, *axes_font_size=10*, *axes_font_style='normal'*, *axes_font_weight='normal'*, *axes_x_limits=0.0*, *axes_y_limits=None*, *axes_x_ticks=None*, *axes_y_ticks=None*, *figure_size=(10, 6)*, *render_grid=True*, *grid_line_style='-'*, *grid_line_width=0.5*)

Plot of the error evolution at each fitting iteration.

Parameters

•**compute_error** (*callable*, optional) – Callable that computes the error between the shape at each iteration and the ground truth shape.

•**figure_id** (*object*, optional) – The id of the figure to be used.

•**new_figure** (*bool*, optional) – If `True`, a new figure is created.

•**render_lines** (*bool*, optional) – If `True`, the line will be rendered.

•**line_colour** (*colour* or `None` (See below), optional) – The colour of the line. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

•**line_style** (*str* (See below), optional) – The style of the lines. Example options:

```
{-, --, -. , :}
```

•**line_width** (*float*, optional) – The width of the lines.

•**render_markers** (*bool*, optional) – If `True`, the markers will be rendered.

•**marker_style** (*str* (See below), optional) – The style of the markers. Example *marker* options

```
{., ,, o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8}
```

•**marker_size** (*int*, optional) – The size of the markers in points.

•**marker_face_colour** (*colour* or `None`, optional) – The face (filling) colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

•**marker_edge_colour** (*colour* or `None`, optional) – The edge colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

•**marker_edge_width** (*float*, optional) – The width of the markers' edge.

• **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.

• **axes_font_name** (*str* (See below), optional) – The font of the axes. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **axes_font_size** (*int*, optional) – The font size of the axes.

• **axes_font_style** (*str* (See below), optional) – The font style of the axes. Example options

```
{normal, italic, oblique}
```

• **axes_font_weight** (*str* (See below), optional) – The font weight of the axes. Example options

```
{ultralight, light, normal, regular, book, medium, roman, semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **axes_x_limits** (*float* or (*float*, *float*) or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the graph as a percentage of the curves' width. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

• **axes_y_limits** (*float* or (*float*, *float*) or `None`, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the graph as a percentage of the curves' height. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

• **axes_x_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the x axis.

• **axes_y_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the y axis.

• **figure_size** ((*float*, *float*) or `None`, optional) – The size of the figure in inches.

• **render_grid** (*bool*, optional) – If `True`, the grid will be rendered.

• **grid_line_style** ({`'-'`, `'--'`, `'-.'`, `':'`}, optional) – The style of the grid lines.

• **grid_line_width** (*float*, optional) – The width of the grid lines.

Returns`renderer` (*menpo.visualize.GraphPlotter*) – The renderer object.

reconstructed_initial_error (*compute_error=None*)

Returns the error of the reconstructed initial shape of the fitting process, if the ground truth shape exists. This is the error computed based on the *reconstructed_initial_shapes*[0].

Parameters`compute_error` (*callable*, optional) – Callable that computes the error between the reconstructed initial and ground truth shapes.

Returns`reconstructed_initial_error` (*float*) – The error that corresponds to the initial shape's reconstruction.

Raises`ValueError` – Ground truth shape has not been set, so the reconstructed initial error cannot be computed

to_result (*pass_image=True*, *pass_initial_shape=True*, *pass_gt_shape=True*)

Returns a *Result* instance of the object, i.e. a fitting result object that does not store the iterations. This can be useful for reducing the size of saved fitting results.

Parameters

- **pass_image** (*bool*, optional) – If `True`, then the image will get passed (if it exists).
- **pass_initial_shape** (*bool*, optional) – If `True`, then the initial shape will get passed (if it exists).
- **pass_gt_shape** (*bool*, optional) – If `True`, then the ground truth shape will get passed (if it exists).

Returns**result** (*Result*) – The final “lightweight” fitting result.

view (*figure_id=None*, *new_figure=False*, *render_image=True*, *render_final_shape=True*, *render_initial_shape=False*, *render_gt_shape=False*, *subplots_enabled=True*, *channels=None*, *interpolation='bilinear'*, *cmap_name=None*, *alpha=1.0*, *masked=True*, *final_marker_face_colour='r'*, *final_marker_edge_colour='k'*, *final_line_colour='r'*, *initial_marker_face_colour='b'*, *initial_marker_edge_colour='k'*, *initial_line_colour='b'*, *gt_marker_face_colour='y'*, *gt_marker_edge_colour='k'*, *gt_line_colour='y'*, *render_lines=True*, *line_style='-'*, *line_width=2*, *render_markers=True*, *marker_style='o'*, *marker_size=4*, *marker_edge_width=1.0*, *render_numbering=False*, *numbers_horizontal_align='center'*, *numbers_vertical_align='bottom'*, *numbers_font_name='sans-serif'*, *numbers_font_size=10*, *numbers_font_style='normal'*, *numbers_font_weight='normal'*, *numbers_font_colour='k'*, *render_legend=True*, *legend_title=''*, *legend_font_name='sans-serif'*, *legend_font_style='normal'*, *legend_font_size=10*, *legend_font_weight='normal'*, *legend_marker_scale=None*, *legend_location=2*, *legend_bbox_to_anchor=(1.05, 1.0)*, *legend_border_axes_pad=None*, *legend_n_columns=1*, *legend_horizontal_spacing=None*, *legend_vertical_spacing=None*, *legend_border=True*, *legend_border_padding=None*, *legend_shadow=False*, *legend_rounded_corners=False*, *render_axes=False*, *axes_font_name='sans-serif'*, *axes_font_size=10*, *axes_font_style='normal'*, *axes_font_weight='normal'*, *axes_x_limits=None*, *axes_y_limits=None*, *axes_x_ticks=None*, *axes_y_ticks=None*, *figure_size=(7, 7)*)

Visualize the fitting result. The method renders the final fitted shape and optionally the initial shape, ground truth shape and the image, id they were provided.

Parameters

- **figure_id** (*object*, optional) – The id of the figure to be used.
- **new_figure** (*bool*, optional) – If `True`, a new figure is created.
- **render_image** (*bool*, optional) – If `True` and the image exists, then it gets rendered.
- **render_final_shape** (*bool*, optional) – If `True`, then the final fitting shape gets rendered.
- **render_initial_shape** (*bool*, optional) – If `True` and the initial fitting shape exists, then it gets rendered.
- **render_gt_shape** (*bool*, optional) – If `True` and the ground truth shape exists, then it gets rendered.
- **subplots_enabled** (*bool*, optional) – If `True`, then the requested final, initial and ground truth shapes get rendered on separate subplots.
- **channels** (*int* or *list* of *int* or *all* or *None*) – If *int* or *list* of *int*, the specified channel(s) will be rendered. If *all*, all the channels will be rendered in subplots. If *None* and the image is RGB, it will be rendered in RGB mode. If *None* and the image is not RGB, it is equivalent to *all*.
- **interpolation** (*See Below*, *optional*) – The interpolation used to render the image. For example, if *bilinear*, the image will be smooth and if *nearest*, the image will be pixelated. Example options

```
{none, nearest, bilinear, bicubic, spline16, spline36, hanning,
hamming, hermite, kaiser, quadric, catrom, gaussian, bessel,
mitchell, sinc, lanczos}
```

• **cmap_name** (*str*, optional) – If None, single channel and three channel images default to greyscale and rgb colormaps respectively.

• **alpha** (*float*, optional) – The alpha blending value, between 0 (transparent) and 1 (opaque).

• **masked** (*bool*, optional) – If True, then the image is rendered as masked.

• **final_marker_face_colour** (*See Below, optional*) – The face (filling) colour of the markers of the final fitting shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **final_marker_edge_colour** (*See Below, optional*) – The edge colour of the markers of the final fitting shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **final_line_colour** (*See Below, optional*) – The line colour of the final fitting shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **initial_marker_face_colour** (*See Below, optional*) – The face (filling) colour of the markers of the initial shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **initial_marker_edge_colour** (*See Below, optional*) – The edge colour of the markers of the initial shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **initial_line_colour** (*See Below, optional*) – The line colour of the initial shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **gt_marker_face_colour** (*See Below, optional*) – The face (filling) colour of the markers of the ground truth shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **gt_marker_edge_colour** (See Below, optional) – The edge colour of the markers of the ground truth shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **gt_line_colour** (See Below, optional) – The line colour of the ground truth shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **render_lines** (*bool* or *list of bool*, optional) – If `True`, the lines will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final*, *initial*, *groundtruth*) order.

• **line_style** (*str* or *list of str*, optional) – The style of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final*, *initial*, *groundtruth*) order. Example options:

```
{ '-', '---', '-.', ':' }
```

• **line_width** (*float* or *list of float*, optional) – The width of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final*, *initial*, *groundtruth*) order.

• **render_markers** (*bool* or *list of bool*, optional) – If `True`, the markers will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final*, *initial*, *groundtruth*) order.

• **marker_style** (*str* or *list of str*, optional) – The style of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final*, *initial*, *groundtruth*) order. Example options:

```
{ ., ,, o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8 }
```

• **marker_size** (*int* or *list of int*, optional) – The size of the markers in points. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final*, *initial*, *groundtruth*) order.

• **marker_edge_width** (*float* or *list of float*, optional) – The width of the markers' edge. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final*, *initial*, *groundtruth*) order.

• **render_numbering** (*bool*, optional) – If `True`, the landmarks will be numbered.

• **numbers_horizontal_align** ({*center*, *right*, *left*}, optional) – The horizontal alignment of the numbers' texts.

• **numbers_vertical_align** ({*center*, *top*, *bottom*, *baseline*}, optional) – The vertical alignment of the numbers' texts.

•**numbers_font_name** (*See Below, optional*) – The font of the numbers. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

•**numbers_font_size** (*int, optional*) – The font size of the numbers.

•**numbers_font_style** ({*normal, italic, oblique*}, *optional*) – The font style of the numbers.

•**numbers_font_weight** (*See Below, optional*) – The font weight of the numbers. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

•**numbers_font_colour** (*See Below, optional*) – The font colour of the numbers. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

•**render_legend** (*bool, optional*) – If True, the legend will be rendered.

•**legend_title** (*str, optional*) – The title of the legend.

•**legend_font_name** (*See below, optional*) – The font of the legend. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

•**legend_font_style** ({*normal, italic, oblique*}, *optional*) – The font style of the legend.

•**legend_font_size** (*int, optional*) – The font size of the legend.

•**legend_font_weight** (*See Below, optional*) – The font weight of the legend. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

•**legend_marker_scale** (*float, optional*) – The relative size of the legend markers with respect to the original

•**legend_location** (*int, optional*) – The location of the legend. The predefined values are:

'best'	0
'upper right'	1
'upper left'	2
'lower left'	3
'lower right'	4
'right'	5
'center left'	6
'center right'	7
'lower center'	8
'upper center'	9
'center'	10

- **legend_bbox_to_anchor** ((*float, float*) *tuple*, optional) – The bbox that the legend will be anchored.
- **legend_border_axes_pad** (*float*, optional) – The pad between the axes and legend border.
- **legend_n_columns** (*int*, optional) – The number of the legend’s columns.
- **legend_horizontal_spacing** (*float*, optional) – The spacing between the columns.
- **legend_vertical_spacing** (*float*, optional) – The vertical space between the legend entries.
- **legend_border** (*bool*, optional) – If `True`, a frame will be drawn around the legend.
- **legend_border_padding** (*float*, optional) – The fractional whitespace inside the legend border.
- **legend_shadow** (*bool*, optional) – If `True`, a shadow will be drawn behind legend.
- **legend_rounded_corners** (*bool*, optional) – If `True`, the frame’s corners will be rounded (fancybox).
- **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.
- **axes_font_name** (*See Below, optional*) – The font of the axes. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

- **axes_font_size** (*int*, optional) – The font size of the axes.
- **axes_font_style** ({*normal, italic, oblique*}, optional) – The font style of the axes.
- **axes_font_weight** (*See Below, optional*) – The font weight of the axes. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

- **axes_x_limits** (*float* or (*float, float*) *tuple* or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the Image as a percentage of the Image’s width. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.
- **axes_y_limits** ((*float, float*) *tuple* or `None`, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the Image as a percentage of the Image’s height. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.
- **axes_x_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the x axis.
- **axes_y_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the y axis.
- **figure_size** ((*float, float*) *tuple* or `None` optional) – The size of the figure in inches.

Returns `renderer` (*class*) – The renderer object.

```
view_iterations (figure_id=None, new_figure=False, iters=None, render_image=True,
subplots_enabled=False, channels=None, interpolation='bilinear',
cmap_name=None, alpha=1.0, masked=True, render_lines=True,
line_style='-', line_width=2, line_colour=None, render_markers=True,
marker_edge_colour=None, marker_face_colour=None, marker_style='o',
marker_size=4, marker_edge_width=1.0, render_numbering=False,
numbers_horizontal_align='center', numbers_vertical_align='bottom',
numbers_font_name='sans-serif', numbers_font_size=10, num-
bers_font_style='normal', numbers_font_weight='normal', num-
bers_font_colour='k', render_legend=True, legend_title='',
legend_font_name='sans-serif', legend_font_style='normal', leg-
end_font_size=10, legend_font_weight='normal', legend_marker_scale=None,
legend_location=2, legend_bbox_to_anchor=(1.05, 1.0), leg-
end_border_axes_pad=None, legend_n_columns=1, leg-
end_horizontal_spacing=None, legend_vertical_spacing=None, leg-
end_border=True, legend_border_padding=None, legend_shadow=False, leg-
end_rounded_corners=False, render_axes=False, axes_font_name='sans-serif',
axes_font_size=10, axes_font_style='normal', axes_font_weight='normal',
axes_x_limits=None, axes_y_limits=None, axes_x_ticks=None,
axes_y_ticks=None, figure_size=(7, 7))
```

Visualize the iterations of the fitting process.

Parameters

- **figure_id** (*object*, optional) – The id of the figure to be used.
- **new_figure** (*bool*, optional) – If `True`, a new figure is created.
- **iters** (*int* or *list* of *int* or `None`, optional) – The iterations to be visualized. If `None`, then all the iterations are rendered.

No.	Visualised shape	Description
0	<code>self.initial_shape</code>	Initial shape
1	<code>self.reconstructed_initial_shape</code>	Reconstructed initial
2	<code>self.shapes[2]</code>	Iteration 1
i	<code>self.shapes[i]</code>	Iteration i-1
n_iters+1	<code>self.final_shape</code>	Final shape

- **render_image** (*bool*, optional) – If `True` and the image exists, then it gets rendered.
- **subplots_enabled** (*bool*, optional) – If `True`, then the requested final, initial and ground truth shapes get rendered on separate subplots.
- **channels** (*int* or *list* of *int* or `all` or `None`) – If *int* or *list* of *int*, the specified channel(s) will be rendered. If `all`, all the channels will be rendered in subplots. If `None` and the image is RGB, it will be rendered in RGB mode. If `None` and the image is not RGB, it is equivalent to `all`.
- **interpolation** (*str* (See Below), optional) – The interpolation used to render the image. For example, if `bilinear`, the image will be smooth and if `nearest`, the image will be pixelated. Example options

```
{none, nearest, bilinear, bicubic, spline16, spline36, hanning,
hamming, hermite, kaiser, quadric, catrom, gaussian, bessel,
mitchell, sinc, lanczos}
```

- **cmap_name** (*str*, optional,) – If `None`, single channel and three channel images default to greyscale and rgb colormaps respectively.

• **alpha** (*float*, optional) – The alpha blending value, between 0 (transparent) and 1 (opaque).

• **masked** (*bool*, optional) – If `True`, then the image is rendered as masked.

• **render_lines** (*bool* or *list of bool*, optional) – If `True`, the lines will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.

• **line_style** (*str* or *list of str* (See below), optional) – The style of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options:

```
{-, --, -. , :}
```

• **line_width** (*float* or *list of float*, optional) – The width of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.

• **line_colour** (*colour* or *list of colour* (See Below), optional) – The colour of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

• **render_markers** (*bool* or *list of bool*, optional) – If `True`, the markers will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.

• **marker_style** (*str* or *list of str* (See below), optional) – The style of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{., ,, o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8}
```

• **marker_size** (*int* or *list of int*, optional) – The size of the markers in points. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.

• **marker_edge_colour** (*colour* or *list of colour* (See Below), optional) – The edge colour of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

• **marker_face_colour** (*colour* or *list of colour* (See Below), optional) – The face (filling) colour of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

• **marker_edge_width** (*float* or *list of float*, optional) – The width of the markers' edge. You can either provide a single value that will be used for all shapes or a list with a different

value per iteration shape.

• **render_numbering** (*bool*, optional) – If `True`, the landmarks will be numbered.

• **numbers_horizontal_align** (*str* (See below), optional) – The horizontal alignment of the numbers' texts. Example options

```
{center, right, left}
```

• **numbers_vertical_align** (*str* (See below), optional) – The vertical alignment of the numbers' texts. Example options

```
{center, top, bottom, baseline}
```

• **numbers_font_name** (*str* (See below), optional) – The font of the numbers. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **numbers_font_size** (*int*, optional) – The font size of the numbers.

• **numbers_font_style** ({*normal*, *italic*, *oblique*}, optional) – The font style of the numbers.

• **numbers_font_weight** (*str* (See below), optional) – The font weight of the numbers. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **numbers_font_colour** (*See Below*, *optional*) – The font colour of the numbers. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **render_legend** (*bool*, optional) – If `True`, the legend will be rendered.

• **legend_title** (*str*, optional) – The title of the legend.

• **legend_font_name** (*See below*, *optional*) – The font of the legend. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **legend_font_style** (*str* (See below), optional) – The font style of the legend. Example options

```
{normal, italic, oblique}
```

• **legend_font_size** (*int*, optional) – The font size of the legend.

• **legend_font_weight** (*str* (See below), optional) – The font weight of the legend. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **legend_marker_scale** (*float*, optional) – The relative size of the legend markers with respect to the original

• **legend_location** (*int*, optional) – The location of the legend. The predefined values are:

'best'	0
'upper right'	1
'upper left'	2
'lower left'	3
'lower right'	4
'right'	5
'center left'	6
'center right'	7
'lower center'	8
'upper center'	9
'center'	10

• **legend_bbox_to_anchor** (*(float, float) tuple*, optional) – The bbox that the legend will be anchored.

• **legend_border_axes_pad** (*float*, optional) – The pad between the axes and legend border.

• **legend_n_columns** (*int*, optional) – The number of the legend's columns.

• **legend_horizontal_spacing** (*float*, optional) – The spacing between the columns.

• **legend_vertical_spacing** (*float*, optional) – The vertical space between the legend entries.

• **legend_border** (*bool*, optional) – If `True`, a frame will be drawn around the legend.

• **legend_border_padding** (*float*, optional) – The fractional whitespace inside the legend border.

• **legend_shadow** (*bool*, optional) – If `True`, a shadow will be drawn behind legend.

• **legend_rounded_corners** (*bool*, optional) – If `True`, the frame's corners will be rounded (fancybox).

• **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.

• **axes_font_name** (*str* (See below), optional) – The font of the axes. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **axes_font_size** (*int*, optional) – The font size of the axes.

• **axes_font_style** (*{normal, italic, oblique}*, optional) – The font style of the axes.

• **axes_font_weight** (*str* (See below), optional) – The font weight of the axes. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **axes_x_limits** (*float* or *(float, float)* or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the Image as a percentage of the Image's width. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

- axes_y_limits** ((*float, float*) *tuple* or *None*, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the Image as a percentage of the Image’s height. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.

- axes_x_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the x axis.

- axes_y_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the y axis.

- figure_size** ((*float, float*) *tuple* or *None* optional) – The size of the figure in inches.

Returns*renderer* (*class*) – The renderer object.

view_widget (*figure_size*=(7, 7))

Visualizes the result object using an interactive widget.

Parameters*figure_size* ((*int, int*), optional) – The initial size of the rendered figure.

appearance_parameters

Returns the *list* of appearance parameters obtained at each iteration of the fitting process. The *list* includes the parameters of the *initial_shape* (if it exists) and *final_shape*.

Type*list* of (*n_params*,) *ndarray*

costs

Returns a *list* with the cost per iteration. It returns *None* if the costs are not computed.

Type*list* of *float* or *None*

final_shape

Returns the final shape of the fitting process.

Type*menpo.shape.PointCloud*

gt_shape

Returns the ground truth shape associated with the image. In case there is not an attached ground truth shape, then *None* is returned.

Type*menpo.shape.PointCloud* or *None*

image

Returns the image that the fitting was applied on, if it was provided. Otherwise, it returns *None*.

Type*menpo.shape.Image* or *subclass* or *None*

initial_shape

Returns the initial shape that was provided to the fitting method to initialise the fitting process. In case the initial shape does not exist, then *None* is returned.

Type*menpo.shape.PointCloud* or *None*

is_iterative

Flag whether the object is an iterative fitting result.

Type*bool*

n_iters

Returns the total number of iterations of the fitting process.

Type*int*

n_iters_per_scale

Returns the number of iterations per scale of the fitting process.

Type*list* of *int*

n_scales

Returns the number of scales used during the fitting process.

Type*int*

reconstructed_initial_shapes

Returns the result of the reconstruction step that takes place at each scale before applying the iterative optimisation.

Type*list of menpo.shape.PointCloud*

shape_parameters

Returns the *list* of shape parameters obtained at each iteration of the fitting process. The *list* includes the parameters of the *initial_shape* (if it exists) and *final_shape*.

Type*list of (n_params,) ndarray*

shapes

Returns the *list* of shapes obtained at each iteration of the fitting process. The *list* includes the *initial_shape* (if it exists) and *final_shape*.

Type*list of menpo.shape.PointCloud*

UnifiedAAMCLMAlgorithmResult

```
class menpofit.unified_aam_clm.result.UnifiedAAMCLMAlgorithmResult (shapes,
                                                                    shape_parameters,
                                                                    appearance_parameters,
                                                                    initial_shape=None,
                                                                    image=None,
                                                                    gt_shape=None,
                                                                    costs=None)
```

Bases: *ParametricIterativeResult*

Class for storing the iterative result of a Unified AAM-CLM optimisation algorithm.

Note: When using a method with a parametric shape model, the first step is to **reconstruct the initial shape** using the shape model. The generated reconstructed shape is then used as initialisation for the iterative optimisation. This step is not counted in the number of iterations.

Parameters

- **shapes** (*list of menpo.shape.PointCloud*) – The *list* of shapes per iteration. The first and last members correspond to the initial and final shapes, respectively.
- **shape_parameters** (*list of (n_shape_parameters,) ndarray*) – The *list* of shape parameters per iteration. The first and last members correspond to the initial and final shapes, respectively.
- **appearance_parameters** (*list of (n_appearance_parameters,) ndarray*) – The *list* of appearance parameters per iteration. The first and last members correspond to the initial and final shapes, respectively.
- **initial_shape** (*menpo.shape.PointCloud or None, optional*) – The initial shape from which the fitting process started. If *None*, then no initial shape is assigned.

- image** (*menpo.image.Image* or *subclass* or `None`, optional) – The image on which the fitting process was applied. Note that a copy of the image will be assigned as an attribute. If `None`, then no image is assigned.
- gt_shape** (*menpo.shape.PointCloud* or `None`, optional) – The ground truth shape associated with the image. If `None`, then no ground truth shape is assigned.
- costs** (*list of float* or `None`, optional) – The *list* of cost per iteration. If `None`, then it is assumed that the cost function cannot be computed for the specific algorithm.

displacements ()

A list containing the displacement between the shape of each iteration and the shape of the previous one.

Typelist of ndarray

displacements_stats (*stat_type='mean'*)

A list containing a statistical metric on the displacements between the shape of each iteration and the shape of the previous one.

Parameters**stat_type** ({'mean', 'median', 'min', 'max'}, optional) – Specifies a statistic metric to be extracted from the displacements.

Returns**displacements_stat** (*list of float*) – The statistical metric on the points displacements for each iteration.

Raises`ValueError` – type must be 'mean', 'median', 'min' or 'max'

errors (*compute_error=None*)

Returns a list containing the error at each fitting iteration, if the ground truth shape exists.

Parameters**compute_error** (*callable*, optional) – Callable that computes the error between the shape at each iteration and the ground truth shape.

Returns**errors** (*list of float*) – The error at each iteration of the fitting process.

Raises`ValueError` – Ground truth shape has not been set, so the final error cannot be computed

final_error (*compute_error=None*)

Returns the final error of the fitting process, if the ground truth shape exists. This is the error computed based on the *final_shape*.

Parameters**compute_error** (*callable*, optional) – Callable that computes the error between the fitted and ground truth shapes.

Returns**final_error** (*float*) – The final error at the end of the fitting process.

Raises`ValueError` – Ground truth shape has not been set, so the final error cannot be computed

initial_error (*compute_error=None*)

Returns the initial error of the fitting process, if the ground truth shape and initial shape exist. This is the error computed based on the *initial_shape*.

Parameters**compute_error** (*callable*, optional) – Callable that computes the error between the initial and ground truth shapes.

Returns**initial_error** (*float*) – The initial error at the beginning of the fitting process.

Raises

- `ValueError` – Initial shape has not been set, so the initial error cannot be computed

- **ValueError** – Ground truth shape has not been set, so the initial error cannot be computed

plot_costs (*figure_id=None, new_figure=False, render_lines=True, line_colour='b', line_style='-', line_width=2, render_markers=True, marker_style='o', marker_size=4, marker_face_colour='b', marker_edge_colour='k', marker_edge_width=1.0, render_axes=True, axes_font_name='sans-serif', axes_font_size=10, axes_font_style='normal', axes_font_weight='normal', axes_x_limits=0.0, axes_y_limits=None, axes_x_ticks=None, axes_y_ticks=None, figure_size=(10, 6), render_grid=True, grid_line_style='-', grid_line_width=0.5*)

Plot of the cost function evolution at each fitting iteration.

Parameters

- **figure_id** (*object*, optional) – The id of the figure to be used.
- **new_figure** (*bool*, optional) – If `True`, a new figure is created.
- **render_lines** (*bool*, optional) – If `True`, the line will be rendered.
- **line_colour** (*colour* or `None`, optional) – The colour of the line. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{'r', 'g', 'b', 'c', 'm', 'k', 'w'}
or
(3, ) ndarray
```

- **line_style** (*{'--', '-.-', ':', '}'*, optional) – The style of the lines.
- **line_width** (*float*, optional) – The width of the lines.
- **render_markers** (*bool*, optional) – If `True`, the markers will be rendered.
- **marker_style** (*marker*, optional) – The style of the markers. Example *marker* options

```
{'.', ',', 'o', 'v', '^', '<', '>', '+', 'x', 'D', 'd', 's',
'p', '*', 'h', 'H', '1', '2', '3', '4', '8'}
```

- **marker_size** (*int*, optional) – The size of the markers in points.
- **marker_face_colour** (*colour* or `None`, optional) – The face (filling) colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{'r', 'g', 'b', 'c', 'm', 'k', 'w'}
or
(3, ) ndarray
```

- **marker_edge_colour** (*colour* or `None`, optional) – The edge colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{'r', 'g', 'b', 'c', 'm', 'k', 'w'}
or
(3, ) ndarray
```

- **marker_edge_width** (*float*, optional) – The width of the markers' edge.
- **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.
- **axes_font_name** (*See below, optional*) – The font of the axes. Example options

```
{'serif', 'sans-serif', 'cursive', 'fantasy', 'monospace'}
```

- **axes_font_size** (*int*, optional) – The font size of the axes.
- **axes_font_style** ({'normal', 'italic', 'oblique'}, optional) – The font style of the axes.
- **axes_font_weight** (*See below, optional*) – The font weight of the axes. Example options

```
{'ultralight', 'light', 'normal', 'regular', 'book', 'medium',  
'roman', 'semibold', 'demibold', 'demi', 'bold', 'heavy',  
'extra bold', 'black'}
```

- **axes_x_limits** (*float* or (*float, float*) or *None*, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the graph as a percentage of the curves' width. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.
- **axes_y_limits** (*float* or (*float, float*) or *None*, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the graph as a percentage of the curves' height. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.
- **axes_x_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the x axis.
- **axes_y_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the y axis.
- **figure_size** ((*float, float*) or *None*, optional) – The size of the figure in inches.
- **render_grid** (*bool*, optional) – If *True*, the grid will be rendered.
- **grid_line_style** ({'–', '– –', '– .', ':'}, optional) – The style of the grid lines.
- **grid_line_width** (*float*, optional) – The width of the grid lines.

Returns*renderer* (*menpo.visualize.GraphPlotter*) – The renderer object.

plot_displacements (*stat_type='mean', figure_id=None, new_figure=False, render_lines=True, line_colour='b', line_style='-', line_width=2, render_markers=True, marker_style='o', marker_size=4, marker_face_colour='b', marker_edge_colour='k', marker_edge_width=1.0, render_axes=True, axes_font_name='sans-serif', axes_font_size=10, axes_font_style='normal', axes_font_weight='normal', axes_x_limits=0.0, axes_y_limits=None, axes_x_ticks=None, axes_y_ticks=None, figure_size=(10, 6), render_grid=True, grid_line_style='-', grid_line_width=0.5*)

Plot of a statistical metric of the displacement between the shape of each iteration and the shape of the previous one.

Parameters

- **stat_type** ({mean, median, min, max}, optional) – Specifies a statistic metric to be extracted from the displacements (see also *displacements_stats()* method).
- **figure_id** (*object*, optional) – The id of the figure to be used.
- **new_figure** (*bool*, optional) – If *True*, a new figure is created.
- **render_lines** (*bool*, optional) – If *True*, the line will be rendered.
- **line_colour** (*colour* or *None* (*See below*), optional) – The colour of the line. If *None*, the colour is sampled from the jet colormap. Example *colour* options are


```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **line_style** (*str* (See below), optional) – The style of the lines. Example options:

```
{-, --, -. , :}
```

• **line_width** (*float*, optional) – The width of the lines.

• **render_markers** (*bool*, optional) – If `True`, the markers will be rendered.

• **marker_style** (*str* (See below), optional) – The style of the markers. Example *marker* options

```
{., , , o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8}
```

• **marker_size** (*int*, optional) – The size of the markers in points.

• **marker_face_colour** (*colour* or `None`, optional) – The face (filling) colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **marker_edge_colour** (*colour* or `None`, optional) – The edge colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **marker_edge_width** (*float*, optional) – The width of the markers' edge.

• **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.

• **axes_font_name** (*str* (See below), optional) – The font of the axes. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **axes_font_size** (*int*, optional) – The font size of the axes.

• **axes_font_style** (*str* (See below), optional) – The font style of the axes. Example options

```
{normal, italic, oblique}
```

• **axes_font_weight** (*str* (See below), optional) – The font weight of the axes. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **axes_x_limits** (*float* or (*float*, *float*) or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the graph as a percentage of the curves' width. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

- **axes_y_limits** (*float* or (*float*, *float*) or *None*, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the graph as a percentage of the curves' height. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.
- **axes_x_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the x axis.
- **axes_y_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the y axis.
- **figure_size** ((*float*, *float*) or *None*, optional) – The size of the figure in inches.
- **render_grid** (*bool*, optional) – If *True*, the grid will be rendered.
- **grid_line_style** ({ '-', '--', '-.', ':' }, optional) – The style of the grid lines.
- **grid_line_width** (*float*, optional) – The width of the grid lines.

Returns *renderer* (*menpo.visualize.GraphPlotter*) – The renderer object.

```
plot_errors (compute_error=None, figure_id=None, new_figure=False, render_lines=True,
             line_colour='b', line_style='-', line_width=2, render_markers=True,
             marker_style='o', marker_size=4, marker_face_colour='b', marker_edge_colour='k',
             marker_edge_width=1.0, render_axes=True, axes_font_name='sans-serif',
             axes_font_size=10, axes_font_style='normal', axes_font_weight='normal',
             axes_x_limits=0.0, axes_y_limits=None, axes_x_ticks=None, axes_y_ticks=None,
             figure_size=(10, 6), render_grid=True, grid_line_style='-', grid_line_width=0.5)
```

Plot of the error evolution at each fitting iteration.

Parameters

- **compute_error** (*callable*, optional) – Callable that computes the error between the shape at each iteration and the ground truth shape.
- **figure_id** (*object*, optional) – The id of the figure to be used.
- **new_figure** (*bool*, optional) – If *True*, a new figure is created.
- **render_lines** (*bool*, optional) – If *True*, the line will be rendered.
- **line_colour** (*colour* or *None* (See below), optional) – The colour of the line. If *None*, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

- **line_style** (*str* (See below), optional) – The style of the lines. Example options:

```
{-, --, -. , :}
```

- **line_width** (*float*, optional) – The width of the lines.
- **render_markers** (*bool*, optional) – If *True*, the markers will be rendered.
- **marker_style** (*str* (See below), optional) – The style of the markers. Example *marker* options

```
{., , o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8}
```

- **marker_size** (*int*, optional) – The size of the markers in points.

•**marker_face_colour** (*colour* or `None`, optional) – The face (filling) colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

•**marker_edge_colour** (*colour* or `None`, optional) – The edge colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

•**marker_edge_width** (*float*, optional) – The width of the markers' edge.

•**render_axes** (*bool*, optional) – If `True`, the axes will be rendered.

•**axes_font_name** (*str* (See below), optional) – The font of the axes. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

•**axes_font_size** (*int*, optional) – The font size of the axes.

•**axes_font_style** (*str* (See below), optional) – The font style of the axes. Example options

```
{normal, italic, oblique}
```

•**axes_font_weight** (*str* (See below), optional) – The font weight of the axes. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
semibold, demibold, demi, bold, heavy, extra bold, black}
```

•**axes_x_limits** (*float* or (*float*, *float*) or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the graph as a percentage of the curves' width. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

•**axes_y_limits** (*float* or (*float*, *float*) or `None`, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the graph as a percentage of the curves' height. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

•**axes_x_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the x axis.

•**axes_y_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the y axis.

•**figure_size** ((*float*, *float*) or `None`, optional) – The size of the figure in inches.

•**render_grid** (*bool*, optional) – If `True`, the grid will be rendered.

•**grid_line_style** ({`'-'`, `'--'`, `'-.'`, `':'`}, optional) – The style of the grid lines.

•**grid_line_width** (*float*, optional) – The width of the grid lines.

Returns *renderer* (*menpo.visualize.GraphPlotter*) – The renderer object.

reconstructed_initial_error (*compute_error=None*)

Returns the error of the reconstructed initial shape of the fitting process, if the ground truth shape exists. This is the error computed based on the *reconstructed_initial_shape*.

Parameters**compute_error** (*callable*, optional) – Callable that computes the error between the reconstructed initial and ground truth shapes.

Returns**reconstructed_initial_error** (*float*) – The error that corresponds to the initial shape’s reconstruction.

Raises**ValueError** – Ground truth shape has not been set, so the reconstructed initial error cannot be computed

to_result (*pass_image=True, pass_initial_shape=True, pass_gt_shape=True*)

Returns a [*Result*](#) instance of the object, i.e. a fitting result object that does not store the iterations. This can be useful for reducing the size of saved fitting results.

Parameters

•**pass_image** (*bool*, optional) – If `True`, then the image will get passed (if it exists).

•**pass_initial_shape** (*bool*, optional) – If `True`, then the initial shape will get passed (if it exists).

•**pass_gt_shape** (*bool*, optional) – If `True`, then the ground truth shape will get passed (if it exists).

Returns**result** ([*Result*](#)) – The final “lightweight” fitting result.

view (*figure_id=None, new_figure=False, render_image=True, render_final_shape=True, render_initial_shape=False, render_gt_shape=False, subplots_enabled=True, channels=None, interpolation='bilinear', cmap_name=None, alpha=1.0, masked=True, final_marker_face_colour='r', final_marker_edge_colour='k', final_line_colour='r', initial_marker_face_colour='b', initial_marker_edge_colour='k', initial_line_colour='b', gt_marker_face_colour='y', gt_marker_edge_colour='k', gt_line_colour='y', render_lines=True, line_style='-', line_width=2, render_markers=True, marker_style='o', marker_size=4, marker_edge_width=1.0, render_numbering=False, numbers_horizontal_align='center', numbers_vertical_align='bottom', numbers_font_name='sans-serif', numbers_font_size=10, numbers_font_style='normal', numbers_font_weight='normal', numbers_font_colour='k', render_legend=True, legend_title='', legend_font_name='sans-serif', legend_font_style='normal', legend_font_size=10, legend_font_weight='normal', legend_marker_scale=None, legend_location=2, legend_bbox_to_anchor=(1.05, 1.0), legend_border_axes_pad=None, legend_n_columns=1, legend_horizontal_spacing=None, legend_vertical_spacing=None, legend_border=True, legend_border_padding=None, legend_shadow=False, legend_rounded_corners=False, render_axes=False, axes_font_name='sans-serif', axes_font_size=10, axes_font_style='normal', axes_font_weight='normal', axes_x_limits=None, axes_y_limits=None, axes_x_ticks=None, axes_y_ticks=None, figure_size=(7, 7))*

Visualize the fitting result. The method renders the final fitted shape and optionally the initial shape, ground truth shape and the image, id they were provided.

Parameters

•**figure_id** (*object*, optional) – The id of the figure to be used.

•**new_figure** (*bool*, optional) – If `True`, a new figure is created.

•**render_image** (*bool*, optional) – If `True` and the image exists, then it gets rendered.

•**render_final_shape** (*bool*, optional) – If `True`, then the final fitting shape gets rendered.

- **render_initial_shape** (*bool*, optional) – If `True` and the initial fitting shape exists, then it gets rendered.
- **render_gt_shape** (*bool*, optional) – If `True` and the ground truth shape exists, then it gets rendered.
- **subplots_enabled** (*bool*, optional) – If `True`, then the requested final, initial and ground truth shapes get rendered on separate subplots.
- **channels** (*int* or *list* of *int* or *all* or *None*) – If *int* or *list* of *int*, the specified channel(s) will be rendered. If *all*, all the channels will be rendered in subplots. If *None* and the image is RGB, it will be rendered in RGB mode. If *None* and the image is not RGB, it is equivalent to *all*.
- **interpolation** (*See Below*, *optional*) – The interpolation used to render the image. For example, if `bilinear`, the image will be smooth and if `nearest`, the image will be pixelated. Example options

```
{none, nearest, bilinear, bicubic, spline16, spline36, hanning,
hamming, hermite, kaiser, quadric, catrom, gaussian, bessel,
mitchell, sinc, lanczos}
```

- **cmap_name** (*str*, optional,) – If *None*, single channel and three channel images default to greyscale and rgb colormaps respectively.
- **alpha** (*float*, optional) – The alpha blending value, between 0 (transparent) and 1 (opaque).
- **masked** (*bool*, optional) – If `True`, then the image is rendered as masked.
- **final_marker_face_colour** (*See Below*, *optional*) – The face (filling) colour of the markers of the final fitting shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

- **final_marker_edge_colour** (*See Below*, *optional*) – The edge colour of the markers of the final fitting shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

- **final_line_colour** (*See Below*, *optional*) – The line colour of the final fitting shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

- **initial_marker_face_colour** (*See Below*, *optional*) – The face (filling) colour of the markers of the initial shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

- **initial_marker_edge_colour** (*See Below*, *optional*) – The edge colour of the markers of the initial shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

• **initial_line_colour** (*See Below, optional*) – The line colour of the initial shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

• **gt_marker_face_colour** (*See Below, optional*) – The face (filling) colour of the markers of the ground truth shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

• **gt_marker_edge_colour** (*See Below, optional*) – The edge colour of the markers of the ground truth shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

• **gt_line_colour** (*See Below, optional*) – The line colour of the ground truth shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

• **render_lines** (*bool or list of bool, optional*) – If `True`, the lines will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

• **line_style** (*str or list of str, optional*) – The style of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order. Example options:

```
{ '-', '---', '-.', ':' }
```

• **line_width** (*float or list of float, optional*) – The width of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

• **render_markers** (*bool or list of bool, optional*) – If `True`, the markers will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

• **marker_style** (*str or list of str, optional*) – The style of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order. Example options:

```
{ ., ,, o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8 }
```

•**marker_size** (*int* or *list of int*, optional) – The size of the markers in points. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final*, *initial*, *groundtruth*) order.

•**marker_edge_width** (*float* or *list of float*, optional) – The width of the markers' edge. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final*, *initial*, *groundtruth*) order.

•**render_numbering** (*bool*, optional) – If True, the landmarks will be numbered.

•**numbers_horizontal_align** ({*center*, *right*, *left*}, optional) – The horizontal alignment of the numbers' texts.

•**numbers_vertical_align** ({*center*, *top*, *bottom*, *baseline*}, optional) – The vertical alignment of the numbers' texts.

•**numbers_font_name** (*See Below*, optional) – The font of the numbers. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

•**numbers_font_size** (*int*, optional) – The font size of the numbers.

•**numbers_font_style** ({*normal*, *italic*, *oblique*}, optional) – The font style of the numbers.

•**numbers_font_weight** (*See Below*, optional) – The font weight of the numbers. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

•**numbers_font_colour** (*See Below*, optional) – The font colour of the numbers. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

•**render_legend** (*bool*, optional) – If True, the legend will be rendered.

•**legend_title** (*str*, optional) – The title of the legend.

•**legend_font_name** (*See below*, optional) – The font of the legend. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

•**legend_font_style** ({*normal*, *italic*, *oblique*}, optional) – The font style of the legend.

•**legend_font_size** (*int*, optional) – The font size of the legend.

•**legend_font_weight** (*See Below*, optional) – The font weight of the legend. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

•**legend_marker_scale** (*float*, optional) – The relative size of the legend markers with respect to the original

- **legend_location** (*int*, optional) – The location of the legend. The predefined values are:

'best'	0
'upper right'	1
'upper left'	2
'lower left'	3
'lower right'	4
'right'	5
'center left'	6
'center right'	7
'lower center'	8
'upper center'	9
'center'	10

- **legend_bbox_to_anchor** (*(float, float) tuple*, optional) – The bbox that the legend will be anchored.
- **legend_border_axes_pad** (*float*, optional) – The pad between the axes and legend border.
- **legend_n_columns** (*int*, optional) – The number of the legend's columns.
- **legend_horizontal_spacing** (*float*, optional) – The spacing between the columns.
- **legend_vertical_spacing** (*float*, optional) – The vertical space between the legend entries.
- **legend_border** (*bool*, optional) – If `True`, a frame will be drawn around the legend.
- **legend_border_padding** (*float*, optional) – The fractional whitespace inside the legend border.
- **legend_shadow** (*bool*, optional) – If `True`, a shadow will be drawn behind legend.
- **legend_rounded_corners** (*bool*, optional) – If `True`, the frame's corners will be rounded (fancybox).
- **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.
- **axes_font_name** (*See Below, optional*) – The font of the axes. Example options

`{serif, sans-serif, cursive, fantasy, monospace}`

- **axes_font_size** (*int*, optional) – The font size of the axes.
- **axes_font_style** (*{normal, italic, oblique}*, optional) – The font style of the axes.
- **axes_font_weight** (*See Below, optional*) – The font weight of the axes. Example options

`{ultralight, light, normal, regular, book, medium, roman, semibold, demibold, demi, bold, heavy, extra bold, black}`

- **axes_x_limits** (*float or (float, float) or None*, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the Image as a percentage of the Image's width. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

- **axes_y_limits** ((float, float) tuple or None, optional) – The limits of the y axis. If float, then it sets padding on the top and bottom of the Image as a percentage of the Image’s height. If tuple or list, then it defines the axis limits. If None, then the limits are set automatically.
- **axes_x_ticks** (list or tuple or None, optional) – The ticks of the x axis.
- **axes_y_ticks** (list or tuple or None, optional) – The ticks of the y axis.
- **figure_size** ((float, float) tuple or None optional) – The size of the figure in inches.

Returns **renderer** (class) – The renderer object.

view_iterations (figure_id=None, new_figure=False, iters=None, render_image=True, subplots_enabled=False, channels=None, interpolation='bilinear', cmap_name=None, alpha=1.0, masked=True, render_lines=True, line_style='-', line_width=2, line_colour=None, render_markers=True, marker_edge_colour=None, marker_face_colour=None, marker_style='o', marker_size=4, marker_edge_width=1.0, render_numbering=False, numbers_horizontal_align='center', numbers_vertical_align='bottom', numbers_font_name='sans-serif', numbers_font_size=10, numbers_font_style='normal', numbers_font_weight='normal', numbers_font_colour='k', render_legend=True, legend_title='', legend_font_name='sans-serif', legend_font_style='normal', legend_font_size=10, legend_font_weight='normal', legend_marker_scale=None, legend_location=2, legend_bbox_to_anchor=(1.05, 1.0), legend_border_axes_pad=None, legend_n_columns=1, legend_horizontal_spacing=None, legend_vertical_spacing=None, legend_border=True, legend_border_padding=None, legend_shadow=False, legend_rounded_corners=False, render_axes=False, axes_font_name='sans-serif', axes_font_size=10, axes_font_style='normal', axes_font_weight='normal', axes_x_limits=None, axes_y_limits=None, axes_x_ticks=None, axes_y_ticks=None, figure_size=(7, 7))

Visualize the iterations of the fitting process.

Parameters

- **figure_id** (object, optional) – The id of the figure to be used.
- **new_figure** (bool, optional) – If True, a new figure is created.
- **iters** (int or list of int or None, optional) – The iterations to be visualized. If None, then all the iterations are rendered.

No.	Visualised shape	Description
0	<i>self.initial_shape</i>	Initial shape
1	<i>self.reconstructed_initial_shape</i>	Reconstructed initial
2	<i>self.shapes[2]</i>	Iteration 1
i	<i>self.shapes[i]</i>	Iteration i-1
n_iters+1	<i>self.final_shape</i>	Final shape

- **render_image** (bool, optional) – If True and the image exists, then it gets rendered.
- **subplots_enabled** (bool, optional) – If True, then the requested final, initial and ground truth shapes get rendered on separate subplots.
- **channels** (int or list of int or all or None) – If int or list of int, the specified channel(s) will be rendered. If all, all the channels will be rendered in subplots. If None and the image is RGB, it will be rendered in RGB mode. If None and the image is not RGB, it is equivalent to all.

- **interpolation** (*str* (See Below), optional) – The interpolation used to render the image. For example, if `bilinear`, the image will be smooth and if `nearest`, the image will be pixelated. Example options

```
{none, nearest, bilinear, bicubic, spline16, spline36, hanning,
 hamming, hermite, kaiser, quadric, catrom, gaussian, bessel,
 mitchell, sinc, lanczos}
```

- **cmap_name** (*str*, optional,) – If `None`, single channel and three channel images default to greyscale and `rgb` colormaps respectively.
- **alpha** (*float*, optional) – The alpha blending value, between 0 (transparent) and 1 (opaque).
- **masked** (*bool*, optional) – If `True`, then the image is rendered as masked.
- **render_lines** (*bool* or *list of bool*, optional) – If `True`, the lines will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.
- **line_style** (*str* or *list of str* (See below), optional) – The style of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options:

```
{-, --, -. , :}
```

- **line_width** (*float* or *list of float*, optional) – The width of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.
- **line_colour** (*colour* or *list of colour* (See Below), optional) – The colour of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

- **render_markers** (*bool* or *list of bool*, optional) – If `True`, the markers will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.
- **marker_style** (*str* or *list of str* (See below), optional) – The style of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{., ,, o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8}
```

- **marker_size** (*int* or *list of int*, optional) – The size of the markers in points. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.
- **marker_edge_colour** (*colour* or *list of colour* (See Below), optional) – The edge colour of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **marker_face_colour** (*colour* or *list of colour* (See Below), optional) – The face (filling) colour of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **marker_edge_width** (*float* or *list of float*, optional) – The width of the markers' edge. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.

• **render_numbering** (*bool*, optional) – If `True`, the landmarks will be numbered.

• **numbers_horizontal_align** (*str* (See below), optional) – The horizontal alignment of the numbers' texts. Example options

```
{center, right, left}
```

• **numbers_vertical_align** (*str* (See below), optional) – The vertical alignment of the numbers' texts. Example options

```
{center, top, bottom, baseline}
```

• **numbers_font_name** (*str* (See below), optional) – The font of the numbers. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **numbers_font_size** (*int*, optional) – The font size of the numbers.

• **numbers_font_style** (*{normal, italic, oblique}*, optional) – The font style of the numbers.

• **numbers_font_weight** (*str* (See below), optional) – The font weight of the numbers. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **numbers_font_colour** (*See Below, optional*) – The font colour of the numbers. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **render_legend** (*bool*, optional) – If `True`, the legend will be rendered.

• **legend_title** (*str*, optional) – The title of the legend.

• **legend_font_name** (*See below, optional*) – The font of the legend. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **legend_font_style** (*str* (See below), optional) – The font style of the legend. Example options

```
{normal, italic, oblique}
```

• **legend_font_size** (*int*, optional) – The font size of the legend.

• **legend_font_weight** (*str* (See below), optional) – The font weight of the legend.
Example options

```
{ultralight, light, normal, regular, book, medium, roman,  
semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **legend_marker_scale** (*float*, optional) – The relative size of the legend markers with respect to the original

• **legend_location** (*int*, optional) – The location of the legend. The predefined values are:

'best'	0
'upper right'	1
'upper left'	2
'lower left'	3
'lower right'	4
'right'	5
'center left'	6
'center right'	7
'lower center'	8
'upper center'	9
'center'	10

• **legend_bbox_to_anchor** (*(float, float) tuple*, optional) – The bbox that the legend will be anchored.

• **legend_border_axes_pad** (*float*, optional) – The pad between the axes and legend border.

• **legend_n_columns** (*int*, optional) – The number of the legend's columns.

• **legend_horizontal_spacing** (*float*, optional) – The spacing between the columns.

• **legend_vertical_spacing** (*float*, optional) – The vertical space between the legend entries.

• **legend_border** (*bool*, optional) – If `True`, a frame will be drawn around the legend.

• **legend_border_padding** (*float*, optional) – The fractional whitespace inside the legend border.

• **legend_shadow** (*bool*, optional) – If `True`, a shadow will be drawn behind legend.

• **legend_rounded_corners** (*bool*, optional) – If `True`, the frame's corners will be rounded (fancybox).

• **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.

• **axes_font_name** (*str* (See below), optional) – The font of the axes. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **axes_font_size** (*int*, optional) – The font size of the axes.

• **axes_font_style** (*{normal, italic, oblique}*, optional) – The font style of the axes.

•**axes_font_weight** (*str* (See below), optional) – The font weight of the axes. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

•**axes_x_limits** (*float* or (*float, float*) or *None*, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the Image as a percentage of the Image's width. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.

•**axes_y_limits** ((*float, float*) *tuple* or *None*, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the Image as a percentage of the Image's height. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.

•**axes_x_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the x axis.

•**axes_y_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the y axis.

•**figure_size** ((*float, float*) *tuple* or *None* optional) – The size of the figure in inches.

Returns *renderer* (*class*) – The renderer object.

view_widget (*figure_size*=(7, 7))

Visualizes the result object using an interactive widget.

Parameters *figure_size* ((*int, int*), optional) – The initial size of the rendered figure.

appearance_parameters

Returns the *list* of appearance parameters obtained at each iteration of the fitting process. The *list* includes the parameters of the *initial_shape* (if it exists) and *final_shape*.

Type *list* of (*n_params*,) *ndarray*

costs

Returns a *list* with the cost per iteration. It returns *None* if the costs are not computed.

Type *list* of *float* or *None*

final_shape

Returns the final shape of the fitting process.

Type *menpo.shape.PointCloud*

gt_shape

Returns the ground truth shape associated with the image. In case there is not an attached ground truth shape, then *None* is returned.

Type *menpo.shape.PointCloud* or *None*

image

Returns the image that the fitting was applied on, if it was provided. Otherwise, it returns *None*.

Type *menpo.shape.Image* or *subclass* or *None*

initial_shape

Returns the initial shape that was provided to the fitting method to initialise the fitting process. In case the initial shape does not exist, then *None* is returned.

Type *menpo.shape.PointCloud* or *None*

is_iterative

Flag whether the object is an iterative fitting result.

Type*bool*

n_iters

Returns the total number of iterations of the fitting process.

Type*int*

reconstructed_initial_shape

Returns the initial shape's reconstruction with the shape model that was used to initialise the iterative optimisation process.

Type*menpo.shape.PointCloud*

shape_parameters

Returns the *list* of shape parameters obtained at each iteration of the fitting process. The *list* includes the parameters of the *reconstructed_initial_shape* and *final_shape*.

Type*list of (n_params,) ndarray*

shapes

Returns the *list* of shapes obtained at each iteration of the fitting process. The *list* includes the *initial_shape* (if it exists), *reconstructed_initial_shape* and *final_shape*.

Type*list of menpo.shape.PointCloud*

menpofit.dlib

Ensemble of Regression Trees (provided by DLib)

Method that employs gradient boosting for learning an ensemble of regression trees to estimate the landmark positions directly from a sparse subset of pixel intensities.

DlibERT

```
class menpofit.dlib.DlibERT(images, group=None, bounding_box_group_glob=None,
                             reference_shape=None, diagonal=None, scales=(0.5,
1.0), n_perturbations=30, n_dlib_perturbations=1,
                             perturb_from_gt_bounding_box=<function
noisy_shape_from_bounding_box>, n_iterations=10, fea-
ture_padding=0, n_pixel_pairs=400, distance_prior_weighting=0.1,
                             regularisation_weight=0.1, n_split_tests=20, n_trees=500,
                             n_tree_levels=5, verbose=False)
```

Bases: *MultiScaleNonParametricFitter*

Class for training a multi-scale Ensemble of Regression Trees model. This class uses the implementation provided by the official DLib package (<http://dlib.net/>) and makes it multi-scale.

Parameters

- **images** (*list of menpo.image.Image*) – The *list* of training images.
- **group** (*str* or *None*, optional) – The landmark group that corresponds to the ground truth shape of each image. If *None* and the images only have a single landmark group, then that is the one that will be used. Note that all the training images need to have the specified landmark group.
- **bounding_box_group_glob** (*glob* or *None*, optional) – Glob that defines the bounding boxes to be used for training. If *None*, then the bounding boxes of the ground truth shapes are used.

- **reference_shape** (*menpo.shape.PointCloud* or `None`, optional) – The reference shape that will be used for normalising the size of the training images. The normalization is performed by rescaling all the training images so that the scale of their ground truth shapes matches the scale of the reference shape. Note that the reference shape is rescaled with respect to the *diagonal* before performing the normalisation. If `None`, then the mean shape will be used.
- **diagonal** (*int* or `None`, optional) – This parameter is used to rescale the reference shape so that the diagonal of its bounding box matches the provided value. In other words, this parameter controls the size of the model at the highest scale. If `None`, then the reference shape does not get rescaled.
- **scales** (*float* or *tuple of float*, optional) – The scale value of each scale. They must be provided in ascending order, i.e. from lowest to highest scale. If *float*, then a single scale is assumed.
- **n_perturbations** (*int* or `None`, optional) – The number of perturbations to be generated from each of the bounding boxes using *perturb_from_gt_bounding_box*. Note that the total number of perturbations is *n_perturbations* * *n_dlib_perturbations*.
- **perturb_from_gt_bounding_box** (*function*, optional) – The function that will be used to generate the perturbations.
- **n_dlib_perturbations** (*int* or `None` or *list of those*, optional) – The number of perturbations to be generated from the part of DLib. DLib calls this “oversampling amount”. If *list*, it must specify a value per scale. Note that the total number of perturbations is *n_perturbations* * *n_dlib_perturbations*.
- **n_iterations** (*int* or *list of int*, optional) – The number of iterations (cascades) of each level. If *list*, it must specify a value per scale. If *int*, then it defines the total number of iterations (cascades) over all scales.
- **feature_padding** (*float* or *list of float*, optional) – When we randomly sample the pixels for the feature pool we do so in a box fit around the provided training landmarks. By default, this box is the tightest box that contains the landmarks. However, you can expand or shrink the size of the pixel sampling region by setting a different value of padding. To explain this precisely, for a padding of 0 we say that the pixels are sampled from a box of size 1x1. The padding value is added to each side of the box. So a padding of 0.5 would cause the algorithm to sample pixels from a box that was 2x2, effectively multiplying the area pixels are sampled from by 4. Similarly, setting the padding to -0.2 would cause it to sample from a box 0.6x0.6 in size. If *list*, it must specify a value per scale.
- **n_pixel_pairs** (*int* or *list of int*, optional) – *P* parameter from [1]. At each level of the cascade we randomly sample pixels from the image. These pixels are used to generate features for the random trees. So in general larger settings of this parameter give better accuracy but make the algorithm run slower. If *list*, it must specify a value per scale.
- **distance_prior_weighting** (*float* or *list of float*, optional) – To decide how to split nodes in the regression trees the algorithm looks at pairs of pixels in the image. These pixel pairs are sampled randomly but with a preference for selecting pixels that are near each other. This parameter controls this “nearness” preference. In particular, smaller values will make the algorithm prefer to select pixels close together and larger values will make it care less about picking nearby pixel pairs. Note that this is the inverse of how it is defined in [1]. For this object, you should think of *distance_prior_weighting* as “the fraction of the bounding box will we traverse to find a neighboring pixel”. Nominally, this is normalized between 0 and 1. So reasonable settings are values in the range (0, 1). If *list*, it must specify a value per scale.

- regularisation_weight** (*float* or *list* of *float*, optional) – Boosting regularization parameter - *nu* from [1]. Larger values may cause overfitting but improve performance on training data. If *list*, it must specify a value per scale.
- n_split_tests** (*int* or *list* of *int*, optional) – When generating the random trees we randomly sample *n_split_tests* possible split features at each node and pick the one that gives the best split. Larger values of this parameter will usually give more accurate outputs but take longer to train. It is equivalent of *S* from [1]. If *list*, it must specify a value per scale.
- n_trees** (*int* or *list* of *int*, optional) – Number of trees created for each cascade. The total number of trees in the learned model is equal *n_trees* * *n_tree_levels*. Equivalent to *K* from [1]. If *list*, it must specify a value per scale.
- n_tree_levels** (*int* or *list* of *int*, optional) – The number of levels in the tree (depth of tree). In particular, there are $\text{pow}(2, \text{n_tree_levels})$ leaves in each tree. Equivalent to *F* from [1]. If *list*, it must specify a value per scale.
- verbose** (*bool*, optional) – If `True`, then the progress of building ERT will be printed.

References

fit_from_bb (*image*, *bounding_box*, *gt_shape=None*)

Fits the model to an image given an initial bounding box.

Parameters

- image** (*menpo.image.Image* or subclass) – The image to be fitted.
- bounding_box** (*menpo.shape.PointDirectedGraph*) – The initial bounding box from which the fitting procedure will start.
- gt_shape** (*menpo.shape.PointCloud*, optional) – The ground truth shape associated to the image.

Returns*fitting_result* (*MultiScaleNonParametricIterativeResult*) – The result of the fitting procedure.

fit_from_shape (*image*, *initial_shape*, *gt_shape=None*)

Fits the model to an image. Note that it is not possible to initialise the fitting process from a shape. Thus, this method raises a warning and calls *fit_from_bb* with the bounding box of the provided *initial_shape*.

Parameters

- image** (*menpo.image.Image* or subclass) – The image to be fitted.
- initial_shape** (*menpo.shape.PointCloud*) – The initial shape estimate from which the fitting procedure will start. Note that the shape won't actually be used, only its bounding box.
- gt_shape** (*menpo.shape.PointCloud*, optional) – The ground truth shape associated to the image.

Returns*fitting_result* (*MultiScaleNonParametricIterativeResult*) – The result of the fitting procedure.

holistic_features

The features that are extracted from the input image at each scale in ascending order, i.e. from lowest to highest scale.

Type*list of closure*

n_scales

Returns the number of scales.

Type*int*

reference_shape

The reference shape that is used to normalise the size of an input image so that the scale of its initial fitting shape matches the scale of this reference shape.

Type*menpo.shape.PointCloud*

scales

The scale value of each scale in ascending order, i.e. from lowest to highest scale.

Type*list of int or float*

DlibWrapper

class `menpofit.dlib.DlibWrapper(model)`

Bases: `object`

Wrapper class for fitting a pre-trained ERT model. Pre-trained models are provided by the official DLib package (<http://dlib.net/>).

Parameters`model` (*Path or str*) – Path to the pre-trained model.

fit_from_bb (*image, bounding_box, gt_shape=None*)

Fits the model to an image given an initial bounding box.

Parameters

- **image** (*menpo.image.Image* or subclass) – The image to be fitted.
- **bounding_box** (*menpo.shape.PointDirectedGraph*) – The initial bounding box.
- **gt_shape** (*menpo.shape.PointCloud*) – The ground truth shape associated to the image.

Returns`fitting_result` (*Result*) – The result of the fitting procedure.

fit_from_shape (*image, initial_shape, gt_shape=None*)

Fits the model to an image. Note that it is not possible to initialise the fitting process from a shape. Thus, this method raises a warning and calls `fit_from_bb` with the bounding box of the provided *initial_shape*.

Parameters

- **image** (*menpo.image.Image* or subclass) – The image to be fitted.
- **initial_shape** (*menpo.shape.PointCloud*) – The initial shape estimate from which the fitting procedure will start. Note that the shape won't actually be used, only its bounding box.
- **gt_shape** (*menpo.shape.PointCloud*) – The ground truth shape associated to the image.

Returns`fitting_result` (*Result*) – The result of the fitting procedure.

menpofit.lk**Lucas-Kanade Alignment**

LK performs alignment (or optical flow estimation) between a template image and a test image with respect to an affine transformation.

LucasKanadeFitter

```
class menpofit.lk.LucasKanadeFitter(template, group=None, holistic_features=<function
no_op>, diagonal=None, transform=<class 'men-
pofit.transform.homogeneous.DifferentiableAlignmentAffine'>,
scales=(0.5, 1.0), algorithm_cls=<class 'men-
pofit.lk.algorithm.InverseCompositional'>, resid-
ual_cls=<class 'menpofit.lk.residual.SSD'>)
```

Bases: *MultiScaleNonParametricFitter*

Class for defining a multi-scale Lucas-Kanade fitter that performs alignment with respect to a homogeneous transform. Please see the references for a basic list of relevant papers.

Parameters

- **template** (*menpo.image.Image*) – The template image.
- **group** (*str* or *None*, optional) – The landmark group of the *template* that will be used as reference shape. If *None* and the *template* only has a single landmark group, then that is the one that will be used.
- **holistic_features** (*closure* or *list of closure*, optional) – The features that will be extracted from the training images. Note that the features are extracted before warping the images to the reference shape. If *list*, then it must define a feature function per scale. Please refer to *menpo.feature* for a list of potential features.
- **diagonal** (*int* or *None*, optional) – This parameter is used to rescale the reference shape (specified by *group*) so that the diagonal of its bounding box matches the provided value. In other words, this parameter controls the size of the model at the highest scale. If *None*, then the reference shape does not get rescaled.
- **scales** (*tuple of float*, optional) – The scale value of each scale. They must be provided in ascending order, i.e. from lowest to highest scale.
- **transform** (*subclass of DP and DX*, optional) – A differential homogeneous transform object, e.g. *DifferentiableAlignmentAffine*.
- **algorithm_cls** (*class*, optional) – The Lukas-Kanade optimisation algorithm that will get applied. The possible algorithms in *menpofit.lk.algorithm* are:

Class	Warp Direction	Warp Update
<i>ForwardAdditive</i>	Forward	Additive
<i>ForwardCompositional</i>	Forward	Compositional
<i>InverseCompositional</i>	Inverse	

- **residual_cls** (*class subclass*, optional) – The residual that will get applied. All possible residuals are:

Class	Description
<i>SSD</i>	Sum of Squared Differences
<i>FourierSSD</i>	Sum of Squared Differences on Fourier domain
<i>ECC</i>	Enhanced Correlation Coefficient
<i>GradientImages</i>	Image Gradient
<i>GradientCorrelation</i>	Gradient Correlation

References

fit_from_bb (*image, bounding_box, max_iters=20, gt_shape=None, return_costs=False, **kwargs*)

Fits the multi-scale fitter to an image given an initial bounding box.

Parameters

- **image** (*menpo.image.Image* or subclass) – The image to be fitted.
- **bounding_box** (*menpo.shape.PointDirectedGraph*) – The initial bounding box from which the fitting procedure will start. Note that the bounding box is used in order to align the model’s reference shape.
- **max_iters** (*int* or *list of int*, optional) – The maximum number of iterations. If *int*, then it specifies the maximum number of iterations over all scales. If *list of int*, then specifies the maximum number of iterations per scale.
- **gt_shape** (*menpo.shape.PointCloud*, optional) – The ground truth shape associated to the image.
- **return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. *Note that the costs computation increases the computational cost of the fitting. The additional computation cost depends on the fitting method. Only use this option for research purposes.*
- **kwargs** (*dict*, optional) – Additional keyword arguments that can be passed to specific implementations.

Returns*fitting_result* (*MultiScaleNonParametricIterativeResult* or subclass) – The multi-scale fitting result containing the result of the fitting procedure.

fit_from_shape (*image*, *initial_shape*, *max_iters=20*, *gt_shape=None*, *return_costs=False*, ***kwargs*)

Fits the multi-scale fitter to an image given an initial shape.

Parameters

- **image** (*menpo.image.Image* or subclass) – The image to be fitted.
- **initial_shape** (*menpo.shape.PointCloud*) – The initial shape estimate from which the fitting procedure will start.
- **max_iters** (*int* or *list of int*, optional) – The maximum number of iterations. If *int*, then it specifies the maximum number of iterations over all scales. If *list of int*, then specifies the maximum number of iterations per scale.
- **gt_shape** (*menpo.shape.PointCloud*, optional) – The ground truth shape associated to the image.
- **return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. *Note that the costs computation increases the computational cost of the fitting. The additional computation cost depends on the fitting method. Only use this option for research purposes.*
- **kwargs** (*dict*, optional) – Additional keyword arguments that can be passed to specific implementations.

Returns*fitting_result* (*MultiScaleNonParametricIterativeResult* or subclass) – The multi-scale fitting result containing the result of the fitting procedure.

warped_images (*image*, *shapes*)

Given an input test image and a list of shapes, it warps the image into the shapes. This is useful for generating the warped images of a fitting procedure stored within a *LucasKanadeResult*.

Parameters

- **image** (*menpo.image.Image* or subclass) – The input image to be warped.

•**shapes** (*list of `menpo.shape.PointCloud`*) – The list of shapes in which the image will be warped. The shapes are obtained during the iterations of a fitting procedure.

Returns**warped_images** (*list of `menpo.image.MaskedImage` or `ndarray`*) – The warped images.

holistic_features

The features that are extracted from the input image at each scale in ascending order, i.e. from lowest to highest scale.

Type*list of closure*

n_scales

Returns the number of scales.

Type*int*

reference_shape

The reference shape that is used to normalise the size of an input image so that the scale of its initial fitting shape matches the scale of this reference shape.

Type*menpo.shape.PointCloud*

scales

The scale value of each scale in ascending order, i.e. from lowest to highest scale.

Type*list of int or float*

Optimisation Algorithms

ForwardAdditive

class `menpofit.lk.ForwardAdditive` (*template, transform, residual, eps=1e-10*)

Bases: `LucasKanade`

Forward Additive (FA) Lucas-Kanade algorithm.

run (*image, initial_shape, gt_shape=None, max_iters=20, return_costs=False*)

Execute the optimization algorithm.

Parameters

- image** (*menpo.image.Image*) – The input test image.
- initial_shape** (*menpo.shape.PointCloud*) – The initial shape from which the optimization will start.
- gt_shape** (*menpo.shape.PointCloud* or `None`, optional) – The ground truth shape of the image. It is only needed in order to get passed in the optimization result object, which has the ability to compute the fitting error.
- max_iters** (*int*, optional) – The maximum number of iterations. Note that the algorithm may converge, and thus stop, earlier.
- return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. Note that the costs computation increases the computational cost of the fitting. The additional computation cost depends on the fitting method. Only use this option for research purposes.

Returns**fitting_result** (*LucasKanadeAlgorithmResult*) – The parametric iterative fitting result.

warped_images (*image, shapes*)

Given an input test image and a list of shapes, it warps the image into the shapes. This is useful for generating the warped images of a fitting procedure stored within a *LucasKanadeResult*.

Parameters

- **image** (*menpo.image.Image* or subclass) – The input image to be warped.
- **shapes** (list of *menpo.shape.PointCloud*) – The list of shapes in which the image will be warped. The shapes are obtained during the iterations of a fitting procedure.

Returns *warped_images* (list of *menpo.image.MaskedImage* or *ndarray*) – The warped images.

ForwardCompositional

class *menpofit.lk.ForwardCompositional* (*template, transform, residual, eps=1e-10*)

Bases: *LucasKanade*

Forward Compositional (FC) Lucas-Kanade algorithm

Parameters

- **template** (*menpo.image.Image* or subclass) – The image template.
- **transform** (subclass of *DP* and *DX*, optional) – A differential affine transform object, e.g. *DifferentiableAlignmentAffine*.
- **residual** (class subclass, optional) – The residual that will get applied. All possible residuals are:

Class	Description
<i>SSD</i>	Sum of Squared Differences
<i>FourierSSD</i>	Sum of Squared Differences on Fourier domain
<i>ECC</i>	Enhanced Correlation Coefficient
<i>GradientImages</i>	Image Gradient
<i>GradientCorrelation</i>	Gradient Correlation

- **eps** (*float*, optional) – Value for checking the convergence of the optimization.

run (*image, initial_shape, gt_shape=None, max_iters=20, return_costs=False*)

Execute the optimization algorithm.

Parameters

- **image** (*menpo.image.Image*) – The input test image.
- **initial_shape** (*menpo.shape.PointCloud*) – The initial shape from which the optimization will start.
- **gt_shape** (*menpo.shape.PointCloud* or *None*, optional) – The ground truth shape of the image. It is only needed in order to get passed in the optimization result object, which has the ability to compute the fitting error.
- **max_iters** (*int*, optional) – The maximum number of iterations. Note that the algorithm may converge, and thus stop, earlier.
- **return_costs** (*bool*, optional) – If *True*, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. Note that the costs computation increases the computational cost of the fitting. The additional computation cost depends on the fitting method. Only use this option for research purposes.

Returns`fitting_result` (*LucasKanadeAlgorithmResult*) – The parametric iterative fitting result.

warped_images (*image, shapes*)

Given an input test image and a list of shapes, it warps the image into the shapes. This is useful for generating the warped images of a fitting procedure stored within a *LucasKanadeResult*.

Parameters

- **image** (*menpo.image.Image* or subclass) – The input image to be warped.
- **shapes** (list of *menpo.shape.PointCloud*) – The list of shapes in which the image will be warped. The shapes are obtained during the iterations of a fitting procedure.

Returns`warped_images` (list of *menpo.image.MaskedImage* or *ndarray*) – The warped images.

InverseCompositional

class `menpofit.lk.InverseCompositional` (*template, transform, residual, eps=1e-10*)

Bases: *LucasKanade*

Inverse Compositional (IC) Lucas-Kanade algorithm

Parameters

- **template** (*menpo.image.Image* or subclass) – The image template.
- **transform** (subclass of *DP* and *DX*, optional) – A differential affine transform object, e.g. *DifferentiableAlignmentAffine*.
- **residual** (class subclass, optional) – The residual that will get applied. All possible residuals are:

Class	Description
<i>SSD</i>	Sum of Squared Differences
<i>FourierSSD</i>	Sum of Squared Differences on Fourier domain
<i>ECC</i>	Enhanced Correlation Coefficient
<i>GradientImages</i>	Image Gradient
<i>GradientCorrelation</i>	Gradient Correlation

- **eps** (*float*, optional) – Value for checking the convergence of the optimization.

run (*image, initial_shape, gt_shape=None, max_iters=20, return_costs=False*)

Execute the optimization algorithm.

Parameters

- **image** (*menpo.image.Image*) – The input test image.
- **initial_shape** (*menpo.shape.PointCloud*) – The initial shape from which the optimization will start.
- **gt_shape** (*menpo.shape.PointCloud* or *None*, optional) – The ground truth shape of the image. It is only needed in order to get passed in the optimization result object, which has the ability to compute the fitting error.
- **max_iters** (*int*, optional) – The maximum number of iterations. Note that the algorithm may converge, and thus stop, earlier.
- **return_costs** (*bool*, optional) – If *True*, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned

fitting_result. Note that the costs computation increases the computational cost of the fitting. The additional computation cost depends on the fitting method. Only use this option for research purposes.

Returns`fitting_result` (*LucasKanadeAlgorithmResult*) – The parametric iterative fitting result.

warped_images (*image, shapes*)

Given an input test image and a list of shapes, it warps the image into the shapes. This is useful for generating the warped images of a fitting procedure stored within a *LucasKanadeResult*.

Parameters

- **image** (*menpo.image.Image* or subclass) – The input image to be warped.
- **shapes** (list of *menpo.shape.PointCloud*) – The list of shapes in which the image will be warped. The shapes are obtained during the iterations of a fitting procedure.

Returns`warped_images` (list of *menpo.image.MaskedImage* or *ndarray*) – The warped images.

Residuals

SSD

`class menpofit.lk.SSD (kernel=None)`

Bases: *Residual*

Class for Sum of Squared Differences residual.

References

cost_closure ()

Method to compute the optimization cost.

Returns`cost` (*float*) – The cost value.

gradient (*image, forward=None*)

Calculates the gradients of the given method.

If *forward* is provided, then the gradients are warped (as required in the forward additive algorithm)

Parameters

- **image** (*menpo.image.Image*) – The image to calculate the gradients for
- **forward** (*tuple* or *None*, optional) – A *tuple* containing the extra weights required for the function *warp* (which should be passed as a function handle), i.e. (``menpo.image.Image`, `menpo.transform.AlignableTransform``). If *None*, then the optimization algorithm is assumed to be inverse.

hessian (*sdi, sdi2=None*)

Calculates the Gauss-Newton approximation to the Hessian.

This is abstracted because some residuals expect the Hessian to be pre-processed. The Gauss-Newton approximation to the Hessian is defined as:

$$\mathbf{J}\mathbf{J}^T$$

Parameters

- sdi** ((N, n_params) ndarray) – The steepest descent images.
- sdi2** ((N, n_params) ndarray or None, optional) – The steepest descent images.

Returns**H** ((n_params, n_params) ndarray) – The approximation to the Hessian

steepest_descent_images (image, dW_dp, forward=None)

Calculates the standard steepest descent images.

Within the forward additive framework this is defined as

$$\nabla I \frac{\partial W}{\partial p}$$

The input image is vectorised (N -pixels) so that masked images can be handled.

Parameters

- image** (menpo.image.Image) – The image to calculate the steepest descent images from, could be either the template or input image depending on which framework is used.
- dW_dp** (ndarray) – The Jacobian of the warp.
- forward** (tuple or None, optional) – A tuple containing the extra weights required for the function warp (which should be passed as a function handle), i.e. (``menpo.image.Image`, `menpo.transform.AlignableTransform``). If None, then the optimization algorithm is assumed to be inverse.

Returns**VT_dW_dp** ((N, n_params) ndarray) – The steepest descent images

steepest_descent_update (sdi, image, template)

Calculates the steepest descent parameter updates.

These are defined, for the forward additive algorithm, as:

$$\sum_x [\nabla I \frac{\partial W}{\partial p}]^T [T(x) - I(W(x; p))]$$

Parameters

- sdi** ((N, n_params) ndarray) – The steepest descent images.
- image** (menpo.image.Image) – Either the warped image or the template (depending on the framework)
- template** (menpo.image.Image) – Either the warped image or the template (depending on the framework)

Return**ssd_delta_p** ((n_params,) ndarray) – The steepest descent parameter updates.

FourierSSD

```
class menpofit.lk.FourierSSD (kernel=None)
```

Bases: Residual

Class for Sum of Squared Differences on the Fourier domain residual.

References

cost_closure ()

Method to compute the optimization cost.

Returns`cost` (*float*) – The cost value.

gradient (*image*, *forward=None*)

Calculates the gradients of the given method.

If *forward* is provided, then the gradients are warped (as required in the forward additive algorithm)

Parameters

- **image** (*menpo.image.Image*) – The image to calculate the gradients for
- **forward** (*tuple* or *None*, optional) – A *tuple* containing the extra weights required for the function *warp* (which should be passed as a function handle), i.e. (``menpo.image.Image`, `menpo.transform.AlignableTransform>``). If *None*, then the optimization algorithm is assumed to be inverse.

hessian (*sdi*, *sdi2=None*)

Calculates the Gauss-Newton approximation to the Hessian.

This is abstracted because some residuals expect the Hessian to be pre-processed. The Gauss-Newton approximation to the Hessian is defined as:

$$JJ^T$$

Parameters

- **sdi** ((*N*, *n_params*) *ndarray*) – The steepest descent images.
- **sdi2** ((*N*, *n_params*) *ndarray* or *None*, optional) – The steepest descent images.

Returns`H` ((*n_params*, *n_params*) *ndarray*) – The approximation to the Hessian

steepest_descent_images (*image*, *dW_dp*, *forward=None*)

Calculates the standard steepest descent images.

Within the forward additive framework this is defined as

$$\nabla I \frac{\partial W}{\partial p}$$

The input image is vectorised (*N*-pixels) so that masked images can be handled.

Parameters

- **image** (*menpo.image.Image*) – The image to calculate the steepest descent images from, could be either the template or input image depending on which framework is used.
- **dW_dp** (*ndarray*) – The Jacobian of the warp.
- **forward** (*tuple* or *None*, optional) – A *tuple* containing the extra weights required for the function *warp* (which should be passed as a function handle), i.e. (``menpo.image.Image`, `menpo.transform.AlignableTransform>``). If *None*, then the optimization algorithm is assumed to be inverse.

Returns`VT_dW_dp` ((*N*, *n_params*) *ndarray*) – The steepest descent images

steepest_descent_update (*sdi*, *image*, *template*)

Calculates the steepest descent parameter updates.

These are defined, for the forward additive algorithm, as:

$$\sum_x \left[\nabla I \frac{\partial W}{\partial p} \right]^T [T(x) - I(W(x; p))]$$

Parameters

- sdi** ((N, n_params) ndarray) – The steepest descent images.
- image** (menpo.image.Image) – Either the warped image or the template (depending on the framework)
- template** (menpo.image.Image) – Either the warped image or the template (depending on the framework)

Returnssd_delta_p ((n_params,) ndarray) – The steepest descent parameter updates.

ECC

class menpofit.lk.ECC

Bases: Residual

Class for Enhanced Correlation Coefficient residual.

References

cost_closure ()

Method to compute the optimization cost.

Returnscost (float) – The cost value.

gradient (image, forward=None)

Calculates the gradients of the given method.

If *forward* is provided, then the gradients are warped (as required in the forward additive algorithm)

Parameters

- image** (menpo.image.Image) – The image to calculate the gradients for
- forward** (tuple or None, optional) – A tuple containing the extra weights required for the function *warp* (which should be passed as a function handle), i.e. (``menpo.image.Image`, `menpo.transform.AlignableTransform``). If None, then the optimization algorithm is assumed to be inverse.

hessian (sdi, sdi2=None)

Calculates the Gauss-Newton approximation to the Hessian.

This is abstracted because some residuals expect the Hessian to be pre-processed. The Gauss-Newton approximation to the Hessian is defined as:

$$\mathbf{J}\mathbf{J}^T$$

Parameters

- sdi** ((N, n_params) ndarray) – The steepest descent images.
- sdi2** ((N, n_params) ndarray or None, optional) – The steepest descent images.

ReturnsH ((n_params, n_params) ndarray) – The approximation to the Hessian

steepest_descent_images (image, dW_dp, forward=None)

Calculates the standard steepest descent images.

Within the forward additive framework this is defined as

$$\nabla I \frac{\partial W}{\partial p}$$

The input image is vectorised (*N*-pixels) so that masked images can be handled.

Parameters

- **image** (*menpo.image.Image*) – The image to calculate the steepest descent images from, could be either the template or input image depending on which framework is used.
- **dW_dp** (*ndarray*) – The Jacobian of the warp.
- **forward** (*tuple* or *None*, optional) – A *tuple* containing the extra weights required for the function *warp* (which should be passed as a function handle), i.e. (``menpo.image.Image`, `menpo.transform.AlignableTransform>``). If *None*, then the optimization algorithm is assumed to be inverse.

Returns `VT_dW_dp` ((*N*, *n_params*) *ndarray*) – The steepest descent images

steepest_descent_update (*sdi*, *image*, *template*)

Calculates the steepest descent parameter updates.

These are defined, for the forward additive algorithm, as:

$$\sum_x [\nabla I \frac{\partial W}{\partial p}]^T [T(x) - I(W(x; p))]$$

Parameters

- **sdi** ((*N*, *n_params*) *ndarray*) – The steepest descent images.
- **image** (*menpo.image.Image*) – Either the warped image or the template (depending on the framework)
- **template** (*menpo.image.Image*) – Either the warped image or the template (depending on the framework)

Return `ssd_delta_p` ((*n_params*,) *ndarray*) – The steepest descent parameter updates.

GradientImages

class `menpofit.lk.GradientImages`

Bases: `Residual`

Class for Gradient Images residual.

References

cost_closure ()

Method to compute the optimization cost.

Returns `cost` (*float*) – The cost value.

gradient (*image*, *forward=None*)

Calculates the gradients of the given method.

If *forward* is provided, then the gradients are warped (as required in the forward additive algorithm)

Parameters

- **image** (*menpo.image.Image*) – The image to calculate the gradients for
- **forward** (*tuple* or *None*, optional) – A *tuple* containing the extra weights required for the function *warp* (which should be passed as a function handle), i.e. (``menpo.image.Image`, `menpo.transform.AlignableTransform>``). If *None*, then the optimization algorithm is assumed to be inverse.

hessian (*sdi*, *sdi2=None*)

Calculates the Gauss-Newton approximation to the Hessian.

This is abstracted because some residuals expect the Hessian to be pre-processed. The Gauss-Newton approximation to the Hessian is defined as:

$$\mathbf{J}\mathbf{J}^T$$

Parameters

- **sdi** ((N, n_params) ndarray) – The steepest descent images.
- **sdi2** ((N, n_params) ndarray or None, optional) – The steepest descent images.

Returns **H** ((n_params, n_params) ndarray) – The approximation to the Hessian

steepest_descent_images (*image*, *dW_dp*, *forward=None*)

Calculates the standard steepest descent images.

Within the forward additive framework this is defined as

$$\nabla I \frac{\partial W}{\partial p}$$

The input image is vectorised (N -pixels) so that masked images can be handled.

Parameters

- **image** (*menpo.image.Image*) – The image to calculate the steepest descent images from, could be either the template or input image depending on which framework is used.
- **dW_dp** (ndarray) – The Jacobian of the warp.
- **forward** (tuple or None, optional) – A tuple containing the extra weights required for the function *warp* (which should be passed as a function handle), i.e. (``menpo.image.Image`, `menpo.transform.AlignableTransform``). If None, then the optimization algorithm is assumed to be inverse.

Returns **VT_dW_dp** ((N, n_params) ndarray) – The steepest descent images

steepest_descent_update (*sdi*, *image*, *template*)

Calculates the steepest descent parameter updates.

These are defined, for the forward additive algorithm, as:

$$\sum_x [\nabla I \frac{\partial W}{\partial p}]^T [T(x) - I(W(x; p))]$$

Parameters

- **sdi** ((N, n_params) ndarray) – The steepest descent images.
- **image** (*menpo.image.Image*) – Either the warped image or the template (depending on the framework)
- **template** (*menpo.image.Image*) – Either the warped image or the template (depending on the framework)

Return **ssd_delta_p** ((n_params,) ndarray) – The steepest descent parameter updates.

GradientCorrelation

class menpofit.lk.**GradientCorrelation**

Bases: `Residual`

Class for Gradient Correlation residual.

References

cost_closure ()

Method to compute the optimization cost.

Returns `cost` (*float*) – The cost value.

gradient (*image*, *forward=None*)

Calculates the gradients of the given method.

If *forward* is provided, then the gradients are warped (as required in the forward additive algorithm)

Parameters

- **image** (*menpo.image.Image*) – The image to calculate the gradients for
- **forward** (*tuple* or *None*, optional) – A *tuple* containing the extra weights required for the function *warp* (which should be passed as a function handle), i.e. (``menpo.image.Image`, `menpo.transform.AlignableTransform>``). If *None*, then the optimization algorithm is assumed to be inverse.

hessian (*sdi*, *sdi2=None*)

Calculates the Gauss-Newton approximation to the Hessian.

This is abstracted because some residuals expect the Hessian to be pre-processed. The Gauss-Newton approximation to the Hessian is defined as:

$$\mathbf{J}\mathbf{J}^T$$

Parameters

- **sdi** ((*N*, *n_params*) *ndarray*) – The steepest descent images.
- **sdi2** ((*N*, *n_params*) *ndarray* or *None*, optional) – The steepest descent images.

Returns `H` ((*n_params*, *n_params*) *ndarray*) – The approximation to the Hessian

steepest_descent_images (*image*, *dW_dp*, *forward=None*)

Calculates the standard steepest descent images.

Within the forward additive framework this is defined as

$$\nabla I \frac{\partial W}{\partial p}$$

The input image is vectorised (*N*-pixels) so that masked images can be handled.

Parameters

- **image** (*menpo.image.Image*) – The image to calculate the steepest descent images from, could be either the template or input image depending on which framework is used.
- **dW_dp** (*ndarray*) – The Jacobian of the warp.

- forward** (*tuple* or *None*, optional) – A *tuple* containing the extra weights required for the function *warp* (which should be passed as a function handle), i.e. (``menpo.image.Image`, `menpo.transform.AlignableTransform>``). If *None*, then the optimization algorithm is assumed to be inverse.

Returns`VT_dW_dp` ((*N*, *n_params*) *ndarray*) – The steepest descent images

steepest_descent_update (*sdi*, *image*, *template*)

Calculates the steepest descent parameter updates.

These are defined, for the forward additive algorithm, as:

$$\sum_x [\nabla I \frac{\partial W}{\partial p}]^T [T(x) - I(W(x; p))]$$

Parameters

- sdi** ((*N*, *n_params*) *ndarray*) – The steepest descent images.
- image** (*menpo.image.Image*) – Either the warped image or the template (depending on the framework)
- template** (*menpo.image.Image*) – Either the warped image or the template (depending on the framework)

Return`ssd_delta_p` ((*n_params*,) *ndarray*) – The steepest descent parameter updates.

Fitting Result

LucasKanadeResult

`class menpofit.lk.result.LucasKanadeResult` (*results*, *scales*, *affine_transforms*, *scale_transforms*, *image=None*, *gt_shape=None*)
Bases: `MultiScaleParametricIterativeResult`

Class for storing the multi-scale iterative fitting result of an ATM. It holds the shapes, shape parameters and costs per iteration.

Parameters

- results** (*list* of *ATMAlgorithmResult*) – The *list* of optimization results per scale.
- scales** (*list* or *tuple*) – The *list* of scale values per scale (low to high).
- affine_transforms** (*list* of *menpo.transform.Affine*) – The *list* of affine transforms per scale that transform the shapes into the original image space.
- scale_transforms** (*list* of *menpo.shape.Scale*) – The *list* of scaling transforms per scale.
- image** (*menpo.image.Image* or *subclass* or *None*, optional) – The image on which the fitting process was applied. Note that a copy of the image will be assigned as an attribute. If *None*, then no image is assigned.
- gt_shape** (*menpo.shape.PointCloud* or *None*, optional) – The ground truth shape associated with the image. If *None*, then no ground truth shape is assigned.

displacements ()

A *list* containing the displacement between the shape of each iteration and the shape of the previous one.

Type*list* of *ndarray*

displacements_stats (*stat_type='mean'*)

A list containing a statistical metric on the displacements between the shape of each iteration and the shape of the previous one.

Parameters**stat_type** ({'mean', 'median', 'min', 'max'}, optional) – Specifies a statistic metric to be extracted from the displacements.

Returns**displacements_stat** (*list of float*) – The statistical metric on the points displacements for each iteration.

Raises**ValueError** – type must be 'mean', 'median', 'min' or 'max'

errors (*compute_error=None*)

Returns a list containing the error at each fitting iteration, if the ground truth shape exists.

Parameters**compute_error** (*callable*, optional) – Callable that computes the error between the shape at each iteration and the ground truth shape.

Returns**errors** (*list of float*) – The error at each iteration of the fitting process.

Raises**ValueError** – Ground truth shape has not been set, so the final error cannot be computed

final_error (*compute_error=None*)

Returns the final error of the fitting process, if the ground truth shape exists. This is the error computed based on the *final_shape*.

Parameters**compute_error** (*callable*, optional) – Callable that computes the error between the fitted and ground truth shapes.

Returns**final_error** (*float*) – The final error at the end of the fitting process.

Raises**ValueError** – Ground truth shape has not been set, so the final error cannot be computed

initial_error (*compute_error=None*)

Returns the initial error of the fitting process, if the ground truth shape and initial shape exist. This is the error computed based on the *initial_shape*.

Parameters**compute_error** (*callable*, optional) – Callable that computes the error between the initial and ground truth shapes.

Returns**initial_error** (*float*) – The initial error at the beginning of the fitting process.

Raises

- ValueError** – Initial shape has not been set, so the initial error cannot be computed

- ValueError** – Ground truth shape has not been set, so the initial error cannot be computed

plot_costs (*figure_id=None, new_figure=False, render_lines=True, line_colour='b', line_style='-', line_width=2, render_markers=True, marker_style='o', marker_size=4, marker_face_colour='b', marker_edge_colour='k', marker_edge_width=1.0, render_axes=True, axes_font_name='sans-serif', axes_font_size=10, axes_font_style='normal', axes_font_weight='normal', axes_x_limits=0.0, axes_y_limits=None, axes_x_ticks=None, axes_y_ticks=None, figure_size=(10, 6), render_grid=True, grid_line_style='-', grid_line_width=0.5*)

Plot of the cost function evolution at each fitting iteration.

Parameters

- figure_id** (*object*, optional) – The id of the figure to be used.

- new_figure** (*bool*, optional) – If **True**, a new figure is created.

- **render_lines** (*bool*, optional) – If `True`, the line will be rendered.
- **line_colour** (*colour* or `None`, optional) – The colour of the line. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{'r', 'g', 'b', 'c', 'm', 'k', 'w'}  
or  
(3, ) ndarray
```

- **line_style** ({`'-'`, `'--'`, `'-.'`, `':'`}, optional) – The style of the lines.
- **line_width** (*float*, optional) – The width of the lines.
- **render_markers** (*bool*, optional) – If `True`, the markers will be rendered.
- **marker_style** (*marker*, optional) – The style of the markers. Example *marker* options

```
{'.', ',', 'o', 'v', '^', '<', '>', '+', 'x', 'D', 'd', 's',  
'p', '*', 'h', 'H', '1', '2', '3', '4', '8'}
```

- **marker_size** (*int*, optional) – The size of the markers in points.
- **marker_face_colour** (*colour* or `None`, optional) – The face (filling) colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{'r', 'g', 'b', 'c', 'm', 'k', 'w'}  
or  
(3, ) ndarray
```

- **marker_edge_colour** (*colour* or `None`, optional) – The edge colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{'r', 'g', 'b', 'c', 'm', 'k', 'w'}  
or  
(3, ) ndarray
```

- **marker_edge_width** (*float*, optional) – The width of the markers' edge.
- **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.
- **axes_font_name** (*See below, optional*) – The font of the axes. Example options

```
{'serif', 'sans-serif', 'cursive', 'fantasy', 'monospace'}
```

- **axes_font_size** (*int*, optional) – The font size of the axes.
- **axes_font_style** ({`'normal'`, `'italic'`, `'oblique'`}, optional) – The font style of the axes.
- **axes_font_weight** (*See below, optional*) – The font weight of the axes. Example options

```
{'ultralight', 'light', 'normal', 'regular', 'book', 'medium',  
'roman', 'semibold', 'demibold', 'demi', 'bold', 'heavy',  
'extra bold', 'black'}
```

- **axes_x_limits** (*float* or (*float, float*) or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the graph as a percentage of the curves'

width. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.

- **axes_y_limits** (*float* or (*float*, *float*) or *None*, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the graph as a percentage of the curves' height. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.
- **axes_x_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the x axis.
- **axes_y_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the y axis.
- **figure_size** ((*float*, *float*) or *None*, optional) – The size of the figure in inches.
- **render_grid** (*bool*, optional) – If *True*, the grid will be rendered.
- **grid_line_style** ({*'-'*, *'--'*, *'-.'*, *':'*}, optional) – The style of the grid lines.
- **grid_line_width** (*float*, optional) – The width of the grid lines.

Returns *renderer* (*menpo.visualize.GraphPlotter*) – The renderer object.

plot_displacements (*stat_type='mean'*, *figure_id=None*, *new_figure=False*, *render_lines=True*, *line_colour='b'*, *line_style='-'*, *line_width=2*, *render_markers=True*, *marker_style='o'*, *marker_size=4*, *marker_face_colour='b'*, *marker_edge_colour='k'*, *marker_edge_width=1.0*, *render_axes=True*, *axes_font_name='sans-serif'*, *axes_font_size=10*, *axes_font_style='normal'*, *axes_font_weight='normal'*, *axes_x_limits=0.0*, *axes_y_limits=None*, *axes_x_ticks=None*, *axes_y_ticks=None*, *figure_size=(10, 6)*, *render_grid=True*, *grid_line_style='-'*, *grid_line_width=0.5*)

Plot of a statistical metric of the displacement between the shape of each iteration and the shape of the previous one.

Parameters

- **stat_type** ({*mean*, *median*, *min*, *max*}, optional) – Specifies a statistic metric to be extracted from the displacements (see also *displacements_stats()* method).
- **figure_id** (*object*, optional) – The id of the figure to be used.
- **new_figure** (*bool*, optional) – If *True*, a new figure is created.
- **render_lines** (*bool*, optional) – If *True*, the line will be rendered.
- **line_colour** (*colour* or *None* (See below), optional) – The colour of the line. If *None*, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

- **line_style** (*str* (See below), optional) – The style of the lines. Example options:

```
{-, --, -. , :}
```

- **line_width** (*float*, optional) – The width of the lines.
- **render_markers** (*bool*, optional) – If *True*, the markers will be rendered.
- **marker_style** (*str* (See below), optional) – The style of the markers. Example *marker* options

```
{., , , o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8}
```

• **marker_size** (*int*, optional) – The size of the markers in points.

• **marker_face_colour** (*colour* or *None*, optional) – The face (filling) colour of the markers. If *None*, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

• **marker_edge_colour** (*colour* or *None*, optional) – The edge colour of the markers. If *None*, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

• **marker_edge_width** (*float*, optional) – The width of the markers' edge.

• **render_axes** (*bool*, optional) – If *True*, the axes will be rendered.

• **axes_font_name** (*str* (See below), optional) – The font of the axes. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **axes_font_size** (*int*, optional) – The font size of the axes.

• **axes_font_style** (*str* (See below), optional) – The font style of the axes. Example options

```
{normal, italic, oblique}
```

• **axes_font_weight** (*str* (See below), optional) – The font weight of the axes. Example options

```
{ultralight, light, normal, regular, book, medium, roman,  
semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **axes_x_limits** (*float* or (*float*, *float*) or *None*, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the graph as a percentage of the curves' width. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.

• **axes_y_limits** (*float* or (*float*, *float*) or *None*, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the graph as a percentage of the curves' height. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.

• **axes_x_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the x axis.

• **axes_y_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the y axis.

• **figure_size** ((*float*, *float*) or *None*, optional) – The size of the figure in inches.

• **render_grid** (*bool*, optional) – If *True*, the grid will be rendered.

• **grid_line_style** ({*'-'*, *'--'*, *'-.'*, *':'*}, optional) – The style of the grid lines.

•**grid_line_width** (*float*, optional) – The width of the grid lines.

Returns *renderer* (*menpo.visualize.GraphPlotter*) – The renderer object.

plot_errors (*compute_error=None*, *figure_id=None*, *new_figure=False*, *render_lines=True*, *line_colour='b'*, *line_style='-'*, *line_width=2*, *render_markers=True*, *marker_style='o'*, *marker_size=4*, *marker_face_colour='b'*, *marker_edge_colour='k'*, *marker_edge_width=1.0*, *render_axes=True*, *axes_font_name='sans-serif'*, *axes_font_size=10*, *axes_font_style='normal'*, *axes_font_weight='normal'*, *axes_x_limits=0.0*, *axes_y_limits=None*, *axes_x_ticks=None*, *axes_y_ticks=None*, *figure_size=(10, 6)*, *render_grid=True*, *grid_line_style='-'*, *grid_line_width=0.5*)

Plot of the error evolution at each fitting iteration.

Parameters

•**compute_error** (*callable*, optional) – Callable that computes the error between the shape at each iteration and the ground truth shape.

•**figure_id** (*object*, optional) – The id of the figure to be used.

•**new_figure** (*bool*, optional) – If `True`, a new figure is created.

•**render_lines** (*bool*, optional) – If `True`, the line will be rendered.

•**line_colour** (*colour* or `None` (See below), optional) – The colour of the line. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

•**line_style** (*str* (See below), optional) – The style of the lines. Example options:

```
{-, --, -. , :}
```

•**line_width** (*float*, optional) – The width of the lines.

•**render_markers** (*bool*, optional) – If `True`, the markers will be rendered.

•**marker_style** (*str* (See below), optional) – The style of the markers. Example *marker* options

```
{., ,, o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8}
```

•**marker_size** (*int*, optional) – The size of the markers in points.

•**marker_face_colour** (*colour* or `None`, optional) – The face (filling) colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

•**marker_edge_colour** (*colour* or `None`, optional) – The edge colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

•**marker_edge_width** (*float*, optional) – The width of the markers' edge.

•**render_axes** (*bool*, optional) – If `True`, the axes will be rendered.

•**axes_font_name** (*str* (See below), optional) – The font of the axes. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

•**axes_font_size** (*int*, optional) – The font size of the axes.

•**axes_font_style** (*str* (See below), optional) – The font style of the axes. Example options

```
{normal, italic, oblique}
```

•**axes_font_weight** (*str* (See below), optional) – The font weight of the axes. Example options

```
{ultralight, light, normal, regular, book, medium, roman, semibold, demibold, demi, bold, heavy, extra bold, black}
```

•**axes_x_limits** (*float* or (*float*, *float*) or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the graph as a percentage of the curves' width. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

•**axes_y_limits** (*float* or (*float*, *float*) or `None`, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the graph as a percentage of the curves' height. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

•**axes_x_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the x axis.

•**axes_y_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the y axis.

•**figure_size** ((*float*, *float*) or `None`, optional) – The size of the figure in inches.

•**render_grid** (*bool*, optional) – If `True`, the grid will be rendered.

•**grid_line_style** ({`'-'`, `'--'`, `'-.'`, `':'`}, optional) – The style of the grid lines.

•**grid_line_width** (*float*, optional) – The width of the grid lines.

Returns`renderer` (*menpo.visualize.GraphPlotter*) – The renderer object.

reconstructed_initial_error (*compute_error=None*)

Returns the error of the reconstructed initial shape of the fitting process, if the ground truth shape exists. This is the error computed based on the *reconstructed_initial_shapes*[0].

Parameters`compute_error` (*callable*, optional) – Callable that computes the error between the reconstructed initial and ground truth shapes.

Returns`reconstructed_initial_error` (*float*) – The error that corresponds to the initial shape's reconstruction.

Raises`ValueError` – Ground truth shape has not been set, so the reconstructed initial error cannot be computed

to_result (*pass_image=True*, *pass_initial_shape=True*, *pass_gt_shape=True*)

Returns a [*Result*](#) instance of the object, i.e. a fitting result object that does not store the iterations. This can be useful for reducing the size of saved fitting results.

Parameters

- **pass_image** (*bool*, optional) – If `True`, then the image will get passed (if it exists).
- **pass_initial_shape** (*bool*, optional) – If `True`, then the initial shape will get passed (if it exists).
- **pass_gt_shape** (*bool*, optional) – If `True`, then the ground truth shape will get passed (if it exists).

Returns**result** (*Result*) – The final “lightweight” fitting result.

view (*figure_id=None*, *new_figure=False*, *render_image=True*, *render_final_shape=True*, *render_initial_shape=False*, *render_gt_shape=False*, *subplots_enabled=True*, *channels=None*, *interpolation='bilinear'*, *cmap_name=None*, *alpha=1.0*, *masked=True*, *final_marker_face_colour='r'*, *final_marker_edge_colour='k'*, *final_line_colour='r'*, *initial_marker_face_colour='b'*, *initial_marker_edge_colour='k'*, *initial_line_colour='b'*, *gt_marker_face_colour='y'*, *gt_marker_edge_colour='k'*, *gt_line_colour='y'*, *render_lines=True*, *line_style='-'*, *line_width=2*, *render_markers=True*, *marker_style='o'*, *marker_size=4*, *marker_edge_width=1.0*, *render_numbering=False*, *numbers_horizontal_align='center'*, *numbers_vertical_align='bottom'*, *numbers_font_name='sans-serif'*, *numbers_font_size=10*, *numbers_font_style='normal'*, *numbers_font_weight='normal'*, *numbers_font_colour='k'*, *render_legend=True*, *legend_title=''*, *legend_font_name='sans-serif'*, *legend_font_style='normal'*, *legend_font_size=10*, *legend_font_weight='normal'*, *legend_marker_scale=None*, *legend_location=2*, *legend_bbox_to_anchor=(1.05, 1.0)*, *legend_border_axes_pad=None*, *legend_n_columns=1*, *legend_horizontal_spacing=None*, *legend_vertical_spacing=None*, *legend_border=True*, *legend_border_padding=None*, *legend_shadow=False*, *legend_rounded_corners=False*, *render_axes=False*, *axes_font_name='sans-serif'*, *axes_font_size=10*, *axes_font_style='normal'*, *axes_font_weight='normal'*, *axes_x_limits=None*, *axes_y_limits=None*, *axes_x_ticks=None*, *axes_y_ticks=None*, *figure_size=(7, 7)*)

Visualize the fitting result. The method renders the final fitted shape and optionally the initial shape, ground truth shape and the image, id they were provided.

Parameters

- **figure_id** (*object*, optional) – The id of the figure to be used.
- **new_figure** (*bool*, optional) – If `True`, a new figure is created.
- **render_image** (*bool*, optional) – If `True` and the image exists, then it gets rendered.
- **render_final_shape** (*bool*, optional) – If `True`, then the final fitting shape gets rendered.
- **render_initial_shape** (*bool*, optional) – If `True` and the initial fitting shape exists, then it gets rendered.
- **render_gt_shape** (*bool*, optional) – If `True` and the ground truth shape exists, then it gets rendered.
- **subplots_enabled** (*bool*, optional) – If `True`, then the requested final, initial and ground truth shapes get rendered on separate subplots.
- **channels** (*int* or *list* of *int* or *all* or *None*) – If *int* or *list* of *int*, the specified channel(s) will be rendered. If *all*, all the channels will be rendered in subplots. If *None* and the image is RGB, it will be rendered in RGB mode. If *None* and the image is not RGB, it is equivalent to *all*.
- **interpolation** (*See Below*, *optional*) – The interpolation used to render the image. For example, if *bilinear*, the image will be smooth and if *nearest*, the image will be pixelated. Example options

```
{none, nearest, bilinear, bicubic, spline16, spline36, hanning,
hamming, hermite, kaiser, quadric, catrom, gaussian, bessel,
mitchell, sinc, lanczos}
```

• **cmap_name** (*str*, optional) – If None, single channel and three channel images default to greyscale and rgb colormaps respectively.

• **alpha** (*float*, optional) – The alpha blending value, between 0 (transparent) and 1 (opaque).

• **masked** (*bool*, optional) – If True, then the image is rendered as masked.

• **final_marker_face_colour** (*See Below, optional*) – The face (filling) colour of the markers of the final fitting shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **final_marker_edge_colour** (*See Below, optional*) – The edge colour of the markers of the final fitting shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **final_line_colour** (*See Below, optional*) – The line colour of the final fitting shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **initial_marker_face_colour** (*See Below, optional*) – The face (filling) colour of the markers of the initial shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **initial_marker_edge_colour** (*See Below, optional*) – The edge colour of the markers of the initial shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **initial_line_colour** (*See Below, optional*) – The line colour of the initial shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **gt_marker_face_colour** (*See Below, optional*) – The face (filling) colour of the markers of the ground truth shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **gt_marker_edge_colour** (See Below, optional) – The edge colour of the markers of the ground truth shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **gt_line_colour** (See Below, optional) – The line colour of the ground truth shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **render_lines** (*bool* or *list of bool*, optional) – If `True`, the lines will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final*, *initial*, *groundtruth*) order.

• **line_style** (*str* or *list of str*, optional) – The style of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final*, *initial*, *groundtruth*) order. Example options:

```
{ '-', '---', '-.', ':' }
```

• **line_width** (*float* or *list of float*, optional) – The width of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final*, *initial*, *groundtruth*) order.

• **render_markers** (*bool* or *list of bool*, optional) – If `True`, the markers will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final*, *initial*, *groundtruth*) order.

• **marker_style** (*str* or *list of str*, optional) – The style of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final*, *initial*, *groundtruth*) order. Example options:

```
{ ., ,, o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8 }
```

• **marker_size** (*int* or *list of int*, optional) – The size of the markers in points. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final*, *initial*, *groundtruth*) order.

• **marker_edge_width** (*float* or *list of float*, optional) – The width of the markers' edge. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final*, *initial*, *groundtruth*) order.

• **render_numbering** (*bool*, optional) – If `True`, the landmarks will be numbered.

• **numbers_horizontal_align** (`{center, right, left}`, optional) – The horizontal alignment of the numbers' texts.

• **numbers_vertical_align** (`{center, top, bottom, baseline}`, optional) – The vertical alignment of the numbers' texts.

•**numbers_font_name** (*See Below, optional*) – The font of the numbers. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

•**numbers_font_size** (*int, optional*) – The font size of the numbers.

•**numbers_font_style** ({*normal, italic, oblique*}, *optional*) – The font style of the numbers.

•**numbers_font_weight** (*See Below, optional*) – The font weight of the numbers. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

•**numbers_font_colour** (*See Below, optional*) – The font colour of the numbers. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

•**render_legend** (*bool, optional*) – If True, the legend will be rendered.

•**legend_title** (*str, optional*) – The title of the legend.

•**legend_font_name** (*See below, optional*) – The font of the legend. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

•**legend_font_style** ({*normal, italic, oblique*}, *optional*) – The font style of the legend.

•**legend_font_size** (*int, optional*) – The font size of the legend.

•**legend_font_weight** (*See Below, optional*) – The font weight of the legend. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

•**legend_marker_scale** (*float, optional*) – The relative size of the legend markers with respect to the original

•**legend_location** (*int, optional*) – The location of the legend. The predefined values are:

‘best’	0
‘upper right’	1
‘upper left’	2
‘lower left’	3
‘lower right’	4
‘right’	5
‘center left’	6
‘center right’	7
‘lower center’	8
‘upper center’	9
‘center’	10

- **legend_bbox_to_anchor** ((*float, float*) *tuple*, optional) – The bbox that the legend will be anchored.
- **legend_border_axes_pad** (*float*, optional) – The pad between the axes and legend border.
- **legend_n_columns** (*int*, optional) – The number of the legend’s columns.
- **legend_horizontal_spacing** (*float*, optional) – The spacing between the columns.
- **legend_vertical_spacing** (*float*, optional) – The vertical space between the legend entries.
- **legend_border** (*bool*, optional) – If `True`, a frame will be drawn around the legend.
- **legend_border_padding** (*float*, optional) – The fractional whitespace inside the legend border.
- **legend_shadow** (*bool*, optional) – If `True`, a shadow will be drawn behind legend.
- **legend_rounded_corners** (*bool*, optional) – If `True`, the frame’s corners will be rounded (fancybox).
- **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.
- **axes_font_name** (*See Below, optional*) – The font of the axes. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

- **axes_font_size** (*int*, optional) – The font size of the axes.
- **axes_font_style** ({*normal, italic, oblique*}, optional) – The font style of the axes.
- **axes_font_weight** (*See Below, optional*) – The font weight of the axes. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

- **axes_x_limits** (*float* or (*float, float*) *tuple* or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the Image as a percentage of the Image’s width. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.
- **axes_y_limits** ((*float, float*) *tuple* or `None`, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the Image as a percentage of the Image’s height. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.
- **axes_x_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the x axis.
- **axes_y_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the y axis.
- **figure_size** ((*float, float*) *tuple* or `None` optional) – The size of the figure in inches.

Returns `renderer` (*class*) – The renderer object.

```
view_iterations (figure_id=None, new_figure=False, iters=None, render_image=True,
subplots_enabled=False, channels=None, interpolation='bilinear',
cmap_name=None, alpha=1.0, masked=True, render_lines=True,
line_style='-', line_width=2, line_colour=None, render_markers=True,
marker_edge_colour=None, marker_face_colour=None, marker_style='o',
marker_size=4, marker_edge_width=1.0, render_numbering=False,
numbers_horizontal_align='center', numbers_vertical_align='bottom',
numbers_font_name='sans-serif', numbers_font_size=10, num-
bers_font_style='normal', numbers_font_weight='normal', num-
bers_font_colour='k', render_legend=True, legend_title='',
legend_font_name='sans-serif', legend_font_style='normal', leg-
end_font_size=10, legend_font_weight='normal', legend_marker_scale=None,
legend_location=2, legend_bbox_to_anchor=(1.05, 1.0), leg-
end_border_axes_pad=None, legend_n_columns=1, leg-
end_horizontal_spacing=None, legend_vertical_spacing=None, leg-
end_border=True, legend_border_padding=None, legend_shadow=False, leg-
end_rounded_corners=False, render_axes=False, axes_font_name='sans-serif',
axes_font_size=10, axes_font_style='normal', axes_font_weight='normal',
axes_x_limits=None, axes_y_limits=None, axes_x_ticks=None,
axes_y_ticks=None, figure_size=(7, 7))
```

Visualize the iterations of the fitting process.

Parameters

- **figure_id** (*object*, optional) – The id of the figure to be used.
- **new_figure** (*bool*, optional) – If `True`, a new figure is created.
- **iters** (*int* or *list* of *int* or `None`, optional) – The iterations to be visualized. If `None`, then all the iterations are rendered.

No.	Visualised shape	Description
0	<code>self.initial_shape</code>	Initial shape
1	<code>self.reconstructed_initial_shape</code>	Reconstructed initial
2	<code>self.shapes[2]</code>	Iteration 1
i	<code>self.shapes[i]</code>	Iteration i-1
n_iters+1	<code>self.final_shape</code>	Final shape

- **render_image** (*bool*, optional) – If `True` and the image exists, then it gets rendered.
- **subplots_enabled** (*bool*, optional) – If `True`, then the requested final, initial and ground truth shapes get rendered on separate subplots.
- **channels** (*int* or *list* of *int* or `all` or `None`) – If *int* or *list* of *int*, the specified channel(s) will be rendered. If `all`, all the channels will be rendered in subplots. If `None` and the image is RGB, it will be rendered in RGB mode. If `None` and the image is not RGB, it is equivalent to `all`.
- **interpolation** (*str* (See Below), optional) – The interpolation used to render the image. For example, if `bilinear`, the image will be smooth and if `nearest`, the image will be pixelated. Example options

```
{none, nearest, bilinear, bicubic, spline16, spline36, hanning,
hamming, hermite, kaiser, quadric, catrom, gaussian, bessel,
mitchell, sinc, lanczos}
```

- **cmap_name** (*str*, optional,) – If `None`, single channel and three channel images default to greyscale and rgb colormaps respectively.

• **alpha** (*float*, optional) – The alpha blending value, between 0 (transparent) and 1 (opaque).

• **masked** (*bool*, optional) – If `True`, then the image is rendered as masked.

• **render_lines** (*bool* or *list of bool*, optional) – If `True`, the lines will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.

• **line_style** (*str* or *list of str* (See below), optional) – The style of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options:

```
{-, --, -. , :}
```

• **line_width** (*float* or *list of float*, optional) – The width of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.

• **line_colour** (*colour* or *list of colour* (See Below), optional) – The colour of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **render_markers** (*bool* or *list of bool*, optional) – If `True`, the markers will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.

• **marker_style** (*str* or *list of str* (See below), optional) – The style of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{., ,, o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8}
```

• **marker_size** (*int* or *list of int*, optional) – The size of the markers in points. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.

• **marker_edge_colour** (*colour* or *list of colour* (See Below), optional) – The edge colour of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **marker_face_colour** (*colour* or *list of colour* (See Below), optional) – The face (filling) colour of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **marker_edge_width** (*float* or *list of float*, optional) – The width of the markers' edge. You can either provide a single value that will be used for all shapes or a list with a different

value per iteration shape.

• **render_numbering** (*bool*, optional) – If `True`, the landmarks will be numbered.

• **numbers_horizontal_align** (*str* (See below), optional) – The horizontal alignment of the numbers' texts. Example options

```
{center, right, left}
```

• **numbers_vertical_align** (*str* (See below), optional) – The vertical alignment of the numbers' texts. Example options

```
{center, top, bottom, baseline}
```

• **numbers_font_name** (*str* (See below), optional) – The font of the numbers. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **numbers_font_size** (*int*, optional) – The font size of the numbers.

• **numbers_font_style** ({*normal*, *italic*, *oblique*}, optional) – The font style of the numbers.

• **numbers_font_weight** (*str* (See below), optional) – The font weight of the numbers. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **numbers_font_colour** (*See Below*, *optional*) – The font colour of the numbers. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **render_legend** (*bool*, optional) – If `True`, the legend will be rendered.

• **legend_title** (*str*, optional) – The title of the legend.

• **legend_font_name** (*See below*, *optional*) – The font of the legend. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **legend_font_style** (*str* (See below), optional) – The font style of the legend. Example options

```
{normal, italic, oblique}
```

• **legend_font_size** (*int*, optional) – The font size of the legend.

• **legend_font_weight** (*str* (See below), optional) – The font weight of the legend. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **legend_marker_scale** (*float*, optional) – The relative size of the legend markers with respect to the original

• **legend_location** (*int*, optional) – The location of the legend. The predefined values are:

'best'	0
'upper right'	1
'upper left'	2
'lower left'	3
'lower right'	4
'right'	5
'center left'	6
'center right'	7
'lower center'	8
'upper center'	9
'center'	10

• **legend_bbox_to_anchor** (*(float, float) tuple*, optional) – The bbox that the legend will be anchored.

• **legend_border_axes_pad** (*float*, optional) – The pad between the axes and legend border.

• **legend_n_columns** (*int*, optional) – The number of the legend's columns.

• **legend_horizontal_spacing** (*float*, optional) – The spacing between the columns.

• **legend_vertical_spacing** (*float*, optional) – The vertical space between the legend entries.

• **legend_border** (*bool*, optional) – If `True`, a frame will be drawn around the legend.

• **legend_border_padding** (*float*, optional) – The fractional whitespace inside the legend border.

• **legend_shadow** (*bool*, optional) – If `True`, a shadow will be drawn behind legend.

• **legend_rounded_corners** (*bool*, optional) – If `True`, the frame's corners will be rounded (fancybox).

• **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.

• **axes_font_name** (*str* (See below), optional) – The font of the axes. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **axes_font_size** (*int*, optional) – The font size of the axes.

• **axes_font_style** (*{normal, italic, oblique}*, optional) – The font style of the axes.

• **axes_font_weight** (*str* (See below), optional) – The font weight of the axes. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **axes_x_limits** (*float* or *(float, float)* or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the Image as a percentage of the Image's width. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

•**axes_y_limits** ((*float, float*) *tuple* or *None*, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the Image as a percentage of the Image’s height. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.

•**axes_x_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the x axis.

•**axes_y_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the y axis.

•**figure_size** ((*float, float*) *tuple* or *None* optional) – The size of the figure in inches.

Returns*renderer* (*class*) – The renderer object.

view_widget (*figure_size*=(7, 7))

Visualizes the result object using an interactive widget.

Parameters*figure_size* ((*int, int*), optional) – The initial size of the rendered figure.

costs

Returns a *list* with the cost per iteration. It returns *None* if the costs are not computed.

Type*list* of *float* or *None*

final_shape

Returns the final shape of the fitting process.

Type*menpo.shape.PointCloud*

gt_shape

Returns the ground truth shape associated with the image. In case there is not an attached ground truth shape, then *None* is returned.

Type*menpo.shape.PointCloud* or *None*

homogeneous_parameters

Returns the *list* of parameters of the homogeneous transform obtained at each iteration of the fitting process. The *list* includes the parameters of the *initial_shape* (if it exists) and *final_shape*.

Type*list* of (*n_params*,) *ndarray*

image

Returns the image that the fitting was applied on, if it was provided. Otherwise, it returns *None*.

Type*menpo.shape.Image* or *subclass* or *None*

initial_shape

Returns the initial shape that was provided to the fitting method to initialise the fitting process. In case the initial shape does not exist, then *None* is returned.

Type*menpo.shape.PointCloud* or *None*

is_iterative

Flag whether the object is an iterative fitting result.

Type*bool*

n_iters

Returns the total number of iterations of the fitting process.

Type*int*

n_iters_per_scale

Returns the number of iterations per scale of the fitting process.

Type*list* of *int*

n_scales

Returns the number of scales used during the fitting process.

Type*int*

reconstructed_initial_shapes

Returns the result of the reconstruction step that takes place at each scale before applying the iterative optimisation.

Type*list of menpo.shape.PointCloud*

shapes

Returns the *list* of shapes obtained at each iteration of the fitting process. The *list* includes the *initial_shape* (if it exists) and *final_shape*.

Type*list of menpo.shape.PointCloud*

LucasKanadeAlgorithmResult

```
class menpofit.lk.result.LucasKanadeAlgorithmResult (shapes, homogeneous_parameters,
                                                    initial_shape=None, image=None,
                                                    gt_shape=None, costs=None)
```

Bases: *ParametricIterativeResult*

Class for storing the iterative result of a Lucas-Kanade Image Alignment optimization algorithm.

Parameters

- **shapes** (*list of menpo.shape.PointCloud*) – The *list* of shapes per iteration. The first and last members correspond to the initial and final shapes, respectively.
- **homogeneous_parameters** (*list of (n_parameters,) ndarray*) – The *list* of parameters of the homogeneous transform per iteration. The first and last members correspond to the initial and final shapes, respectively.
- **initial_shape** (*menpo.shape.PointCloud* or *None*, optional) – The initial shape from which the fitting process started. If *None*, then no initial shape is assigned.
- **image** (*menpo.image.Image* or *subclass* or *None*, optional) – The image on which the fitting process was applied. Note that a copy of the image will be assigned as an attribute. If *None*, then no image is assigned.
- **gt_shape** (*menpo.shape.PointCloud* or *None*, optional) – The ground truth shape associated with the image. If *None*, then no ground truth shape is assigned.
- **costs** (*list of float* or *None*, optional) – The *list* of cost per iteration. If *None*, then it is assumed that the cost function cannot be computed for the specific algorithm.

displacements ()

A list containing the displacement between the shape of each iteration and the shape of the previous one.

Type*list of ndarray*

displacements_stats (stat_type='mean')

A list containing a statistical metric on the displacements between the shape of each iteration and the shape of the previous one.

Parameters*stat_type* (*{'mean', 'median', 'min', 'max'}*, optional) – Specifies a statistic metric to be extracted from the displacements.

Returns*displacements_stat* (*list of float*) – The statistical metric on the points displacements for each iteration.

Raises`ValueError` – type must be ‘mean’, ‘median’, ‘min’ or ‘max’

errors (*compute_error=None*)

Returns a list containing the error at each fitting iteration, if the ground truth shape exists.

Parameters`compute_error` (*callable*, optional) – Callable that computes the error between the shape at each iteration and the ground truth shape.

Returns`errors` (*list of float*) – The error at each iteration of the fitting process.

Raises`ValueError` – Ground truth shape has not been set, so the final error cannot be computed

final_error (*compute_error=None*)

Returns the final error of the fitting process, if the ground truth shape exists. This is the error computed based on the *final_shape*.

Parameters`compute_error` (*callable*, optional) – Callable that computes the error between the fitted and ground truth shapes.

Returns`final_error` (*float*) – The final error at the end of the fitting process.

Raises`ValueError` – Ground truth shape has not been set, so the final error cannot be computed

initial_error (*compute_error=None*)

Returns the initial error of the fitting process, if the ground truth shape and initial shape exist. This is the error computed based on the *initial_shape*.

Parameters`compute_error` (*callable*, optional) – Callable that computes the error between the initial and ground truth shapes.

Returns`initial_error` (*float*) – The initial error at the beginning of the fitting process.

Raises

- `ValueError` – Initial shape has not been set, so the initial error cannot be computed
- `ValueError` – Ground truth shape has not been set, so the initial error cannot be computed

plot_costs (*figure_id=None*, *new_figure=False*, *render_lines=True*, *line_colour='b'*, *line_style='-'*, *line_width=2*, *render_markers=True*, *marker_style='o'*, *marker_size=4*, *marker_face_colour='b'*, *marker_edge_colour='k'*, *marker_edge_width=1.0*, *render_axes=True*, *axes_font_name='sans-serif'*, *axes_font_size=10*, *axes_font_style='normal'*, *axes_font_weight='normal'*, *axes_x_limits=0.0*, *axes_y_limits=None*, *axes_x_ticks=None*, *axes_y_ticks=None*, *figure_size=(10, 6)*, *render_grid=True*, *grid_line_style='-'*, *grid_line_width=0.5*)

Plot of the cost function evolution at each fitting iteration.

Parameters

- figure_id** (*object*, optional) – The id of the figure to be used.
- new_figure** (*bool*, optional) – If `True`, a new figure is created.
- render_lines** (*bool*, optional) – If `True`, the line will be rendered.
- line_colour** (*colour* or `None`, optional) – The colour of the line. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{'r', 'g', 'b', 'c', 'm', 'k', 'w'}  
or  
(3, ) ndarray
```


- **line_style** ({ '-', '--', '-.', ':' }, optional) – The style of the lines.
- **line_width** (*float*, optional) – The width of the lines.
- **render_markers** (*bool*, optional) – If `True`, the markers will be rendered.
- **marker_style** (*marker*, optional) – The style of the markers. Example *marker* options

```
{'.', ',', 'o', 'v', '^', '<', '>', '+', 'x', 'D', 'd', 's',  
'p', '*', 'h', 'H', '1', '2', '3', '4', '8'}
```

- **marker_size** (*int*, optional) – The size of the markers in points.
- **marker_face_colour** (*colour* or `None`, optional) – The face (filling) colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{'r', 'g', 'b', 'c', 'm', 'k', 'w'}  
or  
(3, ) ndarray
```

- **marker_edge_colour** (*colour* or `None`, optional) – The edge colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{'r', 'g', 'b', 'c', 'm', 'k', 'w'}  
or  
(3, ) ndarray
```

- **marker_edge_width** (*float*, optional) – The width of the markers' edge.
- **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.
- **axes_font_name** (*See below, optional*) – The font of the axes. Example options

```
{'serif', 'sans-serif', 'cursive', 'fantasy', 'monospace'}
```

- **axes_font_size** (*int*, optional) – The font size of the axes.
- **axes_font_style** ({ 'normal', 'italic', 'oblique' }, optional) – The font style of the axes.
- **axes_font_weight** (*See below, optional*) – The font weight of the axes. Example options

```
{'ultralight', 'light', 'normal', 'regular', 'book', 'medium',  
'roman', 'semibold', 'demibold', 'demi', 'bold', 'heavy',  
'extra bold', 'black'}
```

- **axes_x_limits** (*float* or (*float, float*) or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the graph as a percentage of the curves' width. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.
- **axes_y_limits** (*float* or (*float, float*) or `None`, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the graph as a percentage of the curves' height. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.
- **axes_x_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the x axis.

- **axes_y_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the y axis.
- **figure_size** (*(float, float)* or `None`, optional) – The size of the figure in inches.
- **render_grid** (*bool*, optional) – If `True`, the grid will be rendered.
- **grid_line_style** (*{ '-' , '--' , '-.' , ':' }*, optional) – The style of the grid lines.
- **grid_line_width** (*float*, optional) – The width of the grid lines.

Returns `renderer` (*menpo.visualize.GraphPlotter*) – The renderer object.

plot_displacements (*stat_type='mean'*, *figure_id=None*, *new_figure=False*, *render_lines=True*, *line_colour='b'*, *line_style='-'*, *line_width=2*, *render_markers=True*, *marker_style='o'*, *marker_size=4*, *marker_face_colour='b'*, *marker_edge_colour='k'*, *marker_edge_width=1.0*, *render_axes=True*, *axes_font_name='sans-serif'*, *axes_font_size=10*, *axes_font_style='normal'*, *axes_font_weight='normal'*, *axes_x_limits=0.0*, *axes_y_limits=None*, *axes_x_ticks=None*, *axes_y_ticks=None*, *figure_size=(10, 6)*, *render_grid=True*, *grid_line_style='-'*, *grid_line_width=0.5*)

Plot of a statistical metric of the displacement between the shape of each iteration and the shape of the previous one.

Parameters

- **stat_type** (*{mean, median, min, max}*, optional) – Specifies a statistic metric to be extracted from the displacements (see also `displacements_stats()` method).
- **figure_id** (*object*, optional) – The id of the figure to be used.
- **new_figure** (*bool*, optional) – If `True`, a new figure is created.
- **render_lines** (*bool*, optional) – If `True`, the line will be rendered.
- **line_colour** (*colour* or `None` (See below), optional) – The colour of the line. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

- **line_style** (*str* (See below), optional) – The style of the lines. Example options:

```
{-, --, -. , :}
```

- **line_width** (*float*, optional) – The width of the lines.
- **render_markers** (*bool*, optional) – If `True`, the markers will be rendered.
- **marker_style** (*str* (See below), optional) – The style of the markers. Example *marker* options

```
{., , o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8}
```

- **marker_size** (*int*, optional) – The size of the markers in points.
- **marker_face_colour** (*colour* or `None`, optional) – The face (filling) colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **marker_edge_colour** (*colour* or `None`, optional) – The edge colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **marker_edge_width** (*float*, optional) – The width of the markers' edge.

• **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.

• **axes_font_name** (*str* (See below), optional) – The font of the axes. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **axes_font_size** (*int*, optional) – The font size of the axes.

• **axes_font_style** (*str* (See below), optional) – The font style of the axes. Example options

```
{normal, italic, oblique}
```

• **axes_font_weight** (*str* (See below), optional) – The font weight of the axes. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **axes_x_limits** (*float* or (*float*, *float*) or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the graph as a percentage of the curves' width. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

• **axes_y_limits** (*float* or (*float*, *float*) or `None`, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the graph as a percentage of the curves' height. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

• **axes_x_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the x axis.

• **axes_y_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the y axis.

• **figure_size** ((*float*, *float*) or `None`, optional) – The size of the figure in inches.

• **render_grid** (*bool*, optional) – If `True`, the grid will be rendered.

• **grid_line_style** ({`'-'`, `'--'`, `'-.'`, `':'`}, optional) – The style of the grid lines.

• **grid_line_width** (*float*, optional) – The width of the grid lines.

Returns *renderer* (*menpo.visualize.GraphPlotter*) – The renderer object.

```
plot_errors (compute_error=None, figure_id=None, new_figure=False, render_lines=True,
             line_colour='b', line_style='-', line_width=2, render_markers=True,
             marker_style='o', marker_size=4, marker_face_colour='b', marker_edge_colour='k',
             marker_edge_width=1.0, render_axes=True, axes_font_name='sans-serif',
             axes_font_size=10, axes_font_style='normal', axes_font_weight='normal',
             axes_x_limits=0.0, axes_y_limits=None, axes_x_ticks=None, axes_y_ticks=None,
             figure_size=(10, 6), render_grid=True, grid_line_style='-', grid_line_width=0.5)
```

Plot of the error evolution at each fitting iteration.

Parameters

- **compute_error** (*callable*, optional) – Callable that computes the error between the shape at each iteration and the ground truth shape.
- **figure_id** (*object*, optional) – The id of the figure to be used.
- **new_figure** (*bool*, optional) – If `True`, a new figure is created.
- **render_lines** (*bool*, optional) – If `True`, the line will be rendered.
- **line_colour** (*colour* or `None` (See below), optional) – The colour of the line. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

- **line_style** (*str* (See below), optional) – The style of the lines. Example options:

```
{-, --, -. , :}
```

- **line_width** (*float*, optional) – The width of the lines.
- **render_markers** (*bool*, optional) – If `True`, the markers will be rendered.
- **marker_style** (*str* (See below), optional) – The style of the markers. Example *marker* options

```
{., , o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8}
```

- **marker_size** (*int*, optional) – The size of the markers in points.
- **marker_face_colour** (*colour* or `None`, optional) – The face (filling) colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

- **marker_edge_colour** (*colour* or `None`, optional) – The edge colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

- **marker_edge_width** (*float*, optional) – The width of the markers' edge.
- **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.

• **axes_font_name** (*str* (See below), optional) – The font of the axes. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **axes_font_size** (*int*, optional) – The font size of the axes.

• **axes_font_style** (*str* (See below), optional) – The font style of the axes. Example options

```
{normal, italic, oblique}
```

• **axes_font_weight** (*str* (See below), optional) – The font weight of the axes. Example options

```
{ultralight, light, normal, regular, book, medium, roman, semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **axes_x_limits** (*float* or (*float*, *float*) or *None*, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the graph as a percentage of the curves' width. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.

• **axes_y_limits** (*float* or (*float*, *float*) or *None*, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the graph as a percentage of the curves' height. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.

• **axes_x_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the x axis.

• **axes_y_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the y axis.

• **figure_size** ((*float*, *float*) or *None*, optional) – The size of the figure in inches.

• **render_grid** (*bool*, optional) – If *True*, the grid will be rendered.

• **grid_line_style** ({*'-'*, *'--'*, *'-.'*, *':'*}, optional) – The style of the grid lines.

• **grid_line_width** (*float*, optional) – The width of the grid lines.

Returns *renderer* (*menpo.visualize.GraphPlotter*) – The renderer object.

reconstructed_initial_error (*compute_error=None*)

Returns the error of the reconstructed initial shape of the fitting process, if the ground truth shape exists. This is the error computed based on the *reconstructed_initial_shape*.

Parameters *compute_error* (*callable*, optional) – Callable that computes the error between the reconstructed initial and ground truth shapes.

Returns *reconstructed_initial_error* (*float*) – The error that corresponds to the initial shape's reconstruction.

Raises *ValueError* – Ground truth shape has not been set, so the reconstructed initial error cannot be computed

to_result (*pass_image=True*, *pass_initial_shape=True*, *pass_gt_shape=True*)

Returns a *Result* instance of the object, i.e. a fitting result object that does not store the iterations. This can be useful for reducing the size of saved fitting results.

Parameters

• **pass_image** (*bool*, optional) – If *True*, then the image will get passed (if it exists).

•**pass_initial_shape** (*bool*, optional) – If `True`, then the initial shape will get passed (if it exists).

•**pass_gt_shape** (*bool*, optional) – If `True`, then the ground truth shape will get passed (if it exists).

Returns`result` (*Result*) – The final “lightweight” fitting result.

view (*figure_id=None*, *new_figure=False*, *render_image=True*, *render_final_shape=True*, *render_initial_shape=False*, *render_gt_shape=False*, *subplots_enabled=True*, *channels=None*, *interpolation='bilinear'*, *cmap_name=None*, *alpha=1.0*, *masked=True*, *final_marker_face_colour='r'*, *final_marker_edge_colour='k'*, *final_line_colour='r'*, *initial_marker_face_colour='b'*, *initial_marker_edge_colour='k'*, *initial_line_colour='b'*, *gt_marker_face_colour='y'*, *gt_marker_edge_colour='k'*, *gt_line_colour='y'*, *render_lines=True*, *line_style='-'*, *line_width=2*, *render_markers=True*, *marker_style='o'*, *marker_size=4*, *marker_edge_width=1.0*, *render_numbering=False*, *numbers_horizontal_align='center'*, *numbers_vertical_align='bottom'*, *numbers_font_name='sans-serif'*, *numbers_font_size=10*, *numbers_font_style='normal'*, *numbers_font_weight='normal'*, *numbers_font_colour='k'*, *render_legend=True*, *legend_title=''*, *legend_font_name='sans-serif'*, *legend_font_style='normal'*, *legend_font_size=10*, *legend_font_weight='normal'*, *legend_marker_scale=None*, *legend_location=2*, *legend_bbox_to_anchor=(1.05, 1.0)*, *legend_border_axes_pad=None*, *legend_n_columns=1*, *legend_horizontal_spacing=None*, *legend_vertical_spacing=None*, *legend_border=True*, *legend_border_padding=None*, *legend_shadow=False*, *legend_rounded_corners=False*, *render_axes=False*, *axes_font_name='sans-serif'*, *axes_font_size=10*, *axes_font_style='normal'*, *axes_font_weight='normal'*, *axes_x_limits=None*, *axes_y_limits=None*, *axes_x_ticks=None*, *axes_y_ticks=None*, *figure_size=(7, 7)*)

Visualize the fitting result. The method renders the final fitted shape and optionally the initial shape, ground truth shape and the image, id they were provided.

Parameters

•**figure_id** (*object*, optional) – The id of the figure to be used.

•**new_figure** (*bool*, optional) – If `True`, a new figure is created.

•**render_image** (*bool*, optional) – If `True` and the image exists, then it gets rendered.

•**render_final_shape** (*bool*, optional) – If `True`, then the final fitting shape gets rendered.

•**render_initial_shape** (*bool*, optional) – If `True` and the initial fitting shape exists, then it gets rendered.

•**render_gt_shape** (*bool*, optional) – If `True` and the ground truth shape exists, then it gets rendered.

•**subplots_enabled** (*bool*, optional) – If `True`, then the requested final, initial and ground truth shapes get rendered on separate subplots.

•**channels** (*int* or *list* of *int* or *all* or *None*) – If *int* or *list* of *int*, the specified channel(s) will be rendered. If *all*, all the channels will be rendered in subplots. If *None* and the image is RGB, it will be rendered in RGB mode. If *None* and the image is not RGB, it is equivalent to *all*.

•**interpolation** (*See Below*, *optional*) – The interpolation used to render the image. For example, if *bilinear*, the image will be smooth and if *nearest*, the image will be pixelated. Example options

```
{none, nearest, bilinear, bicubic, spline16, spline36, hanning,
hamming, hermite, kaiser, quadric, catrom, gaussian, bessel,
mitchell, sinc, lanczos}
```

• **cmap_name** (*str*, optional) – If None, single channel and three channel images default to greyscale and rgb colormaps respectively.

• **alpha** (*float*, optional) – The alpha blending value, between 0 (transparent) and 1 (opaque).

• **masked** (*bool*, optional) – If True, then the image is rendered as masked.

• **final_marker_face_colour** (*See Below, optional*) – The face (filling) colour of the markers of the final fitting shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **final_marker_edge_colour** (*See Below, optional*) – The edge colour of the markers of the final fitting shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **final_line_colour** (*See Below, optional*) – The line colour of the final fitting shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **initial_marker_face_colour** (*See Below, optional*) – The face (filling) colour of the markers of the initial shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **initial_marker_edge_colour** (*See Below, optional*) – The edge colour of the markers of the initial shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **initial_line_colour** (*See Below, optional*) – The line colour of the initial shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **gt_marker_face_colour** (*See Below, optional*) – The face (filling) colour of the markers of the ground truth shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

• **gt_marker_edge_colour** (*See Below, optional*) – The edge colour of the markers of the ground truth shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

• **gt_line_colour** (*See Below, optional*) – The line colour of the ground truth shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

• **render_lines** (*bool or list of bool, optional*) – If `True`, the lines will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

• **line_style** (*str or list of str, optional*) – The style of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order. Example options:

```
{ '-', '---', '-.', ':' }
```

• **line_width** (*float or list of float, optional*) – The width of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

• **render_markers** (*bool or list of bool, optional*) – If `True`, the markers will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

• **marker_style** (*str or list of str, optional*) – The style of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order. Example options:

```
{ ., ,, o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8 }
```

• **marker_size** (*int or list of int, optional*) – The size of the markers in points. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

• **marker_edge_width** (*float or list of float, optional*) – The width of the markers' edge. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

• **render_numbering** (*bool, optional*) – If `True`, the landmarks will be numbered.

• **numbers_horizontal_align** (*{center, right, left}, optional*) – The horizontal alignment of the numbers' texts.

• **numbers_vertical_align** (*{center, top, bottom, baseline}, optional*) – The vertical alignment of the numbers' texts.

•**numbers_font_name** (*See Below, optional*) – The font of the numbers. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

•**numbers_font_size** (*int, optional*) – The font size of the numbers.

•**numbers_font_style** ({*normal, italic, oblique*}, *optional*) – The font style of the numbers.

•**numbers_font_weight** (*See Below, optional*) – The font weight of the numbers. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

•**numbers_font_colour** (*See Below, optional*) – The font colour of the numbers. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

•**render_legend** (*bool, optional*) – If True, the legend will be rendered.

•**legend_title** (*str, optional*) – The title of the legend.

•**legend_font_name** (*See below, optional*) – The font of the legend. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

•**legend_font_style** ({*normal, italic, oblique*}, *optional*) – The font style of the legend.

•**legend_font_size** (*int, optional*) – The font size of the legend.

•**legend_font_weight** (*See Below, optional*) – The font weight of the legend. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

•**legend_marker_scale** (*float, optional*) – The relative size of the legend markers with respect to the original

•**legend_location** (*int, optional*) – The location of the legend. The predefined values are:

'best'	0
'upper right'	1
'upper left'	2
'lower left'	3
'lower right'	4
'right'	5
'center left'	6
'center right'	7
'lower center'	8
'upper center'	9
'center'	10

- **legend_bbox_to_anchor** ((*float, float*) *tuple*, optional) – The bbox that the legend will be anchored.
- **legend_border_axes_pad** (*float*, optional) – The pad between the axes and legend border.
- **legend_n_columns** (*int*, optional) – The number of the legend’s columns.
- **legend_horizontal_spacing** (*float*, optional) – The spacing between the columns.
- **legend_vertical_spacing** (*float*, optional) – The vertical space between the legend entries.
- **legend_border** (*bool*, optional) – If `True`, a frame will be drawn around the legend.
- **legend_border_padding** (*float*, optional) – The fractional whitespace inside the legend border.
- **legend_shadow** (*bool*, optional) – If `True`, a shadow will be drawn behind legend.
- **legend_rounded_corners** (*bool*, optional) – If `True`, the frame’s corners will be rounded (fancybox).
- **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.
- **axes_font_name** (*See Below, optional*) – The font of the axes. Example options

`{serif, sans-serif, cursive, fantasy, monospace}`

- **axes_font_size** (*int*, optional) – The font size of the axes.
- **axes_font_style** ({*normal, italic, oblique*}, optional) – The font style of the axes.
- **axes_font_weight** (*See Below, optional*) – The font weight of the axes. Example options

`{ultralight, light, normal, regular, book, medium, roman, semibold, demibold, demi, bold, heavy, extra bold, black}`

- **axes_x_limits** (*float* or (*float, float*) or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the Image as a percentage of the Image’s width. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.
- **axes_y_limits** ((*float, float*) *tuple* or `None`, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the Image as a percentage of the Image’s height. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.
- **axes_x_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the x axis.
- **axes_y_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the y axis.
- **figure_size** ((*float, float*) *tuple* or `None` optional) – The size of the figure in inches.

Returns`renderer` (*class*) – The renderer object.

```
view_iterations (figure_id=None, new_figure=False, iters=None, render_image=True,
subplots_enabled=False, channels=None, interpolation='bilinear',
cmap_name=None, alpha=1.0, masked=True, render_lines=True,
line_style='-', line_width=2, line_colour=None, render_markers=True,
marker_edge_colour=None, marker_face_colour=None, marker_style='o',
marker_size=4, marker_edge_width=1.0, render_numbering=False,
numbers_horizontal_align='center', numbers_vertical_align='bottom',
numbers_font_name='sans-serif', numbers_font_size=10, num-
bers_font_style='normal', numbers_font_weight='normal', num-
bers_font_colour='k', render_legend=True, legend_title='',
legend_font_name='sans-serif', legend_font_style='normal', leg-
end_font_size=10, legend_font_weight='normal', legend_marker_scale=None,
legend_location=2, legend_bbox_to_anchor=(1.05, 1.0), leg-
end_border_axes_pad=None, legend_n_columns=1, leg-
end_horizontal_spacing=None, legend_vertical_spacing=None, leg-
end_border=True, legend_border_padding=None, legend_shadow=False, leg-
end_rounded_corners=False, render_axes=False, axes_font_name='sans-serif',
axes_font_size=10, axes_font_style='normal', axes_font_weight='normal',
axes_x_limits=None, axes_y_limits=None, axes_x_ticks=None,
axes_y_ticks=None, figure_size=(7, 7))
```

Visualize the iterations of the fitting process.

Parameters

- **figure_id** (*object*, optional) – The id of the figure to be used.
- **new_figure** (*bool*, optional) – If `True`, a new figure is created.
- **iters** (*int* or *list* of *int* or `None`, optional) – The iterations to be visualized. If `None`, then all the iterations are rendered.

No.	Visualised shape	Description
0	<code>self.initial_shape</code>	Initial shape
1	<code>self.reconstructed_initial_shape</code>	Reconstructed initial
2	<code>self.shapes[2]</code>	Iteration 1
i	<code>self.shapes[i]</code>	Iteration i-1
n_iters+1	<code>self.final_shape</code>	Final shape

- **render_image** (*bool*, optional) – If `True` and the image exists, then it gets rendered.
- **subplots_enabled** (*bool*, optional) – If `True`, then the requested final, initial and ground truth shapes get rendered on separate subplots.
- **channels** (*int* or *list* of *int* or `all` or `None`) – If *int* or *list* of *int*, the specified channel(s) will be rendered. If `all`, all the channels will be rendered in subplots. If `None` and the image is RGB, it will be rendered in RGB mode. If `None` and the image is not RGB, it is equivalent to `all`.
- **interpolation** (*str* (See Below), optional) – The interpolation used to render the image. For example, if `bilinear`, the image will be smooth and if `nearest`, the image will be pixelated. Example options

```
{none, nearest, bilinear, bicubic, spline16, spline36, hanning,
hamming, hermite, kaiser, quadric, catrom, gaussian, bessel,
mitchell, sinc, lanczos}
```

- **cmap_name** (*str*, optional,) – If `None`, single channel and three channel images default to greyscale and rgb colormaps respectively.

• **alpha** (*float*, optional) – The alpha blending value, between 0 (transparent) and 1 (opaque).

• **masked** (*bool*, optional) – If `True`, then the image is rendered as masked.

• **render_lines** (*bool* or *list of bool*, optional) – If `True`, the lines will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.

• **line_style** (*str* or *list of str* (See below), optional) – The style of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options:

```
{-, --, -. , :}
```

• **line_width** (*float* or *list of float*, optional) – The width of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.

• **line_colour** (*colour* or *list of colour* (See Below), optional) – The colour of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

• **render_markers** (*bool* or *list of bool*, optional) – If `True`, the markers will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.

• **marker_style** (*str* or *list of str* (See below), optional) – The style of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{., ,, o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8}
```

• **marker_size** (*int* or *list of int*, optional) – The size of the markers in points. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.

• **marker_edge_colour** (*colour* or *list of colour* (See Below), optional) – The edge colour of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

• **marker_face_colour** (*colour* or *list of colour* (See Below), optional) – The face (filling) colour of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

• **marker_edge_width** (*float* or *list of float*, optional) – The width of the markers' edge. You can either provide a single value that will be used for all shapes or a list with a different

value per iteration shape.

• **render_numbering** (*bool*, optional) – If `True`, the landmarks will be numbered.

• **numbers_horizontal_align** (*str* (See below), optional) – The horizontal alignment of the numbers' texts. Example options

```
{center, right, left}
```

• **numbers_vertical_align** (*str* (See below), optional) – The vertical alignment of the numbers' texts. Example options

```
{center, top, bottom, baseline}
```

• **numbers_font_name** (*str* (See below), optional) – The font of the numbers. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **numbers_font_size** (*int*, optional) – The font size of the numbers.

• **numbers_font_style** ({*normal*, *italic*, *oblique*}, optional) – The font style of the numbers.

• **numbers_font_weight** (*str* (See below), optional) – The font weight of the numbers. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **numbers_font_colour** (*See Below*, optional) – The font colour of the numbers. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **render_legend** (*bool*, optional) – If `True`, the legend will be rendered.

• **legend_title** (*str*, optional) – The title of the legend.

• **legend_font_name** (*See below*, optional) – The font of the legend. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **legend_font_style** (*str* (See below), optional) – The font style of the legend. Example options

```
{normal, italic, oblique}
```

• **legend_font_size** (*int*, optional) – The font size of the legend.

• **legend_font_weight** (*str* (See below), optional) – The font weight of the legend. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **legend_marker_scale** (*float*, optional) – The relative size of the legend markers with respect to the original

• **legend_location** (*int*, optional) – The location of the legend. The predefined values are:

'best'	0
'upper right'	1
'upper left'	2
'lower left'	3
'lower right'	4
'right'	5
'center left'	6
'center right'	7
'lower center'	8
'upper center'	9
'center'	10

• **legend_bbox_to_anchor** (*(float, float) tuple*, optional) – The bbox that the legend will be anchored.

• **legend_border_axes_pad** (*float*, optional) – The pad between the axes and legend border.

• **legend_n_columns** (*int*, optional) – The number of the legend's columns.

• **legend_horizontal_spacing** (*float*, optional) – The spacing between the columns.

• **legend_vertical_spacing** (*float*, optional) – The vertical space between the legend entries.

• **legend_border** (*bool*, optional) – If `True`, a frame will be drawn around the legend.

• **legend_border_padding** (*float*, optional) – The fractional whitespace inside the legend border.

• **legend_shadow** (*bool*, optional) – If `True`, a shadow will be drawn behind legend.

• **legend_rounded_corners** (*bool*, optional) – If `True`, the frame's corners will be rounded (fancybox).

• **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.

• **axes_font_name** (*str* (See below), optional) – The font of the axes. Example options

`{serif, sans-serif, cursive, fantasy, monospace}`

• **axes_font_size** (*int*, optional) – The font size of the axes.

• **axes_font_style** (*{normal, italic, oblique}*, optional) – The font style of the axes.

• **axes_font_weight** (*str* (See below), optional) – The font weight of the axes. Example options

`{ultralight, light, normal, regular, book, medium, roman, semibold, demibold, demi, bold, heavy, extra bold, black}`

• **axes_x_limits** (*float* or *(float, float)* or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the Image as a percentage of the Image's width. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

•**axes_y_limits** ((*float, float*) *tuple* or *None*, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the Image as a percentage of the Image’s height. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.

•**axes_x_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the x axis.

•**axes_y_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the y axis.

•**figure_size** ((*float, float*) *tuple* or *None* optional) – The size of the figure in inches.

Returns*renderer* (*class*) – The renderer object.

view_widget (*figure_size*=(7, 7))

Visualizes the result object using an interactive widget.

Parameters*figure_size* ((*int, int*), optional) – The initial size of the rendered figure.

costs

Returns a *list* with the cost per iteration. It returns *None* if the costs are not computed.

Type*list* of *float* or *None*

final_shape

Returns the final shape of the fitting process.

Type*menpo.shape.PointCloud*

gt_shape

Returns the ground truth shape associated with the image. In case there is not an attached ground truth shape, then *None* is returned.

Type*menpo.shape.PointCloud* or *None*

homogeneous_parameters

Returns the *list* of parameters of the homogeneous transform obtained at each iteration of the fitting process. The *list* includes the parameters of the *initial_shape* (if it exists) and *final_shape*.

Type*list* of (*n_params*,) *ndarray*

image

Returns the image that the fitting was applied on, if it was provided. Otherwise, it returns *None*.

Type*menpo.shape.Image* or *subclass* or *None*

initial_shape

Returns the initial shape that was provided to the fitting method to initialise the fitting process. In case the initial shape does not exist, then *None* is returned.

Type*menpo.shape.PointCloud* or *None*

is_iterative

Flag whether the object is an iterative fitting result.

Type*bool*

n_iters

Returns the total number of iterations of the fitting process.

Type*int*

reconstructed_initial_shape

Returns the initial shape’s reconstruction with the shape model that was used to initialise the iterative optimisation process.

Type*menpo.shape.PointCloud*

shape_parameters

Returns the *list* of shape parameters obtained at each iteration of the fitting process. The *list* includes the parameters of the *reconstructed_initial_shape* and *final_shape*.

Typelist of (n_params,) ndarray

shapes

Returns the *list* of shapes obtained at each iteration of the fitting process. The *list* includes the *initial_shape* (if it exists), *reconstructed_initial_shape* and *final_shape*.

Typelist of menpo.shape.PointCloud

menpofit.sdm**Supervised Descent Method**

SDM is a cascaded-regression deformable model that learns average descent directions that minimise a given cost function.

SupervisedDescentFitter

```
class menpofit.sdm.SupervisedDescentFitter (images, group=None, bound-
ing_box_group_glob=None,
sd_algorithm_cls=None, reference_shape=None,
diagonal=None, holistic_features=<function
no_op>, patch_features=<function no_op>,
patch_shape=(17, 17), scales=(0.5, 1.0),
n_iterations=3, n_perturbations=30, per-
turb_from_gt_bounding_box=<function
noisy_shape_from_bounding_box>,
batch_size=None, verbose=False)
```

Bases: *MultiScaleNonParametricFitter*

Class for training a multi-scale Supervised Descent model.

Parameters

- **images** (*list* of menpo.image.Image) – The *list* of training images.
- **group** (*str* or None, optional) – The landmark group that corresponds to the ground truth shape of each image. If None and the images only have a single landmark group, then that is the one that will be used. Note that all the training images need to have the specified landmark group.
- **bounding_box_group_glob** (*glob* or None, optional) – Glob that defines the bounding boxes to be used for training. If None, then the bounding boxes of the ground truth shapes are used.
- **sd_algorithm_cls** (*class*, optional) – The Supervised Descent algorithm to be used. The possible algorithms are separated in the following four categories:

Non-parametric:

Class	Regression
<i>NonParametricNewton</i>	<i>IRLRegression</i>
<i>NonParametricGaussNewton</i>	<i>IIRLRegression</i>
<i>NonParametricPCRRegression</i>	<i>PCRRegression</i>
<i>NonParametricOptimalRegression</i>	<i>OptimalLinearRegression</i>
<i>NonParametricOPPregression</i>	<i>OPPregression</i>

Parametric shape:

Class	Regression
<i>ParametricShapeNewton</i>	<i>IRLRegression</i>
<i>ParametricShapeGaussNewton</i>	<i>IIRLRegression</i>
<i>ParametricShapePCRRegression</i>	<i>PCRRegression</i>
<i>ParametricShapeOptimalRegression</i>	<i>OptimalLinearRegression</i>
<i>ParametricShapeOPPregression</i>	<i>ParametricShapeOPPregression</i>

Parametric appearance:

Class	Regression
<i>ParametricAppearanceProjectOutNewton</i>	<i>IRLRegression</i>
<i>ParametricAppearanceProjectOutGaussNewton</i>	<i>IIRLRegression</i>
<i>ParametricAppearanceMeanTemplateNewton</i>	<i>IRLRegression</i>
<i>ParametricAppearanceMeanTemplateGaussNewton</i>	<i>IIRLRegression</i>
<i>ParametricAppearanceWeightsNewton</i>	<i>IRLRegression</i>
<i>ParametricAppearanceWeightsGaussNewton</i>	<i>IIRLRegression</i>

Parametric shape and appearance:

Class	Regression
<i>FullyParametricProjectOutNewton</i>	<i>IRLRegression</i>
<i>FullyParametricProjectOutGaussNewton</i>	<i>IIRLRegression</i>
<i>FullyParametricMeanTemplateNewton</i>	<i>IRLRegression</i>
<i>FullyParametricWeightsNewton</i>	<i>IRLRegression</i>
<i>FullyParametricProjectOutOPP</i>	<i>OPPregression</i>

- **reference_shape** (*menpo.shape.PointCloud* or *None*, optional) – The reference shape that will be used for normalising the size of the training images. The normalization is performed by rescaling all the training images so that the scale of their ground truth shapes matches the scale of the reference shape. Note that the reference shape is rescaled with respect to the *diagonal* before performing the normalisation. If *None*, then the mean shape will be used.
- **diagonal** (*int* or *None*, optional) – This parameter is used to rescale the reference shape so that the diagonal of its bounding box matches the provided value. In other words, this parameter controls the size of the model at the highest scale. If *None*, then the reference shape does not get rescaled.
- **holistic_features** (*closure* or *list of closure*, optional) – The features that will be extracted from the training images. Note that the features are extracted before warping the images to the reference shape. If *list*, then it must define a feature function per scale. Please refer to *menpo.feature* for a list of potential features.
- **patch_features** (*closure* or *list of closure*, optional) – The features that will be extracted from the patches of the training images. Note that, as opposed to *holistic_features*, these features are extracted after extracting the patches. If *list*, then it must define a feature function per scale. Please refer to *menpo.feature* and *menpofit.feature* for a list of potential features.

- **patch_shape** ((*int*, *int*) or *list* of (*int*, *int*), optional) – The shape of the patches to be extracted. If a *list* is provided, then it defines a patch shape per scale.
- **scales** (*float* or *tuple* of *float*, optional) – The scale value of each scale. They must be provided in ascending order, i.e. from lowest to highest scale. If *float*, then a single scale is assumed.
- **n_iterations** (*int* or *list* of *int*, optional) – The number of iterations (cascades) of each level. If *list*, it must specify a value per scale. If *int*, then it defines the total number of iterations (cascades) over all scales.
- **n_perturbations** (*int*, optional) – The number of perturbations to be generated from each of the bounding boxes using *perturb_from_gt_bounding_box*.
- **perturb_from_gt_bounding_box** (*callable*, optional) – The function that will be used to generate the perturbations from each of the bounding boxes.
- **batch_size** (*int* or *None*, optional) – If an *int* is provided, then the training is performed in an incremental fashion on image batches of size equal to the provided value. If *None*, then the training is performed directly on all the images.
- **verbose** (*bool*, optional) – If *True*, then the progress of the training will be printed.

References

fit_from_bb (*image*, *bounding_box*, *max_iters*=20, *gt_shape*=*None*, *return_costs*=*False*, ***kwargs*)

Fits the multi-scale fitter to an image given an initial bounding box.

Parameters

- **image** (*menpo.image.Image* or subclass) – The image to be fitted.
- **bounding_box** (*menpo.shape.PointDirectedGraph*) – The initial bounding box from which the fitting procedure will start. Note that the bounding box is used in order to align the model's reference shape.
- **max_iters** (*int* or *list* of *int*, optional) – The maximum number of iterations. If *int*, then it specifies the maximum number of iterations over all scales. If *list* of *int*, then specifies the maximum number of iterations per scale.
- **gt_shape** (*menpo.shape.PointCloud*, optional) – The ground truth shape associated to the image.
- **return_costs** (*bool*, optional) – If *True*, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. Note that the costs computation increases the computational cost of the fitting. The additional computation cost depends on the fitting method. Only use this option for research purposes.
- **kwargs** (*dict*, optional) – Additional keyword arguments that can be passed to specific implementations.

Returns*fitting_result* (*MultiScaleNonParametricIterativeResult* or subclass) – The multi-scale fitting result containing the result of the fitting procedure.

fit_from_shape (*image*, *initial_shape*, *max_iters*=20, *gt_shape*=*None*, *return_costs*=*False*, ***kwargs*)

Fits the multi-scale fitter to an image given an initial shape.

Parameters

- **image** (*menpo.image.Image* or subclass) – The image to be fitted.

- **initial_shape** (*menpo.shape.PointCloud*) – The initial shape estimate from which the fitting procedure will start.
- **max_iters** (*int* or *list of int*, optional) – The maximum number of iterations. If *int*, then it specifies the maximum number of iterations over all scales. If *list of int*, then specifies the maximum number of iterations per scale.
- **gt_shape** (*menpo.shape.PointCloud*, optional) – The ground truth shape associated to the image.
- **return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. Note that the costs computation increases the computational cost of the fitting. The additional computation cost depends on the fitting method. Only use this option for research purposes.
- **kwargs** (*dict*, optional) – Additional keyword arguments that can be passed to specific implementations.

Returns*fitting_result* (*MultiScaleNonParametricIterativeResult* or subclass) – The multi-scale fitting result containing the result of the fitting procedure.

increment (*images*, *group=None*, *bounding_box_group_glob=None*, *verbose=False*, *batch_size=None*)

Method to increment the trained SDM with a new set of training images.

Parameters

- **images** (*list of menpo.image.Image*) – The *list* of training images.
- **group** (*str* or `None`, optional) – The landmark group that corresponds to the ground truth shape of each image. If `None` and the images only have a single landmark group, then that is the one that will be used. Note that all the training images need to have the specified landmark group.
- **bounding_box_group_glob** (*glob* or `None`, optional) – Glob that defines the bounding boxes to be used for training. If `None`, then the bounding boxes of the ground truth shapes are used.
- **verbose** (*bool*, optional) – If `True`, then the progress of training will be printed.
- **batch_size** (*int* or `None`, optional) – If an *int* is provided, then the training is performed in an incremental fashion on image batches of size equal to the provided value. If `None`, then the training is performed directly on the all the images.

holistic_features

The features that are extracted from the input image at each scale in ascending order, i.e. from lowest to highest scale.

Type*list of closure*

n_scales

Returns the number of scales.

Type*int*

reference_shape

The reference shape that is used to normalise the size of an input image so that the scale of its initial fitting shape matches the scale of this reference shape.

Type*menpo.shape.PointCloud*

scales

The scale value of each scale in ascending order, i.e. from lowest to highest scale.

Typelist of int or float

Pre-defined Models

Models with pre-defined algorithms that are commonly-used in literature.

SDM

```
menpofit.sdm.SDM(images, group=None, bounding_box_group_glob=None, reference_shape=None, diagonal=None, holistic_features=<function no_op>, patch_features=<function no_op>, patch_shape=(17, 17), scales=(0.5, 1.0), n_iterations=3, n_perturbations=30, perturb_from_gt_bounding_box=<function noisy_shape_from_bounding_box>, batch_size=None, verbose=False)
```

Class for training a non-parametric multi-scale Supervised Descent model using [*NonParametricNewton*](#).

Parameters

- **images** (*list of menpo.image.Image*) – The list of training images.
- **group** (*str or None, optional*) – The landmark group that corresponds to the ground truth shape of each image. If *None* and the images only have a single landmark group, then that is the one that will be used. Note that all the training images need to have the specified landmark group.
- **bounding_box_group_glob** (*glob or None, optional*) – Glob that defines the bounding boxes to be used for training. If *None*, then the bounding boxes of the ground truth shapes are used.
- **reference_shape** (*menpo.shape.PointCloud or None, optional*) – The reference shape that will be used for normalising the size of the training images. The normalization is performed by rescaling all the training images so that the scale of their ground truth shapes matches the scale of the reference shape. Note that the reference shape is rescaled with respect to the *diagonal* before performing the normalisation. If *None*, then the mean shape will be used.
- **diagonal** (*int or None, optional*) – This parameter is used to rescale the reference shape so that the diagonal of its bounding box matches the provided value. In other words, this parameter controls the size of the model at the highest scale. If *None*, then the reference shape does not get rescaled.
- **holistic_features** (*closure or list of closure, optional*) – The features that will be extracted from the training images. Note that the features are extracted before warping the images to the reference shape. If *list*, then it must define a feature function per scale. Please refer to *menpo.feature* for a list of potential features.
- **patch_features** (*closure or list of closure, optional*) – The features that will be extracted from the patches of the training images. Note that, as opposed to *holistic_features*, these features are extracted after extracting the patches. If *list*, then it must define a feature function per scale. Please refer to *menpo.feature* and *menpofit.feature* for a list of potential features.
- **patch_shape** (*((int, int) or list of (int, int), optional*) – The shape of the patches to be extracted. If a *list* is provided, then it defines a patch shape per scale.
- **scales** (*float or tuple of float, optional*) – The scale value of each scale. They must be provided in ascending order, i.e. from lowest to highest scale. If *float*, then a single scale is assumed.

- **n_iterations** (*int* or *list* of *int*, optional) – The number of iterations (cascades) of each level. If *list*, it must specify a value per scale. If *int*, then it defines the total number of iterations (cascades) over all scales.
- **n_perturbations** (*int*, optional) – The number of perturbations to be generated from each of the bounding boxes using *perturb_from_gt_bounding_box*.
- **perturb_from_gt_bounding_box** (*callable*, optional) – The function that will be used to generate the perturbations from each of the bounding boxes.
- **batch_size** (*int* or *None*, optional) – If an *int* is provided, then the training is performed in an incremental fashion on image batches of size equal to the provided value. If *None*, then the training is performed directly on the all the images.
- **verbose** (*bool*, optional) – If *True*, then the progress of the training will be printed.

References

RegularizedSDM

```
class menpofit.sdm.RegularizedSDM(images, group=None, bounding_box_group_glob=None,
                                  alpha=0.0001, reference_shape=None, diagonal=None,
                                  holistic_features=<function no_op>,
                                  patch_features=<function no_op>, patch_shape=(17, 17),
                                  scales=(0.5, 1.0), n_iterations=6, n_perturbations=30,
                                  perturb_from_gt_bounding_box=<function
                                  noisy_shape_from_bounding_box>, batch_size=None, ver-
                                  bose=False)
```

Bases: `SupervisedDescentFitter`

Class for training a non-parametric multi-scale Supervised Descent model using *NonParametricNewton* with regularization.

Parameters

- **images** (*list* of *menpo.image.Image*) – The *list* of training images.
- **group** (*str* or *None*, optional) – The landmark group that corresponds to the ground truth shape of each image. If *None* and the images only have a single landmark group, then that is the one that will be used. Note that all the training images need to have the specified landmark group.
- **bounding_box_group_glob** (*glob* or *None*, optional) – Glob that defines the bounding boxes to be used for training. If *None*, then the bounding boxes of the ground truth shapes are used.
- **alpha** (*float*, optional) – The regression regularization parameter.
- **reference_shape** (*menpo.shape.PointCloud* or *None*, optional) – The reference shape that will be used for normalising the size of the training images. The normalization is performed by rescaling all the training images so that the scale of their ground truth shapes matches the scale of the reference shape. Note that the reference shape is rescaled with respect to the *diagonal* before performing the normalisation. If *None*, then the mean shape will be used.
- **diagonal** (*int* or *None*, optional) – This parameter is used to rescale the reference shape so that the diagonal of its bounding box matches the provided value. In other words, this

parameter controls the size of the model at the highest scale. If `None`, then the reference shape does not get rescaled.

- **holistic_features** (*closure* or *list of closure*, optional) – The features that will be extracted from the training images. Note that the features are extracted before warping the images to the reference shape. If *list*, then it must define a feature function per scale. Please refer to *menpo.feature* for a list of potential features.
- **patch_features** (*closure* or *list of closure*, optional) – The features that will be extracted from the patches of the training images. Note that, as opposed to *holistic_features*, these features are extracted after extracting the patches. If *list*, then it must define a feature function per scale. Please refer to *menpo.feature* and *menpofit.feature* for a list of potential features.
- **patch_shape** ((*int, int*) or *list of (int, int)*, optional) – The shape of the patches to be extracted. If a *list* is provided, then it defines a patch shape per scale.
- **scales** (*float* or *tuple of float*, optional) – The scale value of each scale. They must be provided in ascending order, i.e. from lowest to highest scale. If *float*, then a single scale is assumed.
- **n_iterations** (*int* or *list of int*, optional) – The number of iterations (cascades) of each level. If *list*, it must specify a value per scale. If *int*, then it defines the total number of iterations (cascades) over all scales.
- **n_perturbations** (*int*, optional) – The number of perturbations to be generated from each of the bounding boxes using *perturb_from_gt_bounding_box*.
- **perturb_from_gt_bounding_box** (*callable*, optional) – The function that will be used to generate the perturbations from each of the bounding boxes.
- **batch_size** (*int* or `None`, optional) – If an *int* is provided, then the training is performed in an incremental fashion on image batches of size equal to the provided value. If `None`, then the training is performed directly on all the images.
- **verbose** (*bool*, optional) – If `True`, then the progress of the training will be printed.

References

fit_from_bb (*image*, *bounding_box*, *max_iters*=20, *gt_shape*=`None`, *return_costs*=`False`, ***kwargs*)
Fits the multi-scale fitter to an image given an initial bounding box.

Parameters

- **image** (*menpo.image.Image* or subclass) – The image to be fitted.
- **bounding_box** (*menpo.shape.PointDirectedGraph*) – The initial bounding box from which the fitting procedure will start. Note that the bounding box is used in order to align the model's reference shape.
- **max_iters** (*int* or *list of int*, optional) – The maximum number of iterations. If *int*, then it specifies the maximum number of iterations over all scales. If *list of int*, then specifies the maximum number of iterations per scale.
- **gt_shape** (*menpo.shape.PointCloud*, optional) – The ground truth shape associated to the image.
- **return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned

fitting_result. Note that the costs computation increases the computational cost of the fitting. The additional computation cost depends on the fitting method. Only use this option for research purposes.

- **kwargs** (*dict*, optional) – Additional keyword arguments that can be passed to specific implementations.

Returns*fitting_result* (*MultiScaleNonParametricIterativeResult* or subclass) – The multi-scale fitting result containing the result of the fitting procedure.

fit_from_shape (*image*, *initial_shape*, *max_iters*=20, *gt_shape*=None, *return_costs*=False, ***kwargs*)

Fits the multi-scale fitter to an image given an initial shape.

Parameters

- **image** (*menpo.image.Image* or subclass) – The image to be fitted.
- **initial_shape** (*menpo.shape.PointCloud*) – The initial shape estimate from which the fitting procedure will start.
- **max_iters** (*int* or *list of int*, optional) – The maximum number of iterations. If *int*, then it specifies the maximum number of iterations over all scales. If *list of int*, then specifies the maximum number of iterations per scale.
- **gt_shape** (*menpo.shape.PointCloud*, optional) – The ground truth shape associated to the image.
- **return_costs** (*bool*, optional) – If *True*, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. Note that the costs computation increases the computational cost of the fitting. The additional computation cost depends on the fitting method. Only use this option for research purposes.
- **kwargs** (*dict*, optional) – Additional keyword arguments that can be passed to specific implementations.

Returns*fitting_result* (*MultiScaleNonParametricIterativeResult* or subclass) – The multi-scale fitting result containing the result of the fitting procedure.

increment (*images*, *group*=None, *bounding_box_group_glob*=None, *verbose*=False, *batch_size*=None)

Method to increment the trained SDM with a new set of training images.

Parameters

- **images** (*list of menpo.image.Image*) – The *list* of training images.
- **group** (*str* or None, optional) – The landmark group that corresponds to the ground truth shape of each image. If None and the images only have a single landmark group, then that is the one that will be used. Note that all the training images need to have the specified landmark group.
- **bounding_box_group_glob** (*glob* or None, optional) – Glob that defines the bounding boxes to be used for training. If None, then the bounding boxes of the ground truth shapes are used.
- **verbose** (*bool*, optional) – If *True*, then the progress of training will be printed.
- **batch_size** (*int* or None, optional) – If an *int* is provided, then the training is performed in an incremental fashion on image batches of size equal to the provided value. If None, then the training is performed directly on the all the images.

holistic_features

The features that are extracted from the input image at each scale in ascending order, i.e. from lowest to highest scale.

Type*list of closure*

n_scales

Returns the number of scales.

Type*int*

reference_shape

The reference shape that is used to normalise the size of an input image so that the scale of its initial fitting shape matches the scale of this reference shape.

Type*menpo.shape.PointCloud*

scales

The scale value of each scale in ascending order, i.e. from lowest to highest scale.

Type*list of int or float*

Non-Parametric Algorithms

The cascaded regression of these algorithms is performed between landmark coordinates and image-based features.

NonParametricNewton

```
class menpofit.sdm.NonParametricNewton(patch_features=<function no_op>, patch_shape=(17, 17), n_iterations=3, compute_error=<function euclidean_bb_normalised_error>, alpha=0, bias=True)
```

Bases: `NonParametricSDAlgorithm`

Class for training a non-parametric cascaded-regression algorithm using Incremental Regularized Linear Regression ([*IRLRegression*](#)).

Parameters

- **patch_features** (*callable*, optional) – The features to be extracted from the patches of an image.
- **patch_shape** (*(int, int)*, optional) – The shape of the extracted patches.
- **n_iterations** (*int*, optional) – The number of iterations (cascades).
- **compute_error** (*callable*, optional) – The function to be used for computing the fitting error when training each cascade.
- **alpha** (*float*, optional) – The regularization parameter.
- **bias** (*bool*, optional) – Flag that controls whether to use a bias term.

increment (*images, gt_shapes, current_shapes, prefix='', verbose=False*)

Method to increment the model with the set of current shapes.

Parameters

- **images** (*list of menpo.image.Image*) – The list of training images.
- **gt_shapes** (*list of menpo.shape.PointCloud*) – The list of ground truth shapes that correspond to the images.

- current_shapes** (list of *menpo.shape.PointCloud*) – The list of current shapes that correspond to the images.
- prefix** (str, optional) – The prefix to use when printing information.
- verbose** (bool, optional) – If `True`, then information is printed during training.

Returns**current_shapes** (list of *menpo.shape.PointCloud*) – The list of current shapes that correspond to the images.

run (*image*, *initial_shape*, *gt_shape=None*, *return_costs=False*, ***kwargs*)
Run the algorithm to an image given an initial shape.

Parameters

- image** (*menpo.image.Image* or subclass) – The image to be fitted.
- initial_shape** (*menpo.shape.PointCloud*) – The initial shape from which the fitting procedure will start.
- gt_shape** (class : *menpo.shape.PointCloud* or `None`, optional) – The ground truth shape associated to the image.
- return_costs** (bool, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. Note that this argument currently has no effect and will raise a warning if set to “True“. This is because it is not possible to evaluate the cost function of this algorithm.

Returns**fitting_result** (*NonParametricIterativeResult*) – The result of the fitting procedure.

train (*images*, *gt_shapes*, *current_shapes*, *prefix=''*, *verbose=False*)
Method to train the model given a set of initial shapes.

Parameters

- images** (list of *menpo.image.Image*) – The list of training images.
- gt_shapes** (list of *menpo.shape.PointCloud*) – The list of ground truth shapes that correspond to the images.
- current_shapes** (list of *menpo.shape.PointCloud*) – The list of current shapes that correspond to the images, which will be used as initial shapes.
- prefix** (str, optional) – The prefix to use when printing information.
- verbose** (bool, optional) – If `True`, then information is printed during training.

Returns**current_shapes** (list of *menpo.shape.PointCloud*) – The list of current shapes that correspond to the images.

NonParametricGaussNewton

```
class menpofit.sdm.NonParametricGaussNewton (patch_features=<function no_op>,
                                              patch_shape=(17, 17), n_iterations=3,
                                              compute_error=<function euclidean_bb_normalised_error>,
                                              alpha=0, bias=True, alpha2=0)
```

Bases: *NonParametricSDAlgorithm*

Class for training a non-parametric cascaded-regression algorithm using Indirect Incremental Regularized Linear Regression (*IIRLRegression*).

Parameters

- **patch_features** (*callable*, optional) – The features to be extracted from the patches of an image.
- **patch_shape** (*(int, int)*, optional) – The shape of the extracted patches.
- **n_iterations** (*int*, optional) – The number of iterations (cascades).
- **compute_error** (*callable*, optional) – The function to be used for computing the fitting error when training each cascade.
- **alpha** (*float*, optional) – The regularization parameter.
- **bias** (*bool*, optional) – Flag that controls whether to use a bias term.
- **alpha2** (*float*, optional) – The regularization parameter of the Hessian matrix.

increment (*images, gt_shapes, current_shapes, prefix='', verbose=False*)

Method to increment the model with the set of current shapes.

Parameters

- **images** (*list of menpo.image.Image*) – The *list* of training images.
- **gt_shapes** (*list of menpo.shape.PointCloud*) – The *list* of ground truth shapes that correspond to the images.
- **current_shapes** (*list of menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.
- **prefix** (*str*, optional) – The prefix to use when printing information.
- **verbose** (*bool*, optional) – If `True`, then information is printed during training.

Returns*current_shapes* (*list of menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.

run (*image, initial_shape, gt_shape=None, return_costs=False, **kwargs*)

Run the algorithm to an image given an initial shape.

Parameters

- **image** (*menpo.image.Image* or subclass) – The image to be fitted.
- **initial_shape** (*menpo.shape.PointCloud*) – The initial shape from which the fitting procedure will start.
- **gt_shape** (*class : menpo.shape.PointCloud* or `None`, optional) – The ground truth shape associated to the image.
- **return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. *Note that this argument currently has no effect and will raise a warning if set to “True”.* This is because it is not possible to evaluate the cost function of this algorithm.

Returns*fitting_result* (*NonParametricIterativeResult*) – The result of the fitting procedure.

train (*images, gt_shapes, current_shapes, prefix='', verbose=False*)

Method to train the model given a set of initial shapes.

Parameters

- **images** (*list of menpo.image.Image*) – The *list* of training images.

- gt_shapes** (*list of menpo.shape.PointCloud*) – The *list* of ground truth shapes that correspond to the images.
- current_shapes** (*list of menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images, which will be used as initial shapes.
- prefix** (*str*, optional) – The prefix to use when printing information.
- verbose** (*bool*, optional) – If `True`, then information is printed during training.

Returns**current_shapes** (*list of menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.

NonParametricPCRRRegression

```
class menpofit.sdm.NonParametricPCRRRegression (patch_features=<function no_op>,
                                                patch_shape=(17, 17), n_iterations=3,
                                                compute_error=<function euclidean_bb_normalised_error>,
                                                variance=None, bias=True)
```

Bases: `NonParametricSDAlgorithm`

Class for training a non-parametric cascaded-regression algorithm using Principal Component Regression (*PCRRRegression*).

Parameters

- patch_features** (*callable*, optional) – The features to be extracted from the patches of an image.
- patch_shape** (*(int, int)*, optional) – The shape of the extracted patches.
- n_iterations** (*int*, optional) – The number of iterations (cascades).
- compute_error** (*callable*, optional) – The function to be used for computing the fitting error when training each cascade.
- variance** (*float or None*, optional) – The SVD variance.
- bias** (*bool*, optional) – Flag that controls whether to use a bias term.

increment (*images, gt_shapes, current_shapes, prefix='', verbose=False*)

Method to increment the model with the set of current shapes.

Parameters

- images** (*list of menpo.image.Image*) – The *list* of training images.
- gt_shapes** (*list of menpo.shape.PointCloud*) – The *list* of ground truth shapes that correspond to the images.
- current_shapes** (*list of menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.
- prefix** (*str*, optional) – The prefix to use when printing information.
- verbose** (*bool*, optional) – If `True`, then information is printed during training.

Returns**current_shapes** (*list of menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.

run (*image, initial_shape, gt_shape=None, return_costs=False, **kwargs*)

Run the algorithm to an image given an initial shape.

Parameters

- **image** (*menpo.image.Image* or subclass) – The image to be fitted.
- **initial_shape** (*menpo.shape.PointCloud*) – The initial shape from which the fitting procedure will start.
- **gt_shape** (class : *menpo.shape.PointCloud* or `None`, optional) – The ground truth shape associated to the image.
- **return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. Note that this argument currently has no effect and will raise a warning if set to “True“. This is because it is not possible to evaluate the cost function of this algorithm.

Returns*fitting_result* (*NonParametricIterativeResult*) – The result of the fitting procedure.

train (*images*, *gt_shapes*, *current_shapes*, *prefix*='', *verbose*=`False`)

Method to train the model given a set of initial shapes.

Parameters

- **images** (*list* of *menpo.image.Image*) – The *list* of training images.
- **gt_shapes** (*list* of *menpo.shape.PointCloud*) – The *list* of ground truth shapes that correspond to the images.
- **current_shapes** (*list* of *menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images, which will be used as initial shapes.
- **prefix** (*str*, optional) – The prefix to use when printing information.
- **verbose** (*bool*, optional) – If `True`, then information is printed during training.

Returns*current_shapes* (*list* of *menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.

NonParametricOptimalRegression

```
class menpofit.sdm.NonParametricOptimalRegression (patch_features=<function no_op>,
                                                    patch_shape=(17, 17), n_iterations=3,
                                                    compute_error=<function euclidean_bb_normalised_error>,
                                                    variance=None, bias=True)
```

Bases: *NonParametricSDAlgorithm*

Class for training a non-parametric cascaded-regression algorithm using Multivariate Linear Regression with optimal reconstructions (*OptimalLinearRegression*).

Parameters

- **patch_features** (*callable*, optional) – The features to be extracted from the patches of an image.
- **patch_shape** (*(int, int)*, optional) – The shape of the extracted patches.
- **n_iterations** (*int*, optional) – The number of iterations (cascades).
- **compute_error** (*callable*, optional) – The function to be used for computing the fitting error when training each cascade.

•**variance** (*float* or *None*, optional) – The SVD variance.

•**bias** (*bool*, optional) – Flag that controls whether to use a bias term.

increment (*images*, *gt_shapes*, *current_shapes*, *prefix*='', *verbose*=*False*)

Method to increment the model with the set of current shapes.

Parameters

•**images** (*list* of *menpo.image.Image*) – The *list* of training images.

•**gt_shapes** (*list* of *menpo.shape.PointCloud*) – The *list* of ground truth shapes that correspond to the images.

•**current_shapes** (*list* of *menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.

•**prefix** (*str*, optional) – The prefix to use when printing information.

•**verbose** (*bool*, optional) – If *True*, then information is printed during training.

Returns*current_shapes* (*list* of *menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.

run (*image*, *initial_shape*, *gt_shape*=*None*, *return_costs*=*False*, ***kwargs*)

Run the algorithm to an image given an initial shape.

Parameters

•**image** (*menpo.image.Image* or subclass) – The image to be fitted.

•**initial_shape** (*menpo.shape.PointCloud*) – The initial shape from which the fitting procedure will start.

•**gt_shape** (class : *menpo.shape.PointCloud* or *None*, optional) – The ground truth shape associated to the image.

•**return_costs** (*bool*, optional) – If *True*, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. Note that this argument currently has no effect and will raise a warning if set to “True“. This is because it is not possible to evaluate the cost function of this algorithm.

Returns*fitting_result* (*NonParametricIterativeResult*) – The result of the fitting procedure.

train (*images*, *gt_shapes*, *current_shapes*, *prefix*='', *verbose*=*False*)

Method to train the model given a set of initial shapes.

Parameters

•**images** (*list* of *menpo.image.Image*) – The *list* of training images.

•**gt_shapes** (*list* of *menpo.shape.PointCloud*) – The *list* of ground truth shapes that correspond to the images.

•**current_shapes** (*list* of *menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images, which will be used as initial shapes.

•**prefix** (*str*, optional) – The prefix to use when printing information.

•**verbose** (*bool*, optional) – If *True*, then information is printed during training.

Returns*current_shapes* (*list* of *menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.

NonParametricOPPregression

```
class menpofit.sdm.NonParametricOPPregression(patch_features=<function          no_op>,
                                              patch_shape=(17, 17), n_iterations=3,
                                              compute_error=<function          eu-
                                              clidean_bb_normalised_error>, bias=True)
```

Bases: `NonParametricSDAlgorithm`

Class for training a non-parametric cascaded-regression algorithm using Multivariate Linear Regression with Orthogonal Procrustes Problem reconstructions (*OPPregression*).

Parameters

- **patch_features** (*callable*, optional) – The features to be extracted from the patches of an image.
- **patch_shape** ((*int*, *int*), optional) – The shape of the extracted patches.
- **n_iterations** (*int*, optional) – The number of iterations (cascades).
- **compute_error** (*callable*, optional) – The function to be used for computing the fitting error when training each cascade.
- **bias** (*bool*, optional) – Flag that controls whether to use a bias term.

increment (*images*, *gt_shapes*, *current_shapes*, *prefix*=' ', *verbose*=False)

Method to increment the model with the set of current shapes.

Parameters

- **images** (*list* of *menpo.image.Image*) – The *list* of training images.
- **gt_shapes** (*list* of *menpo.shape.PointCloud*) – The *list* of ground truth shapes that correspond to the images.
- **current_shapes** (*list* of *menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.
- **prefix** (*str*, optional) – The prefix to use when printing information.
- **verbose** (*bool*, optional) – If `True`, then information is printed during training.

Returns *current_shapes* (*list* of *menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.

run (*image*, *initial_shape*, *gt_shape*=None, *return_costs*=False, ***kwargs*)

Run the algorithm to an image given an initial shape.

Parameters

- **image** (*menpo.image.Image* or subclass) – The image to be fitted.
- **initial_shape** (*menpo.shape.PointCloud*) – The initial shape from which the fitting procedure will start.
- **gt_shape** (class : *menpo.shape.PointCloud* or `None`, optional) – The ground truth shape associated to the image.
- **return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. Note that this argument currently has no effect and will raise a warning if set to “True“. This is because it is not possible to evaluate the cost function of this algorithm.

Returns`fitting_result` (*NonParametricIterativeResult*) – The result of the fitting procedure.

train (*images*, *gt_shapes*, *current_shapes*, *prefix*='', *verbose*=False)

Method to train the model given a set of initial shapes.

Parameters

- **images** (*list* of *menpo.image.Image*) – The *list* of training images.
- **gt_shapes** (*list* of *menpo.shape.PointCloud*) – The *list* of ground truth shapes that correspond to the images.
- **current_shapes** (*list* of *menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images, which will be used as initial shapes.
- **prefix** (*str*, optional) – The prefix to use when printing information.
- **verbose** (*bool*, optional) – If `True`, then information is printed during training.

Returns`current_shapes` (*list* of *menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.

Parametric Shape Algorithms

The cascaded regression of these algorithms is performed between the parameters of a statistical shape model and image-based features.

ParametricShapeNewton

```
class menpofit.sdm.ParametricShapeNewton (patch_features=<function no_op>,
                                           patch_shape=(17, 17), n_iterations=3,
                                           shape_model_cls=<class 'men-
pofit.modelinstance.OrthoPDM'>,
                                           compute_error=<function eu-
clidean_bb_normalised_error>, alpha=0,
                                           bias=True)
```

Bases: `ParametricShapeSDAlgorithm`

Class for training a cascaded-regression algorithm that employs a parametric shape model using Incremental Regularized Linear Regression (*IRLRegression*).

Parameters

- **patch_features** (*callable*, optional) – The features to be extracted from the patches of an image.
- **patch_shape** (*(int, int)*, optional) – The shape of the extracted patches.
- **n_iterations** (*int*, optional) – The number of iterations (cascades).
- **shape_model_cls** (*subclass* of *PDM*, optional) – The class to be used for building the shape model. The most common choice is *OrthoPDM*.
- **compute_error** (*callable*, optional) – The function to be used for computing the fitting error when training each cascade.
- **alpha** (*float*, optional) – The regularization parameter.
- **bias** (*bool*, optional) – Flag that controls whether to use a bias term.

increment (*images*, *gt_shapes*, *current_shapes*, *prefix*='', *verbose*=False)

Method to increment the model with the set of current shapes.

Parameters

- **images** (*list of menpo.image.Image*) – The *list* of training images.
- **gt_shapes** (*list of menpo.shape.PointCloud*) – The *list* of ground truth shapes that correspond to the images.
- **current_shapes** (*list of menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.
- **prefix** (*str*, optional) – The prefix to use when printing information.
- **verbose** (*bool*, optional) – If `True`, then information is printed during training.

Returns*current_shapes* (*list of menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.

run (*image*, *initial_shape*, *gt_shape*=None, *return_costs*=False, ***kwargs*)

Run the algorithm to an image given an initial shape.

Parameters

- **image** (*menpo.image.Image* or subclass) – The image to be fitted.
- **initial_shape** (*menpo.shape.PointCloud*) – The initial shape from which the fitting procedure will start.
- **gt_shape** (*menpo.shape.PointCloud* or None, optional) – The ground truth shape associated to the image.
- **return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. *Note that this argument currently has no effect and will raise a warning if set to “True”.* This is because it is not possible to evaluate the cost function of this algorithm.

Returns*fitting_result* (*ParametricIterativeResult*) – The result of the fitting procedure.

train (*images*, *gt_shapes*, *current_shapes*, *prefix*='', *verbose*=False)

Method to train the model given a set of initial shapes.

Parameters

- **images** (*list of menpo.image.Image*) – The *list* of training images.
- **gt_shapes** (*list of menpo.shape.PointCloud*) – The *list* of ground truth shapes that correspond to the images.
- **current_shapes** (*list of menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images, which will be used as initial shapes.
- **prefix** (*str*, optional) – The prefix to use when printing information.
- **verbose** (*bool*, optional) – If `True`, then information is printed during training.

Returns*current_shapes* (*list of menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.

ParametricShapeGaussNewton

```
class menpofit.sdm.ParametricShapeGaussNewton (patch_features=<function no_op>,
                                                patch_shape=(17, 17), n_iterations=3,
                                                shape_model_cls=<class 'menpofit.modelinstance.OrthoPDM'>,
                                                compute_error=<function euclidean_bb_normalised_error>, alpha=0,
                                                bias=True, alpha2=0)
```

Bases: ParametricShapeSDAlgorithm

Class for training a cascaded-regression algorithm that employs a parametric shape model using Indirect Incremental Regularized Linear Regression (*IIRLRegression*).

Parameters

- **patch_features** (*callable*, optional) – The features to be extracted from the patches of an image.
- **patch_shape** (*(int, int)*, optional) – The shape of the extracted patches.
- **n_iterations** (*int*, optional) – The number of iterations (cascades).
- **shape_model_cls** (*subclass of PDM*, optional) – The class to be used for building the shape model. The most common choice is *OrthoPDM*.
- **compute_error** (*callable*, optional) – The function to be used for computing the fitting error when training each cascade.
- **alpha** (*float*, optional) – The regularization parameter.
- **bias** (*bool*, optional) – Flag that controls whether to use a bias term.
- **alpha2** (*float*, optional) – The regularization parameter of the Hessian matrix.

increment (*images, gt_shapes, current_shapes, prefix='', verbose=False*)

Method to increment the model with the set of current shapes.

Parameters

- **images** (*list of menpo.image.Image*) – The list of training images.
- **gt_shapes** (*list of menpo.shape.PointCloud*) – The list of ground truth shapes that correspond to the images.
- **current_shapes** (*list of menpo.shape.PointCloud*) – The list of current shapes that correspond to the images.
- **prefix** (*str*, optional) – The prefix to use when printing information.
- **verbose** (*bool*, optional) – If *True*, then information is printed during training.

Returnscurrent_shapes (*list of menpo.shape.PointCloud*) – The list of current shapes that correspond to the images.

run (*image, initial_shape, gt_shape=None, return_costs=False, **kwargs*)

Run the algorithm to an image given an initial shape.

Parameters

- **image** (*menpo.image.Image* or subclass) – The image to be fitted.
- **initial_shape** (*menpo.shape.PointCloud*) – The initial shape from which the fitting procedure will start.

- gt_shape** (*menpo.shape.PointCloud* or `None`, optional) – The ground truth shape associated to the image.

- return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. Note that this argument currently has no effect and will raise a warning if set to “`True`”. This is because it is not possible to evaluate the cost function of this algorithm.

Returns*fitting_result* (*ParametricIterativeResult*) – The result of the fitting procedure.

train (*images*, *gt_shapes*, *current_shapes*, *prefix*=‘’, *verbose*=*False*)

Method to train the model given a set of initial shapes.

Parameters

- images** (*list* of *menpo.image.Image*) – The *list* of training images.

- gt_shapes** (*list* of *menpo.shape.PointCloud*) – The *list* of ground truth shapes that correspond to the images.

- current_shapes** (*list* of *menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images, which will be used as initial shapes.

- prefix** (*str*, optional) – The prefix to use when printing information.

- verbose** (*bool*, optional) – If `True`, then information is printed during training.

Returns*current_shapes* (*list* of *menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.

ParametricShapePCRRegression

```
class menpofit.sdm.ParametricShapePCRRegression(patch_features=<function no_op>,
                                                patch_shape=(17, 17), n_iterations=3,
                                                shape_model_cls=<class 'menpofit.modelinstance.OrthoPDM'>,
                                                compute_error=<function euclidean_bb_normalised_error>,
                                                variance=None, bias=True)
```

Bases: *ParametricShapeSDAlgorithm*

Class for training a cascaded-regression algorithm that employs a parametric shape model using Principal Component Regression (*PCRRegression*).

Parameters

- patch_features** (*callable*, optional) – The features to be extracted from the patches of an image.

- patch_shape** (*(int, int)*, optional) – The shape of the extracted patches.

- n_iterations** (*int*, optional) – The number of iterations (cascades).

- shape_model_cls** (*subclass* of *PDM*, optional) – The class to be used for building the shape model. The most common choice is *OrthoPDM*.

- compute_error** (*callable*, optional) – The function to be used for computing the fitting error when training each cascade.

- variance** (*float* or `None`, optional) – The SVD variance.

•**bias** (*bool*, optional) – Flag that controls whether to use a bias term.

Raises`ValueError` – variance must be set to a number between 0 and 1

increment (*images*, *gt_shapes*, *current_shapes*, *prefix*='', *verbose*=*False*)

Method to increment the model with the set of current shapes.

Parameters

- images** (*list of menpo.image.Image*) – The *list* of training images.
- gt_shapes** (*list of menpo.shape.PointCloud*) – The *list* of ground truth shapes that correspond to the images.
- current_shapes** (*list of menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.
- prefix** (*str*, optional) – The prefix to use when printing information.
- verbose** (*bool*, optional) – If `True`, then information is printed during training.

Returns`current_shapes` (*list of menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.

run (*image*, *initial_shape*, *gt_shape*=*None*, *return_costs*=*False*, ***kwargs*)

Run the algorithm to an image given an initial shape.

Parameters

- image** (*menpo.image.Image* or subclass) – The image to be fitted.
- initial_shape** (*menpo.shape.PointCloud*) – The initial shape from which the fitting procedure will start.
- gt_shape** (*menpo.shape.PointCloud* or `None`, optional) – The ground truth shape associated to the image.
- return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. *Note that this argument currently has no effect and will raise a warning if set to “True”.* This is because it is not possible to evaluate the cost function of this algorithm.

Returns`fitting_result` (*ParametricIterativeResult*) – The result of the fitting procedure.

train (*images*, *gt_shapes*, *current_shapes*, *prefix*='', *verbose*=*False*)

Method to train the model given a set of initial shapes.

Parameters

- images** (*list of menpo.image.Image*) – The *list* of training images.
- gt_shapes** (*list of menpo.shape.PointCloud*) – The *list* of ground truth shapes that correspond to the images.
- current_shapes** (*list of menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images, which will be used as initial shapes.
- prefix** (*str*, optional) – The prefix to use when printing information.
- verbose** (*bool*, optional) – If `True`, then information is printed during training.

Returns`current_shapes` (*list of menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.

ParametricShapeOptimalRegression

```
class menpofit.sdm.ParametricShapeOptimalRegression (patch_features=<function
                                                    no_op>,          patch_shape=(17,
                                                    17),          n_iterations=3,
                                                    shape_model_cls=<class 'men-
                                                    pofit.modelinstance.OrthoPDM'>,
                                                    compute_error=<function eu-
                                                    clidean_bb_normalised_error>,
                                                    variance=None, bias=True)
```

Bases: ParametricShapeSDAlgorithm

Class for training a cascaded-regression algorithm that employs a parametric shape model using Multivariate Linear Regression with optimal reconstructions (*OptimalLinearRegression*).

Parameters

- **patch_features** (*callable*, optional) – The features to be extracted from the patches of an image.
- **patch_shape** ((*int*, *int*), optional) – The shape of the extracted patches.
- **n_iterations** (*int*, optional) – The number of iterations (cascades).
- **shape_model_cls** (*subclass* of *PDM*, optional) – The class to be used for building the shape model. The most common choice is *OrthoPDM*.
- **compute_error** (*callable*, optional) – The function to be used for computing the fitting error when training each cascade.
- **variance** (*float* or *None*, optional) – The SVD variance.
- **bias** (*bool*, optional) – Flag that controls whether to use a bias term.

increment (*images*, *gt_shapes*, *current_shapes*, *prefix*='', *verbose*=*False*)

Method to increment the model with the set of current shapes.

Parameters

- **images** (*list* of *menpo.image.Image*) – The *list* of training images.
- **gt_shapes** (*list* of *menpo.shape.PointCloud*) – The *list* of ground truth shapes that correspond to the images.
- **current_shapes** (*list* of *menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.
- **prefix** (*str*, optional) – The prefix to use when printing information.
- **verbose** (*bool*, optional) – If *True*, then information is printed during training.

Returns*current_shapes* (*list* of *menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.

run (*image*, *initial_shape*, *gt_shape*=*None*, *return_costs*=*False*, ***kwargs*)

Run the algorithm to an image given an initial shape.

Parameters

- **image** (*menpo.image.Image* or subclass) – The image to be fitted.
- **initial_shape** (*menpo.shape.PointCloud*) – The initial shape from which the fitting procedure will start.

- **gt_shape** (*menpo.shape.PointCloud* or `None`, optional) – The ground truth shape associated to the image.

- **return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. Note that this argument currently has no effect and will raise a warning if set to `“True”`. This is because it is not possible to evaluate the cost function of this algorithm.

Returns*fitting_result* (*ParametricIterativeResult*) – The result of the fitting procedure.

train (*images*, *gt_shapes*, *current_shapes*, *prefix*=‘’, *verbose*=`False`)

Method to train the model given a set of initial shapes.

Parameters

- **images** (*list* of *menpo.image.Image*) – The *list* of training images.

- **gt_shapes** (*list* of *menpo.shape.PointCloud*) – The *list* of ground truth shapes that correspond to the images.

- **current_shapes** (*list* of *menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images, which will be used as initial shapes.

- **prefix** (*str*, optional) – The prefix to use when printing information.

- **verbose** (*bool*, optional) – If `True`, then information is printed during training.

Returns*current_shapes* (*list* of *menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.

ParametricShapeOPRegression

```
class menpofit.sdm.ParametricShapeOPRegression(patch_features=<function no_op>,
                                                patch_shape=(17, 17), n_iterations=3,
                                                shape_model_cls=<class 'menpofit.modelinstance.OrthoPDM'>,
                                                compute_error=<function euclidean_bb_normalised_error>,
                                                whiten=False, bias=True)
```

Bases: *ParametricShapeSDAlgorithm*

Class for training a cascaded-regression algorithm that employs a parametric shape model using Multivariate Linear Regression with Orthogonal Procrustes Problem reconstructions (*OPRegression*).

Parameters

- **patch_features** (*callable*, optional) – The features to be extracted from the patches of an image.

- **patch_shape** (*(int, int)*, optional) – The shape of the extracted patches.

- **n_iterations** (*int*, optional) – The number of iterations (cascades).

- **shape_model_cls** (*subclass* of *PDM*, optional) – The class to be used for building the shape model. The most common choice is *OrthoPDM*.

- **compute_error** (*callable*, optional) – The function to be used for computing the fitting error when training each cascade.

- **whiten** (*bool*, optional) – Whether to use a whitened PCA model.

- bias** (*bool*, optional) – Flag that controls whether to use a bias term.

increment (*images*, *gt_shapes*, *current_shapes*, *prefix*='', *verbose*=False)

Method to increment the model with the set of current shapes.

Parameters

- images** (*list* of *menpo.image.Image*) – The *list* of training images.

- gt_shapes** (*list* of *menpo.shape.PointCloud*) – The *list* of ground truth shapes that correspond to the images.

- current_shapes** (*list* of *menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.

- prefix** (*str*, optional) – The prefix to use when printing information.

- verbose** (*bool*, optional) – If `True`, then information is printed during training.

Returnscurrent_shapes (*list* of *menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.

run (*image*, *initial_shape*, *gt_shape*=None, *return_costs*=False, ***kwargs*)

Run the algorithm to an image given an initial shape.

Parameters

- image** (*menpo.image.Image* or subclass) – The image to be fitted.

- initial_shape** (*menpo.shape.PointCloud*) – The initial shape from which the fitting procedure will start.

- gt_shape** (*menpo.shape.PointCloud* or `None`, optional) – The ground truth shape associated to the image.

- return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. Note that this argument currently has no effect and will raise a warning if set to “True”. This is because it is not possible to evaluate the cost function of this algorithm.

Returnsfitting_result (*ParametricIterativeResult*) – The result of the fitting procedure.

train (*images*, *gt_shapes*, *current_shapes*, *prefix*='', *verbose*=False)

Method to train the model given a set of initial shapes.

Parameters

- images** (*list* of *menpo.image.Image*) – The *list* of training images.

- gt_shapes** (*list* of *menpo.shape.PointCloud*) – The *list* of ground truth shapes that correspond to the images.

- current_shapes** (*list* of *menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images, which will be used as initial shapes.

- prefix** (*str*, optional) – The prefix to use when printing information.

- verbose** (*bool*, optional) – If `True`, then information is printed during training.

Returnscurrent_shapes (*list* of *menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.

Parametric Appearance Algorithms

The cascaded regression of these algorithms is performed between landmark coordinates and features that are based on a statistical parametric appearance model.

ParametricAppearanceProjectOutNewton

```
class menpofit.sdm.ParametricAppearanceProjectOutNewton (patch_features=<function
no_op>, patch_shape=(17,
17), n_iterations=3, ap-
pearance_model_cls=<class
'menpo.model.pca.PCAVectorModel'>,
compute_error=<function eu-
clidean_bb_normalised_error>,
alpha=0, bias=True)
```

Bases: ParametricAppearanceNewton

Class for training a cascaded-regression Newton algorithm that employs a parametric appearance model using Incremental Regularized Linear Regression (*IRLRegression*). The algorithm uses the projected-out appearance vectors as features in the regression.

increment (*images*, *gt_shapes*, *current_shapes*, *prefix*='', *verbose*=False)

Method to increment the model with the set of current shapes.

Parameters

- **images** (*list of menpo.image.Image*) – The list of training images.
- **gt_shapes** (*list of menpo.shape.PointCloud*) – The list of ground truth shapes that correspond to the images.
- **current_shapes** (*list of menpo.shape.PointCloud*) – The list of current shapes that correspond to the images.
- **prefix** (*str*, optional) – The prefix to use when printing information.
- **verbose** (*bool*, optional) – If `True`, then information is printed during training.

Returns *current_shapes* (*list of menpo.shape.PointCloud*) – The list of current shapes that correspond to the images.

run (*image*, *initial_shape*, *gt_shape*=None, *return_costs*=False, ***kwargs*)

Run the algorithm to an image given an initial shape.

Parameters

- **image** (*menpo.image.Image* or subclass) – The image to be fitted.
- **initial_shape** (*menpo.shape.PointCloud*) – The initial shape from which the fitting procedure will start.
- **gt_shape** (*menpo.shape.PointCloud* or None, optional) – The ground truth shape associated to the image.
- **return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. Note that this argument currently has no effect and will raise a warning if set to `“True“`. This is because it is not possible to evaluate the cost function of this algorithm.

Returns`fitting_result` (*NonParametricIterativeResult*) – The result of the fitting procedure.

train (*images*, *gt_shapes*, *current_shapes*, *prefix*='', *verbose*=False)

Method to train the model given a set of initial shapes.

Parameters

- **images** (*list of menpo.image.Image*) – The *list* of training images.
- **gt_shapes** (*list of menpo.shape.PointCloud*) – The *list* of ground truth shapes that correspond to the images.
- **current_shapes** (*list of menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images, which will be used as initial shapes.
- **prefix** (*str*, optional) – The prefix to use when printing information.
- **verbose** (*bool*, optional) – If `True`, then information is printed during training.

Returns`current_shapes` (*list of menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.

ParametricAppearanceProjectOutGuassNewton

```
class menpofit.sdm.ParametricAppearanceProjectOutGuassNewton (patch_features=<function
no_op>,
patch_shape=(17,
17),  n_iterations=3,
appear-
ance_model_cls=<class
'menpo.model.pca.PCAVectorModel'>,
com-
pute_error=<function
eu-
clidean_bb_normalised_error>,
alpha=0,  bias=True,
alpha2=0)
```

Bases: `ParametricAppearanceGaussNewton`

Class for training a cascaded-regression Gauss-Newton algorithm that employs a parametric appearance model using Indirect Incremental Regularized Linear Regression (*IIRLRegression*). The algorithm uses the projected-out appearance vectors as features in the regression.

increment (*images*, *gt_shapes*, *current_shapes*, *prefix*='', *verbose*=False)

Method to increment the model with the set of current shapes.

Parameters

- **images** (*list of menpo.image.Image*) – The *list* of training images.
- **gt_shapes** (*list of menpo.shape.PointCloud*) – The *list* of ground truth shapes that correspond to the images.
- **current_shapes** (*list of menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.
- **prefix** (*str*, optional) – The prefix to use when printing information.
- **verbose** (*bool*, optional) – If `True`, then information is printed during training.

Returns`current_shapes` (list of `menpo.shape.PointCloud`) – The list of current shapes that correspond to the images.

run (`image`, `initial_shape`, `gt_shape=None`, `return_costs=False`, `**kwargs`)

Run the algorithm to an image given an initial shape.

Parameters

- **image** (`menpo.image.Image` or subclass) – The image to be fitted.
- **initial_shape** (`menpo.shape.PointCloud`) – The initial shape from which the fitting procedure will start.
- **gt_shape** (`menpo.shape.PointCloud` or `None`, optional) – The ground truth shape associated to the image.
- **return_costs** (`bool`, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned `fitting_result`. Note that this argument currently has no effect and will raise a warning if set to `“True”`. This is because it is not possible to evaluate the cost function of this algorithm.

Returns`fitting_result` (`NonParametricIterativeResult`) – The result of the fitting procedure.

train (`images`, `gt_shapes`, `current_shapes`, `prefix=’`, `verbose=False`)

Method to train the model given a set of initial shapes.

Parameters

- **images** (list of `menpo.image.Image`) – The list of training images.
- **gt_shapes** (list of `menpo.shape.PointCloud`) – The list of ground truth shapes that correspond to the images.
- **current_shapes** (list of `menpo.shape.PointCloud`) – The list of current shapes that correspond to the images, which will be used as initial shapes.
- **prefix** (`str`, optional) – The prefix to use when printing information.
- **verbose** (`bool`, optional) – If `True`, then information is printed during training.

Returns`current_shapes` (list of `menpo.shape.PointCloud`) – The list of current shapes that correspond to the images.

ParametricAppearanceMeanTemplateNewton

```
class menpofit.sdm.ParametricAppearanceMeanTemplateNewton (patch_features=<function
    no_op>,
    patch_shape=(17, 17),
    n_iterations=3, appearance_model_cls=<class
    ‘menpo.model.pca.PCAVectorModel’>,
    compute_error=<function euclidean_bb_normalised_error>,
    alpha=0, bias=True)
```

Bases: `ParametricAppearanceNewton`

Class for training a cascaded-regression Newton algorithm that employs a parametric appearance model using Incremental Regularized Linear Regression (*IRLRegression*). The algorithm uses the centered appearance vectors as features in the regression.

increment (*images*, *gt_shapes*, *current_shapes*, *prefix*='', *verbose*=False)

Method to increment the model with the set of current shapes.

Parameters

- **images** (*list of menpo.image.Image*) – The *list* of training images.
- **gt_shapes** (*list of menpo.shape.PointCloud*) – The *list* of ground truth shapes that correspond to the images.
- **current_shapes** (*list of menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.
- **prefix** (*str*, optional) – The prefix to use when printing information.
- **verbose** (*bool*, optional) – If `True`, then information is printed during training.

Returnscurrent_shapes (*list of menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.

run (*image*, *initial_shape*, *gt_shape*=None, *return_costs*=False, ***kwargs*)

Run the algorithm to an image given an initial shape.

Parameters

- **image** (*menpo.image.Image* or subclass) – The image to be fitted.
- **initial_shape** (*menpo.shape.PointCloud*) – The initial shape from which the fitting procedure will start.
- **gt_shape** (*menpo.shape.PointCloud* or `None`, optional) – The ground truth shape associated to the image.
- **return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. *Note that this argument currently has no effect and will raise a warning if set to “True”.* This is because it is not possible to evaluate the cost function of this algorithm.

Returnsfitting_result (*NonParametricIterativeResult*) – The result of the fitting procedure.

train (*images*, *gt_shapes*, *current_shapes*, *prefix*='', *verbose*=False)

Method to train the model given a set of initial shapes.

Parameters

- **images** (*list of menpo.image.Image*) – The *list* of training images.
- **gt_shapes** (*list of menpo.shape.PointCloud*) – The *list* of ground truth shapes that correspond to the images.
- **current_shapes** (*list of menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images, which will be used as initial shapes.
- **prefix** (*str*, optional) – The prefix to use when printing information.
- **verbose** (*bool*, optional) – If `True`, then information is printed during training.

Returnscurrent_shapes (*list of menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.

ParametricAppearanceMeanTemplateGuassNewton

```
class menpofit.sdm.ParametricAppearanceMeanTemplateGuassNewton (patch_features=<function
    no_op>,
    patch_shape=(17,
    17),
    n_iterations=3,
    appear-
    ance_model_cls=<class
    'menpo.model.pca.PCAVectorModel'>,
    com-
    pute_error=<function
    eu-
    clidean_bb_normalised_error>,
    alpha=0,
    bias=True,      al-
    pha2=0)
```

Bases: ParametricAppearanceGaussNewton

Class for training a cascaded-regression Gauss-Newton algorithm that employs a parametric appearance model using Indirect Incremental Regularized Linear Regression (*IIRLRegression*). The algorithm uses the centered appearance vectors as features in the regression.

increment (*images*, *gt_shapes*, *current_shapes*, *prefix*='', *verbose*=False)

Method to increment the model with the set of current shapes.

Parameters

- **images** (*list of menpo.image.Image*) – The list of training images.
- **gt_shapes** (*list of menpo.shape.PointCloud*) – The list of ground truth shapes that correspond to the images.
- **current_shapes** (*list of menpo.shape.PointCloud*) – The list of current shapes that correspond to the images.
- **prefix** (*str*, optional) – The prefix to use when printing information.
- **verbose** (*bool*, optional) – If `True`, then information is printed during training.

Returns **current_shapes** (*list of menpo.shape.PointCloud*) – The list of current shapes that correspond to the images.

run (*image*, *initial_shape*, *gt_shape*=None, *return_costs*=False, ***kwargs*)

Run the algorithm to an image given an initial shape.

Parameters

- **image** (*menpo.image.Image* or subclass) – The image to be fitted.
- **initial_shape** (*menpo.shape.PointCloud*) – The initial shape from which the fitting procedure will start.
- **gt_shape** (*menpo.shape.PointCloud* or None, optional) – The ground truth shape associated to the image.
- **return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. Note that this argument currently has no effect and will raise a warning if set to `“True“`. This is because it is not possible to evaluate the cost function of this algorithm.

Returns`fitting_result` (*NonParametricIterativeResult*) – The result of the fitting procedure.

train (*images*, *gt_shapes*, *current_shapes*, *prefix*='', *verbose*=False)

Method to train the model given a set of initial shapes.

Parameters

- **images** (*list of menpo.image.Image*) – The list of training images.
- **gt_shapes** (*list of menpo.shape.PointCloud*) – The list of ground truth shapes that correspond to the images.
- **current_shapes** (*list of menpo.shape.PointCloud*) – The list of current shapes that correspond to the images, which will be used as initial shapes.
- **prefix** (*str*, optional) – The prefix to use when printing information.
- **verbose** (*bool*, optional) – If `True`, then information is printed during training.

Returns`current_shapes` (*list of menpo.shape.PointCloud*) – The list of current shapes that correspond to the images.

ParametricAppearanceWeightsNewton

```
class menpofit.sdm.ParametricAppearanceWeightsNewton (patch_features=<function
no_op>, patch_shape=(17,
17), n_iterations=3, appearance_model_cls=<class
'menpo.model.pca.PCAVectorModel'>,
compute_error=<function euclidean_bb_normalised_error>,
alpha=0, bias=True)
```

Bases: `ParametricAppearanceNewton`

Class for training a cascaded-regression Newton algorithm that employs a parametric appearance model using Incremental Regularized Linear Regression (*IRLRegression*). The algorithm uses the projection weights of the appearance vectors as features in the regression.

increment (*images*, *gt_shapes*, *current_shapes*, *prefix*='', *verbose*=False)

Method to increment the model with the set of current shapes.

Parameters

- **images** (*list of menpo.image.Image*) – The list of training images.
- **gt_shapes** (*list of menpo.shape.PointCloud*) – The list of ground truth shapes that correspond to the images.
- **current_shapes** (*list of menpo.shape.PointCloud*) – The list of current shapes that correspond to the images.
- **prefix** (*str*, optional) – The prefix to use when printing information.
- **verbose** (*bool*, optional) – If `True`, then information is printed during training.

Returns`current_shapes` (*list of menpo.shape.PointCloud*) – The list of current shapes that correspond to the images.

run (*image*, *initial_shape*, *gt_shape*=None, *return_costs*=False, ***kwargs*)

Run the algorithm to an image given an initial shape.

Parameters

- **image** (*menpo.image.Image* or subclass) – The image to be fitted.
- **initial_shape** (*menpo.shape.PointCloud*) – The initial shape from which the fitting procedure will start.
- **gt_shape** (*menpo.shape.PointCloud* or `None`, optional) – The ground truth shape associated to the image.
- **return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. *Note that this argument currently has no effect and will raise a warning if set to “True”.* This is because it is not possible to evaluate the cost function of this algorithm.

Returns*fitting_result* (*NonParametricIterativeResult*) – The result of the fitting procedure.

train (*images, gt_shapes, current_shapes, prefix='', verbose=False*)

Method to train the model given a set of initial shapes.

Parameters

- **images** (*list of menpo.image.Image*) – The *list* of training images.
- **gt_shapes** (*list of menpo.shape.PointCloud*) – The *list* of ground truth shapes that correspond to the images.
- **current_shapes** (*list of menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images, which will be used as initial shapes.
- **prefix** (*str*, optional) – The prefix to use when printing information.
- **verbose** (*bool*, optional) – If `True`, then information is printed during training.

Returns*current_shapes* (*list of menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.

ParametricAppearanceWeightsGuassNewton

```
class menpofit.sdm.ParametricAppearanceWeightsGuassNewton (patch_features=<function
no_op>,
patch_shape=(17, 17),
n_iterations=3, appearance_model_cls=<class
'menpo.model.pca.PCAVectorModel'>,
compute_error=<function euclidean_bb_normalised_error>,
alpha=0, bias=True, alpha2=0)
```

Bases: *ParametricAppearanceGaussNewton*

Class for training a cascaded-regression Gauss-Newton algorithm that employs a parametric appearance model using Indirect Incremental Regularized Linear Regression (*IIRLRegression*). The algorithm uses the projection weights of the appearance vectors as features in the regression.

increment (*images, gt_shapes, current_shapes, prefix='', verbose=False*)

Method to increment the model with the set of current shapes.

Parameters

- **images** (*list of menpo.image.Image*) – The list of training images.
- **gt_shapes** (*list of menpo.shape.PointCloud*) – The list of ground truth shapes that correspond to the images.
- **current_shapes** (*list of menpo.shape.PointCloud*) – The list of current shapes that correspond to the images.
- **prefix** (*str, optional*) – The prefix to use when printing information.
- **verbose** (*bool, optional*) – If `True`, then information is printed during training.

Returns**current_shapes** (*list of menpo.shape.PointCloud*) – The list of current shapes that correspond to the images.

run (*image, initial_shape, gt_shape=None, return_costs=False, **kwargs*)

Run the algorithm to an image given an initial shape.

Parameters

- **image** (*menpo.image.Image* or subclass) – The image to be fitted.
- **initial_shape** (*menpo.shape.PointCloud*) – The initial shape from which the fitting procedure will start.
- **gt_shape** (*menpo.shape.PointCloud* or `None`, optional) – The ground truth shape associated to the image.
- **return_costs** (*bool, optional*) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. Note that this argument currently has no effect and will raise a warning if set to “True“. This is because it is not possible to evaluate the cost function of this algorithm.

Returns**fitting_result** (*NonParametricIterativeResult*) – The result of the fitting procedure.

train (*images, gt_shapes, current_shapes, prefix='', verbose=False*)

Method to train the model given a set of initial shapes.

Parameters

- **images** (*list of menpo.image.Image*) – The list of training images.
- **gt_shapes** (*list of menpo.shape.PointCloud*) – The list of ground truth shapes that correspond to the images.
- **current_shapes** (*list of menpo.shape.PointCloud*) – The list of current shapes that correspond to the images, which will be used as initial shapes.
- **prefix** (*str, optional*) – The prefix to use when printing information.
- **verbose** (*bool, optional*) – If `True`, then information is printed during training.

Returns**current_shapes** (*list of menpo.shape.PointCloud*) – The list of current shapes that correspond to the images.

Fully Parametric Algorithms

The cascaded regression is performed between the parameters of a statistical shape model and features that are based on a statistical parametric appearance model.

FullyParametricProjectOutNewton

```
class menpofit.sdm.FullyParametricProjectOutNewton (patch_features=<function
                                                    no_op>,          patch_shape=(17,
                                                    17),          n_iterations=3,
                                                    shape_model_cls=<class 'men-
                                                    pofit.modelinstance.OrthoPDM'>,
                                                    appearance_model_cls=<class
                                                    'menpo.model.pca.PCAVectorModel'>,
                                                    compute_error=<function eu-
                                                    clidean_bb_normalised_error>,
                                                    alpha=0, bias=True)
```

Bases: ParametricAppearanceProjectOut

Class for training a cascaded-regression algorithm that employs parametric shape and appearance models using Incremental Regularized Linear Regression (*IRLRegression*). The algorithm uses the projected-out appearance vectors as features in the regression.

Parameters

- **patch_features** (*callable*, optional) – The features to be extracted from the patches of an image.
- **patch_shape** ((*int*, *int*), optional) – The shape of the extracted patches.
- **n_iterations** (*int*, optional) – The number of iterations (cascades).
- **shape_model_cls** (*subclass* of *PDM*, optional) – The class to be used for building the shape model. The most common choice is *OrthoPDM*.
- **appearance_model_cls** (*menpo.model.PCAVectorModel* or *subclass*) – The class to be used for building the appearance model.
- **compute_error** (*callable*, optional) – The function to be used for computing the fitting error when training each cascade.
- **alpha** (*float*, optional) – The regularization parameter.
- **bias** (*bool*, optional) – Flag that controls whether to use a bias term.

increment (*images*, *gt_shapes*, *current_shapes*, *prefix*='', *verbose*=*False*)

Method to increment the model with the set of current shapes.

Parameters

- **images** (*list* of *menpo.image.Image*) – The *list* of training images.
- **gt_shapes** (*list* of *menpo.shape.PointCloud*) – The *list* of ground truth shapes that correspond to the images.
- **current_shapes** (*list* of *menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.
- **prefix** (*str*, optional) – The prefix to use when printing information.
- **verbose** (*bool*, optional) – If *True*, then information is printed during training.

Returnscurrent_shapes (*list* of *menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.

run (*image*, *initial_shape*, *gt_shape*=*None*, *return_costs*=*False*, ***kwargs*)

Run the algorithm to an image given an initial shape.

Parameters

- **image** (*menpo.image.Image* or subclass) – The image to be fitted.
- **initial_shape** (*menpo.shape.PointCloud*) – The initial shape from which the fitting procedure will start.
- **gt_shape** (*menpo.shape.PointCloud* or `None`, optional) – The ground truth shape associated to the image.
- **return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. *Note that this argument currently has no effect and will raise a warning if set to “True”.* This is because it is not possible to evaluate the cost function of this algorithm.

Returns*fitting_result* (*ParametricIterativeResult*) – The result of the fitting procedure.

train (*images*, *gt_shapes*, *current_shapes*, *prefix*='', *verbose*=`False`)

Method to train the model given a set of initial shapes.

Parameters

- **images** (*list* of *menpo.image.Image*) – The *list* of training images.
- **gt_shapes** (*list* of *menpo.shape.PointCloud*) – The *list* of ground truth shapes that correspond to the images.
- **current_shapes** (*list* of *menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images, which will be used as initial shapes.
- **prefix** (*str*, optional) – The prefix to use when printing information.
- **verbose** (*bool*, optional) – If `True`, then information is printed during training.

Returns*current_shapes* (*list* of *menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.

FullyParametricProjectOutGaussNewton

```
class menpofit.sdm.FullyParametricProjectOutGaussNewton (patch_features=<function
no_op>, patch_shape=(17,
17), n_iterations=3,
shape_model_cls=<class
'men-
pofit.modelinstance.OrthoPDM'>,
appearance_model_cls=<class
'menpo.model.pca.PCAVectorModel'>,
compute_error=<function eu-
clidean_bb_normalised_error>,
alpha=0, bias=True, al-
pha2=0)
```

Bases: *ParametricAppearanceProjectOut*

Class for training a cascaded-regression algorithm that employs parametric shape and appearance models using Indirect Incremental Regularized Linear Regression (*IIRLRegression*). The algorithm uses the projected-out appearance vectors as features in the regression.

Parameters

- **patch_features** (*callable*, optional) – The features to be extracted from the patches of an image.
- **patch_shape** (*(int, int)*, optional) – The shape of the extracted patches.
- **n_iterations** (*int*, optional) – The number of iterations (cascades).
- **shape_model_cls** (*subclass of PDM*, optional) – The class to be used for building the shape model. The most common choice is *OrthoPDM*.
- **appearance_model_cls** (*menpo.model.PCAVectorModel or subclass*) – The class to be used for building the appearance model.
- **compute_error** (*callable*, optional) – The function to be used for computing the fitting error when training each cascade.
- **alpha** (*float*, optional) – The regularization parameter.
- **bias** (*bool*, optional) – Flag that controls whether to use a bias term.
- **alpha2** (*float*, optional) – The regularization parameter of the Hessian matrix.

increment (*images, gt_shapes, current_shapes, prefix='', verbose=False*)

Method to increment the model with the set of current shapes.

Parameters

- **images** (*list of menpo.image.Image*) – The list of training images.
- **gt_shapes** (*list of menpo.shape.PointCloud*) – The list of ground truth shapes that correspond to the images.
- **current_shapes** (*list of menpo.shape.PointCloud*) – The list of current shapes that correspond to the images.
- **prefix** (*str*, optional) – The prefix to use when printing information.
- **verbose** (*bool*, optional) – If `True`, then information is printed during training.

Returns*current_shapes* (*list of menpo.shape.PointCloud*) – The list of current shapes that correspond to the images.

run (*image, initial_shape, gt_shape=None, return_costs=False, **kwargs*)

Run the algorithm to an image given an initial shape.

Parameters

- **image** (*menpo.image.Image or subclass*) – The image to be fitted.
- **initial_shape** (*menpo.shape.PointCloud*) – The initial shape from which the fitting procedure will start.
- **gt_shape** (*menpo.shape.PointCloud or None*, optional) – The ground truth shape associated to the image.
- **return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. Note that this argument currently has no effect and will raise a warning if set to `“True”`. This is because it is not possible to evaluate the cost function of this algorithm.

Returns*fitting_result* (*ParametricIterativeResult*) – The result of the fitting procedure.

train (*images, gt_shapes, current_shapes, prefix='', verbose=False*)

Method to train the model given a set of initial shapes.

Parameters

- **images** (*list of menpo.image.Image*) – The *list* of training images.
- **gt_shapes** (*list of menpo.shape.PointCloud*) – The *list* of ground truth shapes that correspond to the images.
- **current_shapes** (*list of menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images, which will be used as initial shapes.
- **prefix** (*str*, optional) – The prefix to use when printing information.
- **verbose** (*bool*, optional) – If `True`, then information is printed during training.

Returns **current_shapes** (*list of menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.

FullyParametricMeanTemplateNewton

```
class menpofit.sdm.FullyParametricMeanTemplateNewton (patch_features=<function
no_op>, patch_shape=(17,
17), n_iterations=3,
shape_model_cls=<class 'men-
pofit.modelinstance.OrthoPDM'>,
appearance_model_cls=<class
'menpo.model.pca.PCAVectorModel'>,
compute_error=<function eu-
clidean_bb_normalised_error>,
alpha=0, bias=True)
```

Bases: ParametricAppearanceMeanTemplate

Class for training a cascaded-regression algorithm that employs parametric shape and appearance models using Incremental Regularized Linear Regression (*IRLRegression*). The algorithm uses the centered appearance vectors as features in the regression.

Parameters

- **patch_features** (*callable*, optional) – The features to be extracted from the patches of an image.
- **patch_shape** (*(int, int)*, optional) – The shape of the extracted patches.
- **n_iterations** (*int*, optional) – The number of iterations (cascades).
- **shape_model_cls** (*subclass of PDM*, optional) – The class to be used for building the shape model. The most common choice is *OrthoPDM*.
- **appearance_model_cls** (*menpo.model.PCAVectorModel* or *subclass*) – The class to be used for building the appearance model.
- **compute_error** (*callable*, optional) – The function to be used for computing the fitting error when training each cascade.
- **alpha** (*float*, optional) – The regularization parameter.
- **bias** (*bool*, optional) – Flag that controls whether to use a bias term.

increment (*images, gt_shapes, current_shapes, prefix='', verbose=False*)

Method to increment the model with the set of current shapes.

Parameters

- **images** (*list of menpo.image.Image*) – The *list* of training images.

- gt_shapes** (*list of menpo.shape.PointCloud*) – The *list* of ground truth shapes that correspond to the images.
- current_shapes** (*list of menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.
- prefix** (*str*, optional) – The prefix to use when printing information.
- verbose** (*bool*, optional) – If `True`, then information is printed during training.

Returns**current_shapes** (*list of menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.

run (*image, initial_shape, gt_shape=None, return_costs=False, **kwargs*)
Run the algorithm to an image given an initial shape.

Parameters

- image** (*menpo.image.Image* or subclass) – The image to be fitted.
- initial_shape** (*menpo.shape.PointCloud*) – The initial shape from which the fitting procedure will start.
- gt_shape** (*menpo.shape.PointCloud* or `None`, optional) – The ground truth shape associated to the image.
- return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. *Note that this argument currently has no effect and will raise a warning if set to “True”.* This is because it is not possible to evaluate the cost function of this algorithm.

Returns**fitting_result** (*ParametricIterativeResult*) – The result of the fitting procedure.

train (*images, gt_shapes, current_shapes, prefix='', verbose=False*)
Method to train the model given a set of initial shapes.

Parameters

- images** (*list of menpo.image.Image*) – The *list* of training images.
- gt_shapes** (*list of menpo.shape.PointCloud*) – The *list* of ground truth shapes that correspond to the images.
- current_shapes** (*list of menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images, which will be used as initial shapes.
- prefix** (*str*, optional) – The prefix to use when printing information.
- verbose** (*bool*, optional) – If `True`, then information is printed during training.

Returns**current_shapes** (*list of menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.

FullyParametricWeightsNewton

```
class menpofit.sdm.FullyParametricWeightsNewton (patch_features=<function no_op>,
                                                  patch_shape=(17, 17), n_iterations=3,
                                                  shape_model_cls=<class 'men-
pofit.modelinstance.OrthoPDM'>,
                                                  appearance_model_cls=<class
'menpo.model.pca.PCAVectorModel'>,
                                                  compute_error=<function eu-
clidean_bb_normalised_error>, alpha=0,
                                                  bias=True)
```

Bases: ParametricAppearanceWeights

Class for training a cascaded-regression algorithm that employs parametric shape and appearance models using Incremental Regularized Linear Regression (*IRLRegression*). The algorithm uses the projection weights of the appearance vectors as features in the regression.

Parameters

- **patch_features** (*callable*, optional) – The features to be extracted from the patches of an image.
- **patch_shape** ((*int*, *int*), optional) – The shape of the extracted patches.
- **n_iterations** (*int*, optional) – The number of iterations (cascades).
- **shape_model_cls** (*subclass* of *PDM*, optional) – The class to be used for building the shape model. The most common choice is *OrthoPDM*.
- **appearance_model_cls** (*menpo.model.PCAVectorModel* or *subclass*) – The class to be used for building the appearance model.
- **compute_error** (*callable*, optional) – The function to be used for computing the fitting error when training each cascade.
- **alpha** (*float*, optional) – The regularization parameter.
- **bias** (*bool*, optional) – Flag that controls whether to use a bias term.

increment (*images*, *gt_shapes*, *current_shapes*, *prefix*='', *verbose*=False)

Method to increment the model with the set of current shapes.

Parameters

- **images** (*list* of *menpo.image.Image*) – The *list* of training images.
- **gt_shapes** (*list* of *menpo.shape.PointCloud*) – The *list* of ground truth shapes that correspond to the images.
- **current_shapes** (*list* of *menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.
- **prefix** (*str*, optional) – The prefix to use when printing information.
- **verbose** (*bool*, optional) – If *True*, then information is printed during training.

Returns *current_shapes* (*list* of *menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.

run (*image*, *initial_shape*, *gt_shape*=None, *return_costs*=False, ***kwargs*)

Run the algorithm to an image given an initial shape.

Parameters

- **image** (*menpo.image.Image* or subclass) – The image to be fitted.
- **initial_shape** (*menpo.shape.PointCloud*) – The initial shape from which the fitting procedure will start.
- **gt_shape** (*menpo.shape.PointCloud* or `None`, optional) – The ground truth shape associated to the image.
- **return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. *Note that this argument currently has no effect and will raise a warning if set to “True”.* This is because it is not possible to evaluate the cost function of this algorithm.

Returns*fitting_result* (*ParametricIterativeResult*) – The result of the fitting procedure.

train (*images*, *gt_shapes*, *current_shapes*, *prefix*='', *verbose*=*False*)

Method to train the model given a set of initial shapes.

Parameters

- **images** (*list* of *menpo.image.Image*) – The *list* of training images.
- **gt_shapes** (*list* of *menpo.shape.PointCloud*) – The *list* of ground truth shapes that correspond to the images.
- **current_shapes** (*list* of *menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images, which will be used as initial shapes.
- **prefix** (*str*, optional) – The prefix to use when printing information.
- **verbose** (*bool*, optional) – If `True`, then information is printed during training.

Returns*current_shapes* (*list* of *menpo.shape.PointCloud*) – The *list* of current shapes that correspond to the images.

FullyParametricProjectOutOPP

```
class menpofit.sdm.FullyParametricProjectOutOPP (patch_features=<function no_op>,
                                                  patch_shape=(17, 17), n_iterations=3,
                                                  shape_model_cls=<class 'menpofit.modelinstance.OrthoPDM'>,
                                                  appearance_model_cls=<class 'menpo.model.pca.PCAVectorModel'>,
                                                  compute_error=<function euclidean_bb_normalised_error>,
                                                  bias=True)
```

Bases: *ParametricAppearanceProjectOut*

Class for training a cascaded-regression algorithm that employs parametric shape and appearance models using Multivariate Linear Regression with Orthogonal Procrustes Problem reconstructions (*OPPregression*).

Parameters

- **patch_features** (*callable*, optional) – The features to be extracted from the patches of an image.
- **patch_shape** (*(int, int)*, optional) – The shape of the extracted patches.
- **n_iterations** (*int*, optional) – The number of iterations (cascades).

- **shape_model_cls** (*subclass of `PDM`, optional*) – The class to be used for building the shape model. The most common choice is `OrthoPDM`.
- **appearance_model_cls** (*`menpo.model.PCAVectorModel` or *subclass**) – The class to be used for building the appearance model.
- **compute_error** (*callable, optional*) – The function to be used for computing the fitting error when training each cascade.
- **bias** (*bool, optional*) – Flag that controls whether to use a bias term.

increment (*images, gt_shapes, current_shapes, prefix='', verbose=False*)

Method to increment the model with the set of current shapes.

Parameters

- **images** (*list of `menpo.image.Image`*) – The list of training images.
- **gt_shapes** (*list of `menpo.shape.PointCloud`*) – The list of ground truth shapes that correspond to the images.
- **current_shapes** (*list of `menpo.shape.PointCloud`*) – The list of current shapes that correspond to the images.
- **prefix** (*str, optional*) – The prefix to use when printing information.
- **verbose** (*bool, optional*) – If `True`, then information is printed during training.

Returns*current_shapes* (*list of `menpo.shape.PointCloud`*) – The list of current shapes that correspond to the images.

run (*image, initial_shape, gt_shape=None, return_costs=False, **kwargs*)

Run the algorithm to an image given an initial shape.

Parameters

- **image** (*`menpo.image.Image` or subclass*) – The image to be fitted.
- **initial_shape** (*`menpo.shape.PointCloud`*) – The initial shape from which the fitting procedure will start.
- **gt_shape** (*`menpo.shape.PointCloud` or `None`, optional*) – The ground truth shape associated to the image.
- **return_costs** (*bool, optional*) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. Note that this argument currently has no effect and will raise a warning if set to “True“. This is because it is not possible to evaluate the cost function of this algorithm.

Returns*fitting_result* (*`ParametricIterativeResult`*) – The result of the fitting procedure.

train (*images, gt_shapes, current_shapes, prefix='', verbose=False*)

Method to train the model given a set of initial shapes.

Parameters

- **images** (*list of `menpo.image.Image`*) – The list of training images.
- **gt_shapes** (*list of `menpo.shape.PointCloud`*) – The list of ground truth shapes that correspond to the images.
- **current_shapes** (*list of `menpo.shape.PointCloud`*) – The list of current shapes that correspond to the images, which will be used as initial shapes.

- prefix** (*str*, optional) – The prefix to use when printing information.
- verbose** (*bool*, optional) – If `True`, then information is printed during training.

Returns`current_shapes` (*list of `menpo.shape.PointCloud`*) – The list of current shapes that correspond to the images.

Internal API

`menpofit.builder`

Building Functions

Collection of functions that are commonly-used by most deformable model builders.

`align_shapes`

`menpofit.builder.align_shapes` (*shapes*)

Function that aligns a set of shapes by applying Generalized Procrustes Analysis.

Parameters`shapes` (*list of `menpo.shape.PointCloud`*) – The input shapes.

Returns`aligned_shapes` (*list of `menpo.shape.PointCloud`*) – The list of aligned shapes.

`build_patch_reference_frame`

`menpofit.builder.build_patch_reference_frame` (*landmarks*, *boundary=3*, *group='source'*, *patch_shape=(17, 17)*)

Builds a patch-based reference frame from a particular set of landmarks.

Parameters

- landmarks** (*menpo.shape.PointCloud*) – The landmarks that will be used to build the reference frame.
- boundary** (*int*, optional) – The number of pixels to be left as a safe margin on the boundaries of the reference frame (has potential effects on the gradient computation).
- group** (*str*, optional) – Group that will be assigned to the provided set of landmarks on the reference frame.
- patch_shape** (*((int, int))*, optional) – The shape of the patches.

Returns`patch_based_reference_frame` (*menpo.image.MaskedImage*) – The patch-based reference frame.

`build_reference_frame`

`menpofit.builder.build_reference_frame` (*landmarks*, *boundary=3*, *group='source'*)

Builds a reference frame from a particular set of landmarks.

Parameters

- landmarks** (*menpo.shape.PointCloud*) – The landmarks that will be used to build the reference frame.

- boundary** (*int*, optional) – The number of pixels to be left as a safe margin on the boundaries of the reference frame (has potential effects on the gradient computation).
- group** (*str*, optional) – Group that will be assigned to the provided set of landmarks on the reference frame.

Returns`reference_frame` (*menpo.image.MaskedImage*) – The reference frame.

compute_features

`menpofit.builder.compute_features(images, features, prefix='', verbose=False)`

Function that extracts features from a list of images.

Parameters

- images** (*list of menpo.image.Image*) – The set of images.
- features** (*callable*) – The features extraction function. Please refer to *menpo.feature* and *menpofit.feature*.
- prefix** (*str*) – The prefix of the printed information.
- verbose** (*bool*, Optional) – Flag that controls information and progress printing.

Returns`feature_images` (*list of menpo.image.Image*) – The list of feature images.

compute_reference_shape

`menpofit.builder.compute_reference_shape(shapes, diagonal, verbose=False)`

Function that computes the reference shape as the mean shape of the provided shapes.

Parameters

- shapes** (*list of menpo.shape.PointCloud*) – The set of shapes from which to build the reference shape.
- diagonal** (*int* or *None*) – If *int*, it ensures that the mean shape is scaled so that the diagonal of the bounding box containing it matches the provided value. If *None*, then the mean shape is not rescaled.
- verbose** (*bool*, optional) – If *True*, then progress information is printed.

Returns`reference_shape` (*menpo.shape.PointCloud*) – The reference shape.

densify_shapes

`menpofit.builder.densify_shapes(shapes, reference_frame, transform)`

Function that densifies a set of sparse shapes given a reference frame.

Parameters

- shapes** (*list of menpo.shape.PointCloud*) – The input shapes.
- reference_frame** (*menpo.image.BooleanImage*) – The reference frame, the mask of which will be used.
- transform** (*menpo.transform.Transform*) – The transform to use for mapping the dense points.

Returns`dense_shapes` (*list of menpo.shape.PointCloud*) – The list of dense shapes.

extract_patches

`menpofit.builder.extract_patches` (*images*, *shapes*, *patch_shape*, *normalise_function*=<function *no_op*>, *prefix*='', *verbose*=False)

Function that extracts patches around the landmarks of the provided images.

Parameters

- **images** (*list of menpo.image.Image*) – The set of images to warp.
- **shapes** (*list of menpo.shape.PointCloud*) – The set of shapes that correspond to the images.
- **patch_shape** (*((int, int))*) – The shape of the patches.
- **normalise_function** (*callable*) – A normalisation function to apply on the values of the patches.
- **prefix** (*str*) – The prefix of the printed information.
- **verbose** (*bool*, Optional) – Flag that controls information and progress printing.

Returns *patch_images* (*list of menpo.image.Image*) – The list of images with the patches per image. Each output image has shape (*n_center*, *n_offset*, *n_channels*, *patch_shape*).

normalization_wrt_reference_shape

`menpofit.builder.normalization_wrt_reference_shape` (*images*, *group*, *diagonal*, *verbose*=False)

Function that normalizes the images' sizes with respect to the size of the mean shape. This step is essential before building a deformable model.

The normalization includes: 1) Computation of the reference shape as the mean shape of the images' landmarks. 2) Scaling of the reference shape using the diagonal. 3) Rescaling of all the images so that their shape's scale is in correspondence with the reference shape's scale.

Parameters

- **images** (*list of menpo.image.Image*) – The set of images to normalize.
- **group** (*str*) – If *str*, then it specifies the group of the images's shapes. If *None*, then the images must have only one landmark group.
- **diagonal** (*int* or *None*) – If *int*, it ensures that the mean shape is scaled so that the diagonal of the bounding box containing it matches the provided value. If *None*, then the mean shape is not rescaled.
- **verbose** (*bool*, Optional) – Flag that controls information and progress printing.

Returns

- **reference_shape** (*menpo.shape.PointCloud*) – The reference shape that was used to resize all training images to a consistent object size.
- **normalized_images** (*list of menpo.image.Image*) – The images with normalized size.

rescale_images_to_reference_shape

`menpofit.builder.rescale_images_to_reference_shape(images, group, reference_shape, verbose=False)`

Function that normalizes the images' sizes with respect to the size of the provided reference shape. In other words, the function rescales the provided images so that the size of the bounding box of their attached shape is the same as the size of the bounding box of the provided reference shape.

Parameters

- **images** (*list of menpo.image.Image*) – The set of images that will be rescaled.
- **group** (*str or None*) – If *str*, then it specifies the group of the images's shapes. If *None*, then the images must have only one landmark group.
- **reference_shape** (*menpo.shape.PointCloud*) – The reference shape.
- **verbose** (*bool*, optional) – If *True*, then progress information is printed.

Returns *normalized_images* (*list of menpo.image.Image*) – The rescaled images.

scale_images

`menpofit.builder.scale_images(images, scale, prefix='', return_transforms=False, verbose=False)`

Function that rescales a list of images and optionally returns the scale transforms.

Parameters

- **images** (*list of menpo.image.Image*) – The set of images to scale.
- **scale** (*float or tuple of floats*) – The scale factor. If a *tuple*, the scale to apply to each dimension. If a single *float*, the scale will be applied uniformly across each dimension.
- **prefix** (*str*, optional) – The prefix of the printed information.
- **return_transforms** (*bool*, optional) – If *True*, then a *list* with the *menpo.transform.Scale* objects that were used to perform the rescale for each image is also returned.
- **verbose** (*bool*, optional) – Flag that controls information and progress printing.

Returns

- **scaled_images** (*list of menpo.image.Image*) – The list of rescaled images.
- **scale_transforms** (*list of menpo.transform.Scale*) – The list of scale transforms that were used. It is returned only if *return_transforms* is *True*.

warp_images

`menpofit.builder.warp_images(images, shapes, reference_frame, transform, prefix='', verbose=None)`

Function that warps a list of images into the provided reference frame.

Parameters

- **images** (*list of menpo.image.Image*) – The set of images to warp.
- **shapes** (*list of menpo.shape.PointCloud*) – The set of shapes that correspond to the images.

- **reference_frame** (*menpo.image.BooleanImage*) – The reference frame to warp to.
- **transform** (*menpo.transform.Transform*) – Transform **from the reference frame back to the image**. Defines, for each pixel location on the reference frame, which pixel location should be sampled from on the image.
- **prefix** (*str*) – The prefix of the printed information.
- **verbose** (*bool*, Optional) – Flag that controls information and progress printing.

Returnswarped_images (*list of menpo.image.MaskedImage*) – The list of warped images.

Warnings

MenpoFitBuilderWarning

`class menpofit.builder.MenpoFitBuilderWarning`

Bases: `Warning`

A warning that some part of building the model may cause issues.

MenpoFitModelBuilderWarning

`class menpofit.builder.MenpoFitModelBuilderWarning`

Bases: `Warning`

A warning that the parameters chosen to build a given model may cause unexpected behaviour.

menpofit.checks

Functions for checking the parameters' values that are passed in MenpoFit's classes.

Parameters Check Functions

check_diagonal

`menpofit.checks.check_diagonal (diagonal)`

Checks that the diagonal length used to normalize the images' size is ≥ 20 .

Parametersdiagonal (*int*) – The value to check.

Returnsdiagonal (*int*) – The value if it's correct.

RaisesValueError – diagonal must be ≥ 20 or None

check_landmark_trilist

`menpofit.checks.check_landmark_trilist (image, transform, group=None)`

Checks that the provided image has a triangulated shape (thus an instance of *menpo.shape.TriMesh*) and the transform is *menpo.transform.PiecewiseAffine*

Parameters

- **image** (*menpo.image.Image* or subclass) – The input image.

- transform** (*menpo.transform.PiecewiseAffine*) – The transform object.

- group** (*str* or *None*, optional) – The group of the shape to check.

Raises*Warning* – The given images do not have an explicit triangulation applied. A Delaunay Triangulation will be computed and used for warping. This may be suboptimal and cause warping artifacts.

check_trilist

`menpofit.checks.check_trilist(shape, transform)`

Checks that the provided shape is triangulated (thus an instance of *menpo.shape.TriMesh*) and the transform is *menpo.transform.PiecewiseAffine*

Parameters

- shape** (*menpo.shape.TriMesh*) – The input shape (usually the reference/mean shape of a model).

- transform** (*menpo.transform.PiecewiseAffine*) – The transform object.

Raises*Warning* – The given images do not have an explicit triangulation applied. A Delaunay Triangulation will be computed and used for warping. This may be suboptimal and cause warping artifacts.

check_model

`menpofit.checks.check_model(model, cls)`

Function that checks whether the provided *class* object is a subclass of the provided base *class*.

Parameters

- model** (*class*) – The object.

- cls** (*class*) – The required base class.

Raises*ValueError* – Model must be a {cls} instance.

Multi-Scale Parameters Check Functions

check_scales

`menpofit.checks.check_scales(scales)`

Checks that the provided *scales* argument is either *int* or *float* or an iterable of those. It makes sure that it returns a *list* of *scales*.

Parameters*scales* (*int* or *float* or *list/tuple* of those) – The value to check.

Return*scales* (*list* of *int* or *float*) – The scales in a list.

Raises*ValueError* – scales must be an int/float or a list/tuple of int/float

check_multi_scale_param

`menpofit.checks.check_multi_scale_param(n_scales, types, param_name, param)`

General function for checking a parameter defined for multiple scales. It raises an error if the parameter is not an iterable with the correct size and correct types.

Parameters

- **n_scales** (*int*) – The number of scales.
- **types** (*tuple*) – The *tuple* of variable types that the parameter is allowed to have.
- **param_name** (*str*) – The name of the parameter.
- **param** (*types*) – The parameter value.

Returns **param** (*list of types*) – The list of values per scale.

Raises **ValueError** – {param_name} must be in {types} or a list/tuple of {types} with the same length as the number of scales

check_callable

`menpofit.checks.check_callable(callables, n_scales)`

Checks the callable type per level.

Parameters

- **callables** (*callable or list of callables*) – The callable to be used per scale.
- **n_scales** (*int*) – The number of scales.

Returns **callable_list** (*list*) – A *list* of callables.

Raises **ValueError** – callables must be a callable or a list/tuple of callables with the same length as the number of scales

check_patch_shape

`menpofit.checks.check_patch_shape(patch_shape, n_scales)`

Function for checking a multi-scale *patch_shape* parameter value.

Parameters

- **patch_shape** (*list/tuple of int/float or list of those*) – The patch shape per scale
- **n_scales** (*int*) – The number of scales.

Returns **patch_shape** (*list of list/tuple of int/float*) – The list of patch shape per scale.

Raises **ValueError** – patch_shape must be a list/tuple of int or a list/tuple of list/tuple of int/float with the same length as the number of scales

check_max_iters

`menpofit.checks.check_max_iters(max_iters, n_scales)`

Function that checks the value of a *max_iters* parameter defined for multiple scales. It must be *int* or *list of int*.

Parameters

- **max_iters** (*int or list of int*) – The value to check.
- **n_scales** (*int*) – The number of scales.

Returns **max_iters** (*list of int*) – The list of values per scale.

Raises **ValueError** – max_iters can be integer, integer list containing 1 or {n_scales} elements or None

check_max_components

`menpofit.checks.check_max_components(max_components, n_scales, var_name)`

Checks the maximum number of components per scale. It must be `None` or `int` or `float` or a *list* of those containing 1 or `{n_scales}` elements.

Parameters

- **max_components** (*None* or *int* or *float* or a *list* of those) – The value to check.
- **n_scales** (*int*) – The number of scales.
- **var_name** (*str*) – The name of the variable.

Returns`max_components` (*list* of `None` or *int* or *float*) – The list of max components per scale.

Raises`ValueError` – `{var_name}` must be `None` or an `int > 0` or a `0 <= float <= 1` or a *list* of those containing 1 or `{n_scales}` elements

set_models_components

`menpofit.checks.set_models_components(models, n_components)`

Function that sets the number of active components to a *list* of models.

Parameters

- **models** (*list* or *class*) – The *list* of models per scale.
- **n_components** (*int* or *float* or `None` or *list* of those) – The number of components per model.

Raises`ValueError` – `n_components` can be an integer or a float or `None` or a *list* containing 1 or `{n_scales}` of those

check_algorithm_cls

`menpofit.checks.check_algorithm_cls(algorithm_cls, n_scales, base_algorithm_cls)`

Function that checks whether the *list* of *class* objects defined per scale are subclasses of the provided base *class*.

Parameters

- **algorithm_cls** (*class* or *list* of *class*) – The *list* of objects per scale.
- **n_scales** (*int*) – The number of scales.
- **base_algorithm_cls** (*class*) – The required base class.

Raises`ValueError` – `algorithm_cls` must be a subclass of `{base_algorithm_cls}` or a *list/tuple* of `{base_algorithm_cls}` subclasses with the same length as the number of scales `{n_scales}`

check_sampling

`menpofit.checks.check_sampling(sampling, n_scales)`

Function that checks the value of a *sampling* parameter defined for multiple scales. It must be *int* or *ndarray* or *list* of those.

Parameters

- **sampling** (*int* or *ndarray* or *list* of those) – The value to check.

- **n_scales** (*int*) – The number of scales.

Returnssampling (*list of int or ndarray*) – The list of values per scale.

Raises

- **ValueError** – A sampling list can only contain 1 element or {n_scales} elements
- **ValueError** – sampling can be an integer or ndarray, a integer or ndarray list containing 1 or {n_scales} elements or None

check_graph

`menpofit.checks.check_graph(graph, graph_types, param_name, n_scales)`

Checks the provided graph per pyramidal level. The graph must be a subclass of *graph_types* or a *list* of those.

Parameters

- **graph** (*graph or list of graph types*) – The graph argument to check.
- **graph_types** (*graph or tuple of graphs*) – The *tuple* of allowed graph types.
- **param_name** (*str*) – The name of the graph parameter.
- **n_scales** (*int*) – The number of pyramidal levels.

Returnsgraph (*list of graph types*) – The graph per scale in a *list*.

Raises

- **ValueError** – {param_name} must be a list of length equal to the number of scales.
- **ValueError** – {param_name} must be a list of {graph_types_str}. {} given instead.

menpofit.differentiable

Differentiable Abstract Classes

Objects that are able to compute their own derivatives.

DL

class `menpofit.differentiable.DL`

Bases: `object`

Object that is able to take its own derivative with respect to landmark changes.

d_dl (*points*)

The derivative of this spatial object with respect to spatial changes in anchor landmark points or centres, evaluated at points.

Parameters**points** ((*n_points, n_dims*) *ndarray*) – The spatial points at which the derivative should be evaluated.

Returns

d_dl ((*n_points, n_centres, n_dims*) *ndarray*) – The Jacobian wrt landmark changes.

$d_{dl}[i, k, m]$ is the scalar differential change that the any dimension of the i 'th point experiences due to a first order change in the m 'th dimension of the k 'th landmark point.

Note that at present this assumes that the change in every dimension is equal.

DP

class `menpofit.differentiable.DP`

Bases: `object`

Object that is able to take its own derivative with respect to the parametrisation.

The parametrisation of objects is typically defined by the *menpo.base.Vectorizable* interface. As a result, *DP* is a mix-in that should be inherited along with *menpo.base.Vectorizable*.

d_dp (*points*)

The derivative of this spatial object with respect to the parametrisation changes evaluated at points.

Parameters**points** ((*n_points*, *n_dims*) *ndarray*) – The spatial points at which the derivative should be evaluated.

Returns

d_dp((*n_points*, *n_parameters*, *n_dims*) *ndarray*) – The Jacobian with respect to the parametrisation.

$d_{dp}[i, j, k]$ is the scalar differential change that the k 'th dimension of the i 'th point experiences due to a first order change in the j 'th scalar in the parametrisation vector.

DX

class `menpofit.differentiable.DX`

Bases: `object`

Object that is able to take its own derivative with respect to spatial changes.

d_dx (*points*)

The first order derivative of this spatial object with respect to spatial changes evaluated at points.

Parameters**points** ((*n_points*, *n_dims*) *ndarray*) – The spatial points at which the derivative should be evaluated.

Returns

d_dx((*n_points*, *n_dims*, *n_dims*) *ndarray*) – The Jacobian wrt spatial changes.

$d_{dx}[i, j, k]$ is the scalar differential change that the j 'th dimension of the i 'th point experiences due to a first order change in the k 'th dimension.

It may be the case that the Jacobian is constant across space - in this case axis zero may have length 1 to allow for broadcasting.

`menpofit.error`

Normalisers

Functions that compute a metric which can be used to normalise the error between two shapes.

Bounding Box Normalisers

bb_area

`menpofit.error.bb_area(shape)`

Computes the area of the bounding box of the provided shape, i.e.

$$hw$$

where h and w are the height and width of the bounding box.

Parameters`shape` (*menpo.shape.PointCloud* or *subclass*) – The input shape.

Returns`bb_area` (*float*) – The area of the bounding box.

bb_perimeter

`menpofit.error.bb_perimeter(shape)`

Computes the perimeter of the bounding box of the provided shape, i.e.

$$2(h + w)$$

where h and w are the height and width of the bounding box.

Parameters`shape` (*menpo.shape.PointCloud* or *subclass*) – The input shape.

Returns`bb_perimeter` (*float*) – The perimeter of the bounding box.

bb_avg_edge_length

`menpofit.error.bb_avg_edge_length(shape)`

Computes the average edge length of the bounding box of the provided shape, i.e.

$$\frac{h + w}{2} = \frac{2h + 2w}{4}$$

where h and w are the height and width of the bounding box.

Parameters`shape` (*menpo.shape.PointCloud* or *subclass*) – The input shape.

Returns`bb_avg_edge_length` (*float*) – The average edge length of the bounding box.

bb_diagonal

`menpofit.error.bb_diagonal(shape)`

Computes the diagonal of the bounding box of the provided shape, i.e.

$$\sqrt{h^2 + w^2}$$

where h and w are the height and width of the bounding box.

Parameters`shape` (*menpo.shape.PointCloud* or *subclass*) – The input shape.

Returns`bb_diagonal` (*float*) – The diagonal of the bounding box.

Distance Normalisers

distance_two_indices

`menpofit.error.distance_two_indices(index1, index2, shape)`

Computes the Euclidean distance between two points of a shape, i.e.

$$\sqrt{(s_{i,x} - s_{j,x})^2 + (s_{i,y} - s_{j,y})^2}$$

where $s_{i,x}$, $s_{i,y}$ are the x and y coordinates of the i 'th point (*index1*) and $s_{j,x}$, $s_{j,y}$ are the x and y coordinates of the j 'th point (*index2*).

Parameters

- **index1** (*int*) – The index of the first point.
- **index2** (*int*) – The index of the second point.
- **shape** (*menpo.shape.PointCloud*) – The input shape.

Returns`distance_two_indices` (*float*) – The Euclidean distance between the points.

Errors

Functions that compute the error between two shapes.

Root Mean Square Error

root_mean_square_error

`menpofit.error.root_mean_square_error(*args, **kwargs)`

Computes the root mean square error between two shapes, i.e.

$$\sqrt{\frac{1}{N} \sum_{i=1}^N (s_i - s_i^*)^2}$$

where s_i and s_i^* are the coordinates of the i 'th point of the final and ground truth shapes, and N is the total number of points.

Parameters

- **shape** (*menpo.shape.PointCloud*) – The input shape (e.g. the final shape of a fitting procedure).
- **gt_shape** (*menpo.shape.PointCloud*) – The ground truth shape.

Returns`root_mean_square_error` (*float*) – The root mean square error.

root_mean_square_bb_normalised_error

`menpofit.error.root_mean_square_bb_normalised_error(shape, gt_shape, norm_shape=None, norm_type='avg_edge_length')`

Computes the root mean square error between two shapes normalised by a measure based on the ground truth

shape's bounding box, i.e.

$$\frac{\mathcal{F}(s, s^*)}{\mathcal{N}(s^*)}$$

where

$$\mathcal{F}(s, s^*) = \sqrt{\frac{1}{N} \sum_{i=1}^N (s_i - s_i^*)^2}$$

where s and s^* are the final and ground truth shapes, respectively. s_i and s_i^* are the coordinates of the i 'th point of the final and ground truth shapes, and N is the total number of points. Finally, $\mathcal{N}(s^*)$ is a normalising function that returns a measure based on the ground truth shape's bounding box.

Parameters

- **shape** (*menpo.shape.PointCloud*) – The input shape (e.g. the final shape of a fitting procedure).
- **gt_shape** (*menpo.shape.PointCloud*) – The ground truth shape.
- **norm_shape** (*menpo.shape.PointCloud* or `None`, optional) – The shape to be used to compute the normaliser. If `None`, then the ground truth shape is used.
- **norm_type** (`{'area', 'perimeter', 'avg_edge_length', 'diagonal'}`, optional) – The type of the normaliser. Possible options are:

Method	Description
<i>bb_area</i>	Area of <i>norm_shape</i> 's bounding box
<i>bb_perimeter</i>	Perimeter of <i>norm_shape</i> 's bounding box
<i>bb_avg_edge_length</i>	Average edge length of <i>norm_shape</i> 's bbox
<i>bb_diagonal</i>	Diagonal of <i>norm_shape</i> 's bounding box

Returnerror (*float*) – The computed root mean square normalised error.

root_mean_square_distance_normalised_error

`menpofit.error.root_mean_square_distance_normalised_error(shape, gt_shape, distance_norm_f)`

Computes the root mean square error between two shapes normalised by a distance measure between two shapes, i.e.

$$\frac{\mathcal{F}(s, s^*)}{\mathcal{N}(s, s^*)}$$

where

$$\mathcal{F}(s, s^*) = \sqrt{\frac{1}{N} \sum_{i=1}^N (s_i - s_i^*)^2}$$

where s and s^* are the final and ground truth shapes, respectively. s_i and s_i^* are the coordinates of the i 'th point of the final and ground truth shapes, and N is the total number of points. Finally, $\mathcal{N}(s, s^*)$ is a normalising function based on a distance metric between the two shapes.

Parameters

- **shape** (*menpo.shape.PointCloud*) – The input shape (e.g. the final shape of a fitting procedure).

- gt_shape** (*menpo.shape.PointCloud*) – The ground truth shape.
- distance_norm_f** (*callable*) – The function to be used for computing the normalisation distance metric.

Returnerror (*float*) – The computed root mean square normalised error.

root_mean_square_distance_indexed_normalised_error

`menpofit.error.root_mean_square_distance_indexed_normalised_error(shape, gt_shape, index1, index2)`

Computes the root mean square error between two shapes normalised by the distance measure between two points of the ground truth shape, i.e.

$$\frac{\mathcal{F}(s, s^*)}{\mathcal{N}(s^*)}$$

where

$$\mathcal{F}(s, s^*) = \sqrt{\frac{1}{N} \sum_{i=1}^N (s_i - s_i^*)^2}$$

where s and s^* are the final and ground truth shapes, respectively. s_i and s_i^* are the coordinates of the i 'th point of the final and ground truth shapes, and N is the total number of points. Finally, $\mathcal{N}(s^*)$ is a normalising function that returns the distance between two points of the ground truth shape.

Parameters

- shape** (*menpo.shape.PointCloud*) – The input shape (e.g. the final shape of a fitting procedure).
- gt_shape** (*menpo.shape.PointCloud*) – The ground truth shape.
- index1** (*int*) – The index of the first point.
- index2** (*int*) – The index of the second point.

Returnerror (*float*) – The computed root mean square normalised error.

Euclidean Distance Error

euclidean_error

`menpofit.error.euclidean_error(*args, **kwargs)`

Computes the Euclidean error between two shapes, i.e.

$$\frac{1}{N} \sum_{i=1}^N \sqrt{(s_{i,x} - s_{i,x}^*)^2 + (s_{i,y} - s_{i,y}^*)^2}$$

where $(s_{i,x}, s_{i,y})$ are the x and y coordinates of the i 'th point of the final shape, $(s_{i,x}^*, s_{i,y}^*)$ are the x and y coordinates of the i 'th point of the ground truth shape and N is the total number of points.

Parameters

- shape** (*menpo.shape.PointCloud*) – The input shape (e.g. the final shape of a fitting procedure).

•**gt_shape** (*menpo.shape.PointCloud*) – The ground truth shape.

Returns **root_mean_square_error** (*float*) – The Euclidean error.

euclidean_bb_normalised_error

`menpofit.error.euclidean_bb_normalised_error(shape, gt_shape, norm_shape=None, norm_type='avg_edge_length')`

Computes the Euclidean error between two shapes normalised by a measure based on the ground truth shape's bounding box, i.e.

$$\frac{\mathcal{F}(s, s^*)}{\mathcal{N}(s^*)}$$

where

$$\mathcal{F}(s, s^*) = \frac{1}{N} \sum_{i=1}^N \sqrt{(s_{i,x} - s_{i,x}^*)^2 + (s_{i,y} - s_{i,y}^*)^2}$$

where s and s^* are the final and ground truth shapes, respectively. $(s_{i,x}, s_{i,y})$ are the x and y coordinates of the i 'th point of the final shape, $(s_{i,x}^*, s_{i,y}^*)$ are the x and y coordinates of the i 'th point of the ground truth shape and N is the total number of points. Finally, $\mathcal{N}(s^*)$ is a normalising function that returns a measure based on the ground truth shape's bounding box.

Parameters

•**shape** (*menpo.shape.PointCloud*) – The input shape (e.g. the final shape of a fitting procedure).

•**gt_shape** (*menpo.shape.PointCloud*) – The ground truth shape.

•**norm_shape** (*menpo.shape.PointCloud* or `None`, optional) – The shape to be used to compute the normaliser. If `None`, then the ground truth shape is used.

•**norm_type** (`{'area', 'perimeter', 'avg_edge_length', 'diagonal'}`, optional) – The type of the normaliser. Possible options are:

Method	Description
<code>bb_area</code>	Area of <i>norm_shape</i> 's bounding box
<code>bb_perimeter</code>	Perimeter of <i>norm_shape</i> 's bounding box
<code>bb_avg_edge_length</code>	Average edge length of <i>norm_shape</i> 's bbox
<code>bb_diagonal</code>	Diagonal of <i>norm_shape</i> 's bounding box

Returns **error** (*float*) – The computed Euclidean normalised error.

euclidean_distance_normalised_error

`menpofit.error.euclidean_distance_normalised_error(shape, gt_shape, distance_norm_f)`

Computes the Euclidean error between two shapes normalised by a distance measure between two shapes, i.e.

$$\frac{\mathcal{F}(s, s^*)}{\mathcal{N}(s, s^*)}$$

where

$$\mathcal{F}(s, s^*) = \frac{1}{N} \sum_{i=1}^N \sqrt{(s_{i,x} - s_{i,x}^*)^2 + (s_{i,y} - s_{i,y}^*)^2}$$

where s and s^* are the final and ground truth shapes, respectively. $(s_{i,x}, s_{i,y})$ are the x and y coordinates of the i 'th point of the final shape, $(s_{i,x}^*, s_{i,y}^*)$ are the x and y coordinates of the i 'th point of the ground truth shape and N is the total number of points. Finally, $\mathcal{N}(s, s^*)$ is a normalising function based on a distance metric between the two shapes.

Parameters

- **shape** (*menpo.shape.PointCloud*) – The input shape (e.g. the final shape of a fitting procedure).
- **gt_shape** (*menpo.shape.PointCloud*) – The ground truth shape.
- **distance_norm_f** (*callable*) – The function to be used for computing the normalisation distance metric.

Returnerror (*float*) – The computed Euclidean normalised error.

euclidean_distance_indexed_normalised_error

`menpofit.error.euclidean_distance_indexed_normalised_error(shape, gt_shape, index1, index2)`

Computes the Euclidean error between two shapes normalised by the distance measure between two points of the ground truth shape, i.e.

$$\frac{\mathcal{F}(s, s^*)}{\mathcal{N}(s^*)}$$

where

$$\mathcal{F}(s, s^*) = \frac{1}{N} \sum_{i=1}^N \sqrt{(s_{i,x} - s_{i,x}^*)^2 + (s_{i,y} - s_{i,y}^*)^2}$$

where s and s^* are the final and ground truth shapes, respectively. $(s_{i,x}, s_{i,y})$ are the x and y coordinates of the i 'th point of the final shape, $(s_{i,x}^*, s_{i,y}^*)$ are the x and y coordinates of the i 'th point of the ground truth shape and N is the total number of points. Finally, $\mathcal{N}(s^*)$ is a normalising function that returns the distance between two points of the ground truth shape.

Parameters

- **shape** (*menpo.shape.PointCloud*) – The input shape (e.g. the final shape of a fitting procedure).
- **gt_shape** (*menpo.shape.PointCloud*) – The ground truth shape.
- **index1** (*int*) – The index of the first point.
- **index2** (*int*) – The index of the second point.

Returnerror (*float*) – The computed Euclidean normalised error.

Statistical Measures

Functions that compute statistical measures given a set of errors for multiple images.

compute_cumulative_error

`menpofit.error.compute_cumulative_error(errors, bins)`

Computes the values of the Cumulative Error Distribution (CED).

Parameters

- **errors** (*list of float*) – The *list* of errors per image.
- **bins** (*list of float*) – The values of the error bins centers at which the CED is evaluated.

Returns *ced* (*list of float*) – The computed CED.

area_under_curve_and_failure_rate

```
menpofit.error.area_under_curve_and_failure_rate(errors, step_error, max_error,
                                                  min_error=0.0)
```

Computes the Area Under the Curve (AUC) and Failure Rate (FR) of a given Cumulative Distribution Error (CED).

Parameters

- **errors** (*list of float*) – The *list* of errors per image.
- **step_error** (*float*) – The sampling step of the error bins of the CED.
- **max_error** (*float*) – The maximum error value of the CED.
- **min_error** (*float*) – The minimum error value of the CED.

Returns

- **auc** (*float*) – The Area Under the Curve value.
- **fr** (*float*) – The Failure Rate value.

mad

```
menpofit.error.mad(errors)
```

Computes the Median Absolute Deviation of a set of errors.

Parameters **errors** (*list of float*) – The *list* of errors per image.

Returns **mad** (*float*) – The median absolute deviation value.

compute_statistical_measures

```
menpofit.error.compute_statistical_measures(errors, step_error, max_error,
                                              min_error=0.0)
```

Computes various statistics given a set of errors that correspond to multiple images. It can also deal with multiple sets of errors that correspond to different methods.

Parameters

- **errors** (*list of float or list of list of float*) – The *list* of errors per image. You can provide a *list of lists* for the errors of multiple methods.
- **step_error** (*float*) – The sampling step of the error bins of the CED for computing the Area Under the Curve and the Failure Rate.
- **max_error** (*float*) – The maximum error value of the CED for computing the Area Under the Curve and the Failure Rate.
- **min_error** (*float*) – The minimum error value of the CED for computing the Area Under the Curve and the Failure Rate.

Returns

- mean** (*float* or *list of float*) – The mean value.
- std** (*float* or *list of float*) – The standard deviation.
- median** (*float* or *list of float*) – The median value.
- mad** (*float* or *list of float*) – The mean absolute deviation value.
- max** (*float* or *list of float*) – The maximum value.
- auc** (*float* or *list of float*) – The area under the curve value.
- fr** (*float* or *list of float*) – The failure rate value.

Object-Specific Errors

Error functions for specific objects.

Face**bb_avg_edge_length_68_euclidean_error**

`menpofit.error.bb_avg_edge_length_68_euclidean_error(shape, gt_shape)`

Computes the Euclidean error based on 68 points normalised by the average edge length of the 68-point ground truth shape's bounding box, i.e.

$$\frac{\mathcal{F}(s, s^*)}{\mathcal{N}(s^*)}$$

where

$$\mathcal{F}(s, s^*) = \frac{1}{68} \sum_{i=1}^{68} \sqrt{(s_{i,x} - s_{i,x}^*)^2 + (s_{i,y} - s_{i,y}^*)^2}$$

where s and s^* are the final and ground truth shapes, respectively. $(s_{i,x}, s_{i,y})$ are the x and y coordinates of the i 'th point of the final shape, $(s_{i,x}^*, s_{i,y}^*)$ are the x and y coordinates of the i 'th point of the ground truth shape. Finally, $\mathcal{N}(s^*)$ is a normalising function that returns the average edge length of the bounding box of the 68-point ground truth shape (`bb_avg_edge_length`).

Parameters

- shape** (*menpo.shape.PointCloud*) – The input shape (e.g. the final shape of a fitting procedure). It must have 68 points.
- gt_shape** (*menpo.shape.PointCloud*) – The ground truth shape. It must have 68 points.

Returns`normalised_error` (*float*) – The computed Euclidean normalised error.

Raises

- `ValueError` – Final shape must have 68 points
- `ValueError` – Ground truth shape must have 68 points

bb_avg_edge_length_49_euclidean_error

`menpofit.error.bb_avg_edge_length_49_euclidean_error(shape, gt_shape)`

Computes the Euclidean error based on 49 points normalised by the average edge length of the 68-point ground truth shape's bounding box, i.e.

$$\frac{\mathcal{F}(s, s^*)}{\mathcal{N}(s^*)}$$

where

$$\mathcal{F}(s, s^*) = \frac{1}{49} \sum_{i=1}^{49} \sqrt{(s_{i,x} - s_{i,x}^*)^2 + (s_{i,y} - s_{i,y}^*)^2}$$

where s and s^* are the final and ground truth shapes, respectively. $(s_{i,x}, s_{i,y})$ are the x and y coordinates of the i 'th point of the final shape, $(s_{i,x}^*, s_{i,y}^*)$ are the x and y coordinates of the i 'th point of the ground truth shape. Finally, $\mathcal{N}(s^*)$ is a normalising function that returns the average edge length of the bounding box of the 68-point ground truth shape (`bb_avg_edge_length`).

Parameters

- **shape** (*menpo.shape.PointCloud*) – The input shape (e.g. the final shape of a fitting procedure). It must have 68 or 66 or 51 or 49 points.
- **gt_shape** (*menpo.shape.PointCloud*) – The ground truth shape. It must have 68 points.

Returns `normalised_error` (*float*) – The computed Euclidean normalised error.

Raises

- `ValueError` – Final shape must have 68 or 51 or 49 points
- `ValueError` – Ground truth shape must have 68 points

mean_pupil_68_error

`menpofit.error.mean_pupil_68_error(shape, gt_shape)`

Computes the Euclidean error based on 68 points normalised with the distance between the mean eye points (pupils), i.e.

$$\frac{\mathcal{F}(s, s^*)}{\mathcal{N}(s)}$$

where

$$\mathcal{F}(s, s^*) = \frac{1}{68} \sum_{i=1}^{68} \sqrt{(s_{i,x} - s_{i,x}^*)^2 + (s_{i,y} - s_{i,y}^*)^2}$$

where s and s^* are the final and ground truth shapes, respectively. $(s_{i,x}, s_{i,y})$ are the x and y coordinates of the i 'th point of the final shape, $(s_{i,x}^*, s_{i,y}^*)$ are the x and y coordinates of the i 'th point of the ground truth shape. Finally, $\mathcal{N}(s)$ is the distance between the mean eye points (pupils).

Parameters

- **shape** (*menpo.shape.PointCloud*) – The input shape (e.g. the final shape of a fitting procedure). It must have 68 points.
- **gt_shape** (*menpo.shape.PointCloud*) – The ground truth shape. It must have 68 points.

Returns `normalised_error` (*float*) – The computed normalised Euclidean error.

Raises

- `ValueError` – Final shape must have 68 points
- `ValueError` – Ground truth shape must have 68 points

mean_pupil_49_error

`menpofit.error.mean_pupil_49_error(shape, gt_shape)`

Computes the euclidean error based on 49 points normalised with the distance between the mean eye points (pupils), i.e.

$$\frac{\mathcal{F}(s, s^*)}{\mathcal{N}(s)}$$

where

$$\mathcal{F}(s, s^*) = \frac{1}{49} \sum_{i=1}^{49} \sqrt{(s_{i,x} - s_{i,x}^*)^2 + (s_{i,y} - s_{i,y}^*)^2}$$

where s and s^* are the final and ground truth shapes, respectively. $(s_{i,x}, s_{i,y})$ are the x and y coordinates of the i 'th point of the final shape, $(s_{i,x}^*, s_{i,y}^*)$ are the x and y coordinates of the i 'th point of the ground truth shape. Finally, $\mathcal{N}(s)$ is the distance between the mean eye points (pupils).

Parameters

- shape** (*menpo.shape.PointCloud*) – The input shape (e.g. the final shape of a fitting procedure). It must have either 68 or 66 or 51 or 49 points.
- gt_shape** (*menpo.shape.PointCloud*) – The ground truth shape. It must have either 68 or 66 or 51 or 49 points.

Returns`normalised_error` (*float*) – The computed normalised Euclidean error.

Raises

- `ValueError` – Final shape must have 68 or 66 or 51 or 49 points
- `ValueError` – Ground truth shape must have 68 or 66 or 51 or 49 points

outer_eye_corner_68_euclidean_error

`menpofit.error.outer_eye_corner_68_euclidean_error(shape, gt_shape)`

Computes the Euclidean error based on 68 points normalised with the distance between the mean eye points (pupils), i.e.

$$\frac{\mathcal{F}(s, s^*)}{\mathcal{N}(s^*)}$$

where

$$\mathcal{F}(s, s^*) = \frac{1}{68} \sum_{i=1}^{68} \sqrt{(s_{i,x} - s_{i,x}^*)^2 + (s_{i,y} - s_{i,y}^*)^2}$$

where s and s^* are the final and ground truth shapes, respectively. $(s_{i,x}, s_{i,y})$ are the x and y coordinates of the i 'th point of the final shape, $(s_{i,x}^*, s_{i,y}^*)$ are the x and y coordinates of the i 'th point of the ground truth shape. Finally, $\mathcal{N}(s^*)$ is the distance between the 36-th and 45-th points.

Parameters

- **shape** (*menpo.shape.PointCloud*) – The input shape (e.g. the final shape of a fitting procedure). It must have 68 points.
- **gt_shape** (*menpo.shape.PointCloud*) – The ground truth shape. It must have 68 points.

Returns **normalised_error** (*float*) – The computed normalised Euclidean error.

Raises

- **ValueError** – Final shape must have 68 points
- **ValueError** – Ground truth shape must have 68 points

outer_eye_corner_51_euclidean_error

`menpofit.error.outer_eye_corner_51_euclidean_error(shape, gt_shape)`

Computes the Euclidean error based on 51 points normalised with the distance between the mean eye points (pupils), i.e.

$$\frac{\mathcal{F}(s, s^*)}{\mathcal{N}(s^*)}$$

where

$$\mathcal{F}(s, s^*) = \frac{1}{51} \sum_{i=1}^{51} \sqrt{(s_{i,x} - s_{i,x}^*)^2 + (s_{i,y} - s_{i,y}^*)^2}$$

where s and s^* are the final and ground truth shapes, respectively. $(s_{i,x}, s_{i,y})$ are the x and y coordinates of the i 'th point of the final shape, $(s_{i,x}^*, s_{i,y}^*)$ are the x and y coordinates of the i 'th point of the ground truth shape. Finally, $\mathcal{N}(s^*)$ is the distance between the 19-th and 28-th points.

Parameters

- **shape** (*menpo.shape.PointCloud*) – The input shape (e.g. the final shape of a fitting procedure). It must 68 or 51 points.
- **gt_shape** (*menpo.shape.PointCloud*) – The ground truth shape. It must have 68 or 51 points.

Returns **normalised_error** (*float*) – The computed normalised Euclidean error.

Raises

- **ValueError** – Final shape must have 68 or 51 points
- **ValueError** – Ground truth shape must have 68 or 51 points

outer_eye_corner_49_euclidean_error

`menpofit.error.outer_eye_corner_49_euclidean_error(shape, gt_shape)`

Computes the Euclidean error based on 49 points normalised with the distance between the mean eye points (pupils), i.e.

$$\frac{\mathcal{F}(s, s^*)}{\mathcal{N}(s^*)}$$

where

$$\mathcal{F}(s, s^*) = \frac{1}{49} \sum_{i=1}^{49} \sqrt{(s_{i,x} - s_{i,x}^*)^2 + (s_{i,y} - s_{i,y}^*)^2}$$

where s and s^* are the final and ground truth shapes, respectively. $(s_{i,x}, s_{i,y})$ are the x and y coordinates of the i 'th point of the final shape, $(s_{i,x}^*, s_{i,y}^*)$ are the x and y coordinates of the i 'th point of the ground truth shape. Finally, $\mathcal{N}(s^*)$ is the distance between the 19-th and 28-th points.

Parameters

- **shape** (*menpo.shape.PointCloud*) – The input shape (e.g. the final shape of a fitting procedure). It must have 68 or 66 or 51 or 49 points.
- **gt_shape** (*menpo.shape.PointCloud*) – The ground truth shape. It must have 68 or 66 or 51 or 49 points.

Returns **normalised_error** (*float*) – The computed normalised Euclidean error.

Raises

- **ValueError** – Final shape must have 68 or 66 or 51 or 49 points
- **ValueError** – Ground truth shape must have 68 or 66 or 51 or 49 points

menpofit.fitter

Fitter Classes

MultiScaleNonParametricFitter

```
class menpofit.fitter.MultiScaleNonParametricFitter(scales, reference_shape, holistic_features, algorithms)
```

Bases: `object`

Class for defining a multi-scale fitter for a non-parametric fitting method, i.e. a method that does not optimise over a parametric shape model.

Parameters

- **scales** (*list of int or float*) – The scale value of each scale. They must be provided in ascending order, i.e. from lowest to highest scale.
- **reference_shape** (*menpo.shape.PointCloud*) – The reference shape that will be used to normalise the size of an input image so that the scale of its initial fitting shape matches the scale of the reference shape.
- **holistic_features** (*list of closure*) – The features that will be extracted from the input image at each scale. They must be provided in ascending order, i.e. from lowest to highest scale.
- **algorithms** (*list of class*) – The list of algorithm objects that will perform the fitting per scale.

fit_from_bb (*image, bounding_box, max_iters=20, gt_shape=None, return_costs=False, **kwargs*)

Fits the multi-scale fitter to an image given an initial bounding box.

Parameters

- **image** (*menpo.image.Image* or subclass) – The image to be fitted.

- **bounding_box** (*menpo.shape.PointDirectedGraph*) – The initial bounding box from which the fitting procedure will start. Note that the bounding box is used in order to align the model’s reference shape.
- **max_iters** (*int* or *list* of *int*, optional) – The maximum number of iterations. If *int*, then it specifies the maximum number of iterations over all scales. If *list* of *int*, then specifies the maximum number of iterations per scale.
- **gt_shape** (*menpo.shape.PointCloud*, optional) – The ground truth shape associated to the image.
- **return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. *Note that the costs computation increases the computational cost of the fitting. The additional computation cost depends on the fitting method. Only use this option for research purposes.*
- **kwargs** (*dict*, optional) – Additional keyword arguments that can be passed to specific implementations.

Returns*fitting_result* (*MultiScaleNonParametricIterativeResult* or subclass) – The multi-scale fitting result containing the result of the fitting procedure.

fit_from_shape (*image*, *initial_shape*, *max_iters*=20, *gt_shape*=None, *return_costs*=False, ***kwargs*)

Fits the multi-scale fitter to an image given an initial shape.

Parameters

- **image** (*menpo.image.Image* or subclass) – The image to be fitted.
- **initial_shape** (*menpo.shape.PointCloud*) – The initial shape estimate from which the fitting procedure will start.
- **max_iters** (*int* or *list* of *int*, optional) – The maximum number of iterations. If *int*, then it specifies the maximum number of iterations over all scales. If *list* of *int*, then specifies the maximum number of iterations per scale.
- **gt_shape** (*menpo.shape.PointCloud*, optional) – The ground truth shape associated to the image.
- **return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. *Note that the costs computation increases the computational cost of the fitting. The additional computation cost depends on the fitting method. Only use this option for research purposes.*
- **kwargs** (*dict*, optional) – Additional keyword arguments that can be passed to specific implementations.

Returns*fitting_result* (*MultiScaleNonParametricIterativeResult* or subclass) – The multi-scale fitting result containing the result of the fitting procedure.

holistic_features

The features that are extracted from the input image at each scale in ascending order, i.e. from lowest to highest scale.

Type*list of closure*

n_scales

Returns the number of scales.

Type*int*

reference_shape

The reference shape that is used to normalise the size of an input image so that the scale of its initial fitting shape matches the scale of this reference shape.

Typemenpo.shape.PointCloud

scales

The scale value of each scale in ascending order, i.e. from lowest to highest scale.

Typelist of int or float

MultiScaleParametricFitter

```
class menpofit.fitter.MultiScaleParametricFitter(scales, reference_shape, holistic_features, algorithms)
```

Bases: *MultiScaleNonParametricFitter*

Class for defining a multi-scale fitter for a parametric fitting method, i.e. a method that optimises over the parameters of a statistical shape model.

Note: When using a method with a parametric shape model, the first step is to **reconstruct the initial shape** using the shape model. The generated reconstructed shape is then used as initialisation for the iterative optimisation. This step takes place at each scale and it is not considered as an iteration, thus it is not counted for the provided *max_iters*.

Parameters

- **scales** (*list of int or float*) – The scale value of each scale. They must provided in ascending order, i.e. from lowest to highest scale.
- **reference_shape** (*menpo.shape.PointCloud*) – The reference shape that will be used to normalise the size of an input image so that the scale of its initial fitting shape matches the scale of the reference shape.
- **holistic_features** (*list of closure*) – The features that will be extracted from the input image at each scale. They must provided in ascending order, i.e. from lowest to highest scale.
- **algorithms** (*list of class*) – The list of algorithm objects that will perform the fitting per scale.

fit_from_bb (*image, bounding_box, max_iters=20, gt_shape=None, return_costs=False, **kwargs*)
Fits the multi-scale fitter to an image given an initial bounding box.

Parameters

- **image** (*menpo.image.Image* or subclass) – The image to be fitted.
- **bounding_box** (*menpo.shape.PointDirectedGraph*) – The initial bounding box from which the fitting procedure will start. Note that the bounding box is used in order to align the model's reference shape.
- **max_iters** (*int or list of int*, optional) – The maximum number of iterations. If *int*, then it specifies the maximum number of iterations over all scales. If *list of int*, then specifies the maximum number of iterations per scale.
- **gt_shape** (*menpo.shape.PointCloud*, optional) – The ground truth shape associated to the image.

- return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. *Note that the costs computation increases the computational cost of the fitting. The additional computation cost depends on the fitting method. Only use this option for research purposes.*

- kwargs** (*dict*, optional) – Additional keyword arguments that can be passed to specific implementations.

Returns*fitting_result* (*MultiScaleNonParametricIterativeResult* or subclass) – The multi-scale fitting result containing the result of the fitting procedure.

fit_from_shape (*image*, *initial_shape*, *max_iters*=20, *gt_shape*=None, *return_costs*=False, ***kwargs*)

Fits the multi-scale fitter to an image given an initial shape.

Parameters

- image** (*menpo.image.Image* or subclass) – The image to be fitted.
- initial_shape** (*menpo.shape.PointCloud*) – The initial shape estimate from which the fitting procedure will start.
- max_iters** (*int* or *list of int*, optional) – The maximum number of iterations. If *int*, then it specifies the maximum number of iterations over all scales. If *list of int*, then specifies the maximum number of iterations per scale.
- gt_shape** (*menpo.shape.PointCloud*, optional) – The ground truth shape associated to the image.
- return_costs** (*bool*, optional) – If `True`, then the cost function values will be computed during the fitting procedure. Then these cost values will be assigned to the returned *fitting_result*. *Note that the costs computation increases the computational cost of the fitting. The additional computation cost depends on the fitting method. Only use this option for research purposes.*
- kwargs** (*dict*, optional) – Additional keyword arguments that can be passed to specific implementations.

Returns*fitting_result* (*MultiScaleNonParametricIterativeResult* or subclass) – The multi-scale fitting result containing the result of the fitting procedure.

holistic_features

The features that are extracted from the input image at each scale in ascending order, i.e. from lowest to highest scale.

Type*list of closure*

n_scales

Returns the number of scales.

Type*int*

reference_shape

The reference shape that is used to normalise the size of an input image so that the scale of its initial fitting shape matches the scale of this reference shape.

Type*menpo.shape.PointCloud*

scales

The scale value of each scale in ascending order, i.e. from lowest to highest scale.

Type*list of int or float*

Perturb Functions

Collection of functions that perform a kind of perturbation on a shape or bounding box.

align_shape_with_bounding_box

```
menpofit.fitter.align_shape_with_bounding_box(shape, bounding_box, alignment_transform_cls=<class  
                                              'menpo.transform.homogeneous.similarity.AlignmentSimilarity'>,  
                                              **kwargs)
```

Aligns the provided shape with the bounding box using a particular alignment transform.

Parameters

- **shape** (*menpo.shape.PointCloud*) – The shape instance used in the alignment.
- **bounding_box** (*menpo.shape.PointDirectedGraph*) – The bounding box instance used in the alignment.
- **alignment_transform_cls** (*menpo.transform.Alignment*, optional) – The class of the alignment transform used to perform the alignment.

Returns *noisy_shape* (*menpo.shape.PointCloud*) – The noisy shape

generate_perturbations_from_gt

```
menpofit.fitter.generate_perturbations_from_gt(images, n_perturbations, perturb_func,  
                                              gt_group=None, bb_group_glob=None,  
                                              verbose=False)
```

Function that returns a callable that generates perturbations of the bounding boxes of the provided images.

Parameters

- **images** (*list of menpo.image.Image*) – The list of images.
- **n_perturbations** (*int*) – The number of perturbed shapes to be generated per image.
- **perturb_func** (*callable*) – The function that will be used for generating the perturbations.
- **gt_group** (*str*) – The group of the ground truth shapes attached to the images.
- **bb_group_glob** (*str*) – The group of the bounding boxes attached to the images.
- **verbose** (*bool*, optional) – If `True`, then progress information is printed.

Returns *generated_bb_func* (*callable*) – The function that generates the perturbations.

noisy_alignment_similarity_transform

```
menpofit.fitter.noisy_alignment_similarity_transform(source, target,  
                                                    noise_type='uniform',  
                                                    noise_percentage=0.1, al-  
                                                    low_alignment_rotation=False)
```

Constructs and perturbs the optimal similarity transform between the source and target shapes by adding noise to its parameters.

Parameters

- **source** (*menpo.shape.PointCloud*) – The source pointcloud instance used in the alignment
- **target** (*menpo.shape.PointCloud*) – The target pointcloud instance used in the alignment
- **noise_type** ({'uniform', 'gaussian'}, optional) – The type of noise to be added.
- **noise_percentage** (*float* in (0, 1) or *list* of *len* 3, optional) – The standard percentage of noise to be added. If *float*, then the same amount of noise is applied to the scale, rotation and translation parameters of the optimal similarity transform. If *list* of *float* it must have length 3, where the first, second and third elements denote the amount of noise to be applied to the scale, rotation and translation parameters, respectively.
- **allow_alignment_rotation** (*bool*, optional) – If `False`, then the rotation is not considered when computing the optimal similarity transform between source and target.

Returns `noisy_alignment_similarity_transform` (*menpo.transform.Similarity*) – The noisy Similarity Transform between source and target.

noisy_shape_from_bounding_box

```
menpofit.fitter.noisy_shape_from_bounding_box(shape, bounding_box,
                                              noise_type='uniform',
                                              noise_percentage=0.05,
                                              allow_alignment_rotation=False)
```

Constructs and perturbs the optimal similarity transform between the bounding box of the source shape and the target bounding box, by adding noise to its parameters. It returns the noisy version of the provided shape.

Parameters

- **shape** (*menpo.shape.PointCloud*) – The source pointcloud instance used in the alignment. Note that the bounding box of the shape will be used.
- **bounding_box** (*menpo.shape.PointDirectedGraph*) – The target bounding box instance used in the alignment
- **noise_type** ({'uniform', 'gaussian'}, optional) – The type of noise to be added.
- **noise_percentage** (*float* in (0, 1) or *list* of *len* 3, optional) – The standard percentage of noise to be added. If *float*, then the same amount of noise is applied to the scale, rotation and translation parameters of the optimal similarity transform. If *list* of *float* it must have length 3, where the first, second and third elements denote the amount of noise to be applied to the scale, rotation and translation parameters, respectively.
- **allow_alignment_rotation** (*bool*, optional) – If `False`, then the rotation is not considered when computing the optimal similarity transform between source and target.

Returns `noisy_shape` (*menpo.shape.PointCloud*) – The noisy shape.

noisy_shape_from_shape

```
menpofit.fitter.noisy_shape_from_shape(reference_shape, shape, noise_type='uniform',
                                       noise_percentage=0.05,
                                       allow_alignment_rotation=False)
```

Constructs and perturbs the optimal similarity transform between the provided reference shape and the target shape, by adding noise to its parameters. It returns the noisy version of the reference shape.

Parameters

- **reference_shape** (*menpo.shape.PointCloud*) – The source reference shape instance used in the alignment.
- **shape** (*menpo.shape.PointDirectedGraph*) – The target shape instance used in the alignment
- **noise_type** ({'uniform', 'gaussian'}, optional) – The type of noise to be added.
- **noise_percentage** (*float* in (0, 1) or *list* of *len* 3, optional) – The standard percentage of noise to be added. If *float*, then the same amount of noise is applied to the scale, rotation and translation parameters of the optimal similarity transform. If *list* of *float* it must have length 3, where the first, second and third elements denote the amount of noise to be applied to the scale, rotation and translation parameters, respectively.
- **allow_alignment_rotation** (*bool*, optional) – If `False`, then the rotation is not considered when computing the optimal similarity transform between source and target.

Returns *noisy_reference_shape* (*menpo.shape.PointCloud*) – The noisy reference shape.

noisy_target_alignment_transform

```
menpofit.fitter.noisy_target_alignment_transform(source, target, alignment_transform_cls=<class  
                                                'menpo.transform.homogeneous.affine.AlignmentAffine'>,  
                                                noise_std=0.1, **kwargs)
```

Constructs the optimal alignment transform between the source and a noisy version of the target obtained by adding white noise to each of its points.

Parameters

- **source** (*menpo.shape.PointCloud*) – The source pointcloud instance used in the alignment
- **target** (*menpo.shape.PointCloud*) – The target pointcloud instance used in the alignment
- **alignment_transform_cls** (*menpo.transform.Alignment*, optional) – The alignment transform class used to perform the alignment.
- **noise_std** (*float* or *list* of *float*, optional) – The standard deviation of the white noise to be added to each one of the target points. If *float*, then the same standard deviation is used for all points. If *list*, then it must define a value per point.

Returns *noisy_transform* (*menpo.transform.Alignment*) – The noisy Similarity Transform

menpofit.io

Menpofit includes the ability to save and load pre-trained models for specific tasks. This module contains code for pickling down, downloading, and restoring fitters efficiently.

If you make use of one of menpofit's pre-trained models, you will find that the type that is provided to you is the `PickleWrappedFitter`. See its documentation to understand its purpose and how you can effectively use it.

PickleWrappedFitter

```
class menpofit.io.PickleWrappedFitter(fitter_cls, fitter_args, fitter_kwargs, fit_from_bb_kwargs,  
                                       fit_from_shape_kwargs, image_preprocess=<function  
                                       image_greyscale_crop_preprocess>)
```

Bases: `object`

Wrapper around a menpofit fitter so that we can a) efficiently pickle it and b) parametrize over both the fitter construction and the fit methods (e.g. `.fit_from_bb()` and `.fit_from_shape()`)

Pickling menpofit fitters is a little tricky for a two reasons. Firstly, on construction of a fitter from a deformable model some amount of pre-processing takes place which allocates potentially large arrays. To ship a compact model we would therefore rather delay the construction of the fitter until load time on the client.

If this was the only issue, we could achieve this by simply saving a partial over the fitter constructor with all the `args` and `kwargs` the fitter constructor takes - after loading the pickle, invoking the partial with no args (it's parameters being fully specified) would return the fitter and all would be well.

However, we also may want to choose **fit-time** parameters for the fitter for optimal usage, (for instance, a choice over the `max_iters` kwarg that we know to be efficient). This leaves us with a problem, as now we need to have some entity that can store state which we can pass to both the fitter and to the resulting fitters methods on the client at unpickle time.

This class is the solution to this problem. To use, you should **pickle down a partial over this class** specifying all arguments and `kwargs` needed for the fitter constructor and for the fit methods.

At load time, menpofit will invoke the partial, returning this object instantiated. This offers the same API as a menpofit fitter, and so can be used transparently to fit. If you wish to access the original fitter (without fit parameter customization) this can be accessed as the `wrapped_fitter` property.

Parameters

- **fitter_cls** (*Fitter*) – A menpofit fitter class that will be constructed at unpickle time, e.g. `LucasKanadeAAMFitter`
- **fitter_args** (*tuple*) – A tuple of all args that need to be passed to `fitter_cls` at construction time e.g. `(aam,)`
- **fitter_kwargs** (*dict*) – A dictionary of `kwargs` that will to be passed to `fitter_cls` at construction time e.g. `{ 'lk_algorithm_cls': WibergInverseCompositional }`
- **fit_from_bb_kwargs** (*dict*, e.g. `{ max_iters: [25, 5] }`) – A dictionary of `kwargs` that will to be passed to the wrapped fitter's `fit_from_bb` method at fit time. These in effect change the defaults that the original fitter offered, but can still be overridden at call time (e.g. `self.fit_from_bb(image, bbox, max_iters=[50, 50])` would take precedence over the `max_iters` in the above example)
- **fit_from_shape_kwargs** (*dict*, e.g. `{ max_iters: [25, 5] }`) – A dictionary of `kwargs` that will to be passed to the wrapped fitter's `fit_from_shape` method at fit time. These in effect change the defaults that the original fitter offered, but can still be overridden at call time (e.g. `self.fit_from_shape(image, shape, max_iters=[50, 50])` would take precedence over the `max_iters` in the above example)
- **image_preprocess** (*callable* or `None`, optional) – A pre-processing function to apply on the test image before fitting. The default option converts the image to greyscale. The function needs to have the following signature:

```
new_image, transform = image_preprocess(image, pointcloud)
```

where `new_image` is the pre-processed image and `transform` is the `menpo.transform.Homogeneous` object that was applied on the image. If `None`, then no pre-processing is performed.

Examples

```
from menpofit.io import PickleWrappedFitter, image_greyscale_crop_preprocess
from functools import partial

# LucasKanadeAAMFitter only takes one argument, a trained aam.
fitter_args = (aam, )

# kwargs for fitter construction. Note that here sampling is a
# list of numpy arrays we have already constructed (one per level)
fitter_kwargs = dict(lk_algorithm_cls=WibergInverseCompositional,
                    sampling=sampling)

# kwargs for fitter.fit_from_{bb, shape}
# (note here we reuse the same kwargs twice)
fit_kwargs = dict(max_iters=[25, 5])

# Partial over the PickleWrappedFitter to prepare an object that can be
# invoked at load time
fitter_wrapper = partial(PickleWrappedFitter, LucasKanadeAAMFitter,
                        fitter_args, fitter_kwargs,
                        fit_kwargs, fit_kwargs,
                        image_preprocess=image_greyscale_crop_preprocess)

# save the pickle down.
mio.export_pickle(fitter_wrapper, 'pretrained_aam.pkl')

# ----- L O A D   T I M E -----#

# at load time, invoke the partial to instantiate this class (and build
# the internally-held wrapped fitter)
fitter = mio.import_pickle('pretrained_aam.pkl')()
```

fit_from_bb (*image*, *bounding_box*, ****kwargs**)

Fits the fitter to an image given an initial bounding box, using the optimal parameters that we chosen for this pickled fitter.

Parameters

- **image** (*menpo.image.Image* or subclass) – The image to be fitted.
- **bounding_box** (*menpo.shape.PointDirectedGraph*) – The initial bounding box from which the fitting procedure will start. Note that the bounding box is used in order to align the model’s reference shape.
- **kwargs** (*dict*, optional) – Other kwargs to override the optimal defaults. See the documentation for `.fit_from_bb()` on the type of *self.wrapped_fitter* to see what can be provided here.

Returns**fitting_result** (*FittingResult* or subclass) – The fitting result containing the result of the fitting procedure.

fit_from_shape (*image*, *initial_shape*, ****kwargs**)

Fits the fitter to an image given an initial shape, using the optimal parameters that we chosen for this pickled fitter.

Parameters

- **image** (*menpo.image.Image* or subclass) – The image to be fitted.

- **initial_shape** (*menpo.shape.PointCloud*) – The initial shape estimate from which the fitting procedure will start.

- **kwargs** (*dict*) – Other kwargs to override the optimal defaults. See the documentation for `.fit_from_shape()` on the type of *self.wrapped_fitter* to see what can be provided here.

Returns **fitting_result** (*FittingResult* or subclass) – The fitting result containing the result of the fitting procedure.

menpofit.math

Regression

IRLRegression

class `menpofit.math.IRLRegression` (*alpha=0, bias=True, incrementable=False*)

Bases: `object`

Class for training and applying Incremental Regularized Linear Regression.

Parameters

- **alpha** (*float*, optional) – The regularization parameter of the features.
- **bias** (*bool*, optional) – If `True`, a bias term is used.
- **incrementable** (*bool*, optional) – If `True`, then the regression model will have the ability to get incremented.

increment (*X, Y*)

Incrementally update the regression model.

Parameters

- **X** (*((n_features, n_samples) ndarray)*) – The array of feature vectors.
- **Y** (*((n_dims, n_samples) ndarray)*) – The array of target vectors.

Raises `ValueError` – Model is not incrementable

predict (*x*)

Makes a prediction using the trained regression model.

Parameters **x** (*((n_features,) ndarray)*) – The input feature vector.

Returns **prediction** (*((n_dims,) ndarray)*) – The prediction vector.

train (*X, Y*)

Train the regression model.

Parameters

- **X** (*((n_features, n_samples) ndarray)*) – The array of feature vectors.
- **Y** (*((n_dims, n_samples) ndarray)*) – The array of target vectors.

IIRLRegression

class `menpofit.math.IIRLRegression` (*alpha=0, bias=False, alpha2=0*)

Bases: `IRLRegression`

Class for training and applying Indirect Incremental Regularized Linear Regression.

Parameters

- **alpha** (*float*, optional) – The regularization parameter.
- **bias** (*bool*, optional) – If `True`, a bias term is used.
- **alpha2** (*float*, optional) – The regularization parameter of the Hessian.

increment (*X*, *Y*)

Incrementally update the regression model.

Parameters

- **X** ((*n_features*, *n_samples*) *ndarray*) – The array of feature vectors.
- **Y** ((*n_dims*, *n_samples*) *ndarray*) – The array of target vectors.

Raises `ValueError` – Model is not incrementable

predict (*x*)

Makes a prediction using the trained regression model.

Parameters **x** ((*n_features*,) *ndarray*) – The input feature vector.

Returns **prediction** ((*n_dims*,) *ndarray*) – The prediction vector.

train (*X*, *Y*)

Train the regression model.

Parameters

- **X** ((*n_features*, *n_samples*) *ndarray*) – The array of feature vectors.
- **Y** ((*n_dims*, *n_samples*) *ndarray*) – The array of target vectors.

PCRRegression

class `menpofit.math.PCRRegression` (*variance=None*, *bias=True*)

Bases: `object`

Class for training and applying Multivariate Linear Regression using Principal Component Regression.

Parameters

- **variance** (*float* or `None`, optional) – The SVD variance.
- **bias** (*bool*, optional) – If `True`, a bias term is used.

increment (*X*, *Y*)

Incrementally update the regression model.

Parameters

- **X** ((*n_features*, *n_samples*) *ndarray*) – The array of feature vectors.
- **Y** ((*n_dims*, *n_samples*) *ndarray*) – The array of target vectors.

Raises `ValueError` – Model is not incrementable

predict (*x*)

Makes a prediction using the trained regression model.

Parameters **x** ((*n_features*,) *ndarray*) – The input feature vector.

Returns **prediction** ((*n_dims*,) *ndarray*) – The prediction vector.

train (*X*, *Y*)
Train the regression model.

Parameters

- **X** ((*n_features*, *n_samples*) *ndarray*) – The array of feature vectors.
- **Y** ((*n_dims*, *n_samples*) *ndarray*) – The array of target vectors.

OptimalLinearRegression

class menpofit.math.**OptimalLinearRegression** (*variance=None*, *bias=True*)
Bases: object

Class for training and applying Multivariate Linear Regression using optimal reconstructions.

Parameters

- **variance** (*float* or *None*, optional) – The SVD variance.
- **bias** (*bool*, optional) – If *True*, a bias term is used.

increment (*X*, *Y*)
Incrementally update the regression model.

Parameters

- **X** ((*n_features*, *n_samples*) *ndarray*) – The array of feature vectors.
- **Y** ((*n_dims*, *n_samples*) *ndarray*) – The array of target vectors.

Raises *ValueError* – Model is not incrementable

predict (*x*)
Makes a prediction using the trained regression model.

Parameters **x** ((*n_features*,) *ndarray*) – The input feature vector.

Returns **prediction** ((*n_dims*,) *ndarray*) – The prediction vector.

train (*X*, *Y*)
Train the regression model.

Parameters

- **X** ((*n_features*, *n_samples*) *ndarray*) – The array of feature vectors.
- **Y** ((*n_dims*, *n_samples*) *ndarray*) – The array of target vectors.

OPPregression

class menpofit.math.**OPPregression** (*bias=True*, *whiten=False*)
Bases: object

Class for training and applying Multivariate Linear Regression using Orthogonal Procrustes Problem reconstructions.

Parameters

- **bias** (*bool*, optional) – If *True*, a bias term is used.
- **whiten** (*bool*, optional) – Whether to use a whitened PCA model.

increment (*X*, *Y*)

Incrementally update the regression model.

Parameters

- **X** ((*n_features*, *n_samples*) *ndarray*) – The array of feature vectors.
- **Y** ((*n_dims*, *n_samples*) *ndarray*) – The array of target vectors.

Raises `ValueError` – Model is not incrementable

predict (*x*)

Makes a prediction using the trained regression model.

Parameters **x** ((*n_features*,) *ndarray*) – The input feature vector.

Returns **prediction** ((*n_dims*,) *ndarray*) – The prediction vector.

train (*X*, *Y*)

Train the regression model.

Parameters

- **X** ((*n_features*, *n_samples*) *ndarray*) – The array of feature vectors.
- **Y** ((*n_dims*, *n_samples*) *ndarray*) – The array of target vectors.

Correlation Filters

mccf

`menpofit.math.mccf` (*X*, *y*, *l=0.01*, *boundary='constant'*, *crop_filter=True*)

Multi-Channel Correlation Filter (MCCF).

Parameters

- **X** ((*n_images*, *n_channels*, *image_h*, *image_w*) *ndarray*) – The training images.
- **y** ((1, *response_h*, *response_w*) *ndarray*) – The desired response.
- **l** (*float*, optional) – Regularization parameter.
- **boundary** ({'constant', 'symmetric'}, optional) – Determines how the image is padded.
- **crop_filter** (*bool*, optional) – If `True`, the shape of the MOSSE filter is the same as the shape of the desired response. If `False`, the filter's shape is equal to: `X[0].shape + y.shape - 1`

Returns

- **f** ((1, *response_h*, *response_w*) *ndarray*) – Multi-Channel Correlation Filter (MCCF) filter associated to the training images.
- **sXY** ((*N*,) *ndarray*) – The auto-correlation array, where $N = (\text{image_h} + \text{response_h} - 1) * (\text{image_w} + \text{response_w} - 1) * \text{n_channels}$.
- **sXX** ((*N*, *N*) *ndarray*) – The cross-correlation array, where $N = (\text{image_h} + \text{response_h} - 1) * (\text{image_w} + \text{response_w} - 1) * \text{n_channels}$.

References

imccf

`menpofit.math.imccf(A, B, n_ab, X, y, l=0.01, boundary='constant', crop_filter=True, f=1.0)`
 Incremental Multi-Channel Correlation Filter (MCCF)

Parameters

- **A** ((N,) *ndarray*) – The current auto-correlation array, where $N = (\text{patch_h} + \text{response_h} - 1) * (\text{patch_w} + \text{response_w} - 1) * n_channels$.
- **B** ((N, N) *ndarray*) – The current cross-correlation array, where $N = (\text{patch_h} + \text{response_h} - 1) * (\text{patch_w} + \text{response_w} - 1) * n_channels$.
- **n_ab** (*int*) – The current number of images.
- **X** ((n_images, n_channels, image_h, image_w) *ndarray*) – The training images (patches).
- **y** ((1, response_h, response_w) *ndarray*) – The desired response.
- **l** (*float*, optional) – Regularization parameter.
- **boundary** ({'constant', 'symmetric'}, optional) – Determines how the image is padded.
- **crop_filter** (*bool*, optional) – If `True`, the shape of the MOSSE filter is the same as the shape of the desired response. If `False`, the filter's shape is equal to: `X[0].shape + y.shape - 1`
- **f** ([0, 1] *float*, optional) – Forgetting factor that weights the relative contribution of new samples vs old samples. If `1.0`, all samples are weighted equally. If `<1.0`, more emphasis is put on the new samples.

Returns

- **f** ((1, response_h, response_w) *ndarray*) – Multi-Channel Correlation Filter (MCCF) filter associated to the training images.
- **sXY** ((N,) *ndarray*) – The auto-correlation array, where $N = (\text{image_h} + \text{response_h} - 1) * (\text{image_w} + \text{response_w} - 1) * n_channels$.
- **sXX** ((N, N) *ndarray*) – The cross-correlation array, where $N = (\text{image_h} + \text{response_h} - 1) * (\text{image_w} + \text{response_w} - 1) * n_channels$.

References

mosse

`menpofit.math.mosse(X, y, l=0.01, boundary='constant', crop_filter=True)`
 Minimum Output Sum of Squared Errors (MOSSE) filter.

Parameters

- **X** ((n_images, n_channels, image_h, image_w) *ndarray*) – The training images.
- **y** ((1, response_h, response_w) *ndarray*) – The desired response.
- **l** (*float*, optional) – Regularization parameter.

- boundary** ({'constant', 'symmetric'}, optional) – Determines how the image is padded.
- crop_filter** (*bool*, optional) – If `True`, the shape of the MOSSE filter is the same as the shape of the desired response. If `False`, the filter's shape is equal to: `X[0].shape + y.shape - 1`

Returns

- f** ((1, response_h, response_w) *ndarray*) – Minimum Output Sum of Squared Errors (MOSSE) filter associated to the training images.
- sXY** ((N,) *ndarray*) – The auto-correlation array, where $N = (\text{image_h} + \text{response_h} - 1) * (\text{image_w} + \text{response_w} - 1) * \text{n_channels}$.
- sXX** ((N, N) *ndarray*) – The cross-correlation array, where $N = (\text{image_h} + \text{response_h} - 1) * (\text{image_w} + \text{response_w} - 1) * \text{n_channels}$.

References

imosse

`menpofit.math.imosse(A, B, n_ab, X, y, l=0.01, boundary='constant', crop_filter=True, f=1.0)`
Incremental Minimum Output Sum of Squared Errors (iMOSSE) filter.

Parameters

- A** ((N,) *ndarray*) – The current auto-correlation array, where $N = (\text{patch_h} + \text{response_h} - 1) * (\text{patch_w} + \text{response_w} - 1) * \text{n_channels}$.
- B** ((N, N) *ndarray*) – The current cross-correlation array, where $N = (\text{patch_h} + \text{response_h} - 1) * (\text{patch_w} + \text{response_w} - 1) * \text{n_channels}$.
- n_ab** (*int*) – The current number of images.
- X** ((n_images, n_channels, image_h, image_w) *ndarray*) – The training images (patches).
- y** ((1, response_h, response_w) *ndarray*) – The desired response.
- l** (*float*, optional) – Regularization parameter.
- boundary** ({'constant', 'symmetric'}, optional) – Determines how the image is padded.
- crop_filter** (*bool*, optional) – If `True`, the shape of the MOSSE filter is the same as the shape of the desired response. If `False`, the filter's shape is equal to: `X[0].shape + y.shape - 1`
- f** ([0, 1] *float*, optional) – Forgetting factor that weights the relative contribution of new samples vs old samples. If `1.0`, all samples are weighted equally. If `<1.0`, more emphasis is put on the new samples.

Returns

- f** ((1, response_h, response_w) *ndarray*) – Minimum Output Sum of Squared Errors (MOSSE) filter associated to the training images.
- sXY** ((N,) *ndarray*) – The auto-correlation array, where $N = (\text{image_h} + \text{response_h} - 1) * (\text{image_w} + \text{response_w} - 1) * \text{n_channels}$.

•**sXX** ((N, N) *ndarray*) – The cross-correlation array, where $N = (\text{image_h} + \text{response_h} - 1) * (\text{image_w} + \text{response_w} - 1) * \text{n_channels}$.

References

menpofit.modelinstance

Abstract Classes

ModelInstance

class menpofit.modelinstance.**ModelInstance** (*model*)

Bases: Targetable, Vectorizable, *DP*

Base class for creating a model that can produce a target *menpo.shape.PointCloud* and knows how to compute its own derivative with respect to its parametrisation.

Parametersmodel (*class*) – The trained model (e.g. *menpo.model.PCAModel*).

as_vector (***kwargs*)

Returns a flattened representation of the object as a single vector.

Returnsvector ((N,) *ndarray*) – The core representation of the object, flattened into a single vector. Note that this is always a view back on to the original object, but is not writable.

copy ()

Generate an efficient copy of this object.

Note that Numpy arrays and other **Copyable** objects on *self* will be deeply copied. Dictionaries and sets will be shallow copied, and everything else will be assigned (no copy will be made).

Classes that store state other than numpy arrays and immutable types should overwrite this method to ensure all state is copied.

Returnstype (*self*) – A copy of this object

d_dp (*points*)

The derivative of this spatial object with respect to the parametrisation changes evaluated at points.

Parameterspoints ((n_points, n_dims) *ndarray*) – The spatial points at which the derivative should be evaluated.

Returns

d_dp ((n_points, n_parameters, n_dims) *ndarray*) – The Jacobian with respect to the parametrisation.

d_dp[*i*, *j*, *k*] is the scalar differential change that the *k*'th dimension of the *i*'th point experiences due to a first order change in the *j*'th scalar in the parametrisation vector.

from_vector (*vector*)

Build a new instance of the object from it's vectorized state.

self is used to fill out the missing state required to rebuild a full object from it's standardized flattened state. This is the default implementation, which is which is a *deepcopy* of the object followed by a call to *from_vector_inplace()*. This method can be overridden for a performance benefit if desired.

Parametersvector ((n_parameters,) *ndarray*) – Flattened representation of the object.

Returnsobject (*type* (*self*)) – An new instance of this class.

from_vector_inplace (*vector*)

Deprecated. Use the non-mutating API, **from_vector**.

For internal usage in performance-sensitive spots, see `_from_vector_inplace()`

Parameters`vector` (`n_parameters`,) *ndarray*) – Flattened representation of this object

has_nan_values ()

Tests if the vectorized form of the object contains `nan` values or not. This is particularly useful for objects with unknown values that have been mapped to `nan` values.

Returns`has_nan_values` (*bool*) – If the vectorized object contains `nan` values.

set_target (*new_target*)

Update this object so that it attempts to recreate the `new_target`.

Parameters`new_target` (**PointCloud**) – The new target that this object should try and regenerate.

n_dims

The number of dimensions of the *target*.

Type*int*

n_parameters

The length of the vector that this object produces.

Type*int*

n_points

The number of points on the *target*.

Type*int*

n_weights

The number of parameters in the linear model.

Type*int*

target

The current *menpo.shape.PointCloud* that this object produces.

Type*menpo.shape.PointCloud*

weights

The weights of the model.

Type(`n_weights`,) *ndarray*

Similarity Model

similarity_2d_instance_model

`menpofit.modelinstance.similarity_2d_instance_model` (*shape*)

Creates a *menpo.model.MeanLinearModel* that encodes the 2D similarity transforms that can be applied on a 2D shape that consists of *n_points*.

Parameters`shape` (*menpo.shape.PointCloud*) – The input 2D shape.

Returns`model` (*subclass of menpo.model.MeanLinearModel*) – Linear model with four components, the linear combinations of which represent the original shape under a similarity transform. The model is exhaustive (that is, all possible similarity transforms can be expressed with the model).

GlobalSimilarityModel

class menpofit.modelinstance.**GlobalSimilarityModel** (*data*, ****kwargs**)

Bases: Targetable, Vectorizable

Class for creating a model that represents a global similarity transform (in-plane rotation, scaling, translation).

Parameters*data* (list of *menpo.shape.PointCloud*) – The list of shapes to use as training data.

as_vector (****kwargs**)

Returns a flattened representation of the object as a single vector.

Returns*vector* ((*N*,) *ndarray*) – The core representation of the object, flattened into a single vector. Note that this is always a view back on to the original object, but is not writable.

copy ()

Generate an efficient copy of this object.

Note that Numpy arrays and other **Copyable** objects on *self* will be deeply copied. Dictionaries and sets will be shallow copied, and everything else will be assigned (no copy will be made).

Classes that store state other than numpy arrays and immutable types should overwrite this method to ensure all state is copied.

Returns*type(self)* – A copy of this object

d_dp (_)

Returns the Jacobian of the similarity model reshaped in order to have the standard Jacobian shape, i.e. (*n_points*, *n_weights*, *n_dims*) which maps to (*n_features*, *n_components*, *n_dims*) on the linear model.

Returns*jacobian* ((*n_features*, *n_components*, *n_dims*) *ndarray*) – The Jacobian of the model in the standard Jacobian shape.

from_vector (*vector*)

Build a new instance of the object from it's vectorized state.

self is used to fill out the missing state required to rebuild a full object from it's standardized flattened state. This is the default implementation, which is which is a *deepcopy* of the object followed by a call to *from_vector_inplace()*. This method can be overridden for a performance benefit if desired.

Parameters*vector* ((*n_parameters*,) *ndarray*) – Flattened representation of the object.

Returns*object* (*type(self)*) – An new instance of this class.

from_vector_inplace (*vector*)

Deprecated. Use the non-mutating API, **from_vector**.

For internal usage in performance-sensitive spots, see *_from_vector_inplace()*

Parameters*vector* ((*n_parameters*,) *ndarray*) – Flattened representation of this object

has_nan_values ()

Tests if the vectorized form of the object contains nan values or not. This is particularly useful for objects with unknown values that have been mapped to nan values.

Returns*has_nan_values* (*bool*) – If the vectorized object contains nan values.

set_target (*new_target*)

Update this object so that it attempts to recreate the *new_target*.

Parameters*new_target* (*menpo.shape.PointCloud*) – The new target that this object should try and regenerate.

n_dims

The number of dimensions of the spatial instance of the model.

Type*int*

n_parameters

The length of the vector that this object produces.

Type*int*

n_points

The number of points on the *target*.

Type*int*

n_weights

The number of parameters in the linear model.

Type*int*

target

The current *menpo.shape.PointCloud* that this object produces.

Type*menpo.shape.PointCloud*

weights

The weights of the model.

Type*(n_weights,) ndarray*

Point Distribution Model

PDM

class *menpofit.modelinstance.PDM*(*data*, *max_n_components=None*)

Bases: *ModelInstance*

Class for building a Point Distribution Model. It is a specialised version of *ModelInstance* for use with spatial data.

Parameters

• **data** (*list* of *menpo.shape.PointCloud* or *menpo.model.PCAModel* instance) – If a *list* of *menpo.shape.PointCloud*, then a *menpo.model.PCAModel* will be trained from those training shapes. Otherwise, a trained *menpo.model.PCAModel* instance can be provided.

• **max_n_components** (*int* or *None*, optional) – The maximum number of components that the model will keep. If *None*, then all the components will be kept.

as_vector (***kwargs*)

Returns a flattened representation of the object as a single vector.

Returns*vector* (*(N,)* *ndarray*) – The core representation of the object, flattened into a single vector. Note that this is always a view back on to the original object, but is not writable.

copy ()

Generate an efficient copy of this object.

Note that Numpy arrays and other **Copyable** objects on *self* will be deeply copied. Dictionaries and sets will be shallow copied, and everything else will be assigned (no copy will be made).

Classes that store state other than numpy arrays and immutable types should overwrite this method to ensure all state is copied.

Return`type(self)` – A copy of this object

d_dp (*points*)

Returns the Jacobian of the similarity model reshaped in order to have the standard Jacobian shape, i.e. `(n_points, n_weights, n_dims)` which maps to `(n_features, n_components, n_dims)` on the linear model.

Returns`jacobian` (`(n_features, n_components, n_dims) ndarray`) – The Jacobian of the model in the standard Jacobian shape.

from_vector (*vector*)

Build a new instance of the object from it's vectorized state.

`self` is used to fill out the missing state required to rebuild a full object from it's standardized flattened state. This is the default implementation, which is which is a `deepcopy` of the object followed by a call to `from_vector_inplace()`. This method can be overridden for a performance benefit if desired.

Parameters`vector` (`(n_parameters,) ndarray`) – Flattened representation of the object.

Returns`object` (`type(self)`) – An new instance of this class.

from_vector_inplace (*vector*)

Deprecated. Use the non-mutating API, **from_vector**.

For internal usage in performance-sensitive spots, see `_from_vector_inplace()`

Parameters`vector` (`(n_parameters,) ndarray`) – Flattened representation of this object

has_nan_values ()

Tests if the vectorized form of the object contains `nan` values or not. This is particularly useful for objects with unknown values that have been mapped to `nan` values.

Returns`has_nan_values` (*bool*) – If the vectorized object contains `nan` values.

increment (*shapes, n_shapes=None, forgetting_factor=1.0, max_n_components=None, verbose=False*)

Update the eigenvectors, eigenvalues and mean vector of this model by performing incremental PCA on the given samples.

Parameters

- **shapes** (*list of menpo.shape.PointCloud*) – List of new shapes to update the model from.
- **n_shapes** (*int or None, optional*) – If *int*, then *shapes* must be an iterator that yields *n_shapes*. If *None*, then *shapes* has to be a list (so we know how large the data matrix needs to be).
- **forgetting_factor** (`[0.0, 1.0] float, optional`) – Forgetting factor that weights the relative contribution of new samples vs old samples. If 1.0, all samples are weighted equally and, hence, the results is the exact same as performing batch PCA on the concatenated list of old and new samples. If <1.0, more emphasis is put on the new samples. See [1] for details.
- **max_n_components** (*int or None, optional*) – The maximum number of components that the model will keep. If *None*, then all the components will be kept.
- **verbose** (*bool, optional*) – If *True*, then information about the progress will be printed.

References

set_target (*new_target*)

Update this object so that it attempts to recreate the `new_target`.

Parameters**new_target** (**PointCloud**) – The new target that this object should try and regenerate.

n_active_components

The number of components currently in use on this model.

Type*int*

n_dims

The number of dimensions of the spatial instance of the model

Type*int*

n_parameters

The length of the vector that this object produces.

Type*int*

n_points

The number of points on the *target*.

Type*int*

n_weights

The number of parameters in the linear model.

Type*int*

target

The current *menpo.shape.PointCloud* that this object produces.

Type*menpo.shape.PointCloud*

weights

The weights of the model.

Type(*n_weights*,) *ndarray*

GlobalPDM

```
class menpofit.modelinstance.GlobalPDM(data,                                global_transform_cls,
                                         max_n_components=None)
```

Bases: *PDM*

Class for building a Point Distribution Model that also stores a Global Alignment transform. The final transform couples the Global Alignment transform to a statistical linear model, so that its weights are fully specified by both the weights of statistical model and the weights of the similarity transform.

Parameters

- data** (*list* of *menpo.shape.PointCloud* or *menpo.model.PCAModel* instance) – If a *list* of *menpo.shape.PointCloud*, then a *menpo.model.PCAModel* will be trained from those training shapes. Otherwise, a trained *menpo.model.PCAModel* instance can be provided.

- global_transform_cls** (*class*) – The Global Similarity transform class (e.g. *DifferentiableAlignmentSimilarity*).

- max_n_components** (*int* or *None*, optional) – The maximum number of components that the model will keep. If *None*, then all the components will be kept.

as_vector (***kwargs*)

Returns a flattened representation of the object as a single vector.

Returns`vector` ((*N*,) *ndarray*) – The core representation of the object, flattened into a single vector. Note that this is always a view back on to the original object, but is not writable.

copy ()

Generate an efficient copy of this object.

Note that Numpy arrays and other **Copyable** objects on `self` will be deeply copied. Dictionaries and sets will be shallow copied, and everything else will be assigned (no copy will be made).

Classes that store state other than numpy arrays and immutable types should overwrite this method to ensure all state is copied.

Return`stype` (`self`) – A copy of this object

d_dp (*points*)

The derivative with respect to the parametrisation changes evaluated at points.

Parameters`points` ((*n_points*, *n_dims*) *ndarray*) – The spatial points at which the derivative should be evaluated.

Returns`d_dp` ((*n_points*, *n_parameters*, *n_dims*) *ndarray*) – The Jacobian with respect to the parametrisation.

from_vector (*vector*)

Build a new instance of the object from it's vectorized state.

`self` is used to fill out the missing state required to rebuild a full object from it's standardized flattened state. This is the default implementation, which is which is a `deepcopy` of the object followed by a call to `from_vector_inplace()`. This method can be overridden for a performance benefit if desired.

Parameters`vector` ((*n_parameters*,) *ndarray*) – Flattened representation of the object.

Returns`object` (`type(self)`) – An new instance of this class.

from_vector_inplace (*vector*)

Deprecated. Use the non-mutating API, **from_vector**.

For internal usage in performance-sensitive spots, see `_from_vector_inplace()`

Parameters`vector` ((*n_parameters*,) *ndarray*) – Flattened representation of this object

has_nan_values ()

Tests if the vectorized form of the object contains `nan` values or not. This is particularly useful for objects with unknown values that have been mapped to `nan` values.

Returns`has_nan_values` (*bool*) – If the vectorized object contains `nan` values.

increment (*shapes*, *n_shapes=None*, *forgetting_factor=1.0*, *max_n_components=None*, *verbose=False*)

Update the eigenvectors, eigenvalues and mean vector of this model by performing incremental PCA on the given samples.

Parameters

- **shapes** (*list* of *menpo.shape.PointCloud*) – List of new shapes to update the model from.

- **n_shapes** (*int* or `None`, optional) – If *int*, then *shapes* must be an iterator that yields *n_shapes*. If `None`, then *shapes* has to be a list (so we know how large the data matrix needs to be).

- **forgetting_factor** ([*0.0*, *1.0*] *float*, optional) – Forgetting factor that weights the relative contribution of new samples vs old samples. If *1.0*, all samples are weighted equally and, hence, the results is the exact same as performing batch PCA on the concatenated list of old and new samples. If *<1.0*, more emphasis is put on the new samples. See [1] for details.

- max_n_components** (*int* or *None*, optional) – The maximum number of components that the model will keep. If *None*, then all the components will be kept.
- verbose** (*bool*, optional) – If *True*, then information about the progress will be printed.

References

set_target (*new_target*)

Update this object so that it attempts to recreate the *new_target*.

Parameters*new_target* (**PointCloud**) – The new target that this object should try and regenerate.

global_parameters

The parameters for the global transform.

Type“(n_global_parameters,) ndarray

n_active_components

The number of components currently in use on this model.

Type*int*

n_dims

The number of dimensions of the spatial instance of the model

Type*int*

n_global_parameters

The number of parameters in the *global_transform*

Type*int*

n_parameters

The length of the vector that this object produces.

Type*int*

n_points

The number of points on the *target*.

Type*int*

n_weights

The number of parameters in the linear model.

Type*int*

target

The current *menpo.shape.PointCloud* that this object produces.

Type*menpo.shape.PointCloud*

weights

The weights of the model.

Type(n_weights,) ndarray

OrthoPDM

class `menpofit.modelinstance.OrthoPDM` (*data*, *max_n_components=None*)

Bases: *GlobalPDM*

Class for building a Point Distribution Model that also stores a Global Alignment transform. The final transform couples the Global Alignment transform to a statistical linear model, so that its weights are fully specified by both the weights of statistical model and the weights of the similarity transform.

This transform (in contrast to the :map:`GlobalPDM`) additionally orthonormalises both the global and the model basis against each other, ensuring that orthogonality and normalization is enforced across the unified bases.

Parameters

• **data** (list of *menpo.shape.PointCloud* or *menpo.model.PCAModel* instance) – If a list of *menpo.shape.PointCloud*, then a *menpo.model.PCAModel* will be trained from those training shapes. Otherwise, a trained *menpo.model.PCAModel* instance can be provided.

• **max_n_components** (int or None, optional) – The maximum number of components that the model will keep. If None, then all the components will be kept.

as_vector (**kwargs)

Returns a flattened representation of the object as a single vector.

Returnsvector ((N,) ndarray) – The core representation of the object, flattened into a single vector. Note that this is always a view back on to the original object, but is not writable.

copy ()

Generate an efficient copy of this object.

Note that Numpy arrays and other **Copyable** objects on `self` will be deeply copied. Dictionaries and sets will be shallow copied, and everything else will be assigned (no copy will be made).

Classes that store state other than numpy arrays and immutable types should overwrite this method to ensure all state is copied.

Returntype (self) – A copy of this object

d_dp (points)

The derivative with respect to the parametrisation changes evaluated at points.

Parameterspoints ((n_points, n_dims) ndarray) – The spatial points at which the derivative should be evaluated.

Returnsd_dp ((n_points, n_parameters, n_dims) ndarray) – The Jacobian with respect to the parametrisation.

from_vector (vector)

Build a new instance of the object from it's vectorized state.

`self` is used to fill out the missing state required to rebuild a full object from it's standardized flattened state. This is the default implementation, which is which is a `deepcopy` of the object followed by a call to `from_vector_inplace()`. This method can be overridden for a performance benefit if desired.

Parametersvector ((n_parameters,) ndarray) – Flattened representation of the object.

Returnsobject (type (self)) – An new instance of this class.

from_vector_inplace (vector)

Deprecated. Use the non-mutating API, **from_vector**.

For internal usage in performance-sensitive spots, see `_from_vector_inplace()`

Parametersvector ((n_parameters,) ndarray) – Flattened representation of this object

has_nan_values ()

Tests if the vectorized form of the object contains nan values or not. This is particularly useful for objects with unknown values that have been mapped to nan values.

Returnshas_nan_values (bool) – If the vectorized object contains nan values.

increment (*shapes*, *n_shapes=None*, *forgetting_factor=1.0*, *max_n_components=None*, *verbose=False*)

Update the eigenvectors, eigenvalues and mean vector of this model by performing incremental PCA on the given samples.

Parameters

- **shapes** (*list of menpo.shape.PointCloud*) – List of new shapes to update the model from.
- **n_shapes** (*int or None, optional*) – If *int*, then *shapes* must be an iterator that yields *n_shapes*. If *None*, then *shapes* has to be a list (so we know how large the data matrix needs to be).
- **forgetting_factor** (*[0.0, 1.0] float, optional*) – Forgetting factor that weights the relative contribution of new samples vs old samples. If 1.0, all samples are weighted equally and, hence, the results is the exact same as performing batch PCA on the concatenated list of old and new samples. If <1.0, more emphasis is put on the new samples. See [1] for details.
- **max_n_components** (*int or None, optional*) – The maximum number of components that the model will keep. If *None*, then all the components will be kept.
- **verbose** (*bool, optional*) – If *True*, then information about the progress will be printed.

References

set_target (*new_target*)

Update this object so that it attempts to recreate the *new_target*.

Parameters*new_target* (**PointCloud**) – The new target that this object should try and regenerate.

global_parameters

The parameters for the global transform.

Type (*n_global_parameters,*) *ndarray*

n_active_components

The number of components currently in use on this model.

Type*int*

n_dims

The number of dimensions of the spatial instance of the model

Type*int*

n_global_parameters

The number of parameters in the *global_transform*

Type*int*

n_parameters

The length of the vector that this object produces.

Type*int*

n_points

The number of points on the *target*.

Type*int*

n_weights

The number of parameters in the linear model.

Type*int*

target

The current *menpo.shape.PointCloud* that this object produces.

Type*menpo.shape.PointCloud*

weights

The weights of the model.

Type*(n_weights,) ndarray*

menpofit.result**Basic Result**

Class for defining a basic fitting result.

Result

class *menpofit.result.Result* (*final_shape*, *image=None*, *initial_shape=None*, *gt_shape=None*)

Bases: *object*

Class for defining a basic fitting result. It holds the final shape of a fitting process and, optionally, the initial shape, ground truth shape and the image object.

Parameters

- **final_shape** (*menpo.shape.PointCloud*) – The final shape of the fitting process.
- **image** (*menpo.image.Image* or *subclass* or *None*, optional) – The image on which the fitting process was applied. Note that a copy of the image will be assigned as an attribute. If *None*, then no image is assigned.
- **initial_shape** (*menpo.shape.PointCloud* or *None*, optional) – The initial shape that was provided to the fitting method to initialise the fitting process. If *None*, then no initial shape is assigned.
- **gt_shape** (*menpo.shape.PointCloud* or *None*, optional) – The ground truth shape associated with the image. If *None*, then no ground truth shape is assigned.

final_error (*compute_error=None*)

Returns the final error of the fitting process, if the ground truth shape exists. This is the error computed based on the *final_shape*.

Parameters**compute_error** (*callable*, optional) – Callable that computes the error between the fitted and ground truth shapes.

Returns**final_error** (*float*) – The final error at the end of the fitting process.

Raises*ValueError* – Ground truth shape has not been set, so the final error cannot be computed

initial_error (*compute_error=None*)

Returns the initial error of the fitting process, if the ground truth shape and initial shape exist. This is the error computed based on the *initial_shape*.

Parameters`compute_error` (*callable*, optional) – Callable that computes the error between the initial and ground truth shapes.

Returns`initial_error` (*float*) – The initial error at the beginning of the fitting process.

Raises

- `ValueError` – Initial shape has not been set, so the initial error cannot be computed
- `ValueError` – Ground truth shape has not been set, so the initial error cannot be computed

view (`figure_id=None`, `new_figure=False`, `render_image=True`, `render_final_shape=True`, `render_initial_shape=False`, `render_gt_shape=False`, `subplots_enabled=True`, `channels=None`, `interpolation='bilinear'`, `cmap_name=None`, `alpha=1.0`, `masked=True`, `final_marker_face_colour='r'`, `final_marker_edge_colour='k'`, `final_line_colour='r'`, `initial_marker_face_colour='b'`, `initial_marker_edge_colour='k'`, `initial_line_colour='b'`, `gt_marker_face_colour='y'`, `gt_marker_edge_colour='k'`, `gt_line_colour='y'`, `render_lines=True`, `line_style='-'`, `line_width=2`, `render_markers=True`, `marker_style='o'`, `marker_size=4`, `marker_edge_width=1.0`, `render_numbering=False`, `numbers_horizontal_align='center'`, `numbers_vertical_align='bottom'`, `numbers_font_name='sans-serif'`, `numbers_font_size=10`, `numbers_font_style='normal'`, `numbers_font_weight='normal'`, `numbers_font_colour='k'`, `render_legend=True`, `legend_title=''`, `legend_font_name='sans-serif'`, `legend_font_style='normal'`, `legend_font_size=10`, `legend_font_weight='normal'`, `legend_marker_scale=None`, `legend_location=2`, `legend_bbox_to_anchor=(1.05, 1.0)`, `legend_border_axes_pad=None`, `legend_n_columns=1`, `legend_horizontal_spacing=None`, `legend_vertical_spacing=None`, `legend_border=True`, `legend_border_padding=None`, `legend_shadow=False`, `legend_rounded_corners=False`, `render_axes=False`, `axes_font_name='sans-serif'`, `axes_font_size=10`, `axes_font_style='normal'`, `axes_font_weight='normal'`, `axes_x_limits=None`, `axes_y_limits=None`, `axes_x_ticks=None`, `axes_y_ticks=None`, `figure_size=(7, 7)`)

Visualize the fitting result. The method renders the final fitted shape and optionally the initial shape, ground truth shape and the image, id they were provided.

Parameters

- figure_id** (*object*, optional) – The id of the figure to be used.
- new_figure** (*bool*, optional) – If `True`, a new figure is created.
- render_image** (*bool*, optional) – If `True` and the image exists, then it gets rendered.
- render_final_shape** (*bool*, optional) – If `True`, then the final fitting shape gets rendered.
- render_initial_shape** (*bool*, optional) – If `True` and the initial fitting shape exists, then it gets rendered.
- render_gt_shape** (*bool*, optional) – If `True` and the ground truth shape exists, then it gets rendered.
- subplots_enabled** (*bool*, optional) – If `True`, then the requested final, initial and ground truth shapes get rendered on separate subplots.
- channels** (*int* or *list* of *int* or *all* or *None*) – If *int* or *list* of *int*, the specified channel(s) will be rendered. If *all*, all the channels will be rendered in subplots. If *None* and the image is RGB, it will be rendered in RGB mode. If *None* and the image is not RGB, it is equivalent to *all*.
- interpolation** (*See Below*, *optional*) – The interpolation used to render the image. For example, if *bilinear*, the image will be smooth and if *nearest*, the image will be pixelated. Example options

```
{none, nearest, bilinear, bicubic, spline16, spline36, hanning,
hamming, hermite, kaiser, quadric, catrom, gaussian, bessel,
mitchell, sinc, lanczos}
```

• **cmap_name** (*str*, optional) – If None, single channel and three channel images default to greyscale and rgb colormaps respectively.

• **alpha** (*float*, optional) – The alpha blending value, between 0 (transparent) and 1 (opaque).

• **masked** (*bool*, optional) – If True, then the image is rendered as masked.

• **final_marker_face_colour** (*See Below, optional*) – The face (filling) colour of the markers of the final fitting shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **final_marker_edge_colour** (*See Below, optional*) – The edge colour of the markers of the final fitting shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **final_line_colour** (*See Below, optional*) – The line colour of the final fitting shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **initial_marker_face_colour** (*See Below, optional*) – The face (filling) colour of the markers of the initial shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **initial_marker_edge_colour** (*See Below, optional*) – The edge colour of the markers of the initial shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **initial_line_colour** (*See Below, optional*) – The line colour of the initial shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **gt_marker_face_colour** (*See Below, optional*) – The face (filling) colour of the markers of the ground truth shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

• **gt_marker_edge_colour** (*See Below, optional*) – The edge colour of the markers of the ground truth shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

• **gt_line_colour** (*See Below, optional*) – The line colour of the ground truth shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

• **render_lines** (*bool or list of bool, optional*) – If `True`, the lines will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

• **line_style** (*str or list of str, optional*) – The style of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order. Example options:

```
{ '-', '---', '-.', ':' }
```

• **line_width** (*float or list of float, optional*) – The width of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

• **render_markers** (*bool or list of bool, optional*) – If `True`, the markers will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

• **marker_style** (*str or list of str, optional*) – The style of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order. Example options:

```
{ ., ,, o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8 }
```

• **marker_size** (*int or list of int, optional*) – The size of the markers in points. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

• **marker_edge_width** (*float or list of float, optional*) – The width of the markers' edge. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

• **render_numbering** (*bool, optional*) – If `True`, the landmarks will be numbered.

• **numbers_horizontal_align** (*{center, right, left}, optional*) – The horizontal alignment of the numbers' texts.

• **numbers_vertical_align** (*{center, top, bottom, baseline}, optional*) – The vertical alignment of the numbers' texts.

•**numbers_font_name** (*See Below, optional*) – The font of the numbers. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

•**numbers_font_size** (*int, optional*) – The font size of the numbers.

•**numbers_font_style** ({*normal, italic, oblique*}, *optional*) – The font style of the numbers.

•**numbers_font_weight** (*See Below, optional*) – The font weight of the numbers. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

•**numbers_font_colour** (*See Below, optional*) – The font colour of the numbers. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

•**render_legend** (*bool, optional*) – If True, the legend will be rendered.

•**legend_title** (*str, optional*) – The title of the legend.

•**legend_font_name** (*See below, optional*) – The font of the legend. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

•**legend_font_style** ({*normal, italic, oblique*}, *optional*) – The font style of the legend.

•**legend_font_size** (*int, optional*) – The font size of the legend.

•**legend_font_weight** (*See Below, optional*) – The font weight of the legend. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

•**legend_marker_scale** (*float, optional*) – The relative size of the legend markers with respect to the original

•**legend_location** (*int, optional*) – The location of the legend. The predefined values are:

'best'	0
'upper right'	1
'upper left'	2
'lower left'	3
'lower right'	4
'right'	5
'center left'	6
'center right'	7
'lower center'	8
'upper center'	9
'center'	10

- **legend_bbox_to_anchor** ((*float, float*) *tuple*, optional) – The bbox that the legend will be anchored.
- **legend_border_axes_pad** (*float*, optional) – The pad between the axes and legend border.
- **legend_n_columns** (*int*, optional) – The number of the legend’s columns.
- **legend_horizontal_spacing** (*float*, optional) – The spacing between the columns.
- **legend_vertical_spacing** (*float*, optional) – The vertical space between the legend entries.
- **legend_border** (*bool*, optional) – If `True`, a frame will be drawn around the legend.
- **legend_border_padding** (*float*, optional) – The fractional whitespace inside the legend border.
- **legend_shadow** (*bool*, optional) – If `True`, a shadow will be drawn behind legend.
- **legend_rounded_corners** (*bool*, optional) – If `True`, the frame’s corners will be rounded (fancybox).
- **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.
- **axes_font_name** (*See Below, optional*) – The font of the axes. Example options

`{serif, sans-serif, cursive, fantasy, monospace}`

- **axes_font_size** (*int*, optional) – The font size of the axes.
- **axes_font_style** ({*normal, italic, oblique*}, optional) – The font style of the axes.
- **axes_font_weight** (*See Below, optional*) – The font weight of the axes. Example options

`{ultralight, light, normal, regular, book, medium, roman, semibold, demibold, demi, bold, heavy, extra bold, black}`

- **axes_x_limits** (*float* or (*float, float*) or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the Image as a percentage of the Image’s width. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.
- **axes_y_limits** ((*float, float*) *tuple* or `None`, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the Image as a percentage of the Image’s height. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.
- **axes_x_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the x axis.
- **axes_y_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the y axis.
- **figure_size** ((*float, float*) *tuple* or `None` optional) – The size of the figure in inches.

Returns`renderer` (*class*) – The renderer object.

view_widget (*figure_size*=(7, 7))

Visualizes the result object using an interactive widget.

Parameters`figure_size` ((*int, int*), optional) – The initial size of the rendered figure.

final_shape

Returns the final shape of the fitting process.

Typemenpo.shape.PointCloud

gt_shape

Returns the ground truth shape associated with the image. In case there is not an attached ground truth shape, then `None` is returned.

Typemenpo.shape.PointCloud or `None`

image

Returns the image that the fitting was applied on, if it was provided. Otherwise, it returns `None`.

Typemenpo.shape.Image or *subclass* or `None`

initial_shape

Returns the initial shape that was provided to the fitting method to initialise the fitting process. In case the initial shape does not exist, then `None` is returned.

Typemenpo.shape.PointCloud or `None`

is_iterative

Flag whether the object is an iterative fitting result.

Typebool

Iterative Result

Classes for defining an iterative fitting result.

NonParametricIterativeResult

```
class menpofit.result.NonParametricIterativeResult (shapes,          initial_shape=None,
                                                    image=None,      gt_shape=None,
                                                    costs=None)
```

Bases: *Result*

Class for defining a non-parametric iterative fitting result, i.e. the result of a method that does not optimize over a parametric shape model. It holds the shapes of all the iterations of the fitting procedure. It can optionally store the image on which the fitting was applied, as well as its ground truth shape.

Parameters

- **shapes** (*list* of *menpo.shape.PointCloud*) – The *list* of shapes per iteration. Note that the list does not include the initial shape. The last member of the list is the final shape.
- **initial_shape** (*menpo.shape.PointCloud* or `None`, optional) – The initial shape from which the fitting process started. If `None`, then no initial shape is assigned.
- **image** (*menpo.image.Image* or *subclass* or `None`, optional) – The image on which the fitting process was applied. Note that a copy of the image will be assigned as an attribute. If `None`, then no image is assigned.
- **gt_shape** (*menpo.shape.PointCloud* or `None`, optional) – The ground truth shape associated with the image. If `None`, then no ground truth shape is assigned.
- **costs** (*list* of *float* or `None`, optional) – The *list* of cost per iteration. If `None`, then it is assumed that the cost function cannot be computed for the specific algorithm. It must have the same length as *shapes*.

displacements()

A list containing the displacement between the shape of each iteration and the shape of the previous one.

Typelist of ndarray

displacements_stats (*stat_type='mean'*)

A list containing a statistical metric on the displacements between the shape of each iteration and the shape of the previous one.

Parameters**stat_type** ({'mean', 'median', 'min', 'max'}, optional) – Specifies a statistic metric to be extracted from the displacements.

Returns**displacements_stat** (*list of float*) – The statistical metric on the points displacements for each iteration.

Raises**ValueError** – type must be 'mean', 'median', 'min' or 'max'

errors (*compute_error=None*)

Returns a list containing the error at each fitting iteration, if the ground truth shape exists.

Parameters**compute_error** (*callable*, optional) – Callable that computes the error between the shape at each iteration and the ground truth shape.

Returns**errors** (*list of float*) – The error at each iteration of the fitting process.

Raises**ValueError** – Ground truth shape has not been set, so the final error cannot be computed

final_error (*compute_error=None*)

Returns the final error of the fitting process, if the ground truth shape exists. This is the error computed based on the *final_shape*.

Parameters**compute_error** (*callable*, optional) – Callable that computes the error between the fitted and ground truth shapes.

Returns**final_error** (*float*) – The final error at the end of the fitting process.

Raises**ValueError** – Ground truth shape has not been set, so the final error cannot be computed

initial_error (*compute_error=None*)

Returns the initial error of the fitting process, if the ground truth shape and initial shape exist. This is the error computed based on the *initial_shape*.

Parameters**compute_error** (*callable*, optional) – Callable that computes the error between the initial and ground truth shapes.

Returns**initial_error** (*float*) – The initial error at the beginning of the fitting process.

Raises

- ValueError** – Initial shape has not been set, so the initial error cannot be computed

- ValueError** – Ground truth shape has not been set, so the initial error cannot be computed

plot_costs (*figure_id=None, new_figure=False, render_lines=True, line_colour='b', line_style='-', line_width=2, render_markers=True, marker_style='o', marker_size=4, marker_face_colour='b', marker_edge_colour='k', marker_edge_width=1.0, render_axes=True, axes_font_name='sans-serif', axes_font_size=10, axes_font_style='normal', axes_font_weight='normal', axes_x_limits=0.0, axes_y_limits=None, axes_x_ticks=None, axes_y_ticks=None, figure_size=(10, 6), render_grid=True, grid_line_style='-', grid_line_width=0.5*)

Plot of the cost function evolution at each fitting iteration.

Parameters

- **figure_id** (*object*, optional) – The id of the figure to be used.
- **new_figure** (*bool*, optional) – If `True`, a new figure is created.
- **render_lines** (*bool*, optional) – If `True`, the line will be rendered.
- **line_colour** (*colour* or `None`, optional) – The colour of the line. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{'r', 'g', 'b', 'c', 'm', 'k', 'w'}
or
(3, ) ndarray
```

- **line_style** ({`'-'`, `'--'`, `'-.'`, `':'`}, optional) – The style of the lines.
- **line_width** (*float*, optional) – The width of the lines.
- **render_markers** (*bool*, optional) – If `True`, the markers will be rendered.
- **marker_style** (*marker*, optional) – The style of the markers. Example *marker* options

```
{'.', ',', 'o', 'v', '^', '<', '>', '+', 'x', 'D', 'd', 's',
'p', '*', 'h', 'H', '1', '2', '3', '4', '8'}
```

- **marker_size** (*int*, optional) – The size of the markers in points.
- **marker_face_colour** (*colour* or `None`, optional) – The face (filling) colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{'r', 'g', 'b', 'c', 'm', 'k', 'w'}
or
(3, ) ndarray
```

- **marker_edge_colour** (*colour* or `None`, optional) – The edge colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{'r', 'g', 'b', 'c', 'm', 'k', 'w'}
or
(3, ) ndarray
```

- **marker_edge_width** (*float*, optional) – The width of the markers' edge.
- **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.
- **axes_font_name** (*See below, optional*) – The font of the axes. Example options

```
{'serif', 'sans-serif', 'cursive', 'fantasy', 'monospace'}
```

- **axes_font_size** (*int*, optional) – The font size of the axes.
- **axes_font_style** ({`'normal'`, `'italic'`, `'oblique'`}, optional) – The font style of the axes.
- **axes_font_weight** (*See below, optional*) – The font weight of the axes. Example options

```
{'ultralight', 'light', 'normal', 'regular', 'book', 'medium',
 'roman', 'semibold', 'demibold', 'demi', 'bold', 'heavy',
 'extra bold', 'black'}
```

- **axes_x_limits** (*float* or (*float*, *float*) or *None*, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the graph as a percentage of the curves' width. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.
- **axes_y_limits** (*float* or (*float*, *float*) or *None*, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the graph as a percentage of the curves' height. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.
- **axes_x_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the x axis.
- **axes_y_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the y axis.
- **figure_size** ((*float*, *float*) or *None*, optional) – The size of the figure in inches.
- **render_grid** (*bool*, optional) – If *True*, the grid will be rendered.
- **grid_line_style** ({*'-'*, *'--'*, *'-.'*, *':'*}, optional) – The style of the grid lines.
- **grid_line_width** (*float*, optional) – The width of the grid lines.

Returns *renderer* (*menpo.visualize.GraphPlotter*) – The renderer object.

plot_displacements (*stat_type*='mean', *figure_id*=*None*, *new_figure*=*False*, *render_lines*=*True*, *line_colour*='b', *line_style*='-', *line_width*=2, *render_markers*=*True*, *marker_style*='o', *marker_size*=4, *marker_face_colour*='b', *marker_edge_colour*='k', *marker_edge_width*=1.0, *render_axes*=*True*, *axes_font_name*='sans-serif', *axes_font_size*=10, *axes_font_style*='normal', *axes_font_weight*='normal', *axes_x_limits*=0.0, *axes_y_limits*=*None*, *axes_x_ticks*=*None*, *axes_y_ticks*=*None*, *figure_size*=(10, 6), *render_grid*=*True*, *grid_line_style*='-', *grid_line_width*=0.5)

Plot of a statistical metric of the displacement between the shape of each iteration and the shape of the previous one.

Parameters

- **stat_type** ({*mean*, *median*, *min*, *max*}, optional) – Specifies a statistic metric to be extracted from the displacements (see also *displacements_stats()* method).
- **figure_id** (*object*, optional) – The id of the figure to be used.
- **new_figure** (*bool*, optional) – If *True*, a new figure is created.
- **render_lines** (*bool*, optional) – If *True*, the line will be rendered.
- **line_colour** (*colour* or *None* (See below), optional) – The colour of the line. If *None*, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

- **line_style** (*str* (See below), optional) – The style of the lines. Example options:

```
{-, --, -. , :}
```

•**line_width** (*float*, optional) – The width of the lines.

•**render_markers** (*bool*, optional) – If `True`, the markers will be rendered.

•**marker_style** (*str* (See below), optional) – The style of the markers. Example *marker* options

```
{., ,, o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8}
```

•**marker_size** (*int*, optional) – The size of the markers in points.

•**marker_face_colour** (*colour* or `None`, optional) – The face (filling) colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

•**marker_edge_colour** (*colour* or `None`, optional) – The edge colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

•**marker_edge_width** (*float*, optional) – The width of the markers' edge.

•**render_axes** (*bool*, optional) – If `True`, the axes will be rendered.

•**axes_font_name** (*str* (See below), optional) – The font of the axes. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

•**axes_font_size** (*int*, optional) – The font size of the axes.

•**axes_font_style** (*str* (See below), optional) – The font style of the axes. Example options

```
{normal, italic, oblique}
```

•**axes_font_weight** (*str* (See below), optional) – The font weight of the axes. Example options

```
{ultralight, light, normal, regular, book, medium, roman,  
semibold, demibold, demi, bold, heavy, extra bold, black}
```

•**axes_x_limits** (*float* or (*float*, *float*) or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the graph as a percentage of the curves' width. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

•**axes_y_limits** (*float* or (*float*, *float*) or `None`, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the graph as a percentage of the curves' height. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

•**axes_x_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the x axis.

•**axes_y_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the y axis.

- **figure_size** ((float, float) or None, optional) – The size of the figure in inches.
- **render_grid** (bool, optional) – If True, the grid will be rendered.
- **grid_line_style** ({ '-', '--', '-.', ':' }, optional) – The style of the grid lines.
- **grid_line_width** (float, optional) – The width of the grid lines.

Returns **renderer** (*menpo.visualize.GraphPlotter*) – The renderer object.

plot_errors (*compute_error=None, figure_id=None, new_figure=False, render_lines=True, line_colour='b', line_style='-', line_width=2, render_markers=True, marker_style='o', marker_size=4, marker_face_colour='b', marker_edge_colour='k', marker_edge_width=1.0, render_axes=True, axes_font_name='sans-serif', axes_font_size=10, axes_font_style='normal', axes_font_weight='normal', axes_x_limits=0.0, axes_y_limits=None, axes_x_ticks=None, axes_y_ticks=None, figure_size=(10, 6), render_grid=True, grid_line_style='-', grid_line_width=0.5*)

Plot of the error evolution at each fitting iteration.

Parameters

- **compute_error** (callable, optional) – Callable that computes the error between the shape at each iteration and the ground truth shape.
- **figure_id** (object, optional) – The id of the figure to be used.
- **new_figure** (bool, optional) – If True, a new figure is created.
- **render_lines** (bool, optional) – If True, the line will be rendered.
- **line_colour** (colour or None (See below), optional) – The colour of the line. If None, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

- **line_style** (str (See below), optional) – The style of the lines. Example options:

```
{-, --, -. , :}
```

- **line_width** (float, optional) – The width of the lines.
- **render_markers** (bool, optional) – If True, the markers will be rendered.
- **marker_style** (str (See below), optional) – The style of the markers. Example *marker* options

```
{., , o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8}
```

- **marker_size** (int, optional) – The size of the markers in points.
- **marker_face_colour** (colour or None, optional) – The face (filling) colour of the markers. If None, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```


• **marker_edge_colour** (*colour* or `None`, optional) – The edge colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **marker_edge_width** (*float*, optional) – The width of the markers' edge.

• **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.

• **axes_font_name** (*str* (See below), optional) – The font of the axes. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **axes_font_size** (*int*, optional) – The font size of the axes.

• **axes_font_style** (*str* (See below), optional) – The font style of the axes. Example options

```
{normal, italic, oblique}
```

• **axes_font_weight** (*str* (See below), optional) – The font weight of the axes. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **axes_x_limits** (*float* or (*float*, *float*) or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the graph as a percentage of the curves' width. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

• **axes_y_limits** (*float* or (*float*, *float*) or `None`, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the graph as a percentage of the curves' height. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

• **axes_x_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the x axis.

• **axes_y_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the y axis.

• **figure_size** ((*float*, *float*) or `None`, optional) – The size of the figure in inches.

• **render_grid** (*bool*, optional) – If `True`, the grid will be rendered.

• **grid_line_style** ({`'-'`, `'--'`, `'-.'`, `':'`}, optional) – The style of the grid lines.

• **grid_line_width** (*float*, optional) – The width of the grid lines.

Returns *renderer* (*menpo.visualize.GraphPlotter*) – The renderer object.

to_result (*pass_image=True*, *pass_initial_shape=True*, *pass_gt_shape=True*)

Returns a *Result* instance of the object, i.e. a fitting result object that does not store the iterations. This can be useful for reducing the size of saved fitting results.

Parameters

• **pass_image** (*bool*, optional) – If `True`, then the image will get passed (if it exists).

• **pass_initial_shape** (*bool*, optional) – If `True`, then the initial shape will get passed (if it exists).

• **pass_gt_shape** (*bool*, optional) – If `True`, then the ground truth shape will get passed (if it exists).

Returns *result* (*Result*) – The final “lightweight” fitting result.

view (*figure_id=None*, *new_figure=False*, *render_image=True*, *render_final_shape=True*, *render_initial_shape=False*, *render_gt_shape=False*, *subplots_enabled=True*, *channels=None*, *interpolation='bilinear'*, *cmap_name=None*, *alpha=1.0*, *masked=True*, *final_marker_face_colour='r'*, *final_marker_edge_colour='k'*, *final_line_colour='r'*, *initial_marker_face_colour='b'*, *initial_marker_edge_colour='k'*, *initial_line_colour='b'*, *gt_marker_face_colour='y'*, *gt_marker_edge_colour='k'*, *gt_line_colour='y'*, *render_lines=True*, *line_style='-'*, *line_width=2*, *render_markers=True*, *marker_style='o'*, *marker_size=4*, *marker_edge_width=1.0*, *render_numbering=False*, *numbers_horizontal_align='center'*, *numbers_vertical_align='bottom'*, *numbers_font_name='sans-serif'*, *numbers_font_size=10*, *numbers_font_style='normal'*, *numbers_font_weight='normal'*, *numbers_font_colour='k'*, *render_legend=True*, *legend_title=''*, *legend_font_name='sans-serif'*, *legend_font_style='normal'*, *legend_font_size=10*, *legend_font_weight='normal'*, *legend_marker_scale=None*, *legend_location=2*, *legend_bbox_to_anchor=(1.05, 1.0)*, *legend_border_axes_pad=None*, *legend_n_columns=1*, *legend_horizontal_spacing=None*, *legend_vertical_spacing=None*, *legend_border=True*, *legend_border_padding=None*, *legend_shadow=False*, *legend_rounded_corners=False*, *render_axes=False*, *axes_font_name='sans-serif'*, *axes_font_size=10*, *axes_font_style='normal'*, *axes_font_weight='normal'*, *axes_x_limits=None*, *axes_y_limits=None*, *axes_x_ticks=None*, *axes_y_ticks=None*, *figure_size=(7, 7)*)

Visualize the fitting result. The method renders the final fitted shape and optionally the initial shape, ground truth shape and the image, id they were provided.

Parameters

- **figure_id** (*object*, optional) – The id of the figure to be used.
- **new_figure** (*bool*, optional) – If `True`, a new figure is created.
- **render_image** (*bool*, optional) – If `True` and the image exists, then it gets rendered.
- **render_final_shape** (*bool*, optional) – If `True`, then the final fitting shape gets rendered.
- **render_initial_shape** (*bool*, optional) – If `True` and the initial fitting shape exists, then it gets rendered.
- **render_gt_shape** (*bool*, optional) – If `True` and the ground truth shape exists, then it gets rendered.
- **subplots_enabled** (*bool*, optional) – If `True`, then the requested final, initial and ground truth shapes get rendered on separate subplots.
- **channels** (*int* or *list* of *int* or *all* or *None*) – If *int* or *list* of *int*, the specified channel(s) will be rendered. If *all*, all the channels will be rendered in subplots. If *None* and the image is RGB, it will be rendered in RGB mode. If *None* and the image is not RGB, it is equivalent to *all*.
- **interpolation** (*See Below*, *optional*) – The interpolation used to render the image. For example, if *bilinear*, the image will be smooth and if *nearest*, the image will be pixelated. Example options

```
{none, nearest, bilinear, bicubic, spline16, spline36, hanning,
hamming, hermite, kaiser, quadric, catrom, gaussian, bessel,
mitchell, sinc, lanczos}
```

- **cmap_name** (*str*, optional,) – If `None`, single channel and three channel images default to greyscale and `rgb` colormaps respectively.
- **alpha** (*float*, optional) – The alpha blending value, between 0 (transparent) and 1 (opaque).
- **masked** (*bool*, optional) – If `True`, then the image is rendered as masked.
- **final_marker_face_colour** (*See Below, optional*) – The face (filling) colour of the markers of the final fitting shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

- **final_marker_edge_colour** (*See Below, optional*) – The edge colour of the markers of the final fitting shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

- **final_line_colour** (*See Below, optional*) – The line colour of the final fitting shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

- **initial_marker_face_colour** (*See Below, optional*) – The face (filling) colour of the markers of the initial shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

- **initial_marker_edge_colour** (*See Below, optional*) – The edge colour of the markers of the initial shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

- **initial_line_colour** (*See Below, optional*) – The line colour of the initial shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

- **gt_marker_face_colour** (*See Below, optional*) – The face (filling) colour of the markers of the ground truth shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

- **gt_marker_edge_colour** (*See Below, optional*) – The edge colour of the markers of the ground truth shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

• **gt_line_colour** (*See Below, optional*) – The line colour of the ground truth shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

• **render_lines** (*bool or list of bool, optional*) – If `True`, the lines will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

• **line_style** (*str or list of str, optional*) – The style of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order. Example options:

```
{ '-', '--', '-.', ':' }
```

• **line_width** (*float or list of float, optional*) – The width of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

• **render_markers** (*bool or list of bool, optional*) – If `True`, the markers will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

• **marker_style** (*str or list of str, optional*) – The style of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order. Example options:

```
{ ., ,, o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8 }
```

• **marker_size** (*int or list of int, optional*) – The size of the markers in points. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

• **marker_edge_width** (*float or list of float, optional*) – The width of the markers' edge. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

• **render_numbering** (*bool, optional*) – If `True`, the landmarks will be numbered.

• **numbers_horizontal_align** (*{center, right, left}, optional*) – The horizontal alignment of the numbers' texts.

• **numbers_vertical_align** (*{center, top, bottom, baseline}, optional*) – The vertical alignment of the numbers' texts.

• **numbers_font_name** (*See Below, optional*) – The font of the numbers. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **numbers_font_size** (*int, optional*) – The font size of the numbers.

• **numbers_font_style** (*{normal, italic, oblique}, optional*) – The font style of the numbers.

•**numbers_font_weight** (*See Below, optional*) – The font weight of the numbers. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

•**numbers_font_colour** (*See Below, optional*) – The font colour of the numbers. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

•**render_legend** (*bool, optional*) – If True, the legend will be rendered.

•**legend_title** (*str, optional*) – The title of the legend.

•**legend_font_name** (*See below, optional*) – The font of the legend. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

•**legend_font_style** (*{normal, italic, oblique}, optional*) – The font style of the legend.

•**legend_font_size** (*int, optional*) – The font size of the legend.

•**legend_font_weight** (*See Below, optional*) – The font weight of the legend. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

•**legend_marker_scale** (*float, optional*) – The relative size of the legend markers with respect to the original

•**legend_location** (*int, optional*) – The location of the legend. The predefined values are:

'best'	0
'upper right'	1
'upper left'	2
'lower left'	3
'lower right'	4
'right'	5
'center left'	6
'center right'	7
'lower center'	8
'upper center'	9
'center'	10

•**legend_bbox_to_anchor** (*((float, float) tuple, optional*) – The bbox that the legend will be anchored.

•**legend_border_axes_pad** (*float, optional*) – The pad between the axes and legend border.

•**legend_n_columns** (*int, optional*) – The number of the legend's columns.

•**legend_horizontal_spacing** (*float, optional*) – The spacing between the columns.

- **legend_vertical_spacing** (*float*, optional) – The vertical space between the legend entries.
- **legend_border** (*bool*, optional) – If `True`, a frame will be drawn around the legend.
- **legend_border_padding** (*float*, optional) – The fractional whitespace inside the legend border.
- **legend_shadow** (*bool*, optional) – If `True`, a shadow will be drawn behind legend.
- **legend_rounded_corners** (*bool*, optional) – If `True`, the frame’s corners will be rounded (fancybox).
- **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.
- **axes_font_name** (*See Below, optional*) – The font of the axes. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

- **axes_font_size** (*int*, optional) – The font size of the axes.
- **axes_font_style** (*{normal, italic, oblique}, optional*) – The font style of the axes.
- **axes_font_weight** (*See Below, optional*) – The font weight of the axes. Example options

```
{ultralight, light, normal, regular, book, medium, roman, semibold, demibold, demi, bold, heavy, extra bold, black}
```

- **axes_x_limits** (*float* or *(float, float)* or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the Image as a percentage of the Image’s width. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.
- **axes_y_limits** (*(float, float) tuple* or `None`, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the Image as a percentage of the Image’s height. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.
- **axes_x_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the x axis.
- **axes_y_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the y axis.
- **figure_size** (*(float, float) tuple* or `None` optional) – The size of the figure in inches.

Returns`renderer` (*class*) – The renderer object.

```
view_iterations (figure_id=None, new_figure=False, iters=None, render_image=True,
                 subplots_enabled=False, channels=None, interpolation='bilinear',
                 cmap_name=None, alpha=1.0, masked=True, render_lines=True,
                 line_style='-', line_width=2, line_colour=None, render_markers=True,
                 marker_edge_colour=None, marker_face_colour=None, marker_style='o',
                 marker_size=4, marker_edge_width=1.0, render_numbering=False,
                 numbers_horizontal_align='center', numbers_vertical_align='bottom',
                 numbers_font_name='sans-serif', numbers_font_size=10, num-
                 bers_font_style='normal', numbers_font_weight='normal', num-
                 bers_font_colour='k', render_legend=True, legend_title='',
                 legend_font_name='sans-serif', legend_font_style='normal', leg-
                 end_font_size=10, legend_font_weight='normal', legend_marker_scale=None,
                 legend_location=2, legend_bbox_to_anchor=(1.05, 1.0), leg-
                 end_border_axes_pad=None, legend_n_columns=1, leg-
                 end_horizontal_spacing=None, legend_vertical_spacing=None, leg-
                 end_border=True, legend_border_padding=None, legend_shadow=False, leg-
                 end_rounded_corners=False, render_axes=False, axes_font_name='sans-serif',
                 axes_font_size=10, axes_font_style='normal', axes_font_weight='normal',
                 axes_x_limits=None, axes_y_limits=None, axes_x_ticks=None,
                 axes_y_ticks=None, figure_size=(7, 7))
```

Visualize the iterations of the fitting process.

Parameters

- **figure_id** (*object*, optional) – The id of the figure to be used.
- **new_figure** (*bool*, optional) – If `True`, a new figure is created.
- **iters** (*int* or *list* of *int* or `None`, optional) – The iterations to be visualized. If `None`, then all the iterations are rendered.

No.	Visualised shape	Description
0	<code>self.initial_shape</code>	Initial shape
1	<code>self.shapes[1]</code>	Iteration 1
i	<code>self.shapes[i]</code>	Iteration i
n_iters	<code>self.final_shape</code>	Final shape

- **render_image** (*bool*, optional) – If `True` and the image exists, then it gets rendered.
- **subplots_enabled** (*bool*, optional) – If `True`, then the requested final, initial and ground truth shapes get rendered on separate subplots.
- **channels** (*int* or *list* of *int* or `all` or `None`) – If *int* or *list* of *int*, the specified channel(s) will be rendered. If `all`, all the channels will be rendered in subplots. If `None` and the image is RGB, it will be rendered in RGB mode. If `None` and the image is not RGB, it is equivalent to `all`.
- **interpolation** (*str* (See Below), optional) – The interpolation used to render the image. For example, if `bilinear`, the image will be smooth and if `nearest`, the image will be pixelated. Example options

```
{none, nearest, bilinear, bicubic, spline16, spline36, hanning,
 hamming, hermite, kaiser, quadric, catrom, gaussian, bessel,
 mitchell, sinc, lanczos}
```

- **cmap_name** (*str*, optional,) – If `None`, single channel and three channel images default to greyscale and rgb colormaps respectively.
- **alpha** (*float*, optional) – The alpha blending value, between 0 (transparent) and 1 (opaque).

- masked** (*bool*, optional) – If `True`, then the image is rendered as masked.
- render_lines** (*bool* or *list of bool*, optional) – If `True`, the lines will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.
- line_style** (*str* or *list of str* (See below), optional) – The style of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options:

```
{-, --, -. , :}
```

- line_width** (*float* or *list of float*, optional) – The width of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.
- line_colour** (*colour* or *list of colour* (See Below), optional) – The colour of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

- render_markers** (*bool* or *list of bool*, optional) – If `True`, the markers will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.
- marker_style** (*str* or *list of str* (See below), optional) – The style of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{., , o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8}
```

- marker_size** (*int* or *list of int*, optional) – The size of the markers in points. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.
- marker_edge_colour** (*colour* or *list of colour* (See Below), optional) – The edge colour of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

- marker_face_colour** (*colour* or *list of colour* (See Below), optional) – The face (filling) colour of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

- marker_edge_width** (*float* or *list of float*, optional) – The width of the markers' edge. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.
- render_numbering** (*bool*, optional) – If `True`, the landmarks will be numbered.

•**numbers_horizontal_align** (*str* (See below), optional) – The horizontal alignment of the numbers’ texts. Example options

```
{center, right, left}
```

•**numbers_vertical_align** (*str* (See below), optional) – The vertical alignment of the numbers’ texts. Example options

```
{center, top, bottom, baseline}
```

•**numbers_font_name** (*str* (See below), optional) – The font of the numbers. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

•**numbers_font_size** (*int*, optional) – The font size of the numbers.

•**numbers_font_style** ({*normal, italic, oblique*}, optional) – The font style of the numbers.

•**numbers_font_weight** (*str* (See below), optional) – The font weight of the numbers. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

•**numbers_font_colour** (*See Below, optional*) – The font colour of the numbers. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

•**render_legend** (*bool*, optional) – If True, the legend will be rendered.

•**legend_title** (*str*, optional) – The title of the legend.

•**legend_font_name** (*See below, optional*) – The font of the legend. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

•**legend_font_style** (*str* (See below), optional) – The font style of the legend. Example options

```
{normal, italic, oblique}
```

•**legend_font_size** (*int*, optional) – The font size of the legend.

•**legend_font_weight** (*str* (See below), optional) – The font weight of the legend. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

•**legend_marker_scale** (*float*, optional) – The relative size of the legend markers with respect to the original

•**legend_location** (*int*, optional) – The location of the legend. The predefined values are:

'best'	0
'upper right'	1
'upper left'	2
'lower left'	3
'lower right'	4
'right'	5
'center left'	6
'center right'	7
'lower center'	8
'upper center'	9
'center'	10

• **legend_bbox_to_anchor** ((*float, float*) *tuple*, optional) – The bbox that the legend will be anchored.

• **legend_border_axes_pad** (*float*, optional) – The pad between the axes and legend border.

• **legend_n_columns** (*int*, optional) – The number of the legend's columns.

• **legend_horizontal_spacing** (*float*, optional) – The spacing between the columns.

• **legend_vertical_spacing** (*float*, optional) – The vertical space between the legend entries.

• **legend_border** (*bool*, optional) – If `True`, a frame will be drawn around the legend.

• **legend_border_padding** (*float*, optional) – The fractional whitespace inside the legend border.

• **legend_shadow** (*bool*, optional) – If `True`, a shadow will be drawn behind legend.

• **legend_rounded_corners** (*bool*, optional) – If `True`, the frame's corners will be rounded (fancybox).

• **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.

• **axes_font_name** (*str* (See below), optional) – The font of the axes. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **axes_font_size** (*int*, optional) – The font size of the axes.

• **axes_font_style** ({*normal, italic, oblique*}, optional) – The font style of the axes.

• **axes_font_weight** (*str* (See below), optional) – The font weight of the axes. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **axes_x_limits** (*float* or (*float, float*) or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the Image as a percentage of the Image's width. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

• **axes_y_limits** ((*float, float*) *tuple* or `None`, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the Image as a percentage of the Image's height. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

- **axes_x_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the x axis.
- **axes_y_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the y axis.
- **figure_size** ((*float*, *float*) *tuple* or *None* optional) – The size of the figure in inches.

Returns *renderer* (*class*) – The renderer object.

view_widget (*figure_size*=(7, 7))

Visualizes the result object using an interactive widget.

Parameters *figure_size* ((*int*, *int*), optional) – The initial size of the rendered figure.

costs

Returns a *list* with the cost per iteration. It returns *None* if the costs are not computed.

Type *list* of *float* or *None*

final_shape

Returns the final shape of the fitting process.

Type *menpo.shape.PointCloud*

gt_shape

Returns the ground truth shape associated with the image. In case there is not an attached ground truth shape, then *None* is returned.

Type *menpo.shape.PointCloud* or *None*

image

Returns the image that the fitting was applied on, if it was provided. Otherwise, it returns *None*.

Type *menpo.shape.Image* or *subclass* or *None*

initial_shape

Returns the initial shape that was provided to the fitting method to initialise the fitting process. In case the initial shape does not exist, then *None* is returned.

Type *menpo.shape.PointCloud* or *None*

is_iterative

Flag whether the object is an iterative fitting result.

Type *bool*

n_iters

Returns the total number of iterations of the fitting process.

Type *int*

shapes

Returns the *list* of shapes obtained at each iteration of the fitting process. The *list* includes the *initial_shape* (if it exists) and *final_shape*.

Type *list* of *menpo.shape.PointCloud*

ParametricIterativeResult

```
class menpofit.result.ParametricIterativeResult (shapes, shape_parameters, initial_shape=None, image=None, gt_shape=None, costs=None)
```

Bases: *NonParametricIterativeResult*

Class for defining a parametric iterative fitting result, i.e. the result of a method that optimizes the parameters of a shape model. It holds the shapes and shape parameters of all the iterations of the fitting procedure. It can optionally store the image on which the fitting was applied, as well as its ground truth shape.

Note: When using a method with a parametric shape model, the first step is to **reconstruct the initial shape** using the shape model. The generated reconstructed shape is then used as initialisation for the iterative optimisation. This step is not counted in the number of iterations.

Parameters

- **shapes** (*list of `menpo.shape.PointCloud`*) – The *list* of shapes per iteration. Note that the list does not include the initial shape. However, it includes the reconstruction of the initial shape. The last member of the list is the final shape.
- **shape_parameters** (*list of `ndarray`*) – The *list* of shape parameters per iteration. Note that the list includes the parameters of the projection of the initial shape. The last member of the list corresponds to the final shape’s parameters. It must have the same length as *shapes*.
- **initial_shape** (*`menpo.shape.PointCloud` or `None`, optional*) – The initial shape from which the fitting process started. If `None`, then no initial shape is assigned.
- **image** (*`menpo.image.Image` or *subclass* or `None`, optional*) – The image on which the fitting process was applied. Note that a copy of the image will be assigned as an attribute. If `None`, then no image is assigned.
- **gt_shape** (*`menpo.shape.PointCloud` or `None`, optional*) – The ground truth shape associated with the image. If `None`, then no ground truth shape is assigned.
- **costs** (*list of `float` or `None`, optional*) – The *list* of cost per iteration. If `None`, then it is assumed that the cost function cannot be computed for the specific algorithm. It must have the same length as *shapes*.

displacements ()

A list containing the displacement between the shape of each iteration and the shape of the previous one.

Typelist of `ndarray`

displacements_stats (*stat_type='mean'*)

A list containing a statistical metric on the displacements between the shape of each iteration and the shape of the previous one.

Parameters**stat_type** (*{'mean', 'median', 'min', 'max'}, optional*) – Specifies a statistic metric to be extracted from the displacements.

Returns**displacements_stat** (*list of `float`*) – The statistical metric on the points displacements for each iteration.

Raises**ValueError** – type must be ‘mean’, ‘median’, ‘min’ or ‘max’

errors (*compute_error=None*)

Returns a list containing the error at each fitting iteration, if the ground truth shape exists.

Parameters**compute_error** (*callable, optional*) – Callable that computes the error between the shape at each iteration and the ground truth shape.

Returns**errors** (*list of `float`*) – The error at each iteration of the fitting process.

Raises**ValueError** – Ground truth shape has not been set, so the final error cannot be computed

final_error (*compute_error=None*)

Returns the final error of the fitting process, if the ground truth shape exists. This is the error computed based on the *final_shape*.

Parameters**compute_error** (*callable*, optional) – Callable that computes the error between the fitted and ground truth shapes.

Returns**final_error** (*float*) – The final error at the end of the fitting process.

Raises**ValueError** – Ground truth shape has not been set, so the final error cannot be computed

initial_error (*compute_error=None*)

Returns the initial error of the fitting process, if the ground truth shape and initial shape exist. This is the error computed based on the *initial_shape*.

Parameters**compute_error** (*callable*, optional) – Callable that computes the error between the initial and ground truth shapes.

Returns**initial_error** (*float*) – The initial error at the beginning of the fitting process.

Raises

- ValueError** – Initial shape has not been set, so the initial error cannot be computed
- ValueError** – Ground truth shape has not been set, so the initial error cannot be computed

plot_costs (*figure_id=None, new_figure=False, render_lines=True, line_colour='b', line_style='-', line_width=2, render_markers=True, marker_style='o', marker_size=4, marker_face_colour='b', marker_edge_colour='k', marker_edge_width=1.0, render_axes=True, axes_font_name='sans-serif', axes_font_size=10, axes_font_style='normal', axes_font_weight='normal', axes_x_limits=0.0, axes_y_limits=None, axes_x_ticks=None, axes_y_ticks=None, figure_size=(10, 6), render_grid=True, grid_line_style='-', grid_line_width=0.5*)

Plot of the cost function evolution at each fitting iteration.

Parameters

- figure_id** (*object*, optional) – The id of the figure to be used.
- new_figure** (*bool*, optional) – If **True**, a new figure is created.
- render_lines** (*bool*, optional) – If **True**, the line will be rendered.
- line_colour** (*colour* or **None**, optional) – The colour of the line. If **None**, the colour is sampled from the jet colormap. Example *colour* options are

```
{'r', 'g', 'b', 'c', 'm', 'k', 'w'}
or
(3, ) ndarray
```

- line_style** ({**'-'**, **'--'**, **'-.'**, **':'**}, optional) – The style of the lines.
- line_width** (*float*, optional) – The width of the lines.
- render_markers** (*bool*, optional) – If **True**, the markers will be rendered.
- marker_style** (*marker*, optional) – The style of the markers. Example *marker* options

```
{'.', ',', 'o', 'v', '^', '<', '>', '+', 'x', 'D', 'd', 's',
'p', '*', 'h', 'H', '1', '2', '3', '4', '8'}
```

- marker_size** (*int*, optional) – The size of the markers in points.

• **marker_face_colour** (*colour* or `None`, optional) – The face (filling) colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{'r', 'g', 'b', 'c', 'm', 'k', 'w'}  
or  
(3, ) ndarray
```

• **marker_edge_colour** (*colour* or `None`, optional) – The edge colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{'r', 'g', 'b', 'c', 'm', 'k', 'w'}  
or  
(3, ) ndarray
```

• **marker_edge_width** (*float*, optional) – The width of the markers' edge.

• **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.

• **axes_font_name** (*See below, optional*) – The font of the axes. Example options

```
{'serif', 'sans-serif', 'cursive', 'fantasy', 'monospace'}
```

• **axes_font_size** (*int*, optional) – The font size of the axes.

• **axes_font_style** ({`'normal'`, `'italic'`, `'oblique'`}, optional) – The font style of the axes.

• **axes_font_weight** (*See below, optional*) – The font weight of the axes. Example options

```
{'ultralight', 'light', 'normal', 'regular', 'book', 'medium',  
 'roman', 'semibold', 'demibold', 'demi', 'bold', 'heavy',  
 'extra bold', 'black'}
```

• **axes_x_limits** (*float* or (*float, float*) or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the graph as a percentage of the curves' width. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

• **axes_y_limits** (*float* or (*float, float*) or `None`, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the graph as a percentage of the curves' height. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

• **axes_x_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the x axis.

• **axes_y_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the y axis.

• **figure_size** ((*float, float*) or `None`, optional) – The size of the figure in inches.

• **render_grid** (*bool*, optional) – If `True`, the grid will be rendered.

• **grid_line_style** ({`'-'`, `'--'`, `'-.'`, `':'`}, optional) – The style of the grid lines.

• **grid_line_width** (*float*, optional) – The width of the grid lines.

Returns *renderer* (*menpo.visualize.GraphPlotter*) – The renderer object.

```
plot_displacements (stat_type='mean', figure_id=None, new_figure=False, render_lines=True,
                    line_colour='b', line_style='-', line_width=2, render_markers=True,
                    marker_style='o', marker_size=4, marker_face_colour='b',
                    marker_edge_colour='k', marker_edge_width=1.0, render_axes=True,
                    axes_font_name='sans-serif', axes_font_size=10, axes_font_style='normal',
                    axes_font_weight='normal', axes_x_limits=0.0, axes_y_limits=None,
                    axes_x_ticks=None, axes_y_ticks=None, figure_size=(10, 6),
                    render_grid=True, grid_line_style='-', grid_line_width=0.5)
```

Plot of a statistical metric of the displacement between the shape of each iteration and the shape of the previous one.

Parameters

- **stat_type** ({mean, median, min, max}, optional) – Specifies a statistic metric to be extracted from the displacements (see also `displacements_stats()` method).
- **figure_id** (object, optional) – The id of the figure to be used.
- **new_figure** (bool, optional) – If `True`, a new figure is created.
- **render_lines** (bool, optional) – If `True`, the line will be rendered.
- **line_colour** (colour or None (See below), optional) – The colour of the line. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

- **line_style** (str (See below), optional) – The style of the lines. Example options:

```
{-, --, -. , :}
```

- **line_width** (float, optional) – The width of the lines.
- **render_markers** (bool, optional) – If `True`, the markers will be rendered.
- **marker_style** (str (See below), optional) – The style of the markers. Example *marker* options

```
{., , o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8}
```

- **marker_size** (int, optional) – The size of the markers in points.
- **marker_face_colour** (colour or None, optional) – The face (filling) colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

- **marker_edge_colour** (colour or None, optional) – The edge colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

- **marker_edge_width** (float, optional) – The width of the markers' edge.

• **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.

• **axes_font_name** (*str* (See below), optional) – The font of the axes. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **axes_font_size** (*int*, optional) – The font size of the axes.

• **axes_font_style** (*str* (See below), optional) – The font style of the axes. Example options

```
{normal, italic, oblique}
```

• **axes_font_weight** (*str* (See below), optional) – The font weight of the axes. Example options

```
{ultralight, light, normal, regular, book, medium, roman, semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **axes_x_limits** (*float* or (*float*, *float*) or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the graph as a percentage of the curves' width. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

• **axes_y_limits** (*float* or (*float*, *float*) or `None`, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the graph as a percentage of the curves' height. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

• **axes_x_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the x axis.

• **axes_y_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the y axis.

• **figure_size** ((*float*, *float*) or `None`, optional) – The size of the figure in inches.

• **render_grid** (*bool*, optional) – If `True`, the grid will be rendered.

• **grid_line_style** ({`'-'`, `'--'`, `'-.'`, `':'`}, optional) – The style of the grid lines.

• **grid_line_width** (*float*, optional) – The width of the grid lines.

Returns `renderer` (*menpo.visualize.GraphPlotter*) – The renderer object.

plot_errors (*compute_error=None*, *figure_id=None*, *new_figure=False*, *render_lines=True*, *line_colour='b'*, *line_style='-'*, *line_width=2*, *render_markers=True*, *marker_style='o'*, *marker_size=4*, *marker_face_colour='b'*, *marker_edge_colour='k'*, *marker_edge_width=1.0*, *render_axes=True*, *axes_font_name='sans-serif'*, *axes_font_size=10*, *axes_font_style='normal'*, *axes_font_weight='normal'*, *axes_x_limits=0.0*, *axes_y_limits=None*, *axes_x_ticks=None*, *axes_y_ticks=None*, *figure_size=(10, 6)*, *render_grid=True*, *grid_line_style='-'*, *grid_line_width=0.5*)

Plot of the error evolution at each fitting iteration.

Parameters

• **compute_error** (*callable*, optional) – Callable that computes the error between the shape at each iteration and the ground truth shape.

• **figure_id** (*object*, optional) – The id of the figure to be used.

• **new_figure** (*bool*, optional) – If `True`, a new figure is created.

• **render_lines** (*bool*, optional) – If `True`, the line will be rendered.

• **line_colour** (*colour* or `None` (See below), optional) – The colour of the line. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **line_style** (*str* (See below), optional) – The style of the lines. Example options:

```
{-, --, -. , :}
```

• **line_width** (*float*, optional) – The width of the lines.

• **render_markers** (*bool*, optional) – If `True`, the markers will be rendered.

• **marker_style** (*str* (See below), optional) – The style of the markers. Example *marker* options

```
{., , o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8}
```

• **marker_size** (*int*, optional) – The size of the markers in points.

• **marker_face_colour** (*colour* or `None`, optional) – The face (filling) colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **marker_edge_colour** (*colour* or `None`, optional) – The edge colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **marker_edge_width** (*float*, optional) – The width of the markers' edge.

• **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.

• **axes_font_name** (*str* (See below), optional) – The font of the axes. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **axes_font_size** (*int*, optional) – The font size of the axes.

• **axes_font_style** (*str* (See below), optional) – The font style of the axes. Example options

```
{normal, italic, oblique}
```

• **axes_font_weight** (*str* (See below), optional) – The font weight of the axes. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **axes_x_limits** (*float* or (*float*, *float*) or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the graph as a percentage of the curves'

width. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.

- **axes_y_limits** (*float* or (*float*, *float*) or *None*, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the graph as a percentage of the curves' height. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.

- **axes_x_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the x axis.

- **axes_y_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the y axis.

- **figure_size** ((*float*, *float*) or *None*, optional) – The size of the figure in inches.

- **render_grid** (*bool*, optional) – If *True*, the grid will be rendered.

- **grid_line_style** ({ '-', '--', '-.', ':' }, optional) – The style of the grid lines.

- **grid_line_width** (*float*, optional) – The width of the grid lines.

Returns*renderer* (*menpo.visualize.GraphPlotter*) – The renderer object.

reconstructed_initial_error (*compute_error=None*)

Returns the error of the reconstructed initial shape of the fitting process, if the ground truth shape exists. This is the error computed based on the *reconstructed_initial_shape*.

Parameters*compute_error* (*callable*, optional) – Callable that computes the error between the reconstructed initial and ground truth shapes.

Returns*reconstructed_initial_error* (*float*) – The error that corresponds to the initial shape's reconstruction.

Raises*ValueError* – Ground truth shape has not been set, so the reconstructed initial error cannot be computed

to_result (*pass_image=True*, *pass_initial_shape=True*, *pass_gt_shape=True*)

Returns a *Result* instance of the object, i.e. a fitting result object that does not store the iterations. This can be useful for reducing the size of saved fitting results.

Parameters

- **pass_image** (*bool*, optional) – If *True*, then the image will get passed (if it exists).

- **pass_initial_shape** (*bool*, optional) – If *True*, then the initial shape will get passed (if it exists).

- **pass_gt_shape** (*bool*, optional) – If *True*, then the ground truth shape will get passed (if it exists).

Returns*result* (*Result*) – The final “lightweight” fitting result.

```
view (figure_id=None, new_figure=False, render_image=True, render_final_shape=True,
      render_initial_shape=False, render_gt_shape=False, subplots_enabled=True, channels=None,
      interpolation='bilinear', cmap_name=None, alpha=1.0, masked=True, final_marker_face_colour='r',
      final_marker_edge_colour='k', final_line_colour='r', initial_marker_face_colour='b',
      initial_marker_edge_colour='k', initial_line_colour='b', gt_marker_face_colour='y',
      gt_marker_edge_colour='k', gt_line_colour='y', render_lines=True, line_style='-',
      line_width=2, render_markers=True, marker_style='o', marker_size=4,
      marker_edge_width=1.0, render_numbering=False, numbers_horizontal_align='center',
      numbers_vertical_align='bottom', numbers_font_name='sans-serif', numbers_font_size=10,
      numbers_font_style='normal', numbers_font_weight='normal', numbers_font_colour='k',
      render_legend=True, legend_title='', legend_font_name='sans-serif', legend_font_style='normal',
      legend_font_size=10, legend_font_weight='normal', legend_marker_scale=None,
      legend_location=2, legend_bbox_to_anchor=(1.05, 1.0), legend_border_axes_pad=None,
      legend_n_columns=1, legend_horizontal_spacing=None, legend_vertical_spacing=None,
      legend_border=True, legend_border_padding=None, legend_shadow=False,
      legend_rounded_corners=False, render_axes=False, axes_font_name='sans-serif',
      axes_font_size=10, axes_font_style='normal', axes_font_weight='normal',
      axes_x_limits=None, axes_y_limits=None, axes_x_ticks=None, axes_y_ticks=None,
      figure_size=(7, 7))
```

Visualize the fitting result. The method renders the final fitted shape and optionally the initial shape, ground truth shape and the image, id they were provided.

Parameters

- **figure_id** (*object*, optional) – The id of the figure to be used.
- **new_figure** (*bool*, optional) – If `True`, a new figure is created.
- **render_image** (*bool*, optional) – If `True` and the image exists, then it gets rendered.
- **render_final_shape** (*bool*, optional) – If `True`, then the final fitting shape gets rendered.
- **render_initial_shape** (*bool*, optional) – If `True` and the initial fitting shape exists, then it gets rendered.
- **render_gt_shape** (*bool*, optional) – If `True` and the ground truth shape exists, then it gets rendered.
- **subplots_enabled** (*bool*, optional) – If `True`, then the requested final, initial and ground truth shapes get rendered on separate subplots.
- **channels** (*int* or *list* of *int* or *all* or *None*) – If *int* or *list* of *int*, the specified channel(s) will be rendered. If *all*, all the channels will be rendered in subplots. If *None* and the image is RGB, it will be rendered in RGB mode. If *None* and the image is not RGB, it is equivalent to *all*.
- **interpolation** (*See Below*, optional) – The interpolation used to render the image. For example, if *bilinear*, the image will be smooth and if *nearest*, the image will be pixelated. Example options

```
{none, nearest, bilinear, bicubic, spline16, spline36, hanning,
 hamming, hermite, kaiser, quadric, catrom, gaussian, bessel,
 mitchell, sinc, lanczos}
```

- **cmap_name** (*str*, optional,) – If *None*, single channel and three channel images default to greyscale and rgb colormaps respectively.
- **alpha** (*float*, optional) – The alpha blending value, between 0 (transparent) and 1 (opaque).

•**masked** (*bool*, optional) – If `True`, then the image is rendered as masked.

•**final_marker_face_colour** (*See Below, optional*) – The face (filling) colour of the markers of the final fitting shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

•**final_marker_edge_colour** (*See Below, optional*) – The edge colour of the markers of the final fitting shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

•**final_line_colour** (*See Below, optional*) – The line colour of the final fitting shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

•**initial_marker_face_colour** (*See Below, optional*) – The face (filling) colour of the markers of the initial shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

•**initial_marker_edge_colour** (*See Below, optional*) – The edge colour of the markers of the initial shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

•**initial_line_colour** (*See Below, optional*) – The line colour of the initial shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

•**gt_marker_face_colour** (*See Below, optional*) – The face (filling) colour of the markers of the ground truth shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

•**gt_marker_edge_colour** (*See Below, optional*) – The edge colour of the markers of the ground truth shape. Example options

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

•**gt_line_colour** (*See Below, optional*) – The line colour of the ground truth shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

•**render_lines** (*bool or list of bool, optional*) – If `True`, the lines will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

•**line_style** (*str or list of str, optional*) – The style of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order. Example options:

```
{ '-', '---', '-.', ':' }
```

•**line_width** (*float or list of float, optional*) – The width of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

•**render_markers** (*bool or list of bool, optional*) – If `True`, the markers will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

•**marker_style** (*str or list of str, optional*) – The style of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order. Example options:

```
{ ., ,, o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8 }
```

•**marker_size** (*int or list of int, optional*) – The size of the markers in points. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

•**marker_edge_width** (*float or list of float, optional*) – The width of the markers' edge. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

•**render_numbering** (*bool, optional*) – If `True`, the landmarks will be numbered.

•**numbers_horizontal_align** (*{center, right, left}, optional*) – The horizontal alignment of the numbers' texts.

•**numbers_vertical_align** (*{center, top, bottom, baseline}, optional*) – The vertical alignment of the numbers' texts.

•**numbers_font_name** (*See Below, optional*) – The font of the numbers. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

•**numbers_font_size** (*int, optional*) – The font size of the numbers.

•**numbers_font_style** (*{normal, italic, oblique}, optional*) – The font style of the numbers.

•**numbers_font_weight** (*See Below, optional*) – The font weight of the numbers. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **numbers_font_colour** (*See Below, optional*) – The font colour of the numbers. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **render_legend** (*bool, optional*) – If True, the legend will be rendered.

• **legend_title** (*str, optional*) – The title of the legend.

• **legend_font_name** (*See below, optional*) – The font of the legend. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **legend_font_style** ({normal, italic, oblique}, optional) – The font style of the legend.

• **legend_font_size** (*int, optional*) – The font size of the legend.

• **legend_font_weight** (*See Below, optional*) – The font weight of the legend. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **legend_marker_scale** (*float, optional*) – The relative size of the legend markers with respect to the original

• **legend_location** (*int, optional*) – The location of the legend. The predefined values are:

‘best’	0
‘upper right’	1
‘upper left’	2
‘lower left’	3
‘lower right’	4
‘right’	5
‘center left’	6
‘center right’	7
‘lower center’	8
‘upper center’	9
‘center’	10

• **legend_bbox_to_anchor** ((*float, float*) tuple, optional) – The bbox that the legend will be anchored.

• **legend_border_axes_pad** (*float, optional*) – The pad between the axes and legend border.

• **legend_n_columns** (*int, optional*) – The number of the legend’s columns.

• **legend_horizontal_spacing** (*float, optional*) – The spacing between the columns.

• **legend_vertical_spacing** (*float, optional*) – The vertical space between the legend entries.

- **legend_border** (*bool*, optional) – If `True`, a frame will be drawn around the legend.
- **legend_border_padding** (*float*, optional) – The fractional whitespace inside the legend border.
- **legend_shadow** (*bool*, optional) – If `True`, a shadow will be drawn behind legend.
- **legend_rounded_corners** (*bool*, optional) – If `True`, the frame’s corners will be rounded (fancybox).
- **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.
- **axes_font_name** (*See Below, optional*) – The font of the axes. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

- **axes_font_size** (*int*, optional) – The font size of the axes.
- **axes_font_style** (*{normal, italic, oblique}*, optional) – The font style of the axes.
- **axes_font_weight** (*See Below, optional*) – The font weight of the axes. Example options

```
{ultralight, light, normal, regular, book, medium, roman, semibold, demibold, demi, bold, heavy, extra bold, black}
```

- **axes_x_limits** (*float* or *(float, float)* or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the Image as a percentage of the Image’s width. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.
- **axes_y_limits** (*(float, float) tuple* or `None`, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the Image as a percentage of the Image’s height. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.
- **axes_x_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the x axis.
- **axes_y_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the y axis.
- **figure_size** (*(float, float) tuple* or `None` optional) – The size of the figure in inches.

Returns *renderer* (*class*) – The renderer object.

```
view_iterations (figure_id=None, new_figure=False, iters=None, render_image=True,
subplots_enabled=False, channels=None, interpolation='bilinear',
cmap_name=None, alpha=1.0, masked=True, render_lines=True,
line_style='-', line_width=2, line_colour=None, render_markers=True,
marker_edge_colour=None, marker_face_colour=None, marker_style='o',
marker_size=4, marker_edge_width=1.0, render_numbering=False,
numbers_horizontal_align='center', numbers_vertical_align='bottom',
numbers_font_name='sans-serif', numbers_font_size=10, num-
bers_font_style='normal', numbers_font_weight='normal', num-
bers_font_colour='k', render_legend=True, legend_title='',
legend_font_name='sans-serif', legend_font_style='normal', leg-
end_font_size=10, legend_font_weight='normal', legend_marker_scale=None,
legend_location=2, legend_bbox_to_anchor=(1.05, 1.0), leg-
end_border_axes_pad=None, legend_n_columns=1, leg-
end_horizontal_spacing=None, legend_vertical_spacing=None, leg-
end_border=True, legend_border_padding=None, legend_shadow=False, leg-
end_rounded_corners=False, render_axes=False, axes_font_name='sans-serif',
axes_font_size=10, axes_font_style='normal', axes_font_weight='normal',
axes_x_limits=None, axes_y_limits=None, axes_x_ticks=None,
axes_y_ticks=None, figure_size=(7, 7))
```

Visualize the iterations of the fitting process.

Parameters

- **figure_id** (*object*, optional) – The id of the figure to be used.
- **new_figure** (*bool*, optional) – If `True`, a new figure is created.
- **iters** (*int* or *list* of *int* or `None`, optional) – The iterations to be visualized. If `None`, then all the iterations are rendered.

No.	Visualised shape	Description
0	<code>self.initial_shape</code>	Initial shape
1	<code>self.reconstructed_initial_shape</code>	Reconstructed initial
2	<code>self.shapes[2]</code>	Iteration 1
i	<code>self.shapes[i]</code>	Iteration i-1
n_iters+1	<code>self.final_shape</code>	Final shape

- **render_image** (*bool*, optional) – If `True` and the image exists, then it gets rendered.
- **subplots_enabled** (*bool*, optional) – If `True`, then the requested final, initial and ground truth shapes get rendered on separate subplots.
- **channels** (*int* or *list* of *int* or `all` or `None`) – If *int* or *list* of *int*, the specified channel(s) will be rendered. If `all`, all the channels will be rendered in subplots. If `None` and the image is RGB, it will be rendered in RGB mode. If `None` and the image is not RGB, it is equivalent to `all`.
- **interpolation** (*str* (See Below), optional) – The interpolation used to render the image. For example, if `bilinear`, the image will be smooth and if `nearest`, the image will be pixelated. Example options

```
{none, nearest, bilinear, bicubic, spline16, spline36, hanning,
hamming, hermite, kaiser, quadric, catrom, gaussian, bessel,
mitchell, sinc, lanczos}
```

- **cmap_name** (*str*, optional,) – If `None`, single channel and three channel images default to greyscale and rgb colormaps respectively.

• **alpha** (*float*, optional) – The alpha blending value, between 0 (transparent) and 1 (opaque).

• **masked** (*bool*, optional) – If `True`, then the image is rendered as masked.

• **render_lines** (*bool or list of bool*, optional) – If `True`, the lines will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.

• **line_style** (*str or list of str* (See below), optional) – The style of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options:

```
{-, --, -. , :}
```

• **line_width** (*float or list of float*, optional) – The width of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.

• **line_colour** (*colour or list of colour* (See Below), optional) – The colour of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **render_markers** (*bool or list of bool*, optional) – If `True`, the markers will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.

• **marker_style** (*str or list of str* (See below), optional) – The style of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{., ,, o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8}
```

• **marker_size** (*int or list of int*, optional) – The size of the markers in points. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.

• **marker_edge_colour** (*colour or list of colour* (See Below), optional) – The edge colour of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **marker_face_colour** (*colour or list of colour* (See Below), optional) – The face (filling) colour of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **marker_edge_width** (*float or list of float*, optional) – The width of the markers' edge. You can either provide a single value that will be used for all shapes or a list with a different

value per iteration shape.

• **render_numbering** (*bool*, optional) – If `True`, the landmarks will be numbered.

• **numbers_horizontal_align** (*str* (See below), optional) – The horizontal alignment of the numbers' texts. Example options

```
{center, right, left}
```

• **numbers_vertical_align** (*str* (See below), optional) – The vertical alignment of the numbers' texts. Example options

```
{center, top, bottom, baseline}
```

• **numbers_font_name** (*str* (See below), optional) – The font of the numbers. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **numbers_font_size** (*int*, optional) – The font size of the numbers.

• **numbers_font_style** ({*normal*, *italic*, *oblique*}, optional) – The font style of the numbers.

• **numbers_font_weight** (*str* (See below), optional) – The font weight of the numbers. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **numbers_font_colour** (*See Below*, *optional*) – The font colour of the numbers. Example options

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **render_legend** (*bool*, optional) – If `True`, the legend will be rendered.

• **legend_title** (*str*, optional) – The title of the legend.

• **legend_font_name** (*See below*, *optional*) – The font of the legend. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **legend_font_style** (*str* (See below), optional) – The font style of the legend. Example options

```
{normal, italic, oblique}
```

• **legend_font_size** (*int*, optional) – The font size of the legend.

• **legend_font_weight** (*str* (See below), optional) – The font weight of the legend. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **legend_marker_scale** (*float*, optional) – The relative size of the legend markers with respect to the original

• **legend_location** (*int*, optional) – The location of the legend. The predefined values are:

'best'	0
'upper right'	1
'upper left'	2
'lower left'	3
'lower right'	4
'right'	5
'center left'	6
'center right'	7
'lower center'	8
'upper center'	9
'center'	10

• **legend_bbox_to_anchor** (*(float, float) tuple*, optional) – The bbox that the legend will be anchored.

• **legend_border_axes_pad** (*float*, optional) – The pad between the axes and legend border.

• **legend_n_columns** (*int*, optional) – The number of the legend's columns.

• **legend_horizontal_spacing** (*float*, optional) – The spacing between the columns.

• **legend_vertical_spacing** (*float*, optional) – The vertical space between the legend entries.

• **legend_border** (*bool*, optional) – If `True`, a frame will be drawn around the legend.

• **legend_border_padding** (*float*, optional) – The fractional whitespace inside the legend border.

• **legend_shadow** (*bool*, optional) – If `True`, a shadow will be drawn behind legend.

• **legend_rounded_corners** (*bool*, optional) – If `True`, the frame's corners will be rounded (fancybox).

• **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.

• **axes_font_name** (*str* (See below), optional) – The font of the axes. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **axes_font_size** (*int*, optional) – The font size of the axes.

• **axes_font_style** (*{normal, italic, oblique}*, optional) – The font style of the axes.

• **axes_font_weight** (*str* (See below), optional) – The font weight of the axes. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **axes_x_limits** (*float* or *(float, float)* or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the Image as a percentage of the Image's width. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

- axes_y_limits** ((*float, float*) *tuple* or *None*, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the Image as a percentage of the Image’s height. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.

- axes_x_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the x axis.

- axes_y_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the y axis.

- figure_size** ((*float, float*) *tuple* or *None* optional) – The size of the figure in inches.

Returns*renderer* (*class*) – The renderer object.

view_widget (*figure_size*=(7, 7))

Visualizes the result object using an interactive widget.

Parameters*figure_size* ((*int, int*), optional) – The initial size of the rendered figure.

costs

Returns a *list* with the cost per iteration. It returns *None* if the costs are not computed.

Type*list* of *float* or *None*

final_shape

Returns the final shape of the fitting process.

Type*menpo.shape.PointCloud*

gt_shape

Returns the ground truth shape associated with the image. In case there is not an attached ground truth shape, then *None* is returned.

Type*menpo.shape.PointCloud* or *None*

image

Returns the image that the fitting was applied on, if it was provided. Otherwise, it returns *None*.

Type*menpo.shape.Image* or *subclass* or *None*

initial_shape

Returns the initial shape that was provided to the fitting method to initialise the fitting process. In case the initial shape does not exist, then *None* is returned.

Type*menpo.shape.PointCloud* or *None*

is_iterative

Flag whether the object is an iterative fitting result.

Type*bool*

n_iters

Returns the total number of iterations of the fitting process.

Type*int*

reconstructed_initial_shape

Returns the initial shape’s reconstruction with the shape model that was used to initialise the iterative optimisation process.

Type*menpo.shape.PointCloud*

shape_parameters

Returns the *list* of shape parameters obtained at each iteration of the fitting process. The *list* includes the parameters of the *reconstructed_initial_shape* and *final_shape*.

Type*list* of (*n_params*,) *ndarray*

shapes

Returns the *list* of shapes obtained at each iteration of the fitting process. The *list* includes the *initial_shape* (if it exists), *reconstructed_initial_shape* and *final_shape*.

Typelist of *menpo.shape.PointCloud*

Multi-Scale Iterative Result

Classes for defining a multi-scale iterative fitting result.

MultiScaleNonParametricIterativeResult

```
class menpofit.result.MultiScaleNonParametricIterativeResult (results,          scales,
                                                                affine_transforms,
                                                                scale_transforms,
                                                                image=None,
                                                                gt_shape=None)
```

Bases: *NonParametricIterativeResult*

Class for defining a multi-scale non-parametric iterative fitting result, i.e. the result of a multi-scale method that does not optimise over a parametric shape model. It holds the shapes of all the iterations of the fitting procedure, as well as the scales. It can optionally store the image on which the fitting was applied, as well as its ground truth shape.

Parameters

- **results** (*list* of *NonParametricIterativeResult*) – The *list* of non parametric iterative results per scale.
- **scales** (*list* of *float*) – The scale values (normally small to high).
- **affine_transforms** (*list* of *menpo.transform.Affine*) – The list of affine transforms per scale that transform the shapes into the original image space.
- **scale_transforms** (*list* of *menpo.shape.Scale*) – The list of scaling transforms per scale.
- **image** (*menpo.image.Image* or *subclass* or *None*, optional) – The image on which the fitting process was applied. Note that a copy of the image will be assigned as an attribute. If *None*, then no image is assigned.
- **gt_shape** (*menpo.shape.PointCloud* or *None*, optional) – The ground truth shape associated with the image. If *None*, then no ground truth shape is assigned.

displacements ()

A list containing the displacement between the shape of each iteration and the shape of the previous one.

Typelist of *ndarray*

displacements_stats (stat_type='mean')

A list containing a statistical metric on the displacements between the shape of each iteration and the shape of the previous one.

Parameters**stat_type** ({'mean', 'median', 'min', 'max'}, optional) – Specifies a statistic metric to be extracted from the displacements.

Returns**displacements_stat** (*list* of *float*) – The statistical metric on the points displacements for each iteration.

Raises**ValueError** – type must be 'mean', 'median', 'min' or 'max'

errors (*compute_error=None*)

Returns a list containing the error at each fitting iteration, if the ground truth shape exists.

Parameters**compute_error** (*callable*, optional) – Callable that computes the error between the shape at each iteration and the ground truth shape.

Returns**errors** (*list of float*) – The error at each iteration of the fitting process.

Raises**ValueError** – Ground truth shape has not been set, so the final error cannot be computed

final_error (*compute_error=None*)

Returns the final error of the fitting process, if the ground truth shape exists. This is the error computed based on the *final_shape*.

Parameters**compute_error** (*callable*, optional) – Callable that computes the error between the fitted and ground truth shapes.

Returns**final_error** (*float*) – The final error at the end of the fitting process.

Raises**ValueError** – Ground truth shape has not been set, so the final error cannot be computed

initial_error (*compute_error=None*)

Returns the initial error of the fitting process, if the ground truth shape and initial shape exist. This is the error computed based on the *initial_shape*.

Parameters**compute_error** (*callable*, optional) – Callable that computes the error between the initial and ground truth shapes.

Returns**initial_error** (*float*) – The initial error at the beginning of the fitting process.

Raises

- ValueError** – Initial shape has not been set, so the initial error cannot be computed
- ValueError** – Ground truth shape has not been set, so the initial error cannot be computed

plot_costs (*figure_id=None, new_figure=False, render_lines=True, line_colour='b', line_style='-', line_width=2, render_markers=True, marker_style='o', marker_size=4, marker_face_colour='b', marker_edge_colour='k', marker_edge_width=1.0, render_axes=True, axes_font_name='sans-serif', axes_font_size=10, axes_font_style='normal', axes_font_weight='normal', axes_x_limits=0.0, axes_y_limits=None, axes_x_ticks=None, axes_y_ticks=None, figure_size=(10, 6), render_grid=True, grid_line_style='-', grid_line_width=0.5*)

Plot of the cost function evolution at each fitting iteration.

Parameters

- figure_id** (*object*, optional) – The id of the figure to be used.
- new_figure** (*bool*, optional) – If **True**, a new figure is created.
- render_lines** (*bool*, optional) – If **True**, the line will be rendered.
- line_colour** (*colour* or **None**, optional) – The colour of the line. If **None**, the colour is sampled from the jet colormap. Example *colour* options are

```
{ 'r', 'g', 'b', 'c', 'm', 'k', 'w' }  
or  
(3, ) ndarray
```

- line_style** ({**'-'**, **'--'**, **'-.'**, **':'**}, optional) – The style of the lines.

- **line_width** (*float*, optional) – The width of the lines.
- **render_markers** (*bool*, optional) – If `True`, the markers will be rendered.
- **marker_style** (*marker*, optional) – The style of the markers. Example *marker* options

```
{'.', '/', 'o', 'v', '^', '<', '>', '+', 'x', 'D', 'd', 's',
 'p', '*', 'h', 'H', '1', '2', '3', '4', '8'}
```

- **marker_size** (*int*, optional) – The size of the markers in points.
- **marker_face_colour** (*colour* or `None`, optional) – The face (filling) colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{'r', 'g', 'b', 'c', 'm', 'k', 'w'}
or
(3, ) ndarray
```

- **marker_edge_colour** (*colour* or `None`, optional) – The edge colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{'r', 'g', 'b', 'c', 'm', 'k', 'w'}
or
(3, ) ndarray
```

- **marker_edge_width** (*float*, optional) – The width of the markers' edge.
- **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.
- **axes_font_name** (*See below, optional*) – The font of the axes. Example options

```
{'serif', 'sans-serif', 'cursive', 'fantasy', 'monospace'}
```

- **axes_font_size** (*int*, optional) – The font size of the axes.
- **axes_font_style** (`{'normal', 'italic', 'oblique'}`, optional) – The font style of the axes.
- **axes_font_weight** (*See below, optional*) – The font weight of the axes. Example options

```
{'ultralight', 'light', 'normal', 'regular', 'book', 'medium',
 'roman', 'semibold', 'demibold', 'demi', 'bold', 'heavy',
 'extra bold', 'black'}
```

- **axes_x_limits** (*float* or (*float, float*) or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the graph as a percentage of the curves' width. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.
- **axes_y_limits** (*float* or (*float, float*) or `None`, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the graph as a percentage of the curves' height. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.
- **axes_x_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the x axis.
- **axes_y_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the y axis.

- **figure_size** ((*float, float*) or *None*, optional) – The size of the figure in inches.
- **render_grid** (*bool*, optional) – If *True*, the grid will be rendered.
- **grid_line_style** ({*'-'*, *'--'*, *'-.'*, *':'*}, optional) – The style of the grid lines.
- **grid_line_width** (*float*, optional) – The width of the grid lines.

Returns *renderer* (*menpo.visualize.GraphPlotter*) – The renderer object.

plot_displacements (*stat_type='mean'*, *figure_id=None*, *new_figure=False*, *render_lines=True*, *line_colour='b'*, *line_style='-'*, *line_width=2*, *render_markers=True*, *marker_style='o'*, *marker_size=4*, *marker_face_colour='b'*, *marker_edge_colour='k'*, *marker_edge_width=1.0*, *render_axes=True*, *axes_font_name='sans-serif'*, *axes_font_size=10*, *axes_font_style='normal'*, *axes_font_weight='normal'*, *axes_x_limits=0.0*, *axes_y_limits=None*, *axes_x_ticks=None*, *axes_y_ticks=None*, *figure_size=(10, 6)*, *render_grid=True*, *grid_line_style='-'*, *grid_line_width=0.5*)

Plot of a statistical metric of the displacement between the shape of each iteration and the shape of the previous one.

Parameters

- **stat_type** ({*mean*, *median*, *min*, *max*}, optional) – Specifies a statistic metric to be extracted from the displacements (see also *displacements_stats()* method).
- **figure_id** (*object*, optional) – The id of the figure to be used.
- **new_figure** (*bool*, optional) – If *True*, a new figure is created.
- **render_lines** (*bool*, optional) – If *True*, the line will be rendered.
- **line_colour** (*colour* or *None* (See below), optional) – The colour of the line. If *None*, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

- **line_style** (*str* (See below), optional) – The style of the lines. Example options:

```
{-, --, -., :}
```

- **line_width** (*float*, optional) – The width of the lines.
- **render_markers** (*bool*, optional) – If *True*, the markers will be rendered.
- **marker_style** (*str* (See below), optional) – The style of the markers. Example *marker* options

```
{., ,, o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8}
```

- **marker_size** (*int*, optional) – The size of the markers in points.
- **marker_face_colour** (*colour* or *None*, optional) – The face (filling) colour of the markers. If *None*, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```


• **marker_edge_colour** (*colour* or `None`, optional) – The edge colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3, ) ndarray
```

• **marker_edge_width** (*float*, optional) – The width of the markers' edge.

• **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.

• **axes_font_name** (*str* (See below), optional) – The font of the axes. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **axes_font_size** (*int*, optional) – The font size of the axes.

• **axes_font_style** (*str* (See below), optional) – The font style of the axes. Example options

```
{normal, italic, oblique}
```

• **axes_font_weight** (*str* (See below), optional) – The font weight of the axes. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **axes_x_limits** (*float* or (*float*, *float*) or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the graph as a percentage of the curves' width. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

• **axes_y_limits** (*float* or (*float*, *float*) or `None`, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the graph as a percentage of the curves' height. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

• **axes_x_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the x axis.

• **axes_y_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the y axis.

• **figure_size** ((*float*, *float*) or `None`, optional) – The size of the figure in inches.

• **render_grid** (*bool*, optional) – If `True`, the grid will be rendered.

• **grid_line_style** ({`'-'`, `'--'`, `'-.'`, `':'`}, optional) – The style of the grid lines.

• **grid_line_width** (*float*, optional) – The width of the grid lines.

Returns *renderer* (*menpo.visualize.GraphPlotter*) – The renderer object.

```
plot_errors (compute_error=None, figure_id=None, new_figure=False, render_lines=True,
 line_colour='b', line_style='-', line_width=2, render_markers=True,
 marker_style='o', marker_size=4, marker_face_colour='b', marker_edge_colour='k',
 marker_edge_width=1.0, render_axes=True, axes_font_name='sans-serif',
 axes_font_size=10, axes_font_style='normal', axes_font_weight='normal',
 axes_x_limits=0.0, axes_y_limits=None, axes_x_ticks=None, axes_y_ticks=None,
 figure_size=(10, 6), render_grid=True, grid_line_style='-', grid_line_width=0.5)
```

Plot of the error evolution at each fitting iteration.

Parameters

- **compute_error** (*callable*, optional) – Callable that computes the error between the shape at each iteration and the ground truth shape.
- **figure_id** (*object*, optional) – The id of the figure to be used.
- **new_figure** (*bool*, optional) – If `True`, a new figure is created.
- **render_lines** (*bool*, optional) – If `True`, the line will be rendered.
- **line_colour** (*colour* or `None` (See below), optional) – The colour of the line. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

- **line_style** (*str* (See below), optional) – The style of the lines. Example options:

```
{-, --, -. , :}
```

- **line_width** (*float*, optional) – The width of the lines.
- **render_markers** (*bool*, optional) – If `True`, the markers will be rendered.
- **marker_style** (*str* (See below), optional) – The style of the markers. Example *marker* options

```
{., , o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8}
```

- **marker_size** (*int*, optional) – The size of the markers in points.
- **marker_face_colour** (*colour* or `None`, optional) – The face (filling) colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

- **marker_edge_colour** (*colour* or `None`, optional) – The edge colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}  
or  
(3, ) ndarray
```

- **marker_edge_width** (*float*, optional) – The width of the markers' edge.
 - **render_axes** (*bool*, optional) – If `True`, the axes will be rendered.
 - **axes_font_name** (*str* (See below), optional) – The font of the axes. Example options
- ```
{serif, sans-serif, cursive, fantasy, monospace}
```
- **axes\_font\_size** (*int*, optional) – The font size of the axes.
  - **axes\_font\_style** (*str* (See below), optional) – The font style of the axes. Example options

```
{normal, italic, oblique}
```

• **axes\_font\_weight** (*str* (See below), optional) – The font weight of the axes. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **axes\_x\_limits** (*float* or (*float*, *float*) or *None*, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the graph as a percentage of the curves’ width. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.

• **axes\_y\_limits** (*float* or (*float*, *float*) or *None*, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the graph as a percentage of the curves’ height. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.

• **axes\_x\_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the x axis.

• **axes\_y\_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the y axis.

• **figure\_size** ((*float*, *float*) or *None*, optional) – The size of the figure in inches.

• **render\_grid** (*bool*, optional) – If *True*, the grid will be rendered.

• **grid\_line\_style** ({*'-'*, *'--'*, *'-.'*, *':'*}, optional) – The style of the grid lines.

• **grid\_line\_width** (*float*, optional) – The width of the grid lines.

**Returns** *renderer* (*menpo.visualize.GraphPlotter*) – The renderer object.

**to\_result** (*pass\_image=True*, *pass\_initial\_shape=True*, *pass\_gt\_shape=True*)

Returns a *Result* instance of the object, i.e. a fitting result object that does not store the iterations. This can be useful for reducing the size of saved fitting results.

#### Parameters

• **pass\_image** (*bool*, optional) – If *True*, then the image will get passed (if it exists).

• **pass\_initial\_shape** (*bool*, optional) – If *True*, then the initial shape will get passed (if it exists).

• **pass\_gt\_shape** (*bool*, optional) – If *True*, then the ground truth shape will get passed (if it exists).

**Returns** *result* (*Result*) – The final “lightweight” fitting result.

```
view (figure_id=None, new_figure=False, render_image=True, render_final_shape=True,
 render_initial_shape=False, render_gt_shape=False, subplots_enabled=True, channels=None,
 interpolation='bilinear', cmap_name=None, alpha=1.0, masked=True, final_marker_face_colour='r',
 final_marker_edge_colour='k', final_line_colour='r', initial_marker_face_colour='b',
 initial_marker_edge_colour='k', initial_line_colour='b', gt_marker_face_colour='y',
 gt_marker_edge_colour='k', gt_line_colour='y', render_lines=True, line_style='-',
 line_width=2, render_markers=True, marker_style='o', marker_size=4,
 marker_edge_width=1.0, render_numbering=False, numbers_horizontal_align='center',
 numbers_vertical_align='bottom', numbers_font_name='sans-serif', numbers_font_size=10,
 numbers_font_style='normal', numbers_font_weight='normal', numbers_font_colour='k',
 render_legend=True, legend_title='', legend_font_name='sans-serif', legend_font_style='normal',
 legend_font_size=10, legend_font_weight='normal', legend_marker_scale=None,
 legend_location=2, legend_bbox_to_anchor=(1.05, 1.0), legend_border_axes_pad=None,
 legend_n_columns=1, legend_horizontal_spacing=None, legend_vertical_spacing=None,
 legend_border=True, legend_border_padding=None, legend_shadow=False,
 legend_rounded_corners=False, render_axes=False, axes_font_name='sans-serif',
 axes_font_size=10, axes_font_style='normal', axes_font_weight='normal',
 axes_x_limits=None, axes_y_limits=None, axes_x_ticks=None, axes_y_ticks=None,
 figure_size=(7, 7))
```

Visualize the fitting result. The method renders the final fitted shape and optionally the initial shape, ground truth shape and the image, id they were provided.

#### Parameters

- **figure\_id** (*object*, optional) – The id of the figure to be used.
- **new\_figure** (*bool*, optional) – If `True`, a new figure is created.
- **render\_image** (*bool*, optional) – If `True` and the image exists, then it gets rendered.
- **render\_final\_shape** (*bool*, optional) – If `True`, then the final fitting shape gets rendered.
- **render\_initial\_shape** (*bool*, optional) – If `True` and the initial fitting shape exists, then it gets rendered.
- **render\_gt\_shape** (*bool*, optional) – If `True` and the ground truth shape exists, then it gets rendered.
- **subplots\_enabled** (*bool*, optional) – If `True`, then the requested final, initial and ground truth shapes get rendered on separate subplots.
- **channels** (*int* or *list* of *int* or *all* or *None*) – If *int* or *list* of *int*, the specified channel(s) will be rendered. If *all*, all the channels will be rendered in subplots. If *None* and the image is RGB, it will be rendered in RGB mode. If *None* and the image is not RGB, it is equivalent to *all*.
- **interpolation** (*See Below*, *optional*) – The interpolation used to render the image. For example, if *bilinear*, the image will be smooth and if *nearest*, the image will be pixelated. Example options

```
{none, nearest, bilinear, bicubic, spline16, spline36, hanning,
 hamming, hermite, kaiser, quadric, catrom, gaussian, bessel,
 mitchell, sinc, lanczos}
```

- **cmap\_name** (*str*, optional,) – If *None*, single channel and three channel images default to greyscale and rgb colormaps respectively.
- **alpha** (*float*, optional) – The alpha blending value, between 0 (transparent) and 1 (opaque).

•**masked** (*bool*, optional) – If `True`, then the image is rendered as masked.

•**final\_marker\_face\_colour** (*See Below, optional*) – The face (filling) colour of the markers of the final fitting shape. Example options

```
{r, g, b, c, m, k, w}
or
(3,) ndarray
```

•**final\_marker\_edge\_colour** (*See Below, optional*) – The edge colour of the markers of the final fitting shape. Example options

```
{r, g, b, c, m, k, w}
or
(3,) ndarray
```

•**final\_line\_colour** (*See Below, optional*) – The line colour of the final fitting shape. Example options

```
{r, g, b, c, m, k, w}
or
(3,) ndarray
```

•**initial\_marker\_face\_colour** (*See Below, optional*) – The face (filling) colour of the markers of the initial shape. Example options

```
{r, g, b, c, m, k, w}
or
(3,) ndarray
```

•**initial\_marker\_edge\_colour** (*See Below, optional*) – The edge colour of the markers of the initial shape. Example options

```
{r, g, b, c, m, k, w}
or
(3,) ndarray
```

•**initial\_line\_colour** (*See Below, optional*) – The line colour of the initial shape. Example options

```
{r, g, b, c, m, k, w}
or
(3,) ndarray
```

•**gt\_marker\_face\_colour** (*See Below, optional*) – The face (filling) colour of the markers of the ground truth shape. Example options

```
{r, g, b, c, m, k, w}
or
(3,) ndarray
```

•**gt\_marker\_edge\_colour** (*See Below, optional*) – The edge colour of the markers of the ground truth shape. Example options

```
{r, g, b, c, m, k, w}
or
(3,) ndarray
```

•**gt\_line\_colour** (*See Below, optional*) – The line colour of the ground truth shape. Example options

```
{r, g, b, c, m, k, w}
or
(3,) ndarray
```

•**render\_lines** (*bool or list of bool, optional*) – If `True`, the lines will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

•**line\_style** (*str or list of str, optional*) – The style of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order. Example options:

```
{ '-', ' -- ', '-.', ': ' }
```

•**line\_width** (*float or list of float, optional*) – The width of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

•**render\_markers** (*bool or list of bool, optional*) – If `True`, the markers will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

•**marker\_style** (*str or list of str, optional*) – The style of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order. Example options:

```
{ ., ,, o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8 }
```

•**marker\_size** (*int or list of int, optional*) – The size of the markers in points. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

•**marker\_edge\_width** (*float or list of float, optional*) – The width of the markers' edge. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

•**render\_numbering** (*bool, optional*) – If `True`, the landmarks will be numbered.

•**numbers\_horizontal\_align** (*{center, right, left}, optional*) – The horizontal alignment of the numbers' texts.

•**numbers\_vertical\_align** (*{center, top, bottom, baseline}, optional*) – The vertical alignment of the numbers' texts.

•**numbers\_font\_name** (*See Below, optional*) – The font of the numbers. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

•**numbers\_font\_size** (*int, optional*) – The font size of the numbers.

•**numbers\_font\_style** (*{normal, italic, oblique}, optional*) – The font style of the numbers.

•**numbers\_font\_weight** (*See Below, optional*) – The font weight of the numbers. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **numbers\_font\_colour** (*See Below, optional*) – The font colour of the numbers. Example options

```
{r, g, b, c, m, k, w}
or
(3,) ndarray
```

• **render\_legend** (*bool, optional*) – If True, the legend will be rendered.

• **legend\_title** (*str, optional*) – The title of the legend.

• **legend\_font\_name** (*See below, optional*) – The font of the legend. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **legend\_font\_style** ({normal, italic, oblique}, optional) – The font style of the legend.

• **legend\_font\_size** (*int, optional*) – The font size of the legend.

• **legend\_font\_weight** (*See Below, optional*) – The font weight of the legend. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **legend\_marker\_scale** (*float, optional*) – The relative size of the legend markers with respect to the original

• **legend\_location** (*int, optional*) – The location of the legend. The predefined values are:

|                |    |
|----------------|----|
| 'best'         | 0  |
| 'upper right'  | 1  |
| 'upper left'   | 2  |
| 'lower left'   | 3  |
| 'lower right'  | 4  |
| 'right'        | 5  |
| 'center left'  | 6  |
| 'center right' | 7  |
| 'lower center' | 8  |
| 'upper center' | 9  |
| 'center'       | 10 |

• **legend\_bbox\_to\_anchor** ((*float, float*) tuple, optional) – The bbox that the legend will be anchored.

• **legend\_border\_axes\_pad** (*float, optional*) – The pad between the axes and legend border.

• **legend\_n\_columns** (*int, optional*) – The number of the legend's columns.

• **legend\_horizontal\_spacing** (*float, optional*) – The spacing between the columns.

• **legend\_vertical\_spacing** (*float, optional*) – The vertical space between the legend entries.

- **legend\_border** (*bool*, optional) – If `True`, a frame will be drawn around the legend.
- **legend\_border\_padding** (*float*, optional) – The fractional whitespace inside the legend border.
- **legend\_shadow** (*bool*, optional) – If `True`, a shadow will be drawn behind legend.
- **legend\_rounded\_corners** (*bool*, optional) – If `True`, the frame’s corners will be rounded (fancybox).
- **render\_axes** (*bool*, optional) – If `True`, the axes will be rendered.
- **axes\_font\_name** (*See Below, optional*) – The font of the axes. Example options

`{serif, sans-serif, cursive, fantasy, monospace}`

- **axes\_font\_size** (*int*, optional) – The font size of the axes.
- **axes\_font\_style** (`{normal, italic, oblique}`, optional) – The font style of the axes.
- **axes\_font\_weight** (*See Below, optional*) – The font weight of the axes. Example options

`{ultralight, light, normal, regular, book, medium, roman, semibold, demibold, demi, bold, heavy, extra bold, black}`

- **axes\_x\_limits** (*float* or *(float, float)* or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the Image as a percentage of the Image’s width. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.
- **axes\_y\_limits** (*(float, float) tuple* or `None`, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the Image as a percentage of the Image’s height. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.
- **axes\_x\_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the x axis.
- **axes\_y\_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the y axis.
- **figure\_size** (*(float, float) tuple* or `None` optional) – The size of the figure in inches.

**Returns**`renderer` (*class*) – The renderer object.



```
view_iterations (figure_id=None, new_figure=False, iters=None, render_image=True,
 subplots_enabled=False, channels=None, interpolation='bilinear',
 cmap_name=None, alpha=1.0, masked=True, render_lines=True,
 line_style='-', line_width=2, line_colour=None, render_markers=True,
 marker_edge_colour=None, marker_face_colour=None, marker_style='o',
 marker_size=4, marker_edge_width=1.0, render_numbering=False,
 numbers_horizontal_align='center', numbers_vertical_align='bottom',
 numbers_font_name='sans-serif', numbers_font_size=10, num-
 bers_font_style='normal', numbers_font_weight='normal', num-
 bers_font_colour='k', render_legend=True, legend_title='',
 legend_font_name='sans-serif', legend_font_style='normal', leg-
 end_font_size=10, legend_font_weight='normal', legend_marker_scale=None,
 legend_location=2, legend_bbox_to_anchor=(1.05, 1.0), leg-
 end_border_axes_pad=None, legend_n_columns=1, leg-
 end_horizontal_spacing=None, legend_vertical_spacing=None, leg-
 end_border=True, legend_border_padding=None, legend_shadow=False, leg-
 end_rounded_corners=False, render_axes=False, axes_font_name='sans-serif',
 axes_font_size=10, axes_font_style='normal', axes_font_weight='normal',
 axes_x_limits=None, axes_y_limits=None, axes_x_ticks=None,
 axes_y_ticks=None, figure_size=(7, 7))
```

Visualize the iterations of the fitting process.

#### Parameters

- **figure\_id** (*object*, optional) – The id of the figure to be used.
- **new\_figure** (*bool*, optional) – If `True`, a new figure is created.
- **iters** (*int* or *list* of *int* or `None`, optional) – The iterations to be visualized. If `None`, then all the iterations are rendered.

| No.     | Visualised shape                | Description   |
|---------|---------------------------------|---------------|
| 0       | <code>self.initial_shape</code> | Initial shape |
| 1       | <code>self.shapes[1]</code>     | Iteration 1   |
| i       | <code>self.shapes[i]</code>     | Iteration i   |
| n_iters | <code>self.final_shape</code>   | Final shape   |

- **render\_image** (*bool*, optional) – If `True` and the image exists, then it gets rendered.
- **subplots\_enabled** (*bool*, optional) – If `True`, then the requested final, initial and ground truth shapes get rendered on separate subplots.
- **channels** (*int* or *list* of *int* or `all` or `None`) – If *int* or *list* of *int*, the specified channel(s) will be rendered. If `all`, all the channels will be rendered in subplots. If `None` and the image is RGB, it will be rendered in RGB mode. If `None` and the image is not RGB, it is equivalent to `all`.
- **interpolation** (*str* (See Below), optional) – The interpolation used to render the image. For example, if `bilinear`, the image will be smooth and if `nearest`, the image will be pixelated. Example options

```
{none, nearest, bilinear, bicubic, spline16, spline36, hanning,
 hamming, hermite, kaiser, quadric, catrom, gaussian, bessel,
 mitchell, sinc, lanczos}
```

- **cmap\_name** (*str*, optional,) – If `None`, single channel and three channel images default to greyscale and rgb colormaps respectively.
- **alpha** (*float*, optional) – The alpha blending value, between 0 (transparent) and 1 (opaque).

- **masked** (*bool*, optional) – If `True`, then the image is rendered as masked.
- **render\_lines** (*bool* or *list of bool*, optional) – If `True`, the lines will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.
- **line\_style** (*str* or *list of str* (See below), optional) – The style of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options:

```
{-, --, -. , :}
```

- **line\_width** (*float* or *list of float*, optional) – The width of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.
- **line\_colour** (*colour* or *list of colour* (See Below), optional) – The colour of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{r, g, b, c, m, k, w}
or
(3,) ndarray
```

- **render\_markers** (*bool* or *list of bool*, optional) – If `True`, the markers will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.
- **marker\_style** (*str* or *list of str* (See below), optional) – The style of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{., , o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8}
```

- **marker\_size** (*int* or *list of int*, optional) – The size of the markers in points. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.
- **marker\_edge\_colour** (*colour* or *list of colour* (See Below), optional) – The edge colour of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{r, g, b, c, m, k, w}
or
(3,) ndarray
```

- **marker\_face\_colour** (*colour* or *list of colour* (See Below), optional) – The face (filling) colour of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{r, g, b, c, m, k, w}
or
(3,) ndarray
```

- **marker\_edge\_width** (*float* or *list of float*, optional) – The width of the markers' edge. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.
- **render\_numbering** (*bool*, optional) – If `True`, the landmarks will be numbered.

•**numbers\_horizontal\_align** (*str* (See below), optional) – The horizontal alignment of the numbers’ texts. Example options

```
{center, right, left}
```

•**numbers\_vertical\_align** (*str* (See below), optional) – The vertical alignment of the numbers’ texts. Example options

```
{center, top, bottom, baseline}
```

•**numbers\_font\_name** (*str* (See below), optional) – The font of the numbers. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

•**numbers\_font\_size** (*int*, optional) – The font size of the numbers.

•**numbers\_font\_style** ({*normal, italic, oblique*}, optional) – The font style of the numbers.

•**numbers\_font\_weight** (*str* (See below), optional) – The font weight of the numbers. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

•**numbers\_font\_colour** (*See Below, optional*) – The font colour of the numbers. Example options

```
{r, g, b, c, m, k, w}
or
(3,) ndarray
```

•**render\_legend** (*bool*, optional) – If True, the legend will be rendered.

•**legend\_title** (*str*, optional) – The title of the legend.

•**legend\_font\_name** (*See below, optional*) – The font of the legend. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

•**legend\_font\_style** (*str* (See below), optional) – The font style of the legend. Example options

```
{normal, italic, oblique}
```

•**legend\_font\_size** (*int*, optional) – The font size of the legend.

•**legend\_font\_weight** (*str* (See below), optional) – The font weight of the legend. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

•**legend\_marker\_scale** (*float*, optional) – The relative size of the legend markers with respect to the original

•**legend\_location** (*int*, optional) – The location of the legend. The predefined values are:

|                |    |
|----------------|----|
| 'best'         | 0  |
| 'upper right'  | 1  |
| 'upper left'   | 2  |
| 'lower left'   | 3  |
| 'lower right'  | 4  |
| 'right'        | 5  |
| 'center left'  | 6  |
| 'center right' | 7  |
| 'lower center' | 8  |
| 'upper center' | 9  |
| 'center'       | 10 |

• **legend\_bbox\_to\_anchor** ((*float, float*) *tuple*, optional) – The bbox that the legend will be anchored.

• **legend\_border\_axes\_pad** (*float*, optional) – The pad between the axes and legend border.

• **legend\_n\_columns** (*int*, optional) – The number of the legend's columns.

• **legend\_horizontal\_spacing** (*float*, optional) – The spacing between the columns.

• **legend\_vertical\_spacing** (*float*, optional) – The vertical space between the legend entries.

• **legend\_border** (*bool*, optional) – If `True`, a frame will be drawn around the legend.

• **legend\_border\_padding** (*float*, optional) – The fractional whitespace inside the legend border.

• **legend\_shadow** (*bool*, optional) – If `True`, a shadow will be drawn behind legend.

• **legend\_rounded\_corners** (*bool*, optional) – If `True`, the frame's corners will be rounded (fancybox).

• **render\_axes** (*bool*, optional) – If `True`, the axes will be rendered.

• **axes\_font\_name** (*str* (See below), optional) – The font of the axes. Example options

`{serif, sans-serif, cursive, fantasy, monospace}`

• **axes\_font\_size** (*int*, optional) – The font size of the axes.

• **axes\_font\_style** ({*normal, italic, oblique*}, optional) – The font style of the axes.

• **axes\_font\_weight** (*str* (See below), optional) – The font weight of the axes. Example options

`{ultralight, light, normal, regular, book, medium, roman, semibold, demibold, demi, bold, heavy, extra bold, black}`

• **axes\_x\_limits** (*float* or (*float, float*) or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the Image as a percentage of the Image's width. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

• **axes\_y\_limits** ((*float, float*) *tuple* or `None`, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the Image as a percentage of the Image's height. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

- **axes\_x\_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the x axis.
- **axes\_y\_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the y axis.
- **figure\_size** ((*float*, *float*) *tuple* or *None* optional) – The size of the figure in inches.

**Returns** *renderer* (*class*) – The renderer object.

**view\_widget** (*figure\_size*=(7, 7))

Visualizes the result object using an interactive widget.

**Parameters** *figure\_size* ((*int*, *int*), optional) – The initial size of the rendered figure.

**costs**

Returns a *list* with the cost per iteration. It returns *None* if the costs are not computed.

**Type** *list* of *float* or *None*

**final\_shape**

Returns the final shape of the fitting process.

**Type** *menpo.shape.PointCloud*

**gt\_shape**

Returns the ground truth shape associated with the image. In case there is not an attached ground truth shape, then *None* is returned.

**Type** *menpo.shape.PointCloud* or *None*

**image**

Returns the image that the fitting was applied on, if it was provided. Otherwise, it returns *None*.

**Type** *menpo.shape.Image* or *subclass* or *None*

**initial\_shape**

Returns the initial shape that was provided to the fitting method to initialise the fitting process. In case the initial shape does not exist, then *None* is returned.

**Type** *menpo.shape.PointCloud* or *None*

**is\_iterative**

Flag whether the object is an iterative fitting result.

**Type** *bool*

**n\_iters**

Returns the total number of iterations of the fitting process.

**Type** *int*

**n\_iters\_per\_scale**

Returns the number of iterations per scale of the fitting process.

**Type** *list* of *int*

**n\_scales**

Returns the number of scales used during the fitting process.

**Type** *int*

**shapes**

Returns the *list* of shapes obtained at each iteration of the fitting process. The *list* includes the *initial\_shape* (if it exists) and *final\_shape*.

**Type** *list* of *menpo.shape.PointCloud*

## MultiScaleParametricIterativeResult

```
class menpofit.result.MultiScaleParametricIterativeResult (results, scales,
 affine_transforms,
 scale_transforms,
 image=None,
 gt_shape=None)
```

Bases: *MultiScaleNonParametricIterativeResult*

Class for defining a multi-scale parametric iterative fitting result, i.e. the result of a multi-scale method that optimizes over a parametric shape model. It holds the shapes of all the iterations of the fitting procedure, as well as the scales. It can optionally store the image on which the fitting was applied, as well as its ground truth shape.

---

**Note:** When using a method with a parametric shape model, the first step is to **reconstruct the initial shape** using the shape model. The generated reconstructed shape is then used as initialisation for the iterative optimisation. This step is not counted in the number of iterations.

---

### Parameters

- **results** (list of *ParametricIterativeResult*) – The list of parametric iterative results per scale.
- **scales** (list of *float*) – The scale values (normally small to high).
- **affine\_transforms** (list of *menpo.transform.Affine*) – The list of affine transforms per scale that transform the shapes into the original image space.
- **scale\_transforms** (list of *menpo.shape.Scale*) – The list of scaling transforms per scale.
- **image** (*menpo.image.Image* or subclass or *None*, optional) – The image on which the fitting process was applied. Note that a copy of the image will be assigned as an attribute. If *None*, then no image is assigned.
- **gt\_shape** (*menpo.shape.PointCloud* or *None*, optional) – The ground truth shape associated with the image. If *None*, then no ground truth shape is assigned.

### displacements ()

A list containing the displacement between the shape of each iteration and the shape of the previous one.

Type: list of *ndarray*

### displacements\_stats (stat\_type='mean')

A list containing a statistical metric on the displacements between the shape of each iteration and the shape of the previous one.

**Parameters** **stat\_type** ({'mean', 'median', 'min', 'max'}, optional) – Specifies a statistic metric to be extracted from the displacements.

**Returns** **displacements\_stat** (list of *float*) – The statistical metric on the points displacements for each iteration.

**Raises** *ValueError* – type must be 'mean', 'median', 'min' or 'max'

### errors (compute\_error=None)

Returns a list containing the error at each fitting iteration, if the ground truth shape exists.

**Parameters** **compute\_error** (callable, optional) – Callable that computes the error between the shape at each iteration and the ground truth shape.

**Returnerrors** (*list of float*) – The error at each iteration of the fitting process.

**Raises** `ValueError` – Ground truth shape has not been set, so the final error cannot be computed

**final\_error** (*compute\_error=None*)

Returns the final error of the fitting process, if the ground truth shape exists. This is the error computed based on the *final\_shape*.

**Parameters****compute\_error** (*callable*, optional) – Callable that computes the error between the fitted and ground truth shapes.

**Returns****final\_error** (*float*) – The final error at the end of the fitting process.

**Raises** `ValueError` – Ground truth shape has not been set, so the final error cannot be computed

**initial\_error** (*compute\_error=None*)

Returns the initial error of the fitting process, if the ground truth shape and initial shape exist. This is the error computed based on the *initial\_shape*.

**Parameters****compute\_error** (*callable*, optional) – Callable that computes the error between the initial and ground truth shapes.

**Returns****initial\_error** (*float*) – The initial error at the beginning of the fitting process.

**Raises**

- `ValueError` – Initial shape has not been set, so the initial error cannot be computed
- `ValueError` – Ground truth shape has not been set, so the initial error cannot be computed

**plot\_costs** (*figure\_id=None, new\_figure=False, render\_lines=True, line\_colour='b', line\_style='-', line\_width=2, render\_markers=True, marker\_style='o', marker\_size=4, marker\_face\_colour='b', marker\_edge\_colour='k', marker\_edge\_width=1.0, render\_axes=True, axes\_font\_name='sans-serif', axes\_font\_size=10, axes\_font\_style='normal', axes\_font\_weight='normal', axes\_x\_limits=0.0, axes\_y\_limits=None, axes\_x\_ticks=None, axes\_y\_ticks=None, figure\_size=(10, 6), render\_grid=True, grid\_line\_style='-', grid\_line\_width=0.5*)

Plot of the cost function evolution at each fitting iteration.

**Parameters**

- **figure\_id** (*object*, optional) – The id of the figure to be used.
- **new\_figure** (*bool*, optional) – If `True`, a new figure is created.
- **render\_lines** (*bool*, optional) – If `True`, the line will be rendered.
- **line\_colour** (*colour* or `None`, optional) – The colour of the line. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{'r', 'g', 'b', 'c', 'm', 'k', 'w'}
or
(3,) ndarray
```

- **line\_style** (*{'-' , '--' , '-.' , ':'}*, optional) – The style of the lines.
- **line\_width** (*float*, optional) – The width of the lines.
- **render\_markers** (*bool*, optional) – If `True`, the markers will be rendered.
- **marker\_style** (*marker*, optional) – The style of the markers. Example *marker* options

```
{'.', ',', 'o', 'v', '^', '<', '>', '+', 'x', 'D', 'd', 's',
'p', '*', 'h', 'H', '1', '2', '3', '4', '8'}
```

• **marker\_size** (*int*, optional) – The size of the markers in points.

• **marker\_face\_colour** (*colour* or *None*, optional) – The face (filling) colour of the markers. If *None*, the colour is sampled from the jet colormap. Example *colour* options are

```
{'r', 'g', 'b', 'c', 'm', 'k', 'w'}
or
(3,) ndarray
```

• **marker\_edge\_colour** (*colour* or *None*, optional) – The edge colour of the markers. If *None*, the colour is sampled from the jet colormap. Example *colour* options are

```
{'r', 'g', 'b', 'c', 'm', 'k', 'w'}
or
(3,) ndarray
```

• **marker\_edge\_width** (*float*, optional) – The width of the markers' edge.

• **render\_axes** (*bool*, optional) – If *True*, the axes will be rendered.

• **axes\_font\_name** (*See below, optional*) – The font of the axes. Example options

```
{'serif', 'sans-serif', 'cursive', 'fantasy', 'monospace'}
```

• **axes\_font\_size** (*int*, optional) – The font size of the axes.

• **axes\_font\_style** ({*'normal'*, *'italic'*, *'oblique'*}, optional) – The font style of the axes.

• **axes\_font\_weight** (*See below, optional*) – The font weight of the axes. Example options

```
{'ultralight', 'light', 'normal', 'regular', 'book', 'medium',
'roman', 'semibold', 'demibold', 'demi', 'bold', 'heavy',
'extra bold', 'black'}
```

• **axes\_x\_limits** (*float* or (*float, float*) or *None*, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the graph as a percentage of the curves' width. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.

• **axes\_y\_limits** (*float* or (*float, float*) or *None*, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the graph as a percentage of the curves' height. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.

• **axes\_x\_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the x axis.

• **axes\_y\_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the y axis.

• **figure\_size** ((*float, float*) or *None*, optional) – The size of the figure in inches.

• **render\_grid** (*bool*, optional) – If *True*, the grid will be rendered.

• **grid\_line\_style** ({*'-'*, *'--'*, *'-.'*, *':'*}, optional) – The style of the grid lines.



•**grid\_line\_width** (*float*, optional) – The width of the grid lines.

**Returns** *renderer* (*menpo.visualize.GraphPlotter*) – The renderer object.

**plot\_displacements** (*stat\_type*='mean', *figure\_id*=None, *new\_figure*=False, *render\_lines*=True, *line\_colour*='b', *line\_style*='-', *line\_width*=2, *render\_markers*=True, *marker\_style*='o', *marker\_size*=4, *marker\_face\_colour*='b', *marker\_edge\_colour*='k', *marker\_edge\_width*=1.0, *render\_axes*=True, *axes\_font\_name*='sans-serif', *axes\_font\_size*=10, *axes\_font\_style*='normal', *axes\_font\_weight*='normal', *axes\_x\_limits*=0.0, *axes\_y\_limits*=None, *axes\_x\_ticks*=None, *axes\_y\_ticks*=None, *figure\_size*=(10, 6), *render\_grid*=True, *grid\_line\_style*='-', *grid\_line\_width*=0.5)

Plot of a statistical metric of the displacement between the shape of each iteration and the shape of the previous one.

### Parameters

•**stat\_type** ({mean, median, min, max}, optional) – Specifies a statistic metric to be extracted from the displacements (see also *displacements\_stats()* method).

•**figure\_id** (*object*, optional) – The id of the figure to be used.

•**new\_figure** (*bool*, optional) – If True, a new figure is created.

•**render\_lines** (*bool*, optional) – If True, the line will be rendered.

•**line\_colour** (*colour* or None (See below), optional) – The colour of the line. If None, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3,) ndarray
```

•**line\_style** (*str* (See below), optional) – The style of the lines. Example options:

```
{-, --, -., :}
```

•**line\_width** (*float*, optional) – The width of the lines.

•**render\_markers** (*bool*, optional) – If True, the markers will be rendered.

•**marker\_style** (*str* (See below), optional) – The style of the markers. Example *marker* options

```
{., ,, o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8}
```

•**marker\_size** (*int*, optional) – The size of the markers in points.

•**marker\_face\_colour** (*colour* or None, optional) – The face (filling) colour of the markers. If None, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3,) ndarray
```

•**marker\_edge\_colour** (*colour* or None, optional) – The edge colour of the markers. If None, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3,) ndarray
```

• **marker\_edge\_width** (*float*, optional) – The width of the markers' edge.

• **render\_axes** (*bool*, optional) – If `True`, the axes will be rendered.

• **axes\_font\_name** (*str* (See below), optional) – The font of the axes. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **axes\_font\_size** (*int*, optional) – The font size of the axes.

• **axes\_font\_style** (*str* (See below), optional) – The font style of the axes. Example options

```
{normal, italic, oblique}
```

• **axes\_font\_weight** (*str* (See below), optional) – The font weight of the axes. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **axes\_x\_limits** (*float* or (*float*, *float*) or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the graph as a percentage of the curves' width. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

• **axes\_y\_limits** (*float* or (*float*, *float*) or `None`, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the graph as a percentage of the curves' height. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

• **axes\_x\_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the x axis.

• **axes\_y\_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the y axis.

• **figure\_size** ((*float*, *float*) or `None`, optional) – The size of the figure in inches.

• **render\_grid** (*bool*, optional) – If `True`, the grid will be rendered.

• **grid\_line\_style** ({`'-'`, `'--'`, `'-.'`, `':'`}, optional) – The style of the grid lines.

• **grid\_line\_width** (*float*, optional) – The width of the grid lines.

**Returns** `renderer` (*menpo.visualize.GraphPlotter*) – The renderer object.

**plot\_errors** (*compute\_error=None*, *figure\_id=None*, *new\_figure=False*, *render\_lines=True*, *line\_colour='b'*, *line\_style='-'*, *line\_width=2*, *render\_markers=True*, *marker\_style='o'*, *marker\_size=4*, *marker\_face\_colour='b'*, *marker\_edge\_colour='k'*, *marker\_edge\_width=1.0*, *render\_axes=True*, *axes\_font\_name='sans-serif'*, *axes\_font\_size=10*, *axes\_font\_style='normal'*, *axes\_font\_weight='normal'*, *axes\_x\_limits=0.0*, *axes\_y\_limits=None*, *axes\_x\_ticks=None*, *axes\_y\_ticks=None*, *figure\_size=(10, 6)*, *render\_grid=True*, *grid\_line\_style='-'*, *grid\_line\_width=0.5*)

Plot of the error evolution at each fitting iteration.

### Parameters

- **compute\_error** (*callable*, optional) – Callable that computes the error between the shape at each iteration and the ground truth shape.
- **figure\_id** (*object*, optional) – The id of the figure to be used.
- **new\_figure** (*bool*, optional) – If `True`, a new figure is created.
- **render\_lines** (*bool*, optional) – If `True`, the line will be rendered.
- **line\_colour** (*colour* or `None` (See below), optional) – The colour of the line. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3,) ndarray
```

- **line\_style** (*str* (See below), optional) – The style of the lines. Example options:

```
{-, --, -. , :}
```

- **line\_width** (*float*, optional) – The width of the lines.
- **render\_markers** (*bool*, optional) – If `True`, the markers will be rendered.
- **marker\_style** (*str* (See below), optional) – The style of the markers. Example *marker* options

```
{., , o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8}
```

- **marker\_size** (*int*, optional) – The size of the markers in points.
- **marker\_face\_colour** (*colour* or `None`, optional) – The face (filling) colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3,) ndarray
```

- **marker\_edge\_colour** (*colour* or `None`, optional) – The edge colour of the markers. If `None`, the colour is sampled from the jet colormap. Example *colour* options are

```
{r, g, b, c, m, k, w}
or
(3,) ndarray
```

- **marker\_edge\_width** (*float*, optional) – The width of the markers' edge.
- **render\_axes** (*bool*, optional) – If `True`, the axes will be rendered.
- **axes\_font\_name** (*str* (See below), optional) – The font of the axes. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

- **axes\_font\_size** (*int*, optional) – The font size of the axes.
- **axes\_font\_style** (*str* (See below), optional) – The font style of the axes. Example options

```
{normal, italic, oblique}
```

•**axes\_font\_weight** (*str* (See below), optional) – The font weight of the axes. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

•**axes\_x\_limits** (*float* or (*float*, *float*) or *None*, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the graph as a percentage of the curves' width. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.

•**axes\_y\_limits** (*float* or (*float*, *float*) or *None*, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the graph as a percentage of the curves' height. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.

•**axes\_x\_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the x axis.

•**axes\_y\_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the y axis.

•**figure\_size** ((*float*, *float*) or *None*, optional) – The size of the figure in inches.

•**render\_grid** (*bool*, optional) – If *True*, the grid will be rendered.

•**grid\_line\_style** ({*'-'*, *'--'*, *'-.'*, *':'*}, optional) – The style of the grid lines.

•**grid\_line\_width** (*float*, optional) – The width of the grid lines.

**Returns***renderer* (*menpo.visualize.GraphPlotter*) – The renderer object.

**reconstructed\_initial\_error** (*compute\_error=None*)

Returns the error of the reconstructed initial shape of the fitting process, if the ground truth shape exists. This is the error computed based on the *reconstructed\_initial\_shapes[0]*.

**Parameters***compute\_error* (*callable*, optional) – Callable that computes the error between the reconstructed initial and ground truth shapes.

**Returns***reconstructed\_initial\_error* (*float*) – The error that corresponds to the initial shape's reconstruction.

**Raises***ValueError* – Ground truth shape has not been set, so the reconstructed initial error cannot be computed

**to\_result** (*pass\_image=True*, *pass\_initial\_shape=True*, *pass\_gt\_shape=True*)

Returns a *Result* instance of the object, i.e. a fitting result object that does not store the iterations. This can be useful for reducing the size of saved fitting results.

**Parameters**

•**pass\_image** (*bool*, optional) – If *True*, then the image will get passed (if it exists).

•**pass\_initial\_shape** (*bool*, optional) – If *True*, then the initial shape will get passed (if it exists).

•**pass\_gt\_shape** (*bool*, optional) – If *True*, then the ground truth shape will get passed (if it exists).

**Returns***result* (*Result*) – The final “lightweight” fitting result.

```
view (figure_id=None, new_figure=False, render_image=True, render_final_shape=True,
 render_initial_shape=False, render_gt_shape=False, subplots_enabled=True, channels=None,
 interpolation='bilinear', cmap_name=None, alpha=1.0, masked=True, final_marker_face_colour='r',
 final_marker_edge_colour='k', final_line_colour='r', initial_marker_face_colour='b',
 initial_marker_edge_colour='k', initial_line_colour='b', gt_marker_face_colour='y',
 gt_marker_edge_colour='k', gt_line_colour='y', render_lines=True, line_style='-',
 line_width=2, render_markers=True, marker_style='o', marker_size=4,
 marker_edge_width=1.0, render_numbering=False, numbers_horizontal_align='center',
 numbers_vertical_align='bottom', numbers_font_name='sans-serif', numbers_font_size=10,
 numbers_font_style='normal', numbers_font_weight='normal', numbers_font_colour='k',
 render_legend=True, legend_title='', legend_font_name='sans-serif', legend_font_style='normal',
 legend_font_size=10, legend_font_weight='normal', legend_marker_scale=None,
 legend_location=2, legend_bbox_to_anchor=(1.05, 1.0), legend_border_axes_pad=None,
 legend_n_columns=1, legend_horizontal_spacing=None, legend_vertical_spacing=None,
 legend_border=True, legend_border_padding=None, legend_shadow=False,
 legend_rounded_corners=False, render_axes=False, axes_font_name='sans-serif',
 axes_font_size=10, axes_font_style='normal', axes_font_weight='normal',
 axes_x_limits=None, axes_y_limits=None, axes_x_ticks=None, axes_y_ticks=None,
 figure_size=(7, 7))
```

Visualize the fitting result. The method renders the final fitted shape and optionally the initial shape, ground truth shape and the image, id they were provided.

#### Parameters

- **figure\_id** (*object*, optional) – The id of the figure to be used.
- **new\_figure** (*bool*, optional) – If `True`, a new figure is created.
- **render\_image** (*bool*, optional) – If `True` and the image exists, then it gets rendered.
- **render\_final\_shape** (*bool*, optional) – If `True`, then the final fitting shape gets rendered.
- **render\_initial\_shape** (*bool*, optional) – If `True` and the initial fitting shape exists, then it gets rendered.
- **render\_gt\_shape** (*bool*, optional) – If `True` and the ground truth shape exists, then it gets rendered.
- **subplots\_enabled** (*bool*, optional) – If `True`, then the requested final, initial and ground truth shapes get rendered on separate subplots.
- **channels** (*int* or *list* of *int* or *all* or *None*) – If *int* or *list* of *int*, the specified channel(s) will be rendered. If *all*, all the channels will be rendered in subplots. If *None* and the image is RGB, it will be rendered in RGB mode. If *None* and the image is not RGB, it is equivalent to *all*.
- **interpolation** (*See Below*, optional) – The interpolation used to render the image. For example, if *bilinear*, the image will be smooth and if *nearest*, the image will be pixelated. Example options

```
{none, nearest, bilinear, bicubic, spline16, spline36, hanning,
 hamming, hermite, kaiser, quadric, catrom, gaussian, bessel,
 mitchell, sinc, lanczos}
```

- **cmap\_name** (*str*, optional,) – If *None*, single channel and three channel images default to greyscale and rgb colormaps respectively.
- **alpha** (*float*, optional) – The alpha blending value, between 0 (transparent) and 1 (opaque).

•**masked** (*bool*, optional) – If `True`, then the image is rendered as masked.

•**final\_marker\_face\_colour** (*See Below, optional*) – The face (filling) colour of the markers of the final fitting shape. Example options

```
{r, g, b, c, m, k, w}
or
(3,) ndarray
```

•**final\_marker\_edge\_colour** (*See Below, optional*) – The edge colour of the markers of the final fitting shape. Example options

```
{r, g, b, c, m, k, w}
or
(3,) ndarray
```

•**final\_line\_colour** (*See Below, optional*) – The line colour of the final fitting shape. Example options

```
{r, g, b, c, m, k, w}
or
(3,) ndarray
```

•**initial\_marker\_face\_colour** (*See Below, optional*) – The face (filling) colour of the markers of the initial shape. Example options

```
{r, g, b, c, m, k, w}
or
(3,) ndarray
```

•**initial\_marker\_edge\_colour** (*See Below, optional*) – The edge colour of the markers of the initial shape. Example options

```
{r, g, b, c, m, k, w}
or
(3,) ndarray
```

•**initial\_line\_colour** (*See Below, optional*) – The line colour of the initial shape. Example options

```
{r, g, b, c, m, k, w}
or
(3,) ndarray
```

•**gt\_marker\_face\_colour** (*See Below, optional*) – The face (filling) colour of the markers of the ground truth shape. Example options

```
{r, g, b, c, m, k, w}
or
(3,) ndarray
```

•**gt\_marker\_edge\_colour** (*See Below, optional*) – The edge colour of the markers of the ground truth shape. Example options

```
{r, g, b, c, m, k, w}
or
(3,) ndarray
```

•**gt\_line\_colour** (*See Below, optional*) – The line colour of the ground truth shape. Example options

```
{r, g, b, c, m, k, w}
or
(3,) ndarray
```

•**render\_lines** (*bool or list of bool, optional*) – If `True`, the lines will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

•**line\_style** (*str or list of str, optional*) – The style of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order. Example options:

```
{ '-', '---', '-.', ':' }
```

•**line\_width** (*float or list of float, optional*) – The width of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

•**render\_markers** (*bool or list of bool, optional*) – If `True`, the markers will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

•**marker\_style** (*str or list of str, optional*) – The style of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order. Example options:

```
{ ., ,, o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8 }
```

•**marker\_size** (*int or list of int, optional*) – The size of the markers in points. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

•**marker\_edge\_width** (*float or list of float, optional*) – The width of the markers' edge. You can either provide a single value that will be used for all shapes or a list with a different value per shape in (*final, initial, groundtruth*) order.

•**render\_numbering** (*bool, optional*) – If `True`, the landmarks will be numbered.

•**numbers\_horizontal\_align** (*{center, right, left}, optional*) – The horizontal alignment of the numbers' texts.

•**numbers\_vertical\_align** (*{center, top, bottom, baseline}, optional*) – The vertical alignment of the numbers' texts.

•**numbers\_font\_name** (*See Below, optional*) – The font of the numbers. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

•**numbers\_font\_size** (*int, optional*) – The font size of the numbers.

•**numbers\_font\_style** (*{normal, italic, oblique}, optional*) – The font style of the numbers.

•**numbers\_font\_weight** (*See Below, optional*) – The font weight of the numbers. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **numbers\_font\_colour** (*See Below, optional*) – The font colour of the numbers. Example options

```
{r, g, b, c, m, k, w}
or
(3,) ndarray
```

• **render\_legend** (*bool, optional*) – If True, the legend will be rendered.

• **legend\_title** (*str, optional*) – The title of the legend.

• **legend\_font\_name** (*See below, optional*) – The font of the legend. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **legend\_font\_style** ({normal, italic, oblique}, optional) – The font style of the legend.

• **legend\_font\_size** (*int, optional*) – The font size of the legend.

• **legend\_font\_weight** (*See Below, optional*) – The font weight of the legend. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **legend\_marker\_scale** (*float, optional*) – The relative size of the legend markers with respect to the original

• **legend\_location** (*int, optional*) – The location of the legend. The predefined values are:

|                |    |
|----------------|----|
| ‘best’         | 0  |
| ‘upper right’  | 1  |
| ‘upper left’   | 2  |
| ‘lower left’   | 3  |
| ‘lower right’  | 4  |
| ‘right’        | 5  |
| ‘center left’  | 6  |
| ‘center right’ | 7  |
| ‘lower center’ | 8  |
| ‘upper center’ | 9  |
| ‘center’       | 10 |

• **legend\_bbox\_to\_anchor** ((*float, float*) tuple, optional) – The bbox that the legend will be anchored.

• **legend\_border\_axes\_pad** (*float, optional*) – The pad between the axes and legend border.

• **legend\_n\_columns** (*int, optional*) – The number of the legend’s columns.

• **legend\_horizontal\_spacing** (*float, optional*) – The spacing between the columns.

• **legend\_vertical\_spacing** (*float, optional*) – The vertical space between the legend entries.



- **legend\_border** (*bool*, optional) – If `True`, a frame will be drawn around the legend.
- **legend\_border\_padding** (*float*, optional) – The fractional whitespace inside the legend border.
- **legend\_shadow** (*bool*, optional) – If `True`, a shadow will be drawn behind legend.
- **legend\_rounded\_corners** (*bool*, optional) – If `True`, the frame’s corners will be rounded (fancybox).
- **render\_axes** (*bool*, optional) – If `True`, the axes will be rendered.
- **axes\_font\_name** (*See Below, optional*) – The font of the axes. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

- **axes\_font\_size** (*int*, optional) – The font size of the axes.
- **axes\_font\_style** (*{normal, italic, oblique}*, optional) – The font style of the axes.
- **axes\_font\_weight** (*See Below, optional*) – The font weight of the axes. Example options

```
{ultralight, light, normal, regular, book, medium, roman, semibold, demibold, demi, bold, heavy, extra bold, black}
```

- **axes\_x\_limits** (*float* or *(float, float)* or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the Image as a percentage of the Image’s width. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.
- **axes\_y\_limits** (*(float, float) tuple* or `None`, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the Image as a percentage of the Image’s height. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.
- **axes\_x\_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the x axis.
- **axes\_y\_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the y axis.
- **figure\_size** (*(float, float) tuple* or `None` optional) – The size of the figure in inches.

**Returns**`renderer` (*class*) – The renderer object.

```
view_iterations (figure_id=None, new_figure=False, iters=None, render_image=True,
subplots_enabled=False, channels=None, interpolation='bilinear',
cmap_name=None, alpha=1.0, masked=True, render_lines=True,
line_style='-', line_width=2, line_colour=None, render_markers=True,
marker_edge_colour=None, marker_face_colour=None, marker_style='o',
marker_size=4, marker_edge_width=1.0, render_numbering=False,
numbers_horizontal_align='center', numbers_vertical_align='bottom',
numbers_font_name='sans-serif', numbers_font_size=10, num-
bers_font_style='normal', numbers_font_weight='normal', num-
bers_font_colour='k', render_legend=True, legend_title='',
legend_font_name='sans-serif', legend_font_style='normal', leg-
end_font_size=10, legend_font_weight='normal', legend_marker_scale=None,
legend_location=2, legend_bbox_to_anchor=(1.05, 1.0), leg-
end_border_axes_pad=None, legend_n_columns=1, leg-
end_horizontal_spacing=None, legend_vertical_spacing=None, leg-
end_border=True, legend_border_padding=None, legend_shadow=False, leg-
end_rounded_corners=False, render_axes=False, axes_font_name='sans-serif',
axes_font_size=10, axes_font_style='normal', axes_font_weight='normal',
axes_x_limits=None, axes_y_limits=None, axes_x_ticks=None,
axes_y_ticks=None, figure_size=(7, 7))
```

Visualize the iterations of the fitting process.

#### Parameters

- **figure\_id** (*object*, optional) – The id of the figure to be used.
- **new\_figure** (*bool*, optional) – If `True`, a new figure is created.
- **iters** (*int* or *list* of *int* or `None`, optional) – The iterations to be visualized. If `None`, then all the iterations are rendered.

| No.       | Visualised shape                              | Description           |
|-----------|-----------------------------------------------|-----------------------|
| 0         | <code>self.initial_shape</code>               | Initial shape         |
| 1         | <code>self.reconstructed_initial_shape</code> | Reconstructed initial |
| 2         | <code>self.shapes[2]</code>                   | Iteration 1           |
| i         | <code>self.shapes[i]</code>                   | Iteration i-1         |
| n_iters+1 | <code>self.final_shape</code>                 | Final shape           |

- **render\_image** (*bool*, optional) – If `True` and the image exists, then it gets rendered.
- **subplots\_enabled** (*bool*, optional) – If `True`, then the requested final, initial and ground truth shapes get rendered on separate subplots.
- **channels** (*int* or *list* of *int* or `all` or `None`) – If *int* or *list* of *int*, the specified channel(s) will be rendered. If `all`, all the channels will be rendered in subplots. If `None` and the image is RGB, it will be rendered in RGB mode. If `None` and the image is not RGB, it is equivalent to `all`.
- **interpolation** (*str* (See Below), optional) – The interpolation used to render the image. For example, if `bilinear`, the image will be smooth and if `nearest`, the image will be pixelated. Example options

```
{none, nearest, bilinear, bicubic, spline16, spline36, hanning,
hamming, hermite, kaiser, quadric, catrom, gaussian, bessel,
mitchell, sinc, lanczos}
```

- **cmap\_name** (*str*, optional,) – If `None`, single channel and three channel images default to greyscale and rgb colormaps respectively.

• **alpha** (*float*, optional) – The alpha blending value, between 0 (transparent) and 1 (opaque).

• **masked** (*bool*, optional) – If `True`, then the image is rendered as masked.

• **render\_lines** (*bool* or *list of bool*, optional) – If `True`, the lines will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.

• **line\_style** (*str* or *list of str* (See below), optional) – The style of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options:

```
{-, --, -. , :}
```

• **line\_width** (*float* or *list of float*, optional) – The width of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.

• **line\_colour** (*colour* or *list of colour* (See Below), optional) – The colour of the lines. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{r, g, b, c, m, k, w}
or
(3,) ndarray
```

• **render\_markers** (*bool* or *list of bool*, optional) – If `True`, the markers will be rendered. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.

• **marker\_style** (*str* or *list of str* (See below), optional) – The style of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{., ,, o, v, ^, <, >, +, x, D, d, s, p, *, h, H, 1, 2, 3, 4, 8}
```

• **marker\_size** (*int* or *list of int*, optional) – The size of the markers in points. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape.

• **marker\_edge\_colour** (*colour* or *list of colour* (See Below), optional) – The edge colour of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{r, g, b, c, m, k, w}
or
(3,) ndarray
```

• **marker\_face\_colour** (*colour* or *list of colour* (See Below), optional) – The face (filling) colour of the markers. You can either provide a single value that will be used for all shapes or a list with a different value per iteration shape. Example options

```
{r, g, b, c, m, k, w}
or
(3,) ndarray
```

• **marker\_edge\_width** (*float* or *list of float*, optional) – The width of the markers' edge. You can either provide a single value that will be used for all shapes or a list with a different

value per iteration shape.

• **render\_numbering** (*bool*, optional) – If `True`, the landmarks will be numbered.

• **numbers\_horizontal\_align** (*str* (See below), optional) – The horizontal alignment of the numbers' texts. Example options

```
{center, right, left}
```

• **numbers\_vertical\_align** (*str* (See below), optional) – The vertical alignment of the numbers' texts. Example options

```
{center, top, bottom, baseline}
```

• **numbers\_font\_name** (*str* (See below), optional) – The font of the numbers. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **numbers\_font\_size** (*int*, optional) – The font size of the numbers.

• **numbers\_font\_style** ({*normal*, *italic*, *oblique*}, optional) – The font style of the numbers.

• **numbers\_font\_weight** (*str* (See below), optional) – The font weight of the numbers. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **numbers\_font\_colour** (*See Below*, optional) – The font colour of the numbers. Example options

```
{r, g, b, c, m, k, w}
or
(3,) ndarray
```

• **render\_legend** (*bool*, optional) – If `True`, the legend will be rendered.

• **legend\_title** (*str*, optional) – The title of the legend.

• **legend\_font\_name** (*See below*, optional) – The font of the legend. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **legend\_font\_style** (*str* (See below), optional) – The font style of the legend. Example options

```
{normal, italic, oblique}
```

• **legend\_font\_size** (*int*, optional) – The font size of the legend.

• **legend\_font\_weight** (*str* (See below), optional) – The font weight of the legend. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **legend\_marker\_scale** (*float*, optional) – The relative size of the legend markers with respect to the original

• **legend\_location** (*int*, optional) – The location of the legend. The predefined values are:

|                |    |
|----------------|----|
| 'best'         | 0  |
| 'upper right'  | 1  |
| 'upper left'   | 2  |
| 'lower left'   | 3  |
| 'lower right'  | 4  |
| 'right'        | 5  |
| 'center left'  | 6  |
| 'center right' | 7  |
| 'lower center' | 8  |
| 'upper center' | 9  |
| 'center'       | 10 |

• **legend\_bbox\_to\_anchor** (*(float, float) tuple*, optional) – The bbox that the legend will be anchored.

• **legend\_border\_axes\_pad** (*float*, optional) – The pad between the axes and legend border.

• **legend\_n\_columns** (*int*, optional) – The number of the legend's columns.

• **legend\_horizontal\_spacing** (*float*, optional) – The spacing between the columns.

• **legend\_vertical\_spacing** (*float*, optional) – The vertical space between the legend entries.

• **legend\_border** (*bool*, optional) – If `True`, a frame will be drawn around the legend.

• **legend\_border\_padding** (*float*, optional) – The fractional whitespace inside the legend border.

• **legend\_shadow** (*bool*, optional) – If `True`, a shadow will be drawn behind legend.

• **legend\_rounded\_corners** (*bool*, optional) – If `True`, the frame's corners will be rounded (fancybox).

• **render\_axes** (*bool*, optional) – If `True`, the axes will be rendered.

• **axes\_font\_name** (*str* (See below), optional) – The font of the axes. Example options

```
{serif, sans-serif, cursive, fantasy, monospace}
```

• **axes\_font\_size** (*int*, optional) – The font size of the axes.

• **axes\_font\_style** (*{normal, italic, oblique}*, optional) – The font style of the axes.

• **axes\_font\_weight** (*str* (See below), optional) – The font weight of the axes. Example options

```
{ultralight, light, normal, regular, book, medium, roman,
 semibold, demibold, demi, bold, heavy, extra bold, black}
```

• **axes\_x\_limits** (*float* or *(float, float)* or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the Image as a percentage of the Image's width. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set automatically.

- axes\_y\_limits** ((*float, float*) *tuple* or *None*, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the Image as a percentage of the Image’s height. If *tuple* or *list*, then it defines the axis limits. If *None*, then the limits are set automatically.

- axes\_x\_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the x axis.

- axes\_y\_ticks** (*list* or *tuple* or *None*, optional) – The ticks of the y axis.

- figure\_size** ((*float, float*) *tuple* or *None* optional) – The size of the figure in inches.

**Returns****renderer** (*class*) – The renderer object.

**view\_widget** (*figure\_size*=(7, 7))

Visualizes the result object using an interactive widget.

**Parameters****figure\_size** ((*int, int*), optional) – The initial size of the rendered figure.

**costs**

Returns a *list* with the cost per iteration. It returns *None* if the costs are not computed.

**Type***list* of *float* or *None*

**final\_shape**

Returns the final shape of the fitting process.

**Type***menpo.shape.PointCloud*

**gt\_shape**

Returns the ground truth shape associated with the image. In case there is not an attached ground truth shape, then *None* is returned.

**Type***menpo.shape.PointCloud* or *None*

**image**

Returns the image that the fitting was applied on, if it was provided. Otherwise, it returns *None*.

**Type***menpo.shape.Image* or *subclass* or *None*

**initial\_shape**

Returns the initial shape that was provided to the fitting method to initialise the fitting process. In case the initial shape does not exist, then *None* is returned.

**Type***menpo.shape.PointCloud* or *None*

**is\_iterative**

Flag whether the object is an iterative fitting result.

**Type***bool*

**n\_iters**

Returns the total number of iterations of the fitting process.

**Type***int*

**n\_iters\_per\_scale**

Returns the number of iterations per scale of the fitting process.

**Type***list* of *int*

**n\_scales**

Returns the number of scales used during the fitting process.

**Type***int*

**reconstructed\_initial\_shapes**

Returns the result of the reconstruction step that takes place at each scale before applying the iterative optimisation.

*Typelist of `menpo.shape.PointCloud`*

**shape\_parameters**

Returns the *list* of shape parameters obtained at each iteration of the fitting process. The *list* includes the parameters of the *initial\_shape* (if it exists) and *final\_shape*.

*Typelist of `(n_params, ) ndarray`*

**shapes**

Returns the *list* of shapes obtained at each iteration of the fitting process. The *list* includes the *initial\_shape* (if it exists) and *final\_shape*.

*Typelist of `menpo.shape.PointCloud`*

**menpofit.transform****Model Driven Transforms****OrthoMDTransform**

**class** `menpofit.transform.OrthoMDTransform` (*model*, *transform\_cls*, *source=None*)

Bases: `GlobalMDTransform`

A transform that couples an alignment transform to a statistical model together with a global similarity transform, such that the weights of the transform are fully specified by both the weights of statistical model and the weights of the similarity transform. The model is assumed to generate an instance which is then transformed by the similarity transform; the result defines the target landmarks of the transform. If no source is provided, the mean of the model is defined as the source landmarks of the transform.

This transform (in contrast to the `GlobalMDTransform`) additionally orthonormalises both the global and the model basis against each other, ensuring that orthogonality and normalization is enforced across the unified bases.

**Parameters**

- **model** (*OrthoPDM* or *subclass*) – A linear statistical shape model (Point Distribution Model) that also has a global similarity transform that is orthonormalised with the shape bases.
- **transform\_cls** (*subclass* of *menpo.transform.Alignment*) – A class of *menpo.transform.Alignment*. The align constructor will be called on this with the source and target landmarks. The target is set to the points generated from the model using the provide weights - the source is either given or set to the model's mean.
- **source** (*menpo.shape.PointCloud* or `None`, optional) – The source landmarks of the transform. If `None`, the mean of the model is used.

**Jp()**

Compute the parameters' Jacobian, as shown in [1].

**Returns** `Jp((n_params, n_params) ndarray)` – The parameters' Jacobian.

**References**

**apply** (*x*, *batch\_size=None*, *\*\*kwargs*)

Applies this transform to *x*.

If *x* is **Transformable**, *x* will be handed this transform object to transform itself non-destructively (a transformed copy of the object will be returned).

If not, *x* is assumed to be an *ndarray*. The transformation will be non-destructive, returning the transformed version.

Any *kwargs* will be passed to the specific transform `_apply()` method.

#### Parameters

- **x** (**Transformable** or (*n\_points*, *n\_dims*) *ndarray*) – The array or object to be transformed.
- **batch\_size** (*int*, optional) – If not `None`, this determines how many items from the numpy array will be passed through the transform at a time. This is useful for operations that require large intermediate matrices to be computed.
- **kwargs** (*dict*) – Passed through to `_apply()`.

**Returnstransformed** (*type(x)*) – The transformed object or array

**apply\_inplace** (*\*args*, *\*\*kwargs*)

Deprecated as public supported API, use the non-mutating `apply()` instead.

For internal performance-specific uses, see `_apply_inplace()`.

**as\_vector** (*\*\*kwargs*)

Returns a flattened representation of the object as a single vector.

**Returnsvector** (*(N,)* *ndarray*) – The core representation of the object, flattened into a single vector. Note that this is always a view back on to the original object, but is not writable.

**compose\_after** (*transform*)

Returns a **TransformChain** that represents **this** transform composed **after** the given transform:

```
c = a.compose_after(b)
c.apply(p) == a.apply(b.apply(p))
```

*a* and *b* are left unchanged.

This corresponds to the usual mathematical formalism for the compose operator, *o*.

**Parameterstransform** (**Transform**) – Transform to be applied **before** self

**Returnstransform** (**TransformChain**) – The resulting transform chain.

**compose\_after\_from\_vector\_inplace** (*delta*)

Composes two transforms together based on the first order approximation proposed in [1].

**Parametersdelta** (*(N,)* *ndarray*) – Vectorized *ModelDrivenTransform* to be applied **before** self.

**Returnstransform** (*self*) – self, updated to the result of the composition

---

#### References

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**compose\_before** (*transform*)

Returns a **TransformChain** that represents **this** transform composed **before** the given transform:



```
c = a.compose_before(b)
c.apply(p) == b.apply(a.apply(p))
```

`a` and `b` are left unchanged.

**Parameterstransform (Transform)** – Transform to be applied **after** `self`

**Returnstransform (TransformChain)** – The resulting transform chain.

**copy()**

Generate an efficient copy of this object.

Note that Numpy arrays and other **Copyable** objects on `self` will be deeply copied. Dictionaries and sets will be shallow copied, and everything else will be assigned (no copy will be made).

Classes that store state other than numpy arrays and immutable types should overwrite this method to ensure all state is copied.

**Returnstype(self)** – A copy of this object

**d\_dp(points)**

The derivative of this *ModelDrivenTransform* with respect to the parametrisation changes evaluated at points.

This is done by chaining the derivative of points wrt the source landmarks on the transform ( $dW/dL$ ) together with the Jacobian of the linear model wrt its weights ( $dX/dp$ ).

**Parameterspoints** ((`n_points`, `n_dims`) *ndarray*) – The spatial points at which the derivative should be evaluated.

**Returnsd\_dp**((`n_points`, `n_parameters`, `n_dims`) *ndarray*) – The Jacobian with respect to the parametrisation.

**from\_vector(vector)**

Build a new instance of the object from it's vectorized state.

`self` is used to fill out the missing state required to rebuild a full object from it's standardized flattened state. This is the default implementation, which is which is a `deepcopy` of the object followed by a call to `from_vector_inplace()`. This method can be overridden for a performance benefit if desired.

**Parametersvector** ((`n_parameters`,) *ndarray*) – Flattened representation of the object.

**Returnsobject**(`type(self)`) – An new instance of this class.

**from\_vector\_inplace(vector)**

Deprecated. Use the non-mutating API, **from\_vector**.

For internal usage in performance-sensitive spots, see `_from_vector_inplace()`

**Parametersvector** ((`n_parameters`,) *ndarray*) – Flattened representation of this object

**has\_nan\_values()**

Tests if the vectorized form of the object contains nan values or not. This is particularly useful for objects with unknown values that have been mapped to nan values.

**Returnshas\_nan\_values**(*bool*) – If the vectorized object contains nan values.

**pseudoinverse\_vector(vector)**

The vectorized pseudoinverse of a provided vector instance. Syntactic sugar for `self.from_vector(vector).pseudoinverse.as_vector()`. On *ModelDrivenTransform* this is especially fast - we just negate the vector provided.

**Parametersvector** ((`P`,) *ndarray*) – A vectorized version of `self`

**Returns**`pseudoinverse_vector` ( (N, ) *ndarray*) – The pseudoinverse of the vector provided

**set\_target** (*new\_target*)  
Update this object so that it attempts to recreate the *new\_target*.

**Parameters**`new_target` (**PointCloud**) – The new target that this object should try and regenerate.

**has\_true\_inverse**  
Whether the transform has true inverse.

**Type***bool*

**n\_dims**  
The number of dimensions that the transform supports.

**Type***int*

**n\_dims\_output**  
The output of the data from the transform.  
None if the output of the transform is not dimension specific.

**Type***int* or None

**n\_parameters**  
The total number of parameters.

**Type***int*

**n\_points**  
The number of points on the *target*.

**Type***int*

**target**  
The current *menpo.shape.PointCloud* that this object produces.

**Type***menpo.shape.PointCloud*

## LinearOrthoMDTransform

**class** `menpofit.transform.LinearOrthoMDTransform` (*model*, *sparse\_instance*)  
Bases: `OrthoPDM`, `Transform`

A transform that couples an alignment transform to a statistical model together with a global similarity transform, such that the weights of the transform are fully specified by both the weights of statistical model and the weights of the similarity transform. The model is assumed to generate an instance which is then transformed by the similarity transform; the result defines the target landmarks of the transform. If no source is provided, the mean of the model is defined as the source landmarks of the transform.

This transform (in contrast to the `GlobalMDTransform`) additionally orthonormalises both the global and the model basis against each other, ensuring that orthogonality and normalization is enforced across the unified bases.

This transform (in contrast to the `OrthoMDTransform`) should be used with linear statistical models of dense shapes.

### Parameters

- **model** (*menpo.model.LinearModel*) – A linear statistical shape model.
- **sparse\_instance** (*menpo.shape.PointCloud*) – The source landmarks of the transform.

**apply** (*x*, *batch\_size=None*, *\*\*kwargs*)

Applies this transform to *x*.

If *x* is **Transformable**, *x* will be handed this transform object to transform itself non-destructively (a transformed copy of the object will be returned).

If not, *x* is assumed to be an *ndarray*. The transformation will be non-destructive, returning the transformed version.

Any *kwargs* will be passed to the specific transform `_apply()` method.

#### Parameters

- **x** (**Transformable** or (*n\_points*, *n\_dims*) *ndarray*) – The array or object to be transformed.
- **batch\_size** (*int*, optional) – If not *None*, this determines how many items from the numpy array will be passed through the transform at a time. This is useful for operations that require large intermediate matrices to be computed.
- **kwargs** (*dict*) – Passed through to `_apply()`.

**Returnstransformed** (*type(x)*) – The transformed object or array

**apply\_inplace** (*\*args*, *\*\*kwargs*)

Deprecated as public supported API, use the non-mutating `apply()` instead.

For internal performance-specific uses, see `_apply_inplace()`.

**as\_vector** (*\*\*kwargs*)

Returns a flattened representation of the object as a single vector.

**Returnsvector** (*(N,)* *ndarray*) – The core representation of the object, flattened into a single vector. Note that this is always a view back on to the original object, but is not writable.

**compose\_after** (*transform*)

Returns a **TransformChain** that represents **this** transform composed **after** the given transform:

```
c = a.compose_after(b)
c.apply(p) == a.apply(b.apply(p))
```

*a* and *b* are left unchanged.

This corresponds to the usual mathematical formalism for the compose operator, *o*.

**Parameterstransform** (**Transform**) – Transform to be applied **before** self

**Returnstransform** (**TransformChain**) – The resulting transform chain.

**compose\_before** (*transform*)

Returns a **TransformChain** that represents **this** transform composed **before** the given transform:

```
c = a.compose_before(b)
c.apply(p) == b.apply(a.apply(p))
```

*a* and *b* are left unchanged.

**Parameterstransform** (**Transform**) – Transform to be applied **after** self

**Returnstransform** (**TransformChain**) – The resulting transform chain.

**copy** ()

Generate an efficient copy of this object.

Note that Numpy arrays and other **Copyable** objects on `self` will be deeply copied. Dictionaries and sets will be shallow copied, and everything else will be assigned (no copy will be made).

Classes that store state other than numpy arrays and immutable types should overwrite this method to ensure all state is copied.

**Return**`type(self)` – A copy of this object

**d\_dp**(`_`)

The derivative with respect to the parametrisation changes evaluated at points.

**Parameters**`points` ((`n_points`, `n_dims`) *ndarray*) – The spatial points at which the derivative should be evaluated.

**Returns**`d_dp`((`n_points`, `n_parameters`, `n_dims`) *ndarray*) – The Jacobian with respect to the parametrisation.

**from\_vector**(*vector*)

Build a new instance of the object from it's vectorized state.

`self` is used to fill out the missing state required to rebuild a full object from it's standardized flattened state. This is the default implementation, which is which is a `deepcopy` of the object followed by a call to `from_vector_inplace()`. This method can be overridden for a performance benefit if desired.

**Parameters**`vector` ((`n_parameters`,) *ndarray*) – Flattened representation of the object.

**Returns**`object`(`type(self)`) – An new instance of this class.

**from\_vector\_inplace**(*vector*)

Deprecated. Use the non-mutating API, **from\_vector**.

For internal usage in performance-sensitive spots, see `_from_vector_inplace()`

**Parameters**`vector` ((`n_parameters`,) *ndarray*) – Flattened representation of this object

**has\_nan\_values**()

Tests if the vectorized form of the object contains `nan` values or not. This is particularly useful for objects with unknown values that have been mapped to `nan` values.

**Returns**`has_nan_values`(*bool*) – If the vectorized object contains `nan` values.

**increment**(*shapes*, *n\_shapes=None*, *forgetting\_factor=1.0*, *max\_n\_components=None*, *verbose=False*)

Update the eigenvectors, eigenvalues and mean vector of this model by performing incremental PCA on the given samples.

**Parameters**

• **shapes** (*list* of *menpo.shape.PointCloud*) – List of new shapes to update the model from.

• **n\_shapes** (*int* or *None*, optional) – If *int*, then *shapes* must be an iterator that yields *n\_shapes*. If *None*, then *shapes* has to be a list (so we know how large the data matrix needs to be).

• **forgetting\_factor** ([*0.0*, *1.0*] *float*, optional) – Forgetting factor that weights the relative contribution of new samples vs old samples. If *1.0*, all samples are weighted equally and, hence, the results is the exact same as performing batch PCA on the concatenated list of old and new samples. If *<1.0*, more emphasis is put on the new samples. See [1] for details.

• **max\_n\_components** (*int* or *None*, optional) – The maximum number of components that the model will keep. If *None*, then all the components will be kept.

• **verbose** (*bool*, optional) – If *True*, then information about the progress will be printed.

---

## References

---

**set\_target** (*target*)

Update this object so that it attempts to recreate the *new\_target*.

**Parameters***new\_target* (*menpo.shape.PointCloud*) – The new target that this object should try and regenerate.

**dense\_target**

The current dense *menpo.shape.PointCloud* that this object produces.

**Type***menpo.shape.PointCloud*

**global\_parameters**

The parameters for the global transform.

**Type**(*n\_global\_parameters*,) *ndarray*

**n\_active\_components**

The number of components currently in use on this model.

**Type***int*

**n\_dims**

The number of dimensions of the spatial instance of the model

**Type***int*

**n\_dims\_output**

The output of the data from the transform.

None if the output of the transform is not dimension specific.

**Type***int* or None

**n\_global\_parameters**

The number of parameters in the *global\_transform*

**Type***int*

**n\_landmarks**

The number of sparse landmarks.

**Type***int*

**n\_parameters**

The length of the vector that this object produces.

**Type***int*

**n\_points**

The number of points on the *target*.

**Type***int*

**n\_weights**

The number of parameters in the linear model.

**Type***int*

**sparse\_target**

The current sparse *menpo.shape.PointCloud* that this object produces.

**Type***menpo.shape.PointCloud*

**target**

The current *menpo.shape.PointCloud* that this object produces.

**Type** *menpo.shape.PointCloud*

**weights**

The weights of the model.

**Type** (*n\_weights*,) *ndarray*

## Homogeneous Transforms

### DifferentiableAffine

**class** `menpofit.transform.DifferentiableAffine` (*h\_matrix*, *copy=True*, *skip\_checks=False*)

Bases: `Affine`, *DP*, *DX*

Base class for an affine transformation that can compute its own derivative with respect to spatial changes, as well as its parametrisation.

**apply** (*x*, *batch\_size=None*, *\*\*kwargs*)

Applies this transform to *x*.

If *x* is **Transformable**, *x* will be handed this transform object to transform itself non-destructively (a transformed copy of the object will be returned).

If not, *x* is assumed to be an *ndarray*. The transformation will be non-destructive, returning the transformed version.

Any *kwargs* will be passed to the specific transform `_apply()` method.

**Parameters**

- **x** (**Transformable** or (*n\_points*, *n\_dims*) *ndarray*) – The array or object to be transformed.

- **batch\_size** (*int*, optional) – If not *None*, this determines how many items from the numpy array will be passed through the transform at a time. This is useful for operations that require large intermediate matrices to be computed.

- **kwargs** (*dict*) – Passed through to `_apply()`.

**Returnstransformed** (`type(x)`) – The transformed object or array

**apply\_inplace** (*\*args*, *\*\*kwargs*)

Deprecated as public supported API, use the non-mutating `apply()` instead.

For internal performance-specific uses, see `_apply_inplace()`.

**as\_vector** (*\*\*kwargs*)

Returns a flattened representation of the object as a single vector.

**Returnsvector** (*(N,)* *ndarray*) – The core representation of the object, flattened into a single vector. Note that this is always a view back on to the original object, but is not writable.

**compose\_after** (*transform*)

A **Transform** that represents **this** transform composed **after** the given transform:

```
c = a.compose_after(b)
c.apply(p) == a.apply(b.apply(p))
```

a and b are left unchanged.

This corresponds to the usual mathematical formalism for the compose operator,  $\circ$ .

An attempt is made to perform native composition, but will fall back to a **TransformChain** as a last resort. See *composes\_with* for a description of how the mode of composition is decided.

**Parameterstransform** (**Transform**) – Transform to be applied **before** self

**Returnstransform** (**Transform** or **TransformChain**) – If the composition was native, a single new **Transform** will be returned. If not, a **TransformChain** is returned instead.

**compose\_after\_inplace** (*transform*)

Update self so that it represents **this** transform composed **after** the given transform:

```
a_orig = a.copy()
a.compose_after_inplace(b)
a.apply(p) == a_orig.apply(b.apply(p))
```

a is permanently altered to be the result of the composition. b is left unchanged.

**Parameterstransform** (*composes\_inplace\_with*) – Transform to be applied **before** self

**Raises**ValueError – If transform isn't an instance of *composes\_inplace\_with*

**compose\_before** (*transform*)

A **Transform** that represents **this** transform composed **before** the given transform:

```
c = a.compose_before(b)
c.apply(p) == b.apply(a.apply(p))
```

a and b are left unchanged.

An attempt is made to perform native composition, but will fall back to a **TransformChain** as a last resort. See *composes\_with* for a description of how the mode of composition is decided.

**Parameterstransform** (**Transform**) – Transform to be applied **after** self

**Returnstransform** (**Transform** or **TransformChain**) – If the composition was native, a single new **Transform** will be returned. If not, a **TransformChain** is returned instead.

**compose\_before\_inplace** (*transform*)

Update self so that it represents **this** transform composed **before** the given transform:

```
a_orig = a.copy()
a.compose_before_inplace(b)
a.apply(p) == b.apply(a_orig.apply(p))
```

a is permanently altered to be the result of the composition. b is left unchanged.

**Parameterstransform** (*composes\_inplace\_with*) – Transform to be applied **after** self

**Raises**ValueError – If transform isn't an instance of *composes\_inplace\_with*

**copy** ()

Generate an efficient copy of this object.

Note that Numpy arrays and other **Copyable** objects on self will be deeply copied. Dictionaries and sets will be shallow copied, and everything else will be assigned (no copy will be made).

Classes that store state other than numpy arrays and immutable types should overwrite this method to ensure all state is copied.

**Return**`type(self)` – A copy of this object

**d\_dp**(*points*)

The derivative with respect to the parametrisation changes evaluated at points.

**Parameters**`points` ((*n\_points*, *n\_dims*) *ndarray*) – The spatial points at which the derivative should be evaluated.

**Returns**

**d\_dp**((*n\_points*, *n\_parameters*, *n\_dims*) *ndarray*) – The Jacobian with respect to the parametrisation.

`d_dp[i, j, k]` is the scalar differential change that the *k*'th dimension of the *i*'th point experiences due to a first order change in the *j*'th scalar in the parametrisation vector.

**d\_dx**(*points*)

The first order derivative with respect to spatial changes evaluated at points.

**Parameters**`points` ((*n\_points*, *n\_dims*) *ndarray*) – The spatial points at which the derivative should be evaluated.

**Returns**

**d\_dx**((*n\_points*, *n\_dims*, *n\_dims*) *ndarray*) – The Jacobian wrt spatial changes.

`d_dx[i, j, k]` is the scalar differential change that the *j*'th dimension of the *i*'th point experiences due to a first order change in the *k*'th dimension.

It may be the case that the Jacobian is constant across space - in this case axis zero may have length 1 to allow for broadcasting.

**decompose**()

Decompose this transform into discrete Affine Transforms.

Useful for understanding the effect of a complex composite transform.

**Returns**

**transforms** (*list* of **DiscreteAffine**) – Equivalent to this affine transform, such that

```
reduce(lambda x, y: x.chain(y), self.decompose()) == self
```

**from\_vector**(*vector*)

Build a new instance of the object from its vectorized state.

`self` is used to fill out the missing state required to rebuild a full object from it's standardized flattened state. This is the default implementation, which is a `deepcopy` of the object followed by a call to `from_vector_inplace()`. This method can be overridden for a performance benefit if desired.

**Parameters**`vector` ((*n\_parameters*,) *ndarray*) – Flattened representation of the object.

**Return**`transform` (*Homogeneous*) – An new instance of this class.

**from\_vector\_inplace**(*vector*)

Deprecated. Use the non-mutating API, **from\_vector**.

For internal usage in performance-sensitive spots, see `_from_vector_inplace()`

**Parameters**`vector` ((*n\_parameters*,) *ndarray*) – Flattened representation of this object

**has\_nan\_values**()

Tests if the vectorized form of the object contains `nan` values or not. This is particularly useful for objects with unknown values that have been mapped to `nan` values.

**Return**`has_nan_values` (*bool*) – If the vectorized object contains `nan` values.



**init\_from\_2d\_shear** (*phi, psi, degrees=True*)

Convenience constructor for 2D shear transformations about the origin.

**Parameters**

- **phi** (*float*) – The angle of shearing in the X direction.
- **psi** (*float*) – The angle of shearing in the Y direction.
- **degrees** (*bool*, optional) – If `True` phi and psi are interpreted as degrees. If `False`, phi and psi are interpreted as radians.

**Returns** **shear\_transform** (**Affine**) – A 2D shear transform.

**init\_identity** (*n\_dims*)

Creates an identity matrix Affine transform.

**Parameters** **n\_dims** (*int*) – The number of dimensions.

**Returns** **identity** (**Affine**) – The identity matrix transform.

**pseudoinverse** ()

The pseudoinverse of the transform - that is, the transform that results from swapping *source* and *target*, or more formally, negating the transforms parameters. If the transform has a true inverse this is returned instead.

**Type** **Homogeneous**

**pseudoinverse\_vector** (*vector*)

The vectorized pseudoinverse of a provided vector instance. Syntactic sugar for:

```
self.from_vector(vector).pseudoinverse().as_vector()
```

Can be much faster than the explicit call as object creation can be entirely avoided in some cases.

**Parameters** **vector** ((*n\_parameters*,) *ndarray*) – A vectorized version of `self`

**Returns** **pseudoinverse\_vector** ((*n\_parameters*,) *ndarray*) – The pseudoinverse of the vector provided

**set\_h\_matrix** (*value, copy=True, skip\_checks=False*)

Deprecated Deprecated - do not use this method - you are better off just creating a new transform!

Updates `h_matrix`, optionally performing sanity checks.

Note that it won't always be possible to manually specify the `h_matrix` through this method, specifically if changing the `h_matrix` could change the nature of the transform. See [h\\_matrix\\_is\\_mutable](#) for how you can discover if the `h_matrix` is allowed to be set for a given class.

**Parameters**

- **value** (*ndarray*) – The new homogeneous matrix to set.
- **copy** (*bool*, optional) – If `False`, do not copy the `h_matrix`. Useful for performance.
- **skip\_checks** (*bool*, optional) – If `True`, skip checking. Useful for performance.

**Raises** `NotImplementedError` – If [h\\_matrix\\_is\\_mutable](#) returns `False`.

**composes\_inplace\_with**

Affine can swallow composition with any other Affine.

**composes\_with**

Any Homogeneous can compose with any other Homogeneous.

**h\_matrix**

The homogeneous matrix defining this transform.

**Type** (n\_dims + 1, n\_dims + 1) *ndarray*

**h\_matrix\_is\_mutable**

Deprecated True iff `set_h_matrix()` is permitted on this type of transform.

If this returns `False` calls to `set_h_matrix()` will raise a `NotImplementedError`.

**Type** *bool*

**has\_true\_inverse**

The pseudoinverse is an exact inverse.

**Type** *True*

**linear\_component**

The linear component of this affine transform.

**Type** (n\_dims, n\_dims) *ndarray*

**n\_dims**

The dimensionality of the data the transform operates on.

**Type** *int*

**n\_dims\_output**

The output of the data from the transform.

**Type** *int*

**n\_parameters**

$n\_dims * (n\_dims + 1)$  parameters - every element of the matrix but the homogeneous part.

**Type** *int*

---

**Examples**

2D Affine: 6 parameters:

```
[p1, p3, p5]
[p2, p4, p6]
```

3D Affine: 12 parameters:

```
[p1, p4, p7, p10]
[p2, p5, p8, p11]
[p3, p6, p9, p12]
```

**translation\_component**

The translation component of this affine transform.

**Type** (n\_dims,) *ndarray*

**DifferentiableSimilarity**

```
class menpofit.transform.DifferentiableSimilarity(h_matrix, copy=True,
 skip_checks=False)
```

Bases: `Similarity`, *DP*, *DX*

Base class for a similarity transformation that can compute its own derivative with respect to spatial changes, as well as its parametrisation.

**apply** (*x*, *batch\_size=None*, *\*\*kwargs*)

Applies this transform to *x*.

If *x* is **Transformable**, *x* will be handed this transform object to transform itself non-destructively (a transformed copy of the object will be returned).

If not, *x* is assumed to be an *ndarray*. The transformation will be non-destructive, returning the transformed version.

Any *kwargs* will be passed to the specific transform `_apply()` method.

#### Parameters

- **x** (**Transformable** or (*n\_points*, *n\_dims*) *ndarray*) – The array or object to be transformed.
- **batch\_size** (*int*, optional) – If not *None*, this determines how many items from the numpy array will be passed through the transform at a time. This is useful for operations that require large intermediate matrices to be computed.
- **kwargs** (*dict*) – Passed through to `_apply()`.

**Returnstransformed** (*type(x)*) – The transformed object or array

**apply\_inplace** (*\*args*, *\*\*kwargs*)

Deprecated as public supported API, use the non-mutating `apply()` instead.

For internal performance-specific uses, see `_apply_inplace()`.

**as\_vector** (*\*\*kwargs*)

Returns a flattened representation of the object as a single vector.

**Returnsvector** (*(N,)* *ndarray*) – The core representation of the object, flattened into a single vector. Note that this is always a view back on to the original object, but is not writable.

**compose\_after** (*transform*)

A **Transform** that represents **this** transform composed **after** the given transform:

```
c = a.compose_after(b)
c.apply(p) == a.apply(b.apply(p))
```

*a* and *b* are left unchanged.

This corresponds to the usual mathematical formalism for the compose operator,  $\circ$ .

An attempt is made to perform native composition, but will fall back to a **TransformChain** as a last resort. See `composes_with` for a description of how the mode of composition is decided.

**Parameterstransform** (**Transform**) – Transform to be applied **before** *self*

**Returnstransform** (**Transform** or **TransformChain**) – If the composition was native, a single new **Transform** will be returned. If not, a **TransformChain** is returned instead.

**compose\_after\_inplace** (*transform*)

Update *self* so that it represents **this** transform composed **after** the given transform:

```
a_orig = a.copy()
a.compose_after_inplace(b)
a.apply(p) == a_orig.apply(b.apply(p))
```

*a* is permanently altered to be the result of the composition. *b* is left unchanged.

**Parameterstransform** (*composes\_inplace\_with*) – Transform to be applied **before** self

**Raises**ValueError – If transform isn't an instance of *composes\_inplace\_with*

**compose\_before** (*transform*)

A **Transform** that represents **this** transform composed **before** the given transform:

```
c = a.compose_before(b)
c.apply(p) == b.apply(a.apply(p))
```

a and b are left unchanged.

An attempt is made to perform native composition, but will fall back to a **TransformChain** as a last resort. See *composes\_with* for a description of how the mode of composition is decided.

**Parameterstransform** (**Transform**) – Transform to be applied **after** self

**Returnstransform** (**Transform** or **TransformChain**) – If the composition was native, a single new **Transform** will be returned. If not, a **TransformChain** is returned instead.

**compose\_before\_inplace** (*transform*)

Update self so that it represents **this** transform composed **before** the given transform:

```
a_orig = a.copy()
a.compose_before_inplace(b)
a.apply(p) == b.apply(a_orig.apply(p))
```

a is permanently altered to be the result of the composition. b is left unchanged.

**Parameterstransform** (*composes\_inplace\_with*) – Transform to be applied **after** self

**Raises**ValueError – If transform isn't an instance of *composes\_inplace\_with*

**copy** ()

Generate an efficient copy of this object.

Note that Numpy arrays and other **Copyable** objects on self will be deeply copied. Dictionaries and sets will be shallow copied, and everything else will be assigned (no copy will be made).

Classes that store state other than numpy arrays and immutable types should overwrite this method to ensure all state is copied.

**Return**type(self) – A copy of this object

**d\_dp** (*points*)

The derivative with respect to the parametrisation changes evaluated at points.

**Parameters**points ((n\_points, n\_dims) ndarray) – The spatial points at which the derivative should be evaluated.

**Returns**

**d\_dp** ((n\_points, n\_parameters, n\_dims) ndarray) – The Jacobian with respect to the parametrisation.

d\_dp[i, j, k] is the scalar differential change that the k'th dimension of the i'th point experiences due to a first order change in the j'th scalar in the parametrisation vector.

**d\_dx** (*points*)

The first order derivative with respect to spatial changes evaluated at points.

**Parameters**`points` ((`n_points`, `n_dims`) *ndarray*) – The spatial points at which the derivative should be evaluated.

#### Returns

**d\_dx**((`n_points`, `n_dims`, `n_dims`) *ndarray*) – The Jacobian wrt spatial changes.

`d_dx[i, j, k]` is the scalar differential change that the `j`'th dimension of the `i`'th point experiences due to a first order change in the `k`'th dimension.

It may be the case that the Jacobian is constant across space - in this case axis zero may have length 1 to allow for broadcasting.

#### `decompose()`

Decompose this transform into discrete Affine Transforms.

Useful for understanding the effect of a complex composite transform.

#### Returns

**transforms** (*list of DiscreteAffine*) – Equivalent to this affine transform, such that

```
reduce(lambda x, y: x.chain(y), self.decompose()) == self
```

#### `from_vector(vector)`

Build a new instance of the object from its vectorized state.

`self` is used to fill out the missing state required to rebuild a full object from it's standardized flattened state. This is the default implementation, which is a `deepcopy` of the object followed by a call to `from_vector_inplace()`. This method can be overridden for a performance benefit if desired.

**Parameters**`vector` ((`n_parameters`,) *ndarray*) – Flattened representation of the object.

**Return**`transform` (Homogeneous) – An new instance of this class.

#### `from_vector_inplace(vector)`

Deprecated. Use the non-mutating API, **from\_vector**.

For internal usage in performance-sensitive spots, see `_from_vector_inplace()`

**Parameters**`vector` ((`n_parameters`,) *ndarray*) – Flattened representation of this object

#### `has_nan_values()`

Tests if the vectorized form of the object contains `nan` values or not. This is particularly useful for objects with unknown values that have been mapped to `nan` values.

**Return**`has_nan_values` (*bool*) – If the vectorized object contains `nan` values.

#### `init_from_2d_shear(phi, psi, degrees=True)`

Convenience constructor for 2D shear transformations about the origin.

#### Parameters

• **phi** (*float*) – The angle of shearing in the X direction.

• **psi** (*float*) – The angle of shearing in the Y direction.

• **degrees** (*bool*, optional) – If `True` `phi` and `psi` are interpreted as degrees. If `False`, `phi` and `psi` are interpreted as radians.

**Return**`shear_transform` (**Affine**) – A 2D shear transform.

#### `init_identity(n_dims)`

Creates an identity transform.

**Parameters**`n_dims` (*int*) – The number of dimensions.

**Returns**`identity` (Similarity) – The identity matrix transform.

**pseudoinverse** ()

The pseudoinverse of the transform - that is, the transform that results from swapping *source* and *target*, or more formally, negating the transforms parameters. If the transform has a true inverse this is returned instead.

**Type**`Homogeneous`

**pseudoinverse\_vector** (*vector*)

The vectorized pseudoinverse of a provided vector instance. Syntactic sugar for:

```
self.from_vector(vector).pseudoinverse().as_vector()
```

Can be much faster than the explicit call as object creation can be entirely avoided in some cases.

**Parameters**`vector` ((*n\_parameters*,) *ndarray*) – A vectorized version of `self`

**Returns**`pseudoinverse_vector` ((*n\_parameters*,) *ndarray*) – The pseudoinverse of the vector provided

**set\_h\_matrix** (*value*, *copy=True*, *skip\_checks=False*)

Deprecated Deprecated - do not use this method - you are better off just creating a new transform!

Updates `h_matrix`, optionally performing sanity checks.

Note that it won't always be possible to manually specify the `h_matrix` through this method, specifically if changing the `h_matrix` could change the nature of the transform. See [h\\_matrix\\_is\\_mutable](#) for how you can discover if the `h_matrix` is allowed to be set for a given class.

**Parameters**

- **value** (*ndarray*) – The new homogeneous matrix to set.
- **copy** (*bool*, optional) – If `False`, do not copy the `h_matrix`. Useful for performance.
- **skip\_checks** (*bool*, optional) – If `True`, skip checking. Useful for performance.

**Raises**`NotImplementedError` – If [h\\_matrix\\_is\\_mutable](#) returns `False`.

**composes\_inplace\_with**

Affine can swallow composition with any other Affine.

**composes\_with**

Any Homogeneous can compose with any other Homogeneous.

**h\_matrix**

The homogeneous matrix defining this transform.

**Type** (*n\_dims* + 1, *n\_dims* + 1) *ndarray*

**h\_matrix\_is\_mutable**

Deprecated `True` iff [set\\_h\\_matrix\(\)](#) is permitted on this type of transform.

If this returns `False` calls to [set\\_h\\_matrix\(\)](#) will raise a `NotImplementedError`.

**Type**`bool`

**has\_true\_inverse**

The pseudoinverse is an exact inverse.

**Type**`True`

**linear\_component**

The linear component of this affine transform.

**Type** (n\_dims, n\_dims) *ndarray*

**n\_dims**

The dimensionality of the data the transform operates on.

**Type** *int*

**n\_dims\_output**

The output of the data from the transform.

**Type** *int*

**n\_parameters**

Number of parameters of Similarity

2D Similarity - 4 parameters

```
[(1 + a), -b, tx]
[b, (1 + a), ty]
```

3D Similarity: Currently not supported

**Returns** *n\_parameters* (*int*) – The transform parameters

**Raises** *DimensionalityError, NotImplementedError* – Only 2D transforms are supported.

**translation\_component**

The translation component of this affine transform.

**Type** (n\_dims,) *ndarray*

## DifferentiableAlignmentSimilarity

```
class menpofit.transform.DifferentiableAlignmentSimilarity (source, target, rotation=True, allow_mirror=False)
```

Bases: *AlignmentSimilarity, DP, DX*

Base class that constructs a similarity transformation that is the optimal transform to align the *source* to the *target*. It can compute its own derivative with respect to spatial changes, as well as its parametrisation.

**aligned\_source** ()

The result of applying *self* to *source*

**Type** *PointCloud*

**alignment\_error** ()

The Frobenius Norm of the difference between the target and the aligned source.

**Type** *float*

**apply** (*x*, *batch\_size=None*, *\*\*kwargs*)

Applies this transform to *x*.

If *x* is **Transformable**, *x* will be handed this transform object to transform itself non-destructively (a transformed copy of the object will be returned).

If not, *x* is assumed to be an *ndarray*. The transformation will be non-destructive, returning the transformed version.

Any *kwargs* will be passed to the specific transform *\_apply* () method.

**Parameters**

• **x** (**Transformable** or  $(n\_points, n\_dims)$  *ndarray*) – The array or object to be transformed.

• **batch\_size** (*int*, optional) – If not *None*, this determines how many items from the numpy array will be passed through the transform at a time. This is useful for operations that require large intermediate matrices to be computed.

• **kwargs** (*dict*) – Passed through to `_apply()`.

**Returnstransformed** (`type(x)`) – The transformed object or array

**apply\_inplace** (*\*args*, *\*\*kwargs*)

Deprecated as public supported API, use the non-mutating `apply()` instead.

For internal performance-specific uses, see `_apply_inplace()`.

**as\_non\_alignment** ()

Returns the non-alignment version of the transform.

**Type***DifferentiableSimilarity*

**as\_vector** (*\*\*kwargs*)

Returns a flattened representation of the object as a single vector.

**Returnsvector** ( $(N,)$  *ndarray*) – The core representation of the object, flattened into a single vector. Note that this is always a view back on to the original object, but is not writable.

**compose\_after** (*transform*)

A **Transform** that represents **this** transform composed **after** the given transform:

```
c = a.compose_after(b)
c.apply(p) == a.apply(b.apply(p))
```

a and b are left unchanged.

This corresponds to the usual mathematical formalism for the compose operator,  $\circ$ .

An attempt is made to perform native composition, but will fall back to a **TransformChain** as a last resort. See `composes_with` for a description of how the mode of composition is decided.

**Parameterstransform** (**Transform**) – Transform to be applied **before** `self`

**Returnstransform** (**Transform** or **TransformChain**) – If the composition was native, a single new **Transform** will be returned. If not, a **TransformChain** is returned instead.

**compose\_after\_inplace** (*transform*)

Update `self` so that it represents **this** transform composed **after** the given transform:

```
a_orig = a.copy()
a.compose_after_inplace(b)
a.apply(p) == a_orig.apply(b.apply(p))
```

a is permanently altered to be the result of the composition. b is left unchanged.

**Parameterstransform** (`composes_inplace_with`) – Transform to be applied **before** `self`

**Raises***ValueError* – If `transform` isn't an instance of `composes_inplace_with`

**compose\_before** (*transform*)

A **Transform** that represents **this** transform composed **before** the given transform:

```
c = a.compose_before(b)
c.apply(p) == b.apply(a.apply(p))
```



a and b are left unchanged.

An attempt is made to perform native composition, but will fall back to a **TransformChain** as a last resort. See `composes_with` for a description of how the mode of composition is decided.

**Parameterstransform** (**Transform**) – Transform to be applied **after** self

**Returnstransform** (**Transform** or **TransformChain**) – If the composition was native, a single new **Transform** will be returned. If not, a **TransformChain** is returned instead.

**compose\_before\_inplace** (*transform*)

Update self so that it represents **this** transform composed **before** the given transform:

```
a_orig = a.copy()
a.compose_before_inplace(b)
a.apply(p) == b.apply(a_orig.apply(p))
```

a is permanently altered to be the result of the composition. b is left unchanged.

**Parameterstransform** (*composes\_inplace\_with*) – Transform to be applied **after** self

**Raises**ValueError – If transform isn't an instance of *composes\_inplace\_with*

**copy** ()

Generate an efficient copy of this **HomogFamilyAlignment**.

**Returns**new\_transform (*type*(self)) – A copy of this object

**d\_dp** (*points*)

The derivative with respect to the parametrisation changes evaluated at points.

**Parameters**points ((*n\_points*, *n\_dims*) *ndarray*) – The spatial points at which the derivative should be evaluated.

**Returns**

**d\_dp** ((*n\_points*, *n\_parameters*, *n\_dims*) *ndarray*) – The Jacobian with respect to the parametrisation.

`d_dp[i, j, k]` is the scalar differential change that the *k*'th dimension of the *i*'th point experiences due to a first order change in the *j*'th scalar in the parametrisation vector.

**d\_dx** (*points*)

The first order derivative with respect to spatial changes evaluated at points.

**Parameters**points ((*n\_points*, *n\_dims*) *ndarray*) – The spatial points at which the derivative should be evaluated.

**Returns**

**d\_dx** ((*n\_points*, *n\_dims*, *n\_dims*) *ndarray*) – The Jacobian wrt spatial changes.

`d_dx[i, j, k]` is the scalar differential change that the *j*'th dimension of the *i*'th point experiences due to a first order change in the *k*'th dimension.

It may be the case that the Jacobian is constant across space - in this case axis zero may have length 1 to allow for broadcasting.

**decompose** ()

Decompose this transform into discrete Affine Transforms.

Useful for understanding the effect of a complex composite transform.

**Returns**

**transforms** (*list of **DiscreteAffine***) – Equivalent to this affine transform, such that

```
reduce(lambda x, y: x.chain(y), self.decompose()) == self
```

**from\_vector** (*vector*)

Build a new instance of the object from its vectorized state.

`self` is used to fill out the missing state required to rebuild a full object from its standardized flattened state. This is the default implementation, which is a `deepcopy` of the object followed by a call to `from_vector_inplace()`. This method can be overridden for a performance benefit if desired.

**Parameters****vector** ((*n\_parameters*,) *ndarray*) – Flattened representation of the object.

**Return****transform** (Homogeneous) – An new instance of this class.

**from\_vector\_inplace** (*vector*)

Deprecated. Use the non-mutating API, **from\_vector**.

For internal usage in performance-sensitive spots, see `_from_vector_inplace()`

**Parameters****vector** ((*n\_parameters*,) *ndarray*) – Flattened representation of this object

**has\_nan\_values** ()

Tests if the vectorized form of the object contains `nan` values or not. This is particularly useful for objects with unknown values that have been mapped to `nan` values.

**Return****has\_nan\_values** (*bool*) – If the vectorized object contains `nan` values.

**init\_from\_2d\_shear** (*phi*, *psi*, *degrees=True*)

Convenience constructor for 2D shear transformations about the origin.

**Parameters**

- **phi** (*float*) – The angle of shearing in the X direction.
- **psi** (*float*) – The angle of shearing in the Y direction.
- **degrees** (*bool*, optional) – If `True` `phi` and `psi` are interpreted as degrees. If `False`, `phi` and `psi` are interpreted as radians.

**Return****sshear\_transform** (**Affine**) – A 2D shear transform.

**init\_identity** (*n\_dims*)

Creates an identity transform.

**Parameters****n\_dims** (*int*) – The number of dimensions.

**Return****sidentity** (Similarity) – The identity matrix transform.

**pseudoinverse** ()

The pseudoinverse of the transform - that is, the transform that results from swapping source and target, or more formally, negating the transforms parameters. If the transform has a true inverse this is returned instead.

**Return****transform** (`type(self)`) – The inverse of this transform.

**pseudoinverse\_vector** (*vector*)

The vectorized pseudoinverse of a provided vector instance. Syntactic sugar for:

```
self.from_vector(vector).pseudoinverse().as_vector()
```

Can be much faster than the explicit call as object creation can be entirely avoided in some cases.

**Parametersvector** (*(n\_parameters, ) ndarray*) – A vectorized version of self

**Returns****pseudoinverse\_vector** (*(n\_parameters, ) ndarray*) – The pseudoinverse of the vector provided

**set\_h\_matrix** (*value, copy=True, skip\_checks=False*)

Deprecated Deprecated - do not use this method - you are better off just creating a new transform!

Updates `h_matrix`, optionally performing sanity checks.

Note that it won't always be possible to manually specify the `h_matrix` through this method, specifically if changing the `h_matrix` could change the nature of the transform. See [h\\_matrix\\_is\\_mutable](#) for how you can discover if the `h_matrix` is allowed to be set for a given class.

#### Parameters

- **value** (*ndarray*) – The new homogeneous matrix to set.

- **copy** (*bool, optional*) – If `False`, do not copy the `h_matrix`. Useful for performance.

- **skip\_checks** (*bool, optional*) – If `True`, skip checking. Useful for performance.

**Raises**`NotImplementedError` – If [h\\_matrix\\_is\\_mutable](#) returns `False`.

**set\_target** (*new\_target*)

Update this object so that it attempts to recreate the `new_target`.

**Parameters****new\_target** (**PointCloud**) – The new target that this object should try and regenerate.

**composes\_inplace\_with**

Affine can swallow composition with any other Affine.

**composes\_with**

Any Homogeneous can compose with any other Homogeneous.

**h\_matrix**

The homogeneous matrix defining this transform.

**Type** (*n\_dims + 1, n\_dims + 1*) *ndarray*

**h\_matrix\_is\_mutable**

Deprecated `True` iff [set\\_h\\_matrix\(\)](#) is permitted on this type of transform.

If this returns `False` calls to [set\\_h\\_matrix\(\)](#) will raise a `NotImplementedError`.

**Type***bool*

**has\_true\_inverse**

The pseudoinverse is an exact inverse.

**Type**`True`

**linear\_component**

The linear component of this affine transform.

**Type** (*n\_dims, n\_dims*) *ndarray*

**n\_dims**

The number of dimensions of the *target*.

**Type***int*

**n\_dims\_output**

The output of the data from the transform.

**Type***int*

**n\_parameters**

Number of parameters of Similarity

2D Similarity - 4 parameters

|                                                                           |
|---------------------------------------------------------------------------|
| $\begin{bmatrix} (1 + a), & -b, & tx \\ b, & (1 + a), & ty \end{bmatrix}$ |
|---------------------------------------------------------------------------|

3D Similarity: Currently not supported

**Returns**`n_parameters` (*int*) – The transform parameters

**Raises**`DimensionalityError`, `NotImplementedError` – Only 2D transforms are supported.

**n\_points**

The number of points on the *target*.

**Type***int*

**source**

The source **PointCloud** that is used in the alignment.

The source is not mutable.

**Type****PointCloud**

**target**

The current **PointCloud** that this object produces.

To change the target, use `set_target()`.

**Type****PointCloud**

**translation\_component**

The translation component of this affine transform.

**Type**(*n\_dims*,) *ndarray*

## DifferentiableAlignmentAffine

**class** `menpofit.transform.DifferentiableAlignmentAffine` (*source*, *target*)

Bases: `AlignmentAffine`, *DP*, *DX*

Base class that constructs an affine transformation that is the optimal transform to align the *source* to the *target*. It can compute its own derivative with respect to spatial changes, as well as its parametrisation.

**aligned\_source()**

The result of applying `self` to *source*

**Type****PointCloud**

**alignment\_error()**

The Frobenius Norm of the difference between the target and the aligned source.

**Type***float*

**apply** (*x*, *batch\_size=None*, *\*\*kwargs*)

Applies this transform to *x*.

If *x* is **Transformable**, *x* will be handed this transform object to transform itself non-destructively (a transformed copy of the object will be returned).

If not, *x* is assumed to be an *ndarray*. The transformation will be non-destructive, returning the transformed version.

Any `kwargs` will be passed to the specific transform `_apply()` method.

#### Parameters

- **x** (**Transformable** or `(n_points, n_dims) ndarray`) – The array or object to be transformed.
- **batch\_size** (`int`, optional) – If not `None`, this determines how many items from the numpy array will be passed through the transform at a time. This is useful for operations that require large intermediate matrices to be computed.
- **kwargs** (`dict`) – Passed through to `_apply()`.

**Returnstransformed** (`type(x)`) – The transformed object or array

**apply\_inplace** (`*args, **kwargs`)

Deprecated as public supported API, use the non-mutating `apply()` instead.

For internal performance-specific uses, see `_apply_inplace()`.

**as\_non\_alignment** ()

Returns the non-alignment version of the transform.

**Type**`DifferentiableAffine`

**as\_vector** (`**kwargs`)

Returns a flattened representation of the object as a single vector.

**Returnsvector** (`(N,) ndarray`) – The core representation of the object, flattened into a single vector. Note that this is always a view back on to the original object, but is not writable.

**compose\_after** (`transform`)

A **Transform** that represents **this** transform composed **after** the given transform:

```
c = a.compose_after(b)
c.apply(p) == a.apply(b.apply(p))
```

`a` and `b` are left unchanged.

This corresponds to the usual mathematical formalism for the compose operator,  $\circ$ .

An attempt is made to perform native composition, but will fall back to a **TransformChain** as a last resort. See `composes_with` for a description of how the mode of composition is decided.

**Parameterstransform** (**Transform**) – Transform to be applied **before** `self`

**Returnstransform** (**Transform** or **TransformChain**) – If the composition was native, a single new **Transform** will be returned. If not, a **TransformChain** is returned instead.

**compose\_after\_inplace** (`transform`)

Update `self` so that it represents **this** transform composed **after** the given transform:

```
a_orig = a.copy()
a.compose_after_inplace(b)
a.apply(p) == a_orig.apply(b.apply(p))
```

`a` is permanently altered to be the result of the composition. `b` is left unchanged.

**Parameterstransform** (`composes_inplace_with`) – Transform to be applied **before** `self`

**Raises**`ValueError` – If `transform` isn't an instance of `composes_inplace_with`

**compose\_before** (*transform*)

A **Transform** that represents **this** transform composed **before** the given transform:

```
c = a.compose_before(b)
c.apply(p) == b.apply(a.apply(p))
```

a and b are left unchanged.

An attempt is made to perform native composition, but will fall back to a **TransformChain** as a last resort. See *composes\_with* for a description of how the mode of composition is decided.

**Parameterstransform** (**Transform**) – Transform to be applied **after** self

**Returnstransform** (**Transform** or **TransformChain**) – If the composition was native, a single new **Transform** will be returned. If not, a **TransformChain** is returned instead.

**compose\_before\_inplace** (*transform*)

Update self so that it represents **this** transform composed **before** the given transform:

```
a_orig = a.copy()
a.compose_before_inplace(b)
a.apply(p) == b.apply(a_orig.apply(p))
```

a is permanently altered to be the result of the composition. b is left unchanged.

**Parameterstransform** (*composes\_inplace\_with*) – Transform to be applied **after** self

**Raises**ValueError – If transform isn't an instance of *composes\_inplace\_with*

**copy** ()

Generate an efficient copy of this **HomogFamilyAlignment**.

**Returns**new\_transform (type (self)) – A copy of this object

**d\_dp** (*points*)

The derivative with respect to the parametrisation changes evaluated at points.

**Parameters**points ((n\_points, n\_dims) ndarray) – The spatial points at which the derivative should be evaluated.

**Returns**

**d\_dp** ((n\_points, n\_parameters, n\_dims) ndarray) – The Jacobian with respect to the parametrisation.

d\_dp[i, j, k] is the scalar differential change that the k'th dimension of the i'th point experiences due to a first order change in the j'th scalar in the parametrisation vector.

**d\_dx** (*points*)

The first order derivative with respect to spatial changes evaluated at points.

**Parameters**points ((n\_points, n\_dims) ndarray) – The spatial points at which the derivative should be evaluated.

**Returns**

**d\_dx** ((n\_points, n\_dims, n\_dims) ndarray) – The Jacobian wrt spatial changes.

d\_dx[i, j, k] is the scalar differential change that the j'th dimension of the i'th point experiences due to a first order change in the k'th dimension.

It may be the case that the Jacobian is constant across space - in this case axis zero may have length 1 to allow for broadcasting.

**decompose()**

Decompose this transform into discrete Affine Transforms.

Useful for understanding the effect of a complex composite transform.

**Returns**

**transforms** (*list of **DiscreteAffine***) – Equivalent to this affine transform, such that

```
reduce(lambda x, y: x.chain(y), self.decompose()) == self
```

**from\_vector(vector)**

Build a new instance of the object from its vectorized state.

`self` is used to fill out the missing state required to rebuild a full object from it's standardized flattened state. This is the default implementation, which is a `deepcopy` of the object followed by a call to `from_vector_inplace()`. This method can be overridden for a performance benefit if desired.

**Parameters****vector** ((*n\_parameters*,) *ndarray*) – Flattened representation of the object.

**Return****transform** (Homogeneous) – An new instance of this class.

**from\_vector\_inplace(vector)**

Deprecated. Use the non-mutating API, **from\_vector**.

For internal usage in performance-sensitive spots, see `_from_vector_inplace()`

**Parameters****vector** ((*n\_parameters*,) *ndarray*) – Flattened representation of this object

**has\_nan\_values()**

Tests if the vectorized form of the object contains `nan` values or not. This is particularly useful for objects with unknown values that have been mapped to `nan` values.

**Return****has\_nan\_values** (*bool*) – If the vectorized object contains `nan` values.

**init\_from\_2d\_shear(phi, psi, degrees=True)**

Convenience constructor for 2D shear transformations about the origin.

**Parameters**

- **phi** (*float*) – The angle of shearing in the X direction.
- **psi** (*float*) – The angle of shearing in the Y direction.
- **degrees** (*bool*, optional) – If `True` `phi` and `psi` are interpreted as degrees. If `False`, `phi` and `psi` are interpreted as radians.

**Return****shear\_transform** (**Affine**) – A 2D shear transform.

**init\_identity(n\_dims)**

Creates an identity matrix Affine transform.

**Parameters****n\_dims** (*int*) – The number of dimensions.

**Return****identity** (Affine) – The identity matrix transform.

**pseudoinverse()**

The pseudoinverse of the transform - that is, the transform that results from swapping source and target, or more formally, negating the transforms parameters. If the transform has a true inverse this is returned instead.

**Return****transform** (`type(self)`) – The inverse of this transform.

**pseudoinverse\_vector(vector)**

The vectorized pseudoinverse of a provided vector instance. Syntactic sugar for:

```
self.from_vector(vector).pseudoinverse().as_vector()
```

Can be much faster than the explicit call as object creation can be entirely avoided in some cases.

**Parameters**`vector` (`n_parameters`,) *ndarray*) – A vectorized version of `self`

**Returns**`pseudoinverse_vector` (`n_parameters`,) *ndarray*) – The pseudoinverse of the vector provided

**set\_h\_matrix** (*value*, *copy=True*, *skip\_checks=False*)

Deprecated Deprecated - do not use this method - you are better off just creating a new transform!

Updates `h_matrix`, optionally performing sanity checks.

Note that it won't always be possible to manually specify the `h_matrix` through this method, specifically if changing the `h_matrix` could change the nature of the transform. See [h\\_matrix\\_is\\_mutable](#) for how you can discover if the `h_matrix` is allowed to be set for a given class.

#### Parameters

• **value** (*ndarray*) – The new homogeneous matrix to set.

• **copy** (*bool*, optional) – If `False`, do not copy the `h_matrix`. Useful for performance.

• **skip\_checks** (*bool*, optional) – If `True`, skip checking. Useful for performance.

**Raises**`NotImplementedError` – If [h\\_matrix\\_is\\_mutable](#) returns `False`.

**set\_target** (*new\_target*)

Update this object so that it attempts to recreate the `new_target`.

**Parameters**`new_target` (**PointCloud**) – The new target that this object should try and regenerate.

**composes\_inplace\_with**

Affine can swallow composition with any other Affine.

**composes\_with**

Any Homogeneous can compose with any other Homogeneous.

**h\_matrix**

The homogeneous matrix defining this transform.

**Type**(`n_dims + 1`, `n_dims + 1`) *ndarray*

**h\_matrix\_is\_mutable**

Deprecated `True` iff [set\\_h\\_matrix\(\)](#) is permitted on this type of transform.

If this returns `False` calls to [set\\_h\\_matrix\(\)](#) will raise a `NotImplementedError`.

**Type***bool*

**has\_true\_inverse**

The pseudoinverse is an exact inverse.

**Type**`True`

**linear\_component**

The linear component of this affine transform.

**Type**(`n_dims`, `n_dims`) *ndarray*

**n\_dims**

The number of dimensions of the *target*.

**Type***int*



**n\_dims\_output**

The output of the data from the transform.

**Type**`int`

**n\_parameters**

$n\_dims * (n\_dims + 1)$  parameters - every element of the matrix but the homogeneous part.

**Type**`int`

**Examples**

2D Affine: 6 parameters:

```
[p1, p3, p5]
[p2, p4, p6]
```

3D Affine: 12 parameters:

```
[p1, p4, p7, p10]
[p2, p5, p8, p11]
[p3, p6, p9, p12]
```

**n\_points**

The number of points on the *target*.

**Type**`int`

**source**

The source **PointCloud** that is used in the alignment.

The source is not mutable.

**Type****PointCloud**

**target**

The current **PointCloud** that this object produces.

To change the target, use `set_target()`.

**Type****PointCloud**

**translation\_component**

The translation component of this affine transform.

**Type**`(n_dims, ) ndarray`

## Alignments

### DifferentiablePiecewiseAffine

**class** `menpofit.transform.DifferentiablePiecewiseAffine` (*source*, *target*)

Bases: `CachedPWA`, *DL*, *DX*

A differentiable Piecewise Affine Transformation.

This is composed of a number of triangles defined by a set of *source* and *target* vertices. These vertices are related by a common triangle *list*. No limitations on the nature of the triangle *list* are imposed. Points can then be mapped via barycentric coordinates from the *source* to the *target* space. Trying to map points that are not contained by any source triangle throws a *TriangleContainmentError*, which contains diagnostic information.

The transform can compute its own derivative with respect to spatial changes, as well as anchor landmark changes.

**aligned\_source()**

The result of applying `self` to *source*

**Type**`PointCloud`

**alignment\_error()**

The Frobenius Norm of the difference between the target and the aligned source.

**Type**`float`

**apply**(*x*, *batch\_size=None*, *\*\*kwargs*)

Applies this transform to *x*.

If *x* is **Transformable**, *x* will be handed this transform object to transform itself non-destructively (a transformed copy of the object will be returned).

If not, *x* is assumed to be an *ndarray*. The transformation will be non-destructive, returning the transformed version.

Any *kwargs* will be passed to the specific transform `_apply()` method.

#### Parameters

- **x** (**Transformable** or (*n\_points*, *n\_dims*) *ndarray*) – The array or object to be transformed.
- **batch\_size** (*int*, optional) – If not `None`, this determines how many items from the numpy array will be passed through the transform at a time. This is useful for operations that require large intermediate matrices to be computed.
- **kwargs** (*dict*) – Passed through to `_apply()`.

**Return**`transformed` (`type(x)`) – The transformed object or array

**apply\_inplace**(*\*args*, *\*\*kwargs*)

Deprecated as public supported API, use the non-mutating `apply()` instead.

For internal performance-specific uses, see `_apply_inplace()`.

**compose\_after**(*transform*)

Returns a **TransformChain** that represents **this** transform composed **after** the given transform:

```
c = a.compose_after(b)
c.apply(p) == a.apply(b.apply(p))
```

*a* and *b* are left unchanged.

This corresponds to the usual mathematical formalism for the compose operator, *o*.

**Parameter**`transform` (**Transform**) – Transform to be applied **before** self

**Return**`transform` (**TransformChain**) – The resulting transform chain.

**compose\_before**(*transform*)

Returns a **TransformChain** that represents **this** transform composed **before** the given transform:

```
c = a.compose_before(b)
c.apply(p) == b.apply(a.apply(p))
```

*a* and *b* are left unchanged.

**Parameter**`transform` (**Transform**) – Transform to be applied **after** self

**Returnstransform** (**TransformChain**) – The resulting transform chain.

**copy** ()

Generate an efficient copy of this object.

Note that Numpy arrays and other **Copyable** objects on `self` will be deeply copied. Dictionaries and sets will be shallow copied, and everything else will be assigned (no copy will be made).

Classes that store state other than numpy arrays and immutable types should overwrite this method to ensure all state is copied.

**Returnstype** (`self`) – A copy of this object

**d\_dl** (*points*)

The derivative of the warp with respect to spatial changes in anchor landmark points or centres, evaluated at points.

**Parameters***points* ((*n\_points*, *n\_dims*) *ndarray*) – The spatial points at which the derivative should be evaluated.

**Returns**

**d\_dl** ((*n\_points*, *n\_centres*, *n\_dims*) *ndarray*) – The Jacobian wrt landmark changes.

`d_dl[i, k, m]` is the scalar differential change that the any dimension of the *i*'th point experiences due to a first order change in the *m*'th dimension of the *k*'th landmark point.

Note that at present this assumes that the change in every dimension is equal.

**d\_dx** (*points*)

The first order derivative of the warp with respect to spatial changes evaluated at points.

**Parameters***points* ((*n\_points*, *n\_dims*) *ndarray*) – The spatial points at which the derivative should be evaluated.

**Returns**

**d\_dx** ((*n\_points*, *n\_dims*, *n\_dims*) *ndarray*) – The Jacobian wrt spatial changes.

`d_dx[i, j, k]` is the scalar differential change that the *j*'th dimension of the *i*'th point experiences due to a first order change in the *k*'th dimension.

It may be the case that the Jacobian is constant across space - in this case axis zero may have length 1 to allow for broadcasting.

**Raises**`TriangleContainmentError`: – If any point is outside any triangle of this PWA.

**pseudoinverse** ()

The pseudoinverse of the transform - that is, the transform that results from swapping *source* and *target*, or more formally, negating the transforms parameters. If the transform has a true inverse this is returned instead.

**Type**`type(self)`

**set\_target** (*new\_target*)

Update this object so that it attempts to recreate the *new\_target*.

**Parameters***new\_target* (**PointCloud**) – The new target that this object should try and regenerate.

**has\_true\_inverse**

The inverse is true.

**Type**`True`

**n\_dims**

The number of dimensions of the *target*.

**Type***int*

**n\_dims\_output**

The output of the data from the transform.

None if the output of the transform is not dimension specific.

**Type***int* or None

**n\_points**

The number of points on the *target*.

**Type***int*

**n\_tris**

The number of triangles in the triangle list.

**Type***int*

**source**

The source **PointCloud** that is used in the alignment.

The source is not mutable.

**Type****PointCloud**

**target**

The current **PointCloud** that this object produces.

To change the target, use *set\_target()*.

**Type****PointCloud**

**trilist**

The triangle list.

**Type**(*n\_tris*, 3) *ndarray*

## DifferentiableThinPlateSplines

**class** `menpofit.transform.DifferentiableThinPlateSplines` (*source*, *target*, *kernel=None*)

Bases: `ThinPlateSplines`, *DL*, *DX*

The Thin Plate Splines (TPS) alignment between 2D *source* and *target* landmarks. The transform can compute its own derivative with respect to spatial changes, as well as anchor landmark changes.

### Parameters

- **source** ((*N*, 2) *ndarray*) – The source points to apply the tps from
- **target** ((*N*, 2) *ndarray*) – The target points to apply the tps to
- **kernel** (*class* or None, optional) – The differentiable kernel to apply. Possible options are *DifferentiableR2LogRRBF* and *DifferentiableR2LogR2RBF*. If None, then *DifferentiableR2LogR2RBF* is used.

**aligned\_source** ()

The result of applying self to *source*

**Type****PointCloud**

**alignment\_error()**

The Frobenius Norm of the difference between the target and the aligned source.

**Type***float*

**apply**(*x*, *batch\_size=None*, *\*\*kwargs*)

Applies this transform to *x*.

If *x* is **Transformable**, *x* will be handed this transform object to transform itself non-destructively (a transformed copy of the object will be returned).

If not, *x* is assumed to be an *ndarray*. The transformation will be non-destructive, returning the transformed version.

Any *kwargs* will be passed to the specific transform `_apply()` method.

**Parameters**

- **x** (**Transformable** or (*n\_points*, *n\_dims*) *ndarray*) – The array or object to be transformed.
- **batch\_size** (*int*, optional) – If not *None*, this determines how many items from the numpy array will be passed through the transform at a time. This is useful for operations that require large intermediate matrices to be computed.
- **kwargs** (*dict*) – Passed through to `_apply()`.

**Returnstransformed** (*type(x)*) – The transformed object or array

**apply\_inplace**(*\*args*, *\*\*kwargs*)

Deprecated as public supported API, use the non-mutating `apply()` instead.

For internal performance-specific uses, see `_apply_inplace()`.

**compose\_after**(*transform*)

Returns a **TransformChain** that represents **this** transform composed **after** the given transform:

```
c = a.compose_after(b)
c.apply(p) == a.apply(b.apply(p))
```

*a* and *b* are left unchanged.

This corresponds to the usual mathematical formalism for the compose operator, *o*.

**Parameterstransform** (**Transform**) – Transform to be applied **before** self

**Returnstransform** (**TransformChain**) – The resulting transform chain.

**compose\_before**(*transform*)

Returns a **TransformChain** that represents **this** transform composed **before** the given transform:

```
c = a.compose_before(b)
c.apply(p) == b.apply(a.apply(p))
```

*a* and *b* are left unchanged.

**Parameterstransform** (**Transform**) – Transform to be applied **after** self

**Returnstransform** (**TransformChain**) – The resulting transform chain.

**copy**()

Generate an efficient copy of this object.

Note that Numpy arrays and other **Copyable** objects on `self` will be deeply copied. Dictionaries and sets will be shallow copied, and everything else will be assigned (no copy will be made).

Classes that store state other than numpy arrays and immutable types should overwrite this method to ensure all state is copied.

**Return**`type(self)` – A copy of this object

**d\_dl** (*points*)

Calculates the Jacobian of the TPS warp wrt to the source landmarks assuming that the target is equal to the source. This is a special case of the Jacobian wrt to the source landmarks that is used in AAMs to weight the relative importance of each pixel in the reference frame wrt to each one of the source landmarks.

**dW\_dl** = **dOmega\_dl** \* **k(points)** =  $T * dL^{*-1}_{dl} * k(points) = T * -L^{*-1}_{dl} dL_{dl} L^{*-1} * k(points)$

# per point (c, d) = (d, c+3) (c+3, c+3) (c+3, c+3, c, d) (c+3, c+3) (c+3) (c, d) = (d, c+3) (c+3, c+3, c, d) (c+3,) (c, d) = (d,) (c, d) (c, d) = () (c, d)

**Parameters**`points` ((*n\_points*, *n\_dims*) *ndarray*) – The spatial points at which the derivative should be evaluated.

**Returns**`dW/dl` ((*n\_points*, *n\_params*, *n\_dims*) *ndarray*) – The Jacobian of the transform wrt to the source landmarks evaluated at the previous points and assuming that the target is equal to the source.

**d\_dx** (*points*)

The first order derivative of this TPS warp wrt spatial changes evaluated at points.

**Parameters**`points` ((*n\_points*, *n\_dims*) *ndarray*) – The spatial points at which the derivative should be evaluated.

**Returns**

**d\_dx** ((*n\_points*, *n\_dims*, *n\_dims*) *ndarray*) – The Jacobian wrt spatial changes.

`d_dx[i, j, k]` is the scalar differential change that the *j*'th dimension of the *i*'th point experiences due to a first order change in the *k*'th dimension.

It may be the case that the Jacobian is constant across space - in this case axis zero may have length 1 to allow for broadcasting.

**pseudoinverse** ()

The pseudoinverse of the transform - that is, the transform that results from swapping *source* and *target*, or more formally, negating the transforms parameters. If the transform has a true inverse this is returned instead.

**Type**`type(self)`

**set\_target** (*new\_target*)

Update this object so that it attempts to recreate the *new\_target*.

**Parameters**`new_target` (**PointCloud**) – The new target that this object should try and regenerate.

**has\_true\_inverse**

*type* – `False`

**n\_dims**

The number of dimensions of the *target*.

**Type***int*

**n\_dims\_output**

The output of the data from the transform.

`None` if the output of the transform is not dimension specific.

**Type***int* or `None`

**n\_points**

The number of points on the *target*.

**Type***int*

**source**

The source **PointCloud** that is used in the alignment.

The source is not mutable.

**Type****PointCloud**

**target**

The current **PointCloud** that this object produces.

To change the target, use *set\_target()*.

**Type****PointCloud**

**RBF****DifferentiableR2LogR2RBF**

**class** `menpofit.transform.DifferentiableR2LogR2RBF(c)`

Bases: `R2LogR2RBF`, *DL*

The  $r^2 \log r^2$  basis function.

The derivative of this function is  $2r(\log r^2 + 1)$ , where  $r = \|x - c\|$ .

It can compute its own derivative with respect to landmark changes.

**apply** (*x*, *batch\_size=None*, *\*\*kwargs*)

Applies this transform to *x*.

If *x* is **Transformable**, *x* will be handed this transform object to transform itself non-destructively (a transformed copy of the object will be returned).

If not, *x* is assumed to be an *ndarray*. The transformation will be non-destructive, returning the transformed version.

Any *kwargs* will be passed to the specific transform *\_apply()* method.

**Parameters**

- **x** (**Transformable** or (*n\_points*, *n\_dims*) *ndarray*) – The array or object to be transformed.
- **batch\_size** (*int*, optional) – If not *None*, this determines how many items from the numpy array will be passed through the transform at a time. This is useful for operations that require large intermediate matrices to be computed.
- **kwargs** (*dict*) – Passed through to *\_apply()*.

**Return***transformed* (*type(x)*) – The transformed object or array

**apply\_inplace** (*\*args*, *\*\*kwargs*)

Deprecated as public supported API, use the non-mutating *apply()* instead.

For internal performance-specific uses, see *\_apply\_inplace()*.

**compose\_after** (*transform*)

Returns a **TransformChain** that represents **this** transform composed **after** the given transform:

```
c = a.compose_after(b)
c.apply(p) == a.apply(b.apply(p))
```

a and b are left unchanged.

This corresponds to the usual mathematical formalism for the compose operator,  $\circ$ .

**Parameter****transform** (**Transform**) – Transform to be applied **before** self

**Return****transform** (**TransformChain**) – The resulting transform chain.

**compose\_before** (*transform*)

Returns a **TransformChain** that represents **this** transform composed **before** the given transform:

```
c = a.compose_before(b)
c.apply(p) == b.apply(a.apply(p))
```

a and b are left unchanged.

**Parameter****transform** (**Transform**) – Transform to be applied **after** self

**Return****transform** (**TransformChain**) – The resulting transform chain.

**copy** ()

Generate an efficient copy of this object.

Note that Numpy arrays and other **Copyable** objects on `self` will be deeply copied. Dictionaries and sets will be shallow copied, and everything else will be assigned (no copy will be made).

Classes that store state other than numpy arrays and immutable types should overwrite this method to ensure all state is copied.

**Return**`type(self)` – A copy of this object

**d\_dl** (*points*)

Apply the derivative of the basis function wrt the centres and the points given by *points*. Let *points* be  $x$ , then  $2(x - c)^T (\log r_{x,l}^2 + 1) = 2(x - c)^T (2 \log r_{x,l} + 1)$  where  $r_{x,l} = \|x - c\|$ .

**Parameters****points** ((*n\_points*, *n\_dims*) *ndarray*) – The spatial points at which the derivative should be evaluated.

**Returns****d\_dl** ((*n\_points*, *n\_centres*, *n\_dims*) *ndarray*) – The jacobian tensor representing the first order derivative of the radius from each centre wrt the centre's position, evaluated at each point.

**n\_centres**

The number of centres.

**Type***int*

**n\_dims**

The RBF can only be applied on points with the same dimensionality as the centres.

**Type***int*

**n\_dims\_output**

The result of the transform has a dimension (weight) for every centre.

**Type***int*



## DifferentiableR2LogRRBF

`class menpofit.transform.DifferentiableR2LogRRBF(c)`

Bases: `R2LogRRBF`, `DL`

Calculates the  $r^2 \log r$  basis function.

The derivative of this function is  $r(1 + 2 \log r)$ , where  $r = \|x - c\|$ .

It can compute its own derivative with respect to landmark changes.

`apply(x, batch_size=None, **kwargs)`

Applies this transform to `x`.

If `x` is **Transformable**, `x` will be handed this transform object to transform itself non-destructively (a transformed copy of the object will be returned).

If not, `x` is assumed to be an `ndarray`. The transformation will be non-destructive, returning the transformed version.

Any `kwargs` will be passed to the specific transform `_apply()` method.

### Parameters

- **x** (**Transformable** or `(n_points, n_dims) ndarray`) – The array or object to be transformed.
- **batch\_size** (`int`, optional) – If not `None`, this determines how many items from the numpy array will be passed through the transform at a time. This is useful for operations that require large intermediate matrices to be computed.
- **kwargs** (`dict`) – Passed through to `_apply()`.

**Returnstransformed** (`type(x)`) – The transformed object or array

`apply_inplace(*args, **kwargs)`

Deprecated as public supported API, use the non-mutating `apply()` instead.

For internal performance-specific uses, see `_apply_inplace()`.

`compose_after(transform)`

Returns a **TransformChain** that represents **this** transform composed **after** the given transform:

```
c = a.compose_after(b)
c.apply(p) == a.apply(b.apply(p))
```

`a` and `b` are left unchanged.

This corresponds to the usual mathematical formalism for the compose operator,  $\circ$ .

**Parameterstransform** (**Transform**) – Transform to be applied **before** self

**Returnstransform** (**TransformChain**) – The resulting transform chain.

`compose_before(transform)`

Returns a **TransformChain** that represents **this** transform composed **before** the given transform:

```
c = a.compose_before(b)
c.apply(p) == b.apply(a.apply(p))
```

`a` and `b` are left unchanged.

**Parameterstransform** (**Transform**) – Transform to be applied **after** self

**Returnstransform** (**TransformChain**) – The resulting transform chain.

**copy()**

Generate an efficient copy of this object.

Note that Numpy arrays and other **Copyable** objects on `self` will be deeply copied. Dictionaries and sets will be shallow copied, and everything else will be assigned (no copy will be made).

Classes that store state other than numpy arrays and immutable types should overwrite this method to ensure all state is copied.

**Return**`type(self)` – A copy of this object

**d\_dl(points)**

The derivative of the basis function wrt the coordinate system evaluated at *points*. Let *points* be *x*, then  $(x - c)^T(1 + 2 \log r_{x,l})$ , where  $r_{x,l} = \|x - c\|$ .

**Parameters**`points` ((`n_points`, `n_dims`) *ndarray*) – The spatial points at which the derivative should be evaluated.

**Returns**`d_dl` ((`n_points`, `n_centres`, `n_dims`) *ndarray*) – The Jacobian wrt landmark changes.

**n\_centres**

The number of centres.

**Type***int*

**n\_dims**

The RBF can only be applied on points with the same dimensionality as the centres.

**Type***int*

**n\_dims\_output**

The result of the transform has a dimension (weight) for every centre.

**Type***int*

**menpofit.visualize****Print Utilities****print\_progress**

```
menpofit.visualize.print_progress(iterable, prefix='', n_items=None, offset=0,
 show_bar=True, show_count=True, show_eta=True,
 end_with_newline=True, verbose=True)
```

Print the remaining time needed to compute over an iterable.

To use, wrap an existing iterable with this function before processing in a for loop (see example).

The estimate of the remaining time is based on a moving average of the last 100 items completed in the loop.

This method is identical to `menpo.visualize.print_progress`, but adds a *verbose* flag which allows the printing to be skipped if necessary.

**Parameters**

• **iterable** (*iterable*) – An iterable that will be processed. The iterable is passed through by this function, with the time taken for each complete iteration logged.

• **prefix** (*str*, optional) – If provided a string that will be prepended to the progress report at each level.

- **n\_items** (*int*, optional) – Allows for `iterator` to be a generator whose length will be assumed to be `n_items`. If not provided, then `iterator` needs to be *Sizable*.
- **offset** (*int*, optional) – Useful in combination with `n_items` - report back the progress as if `offset` items have already been handled. `n_items` will be left unchanged.
- **show\_bar** (*bool*, optional) – If False, The progress bar (e.g. [===== ]) will be hidden.
- **show\_count** (*bool*, optional) – If False, The item count (e.g. (4/25)) will be hidden.
- **show\_eta** (*bool*, optional) – If False, The estimated time to finish (e.g. - 00:00:03 remaining) will be hidden.
- **end\_with\_newline** (*bool*, optional) – If False, there will be no new line added at the end of the dynamic printing. This means the next print statement will overwrite the dynamic report presented here. Useful if you want to follow up a `print_progress` with a second `print_progress`, where the second overwrites the first on the same line.
- **verbose** (*bool*, optional) – Printing is performed only if set to `True`.

**Raises** `ValueError` – `offset` provided without `n_items`

---

## Examples

This for loop:

```
from time import sleep
for i in print_progress(range(100)):
 sleep(1)
```

prints a progress report of the form:

```
[=====] 70% (7/10) - 00:00:03 remaining
```

---

## Errors Visualization

### statistics\_table

`menpofit.visualize.statistics_table(errors, method_names, auc_max_error, auc_error_step, auc_min_error=0.0, stats_types=None, stats_names=None, sort_by=None, precision=4)`

Function that generates a table with statistical measures on the fitting results of various methods using pandas. It supports multiple types of statistical measures.

**Note that the returned object is a pandas table which can be further converted to Latex tabular or simply a string.** See the examples for more details.

#### Parameters

- **errors** (*list of list of float*) – A *list* that contains *lists* of *float* with the errors per method.
- **method\_names** (*list of str*) – The *list* with the names that will appear for each method. Note that it must have the same length as *errors*.
- **auc\_max\_error** (*float*) – The maximum error value for computing the area under the curve.

- **auc\_error\_step** (*float*) – The sampling step of the error bins for computing the area under the curve.
- **auc\_min\_error** (*float*, optional) – The minimum error value for computing the area under the curve.
- **stats\_types** (*list of str or None*, optional) – The types of statistical measures to compute. Possible options are:

| Value         | Description                                              |
|---------------|----------------------------------------------------------|
| <i>mean</i>   | The mean value of the errors.                            |
| <i>std</i>    | The standard deviation of the errors.                    |
| <i>median</i> | The median value of the errors.                          |
| <i>mad</i>    | The median absolute deviation of the errors.             |
| <i>max</i>    | The max value of the errors.                             |
| <i>auc</i>    | The area under the curve based on the CED of the errors. |
| <i>fr</i>     | The failure rate (percentage of images that failed).     |

If *None*, then all of them will be used with the above order.

- **stats\_names** (*list of str*, optional) – The *list* with the names that will appear for each statistical measure type selected in *stats\_types*. Note that it must have the same length as *stats\_types*.
- **sort\_by** (*str or None*, optional) – The column to use for sorting the methods. If *None*, then no sorting is performed and the methods will appear in the provided order of *method\_names*. Possible options are:

| Value         | Description                                              |
|---------------|----------------------------------------------------------|
| <i>mean</i>   | The mean value of the errors.                            |
| <i>std</i>    | The standard deviation of the errors.                    |
| <i>median</i> | The median value of the errors.                          |
| <i>mad</i>    | The median absolute deviation of the errors.             |
| <i>max</i>    | The max value of the errors.                             |
| <i>auc</i>    | The area under the curve based on the CED of the errors. |
| <i>fr</i>     | The failure rate (percentage of images that failed).     |

- **precision** (*int*, optional) – The precision of the reported values, i.e. the number of decimals.

#### Raises

- `ValueError` – *stat\_type* must be selected from [mean, std, median, mad, max, auc, fr]
- `ValueError` – *sort\_by* must be selected from [mean, std, median, mad, max, auc, fr]
- `ValueError` – *stats\_types* and *stats\_names* must have the same length

**Returntable** (*pandas.DataFrame*) – The pandas table. It can be further converted to various format, such as *Latex tabular* or *str*.

---

#### Examples

Let us create some errors for 3 methods sampled from Normal distributions with different mean and standard deviations:

```
import numpy as np
from menpofit.visualize import statistics_table

method_names = ['Method_1', 'Method_2', 'Method_3']
```

```
errors = [list(np.random.normal(0.07, 0.02, 400)),
 list(np.random.normal(0.06, 0.03, 400)),
 list(np.random.normal(0.08, 0.04, 400))]
```

We can create a pandas *DataFrame* as:

```
tab = statistics_table(errors, method_names, auc_max_error=0.1,
 auc_error_step=0.001, sort_by='auc')
tab
```

Pandas offers excellent functionalities. For example, the table can be converted to an *str* as:

```
print(tab.to_string())
```

or to a Latex tabular as:

```
print(tab.to_latex())
```

---

## plot\_cumulative\_error\_distribution

```
menpofit.visualize.plot_cumulative_error_distribution(errors, error_range=None,
figure_id=None,
new_figure=False, title='Cumulative Error Distribution', x_label='Normalized
Point-to-Point Error',
y_label='Images Proportion', legend_entries=None,
render_lines=True,
line_colour=None,
line_style='-', line_width=2,
render_markers=True,
marker_style='s',
marker_size=7,
marker_face_colour='w',
marker_edge_colour=None,
marker_edge_width=2,
render_legend=True,
legend_title=None,
legend_font_name='sans-serif', legend_font_style='normal',
legend_font_size=10, legend_font_weight='normal',
legend_marker_scale=1.0,
legend_location=2, legend_bbox_to_anchor=(1.05,
1.0), legend_border_axes_pad=1.0,
legend_n_columns=1, legend_horizontal_spacing=1.0,
legend_vertical_spacing=1.0,
legend_border=True, legend_border_padding=0.5,
legend_shadow=False, legend_rounded_corners=False,
render_axes=True,
axes_font_name='sans-serif', axes_font_size=10,
axes_font_style='normal',
axes_font_weight='normal',
axes_x_limits=None,
axes_y_limits=None,
axes_x_ticks=None,
axes_y_ticks=None,
figure_size=(7, 7),
render_grid=True,
grid_line_style='-',
grid_line_width=0.5)
```

Plot the cumulative error distribution (CED) of the provided fitting errors.

### Parameters

• **errors** (*list of lists*) – A *list* with *lists* of fitting errors. A separate CED curve will be rendered for each *errors list*.

• **error\_range** (*list of float* with length 3, optional) – Specifies the horizontal axis range, i.e.

```
error_range[0] = min_error
error_range[1] = max_error
error_range[2] = error_step
```

If `None`, then `'error_range = [0., 0.101, 0.005]'`.

• **figure\_id** (*object*, optional) – The id of the figure to be used.

• **new\_figure** (*bool*, optional) – If `True`, a new figure is created.

• **title** (*str*, optional) – The figure's title.

• **x\_label** (*str*, optional) – The label of the horizontal axis.

• **y\_label** (*str*, optional) – The label of the vertical axis.

• **legend\_entries** (*list of 'str' or None*, optional) – If *list* of *str*, it must have the same length as *errors list* and each *str* will be used to name each curve. If `None`, the CED curves will be named as `'Curve %d'`.

• **render\_lines** (*bool* or *list of bool*, optional) – If `True`, the line will be rendered. If *bool*, this value will be used for all curves. If *list*, a value must be specified for each fitting errors curve, thus it must have the same length as *errors*.

• **line\_colour** (*colour* or *list of colour* or `None`, optional) – The colour of the lines. If not a *list*, this value will be used for all curves. If *list*, a value must be specified for each curve, thus it must have the same length as *y\_axis*. If `None`, the colours will be linearly sampled from jet colormap. Example *colour* options are

```
{'r', 'g', 'b', 'c', 'm', 'k', 'w'}
or
(3,) ndarray
```

• **line\_style** (`{'-' , '--' , '-.' , ':' }` or *list* of those, optional) – The style of the lines. If not a *list*, this value will be used for all curves. If *list*, a value must be specified for each curve, thus it must have the same length as *errors*.

• **line\_width** (*float* or *list of float*, optional) – The width of the lines. If *float*, this value will be used for all curves. If *list*, a value must be specified for each curve, thus it must have the same length as *errors*.

• **render\_markers** (*bool* or *list of bool*, optional) – If `True`, the markers will be rendered. If *bool*, this value will be used for all curves. If *list*, a value must be specified for each curve, thus it must have the same length as *errors*.

• **marker\_style** (*marker* or *list of markers*, optional) – The style of the markers. If not a *list*, this value will be used for all curves. If *list*, a value must be specified for each curve, thus it must have the same length as *errors*. Example *marker* options

```
{'.', ',', 'o', 'v', '^', '<', '>', '+', 'x', 'D', 'd', 's',
 'p', '*', 'h', 'H', '1', '2', '3', '4', '8'}
```

• **marker\_size** (*int* or *list of int*, optional) – The size of the markers in points. If *int*, this value will be used for all curves. If *list*, a value must be specified for each curve, thus it must have the same length as *errors*.

•**marker\_face\_colour** (*colour* or *list of colour* or `None`, optional) – The face (filling) colour of the markers. If not a *list*, this value will be used for all curves. If *list*, a value must be specified for each curve, thus it must have the same length as *errors*. If `None`, the colours will be linearly sampled from jet colormap. Example *colour* options are

```
{'r', 'g', 'b', 'c', 'm', 'k', 'w'}
or
(3,) ndarray
```

•**marker\_edge\_colour** (*colour* or *list of colour* or `None`, optional) – The edge colour of the markers. If not a *list*, this value will be used for all curves. If *list*, a value must be specified for each curve, thus it must have the same length as *errors*. If `None`, the colours will be linearly sampled from jet colormap. Example *colour* options are

```
{'r', 'g', 'b', 'c', 'm', 'k', 'w'}
or
(3,) ndarray
```

•**marker\_edge\_width** (*float* or *list of float*, optional) – The width of the markers' edge. If *float*, this value will be used for all curves. If *list*, a value must be specified for each curve, thus it must have the same length as *errors*.

•**render\_legend** (*bool*, optional) – If `True`, the legend will be rendered.

•**legend\_title** (*str*, optional) – The title of the legend.

•**legend\_font\_name** (*See below, optional*) – The font of the legend. Example options

```
{'serif', 'sans-serif', 'cursive', 'fantasy', 'monospace'}
```

•**legend\_font\_style** (`{'normal', 'italic', 'oblique'}`, optional) – The font style of the legend.

•**legend\_font\_size** (*int*, optional) – The font size of the legend.

•**legend\_font\_weight** (*See below, optional*) – The font weight of the legend. Example options

```
{'ultralight', 'light', 'normal', 'regular', 'book', 'medium',
 'roman', 'semibold', 'demibold', 'demi', 'bold', 'heavy',
 'extra bold', 'black'}
```

•**legend\_marker\_scale** (*float*, optional) – The relative size of the legend markers with respect to the original

•**legend\_location** (*int*, optional) – The location of the legend. The predefined values are:



|                |    |
|----------------|----|
| 'best'         | 0  |
| 'upper right'  | 1  |
| 'upper left'   | 2  |
| 'lower left'   | 3  |
| 'lower right'  | 4  |
| 'right'        | 5  |
| 'center left'  | 6  |
| 'center right' | 7  |
| 'lower center' | 8  |
| 'upper center' | 9  |
| 'center'       | 10 |

- **legend\_bbox\_to\_anchor** (*float, float*), optional) – The bbox that the legend will be anchored.
- **legend\_border\_axes\_pad** (*float*, optional) – The pad between the axes and legend border.
- **legend\_n\_columns** (*int*, optional) – The number of the legend’s columns.
- **legend\_horizontal\_spacing** (*float*, optional) – The spacing between the columns.
- **legend\_vertical\_spacing** (*float*, optional) – The vertical space between the legend entries.
- **legend\_border** (*bool*, optional) – If `True`, a frame will be drawn around the legend.
- **legend\_border\_padding** (*float*, optional) – The fractional whitespace inside the legend border.
- **legend\_shadow** (*bool*, optional) – If `True`, a shadow will be drawn behind legend.
- **legend\_rounded\_corners** (*bool*, optional) – If `True`, the frame’s corners will be rounded (fancybox).
- **render\_axes** (*bool*, optional) – If `True`, the axes will be rendered.
- **axes\_font\_name** (*See below, optional*) – The font of the axes. Example options

```
{'serif', 'sans-serif', 'cursive', 'fantasy', 'monospace'}
```

- **axes\_font\_size** (*int*, optional) – The font size of the axes.
- **axes\_font\_style** ({'normal', 'italic', 'oblique'}, optional) – The font style of the axes.
- **axes\_font\_weight** (*See below, optional*) – The font weight of the axes. Example options

```
{'ultralight', 'light', 'normal', 'regular', 'book', 'medium',
'roman', 'semibold', 'demibold', 'demi', 'bold', 'heavy',
'extra bold', 'black'}
```

- **axes\_x\_limits** (*float* or (*float, float*) or `None`, optional) – The limits of the x axis. If *float*, then it sets padding on the right and left of the graph as a percentage of the curves’ width. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set to `(0., error_range[1])`.
- **axes\_y\_limits** (*float* or (*float, float*) or `None`, optional) – The limits of the y axis. If *float*, then it sets padding on the top and bottom of the graph as a percentage of the curves’

height. If *tuple* or *list*, then it defines the axis limits. If `None`, then the limits are set to `(0., 1.)`.

- **axes\_x\_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the x axis.
- **axes\_y\_ticks** (*list* or *tuple* or `None`, optional) – The ticks of the y axis.
- **figure\_size** ((*float*, *float*) or `None`, optional) – The size of the figure in inches.
- **render\_grid** (*bool*, optional) – If `True`, the grid will be rendered.
- **grid\_line\_style** ({`'-'`, `'--'`, `'-.'`, `':'`}, optional) – The style of the grid lines.
- **grid\_line\_width** (*float*, optional) – The width of the grid lines.

**Raises**`ValueError` – `legend_entries` list has different length than `errors` list

**Returns**`viewer` (*menpo.visualize.GraphPlotter*) – The viewer object.

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